serci io Settimana   e ione

Si riportano gli screen degli ultimi livelli del gioco:

```
~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 43] $ gg


              _____
       /\                                                                        \
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       \/''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''/
        (                                                                      (
         )                                                                      )
        (    Congratulations!                                                  (
         )                                                                      )
        (    You have finished all the missions.                              (
         )                                                                      )
        (    You can now quit GameShell, or go back to some old missions.     (
         )                                                                      )
        (    Use ``gsh HELP`` to get a list of all GameShell commands.         (
         )    The commands ``gsh index`` and ``gsh goto N`` are particularly interesting.  )
        (                                                                      (
         )    Note: the admin password has been changed to 'qwerty'.          )
        (                                                                      (
         )                                                                      )
        (                                                                      (
       /\''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''''\
(0)═══)>◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇<)═(0)
       \/_____/


~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 43] $ █
```

```
~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 42] $ tr "a-z" "n-za-o" < secret_message
here is my will:
you will get my chest, and everything it contains.
this chest is in the cellar, and the word to make
it re-appear is: mpbf
merlin the enchanter

~/Castle/Main_building/Library/Merlin_s_office/Drawer
[mission 42] $ gc
What's the key that will make Merlin's chest to appear?
mpbf

Congratulations, mission 42 has been successfully completed!
```

```
CONGRATULATIONS!

You have finished all the missions.
```

```
[mission 41] $ grep -v 'PAID' *_s_c_r_o_l_l_* | wc -l
57
(1)
~/Stall
[mission 41] $ gc
How many unpaid items are there? 57

Congratulations, mission 41 has been successfully completed!
```

```
[mission 40] $ gsh reset

    |                                              |
--+—————————————————————————————————+--
    |   Use the command                            |
    |   $ gsh help                                 |
    |   to get the list of "gsh" commands.         |
--+—————————————————————————————————+--
    |                                              |

(0)
~/Stall
[mission 40] $ grep King *_s_c_r_o_l_l_* | grep -v 'PAID'
the King bought a stool for 3 coppers.
the King bought a chackal for 2 coppers.
the King bought a horse for 3 coppers.
the King bought a leather ball for 6 coppers.
the King bought a ruby for 3 coppers.
the King bought a belt for 5 coppers.
(1)
~/Stall
[mission 40] $ gc
How much does the king owe? 22

Congratulations, mission 40 has been successfully completed!
```

```
~/Garden/Maze
[mission 39] $ find . -type f -print | xargs grep diamond
./083ee9cce/5355ad1172cb7d08/1ce4e0fd:1ce4e0fd diamond a78fe8780254634b951ea84fd81904a960f8ba2a

~/Garden/Maze
[mission 39] $ find . -type f -exec grep -l diamond '{}' \; | xargs mv -v -t ~/Forest/Hut/Chest/
renamed './083ee9cce/5355ad1172cb7d08/1ce4e0fd' → '/home/kali/gameshell/World/Forest/Hut/Chest/1ce4
e0fd'

~/Garden/Maze
[mission 39] $ gc

Congratulations, mission 39 has been successfully completed!
```

```
~/Garden/Maze
[mission 38] $ find . -type f -exec grep -H ruby '{}' \;
./cfb79ff3/1f4e9fee8e9789193c31730e6ba/a54038a976da6fed9594e2703275b/22118:22118 ruby 79113c74c170b5a0dcd6dc0c5dd73eb2d22ade30

~/Garden/Maze
[mission 38] $ mv ./cfb79ff3/1f4e9fee8e9789193c31730e6ba/a54038a976da6fed9594e2703275b/22118 ~/Forest/Hut/Chest/

~/Garden/Maze
[mission 38] $ gc

Congratulations, mission 38 has been successfully completed!
```

```
~/Castle/Main_building/Throne_room/Safe
[mission 37] $ ls -lA
total 4
————————— 1 kali kali 48 Dec 12 06:15 crown

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ chmod 777 crown

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ man crown
No manual entry for crown

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ cat crown
   _.+._          jgs
(^\/^\/^)
  \@*@*@/
   {_810_}

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ mv crown ~/Forest/Hut/Chest/

~/Castle/Main_building/Throne_room/Safe
[mission 37] $ gc
What are the 3 digits inscribed on the base of the crown? 810

Congratulations, mission 37 has been successfully completed!
```

```
~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ ls -lA
total 8
-rw-r--r-- 1 kali kali 11 Dec 12 06:11 note
--w——————— 1 kali kali 11 Dec 12 06:11 .secret_note

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ chmod .secret_note +r
chmod: invalid mode: '.secret_note'
Try 'chmod --help' for more information.

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ chmod +r .secret_note

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ cat .secret_note
3126623501

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ gc
What's the combination to open the King's safe? 3126623501

Congratulations, mission 36 has been successfully completed!
```

```
[mission 35] $ cd Castle/Main_building/

~/Castle/Main_building
[mission 35] $ ls
Library/   Throne_room/

~/Castle/Main_building
[mission 35] $ cd Throne_room/

~/Castle/Main_building/Throne_room
[mission 35] $ ls -l
total 4
drw-r--r-- 2 kali kali 4096 Dec  7 10:08 Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ chmod +x Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ ls -l
total 4
drwxr-xr-x 2 kali kali 4096 Dec  7 10:08 Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ cd Kings_quarter/

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 35] $ gc

Congratulations, mission 35 has been successfully completed!
```

```
~/Castle
[mission 34] $ ls
Cellar/  Great_hall/  Main_building/  Main_tower/  Observatory,

~/Castle
[mission 34] $ cd Observatory/

~/Castle/Observatory
[mission 34] $ ls
merlin   star_chart

~/Castle/Observatory
[mission 34] $ ./merlin
dxTHKzmznUGVuDUlLyoTCDRODBixayREKDNfSRESbFIHxUmkdhwlZCDtkEORhy
FPaSQlqjSOJrPjtXxCFZOgVNywBSSydWQmaKaTkMeDERxzvtlvDHGRxzRlJPK

~/Castle/Observatory
[mission 34] $ ./merlin 2> merlin_stdout.txt
THESECRETKEYISONSTDERR

~/Castle/Observatory
[mission 34] $ ./merlin < star_chart 2> merlin2.txt
THESECRETKEYISONSTDERR

~/Castle/Observatory
[mission 34] $ gc < merlin2.txt
What is the secret key?
Congratulations, mission 34 has been successfully completed!
```

```
~/Castle/Main_building
[mission 35] $ ls
Library/  Throne_room/

~/Castle/Main_building
[mission 35] $ cd Throne_room/

~/Castle/Main_building/Throne_room
[mission 35] $ ls -l
total 4
drw-r--r-- 2 kali kali 4096 Dec  7 10:08 Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ chmod +x Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ ls -l
total 4
drwxr-xr-x 2 kali kali 4096 Dec  7 10:08 Kings_quarter/

~/Castle/Main_building/Throne_room
[mission 35] $ cd Kings_quarter/

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 35] $ gc

Congratulations, mission 35 has been successfully completed!
```

```
~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ ls -lA
total 8
-rw-r--r-- 1 kali kali 11 Dec 12 06:11 note
--w------- 1 kali kali 11 Dec 12 06:11 .secret_note

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ chmod .secret_note +r
chmod: invalid mode: '.secret_note'
Try 'chmod --help' for more information.

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ chmod +r .secret_note

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ cat .secret_note
3126623501

~/Castle/Main_building/Throne_room/Kings_quarter
[mission 36] $ gc
What's the combination to open the King's safe? 3126623501

Congratulations, mission 36 has been successfully completed!
```

```
kill -9 66588

~
[mission 28] $ gsh check

Congratulations, mission 28 has been successfully completed!

removed '8950_coal'
removed '9074_coal'
removed '946_coal'
removed '9712_coal'
removed '9720_coal'
removed '976_coal'
removed '9888_coal'

~/Castle/Cellar
[mission 29] $ gsh check

Congratulations, mission 29 has been successfully completed!
```

```
[mission 30] $ gc
23 + 5 = ?? 28
33 + 22 = ?? 55
83 + 8 = ?? 91
76 + 62 = ?? 138
80 + 26 = ?? 106

Congratulations, mission 30 has been successfully completed!
```

```
~/Castle/Main_building/Library
[mission 31] $ gc < Mathematics_101
29 * 91 = ?? 96 * 72 = ?? 21 * 67 = ?? 68 * 13 = ?? 7 * 7 = ?? 62 * 24 =
= ?? 68 * 54 = ?? 8 * 91 = ?? 46 * 60 = ?? 28 * 63 = ?? 42 * 18 = ?? 81 *
5 * 42 = ?? 85 * 42 = ?? 19 * 9 = ?? 6 * 40 = ?? 54 * 66 = ?? 37 * 82 = ??
 = ?? 72 * 95 = ?? 21 * 85 = ?? 25 * 80 = ?? 26 * 44 = ?? 39 * 57 = ?? 8 *
30 * 66 = ?? 20 * 14 = ?? 25 * 20 = ?? 37 * 92 = ?? 97 * 60 = ?? 59 * 62 *
 30 = ?? 11 * 12 = ?? 34 * 60 = ?? 33 * 8 = ?? 21 * 95 = ?? 68 * 21 = ??
? 92 * 15 = ?? 78 * 18 = ?? 95 * 14 = ?? 46 * 90 = ?? 76 * 6 = ?? 97 * 29
 = ?? 38 * 4 = ?? 78 * 94 = ?? 30 * 57 = ?? 58 * 21 = ?? 7 * 53 = ?? 54 *
Congratulations, mission 31 has been successfully completed!
```

```
~/Castle/Main_building/Library/Merlin_s_office
[mission 32] $ ls
candle           grimoire_13072   grimoire_18213   grimoire_21577
Drawer/          grimoire_13594   grimoire_18701   grimoire_21631
grimoire_10216   grimoire_1360    grimoire_19419   grimoire_21710
grimoire_10614   grimoire_13694   grimoire_20108   grimoire_2179
grimoire_10666   grimoire_13809   grimoire_20384   grimoire_23200
grimoire_10791   grimoire_14831   grimoire_20747   grimoire_23944
grimoire_11438   grimoire_15494   grimoire_20780   grimoire_2416
grimoire_11602   grimoire_15522   grimoire_20870   grimoire_24535
grimoire_11782   grimoire_1563    grimoire_2095    grimoire_25083
grimoire_11906   grimoire_16421   grimoire_2108    grimoire_25268
grimoire_12951   grimoire_18055   grimoire_21124   grimoire_25386

~/Castle/Main_building/Library/Merlin_s_office
[mission 32] $ ls grimoire_* > Drawer/inventory.txt

~/Castle/Main_building/Library/Merlin_s_office
[mission 32] $ gc

Congratulations, mission 32 has been successfully completed!
```

```
~/Castle/Main_building/Library/Merlin_s_office
[mission 33] $ grep -i gsh grimoire_AvLclpXBim

~/Castle/Main_building/Library/Merlin_s_office
[mission 33] $ grep -l -i gsh grimoire_* 2>/dev/null
grimoire_BivhQMiwtgZdCUKtiJhCGgFW
grimoire_btjdeWFaqNXrVRDoHg
grimoire_dEjhZgvjTvbJlo
grimoire_eddaPLvRGg
grimoire_EHDnAuYlYAsv
grimoire_ePkgqxgZayJEOUROXjIvEvwLirLZQ
grimoire_EPOOiCPuQbxQLxqdevzmcvUjaxplkDJ
grimoire_GEcWgfXGMeUzFzFqwMA
grimoire_GggpJIglVknSC
grimoire_JetjKOQOI
grimoire_KFkuGBEDkadPEfSDeFYakCnnXpJJUM
grimoire_kOAWFTiZV
grimoire_oWGSdHWSkhV
grimoire_RaEQWejjxqQpGelUYVDG
grimoire_TzgIUUzpeZdQQfzGmKXddgq
grimoire_vfnuzsLgoPmLuWEEP
grimoire_VpSkpTfzUPhADeCjMwyOslFQ
grimoire_vWPrSokfFOxNaVDIOok
grimoire_wQrpaHYZcmBbSBamgGNUgOy
grimoire_wTxlJQcpzoylb
grimoire_WZOoWGyqBAwMgUmnJl
grimoire_xkyHwzNTNneNbDslwQSXeaLtMknYdvf
grimoire_xsbGcKciVnNydpsrEuGcOh
grimoire_zbPhccHOCVyXOVDbDqCUpaAO
grimoire_ZLdrdbpVbwGIiKzJKmKWDhrOrVMa

~/Castle/Main_building/Library/Merlin_s_office
[mission 33] $ gc

Congratulations, mission 33 has been successfully completed!
```

```
~/Mountain/Cave
[mission 25] $ cat Book_of_potions/page_03 Book_of_potions/page_04 | tail -n 16
1) Fill a cauldron with used bath water.
2) Put a moderately large frog in the water.
3) Let the preparation rest overnight.
4) The next morning thank and free your little green friend.
5) Boil the water and add in a few sticks of oak tree.
6) Crush 5 river stones to a fine powder.
7) Mix in a third of the powder and stir vigorously.
8) Let the preparation rest for a day.
9) Add hairs from the tail of a squirrel (willingly given).
10) Add the remaining stone powder.
11) Stir the potion very vigorously, in all directions.
12) Take some time to rest after such an effort.
13) Rest a little bit more.
14) Even take a nap if you want.
15) Add a few larch tree needles for seasoning.
16) Drink the potion from the cauldron.

~/Mountain/Cave
[mission 25] $ gsh check

Congratulations, mission 25 has been successfully completed!

~/Mountain/Cave
[mission 26] $ tail -n 9 Book_of_potions/page_13 | head -n 3
1) Boil water in a big pot.
2) Condense the vapor in a fresh container.
3) Add minerals for a better taste (optional).

~/Mountain/Cave
[mission 26] $ gsh check

Congratulations, mission 26 has been successfully completed!

[mission 27] $ ps
    PID TTY          TIME CMD
   1666 pts/0    00:00:00 zsh
  14045 pts/0    00:00:04 xeyes
  62493 pts/0    00:00:00 bash
  62519 pts/0    00:00:00 bash
  62865 pts/0    00:00:00 spell
  63800 pts/0    00:00:00 ps

~
[mission 27] $
          *#@*
        &_**/~
         !$-#


                *#@*
              &_**/~
               !$-#


                *#@*
              &_**/~
               !$-#



        *#@*
      &_**/~
       !$-#


kill 62865
   *#@*
 &_**/~
  !$-#


[1]+  Terminated              "$GSH_TMP/$(gettext "spell")"

~
[mission 27] $ gsh check

Congratulations, mission 27 has been successfully completed!
```