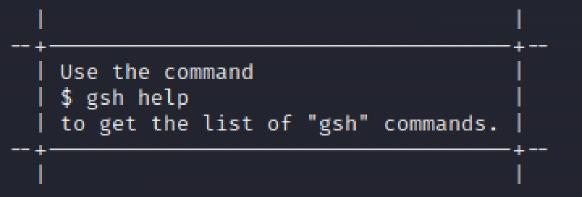
```
[mission 10] $ pwd
/home/francesco/gameshell/World/Castle/Great hall
~/Castle/Great hall
[mission 10] $ cp *standard* ~/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ gsh check
Congratulations, mission 10 has been successfully completed!
    Use the command
    $ gsh help
    to get the list of "gsh" commands.
```

~/Castle/Great hall

```
[mission 1] $ cd/castle
bash: cd/castle: No such file or directory
[mission 1] $ ls
Castle Forest Garden Mountain Stall
[mission 1] $ cd/Tower
bash: cd/Tower: No such file or directory
[mission 1] $ cd Castle
[mission 1] $ ls
Cellar Great hall Main building Main tower Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
First floor
[mission 1] $ cd First_floor
[mission 1] $ ls
Second floor
[mission 1] $ cd Second floor
[mission 1] $ ls
Top of the tower
[mission 1] $ cd Top_of_the_tower
[mission 1] $ ls
[mission 1] $ gsh check
```

Congratulations, mission 1 has been successfully completed!



```
File Actions Edit View Help
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_the_tower
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor
   [mission 2] $ cd First_floor
   bash: cd: First_floor: No such file or directory
   [mission 2] $ pwd
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_the_tower
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor
   [mission 2] $ cd /Castle
   bash: cd: /Castle: No such file or directory
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main_tower/First_floor/Second_floor/Top_of_the_tower
   [mission 2] $ cd First_floor
   bash: cd: First_floor: No such file or directory
   [mission 2] $ cd -
   /home/francesco/gameshell/World/Castle/Main tower/First floor/Second floor
   [mission 2] $ ls
   Top_of_the_tower
   [mission 2] $ cd -First_floor
   bash: cd: -F: invalid option
   cd: usage: cd [-L|[-P [-e]] [-@]] [dir]
   [mission 2] $ cd -L
   [mission 2] $ ls
   Castle Forest Garden Mountain Stall
   [mission 2] $ cd Castle
   [mission 2] $ ls
   Cellar Great_hall Main_building Main_tower Observatory
   [mission 2] $ cd Cellar
   [mission 2] $ ls
barrel_of_apples
   [mission 2] $ gsh chech
   Error: unknown gsh command 'chech'.
   Use one of the following commands: check, goal, help, reset
   [mission 2] $ gsh check
   Congratulations, mission 2 has been successfully completed!
     Use the command
     | $ gsh help
```

| to get the list of "gsh" commands. |

```
[mission 3] $ cd
[mission 3] $ cd Castle/Main_building/Throne_room
[mission 3] $ gsh check
```

Congratulations, mission 3 has been successfully completed!

Well done!!!

From now on, the current location will be shown just before the command prompt.

```
~/Forest
[mission 4] $ cd Hut
~/Forest/Hut
[mission 4] $ mkdir Chest
~/Forest/Hut
[mission 4] $ ls
Chest
~/Forest/Hut
[mission 4] $ gsh check
Congratulations, mission 4 has been successfully completed!
  Use the command
   $ gsh help
  to get the list of "gsh" commands.
```

```
~/Forest/Hut
[mission 5] $ cd
[mission 5] $ cd Castle/Cellar
~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples bat_1 bat_2 spider_1 spider_2 spider_3
~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3
~/Castle/Cellar
[mission 5] $ gsh check
Congratulations, mission 5 has been successfully completed!
   Use the command
   $ gsh help
   to get the list of "gsh" commands.
```

```
[mission 6] $ gsh goal
        Mission goal
        Collect all the coins that you can find in the garden in front of the castle, and put
        them in your chest in your hut in the forest.
        Useful commands
        mv FILE1 FILE2 ... FILEN DIRECTORY
        Move the files to the directory.
        Remark: ``mv` is an abbreviation of "move".
        The "~" symbol is an abbreviation for the initial directory.
        Example: wherever you are, ``~/Tavern`` denotes the directory (or file) "Tavern" in
        the initial directory.
```

[mission 6] \$ ls

~/Garden

~/Garden

~/Garden

[mission 6] \$ gsh check

Use the command

| to get the list of "gsh" commands. |

\$ gsh help

Flower_garden Maze Shed coin_1 coin_2 coin_3

[mission 6] \$ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest

Congratulations, mission 6 has been successfully completed!

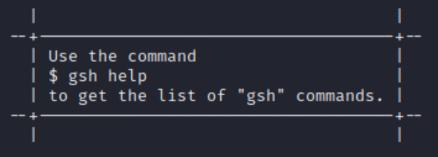
```
[mission 7] $ cd Garden
~/Garden
[mission 7] $ ls -A
.30308 coin 3 .31455 coin 2 .40217 coin 1 Flower garden Maze Shed
~/Garden
[mission 7] $ mv .30308_coin_3 .31455_coin_2 .40217_coin_1 ~/Forest/Hut/Chest
~/Garden
[mission 7] $ gsh check
Congratulations, mission 7 has been successfully completed!
   Use the command
    $ gsh help
  | to get the list of "gsh" commands.
```

```
[mission 8] $ cd Castle/Cellar
~/Castle/Cellar
[mission 8] $ ls *spider*
10433 spider 16
              16513 spider 42
                            19903 spider 44
                                          22859 spider 14
                                                         27196 spider 8
                                                                       7995 spider 28
11498_spider_20
              1657 spider 13
                            2005 spider 15
                                          23057 spider 29
                                                         28256 spider 10
                                                                       8024 spider 32
11807 spider 2 17494 spider 25 20351 spider 31
                                          12319 spider 35
              18064 spider 40 20549 spider 34
                                          24002 spider 21 2949 spider 46
                                                                       9284 spider 26
12639 spider 38
              18339 spider 9
                            20574 spider 45
                                          24544 spider 19
                                                         30885 spider 43 954 spider 4
13795 spider 27
              14388 spider 23
              18544_spider_5
                            21607 spider 6
                                          2529_spider_7
                                                         31661_spider_49
14456 spider 1
              18762 spider 12 21981 spider 37
                                          25503 spider 48 32373 spider 30
                                          27167 spider 18 3978 spider 33
15079 spider 3
              19728 spider 17 22799 spider 39
```

```
~/Castle/Cellar
[mission 8] $ rm *spider*
```

~/Castle/Cellar [mission 8] \$ gsh check

Congratulations, mission 8 has been successfully completed!



```
[mission 9] $ rm *spider*
rm: cannot remove '*spider*': No such file or directory
~/Castle/Cellar
[mission 9] $ rm .*spider*
~/Castle/Cellar
[mission 9] $ gsh check
Congratulations, mission 9 has been successfully completed!
                                  Congratulations !
                                  From now on, the ``ls`` command will automatically show a "/" character at t
                                  end of directories.
                _.-!oo @.!-._
     ||:::::.-!()oo @!()@.-'_.|
   '-;|:.-'.&$@.& ()$%-'o.'\U||
   `>'-.!a%()a'a_%-'_.-o _.|'||
 jgs |--.'-.@.-'_.-' _.-o
||=[ '--.-\U/.-' o
      '-.]킈 |'|
    Use the command
   $ gsh help
   to get the list of "gsh" commands.
```

~/Castle/Cellar