

Title

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Chapter 1

Introduction

Here the intro of the intro

1.1 Context

here the context of the thesis

1.2 Problem

what is the problem solved

1.3 Objectives

what are the objective of the thesis

1.4 Results

what are the results achieved

1.5 Structure

what is the structure of the thesis

Chapter 2

PLTL and LTL $_f$

This chapter will deal with the theoretical framework on which all topics present in the thesis are based. Initially, we will introduce the widely known Linear-Time Temporal Logic (LTL) and the Past Linear Time Temporal Logic (PLTL), focusing on their syntax and semantic. Secondly, we will talk about the concept of *Finite Trace* in these formal languages and how it changes them. Specifically, we will describe the Linear Time Temporal Logic over Finite Traces (LTL_f). Then, we will illustrate the theory behind the transformation of an LTL_f or PLTL formula to a Deterministic Finite State Automaton (DFA). Finally, we will describe the translation of an LTL_f or PLTL formula to the classic First-Order Logic formalism (FOL) and the translation of a FOL formula into a program that the MONA, a tool that translates formulas into a DFA, can manage. Some examples will be provided, but we will suppose the reader to be confident with classical logic and automata theory.

2.1 Linear Temporal Logic (LTL)

Temporal Logic formalisms are a set of formal languages designed for representing temporal information and reasoning about time within a logical framework (Goranko and Galton, 2015). Indeed, these logics are used when propositions have their truth value dependent on time.

In this scenario, we find the *Linear Temporal Logic* (LTL) which is a a very well known modal temporal logic with modalities referring to time. It was originally proposed in (Pnueli, 1977) as a specification language for concurrent programs. Consequently, LTL has been extensively used in Artificial Intelligence and Computer Science. For instance, it has been employed in planning, reasoning about actions, declarative process mining and verification of software/hardware systems.

 $\mathbf{2}$. PLTL \mathbf{and} LTL $_f$

2.1.1 Syntax

Given a set of propositional symbols \mathcal{P} , a valid LTL formula φ is defined as follows:

$$\varphi ::= a \mid \neg \varphi \mid \varphi_1 \wedge \varphi_2 \mid \bigcirc \varphi \mid \varphi_1 \mathcal{U} \varphi_2$$

where $a \in \mathcal{P}$. The unary operator O(next-time) and the binary operator $\mathcal{U}(until)$ are temporal operators and we use \top and \bot to denote true and false respectively. Moreover, all classical logic operators $\lor, \Rightarrow, \Leftrightarrow, true$ and false can be used. Intuitively, $O\varphi$ says that φ is true at the next instant, $\varphi_1 \mathcal{U} \varphi_2$ says that at some future instant, φ_2 will hold and until that point φ_1 holds. We also define common abbreviations for some specific temporal formulas: eventually as $\Diamond \varphi \doteq true \mathcal{U} \varphi$, $extit{always}$ as $extit{always} \Rightarrow \neg \Diamond \neg \varphi$ and $extit{always} \Rightarrow \neg \Diamond \neg \varphi$ and $extit{always} \Rightarrow \neg \Diamond \neg \varphi$.

LTL allows to express a lot of interesting properties defined over time. In the Example 2.1 we show some of them.

Example 2.1. Interesting LTL patterns:

- Safety: $\Box \varphi$, which means it is always true that property in φ will happen or φ will hold forever. For instance, $\Box \neg (reactorTemp > 1000)$ (the temperature of the reactor must never exceed 1000).
- Liveness: $\Diamond \varphi$, which means sooner or later φ will hold or something good will eventually happen. For instance, $\Diamond rich$ (eventually I will become rich).
- Response: $\Box \Diamond \varphi$ which means for every point in time, there is a point later where φ holds.
- Persistence: $\Diamond \Box \varphi$, which means there exists a point in the future such that from then on φ always holds.
- Strong fairness: $\Box \Diamond \varphi_1 \Rightarrow \Box \Diamond \varphi_2$, if something is attempted/requested infinitely often, then it will be successful/allocated infinitely often. For instance, $\Box \Diamond ready \Rightarrow \Box \Diamond run$ (if a process is in ready state infinitely often, then it will be selected by the scheduler infinitely often).

2.1.2 Semantics

The semantics of the main operators of LTL over *infinite traces* are expressed as an ω -word over the alphabet $2^{\mathcal{P}}$. We give the following definitions:

Definition 2.1. Given an infinite trace π , we inductively define when an LTL formula φ is true at an instant i, in symbols $\pi, i \models \varphi$, as follows:

$$\pi, i \models a, \text{ for } a \in \mathcal{P} \text{ iff } a \in \pi(i)$$

$$\pi, i \models \neg \varphi \text{ iff } \pi, i \not\models \varphi$$

$$\pi, i \models \varphi_1 \land \varphi_2 \text{ iff } \pi, i \models \varphi_1 \land \pi, i \models \varphi_2$$

$$\pi, i \models \bigcirc \varphi \text{ iff } \pi, i + 1 \models \varphi$$

$$\pi, i \models \varphi_1 \mathcal{U} \varphi_2 \text{ iff } \exists j. (j \ge i) \land \pi, j \models \varphi_2 \land \forall k. (i \le k < j) \Rightarrow \pi, k \models \varphi_1$$

Definition 2.2. An LTL formula φ is *true* in π , in notation $\pi \models \varphi$, if $\pi, 0 \models \varphi$. A formula φ is *satisfiable* if it is true in some π and is *valid* if it is true in every π . A formula φ_1 logically implies another formula φ_2 , in symbols $\varphi_1 \models \varphi_2$ iff $\forall \pi, \pi \models \varphi_1 \Rightarrow \pi \models \varphi_2$.

Notice that satisfiability, validity and logical implication are all mutually reducible one to each other.

Example 2.2. Validity and logical implication as satisfiability

- φ is valid iff $\neg \varphi$ is unsatisfiable.
- $\varphi_1 \models \varphi_2$ iff $\varphi_1 \land \neg \varphi_2$ is unsatisfiable.

2.1.3 Complexity

About LTL complexity, we can state the following fundamental theorem:

Theorem 2.1. (Sistla and Clarke, 1985) Satisfiability, validity, and logical implication for LTL formulas are PSPACE-complete.

2.2 Linear Temporal Logic on Finite Traces (LTL $_f$)

Linear Temporal Logic on Finite Traces (LTL_f) is the variant of LTL described in Section 2.1 interpreted over finite traces (De Giacomo and Vardi, 2013). Although it seems a little difference, in some cases, the interpretation of a formula over finite traces completely changes its meaning with respect to the one over infinite traces.

2.2.1 Syntax

The syntax of LTL_f is exactly the same of LTL. Indeed, LTL_f formulas are built from a set \mathcal{P} of propositional symbols and are closed under the boolean connectives, the unary temporal operator O(next-time) and the binary operator \mathcal{U} (until). Formulas can be defined as follows:

$$\varphi ::= a \mid \neg \varphi \mid \varphi_1 \land \varphi_2 \mid \bigcirc \varphi \mid \varphi_1 \mathcal{U} \varphi_2$$

where $a \in \mathcal{P}$. All usual logical operators such as $\vee, \Rightarrow, \Leftrightarrow, true$ and false are also used. Similarly to LTL, we can define the following common abbreviations for temporal operators:

$$\Diamond \varphi \doteq true \mathcal{U} \varphi \tag{2.1}$$

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$$\Box \varphi \doteq \neg \Diamond \neg \varphi \tag{2.2}$$

$$\bullet \varphi \doteq \neg \bigcirc \neg \varphi \tag{2.3}$$

$$\varphi_1 \mathcal{R} \varphi_2 \doteq \neg (\neg \varphi_1 \mathcal{U} \neg \varphi_2) \tag{2.4}$$

$$Last \doteq \bullet false$$
 (2.5)

$$End \doteq \Box false$$
 (2.6)

Compared with LTL, in LTL_f there have been defined also 2.5 and 2.6 which denotes the last instance of the trace and that the trace is ended, respectively. As we have seen in Example 2.1 with LTL, now we will see in Example 2.3 how properties expressed in LTL_f have changed their meaning with the interpretation over finite traces.

Example 2.3. Interesting LTL_f patterns:

- Safety: $\Box \varphi$, which now means always till the end of the trace φ holds.
- Liveness: $\Diamond \varphi$, which now means eventually before the end of the trace φ holds.
- Responce: $\Box \Diamond \varphi$, which means for any point in the trace there exist a point later in the trace where φ holds. This property, interpreted over finite traces, can be seen also as $\Diamond (Last \wedge \varphi)$ because $\Box \Diamond \varphi$ implies that the last point in the trace satisfies φ .
- Persistance: $\Diamond \Box \varphi$ means that there is a point in the trace such that from then on until the end of the trace φ holds. Also here the meaning can me seen as $\Diamond(Last \land \varphi)$ since $\Diamond \Box \varphi$ implies that at the last point of the trace $\Box \varphi$, and so φ , holds.

In other words, no direct nesting of eventually and always connectives is meaningful in LTL_f. However, indirect nesting of eventually and always connectives can still produce meaningful and interesting properties. One example could be $\Box(\psi \Rightarrow \Diamond \varphi)$, which stands for always, before the end of the trace, if ψ holds then φ will eventually hold.

2.2.2 Semantics

The semantics of LTL_f is given as LT_f-interpretations, namely interpretations over a finite traces denoting a finite sequence of consecutive instants of time. Formally, LT_f-interpretations are expressed as finite words π over the alphabet $2^{\mathcal{P}}$, i.e. as alphabet we have all the possible propositional interpretations of the propositional symbols in \mathcal{P} . We use the following notation. We denote the length of a trace π as length(π). We denote the positions, i.e. instants, on the trace as $\pi(i)$ with $0 \le i \le last$ where $last = length(\pi) - 1$ is the last element of the trace. We denote by $\pi(i,j)$, the segment (i.e., the subword) of π , the trace $\pi' = \langle \pi(i), \pi(i+1), \ldots, \pi(j) \rangle$, with $0 \le i \le j \le last$. We now give the following definitions:

(2.8)

Definition 2.3. Given an LT_f-interpretation π , we define when an LTL_f formula φ is true at position i (for $0 \le i \le last$), in symbols $\pi, i \models \varphi$, inductively as follows:

$$\pi, i \models a, \text{ for } a \in \mathcal{P} \text{ iff } a \in \pi(i)$$

$$\pi, i \models \neg \varphi \text{ iff } \pi, i \not\models \varphi$$

$$\pi, i \models \varphi_1 \land \varphi_2 \text{ iff } \pi, i \models \varphi_1 \land \pi, i \models \varphi_2$$

$$\pi, i \models \varphi_1 \land \varphi_2 \text{ iff } i < last \land \pi, i + 1 \models \varphi$$

$$\pi, i \models \varphi_1 \mathcal{U} \varphi_2 \text{ iff } \exists j. (i \leq j \leq last) \land \pi, j \models \varphi_2 \land \forall k. (i \leq k < j) \Rightarrow \pi, k \models \varphi_1$$

$$(2.8)$$

The Definition 2.3 is exactly the same Definition 2.1 seen for LTL except for 2.7 and 2.8 in which the only difference lies on the intervals bounded by the last element of the trace.

Definition 2.4. An LTL_f formula is true in π , in notation $\pi \models \varphi$, if $\pi, 0 \models \varphi$. A formula φ is satisfiable if it is true in some LT_f-interpretation, and is valid if it is true in every LT_f-interpretation. A formula φ_1 logically implies another formula φ_2 , in symbols $\varphi_1 \models \varphi_2$ iff for every LT_f-interpretation π we have that $\pi \models \varphi_1$ implies $\pi \models \varphi_2$.

2.2.3Complexity

About LTL $_f$ complexity, we can state the following theorem:

Theorem 2.2. (De Giacomo and Vardi, 2013) Satisfiability, validity and logical implication for LTL_f formulas are PSPACE-complete.

About LTL_f expressiveness, we have that:

Theorem 2.3. (De Giacomo and Vardi, 2013; Gabbay et al., 1997) LTL_f has exactly the same expressive power of FOL over finite ordered sequences.

2.3 Past Linear Temporal Logic (PLTL)

So far we have seen LTL and LTL $_f$ languages, over infinite and finite traces respectively, that look into the future events. On the contrary, now we describe the so called Past Linear Temporal Logic (PLTL) which is the counterpart of the LTL and LTL_f because it uses temporal modalities for referring to past events, instead of future ones.

2.3.1 **Syntax**

The syntax of PLTL is exactly the same of the one seen in Section 2.1.1 for LTL and in Section 2.2.1 for LTL f except for past temporal operators that are the inverse of the future ones. As stated before, PLTL formulas are built on top from a set \mathcal{P} of propositional 8 2. PLTL and LTL $_f$

symbols and are closed under the boolean connectives, the unary temporal operator $\ominus(previous-time)$ and the binaty operator S(since). Formulas can be defined as follows:

$$\varphi ::= a \mid \neg \varphi \mid \varphi_1 \land \varphi_2 \mid \ominus \varphi \mid \varphi_1 \mathcal{S} \varphi_2$$

where $a \in \mathcal{P}$. All usual logical operators such as $\vee, \Rightarrow, \Leftrightarrow, true$ and false can be derived. Similarly to LTL and LTL_f, we define the following common abbreviations for temporal operator:

$$\Diamond \varphi \doteq true \,\mathcal{S} \,\varphi \tag{2.9}$$

$$\Box \varphi \doteq \neg \Diamond \neg \varphi \tag{2.10}$$

In particular, $\phi \varphi$ in 2.9 is called *once* while $\Box \varphi$ in 2.10 is known as *historically*. Furthermore, both temporal operators *previous-time*, *since* and the two common abbreviations *once*, *historically* just defined above could be seen also as the inverse operators of future operators in LTL/LTL_f:

2.3.2 Semantics

As we did previously with LTL and then with LTL_f, here we define a semantics to PLTL. The first important thing to notice is that a PLTL formula could be only interpreted over finite traces. This is due to the fact that, no matter how long the trace is, there must be a starting point in the past. Formally, a trace π is a word over the alphabet $2^{\mathcal{P}}$ and as alphabet we have all possible propositional interpretations of the propositional symbols in \mathcal{P} . We can now give the following definitions:

Definition 2.5. Given a trace π , we inductively define when a PLTL formula φ is true at time i, in symbols $\pi, i \models \varphi$, as follows:

$$\begin{split} \pi, i &\models a, \text{ for } a \in \mathcal{P} \text{ iff } a \in \pi(i) \\ \pi, i &\models \neg \varphi \text{ iff } \pi, i \not\models \varphi \\ \pi, i &\models \varphi_1 \land \varphi_2 \text{ iff } \pi, i \models \varphi_1 \land \pi, i \models \varphi_2 \\ \pi, i &\models \ominus \varphi \text{ iff } i > 0 \land \pi, i - 1 \models \varphi \\ \pi, i &\models \varphi_1 \, \mathcal{S} \, \varphi_2 \text{ iff } \exists j. (j \leq i) \land \pi, j \models \varphi_2 \land \forall k. (j < k \leq i) \Rightarrow \pi, k \models \varphi_1 \end{split}$$

The Definition 2.5 is quite similar to Definitions 2.1 and 2.3. The only difference lies on the position in time of instances, indeed, in this case, we go backward.

2.3.3 Complexity and Expressiveness

About PLTL complexity, we can state the following theorem:

Theorem 2.4. Satisfiability, validity and logical implication for PLTL formulas are PSPACE-complete.

About expressiveness of PLTL, we can state the following theorem:

Theorem 2.5. PLTL has exactly the same expressive power of LTL_f.

However, it is worth to say that the LTL_f formalism augmented with past temporal operators present in PLTL can be exponentially more succinct that LTL_f (with only future operators) (Markey, 2003). Indeed, having at the same time past and future temporal operators is really useful because, in general, expressions given in natural language use references to events occurred in the past. We give an example in the following.

Example 2.4. Succinctness of LTL_f with Past:

$$\Box(grant \Rightarrow \Diamond request) \tag{2.11}$$

$$\neg((\neg request) \mathcal{U}(grant \land \neg request)) \tag{2.12}$$

Both formulas mean every grant is preceded by a request. The former (2.11) is in LTL_f with past modalities whereas the latter (2.12) is pure LTL_f. It is pretty evident that the 2.11 is less intricate than the one in 2.12.

Finally, this property of \mathtt{LTL}_f augmented with past temporal operators is interesting, however it is out of the scope of this thesis.

2.4 LTL $_f$ and PLTL translation to automata

Given an LTL_f/PLTL formula φ , we can build a deterministic finite state automaton (DFA) (Rabin and Scott, 1959) \mathcal{A}_{φ} that accepts the same finite traces that makes φ true. To achieve this, we proceed in two steps: first, we translate LTL_f and PLTL formulas into an (NFA) (De Giacomo and Vardi, 2015) following a simple direct algorithm; secondly, the obtained NFA can be converted into a DFA following the standard determinization procedure.

Now, we recall definitions of NFA and DFA:

Definition 2.6. An NFA is a tuple $\mathcal{A} = \langle \Sigma, Q, q_0, \delta, F \rangle$, where:

- Σ is the input alphabet;
- Q is the finite set of states;
- $q_0 \in Q$ is the initial state;
- $\delta \subseteq Q \times \Sigma \times Q$ is the transition relation;

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• $F \subseteq Q$ is the set of final states;

Definition 2.7. A DFA is a NFA where δ is a function $\delta: Q \times \Sigma \to Q$

To denote the set of all traces over Σ accepted by \mathcal{A} we will use $\mathcal{L}(A)$ henceforth. In the next subsections, we will provide some definitions and we will illustrate the algorithm for the translation also giving an example.

2.4.1 ∂ function for LTL_f

In order to build the NFA, we need to define an auxiliary function ∂ as follows:

Definition 2.8. The *delta function* ∂ *for* LTL_f *formulas* is a function that takes as input an (implicitly quoted) LTL_f formula φ (in negation normal form (NNF)¹) and a propositional interpretation Π for \mathcal{P} (including Last), and returns a positive boolean formula whose atoms are (implicitly quoted) φ subformulas. It is defined as follows:

$$\partial(A,\Pi) = \begin{cases} true & \text{if } A \in \Pi \\ false & \text{if } A \notin \Pi \end{cases}$$

$$\partial(\neg A,\Pi) = \begin{cases} false & \text{if } A \in \Pi \\ true & \text{if } A \notin \Pi \end{cases}$$

$$\partial(\varphi_1 \wedge \varphi_2,\Pi) = \partial(\varphi_1,\Pi) \wedge \partial(\varphi_2,\Pi)$$

$$\partial(\varphi_1 \vee \varphi_2,\Pi) = \partial(\varphi_1,\Pi) \vee \partial(\varphi_2,\Pi)$$

$$\partial(\circ\varphi,\Pi) = \varphi \wedge \neg End \equiv \varphi \wedge \Diamond true$$

$$\partial(\varphi_1 \mathcal{U} \varphi_2,\Pi) = \partial(\varphi_2,\Pi) \vee (\partial(\varphi_1,\Pi) \wedge \partial(\circ(\varphi_1 \mathcal{U} \varphi_2),\Pi))$$

$$\partial(\bullet\varphi,\Pi) = \varphi \vee End \equiv \varphi \vee \Box false$$

$$\partial(\varphi_1 \mathcal{R} \varphi_2,\Pi) = \partial(\varphi_2,\Pi) \wedge (\partial(\varphi_1,\Pi) \vee \partial(\bullet(\varphi_1 \mathcal{R} \varphi_2),\Pi))$$

where End is defined as Equation 2.6. As a consequence of Definition 2.8 and from Equation 2.1 and 2.2, we can deduce that

$$\begin{array}{lll} \partial(\Diamond\varphi,\Pi) & = & \partial(\varphi,\Pi) \vee \partial(\Diamond\Diamond\varphi,\Pi) \\ \\ \partial(\Box\varphi,\Pi) & = & \partial(\varphi,\Pi) \wedge \partial(\bullet\Box\varphi,\Pi) \end{array}$$

¹A formula is in *negation normal form* if negation (\neg) occurs only in front of atoms.

Moreover, we define $\partial(\varphi, \epsilon)$ which is inductively defined as Equation 2.13, except for the following cases:

$$\partial(A, \epsilon) = false$$

$$\partial(\neg A, \epsilon) = false$$

$$\partial(\odot \varphi, \epsilon) = false$$

$$\partial(\bullet \varphi, \epsilon) = true$$

$$\partial(\varphi_1 \mathcal{U} \varphi_2, \epsilon) = false$$

$$\partial(\varphi_1 \mathcal{R} \varphi_2, \epsilon) = true$$

$$(2.14)$$

Note that $\partial(\varphi, \epsilon)$ is always either *true* or *false*. It is worth to observe for future use that from Equation 2.14 we can say $\partial(\Diamond\varphi, \epsilon) = false$ and $\partial(\Box\varphi, \epsilon) = true$.

2.4.2 ∂ function for PLTL

2.5 LTL $_f$ /PLTL to FOL Encoding and MONA

In this section, we will illustrate how to translate an LTL_f and a PLTL formula into first-order logic (FOL) over finite linear ordered sequences² (De Giacomo and Vardi, 2013; Zhu et al., 2018). Then, we will present the MONA tool with its syntax and we will explain the translation procedure from a FOL encoding to the MONA enconding.

2.5.1 LTL_f-to-FOL Encoding

In the following we deal with a first-order language augmented with monadic predicates succ, < and = plus two constants 0 and last. Afterwards, we focus our attention to finite linear ordered FOL interpretations under the form of $\mathcal{I} = (\Delta^I, \cdot^{\mathcal{I}})$, where the domain is $\Delta^I = \{0, \ldots, n\}$ with $n \in \mathbb{N}$, and the interpretation function $\cdot^{\mathcal{I}}$ interprets binary predicates and constants as follows:

$$succ^{\mathcal{I}} = \{(i, i+1) \mid i \in \{0, \dots, n-1\}\}\$$

$$<^{\mathcal{I}} = \{(i, j) \mid i, j \in \{0, \dots, n\} \land i < j\}\$$

$$=^{\mathcal{I}} = \{(i, i) \mid i \in \{0, \dots, n\}\}\$$

$$0^{\mathcal{I}} = 0$$

$$last^{\mathcal{I}} = n$$

$$(2.15)$$

²More precisely monadic first-order logic on finite linearly ordered domains, sometimes denoted as FO[<].

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Actually, all these operators can be derived from < as follows:

$$succ(x,y) \doteq x < y \land \neg \exists z.x < z < y$$

$$x = y \doteq \forall z.x < z \equiv y < z$$

$$0 \doteq x \mid \neg \exists y.succ(y,x)$$

$$last \doteq x \mid \neg \exists y.succ(x,y)$$

Although there could be possible differences in notation, the relation between LT_f -interpretations and finite linear ordered FOL interpretations is isomorphic. Indeed, given an LT_f -interpretation π we can define the corresponding FOL interpretation $\mathcal{I} = (\Delta^I, \cdot^{\mathcal{I}})$ as follows: $\Delta^I = \{0, \ldots, last\}$, with $last = length(\pi) - 1$, with the predefined predicates and constants interpretation and, for each $a \in \mathcal{P}$ its interpretation is $a^{\mathcal{I}} = \{i \mid a \in \pi(i)\}$. On the contrary, given a finite linear ordered FOL interpretation $\mathcal{I} = (\Delta^I, \cdot^{\mathcal{I}})$, with $\Delta^I = \{0, \ldots, n\}$, we determine the corresponding LT_f -interpretation π as follows: $length(\pi) = n + 1$, for each instant $0 \leq i \leq last$ (with last = n), we obtain $\pi(i) = \{a \mid i \in a^{\mathcal{I}}\}$.

At this moment, we can define the translation function $fol(\varphi, x)$ in the following way.

Definition 2.9. Given an LTL_f formula φ and a variable x, the translation function $fol(\varphi, x)$, inductively defined on the LTL_f formula's structure, returns the corresponding FOL formula open in x:

$$fol(a, x) = a(x)$$

$$fol(\neg \varphi, x) = \neg fol(\varphi, x)$$

$$fol(\varphi_1 \land \varphi_2, x) = fol(\varphi_1, x) \land fol(\varphi_2, x)$$

$$fol(\varphi_1 \lor \varphi_2, x) = fol(\varphi_1, x) \lor fol(\varphi_2, x)$$

$$fol(\bigcirc \varphi, x) = \exists y.succ(x, y) \land fol(\varphi, y)$$

$$fol(\bullet \varphi, x) = x = last \lor \exists y.succ(x, y) \land fol(\varphi, y)$$

$$fol(\varphi_1 \mathcal{U} \varphi_2, x) = \exists y.x \le y \le last \land fol(\varphi_2, y) \land \forall z.x \le z < y \Rightarrow fol(\varphi_1, z)$$

$$fol(\varphi_1 \mathcal{R} \varphi_2, x) = \exists y.x \le y \le last \land fol(\varphi_1, y) \land \forall z.x \le z < y \Rightarrow fol(\varphi_2, z) \lor \forall z.x \le z < last \Rightarrow fol(\varphi_2, z)$$

The following Theorem ensures that a finite trace ρ satisfies an LTL_f formula φ iff the corresponding finite linear ordered FOL interpretation \mathcal{I} of ρ models $fol(\varphi, 0)$.

Theorem 2.6. (De Giacomo and Vardi, 2013) Given an LT_f -interpretation π and a corresponding finite linear ordered FOL interpretation \mathcal{I} , we have:

$$\pi, i \models \varphi \ iff \ I, [x/i] models fol(\varphi, x)$$

where [x/i] stands for a variable assignments that assigns the value i to the free variable x of $fol(\varphi, x)$.

In general, recalling the Definition 2.4, a formula φ is *true* in a trace π ($\pi \models \varphi$) if $\pi, 0 \models \varphi$. Hence, we should evaluate our translation function $fol(\varphi, x)$ in 0 (i.e. computing $fol(\varphi, 0)$). Finally, since also the converse reduction of Theorem 2.6 holds, we can state the following Theorem:

Theorem 2.7. (Gabbay et al., 1980) LTL_f has exactly the same expressive power of FOL.

2.5.2 PLTL-to-FOL Encoding

As we have previously seen for LTL_f, in the current section we describe the translation function for a PLTL formula. Here, we also have a first-order language augmented with monadic predicates prev, < and = plus two constants 0 and last. Then, we have our finite linear ordered FOL interpretations under the form of $\mathcal{I} = (\Delta^I, \cdot^{\mathcal{I}})$, where the domain is $\Delta^I = \{0, \ldots, n\}$ with $n \in \mathbb{N}$, and the interpretation function $\cdot^{\mathcal{I}}$ interprets the same binary predicates defined as 2.15 except that here we change succ with prev defined as follows:

$$prev^{\mathcal{I}} = \{(i, i-1) \mid i \in \{1, \dots, n\}\}\$$
 (2.16)

We can derive these operators from < as well:

$$prev(x, y) \doteq y < x \land \neg \exists z.y < z < x$$

 $x = y \doteq \forall z.x < z \equiv y < z$
 $0 \doteq x \mid \neg \exists y.prev(x, y)$
 $last \doteq x \mid \neg \exists y.prev(y, x)$

In the exactly same way done before, we can give the definition of the translation function $fol_p(\varphi, x)$:

Definition 2.10. Given a PLTL formula φ and a variable x, the translation function $fol_p(\varphi, x)$, inductively defined on the PLTL formula's structure, returns the corresponding FOL formula open in x:

```
fol_{p}(a,x) = a(x)
fol_{p}(\neg \varphi, x) = \neg fol_{p}(\varphi, x)
fol_{p}(\varphi_{1} \land \varphi_{2}, x) = fol_{p}(\varphi_{1}, x) \land fol_{p}(\varphi_{2}, x)
fol_{p}(\varphi_{1} \lor \varphi_{2}, x) = fol_{p}(\varphi_{1}, x) \lor fol_{p}(\varphi_{2}, x)
fol_{p}(\ominus\varphi, x) = \exists y. prev(x, y) \land y \ge 0 \land fol_{p}(\varphi, y)
fol_{p}(\varphi_{1} \mathcal{S} \varphi_{2}, x) = \exists y. 0 \le y \le x \land fol_{p}(\varphi_{2}, y) \land \forall z. y < z \le x \Rightarrow fol_{p}(\varphi_{1}, z)
```

Consider a finite trace ρ , the corresponding FOL interpretation \mathcal{I} is defined as in Section 2.5.1. The following Theorem ensures that a finite trace ρ satisfies an PLTL formula φ iff the corresponding finite linear ordered FOL interpretation \mathcal{I} of ρ models $fol_p(\varphi, last)$.

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Theorem 2.8. (Kamp, 1968) Given a PLTL formula φ , a finite trace ρ , and the corresponding interpretation \mathcal{I} of ρ , we have that

$$\rho \models \varphi \text{ iff } I \models fol_p(\varphi, last)$$

where $last = length(\rho) - 1$.

2.5.3 Mona and fol-to-mona Encoding

In the following, firstly we introduce the MONA tool highlighting its main features, how it works and what is its role in this thesis. Secondly, we concentrate on the MONA syntax and we describe the algorithm to translate a FOL formula into a MONA program.

MONA

MONA (Elgaard et al., 1998) is a sophisticated tool written in C/C++ for the construction of symbolic DFA from logical specifications. This tool has been implemented starting from 1997 from the BRICS (a research center in computer science located at the Aarhus University) with the aim of efficiently implementing decision procedures for the Weak Second-order Theory of One or Two successors (WS1S/WS2S). These two theories are also called monadic (from here the name of the tool) second-order logics and are decidable³ since allowed second-order variables are interpreted as a finite set of numbers. Moreover, the WS1s theory is a fragment of arithmetic augmented with second-order quantification over finite sets of natural numbers. Indeed, first-order terms represents just natural numbers. Furthermore, WS1s has not the addition operator because that would make the theory undecidable, however there is the unary predicate +1that stands for the successor function. On the other hand, WS2s is a generalization of WS1S to tree structures. Hence, MONA efficiently translates WS1S and WS2S formulas respectively into minimum DFAs and GTAs (Guided Tree Automata (Biehl et al., 1996)), representing them by shared, multi-terminal BDDs (Binary Decision Diagrams (Henriksen et al., 1995)). Having considered the polyedric features of MONA, we will only use the translation to DFAs.

MONA has a lot of possible applications that have been published during the years. Additionally, thanks to its APIs, it could be used both as a standalone tool and as an integrated tool for other programs. Some examples of MONA usage are the following:

- Hardware verification
- Controller systems
- Program and Protocol verification
- Software Engineering

³A logic is decidable if there exists an algorithm such that for any given formula it determines its truth value.

At this point, we can explain how MONA works, at least for the part related to the DFA construction from a FOL formula. However, before doing that, we would like to clarify what the exact role of MONA is within this thesis. As stated before and as we will see in Chapter 3, MONA has been employed as a tool that translates a monadic FOL formula on finite linearly ordered domains, encoded as a M2L-Str⁴, into a minimum DFA.

Now, we can briefly describe how MONA works.

FOL-to-MONA Encoding

The MONA syntax is quite similar to the WS1s syntax, but it has its own method to define variables and it has been enhanced with some special details, also known as syntactic sugar, making the overall language more readable and allowing to express things more clearly and more concisely.

MONA is executed on a file, with .mona extension, in which we can find some declarations and Ws1s/Ws2s formulas. We will refer to such file as the .mona program, henceforth. After the execution of the tool with a .mona program, we get a DFA. Additionally, MONA carries out an analysis of the program by recognizing the set of satisfying interpretations for the program. Let us consider the following example (Klarlund and Møller, 2001):

Example 2.5. A simple.mona program:

```
var2 P,Q;
P\Q = {0,4} union {1,2};
```

First, we have declared P and Q as second-order variables. After that, we have defined a formula telling that the set difference between P and Q is the union of set {0,4} and {1,2}. Obviously, this formula is not always true, nonetheless there is an interpretation that satisfies it. For instance, the assignments {0,1,2,4} to P and {5} to Q. This interpretation can also be represented as a bit string for each variable, where positions in the string correspond to natural numbers, 1 means that the number is in the set (remember that a second-order variable is a set) whereas 0 means that is not. In this case, we would have $P \rightarrow 111010$ and $Q \rightarrow 000001$. Thus, it is possible to define a language associated to these bit strings and, since it is regular it is also possible to build a DFA. Moreover, MONA assumes that all defined formulas in the program are in conjunct and each statement should be terminated by a semicolon. There are also additional elements consisting the Mona syntax depicted in Figure 2.1. As we can see from that Figure, there are also quantifiers and all usual logical connectives (i.e. those used in FOL). In addition, since we would like to write FOL on finite linearly ordered domains, we should enable the M2L-Str mode specifying m2l-str; at the beginning of the MONA program. Actually, m21-str; is a shortcut for:

⁴M2L-Str is a slight variation of WS1s where formulas are interpreted over *finite string* models, rather than *infinite string* models

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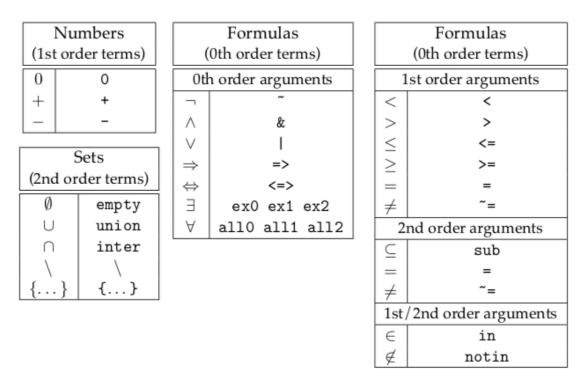


Figure 2.1. The essential MONA syntax.

```
ws1s;
var2 $ where ~ex1 p where true: p notin $ & p+1 in $;
allpos $;
defaultwhere1(p) = p in $;
defaultwhere2(P) = P sub $;
```

At the first line, it is declared the intent to use exclusively ws1s. Then, at line 2, there is the declaration of a second-order variable \$ ensuring it to always have the value $\{0,\ldots,n-1\}$ for some n. Likewise, it is needed the declaration at line 3 to bound the domain of interest. Lastly, at lines 4 and 5, the program restrict all first- and second-order variables to \$.

At this point, since we have illustrated all the necessary stuff for the translation, we are able to give the FOL-to-MONA encoding with some examples. To begin with, all usual logic operators can be encoded following the table in Figure 2.1. Secondly, to encode the *succ* and *prev* monadic predicates respectively defined in Equations 2.15 and 2.16 we use the successor and predecessor built-in operators as follows:

$$succ(x, y) \doteq y=x+1$$

 $prev(x, y) \doteq y=x-1$

Additionally, the two constants 0 and *last* already defined in 2.15 are encoded as 0 and max(\$), respectively. Thirdly, to express existential and universal quantifiers we use the

corresponding syntax as follows:

$$\exists p. \doteq \texttt{ex1} \ \texttt{p:}$$
 $\forall p. \doteq \texttt{all1} \ \texttt{p:}$

Then, we can express first-order predicates symbols with set containment. For instance, if we have A(x), before we must declare it as var2 A; and, then, encode it as x in A, whereas its negation $(\neg A(x))$ would be x notin A. Finally, true and false remain the same. In the following, we give some examples.

Example 2.6. Fol-to-mona encoding examples:

• Suppose we have the LTL_f formula $\Diamond G$, its translation to FOL according to Definition 2.9 is:

$$\exists y.0 \le y \le last \land G(y) \tag{2.17}$$

(we have not included the last part $\forall z.0 \le z < y \Rightarrow true$ since it is trivially true). The MONA program corresponding to the formula in 2.17 is the following:

- m2l-str;
 var2 G;
 ex1 y: 0<=y & y<=max(\$) & y in G;</pre>
 - Suppose we have the LTL_f formula $\Box G$, its translation to FOL according to Definition 2.9 is:

$$\neg(\exists y.0 \le y \le last \land \neg G(y)) \tag{2.18}$$

The MONA program corresponding to the formula in 2.18 is the following:

- m2l-str;
 var2 G;
 ~(ex1 y: 0<=y & y<=max(\$) & y notin G);</pre>
- Suppose we have the PLTL formula ASB), its translation to FOL according to Definition 2.10 is:

$$\exists y. 0 < y < last \land B(y) \land \forall z. y < z < last \Rightarrow A(z) \tag{2.19}$$

The MONA program corresponding to the formula in 2.19 is the following:

```
1  m2l-str;
2  var2 A,B;
3  (ex1 y: 0<=y & y<=max($) & y in B & (all1 z: y<z & z<=max($) => z in A));
```

Chapter 3

$LTL_f 2DFA$

In this chapter we will present LTL_f 2DFA, a software package written in Python.

3.1 Introduction

 LTL_f 2DFA is a Python tool that processes a given LTL_f formula (with past and future operators) and generates the corresponding minimized DFA using MONA (Elgaard et al., 1998). In addition, it offers the possibility to compute the DFA with or without the DECLARE assumption (De Giacomo et al., 2014). The main features provided by the library are:

- parsing an LTL_f formula with past or future operators;
- translation of an LTL_f formula to MONA program;
- conversion of an LTL_f formula to DFA automaton.

LTL_f2DFA can be used with Python>=3.6 and has the following dependencies:

- PLY, a pure-Python implementation of the popular compiler construction tools Lex and Yacc. It has been employed for parsing the input LTL $_f$ formula;
- MONA, a C++ tool that translates formulas to DFA. It has been used for the generation of the DFA;
- Dotpy, a Python library able to parse and modify .dot files. It has been utilized for post-processing the MONA output.

The package is available to download on PyPI and you can install it by typing in the terminal:

pip install ltlf2dfa

All the code is available online on $GitHub^1$, it is open source and it is released under the MIT License. Moreover, LTL_f2DFA can also be tried online at ltlf2dfa.diag.uniroma1.it.

¹https://github.com/Francesco17/LTLf2DFA

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3.2 Package Structure

The structure of the LTL $_f$ 2DFA package is quite simple. It consists of a main folder called ltlf2dfa/ which hosts the most important library's modules:

- Lexer.py, where the Lexer class is defined;
- Parser.py, where the Parser class is defined;
- Translator.py, where the main APIs for the translation are defined;
- DotHandler.py, where we the MONA output is post-processed.

In the following paragraphs we will explore each module in detail.

3.2.1 Lexer.py

In the Lexer.py module we can find the declaration of the MyLexer class which is in charge of handling the input string and tokenizing it. Indeed, it implements a tokenizer that splits the input string into declared individual tokens. To our extent, we have defined the class as in Listing 3.1

Listing 3.1. Lexer.py module

```
import ply.lex as lex
    class MyLexer(object):
3
        reserved = {
            'true':
                        'TRUE',
            'false':
                        'FALSE',
            'X':
                        'NEXT',
            'W':
                        'WEAKNEXT',
            'R':
                        'RELEASE',
            'U':
                        'UNTIL',
            'F':
                        'EVENTUALLY',
12
            'G':
                        'GLOBALLY',
13
            'Y':
                        'PASTNEXT', #PREVIOUS
14
                        'PASTUNTIL', #SINCE
            'S':
            00:
                        'PASTEVENTUALLY', #ONCE
                        'PASTGLOBALLY' #HISTORICALLY
            'H':
17
        }
        # List of token names. This is always required
19
        tokens = (
20
            'TERM',
21
            'NOT',
            'AND',
23
```

```
'OR',
24
            'IMPLIES',
            'DIMPLIES',
26
            'LPAR',
            'RPAR'
28
        ) + tuple(reserved.values())
29
30
        # Regular expression rules for simple tokens
        t_TRUE = r'true'
        t_FALSE = r'false'
33
        t_{AND} = r' \ \&'
34
        t_OR = r' \mid '
35
        t_{IMPLIES} = r' ->'
36
        t_DIMPLIES = r'\<->'
        t_NOT = r' \
38
        t_LPAR = r' \setminus ('
39
        t_RPAR = r' \rangle
40
        # FUTURE OPERATORS
41
        t_NEXT = r'X'
42
        t_WEAKNEXT = r'W'
43
        t_RELEASE = r'R'
44
        t_UNTIL = r'U'
45
        t_EVENTUALLY = r'F'
46
        t_GLOBALLY = r'G'
47
        # PAST OPERATOR
        t_PASTNEXT = r'Y'
49
        t_PASTUNTIL = r'S'
50
        t_PASTEVENTUALLY = r'0'
51
        t_PASTGLOBALLY = r'H'
53
        t_{ignore} = r'_{i}'+'_{n}'
55
        def t_TERM(self, t):
56
            r'(?<![a-z])(?!true|false)[a-z]+'
57
            t.type = MyLexer.reserved.get(t.value, 'TERM')
58
            return t # Check for reserved words
59
        def t_error(self, t):
            print("Illegal_character_'%s'_in_the_input_formula" % t.value[0])
62
            t.lexer.skip(1)
63
64
        # Build the lexer
65
        def build(self,**kwargs):
```

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```
self.lexer = lex.lex(module=self, **kwargs)
```

Firstly, we have defined the reserved words within a dictionary so to match each reserved word with its identifier. Secondly, we have defined the tokens list with all possible tokens that can be produced by the lexer. This tokens list is always required for the implementation of a lexer. Then, each token has to be specified by writing a regular expression rule. If the token is simple it can be specified using only a string. Otherwise, for non trivial tokens we have to write the regular expression in a class method as for our token TERM in line 56. In that case, defining the token rule as a method is also useful when we would like to perform other actions. After that, we have a method to handle unrecognized tokens and, finally, we have written the function that builds the lexer.

3.2.2 Parser.py

In the Parser.py module we can find the declaration of MyParser class which implements the parsing component of PLY. The MyParser class operates after the Lexer has split the input string into known tokens. The main feature of the parser is to interpret and build the appropriate data structure for the given input. To this extent, the most important aspect of a parser is the definition of the syntax, usually specified in terms of a BNF² grammar, that should be unambiguous. Furthermore, Yacc, the parsing component of PLY, implements a parsing technique known as LR-parsing or shift-reduce parsing. In particular, this parsing technique works on a bottom up fashion that tries to recognize the right-hand-side of various grammar rules. Whenever a valid right-hand-side is found in the input, the appropriate action code is triggered and the grammar symbols are replaced by the grammar symbol on the left-hand-side and so on until there is no more rule to apply. The parser implementation is shown in Listing 3.2

Listing 3.2. Parser.py module

```
import ply.yacc as yacc
    from ltlf2dfa.Lexer import MyLexer
2
3
    class MyParser(object):
5
       def __init__(self):
6
           self.lexer = MyLexer()
           self.lexer.build()
           self.tokens = self.lexer.tokens
           self.parser = yacc.yacc(module=self)
10
           self.precedence = (
11
12
               ('nonassoc', 'LPAR', 'RPAR'),
13
               ('left', 'AND', 'OR', 'IMPLIES', 'DIMPLIES', 'UNTIL', \
14
                 'RELEASE', 'PASTUNTIL'),
```

²The Backus–Naur form is a notation technique for context-free grammars.

```
('right', 'NEXT', 'WEAKNEXT', 'EVENTUALLY', \
16
                'GLOBALLY', 'PASTNEXT', 'PASTEVENTUALLY', 'PASTGLOBALLY'),
                ('right', 'NOT')
18
            )
19
20
        def __call__(self, s, **kwargs):
21
           return self.parser.parse(s, lexer=self.lexer.lexer)
22
23
        def p_formula(self, p):
24
25
           formula : formula AND formula
26
                     | formula OR formula
27
                     | formula IMPLIES formula
28
                     | formula DIMPLIES formula
                     | formula UNTIL formula
30
                     | formula RELEASE formula
31
                     | formula PASTUNTIL formula
32
                     | NEXT formula
33
                     | WEAKNEXT formula
34
                     | EVENTUALLY formula
                     | GLOBALLY formula
36
                     | PASTNEXT formula
37
                     | PASTEVENTUALLY formula
38
                     | PASTGLOBALLY formula
39
                     | NOT formula
                     | TRUE
                     | FALSE
42
                     TERM
43
            , , ,
44
45
            if len(p) == 2: p[0] = p[1]
46
            elif len(p) == 3:
47
                if p[1] == 'F': # F(a) == true UNITL A
48
                   p[0] = ('U', 'true', p[2])
49
                elif p[1] == 'G': # G(a) == not(eventually (not A))
50
                   p[0] = ('~',('U', 'true', ('~',p[2])))
51
                elif p[1] == '0': # O(a) = true SINCE A
                   p[0] = ('S', 'true', p[2])
                elif p[1] == 'H': # H(a) == not(pasteventually(not A))
54
                   p[0] = ('~',('S', 'true', ('~',p[2])))
55
                elif p[1] == 'W':
56
                   p[0] = ('^{,}, ('X', ('^{,}, p[2])))
57
                else:
```

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```
p[0] = (p[1], p[2])
59
            elif len(p) == 4:
               if p[2] == '->':
61
                   p[0] = ('|', ('~', p[1]), p[3])
               elif p[2] == '<->':
63
                   p[0] = ('\&', ('|', ('~', p[1]), p[3]), ('|', ('~', p[3]), )
                   p[1]))
               elif p[2] == 'R':
                   p[0] = ('^{,}, ('U', ('^{,}, p[1]), ('^{,}, p[3])))
               else:
68
                   p[0] = (p[2], p[1], p[3])
            else: raise ValueError
71
        def p_expr_group(self, p):
73
           formula : LPAR formula RPAR
           p[0] = p[2]
        def p_error(self, p):
           raise ValueError("Syntax_error_in_input!_%s" %str(p))
80
```

As we can see, as soon as the parser is instantiated it builds the lexer, gets the tokens and defines their precedence if needed. Then, we have defined methods of the MyParser class that are in charge of constructing the syntax tree structure from tokens found by the lexer in the input string. In our case, we have chosen to use as data structure a tuple of tuples as it is the one of the simplest data structure in Python. In general, a tuple of tuples represents a tree where each node represents an item present in the formula.

For instance, the LTL_f formula $\varphi = G(a \to Xb)$ is represented as $('\sim', ('U', 'true', ('\sim', ('|', ('\sim', 'a'), ('X', 'b')))))$ and it corresponds to a tree as the one depicted in Figure 3.1. Finally, as in the MyLexer class, we have to handle errors defining a specific method.

 $LTL_f 2DFA$ can be used just for the parsing phase of an LTL_f formula as shown in Listing 3.3.

Listing 3.3. How to use only the parsing phase of LTL_f2DFA.

```
from ltlf2dfa.Parser import MyParser

formula = "G(a->Xb)"

parser = MyParser()

parsed_formula = parser(formula)

print(parsed_formula) # syntax tree as tuple of tuples
```

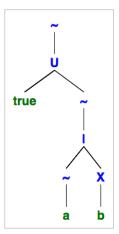


Figure 3.1. The syntax tree generated for the formula " $G(a \sim Xb)$ ". Symbols are in green while operators are in blue.

3.2.3 Translator.py

The Translator.py module contains the majority of APIs that the LTL_f 2DFA package exposes. Indeed, this module consists of a Translator class which concerns the core feature of the package: the translation of an LTL_f formula into a DFA. Since the package takes advantage of the MONA tool for the formula conversion, the Translator class has to translate first the given formula into the syntax recognized by MONA, then create the input program for MONA and, finally, invoke MONA to get back the resulting DFA in the Graphviz³ format. The main methods of the Translator class are:

- translate(), which starting from the formula syntax tree generated (Figure 3.1) in the parsing phase translates it into a string using the syntax of MONA;
- createMonafile(flag), which, as the name suggests, creates the program .mona that will be given as input to MONA. The flag parameter is going to be True of False whether we need to compute also DECLARE assumptions or not;
- invoke_mona(), which invokes MONA in order to obtain the DFA.

Now we will go into details of the methods stated above showing their implementation.

The translate method

The translate method is a crucial step towards reaching a good result and performance. Formally, the translation procedure from an LTL_f formula to the MONA syntax is done passing through FOL as shown in 3.1.

$$LTL_f \to FOL \to MONA$$
 (3.1)

³Graphviz is open source graph visualization software. For further details see https://www..org

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The former translation from LTL_f to FOL is done accordingly to (De Giacomo and Vardi, 2013), while the latter follows from (Klarlund and Møller, 2001). In Listing 3.4 we can see the translation's implementation. Three dots . . . represent omitted code.

Listing 3.4. The translate method.

```
import ...
    class Translator:
3
        . . .
       def translate(self):
            self.translated_formula = translate_bis(self.parsed_formula, \
           var='v_0')+";\n"
9
11
    def translate_bis(formula_tree, var):
12
       if type(formula_tree) == tuple:
13
            #enable this print to see the tree pruning
14
           # print(self.parsed_formula)
           # print(var)
16
           if formula_tree[0] == '&':
               # print('computed tree: '+ str(self.parsed_formula))
               if var == 'v_0':
19
                   a = translate_bis(formula_tree[1], '0')
20
                   b = translate_bis(formula_tree[2], '0')
21
               else:
22
                   a = translate_bis(formula_tree[1], var)
                   b = translate_bis(formula_tree[2], var)
               if a == 'false' or b == 'false':
25
                   return 'false'
26
               elif a == 'true':
                   if b == 'true': return 'true'
28
                   else: return b
               elif b == 'true': return a
30
               else: return '('+a+', \%, '+b+')'
31
           elif formula_tree[0] == '|':
32
               # print('computed tree: '+ str(self.parsed_formula))
               if var == 'v_0':
34
                   a = translate_bis(formula_tree[1], '0')
                   b = translate_bis(formula_tree[2], '0')
36
               else:
                   a = translate_bis(formula_tree[1], var)
38
                   b = translate_bis(formula_tree[2], var)
39
```

```
if a == 'true' or b == 'true':
40
                                                                     return 'true'
41
                                                        elif a == 'false':
42
                                                                      if b == 'true': return 'true'
43
                                                                      elif b == 'false': return 'false'
44
                                                                      else: return b
45
                                                        elif b == 'false': return a
46
                                                        else: return '('+a+',,|,,'+b+')'
                                           elif formula_tree[0] == '~':
                                                        # print('computed tree: '+ str(self.parsed_formula))
49
                                                        if var == 'v_0': a = translate_bis(formula_tree[1], '0')
50
                                                        else: a = translate_bis(formula_tree[1], var)
                                                        if a == 'true': return 'false'
                                                        elif a == 'false': return 'true'
                                                        else: return '~('+ a +')'
54
                                           elif formula_tree[0] == 'X':
                                                        # print('computed tree: '+ str(self.parsed_formula))
56
                                                        new_var = _next(var)
57
                                                        a = translate_bis(formula_tree[1],new_var)
                                                        if var == 'v_0':
                                                                      return '('+ 'ex1_''+new_var+':_''+ new_var +'_=_11_''+ '&_''+ \
61
                                                        else:
62
                                                                      return '('+ 'ex1_'+new_var+':_'+ new_var +'_=_'+ var + \
63
                                                                       elif formula_tree[0] == 'U':
                                                        # print('computed tree: '+ str(self.parsed_formula))
66
                                                        new_var = _next(var)
67
                                                        new new var = next(new var)
68
                                                        a = translate_bis(formula_tree[2],new_var)
69
                                                        b = translate_bis(formula_tree[1],new_new_var)
71
                                                        if var == 'v_0':
72
                                                                      if b == 'true': return '(_{\square}'+ 'ex1_{\square}'+new_var+':_{\square}0_{\square}<=_{\square}'+ \
73
                                                                      new_var+'\uk_\u'+ new_var+'\u<=\umax($)\uk_\u'+ a +'\u)'
74
                                                                      elif a == 'true': return '(_{\square}'+ 'ex1_{\square}'+new_var+':_{\square}0_{\square}<=_{\square}'+ \
75
                                                                      new_var+'_{\sqcup}\&_{\sqcup}'+new_var+'_{\sqcup}<=_{\sqcup}max(\$)_{\sqcup}\&_{\sqcup}all1_{\sqcup}'+
                                                                      new_new_var+': 0 <= '+new_new_var+' <= '+new_var+' <= '+new
                                                                      new_new_var+'_{\sqcup}<_{\sqcup}'+new_var+'_{\sqcup}>_{\sqcup}'+b+'_{\sqcup})'
78
                                                                      elif a == 'false': return 'false'
79
                                                                      else: return '(''+ 'ex1''+new_var+':"0'<="'+new_var+'
80
                                                                      '\_\&\_'+new_var+'\_<=\\max(\$)\\\\\ a +'\\\\\\all1\\\'+ \
81
                                                                      new_new_var+': 0 <= '+new_new_var+' <= '+new_var+' <= '+new
```

 ${f 3.}~{
m LTL}_f{
m 2DFA}$

```
new_new_var+'u<u'+new_var+'u=>u'+b+'u)'
83
                   else:
                        if b == 'true': return '(\(\_'\)'+ 'ex1\(\_'\)'+new_var+':\(\_'\)'+var+ \
85
                        '_<=_''+new_var+'_\&_''+new_var+'_\<=_\max($)\_\&_''+ a +'\_)'
 86
                        elif a == 'true': return '(\(\(\)' + 'ex1\(\)' + new_var+':\(\)' + var+ \
87
                        '_<=_'+new_var+'_&_'+new_var+'_<=_max($)_&_all1_'+ \
88
                        new_new_var+':\''+var+'\'<=\''+new_new_var+'\\&\''+\
89
                        new new var+',,'+new var+',,=>,,'+b+',,)'
                        elif a == 'false': return 'false'
                        else: return '(''+ 'ex1''+new_var+':''+var+''<=''+ \
92
                        new_var+'_u\&_u'+new_var+'_u<=_umax(\$)_u\&_u'+a+
93
                        'u&uall1u'+new_new_var+':u'+var+'u<=u'+new_new_var+\
94
                        '\_\&\_'+new_new_var+'\_\'-\'+new_var+'\_=\\_'+b+'\_\)'
95
               elif formula_tree[0] == 'Y':
                   # print('computed tree: '+ str(self.parsed_formula))
97
                   new_var = _next(var)
98
                   a = translate_bis(formula_tree[1],new_var)
99
                   if var == 'v_0':
100
                        return '('+ 'ex1_''+new_var+':_''+ new_var + \
                        '_{\sqcup} =_{\sqcup} \max(\$)_{\sqcup} -_{\sqcup} 1_{\sqcup}' + `\&_{\sqcup} \max(\$)_{\sqcup} >_{\sqcup} 0_{\sqcup} \&_{\sqcup}' + a +')'
                   else:
                        return '('+ 'ex1,,'+new var+':,,'+ new var + \
104
                        '_=_'+ var + '_-_1_'+ '&_'+new_var+'_>_0_&_'+ a +')'
               elif formula_tree[0] == 'S':
106
                   # print('computed tree: '+ str(self.parsed formula))
                   new_var = _next(var)
                   new_new_var = _next(new_var)
109
                   a = translate_bis(formula_tree[2],new_var)
                   b = translate bis(formula tree[1], new new var)
112
                   if var == 'v_0':
113
                        if b == 'true': return '(_{\square}'+ 'ex1_{\square}'+new_var+':_{\square}0_{\square}<=_{\square}'+ \
114
                        new_var+'_{\square}\&_{\square}'+new_var+'_{\square}<=_{\square}max(\$)_{\square}\&_{\square}'+a+'_{\square})'
                        elif a == 'true': return '('', + 'ex1'', +new var+ \
116
                        ':,O, <=, '+new var+', &, '+new var+ \
117
                        '_<=_max($)_&_all1_'+new_new_var+':_'+new_var+'_<_'+ \
118
                        new_new_var+'_{\square}\&_{\square}'+new_new_var+'_{\square}<=_{\square}max(\$)_{\square}=>_{\square}'+b+'_{\square})'
                        elif a == 'false': return 'false'
120
                        else: return '('' + 'ex1'' + new_var+': '0' <= '' + \
121
                        \text{new\_var+'}_{\square}\&_{\square}'+\text{new\_var+'}_{\square}<=_{\square}\max(\$)_{\square}\&_{\square}'+a+
                        'u&uall1u'+new_new_var+':u'+new_var+'u<u'+ \
                        new_new_var+'\u\dagge_''+new_new_var+'\u<=\max(\$)\u=>\u'+b+'\u)'
124
                   else:
```

```
if b == 'true': return '(_''+ 'ex1_''+new_var+ \
126
                    ': _0_<=_'+new_var+'_&_'+new_var+'_<=_max($)_&_'+ a +'_)'
                    elif a == 'true': return '(\(\_'\)' + 'ex1\(\_'\)'+new_var+ \\
128
                    ':_\0_<=_''+new_var+'\u&_''+new_var+'\u<=_''+var+ \
                    130
                    new_new_var+'\_\&\_'+new_new_var+'\_<=\_'+var+'\_=>\_'+b+'\_)'
                    elif a == 'false': return 'false'
                    else: return '(_''+ 'ex1_''+new_var+':_0_<=_''+ \
                    new\_var+'_{\sqcup}\&_{\sqcup}'+new\_var+'_{\sqcup}<=_{\sqcup}'+var+'_{\sqcup}\&_{\sqcup}'+ \ a \ +'_{\sqcup}\&_{\sqcup}all1_{\sqcup}'+ \ \backslash
                    135
                    new_new_var+'_<=_'+var+'_=>_'+b+'_)'
136
        else:
            # handling non-tuple cases
138
            if formula_tree == 'true': return 'true'
            elif formula_tree == 'true': return 'false'
140
141
            # enable if you want to see recursion
142
            # print('computed tree: '+ str(self.parsed_formula))
143
144
            # BASE CASE OF RECURSION
            else:
                if formula_tree.isalpha():
147
                    if var == 'v 0':
148
                        return '0_in_'+ formula_tree.upper()
149
                    else:
                        return var + '\_in\_' + formula_tree.upper()
                else:
                    return var + '□in□' + formula_tree
153
154
    def _next(var):
        if var == '0': return 'v_1'
156
        else:
157
            s = var.split(',_')
158
            s[1] = str(int(s[1])+1)
            return '_'.join(s)
```

As we can see, the translate method is actually very simple. In fact, it just calls the translate_bis function (line 12) to perform the proper translation. The function works in a recursive fashion taking as input the parsed formula and a variable and outputting a string containing the result. Obviously, when an instance of the Translator class is created the input formula is checked to have either only future or past operators. The base case of the recursion handles the translation of symbols as they are the leaves of the syntax tree composed in the parsing phase (Figure 3.1). On the other hand, the recursive step regards the handling of operators (non leaf components of the syntax

30 $1 \text{LTL}_f 2 \text{DFA}$

tree) which are in our case \land , \lor , \neg , \circ , \mathcal{U} , \ominus , \mathcal{S} . During the translation, we simplify the resulting formula by avoiding pieces of the expression that are logically True or False. This simplification has two main advantages. First, it substantially reduces the length of the resulting formula, improving its readability. Second, it increases the computation performances of Mona. Additionally, since the Mona syntax requires the declaration of the free variables, the translate_bis function has to compute also the appriopriate free variables declaration. In this terms, the translation function uses the _next function to compute the next variable each time is needed.

The createMonafile method

The createMonafile method is employed to write the program .mona and save it in the main directory. It takes as input a boolean flag that, as stated before, stands for indicating whether one would like to compute and add the DECLARE assumption or not. In particular, in formal logic, as stated in (De Giacomo et al., 2014), the DECLARE assumption is expressed as in 3.2.

$$\square(\bigvee_{a\in\mathcal{P}}a)\wedge\square(\bigwedge_{a,b\in\mathcal{P},a\neq b}a\to\neg b)\tag{3.2}$$

It consists essentially in two parts joined by the \land operator. The former indicates that it is always true that at each point in time only one symbol is true, while the latter means that always for each couple of different symbols in the formula if one is true the other must be false. The practical part can be seen in Listing 3.5.

Listing 3.5. The createMonafile method.

```
def compute_declare_assumption(self):
2
              pairs = list(it.combinations(self.alphabet, 2))
               if pairs:
                   first_assumption = "\sim(ex1_{\square}y:_{\square}0<=y_{\square}&_{\square}y<=max($)_{\square}&_{\square}\sim("
6
                   for symbol in self.alphabet:
                        if symbol == self.alphabet[-1]: first_assumption += \
                         'y<sub>\(\sin\(\sin\)</sub>'+ symbol +'))'
                        else : first_assumption += 'yuinu'+ symbol +'u|u'
                   second_assumption = "\sim(ex1_{\sqcup}y:_{\sqcup}0<=_{\text{Y}}_{\text{L}}y<=max($)_{\sqcup}&_{\sqcup}_{\text{L}}_{\text{L}}_{\text{L}}
12
                   for pair in pairs:
13
                        if pair == pairs[-1]: second_assumption += '(y_notin_'' + \
14
                        pair[0]+'_\|\_y\_notin\_'+pair[1]+ ')));'
                        else: second_assumption += (y_{\sqcup}notin_{\sqcup}) + pair[0]+ \
                         '_| | _y_notin_' +pair[1] + ') _&_'
17
18
                   return first_assumption +'u&u'+ second_assumption
19
```

```
else:
20
                return None
        def buildMonaProgram(self, flag_for_declare):
23
            if not self.alphabet and not self.translated_formula:
24
                raise ValueError
            else:
26
                if flag_for_declare:
                    if self.compute_declare_assumption() is None:
                        if self.alphabet:
29
                           return self.headerMona + \
30
                            'var2_{\sqcup}' + ",_{\sqcup}".join(self.alphabet) + ';_{n'} + 
                            self.translated_formula
32
                        else:
                           return self.headerMona + self.translated_formula
34
                    else: return self.headerMona + 'var2' +\
35
                     ", u".join(self.alphabet) + '; \n' + \
36
                     self.translated_formula + \
37
                     self.compute_declare_assumption()
                else:
                    if self.alphabet:
                        return self.headerMona + 'var2<sub>□</sub>' +\
41
                         ", ".join(self.alphabet) + '; \n' + \
42
                        self.translated_formula
43
                    else:
                        return self.headerMona + self.translated_formula
46
        def createMonafile(self, flag):
47
            program = self.buildMonaProgram(flag)
48
            try:
49
                with open('./automa.mona', 'w+') as file:
                    file.write(program)
51
                    file.close()
            except IOError:
                print('Problemuwithutheuopeninguofutheufile!')
54
```

As shown in the code, the createMonafile method calls another method, the buildMonaProgram (line 23), which literally builds the .mona program by joining all pieces that should belong to it. Instead, regarding the DECLARE assumption, if needed, it is added to the .mona program directly translated through compute_declare_assumption method at line 2.

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The invoke_mona method

Finally, the <code>invoke_mona</code> method is the one that executes the MONA compiled executable giving it the <code>.mona</code> program. Consequently, the DFA resulting from the computation of MONA will be stored in the main directory. As stated in 3.1, the LTL_f2DFA package requires MONA to be installed. Indeed, without this requirements the <code>invoke_mona</code> method will raise an error. The implementation can be seen in Listing 3.6.

Listing 3.6. The invoke_mona method.

```
def invoke_mona(self, path='./inter-automa'):
            if sys.platform == 'linux':
3
                package_dir = os.path.dirname(os.path.abspath(__file__))
                mona_path = pkg_resources.resource_filename('ltlf2dfa', 'mona')
                if os.access(mona_path, os.X_OK): #check if mona is executable
                    try:
                        subprocess.call(package_dir+'/./mona_-u_-gw_' + \
                         './automa.mona<sub>□</sub>><sub>□</sub>' + path + '.dot', shell=True)
                    except subprocess.CalledProcessError as e:
                        print(e)
                        exit()
                    except OSError as e:
13
                        print(e)
                        exit()
                else:
                    print('[ERROR]: \( \) MONA \( \) tool \( \) is \( \) not \( \) executable \( \)...')
                    exit()
18
            else:
                try:
                    subprocess.call('mona_-u_-gw_./automa.mona_>_' + path + \
                     '.dot', shell=True)
22
                except subprocess.CalledProcessError as e:
23
                    print(e)
                    exit()
                except OSError as e:
26
                    print(e)
27
                    exit()
28
29
```

To the execute of the MONA tool we have leveraged the built-in module subprocess that enables to spawn new processes, connect to their input/output/error pipes, and obtain their return codes.

Unfortunately, the DFA resulting from MONA needs to be post-processed because of some extra states added for other purposes not relevant for us. This aspect will be better explained in the following subsection 3.2.4.

3.2.4 DotHandler.py

The DotHandler class has been created in order to manage separately and better the post-processing of the DFA, in .dot format, resulting from the computation of MONA. Indeed, since MONA has been developed for different purposes, its output has an additional initial state and transition that to our intent are completely meaningless.

Additionally, the interaction with the .dot format has been implemented thanks to the dotpy library (available on GitHub⁴) developed for this specific purpose paying particular attention to performances.

As we can see in the implementation of the DotHandler class in Listing 3.7, the main methods are modify_dot and output_dot.

Listing 3.7. The DotHandler class.

```
from dotpy.parser.parser import MyParser
    import os
    class DotHandler:
       def __init__(self, path='./inter-automa.dot'):
6
           self.dot_path = path
           self.new_digraph = None
a
       def modify_dot(self):
           if os.path.isfile(self.dot_path):
               parser = MyParser()
               with open(self.dot_path, 'r') as f:
                   dot = f.read()
                   f.close()
16
               graph = parser(dot)
               if not graph.is_singleton():
18
                   graph.delete_node('0')
19
                   graph.delete_edge('init', '0')
                   graph.delete_edge('0', '1')
                   graph.add_edge('init', '1')
               self.new_digraph = graph
23
           else:
24
               print('[ERROR]__-No_file_DOT_exists')
               exit()
26
       def delete_intermediate_automaton(self):
28
           if os.path.isfile(self.dot_path):
29
               os.remove(self.dot_path)
```

⁴https://github.com/Francesco17/dotpy

 $oldsymbol{34}$

```
return True
            else:
                return False
33
        def output_dot(self, result_path='./automa.dot'):
35
36
                if self.delete_intermediate_automaton():
                    with open(result_path, 'w+') as f:
                        f.write(str(self.new_digraph))
                        f.close()
40
                else:
41
                    raise IOError('[ERROR]_-_Something_wrong_occurred_in_'+ \
                     'the \squareelimination \square of \square intermediate \square automaton.')
43
            except IOError:
                print('[ERROR]_-Problem_with_the_opening_of_the_file_%s!' \
45
                %result_path)
46
```

The former method at line 10 takes advantage of the APIs exposed by dotpy. Especially, it parses the .dot file output of MONA (Figure 3.2a), deletes the starting node 0 and the edge from node 0 to node 1 and, finally, makes node 1 initial. Consequently, the latter method at line 35 manages the output of the final post-processed DFA (Figure 3.2b) and stores it in the main directory. For instance, in Figure 3.2 we can see graphically what is the outcome of the post-processing of the automaton corresponding to the formula $\varphi = \Box(a \to Ob)$.

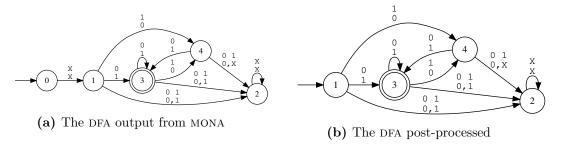


Figure 3.2. Before and after DFA post-processing

3.3 Comparison with FLLOAT

In this section, we will see how LTL_f2DFA performs compared to $FLLOAT^5$, which is another Python package having the conversion of an LTL_f formula to a DFA as one of its features. In particular, FLLOAT handles LTL_f and LDL_f (*Linear Dynamic Logic on Finite Traces*) formulas, but not PLTL ones, but it provides support for syntax,

⁵https://github.com/MarcoFavorito/filoat

semantics and parsing of PL ($Propositional\ Logic$), LTL $_f$ and LDL $_f$ formal languages. Additionally, its conversion is based on a different theoretical result with respect to LTL $_f$ 2DFA. Nevertheless, we can compare them on the generation of a DFA from an LTL $_f$ formula.

The time execution benchmarks between these two packages was done over a set of 13 different interesting \mathtt{LTL}_f formulas of different length. The comparison consisted of executing each package over the same set of formulas n number of times and, then, repeating the multiple execution m number of times. Thus, for each formula to be converted we obtained $n \times m$ results and, finally, we kept the minimum one (i.e. the best time execution result). After gathering the results, we can show them on a histogram where on the x-axis there are the \mathtt{LTL}_f formulas and on the y-axis there is the minimum time (in seconds) needed for the package to convert it into a DFA (Figure 3.3). In the

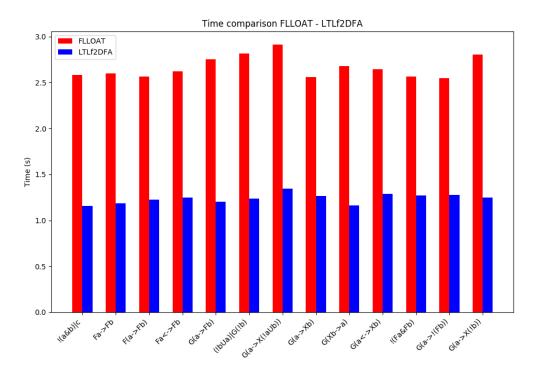


Figure 3.3. Time benchmarking of LTL_f2DFA wrt FLLOAT.

histogram, FLLOAT results are coloured in red, while LTL_f2DFA ones are depicted in blue. As we can see from the bar chart, in both packages the time needed to convert the formula increases as the length of the formula grows. However, it is notable that LTL_f2DFA is overall twice as fast as FLLOAT. This behaviour is due to the fact that these two packages operates in a different way. Indeed, while FLLOAT is a pure Python package, LTL_f2DFA uses, for the heavy task of the generation of the automaton, MONA that is written in C++. Hence, the real difference relies on the performance differences between C++ and Python programs. As a final remark, although LTL_f2DFA is much

 ${f 3.}$ LTL $_f2$ DFA

faster than FLLOAT, its time execution depends on the I/O system performance which can drastically reduce it. Thus, ${\it LTL}_f{\it 2DFA}$ results may arise depending on various factors such as disk speed, caching and filesystem.

3.4 Discussion

In this chapter, we have presented the $\mathtt{LTL}_f\mathtt{2DFA}$ Python package. We have also described the structure of the package, discussed in detail its implementation highlighting all the main features and, finally, seen how it performs in time relatively to the FLLOAT Python package.

Chapter 4

Janus

In this chapter, we will illustrate how our tool LTL_f2DFA presented in Chapter 3 can be efficiently employed in the field of Business Process Management, with particular attention to Process Mining. First of all, we will formally describe the theoretical framework of declarative process mining, introducing a new theorem that generalizes the concept of separated formulas only for DECLARE constraints. Then, in this context, we will thoroughly describe the implementation of the Janus algorithm (Cecconi et al., 2018) for computing the interestingness degree of traces in real event logs. Finally, we will provide such a computation for a real log.

4.1 Preliminaries

In this section, we will present the theoretical framework of Business Process Management focusing our attention to declarative process mining. We will extend what described in Chapter 2 providing all additional concepts, definitions and theorems necessary to clearly understand the context.

Business Process Management (BPM) deals with discovering, modeling, analyzing and managing business processes in order to measure their productivity and to improve their performance. These tasks are carried out thanks to logging facilities that, nowadays, all BPM systems have. The extraction and the validation of temporal constraints from event logs (i.e. multi-sets of finite traces) are techniques used in declarative process mining (Montali, 2010).

4.1.1 Declarative Process Mining

Declarative Process Mining

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- **4.1.2** DECLARE
- 4.1.3 Separation Theorem
- 4.2 Janus
- 4.2.1 Idea/Approach
- 4.2.2 LTL $_f$ 2DFA in Janus
- 4.2.3 Algorithm
- 4.3 Implementation
- 4.3.1 Package Structure
- 4.3.2 Classes
- 4.4 Summary

Chapter 5

DFAgame

Chapter 6

Conclusions and Future Work

Continue the introduction and possible future work

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