

# FRANCESCO GANIS

## PhD Student, Sound & Music Enthusiast

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I am a PhD student at Aalborg University in Copenhagen, Denmark. I enjoy moving between technical and creative fields, building and prototyping technology. My whole life has been dedicated to music. With a keen eye for detail and a curious mindset, I dive into both collaborative and independent projects. I am eager to provide my contribution and expand my knowledge and skills. You can find my portfolio at [francescoganis.github.io](https://francescoganis.github.io).

## EDUCATION

### PhD, Music Training Tools for Children with Hearing Impairment

#### Aalborg University

📅 Sep. 2022 – Ongoing    📍 Copenhagen, DK

Skills learned    Research    Prototyping    Evaluating

- Designing, developing, and evaluating musical training solutions for children with hearing loss, including:
  - vibrotactile feedback prototype
  - video game with vibrotactile feedback for timbre recognition
  - scalable training tool for sound localization in children
  - training tool for emotion recognition in children

### Master's Degree, Sound & Music Computing

#### Aalborg University

📅 Sep. 2020 – Jun. 2022    📍 Copenhagen, DK

Skills learned    Prototyping    Evaluating    DSP

- Thesis: "Vibrotactile Feedback for Musical Training of Cochlear Implants Users"
- Completed courses in Sound Processing, Embodied Interaction, Music Perception and Cognition, New Interfaces for Musical Expression

### Bachelor's Degree, Electronic Music & Sound Engineering

#### "C. Pollini" Conservatory

📅 Sep. 2016 – Apr. 2020    📍 Padova, IT

Skills learned    Sound Engineering    MAX/MSP    Sound Design

- Graduated with honors
- Thesis: "Continuous Sonification of Autonomous Driving Vehicles with Purposes of Passengers Information and Trust Augmentation"

## EXPERIENCE

### Teaching Assistant

#### Aalborg University

📅 Sep. 2022 – Ongoing    📍 Copenhagen, DK

Skills learned    Mentoring    Communication    Supervision

- Assisting students in the *Sound Processing* course
- Assisting students in the *Physical Models for Sound Synthesis* course

## STRENGTHS

### Technical Skills

Research    Prototyping    Sound Engineering    Evaluation    Embedded Programming    DSP    MATLAB    Unity    Git    C#    C    Reaper    Pro Tools    MAX/MSP    Pure Data    Inkscape    Lightroom

### Soft Skills

Teamwork    Detail-oriented    Problem-solving    Inquisitive    Work Dissemination    Supervision    Technical Documentation

## OTHER EXPERTISE

Playing Drums    Photography

## LANGUAGES

Italian    ● ● ● ● ●  
Mother tongue

English    ● ● ● ● ●  
Advanced (IELTS 7.5)

## PUBLICATIONS

### 📄 Journal Articles

- F. Ganis, A. Gulli, F. Fontana, and S. Serafin, "The role of haptics in training and games for hearing-impaired individuals: A systematic review," *Multimodal Technologies and Interaction*, vol. 8, no. 1, p. 1, 2023.

- Supervision of student projects in Medialogy and Sound & Music Computing programs

## Student Helper

### Aalborg University

Oct. 2021 – Apr. 2022

Copenhagen, DK

Skills learned Audio Programming Web Development

- Created sound examples in MATLAB for the book *Serafin, S., Buxton, B., Gaver, B., & Bly, S. (2022). Auditory interfaces. Focal Press*
- Developed and maintained websites

## Internship

### Oticon Medical

Oct. 2021 – Jan. 2022

Copenhagen, DK

Skills learned Product Development Prototyping Evaluation

- Development of smartphone cover that provides high-quality vibrotactile feedback to support music listening for individuals with hearing impairment

## ICT Technician

### GAMA S.r.l.

Dec. 2019 – Jan. 2020

Tavagnacco, IT

Skills learned Technical Support Hardware Maintenance

- Audio and conferencing systems' installation and maintenance
- Assembling and repairing PCs, workstations and small servers

## Sound Engineer

### Various

2017 – 2018

Veneto Region, IT

Skills learned Sound Engineering Live Electronics

- Centro D'Arte & C. Pollini Conservatory - *Live Electronics, Sound Engineering for 11 Channels Sound System*
- RmS Recording Studio - *Boom Operator, Editing Technician*
- Bluetrain's Studio - *FoH Sound Engineer, Live Stage Technician, Live Video Director*

## Internship

### Danieli Automation S.p.A.

Jun. 2013 – Jul. 2013

Buttrio, IT

Skills learned Prototyping Industrial Design

- Design and creation of a working prototype of a measurement system for foundry equipment

## Conference Proceedings

- F. Ganis, "Tickle tuner-haptic smart-phone cover for cochlear implant users' musical training," in *HAID 2022, London, UK*, Springer Nature, vol. 13417, 2022, p. 14.
- F. Ganis, E. F. Knudsen, S. V. Lyster, R. Otterbein, D. Südholt, and C. Erkut, "Real-time timbre transfer and sound synthesis using ddsdp," in *SMC 2021, SMC Network*, 2021, pp. 175–182.

## Albums

- M. Finco and R. Scarpa-Meylougan, *Six flute sonatas op.1*, album, EAN Code: 7.93588412371, Japan, 2018.

## FURTHER TRAINING

### Masterclass, Live Electronics

#### Chigiana Academy

Jul. 2019

Siena, IT

### Masterclass, Symphonic Orchestra Recording

#### G. A. Fano Institute

Jul. 2018

Spilimbergo, IT

### Safety Course, Workers in Medium Risk Environments

#### I.S.I.S. Arturo Malignani

Jun. 2013

Udine, IT

### Diploma, Music, Theory and Solfège

#### G. Tartini Conservatory

Sep. 2009

Trieste, IT

## REFERENCES

### Prof. Stefania Serafin

@ Aalborg University, Copenhagen - DK

✉ sts@create.aau.dk

### Prof. Lone Percy-Smith

@ Righospitalet, Copenhagen - DK

✉ lone.percy-smith@regionh.dk

### Prof. Nicola Bernardini

@ Conservatorio di Latina, Latina - IT

✉ nicb@sme-ccppd.org