	- "	
	Collapse	Expand
DispositionTest		28 ms
testSetAndGetImagePath()	passed	21 ms
testTakeSnapshot()	passed	3 ms
testConvertToGrid()	passed	2 ms
testIsOriginal() testSetAndCetOriginalNumber()	passed	1 ms
testSetAndGetOriginalNumber() testSetAndGetTextDisposition()	passed	passed 1 ms
BlockTest	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	8 ms
testIsSpecial_MainBlock()	passed	2 ms
testGetWidth()	passed	1 ms
testGetHeight() testIsSpecial_NonMainBlock()	passed	1 ms
testGetPos()	passed	2 ms
testSetPos()	passed	1 ms
MatchTest		29 ms
testHintsNumber()	passed	27 ms
testScore() testName()	passed	passed 1 ms
testIsTerminated()	passed	1 ms
		9.60 s
GameHandlerTest		
saveGame()		
constructorTest()	passed passed	17 ms 10 ms
getAllBlocks() getHintCounter()	passed	1.77 s
isSolved()	passed	6.17 s
hint()		748 ms
move()	passed	22 ms
undo()	passed	12 ms
reset()		473 ms
checkMove()	passed	12 ms
getMoveCounter() getPositionOfLastMovedBlock()	passed	10 ms
getPositionOfLastMovedBlock()	passed	10 ms
DBConnectorTest		120 ms
listAllOriginalDispositions_EmptyList()	passed	4 ms
updateMatch_InvalidDisposition()	passed	23 ms
getDisposition_ValidDisposition()	passed	20 ms
getMatchID_ExistingMatch()	passed	20 ms
saveMatch_InvalidMatch() saveMatch_InvalidMatchOrDisposition()	passed	6 ms
listAllRecordedMatches_MatchesSaved()	passed	2 ms
getDisposition_InvalidDisposition()	passed	3 ms
saveMatch_ValidMatchAndDisposition()	passed	18 ms
updateMatch_ValidDisposition()	passed	18 ms
getMatchID_InvalidMatch()	passed	2 ms
saveMatch_InvalidDisposition()	passed	2 ms
MoveTest		5 ms
testConstructorWithTwoParameters()		passed
testConvertToMove()	passed	4 ms
testConstructorWithThreeParameters()		passed
testEquals()	passed	1 ms
PositionTest		1 ms
testSetX()		passed
testSetY()		passed
testToString()		passed
getX()		passed
getY()		passed
testConvertToPosition_ValidPosition()		passed
testEquals_DifferentCoordinates() testEquals_SameCoordinates()		passed passed
testEquals_SameCoordinates() testConvertToPosition_InvalidPosition()	passed	1 ms
	,	3.00 s
NextMoveGatewayTest		
getNextMoveWithDisposition1() getNextMoveWithDisposition2()		546 ms
getNextMoveWithDisposition2() getNextMoveWithDisposition3()		243 ms 306 ms
getNextMoveWithDisposition4()		267 ms
getNextMoveWithDisposition5()		251 ms
getNextMoveWithDisposition6()	passed	244 ms
getNextMoveWithDisposition7()	passed	241 ms
getNextMoveWithDisposition8()		
getNextMoveWithDisposition9()		255 ms
getNextMoveWithDispositionGlobalWrong()	passed	404 ms
StateHandlerTest		19 ms
topMove()	passed	2 ms
restoreStatus()	passed	10 ms
popMove()	passed	2 ms
flush()	passed	4 ms
pushMove()	passed	1 ms
GridTest		5 ms
testMove_invalidMove()	passed	2 ms
testMoveFree_validMove()		passed
testGetFree()		passed
Annihitana malialitana A		passed
testMove_validMove() testCheckCollision_invalidMove()		1 100 -
testCheckCollision_invalidMove()	passed	1 ms
testCheckCollision_invalidMove() testSetBlock_full_list()	passed	1 ms passed passed
testCheckCollision_invalidMove()	passed	passed
testCheckCollision_invalidMove() testSetBlock_full_list() testIsSolved_unsolved()	passed	passed
testCheckCollision_invalidMove() testSetBlock_full_list() testIsSolved_unsolved() testHasNext_not_present()	passed	passed passed passed
testCheckCollision_invalidMove() testSetBlock_full_list() testIsSolved_unsolved() testHasNext_not_present() testMoveFree_invalidMove() testCheckCollision_validMove() testCheckCollision_validMove()	passed	passed passed passed passed passed passed
testCheckCollision_invalidMove() testSetBlock_full_list() testIsSolved_unsolved() testHasNext_not_present() testMoveFree_invalidMove() testCheckCollision_validMove()	passed	passed passed passed passed passed