

ELECTRONIC SYSTEMS

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ES01 - COMPONENTS AND AMPLIFIERS

14/09/2021

temperature ranges

- military $-55^\circ - +125^\circ \text{C}$
- industrial $-25^\circ - +85^\circ \text{C}$
- consumer $0^\circ - +70^\circ \text{C}$

2 different sets of components in PCBs

- 1) Through-hole
- 2) SMT - SURFACE MOUNTING TECHNOLOGY

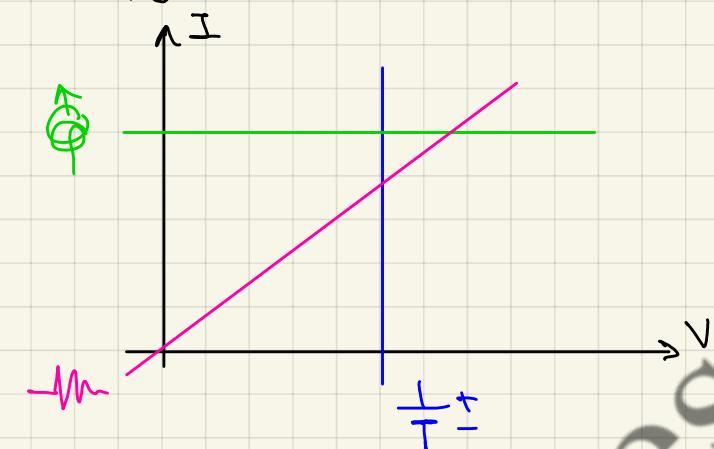
The PCB can be a multi-layer PCB

Through-hole via
Buried via
Blind via

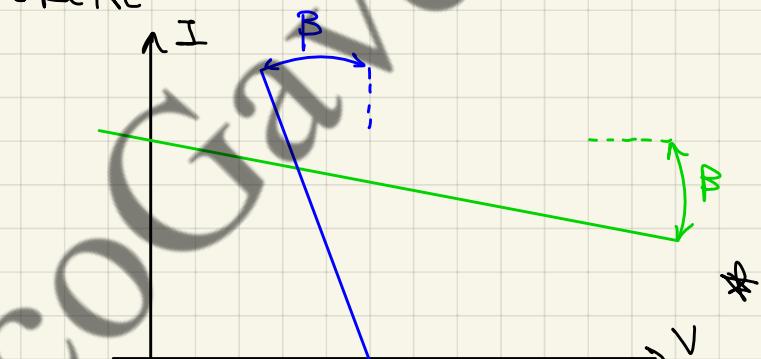
- Types of packages:
- DIL - Dual In-Line
 - SOT -
 - QFP - Quad Flat Package

IDEAL & REAL VOLTAGE AND CURRENT SOURCES

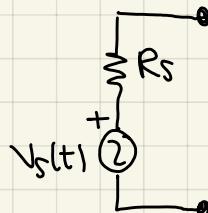
• IDEAL



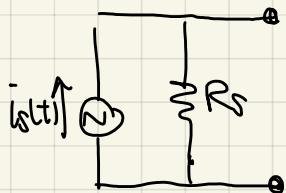
• REAL



THEVENIN



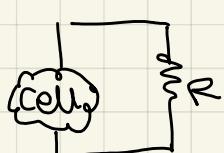
NORTON



* What's the voltage source and what's the current one?

In principle, they can be both: The blue line can be a voltage source w/ a very small R_s or a current source w/ a very large R_s (The same for the green line)

Beware: in reality, they don't, let's take for example a biological cell in parallel w/ a resistor (but then I have an amp. that reads voltage in input)



let's suppose the cell feeds the circuit w/ 100 nA/excitation and the resistance value is 4.7 MΩ

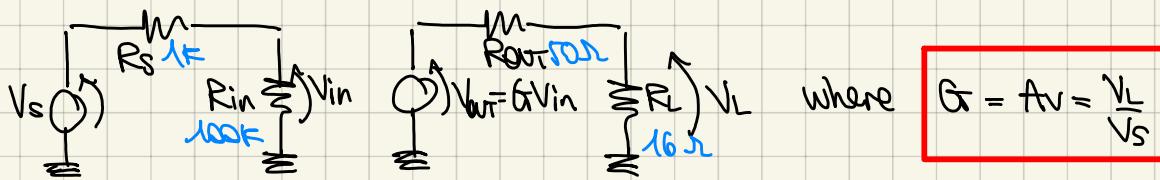
This means that across the resistor, and so across the cell too, a 0.47V voltage arises. The cell can survive to such a voltage and that's ok. BUT if, for instance, we had a very much higher resistor, the voltage across it would much higher and the cell could not survive to such a voltage b/c the cell membrane would destroy.

⇒ If the cell is a current source → let's read the current, not the voltage!

In other words: if you need to read a current, don't create a voltage, let's use a zero impedance input amplifiers

AMPLIFIERS

• VOLTAGE TO VOLTAGE



ideal voltage amplifier

$$\begin{cases} R_s = 0, R_{in} = \infty \\ R_{out} = 0, R_L = \text{whatever} \end{cases}$$

Unfortunately there are voltage drops

$$V_{in} = \frac{V_s}{R_{in} + R_s} V_s$$

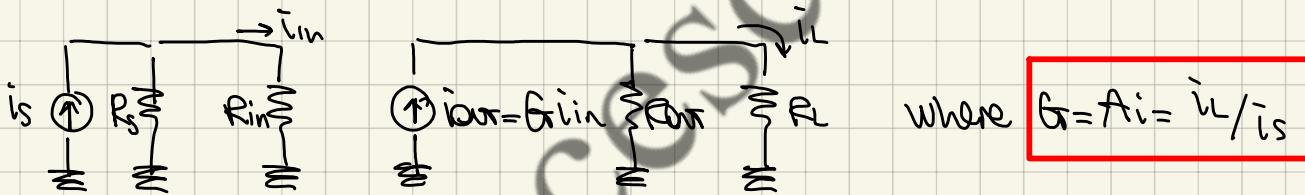
$$V_{out} = G V_{in} = A_v V_{in} = \frac{V_L}{V_s} V_{in}$$

$$V_L = V_{out} \frac{R_L}{R_L + R_{out}}$$

Hence, a good voltage amplifier would have:

$$\begin{cases} R_{in} \gg R_s \text{ very high input impedance} \rightarrow V_{in} \approx V_s \\ R_{out} \ll R_L \text{ very low output impedance} \rightarrow V_L \approx V_{out} \end{cases}$$

• CURRENT TO CURRENT



ideal current generator

$$\begin{cases} R_s = \infty, R_{in} = 0 \\ R_{out} = \infty, R_L = \text{whatever} \end{cases}$$

$$i_{in} = \frac{i_s}{R_s + R_{in}}$$

$$i_{out} = G i_{in} = A_i i_{in}$$

$$i_L = i_{out} \frac{R_L}{R_{out} + R_L}$$

Hence a good current amplifier should have

$$\begin{cases} R_{in} \ll R_s \text{ very low input impedance} \rightarrow i_{in} \approx i_s \\ R_{out} \gg R_L \text{ very high output impedance} \rightarrow i_L \approx i_{out} \end{cases}$$

• CURRENT TO VOLTAGE → TRANSMISSION IMPEDANCE AMPLIFIER



$$G = A_R = \frac{V_L}{I_s} \quad \left[\frac{V}{A} = R \right]$$

Ideal transimpedance amplifier $\left\{ \begin{array}{l} R_s = \infty, R_{in} = 0 \\ R_{out} = 0, R_L = \text{whatever} \end{array} \right.$

$$i_{in} = i_s \frac{R_s}{R_s + R_{in}}$$

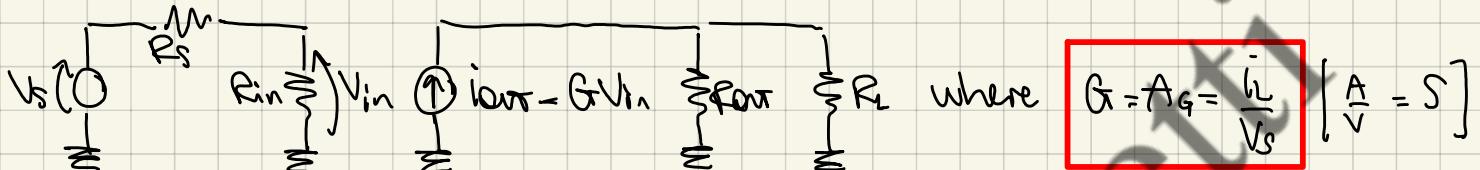
$$V_{out} = f(i_{in}) = A_T i_{in}$$

$$V_L = V_{out} \frac{R_L}{R_L + R_{out}}$$

Hence a good transimpedance amplifier should have:

$\left\{ \begin{array}{l} R_{in} \ll R_s \text{ very low input impedance} \rightarrow i_{in} \approx i_s \\ R_{out} \ll R_L \text{ very low output impedance} \rightarrow i_L \approx i_{out} \end{array} \right.$

• VOLTAGE TO CURRENT → TRANSCONDUCTANCE AMPLIFIER



Ideal transconductance amplifier

$\left\{ \begin{array}{l} R_{in} = \infty, R_s = 0 \\ R_{out} = \infty, R_L = \text{whatever} \end{array} \right.$

$$V_{in} = V_s \frac{R_{in}}{R_{in} + R_s}$$

$$i_{out} = f(V_{in}) = A_G V_{in}$$

$$i_L = i_{out} \frac{R_{out}}{R_{out} + R_L}$$

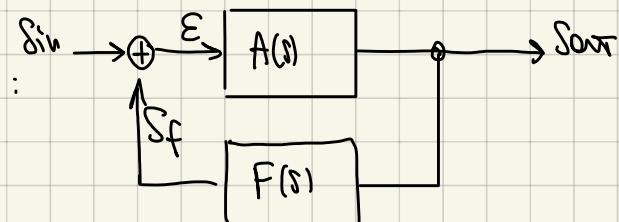
Hence, a good transconductance amplifier should have

$\left\{ \begin{array}{l} R_{in} \gg R_s \text{ very high input impedance} \rightarrow V_{in} \approx V_s \\ R_{out} \gg R_L \text{ very high output impedance} \rightarrow i_L \approx i_{out} \end{array} \right.$

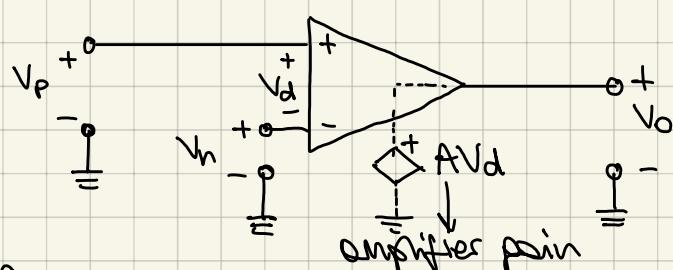
Instead of designing a lot of different amplifiers, we want to design just a single amplifier which is able to have different behaviors depending on what components we're gonna connect to it.

This amplifier is called OPAMP.

The idea is based on the FEEDBACK:

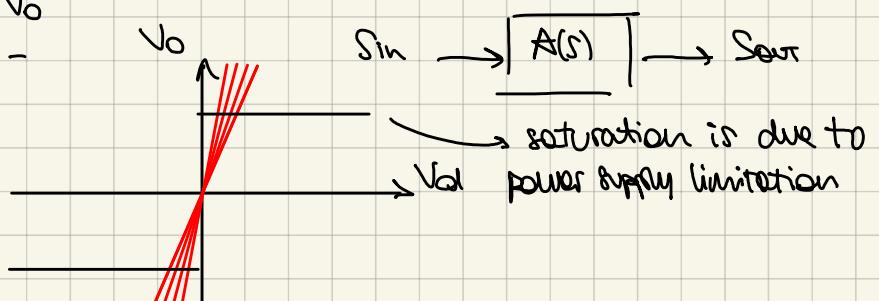


Open loop OPAMP (differential amplifier)

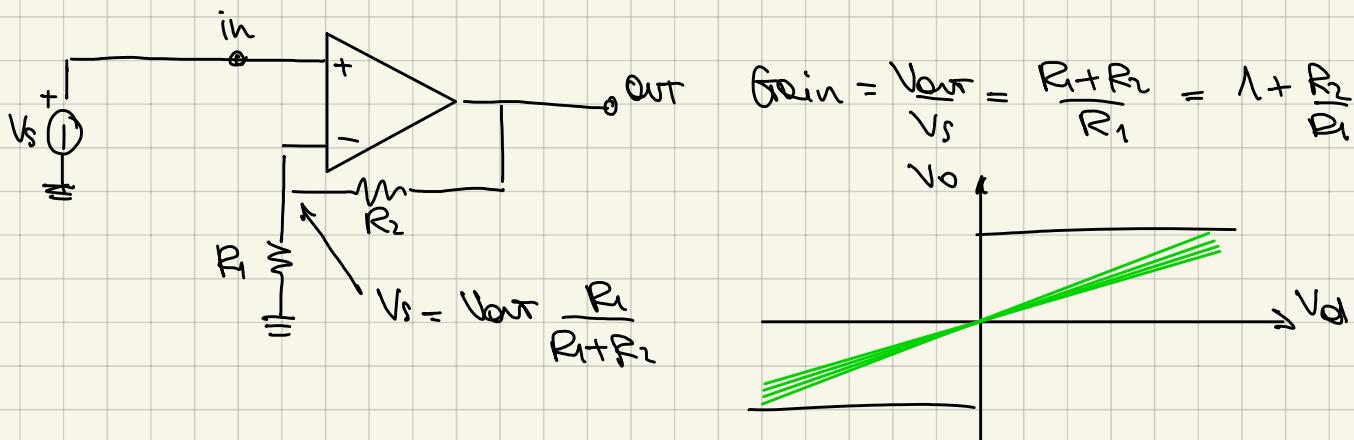


$$g_{ain} = \frac{V_o}{V_d} = A$$

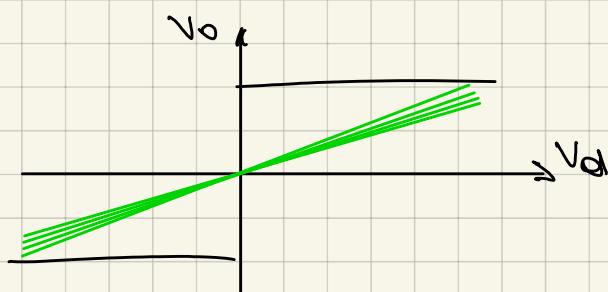
$R_{in} \approx \infty$
 $R_{out} \approx 0$



Basic "closed-loop" (negative feedback) OPAMP:



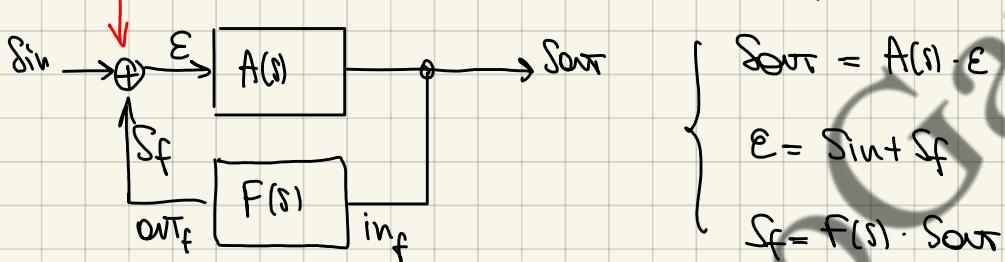
$$\text{Gain} = \frac{V_{out}}{V_{in}} = \frac{R_1 + R_2}{R_1} = 1 + \frac{R_2}{R_1}$$



We have a lower gain, but anyway it works it bct:

- 1) thanks to the FB we can control the gain (just by changing R_1 and R_2)
- 2) now we can design NOT one amplifier and Thanks to the FB we can "simulate" whatever amplifier
- 3) thanks to FB we have a very low tolerance

Beware: if here we consider a sum, so we have to consider $A(s) \cdot F(s) < 0$



REAL (CLOSED-LOOP) GAIN:

$$G = \frac{S_{out}}{S_{in}} = ? \quad S_{out} = A(s) \cdot E = A(s) [S_{in} + S_f] = A(s) S_{in} + A(s) [F(s) S_{out}]$$

$$S_{out} [1 - A(s) F(s)] = A(s) S_{in}$$

$$G(s) = \frac{S_{out}}{S_{in}} = \frac{A(s)}{1 - A(s) F(s)} = \frac{A(s) / \text{Group}}{1 - \text{Group}} = \underbrace{\frac{A(s)}{\text{Group}}}_{\text{Group}} \cdot \frac{1}{\frac{1}{\text{Group}} - 1} = -\frac{1}{F(s)} \frac{1}{1 - 1/\text{Group}}$$

$$\text{Group} = A(s) F(s) \ll 0$$

$$G_{ideal} = -\frac{1}{F(s)}$$

$$\frac{1}{1 - 1/\text{Group}} = \text{CORRECTION FACTOR}$$

$$\Rightarrow G_{real} = G_{ideal} \frac{1}{1 - 1/\text{Group}}$$

REAL GAIN

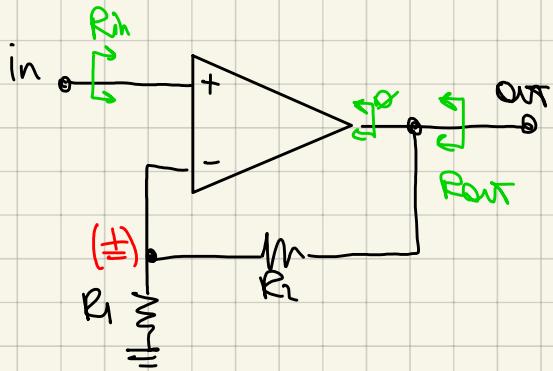
NOTICE: if $\text{Group} \rightarrow \infty \Rightarrow \text{CF} \rightarrow 1 \Rightarrow G(s) = -\frac{1}{F(s)} = G_{ideal}$

Group measures the feedback effectiveness, the higher the better!

if $\text{Group} \rightarrow \infty \Rightarrow E \rightarrow 0 \equiv$ The negative FB forces S_f to mimic S_{in}

Notice: Group doesn't depend on the OPAMP

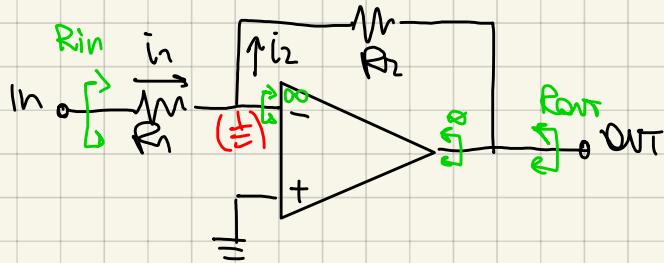
• IDEAL NON INVERTING CONFIGURATION



$$G = A_{VR} = \frac{V_{out}}{V_{in}} = 1 + \frac{R_2}{R_1}$$

$$R_{in} \approx \infty \quad R_{out} \approx 0$$

• IDEAL INVERTING CONFIGURATION

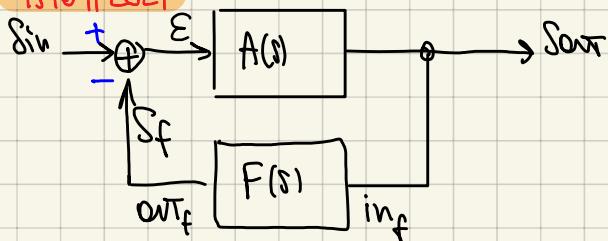


$$V_{out} = -i_2 R_2 \rightarrow G = A_{VR} = \frac{V_{out}}{V_{in}} = -\frac{R_2}{R_1}$$

$$R_{in} = R_1 \quad R_{out} \approx \infty$$

ES02 - NEGATIVE FEEDBACK

15/09/2021



- Group lowers the gain but adds many advantages
- gain is independent of the opamp and depends just on FB
- stronger FB, smaller CF

$$G(s) = \frac{V_{out}}{V_{in}} = \frac{A(s)}{1 - A(s)F(s)} = \frac{A(s)/\text{Group}}{1 - \frac{A(s)F(s)}{\text{Group}}} = \frac{A(s)}{\text{Group}} \cdot \frac{1}{\frac{1}{\text{Group}} - 1} = \frac{(+)}{\text{Group}} \frac{1}{F(s)} \frac{1}{1 - \frac{1}{(+)} \frac{1}{\text{Group}}}$$

$\text{Group} = A(s)F(s) \ll 1$

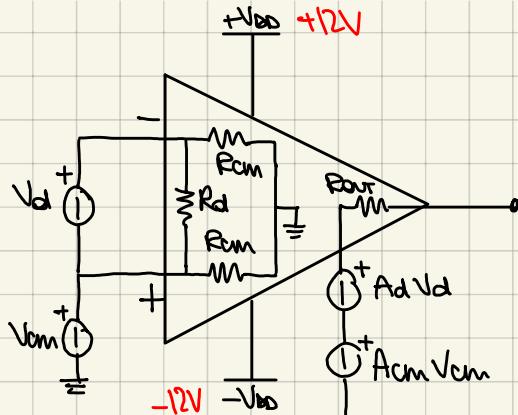
$$\text{if Group is very high} \rightarrow \frac{1}{\text{Group}} \approx 0 \rightarrow 1 - \frac{1}{\text{Group}} \approx 1 \rightarrow \text{CF} \approx 1 \rightarrow G(s) \approx -\frac{1}{F(s)} = G_{ideal}$$

ADVANTAGES IN USING FB: ① larger BW (high speed)

② lower Rout (excellent voltage source)

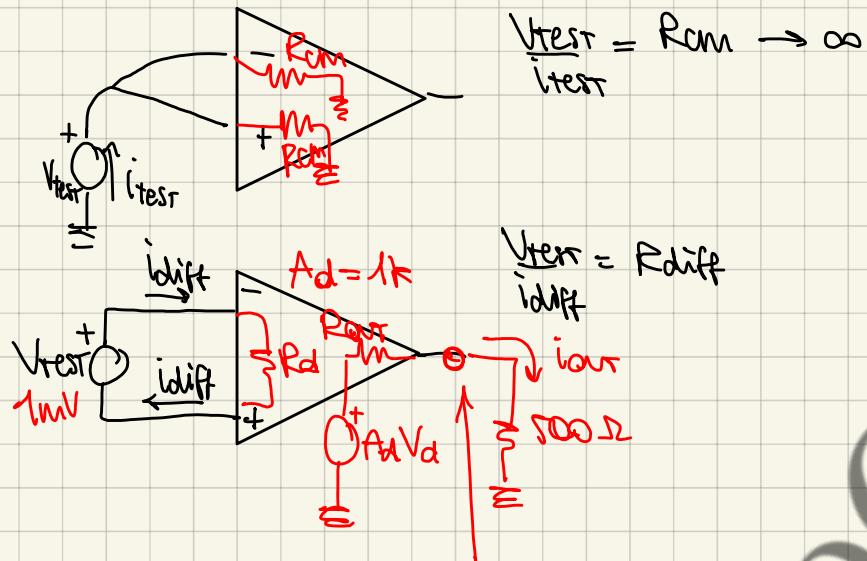
③ $R_{in} = \infty$ (excellent voltage reader)
 $R_{in} = 0$ (excellent current reader)

REAL OPAMP



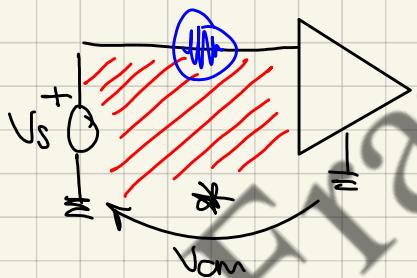
A_d = differential gain $> 1000 \text{ dB}$
 A_{cm} = common mode gain $< 20 \text{ dB}$
 BW = bandwidth $10\text{Hz} \div 1\text{kHz}$
 R_d =
 R_{cm} =
 R_o =
 Temperature drifts some $\gamma/\text{°C}$

Check if our amplifier is ideal or not



Why do we prefer to use a differential input amplifier instead a single input one?

SINGLE-ENDED INPUT



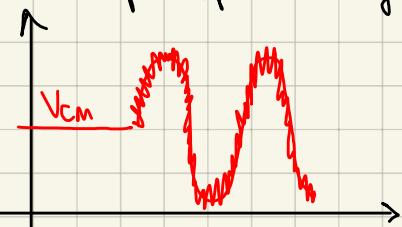
If the ground of my source is different from the ground of the amplifier a common mode difference b/w the two grounds arises

At the input of the amplifier we'll have $V_d + V_{cm}$ so at the output we'll not have just V_d properly amplified but we'll have some disturbances

Practical view: it seems that someone is speaking through the mic, but it's just a fluctuation of the CM signal

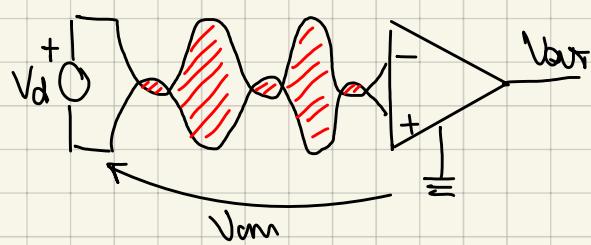
* Furthermore any electromagnetic change w/in this area will generate a voltage drop that can be modelled w/ a noisy generator applied in series to the source

So the output of the stage will experience different problems:



DIFFERENTIAL INPUT

Using a diff. input we can twist the two wires:



$$V_{out} = A_d V_d + A_{cm} V_{cm}$$

In order to reject the CM:

$$CMRR = \frac{A_d}{A_{cm}} \text{ should be very high (90-100dB)}$$

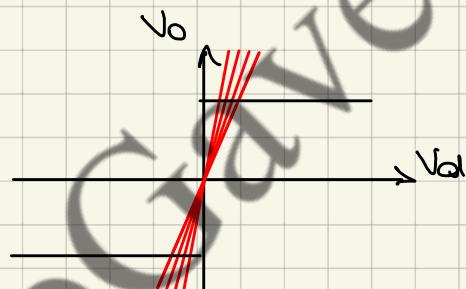
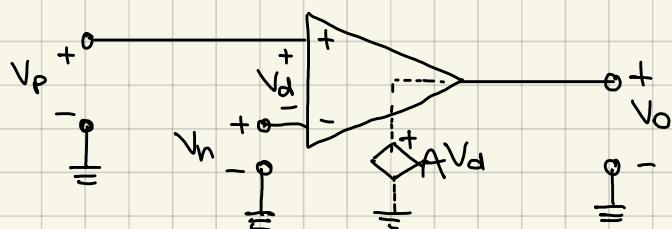
- we can exploit the negative feedback

immunity to disturbances

- we can exploit the negative feedback

EFFECT OF FB ON AMPLIFIER'S MISMATCHES AND DRIFTS

① OPEN LOOP OPAMP

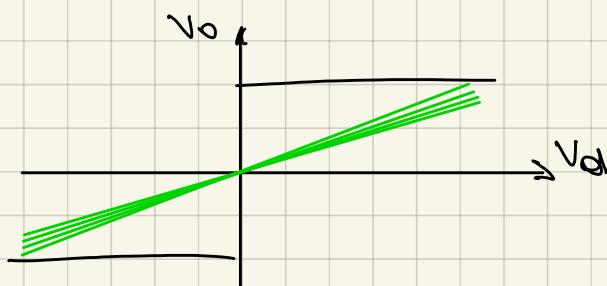
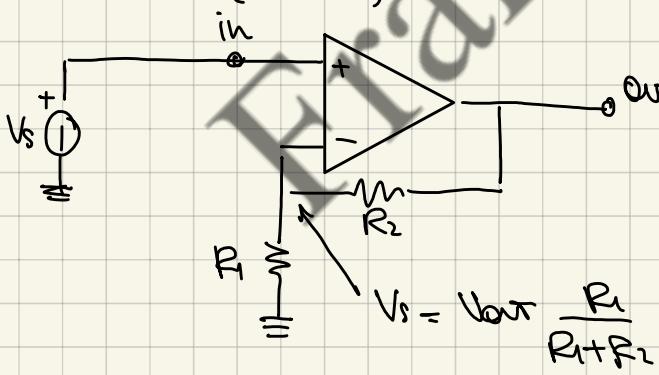


We have a nominal value but also some spreads up to 50%.

$$G = \frac{V_0}{V_d} = A \rightarrow \frac{dG}{G} = \frac{dA}{A} \rightarrow \text{if the amplifier has a gain that varies of 50\%, for example, also the overall gain varies of 50\%.}$$

gain of the amplifier

CLOSED LOOP (NEG. FB) OPAMP



$$G = \frac{V_0}{V_d} = \frac{A}{1 - AF} = \frac{A}{1 - G_{loop}}$$

$$\frac{dG}{dA} = \frac{(1 - AF) + AF}{(1 - AF)^2} = \frac{1}{(1 - AF)^2} \frac{A}{A} = \frac{G}{A} \frac{1}{1 - G_{loop}}$$

$$\rightarrow \frac{dG}{G} = \frac{dA}{A} \cdot \frac{1}{1 - G_{loop}}$$

If A varies of $\pm 50\%$, and if $G_{loop} = 100$ for example, so the overall gain varies of:

$$\frac{dG}{G} = \pm 50\% \cdot \frac{1}{1+100} \rightarrow \pm 5\% \text{ reduced}$$

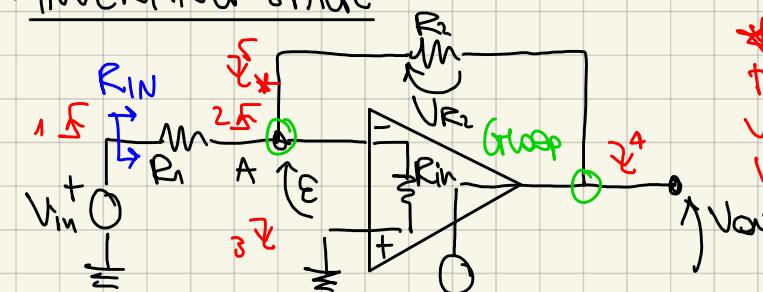
What happens if the feedback network has a fluctuation?

$$\frac{dG}{G} = \dots \rightarrow \frac{dG}{G} = \frac{df}{F}$$

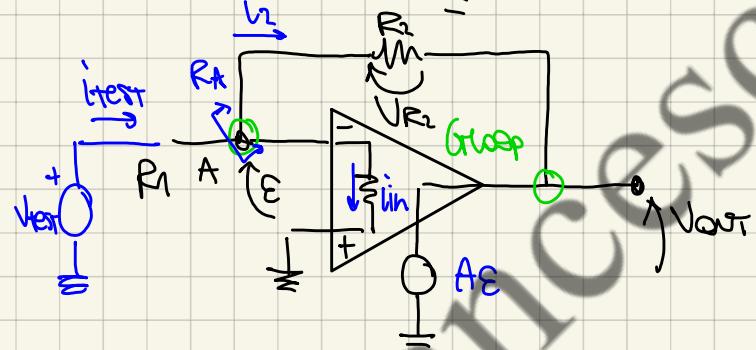
This means that we can buy an amplifier that can also be not so much precise, but the components that of the feedback network must be very precise!!

FEEDBACK EFFECT ON IMPEDANCES

• INVERTING STAGE



* Since we are probing a feedback node, the feedback tries to push the node @ virtual ground, so the impedance we'll find must be divided for $1-G_{loop}$
The loop tends to decrease it!



$$\begin{aligned} R_A &= \frac{E}{i_{in}} = \frac{E}{i_{in} + i_L} = \\ &= \frac{E}{\frac{E}{R_{in}} + \frac{E - A(s) \cdot E}{R_2}} = \frac{1}{\frac{R_2 + R_{in}(1 - A(s))}{R_{in} R_2}} \\ &= \frac{R_{in} R_2}{R_2 + R_{in} - A(s) R_{in}} = * \end{aligned}$$

$$* = \frac{R_{in} R_2}{(R_{in} + R_2)} \frac{1}{1 - A(s) \frac{R_{in}}{(R_{in} + R_2)}} = \frac{R_{in} \| R_2}{1 - A(s) \frac{R_{in}}{R_{in} + R_2}} = \frac{R_{A \text{ standard}}}{1 - G_{loop}}$$

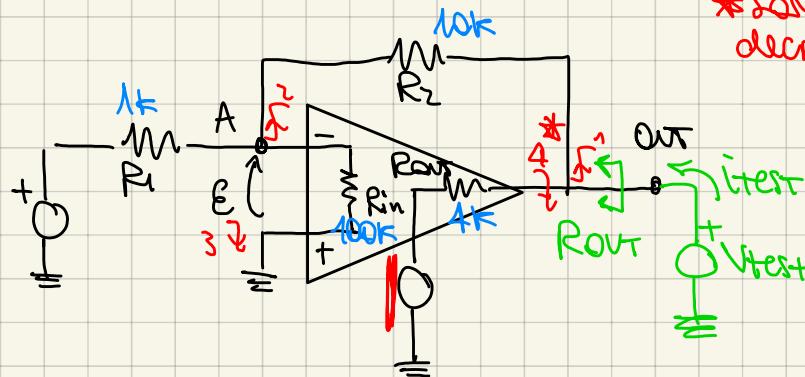
* $R_{A \text{ standard}}$ is the impedance I'd obtain turning off the output generator, so assuming (wrongly) that the output stays at ground

That's wrong b/c the output doesn't remain @ ground, b/c E changes and so the output changes

$$\text{INPUT IMPEDANCE: } R_{IN} = R_1 + R_A = R_1 + \frac{R_{A \text{ standard}}}{1 - G_{loop}}$$

Notice: if G_{loop} is very high $\rightarrow R_A \approx 0 \rightarrow R_{IN} \approx R_1$

What about the output impedance?



*Some thing here, the loop tries to decrease R_{out}

$$R_{out} = \frac{V_{out}}{V_{test}}$$

Using what we have seen before $\rightarrow R_{out} = \frac{R_{f\text{apid}}}{1 - 1/\text{Gloop}}$

$R_{f\text{apid}} = ? = R_{out} \parallel [R_2 + R_1 \parallel R_{in}] \approx 3K \rightarrow$ bad, we want 0Ω , but don't worry because it must be divided for $1/\text{Gloop}$

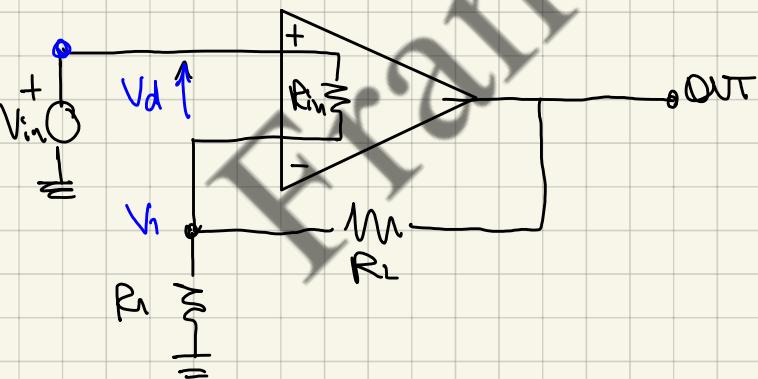
$$R_{out} = \frac{R_{out} \parallel [R_2 + R_1 \parallel R_{in}]}{1 - 1/\text{Gloop}}$$

if Gloop is very high $\rightarrow R_{out} \approx 0$

for what concerns the transfer function

$$\frac{V_{out}}{V_{in}} = \underbrace{\left(\frac{V_{out}}{V_{in}}\right)_{\text{stupid}}}_{\text{inverting stage}} \cdot \underbrace{\frac{1}{1 - 1/\text{Gloop}}}_{\text{CF}} = \left(-\frac{R_f}{R_1}\right) \frac{1}{1 - 1/\text{Gloop}}$$

• NON-INVERTING STAGE



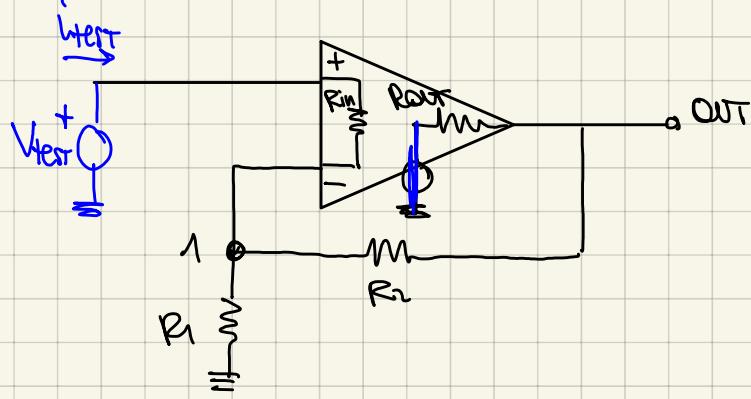
REAL TRANSFER FUNCTION

$$G_{real} = \frac{V_{out}}{V_{in}} = \text{Gideal} \cdot \text{CF} = \frac{1}{B} \frac{1}{1 - 1/\text{Gloop}}$$

$$B = \frac{V_f}{V_{in}} = \frac{R_f}{R_1 + R_2} \Rightarrow \frac{1}{B} = \frac{R_1 + R_2}{R_1} = 1 + \frac{R_2}{R_1}$$

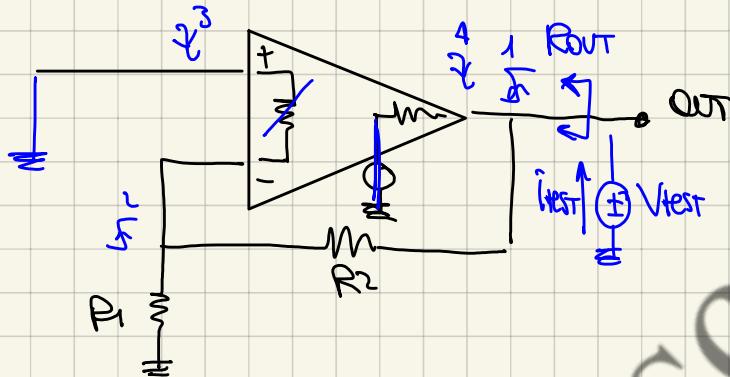
$$\left. \right\} G_{real} = \left(1 + \frac{R_2}{R_1}\right) \frac{1}{1 - 1/\text{Gloop}}$$

INPUT IMPEDANCE:



$$R_{IN} = R_{IN}^* [1 - G_{loop}] = \left\{ R_{IN} + [R_1 \parallel (R_2 + R_{out})] \right\} [1 - G_{loop}] \quad R_{IN} \rightarrow \infty$$

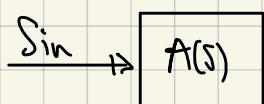
OUTPUT IMPEDANCE:



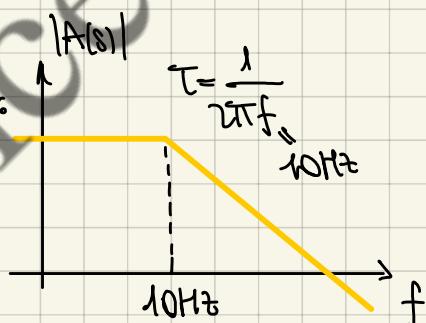
$$\begin{aligned} R_{OUT} &= \frac{R_{out}^*}{1 - G_{loop}} = \\ &= \frac{R_{out} \parallel [R_2 + R_1 \parallel R_{IN}]}{1 - G_{loop}} \quad R_{OUT} \approx 0 \end{aligned}$$

FB EFFECT ON BW

OPEN LOOP (Just The OpAmp)



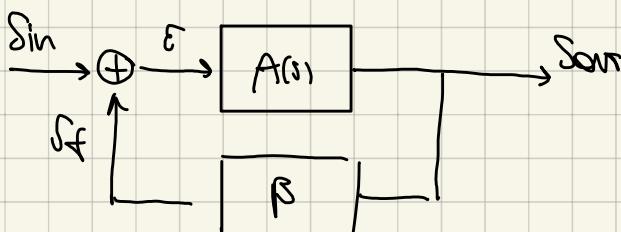
$$f_{ro} = 10^6$$



$$A = \frac{G_o}{1 + sT}$$

$$s = -\frac{1}{T} = j2\pi f$$

CLOSED LOOP



$$G_f = \frac{A}{1 + A\beta} = \frac{\frac{G_o}{1 + sT}}{1 + \beta \frac{G_o}{1 + sT}} = \dots = \frac{G_o}{(1 - G_{loop})(1 + \frac{sT}{1 - G_{loop}})}$$

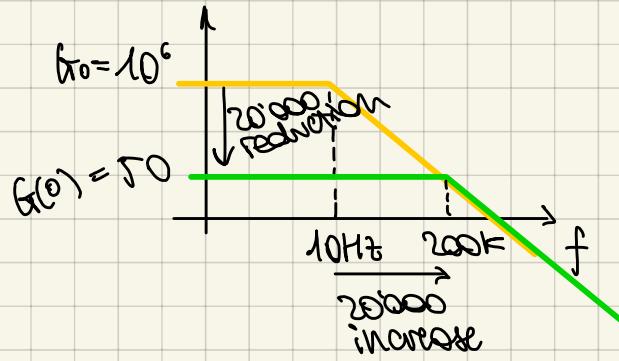
As we have already seen the DC gain decreases, since now it is:

$$G(0) = \frac{f_{\text{ro}}}{1 - f_{\text{roll}}} \left(= f_{\text{roll}} = \frac{1}{F} \right)$$

but now we have a new time constant, and so a new pole:

$$S = j 2\pi f (1 - f_{\text{roll}}) \rightarrow f_p = \frac{1}{T} (1 - f_{\text{roll}})$$

for example if: $f = 1/\tau_0$ $f_{\text{roll}} = -20000$ $f_{\text{roll}} \approx \tau_0$ $\text{pole} = 200 \text{ kHz}$

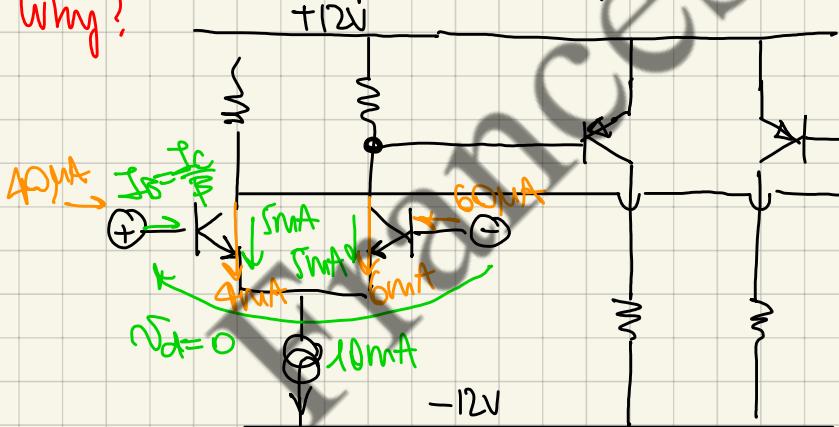


INPUT ERRORS IN REAL OPAMP

In a real opamp there are also bias currents and offset voltages

Beware: it's not the same current we modeled w/ R_{cm} inside the opamp
That current is zero if $V_{\text{test}} = 0$

The bias current is present even if we do not apply any differential voltage in input
Why?



Even if $V_d = 0$, a current flows through the channel, which means that the BJT requires a base current:

$$I_b = I_c / \beta$$

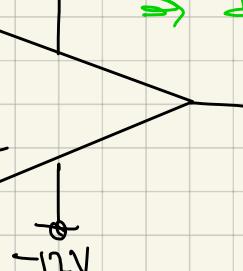
↓

This means that in input of our real opamp we have a bias current due to the bias of the input transistors

$$\text{if } \beta = 100 \rightarrow I_b = \frac{5 \mu A}{100} = 50 \mu A$$

+12V

$$\Rightarrow I_b^+ = I_b^- = 50 \mu A$$

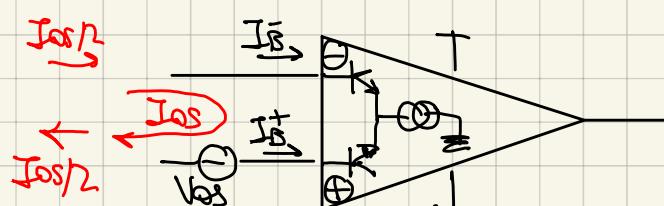


But when we use an opamp we apply a differential signal, but we want to amplify it.

↳ Doing this we unbalance the slope*

$$\begin{aligned} &I_b^+ + I_b^- / 2 \\ &\quad \xrightarrow{\text{Ic}} I_b^+ \\ &I_b^+ - I_b^- / 2 \\ &\quad \xrightarrow{\text{Ic}} I_b^- \end{aligned}$$

NON-IDEAL VAFG - SIGNAL Specs :



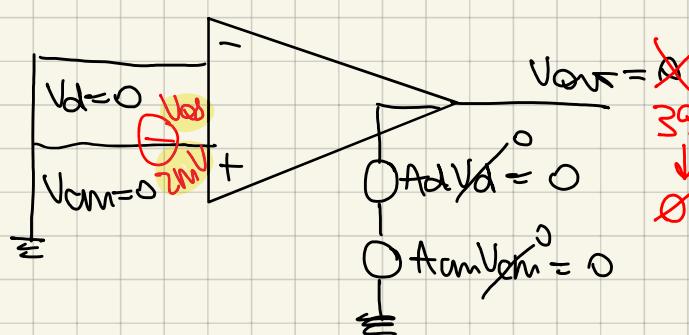
INPUT BIAS CURRENTS: $I_B = (I^- + I^+)/2$

average current that enters into the + and - input ($< 1 \mu\text{A}$)

INPUT OFFSET CURRENT: $I_{os} = I^- - I^+$

is the mismatch between the two inputs (I_{os} is the unbalance) ($> 10 \mu\text{A}$)

We have also another issue. In principle, if we do not apply any differential signal in input, the output should be zero:



INSTEAD THE OUTPUT IS NOT NIL

~~330mV~~

in order to bring the output back to zero we have to unbalance the input stage: we have to apply a V_{os} that generates an unbalance that compensates the mismatcher inside the stage

Beware: all the parameters change w/ temperature (few %/ $^\circ\text{C}$): TEMPERATURE DRIFT

$\text{TC} = \frac{\Delta \text{parameter}}{\Delta T}$

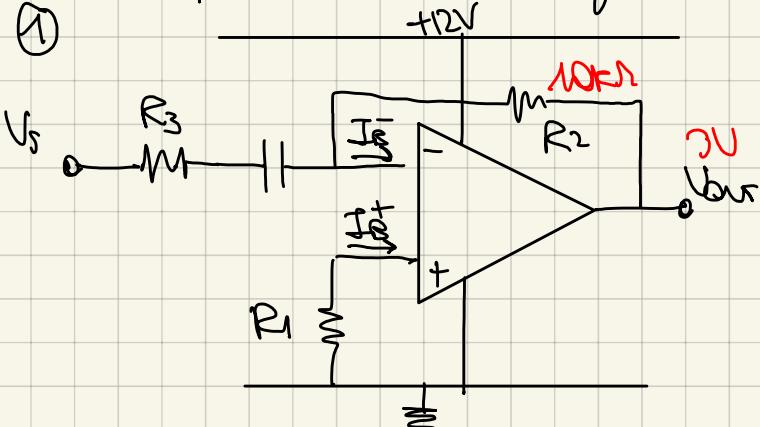
example: if $I_B = 1 \mu\text{A}$ $\Delta T = 10^\circ\text{C} \rightarrow 50^\circ\text{C}$ and $\text{TC} = 20\%/\text{ }^\circ\text{C}$ (40°C)

$$\Rightarrow \Delta I_B = I_B \cdot \Delta T \cdot \text{TC} = 1 \mu\text{A} \cdot 40^\circ\text{C} \cdot \frac{20\%}{^\circ\text{C}} = 800\% \cdot 1 \mu\text{A}$$

$$\Rightarrow I_B = 1 \mu\text{A} \rightarrow 9 \mu\text{A}$$

INPUT BIAS CURRENTS In reality bias currents are not a problem, because if we don't apply them the opamp cannot operate

Even if from a schematic stand point these two circuits look correct, due to the input bias currents they cannot work:



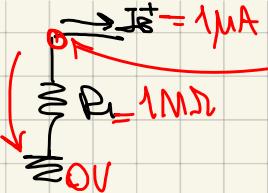
@DC \rightarrow source is switched off (C is open)

we need to provide I_B^+ to the opamp

if $V_{out} = 3\text{V}$ for instance, the $(-)$ input can drink I_B from its own output

Let's look at the \oplus input

$$\Delta V = I_B^+ R_1 = 1\mu A \cdot 1M\Omega = 1V$$

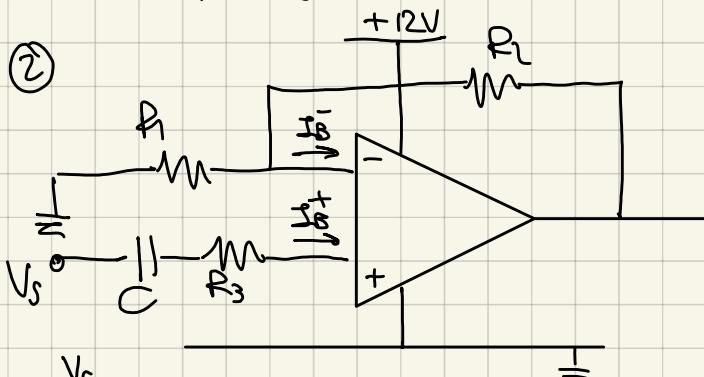


→ but it cannot be negative since the power supply we are using is $0V \div +12V$

⇒ The \oplus input cannot sink current

⇒ This circuit cannot work

②

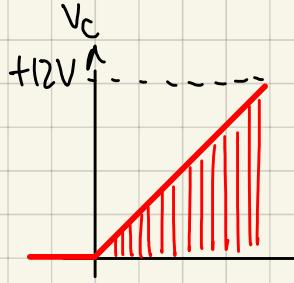


$$i_c(t) = C \frac{dV_c(t)}{dt}$$

if we force a constant current through a capacitor

$$1\mu A = C \frac{dV_c(t)}{dt}$$

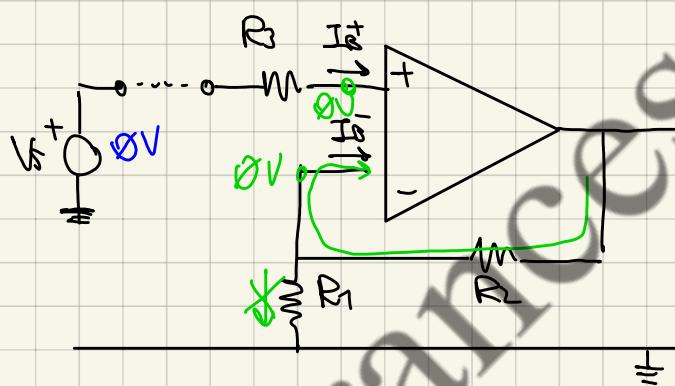
→ $dV_c(t)/dt$ is constant



When V_c reaches the power supply ($+12V$) then V^- reaches $+12V$ and so the op-amp is no longer able to operate but the $+$ pin saturates due to the fact that the capacitor placed at the input stops any flow of DC current

I_B^\pm is bad, but it's needed!

Why is it bad? → b/c it causes an error @ the output of the stage



If the input is $0V$ the output should be $0V$, but let's consider the bias currents:

- I_B^+ : (neglect I_B^-)

$$V^+ = -I_B^+ R_3$$

$$V_{out}(I_B^+) = -I_B^+ R_3 A = -I_B^+ R_3 \left(1 + \frac{R_2}{R_1}\right)$$

• I_B^- (neglect I_B^+): $V^+ = 0V \rightarrow V^- = 0V \rightarrow V_{out}(I_B^-) = I_B^- R_2$

$$\Rightarrow V_{out} = V_{out}(I_B^+) + V_{out}(I_B^-) = -I_B^+ R_3 \left(1 + \frac{R_2}{R_1}\right) + I_B^- R_2$$

We could end up for example w/ : $= -20mV + 7mV = -13mV$

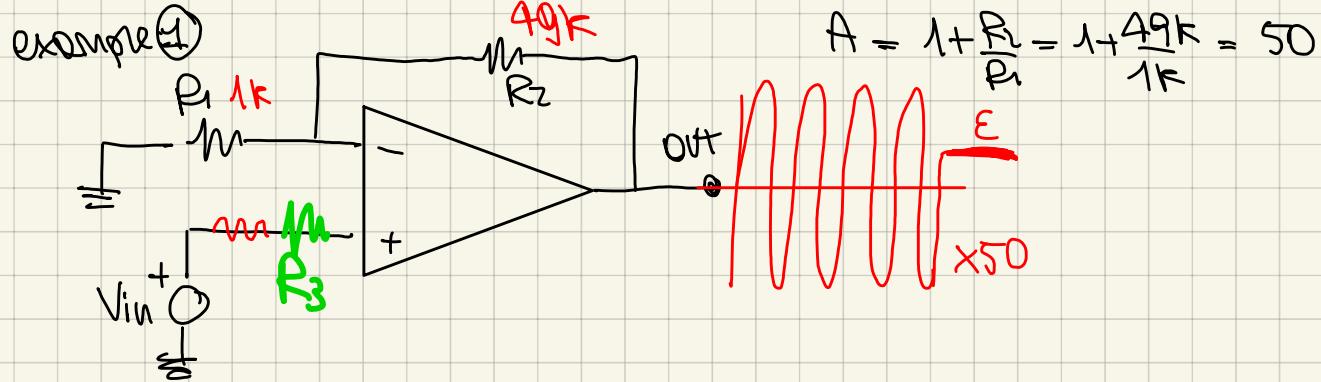
So even if the input is 0 , the output is not null

We would like to have: $\tilde{V}_{out} = 0 \rightarrow -I_B^+ R_3 \left(1 + \frac{R_2}{R_1}\right) = I_B^- R_2$

since $I_B^+ = I_B^- = 1\mu A$ (for example) $\rightarrow \left|-R_3 \left(1 + \frac{R_2}{R_1}\right)\right| = |R_2|$

$\tilde{V}_{out} = 0$ when $R_3 = \frac{R_2}{1 + R_2/R_1} = \frac{R_1 R_2}{R_1 + R_2} = R_1 \parallel R_2$

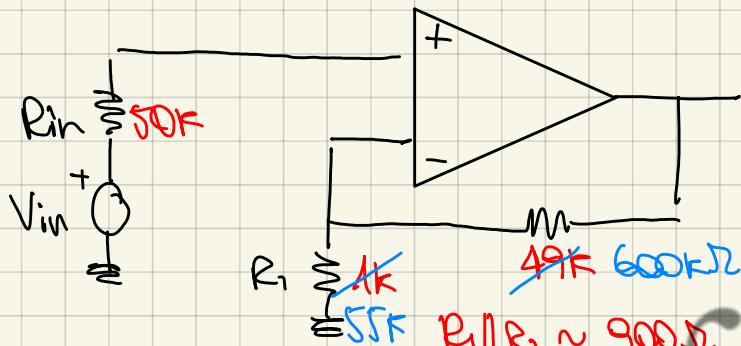
If we choose $R_3 = R_1 \parallel R_2 \rightarrow$ The effects of the two bias currents compensate and $V_{out} = 0V$ (w/ $V_s = 0V$)



In order to not have $V_{out} \neq 0$ when $V_{in}=0$, we should add $R_3 = R_1 \parallel R_2 \approx 500\Omega$

example ⑤: it may happen that our mic has already an input impedance of $50k\Omega$

What can we do?



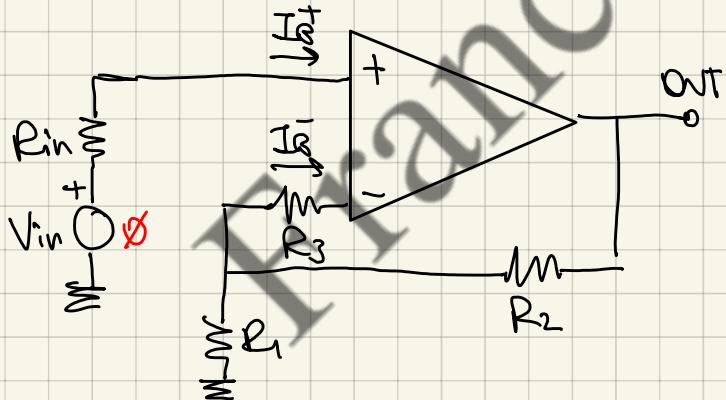
1. we can change mic w/ one that has 900Ω input impedance

2. or w/ one that has 100Ω input impedance and then we add a 800Ω impedance in series

3. if we cannot change mic we have to change our parameters *

$$R_1 \parallel R_2 \approx 50k\Omega$$

4. we add an impedance to the \ominus pin:

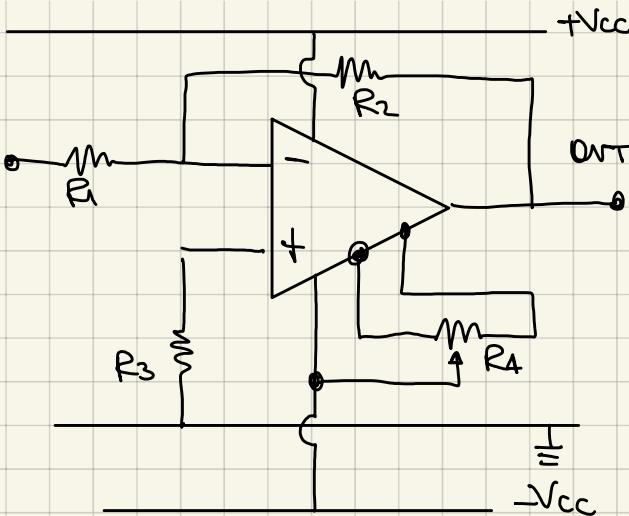


$$R_{in} = R_3 + R_1 \parallel R_2$$

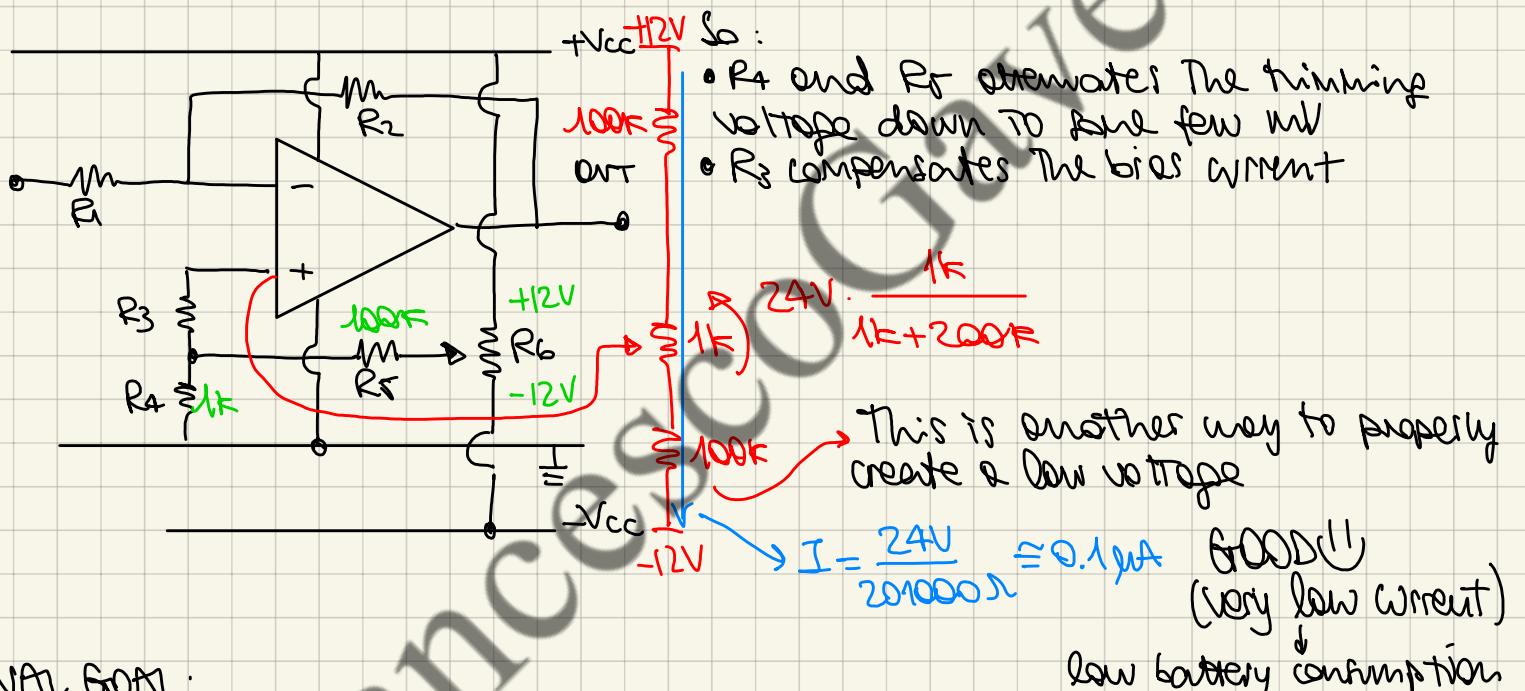
INPUT OFFSET VOLTAGE

There are some opamps that have some additional pins to which we can connect an external trimmer in order to properly trim that variable resistor and compensate the mismatches inside the opamp and bring the output back to zero (when no input signal is applied).

$$\text{Trimmer: } 10k \xrightarrow[x=1]{10k(1-x)} \xrightarrow[x=0]{10k \cdot x} 10k$$



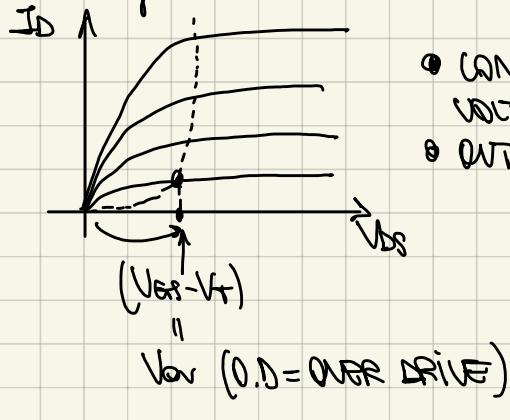
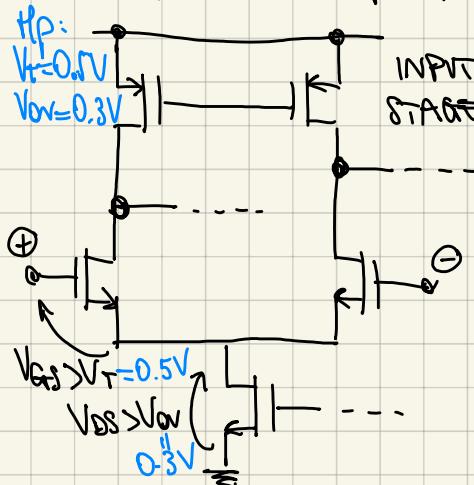
In case the OpAmp has no additional pins for the trimmer we can adjust the offset by simply using an external trimmer which is connected to $\pm V_{CC}$. But, since such a swing is too high, we cannot connect the $(+)$ straight to the trimmer, but we should attenuate it through R_3 and R_4 :



FINAL GOAL:

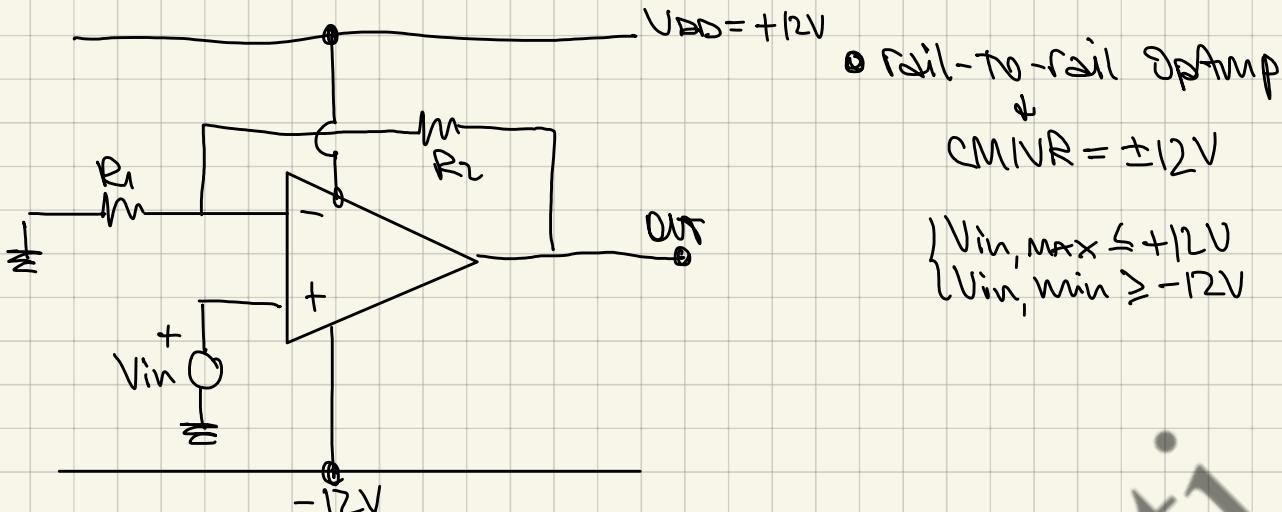
- reduce the full power supply variation into a small variation
- maximize the resistance seen at the input in order to cancel out the offset

DYNAMIC RANGE (There's a range for the input and one for the output)
We told that an OpAmp is something like:

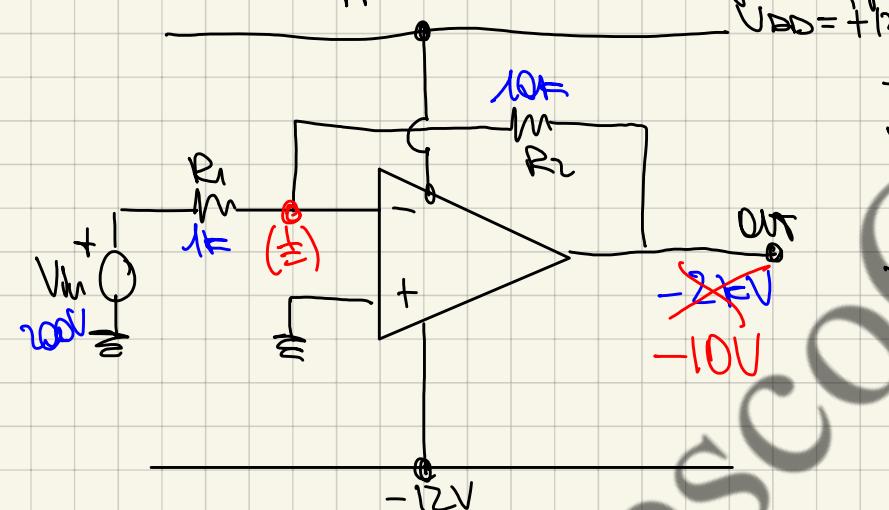


ES02 - NEGATIVE FEEDBACK (2)

21/09/2021



Let's see what happens in an inverting configuration:



The \ominus pin is @ V.p. (0V) whatever V_{in} is applied
 \downarrow
 $0V$ is w/in the CMNF, so there is no limitation on V_{in}
 \downarrow
 V_{in} can be whatever!!!

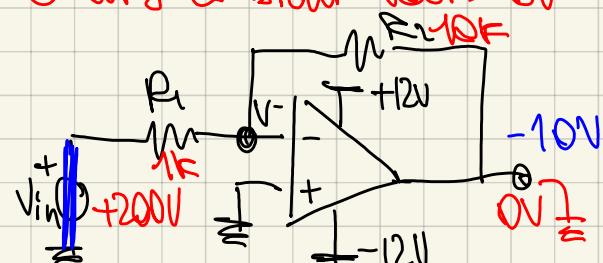
$$G(s) = -\frac{R_2}{R_1} = -10$$

If we apply a 200V input, in principle the output would reach $-2kV$, but it cannot due to the OVS (output voltage swing), so it will saturate to the most negative power supply ($-12V$ in case of rail-to-rail OpAmp, or $-10V$ in case of not rail-to-rail OpAmp, w/ $\pm 2V$ headroom)

The output will saturate to $-10V$ (not rail-to-rail OpAmp)

V^- will not be V.p. (0V), but will be given by the superposition of two effects

① Let's consider $V_{out} = 0V$



② Let's consider $V_{out} = -10V$

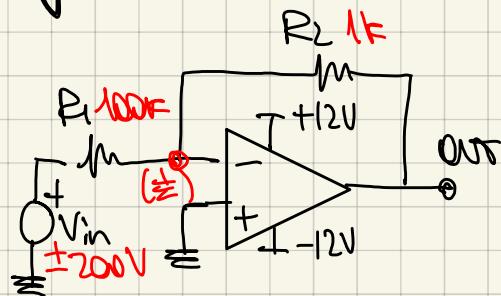
$$V^- = 200V \frac{R_2}{R_1 + R_2} + (-10V) \frac{R_1}{R_1 + R_2} =$$

$$\approx 180V - 0.9V = +179.1V$$

\Rightarrow In this case the OpAmp would burn not because it exceeds the CMVNR (it could also be correct), but bcz the gain is so high that the output would reach a \rightarrow

→ too high value

↓ How can we solve this issue?

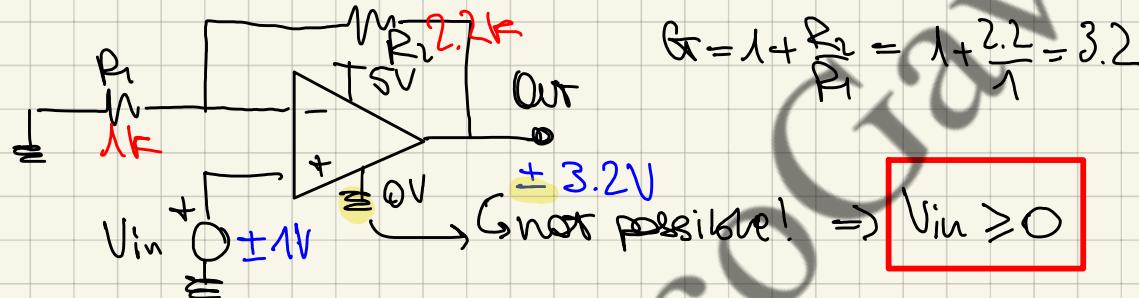


$$V_{out} = \pm 200V \left(1 + \frac{R_2}{R_1}\right) = \pm 2V \rightarrow \text{The output is within the OVS}$$

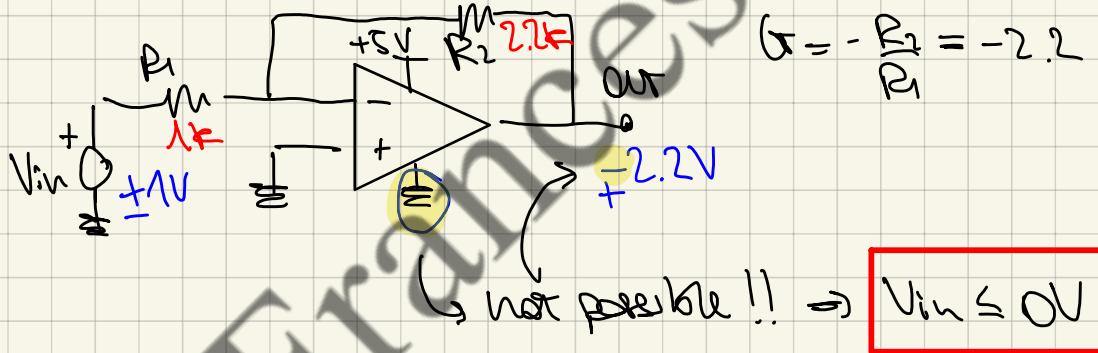
So even if the PS is $\pm 12V$ (and our CMVIR is $\pm 12V$) we can apply $\pm 200V$ in input but we have to size the circuit in a correct way.

Beware: if we have a single-polarity OpAmp we can amplify only a single polarity input signal

Ex①: non-inverting single-polarity OpAmp:

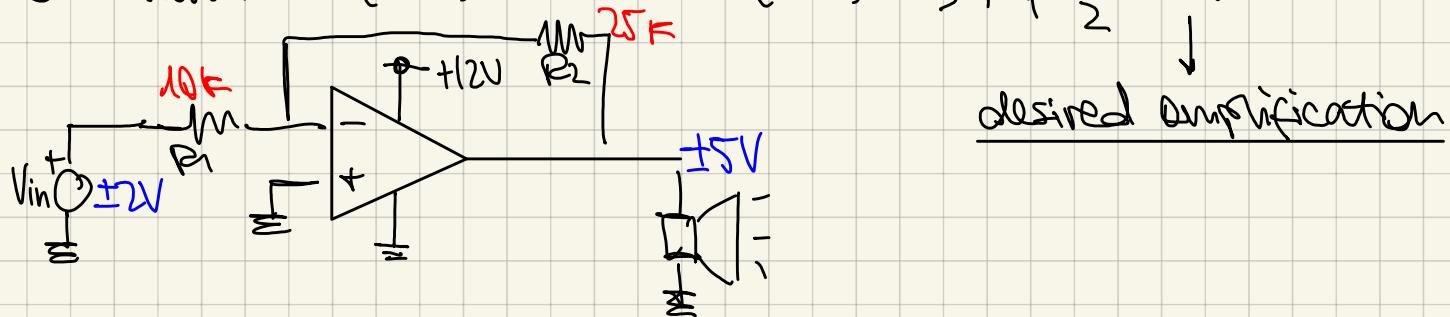


Ex②: inverting single-polarity OpAmp:

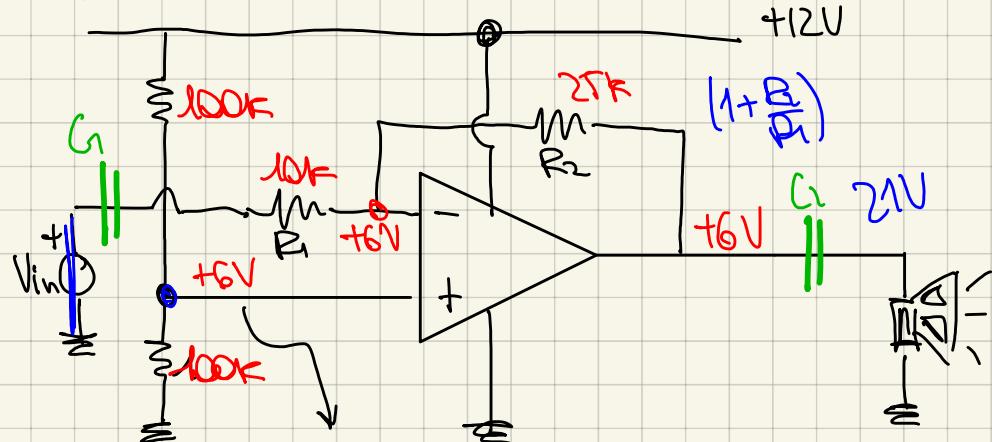


How can we solve this issue? How can we apply a dual-polarity signal to a single-polarity PS OpAmp?

① we want V_{in} ($\pm 2V$) and V_{out} ($\pm 5V$) $\Rightarrow |G| = \frac{5}{2} = 2.5$



This configuration is not correct b/c due to the PS limitation the output cannot reach $-5V$



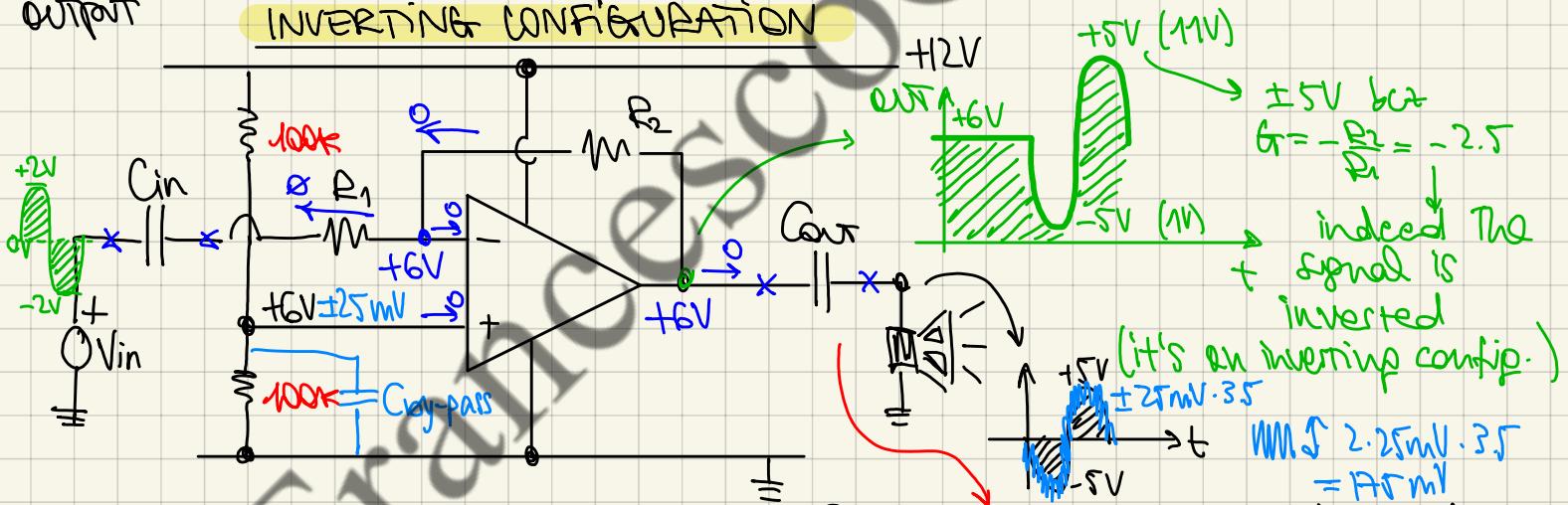
We want to pre-bias the circuit @ half the dynamics

Now if we turn-off V_{in} , $+6V$ will be amplified by $(1 + R_2/R_1)$ (non-inverting stage) which is equal to 3.5, so at the output we would have $21V$. But the output cannot be @ $21V$ due to the PS limitation

we do not want the output reaches an high value, we want that the output stays @ 0V if we apply 0V in input.

To do that we need to place a capacitor @ the input and a capacitor @ the output

INVERTING CONFIGURATION



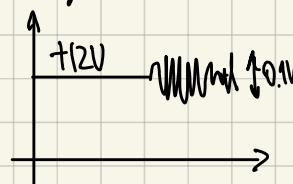
@DC \rightarrow C open

In order to avoid any possible disturbance from the PS that can enter and gets amplified we have to add to the circuit a third capacitor Cbypass

If the PS is affected by noise whose value is $\pm 0.1V$ peak-to-peak

so also V_t is affected by noise whose value is $\pm 50mV$ peak-to-peak which means that $V_t = +6V \pm 25mV$

This variation gets amplified too and @ the output we would have a variation of $\pm 25mV (1 + R_2/R_1) = \pm 25mV \cdot 3.5$ which means that @ the output we'll end up w/ a peak-to-peak variation of $2 \cdot 2.25mV \cdot 3.5 = 17.5mV \pm$



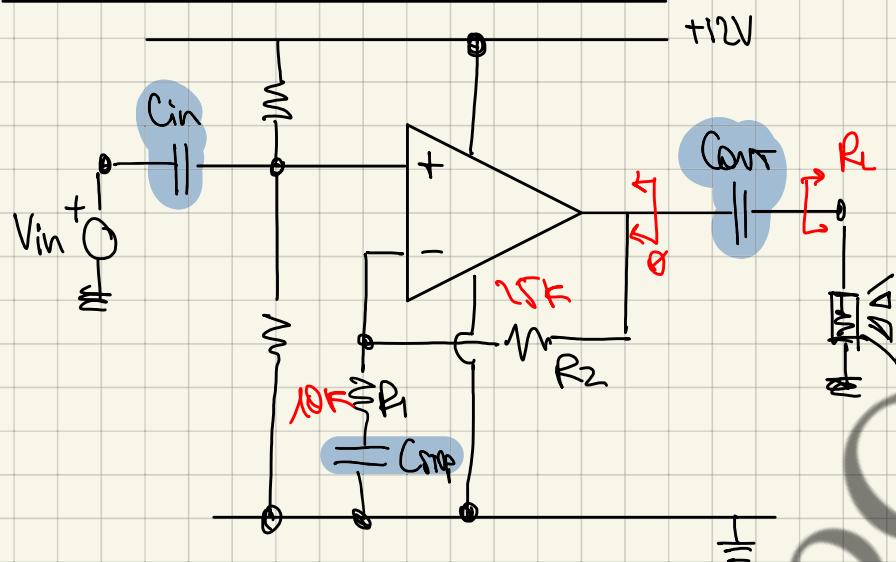
Let's suppose that this ripple is @ $f_{ripple} = 100\text{Hz}$

In order to kill it we should choose C bypass whose pole is much lower than 1kHz, in such a way that @ $f = f_{ripple}$, C bypass behaves as a short circuit

$$f_{C_{bypass}} = \frac{1}{2\pi C_{bypass} (100k \parallel 100k)} = \frac{1}{2\pi C_{bypass} 50k} \ll f_{ripple}$$

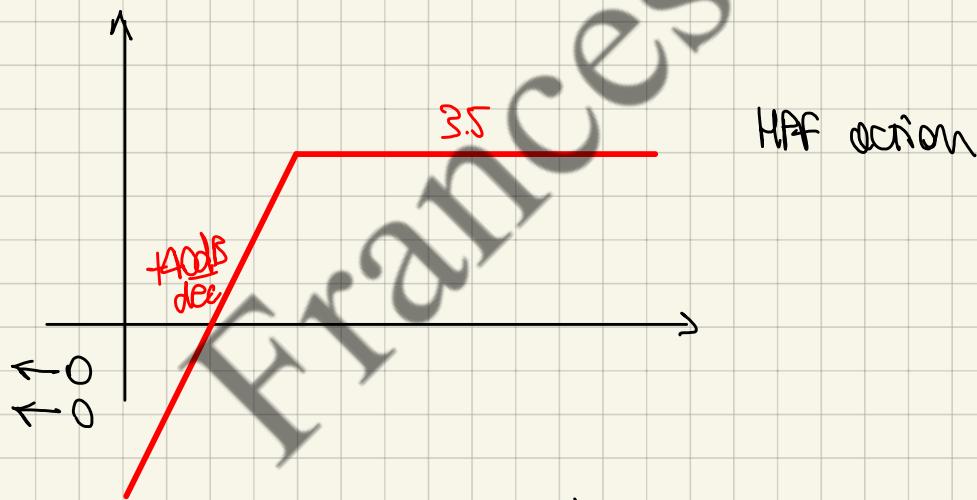
for instance let's choose $f_{C_{bypass}} = 1\text{Hz} \rightarrow C_{bypass} \gg \frac{1}{2\pi 50k \cdot 100\text{Hz}} \approx$

NON-INVERTING CONFIGURATION



$$f_r(\infty) = 1 + \frac{R_2}{R_1} = 11$$

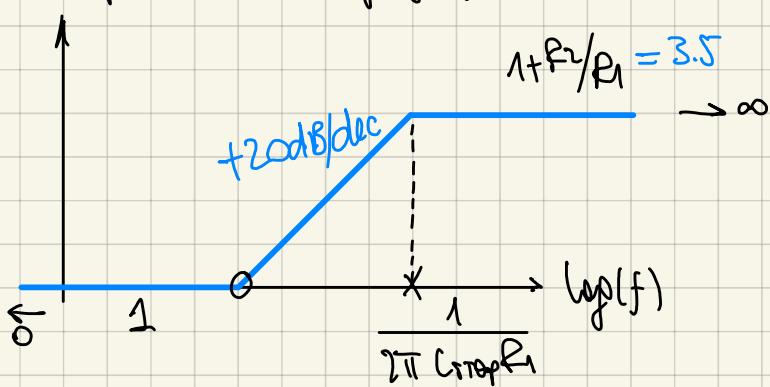
Both C_{in} and C_{out} , since they belong to the signal path, introduce a zero @ the origin (@ $f=0$)



C_{stop} effect: (studying just C_{stop})

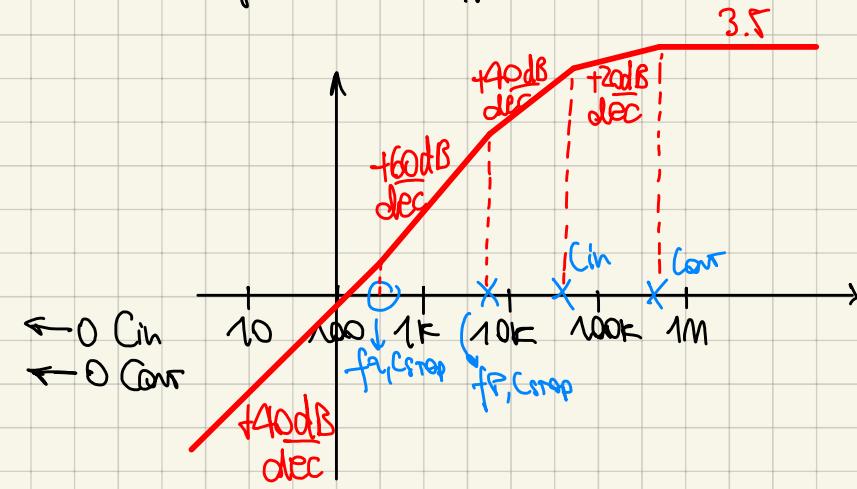
$$+20\text{dB/dec} \quad \frac{f_1}{A_n} = \frac{f_2}{f_1}$$

$$\frac{f_{zero}}{1} = \frac{f_{stop}}{3.5}$$



$$1 + R_2/R_1 = 3.5$$

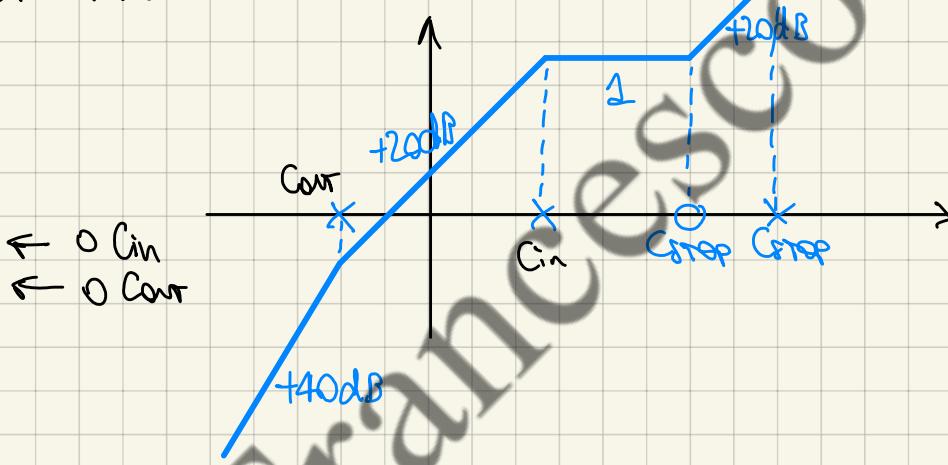
Let's sum together the effects of all the capacitors:



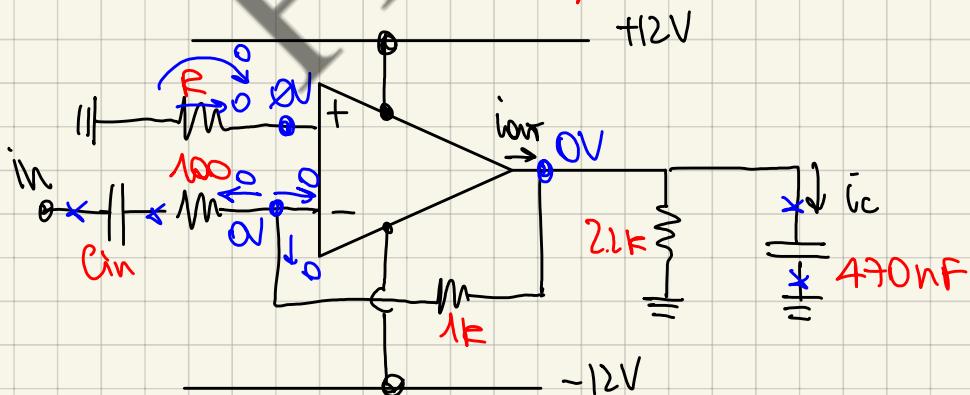
$$G(\infty) = 1 + \frac{R_2}{R_1} = 3.5$$

$$G(0) = 1$$

Depending on the values of the poles, the Bode diagram could be also like this:



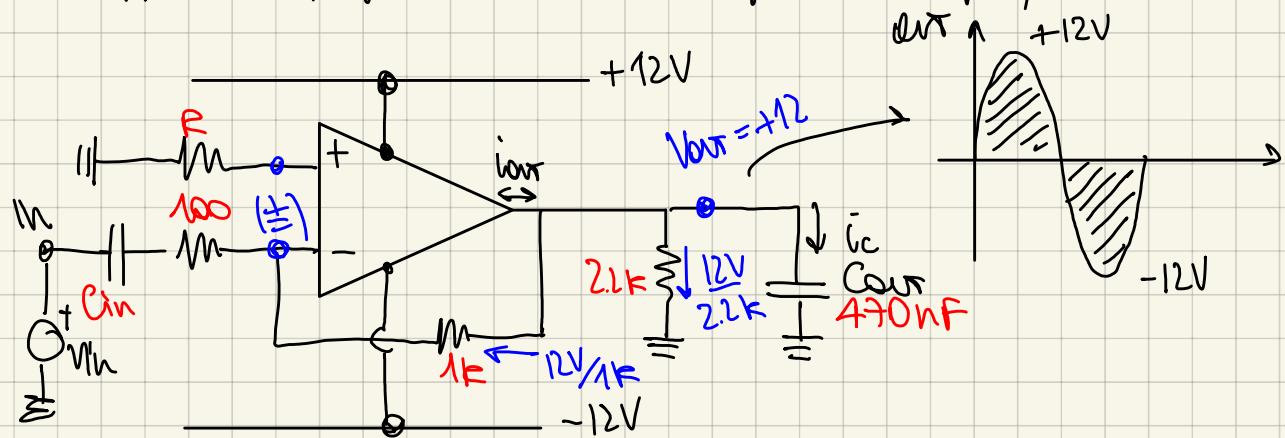
OUTPUT DRIVING CAPABILITY



$$@DC \rightarrow V_{out} = 0V \rightarrow G(0) = 0$$

\rightarrow no current flows in the circuit \rightarrow no PC (power consumption)

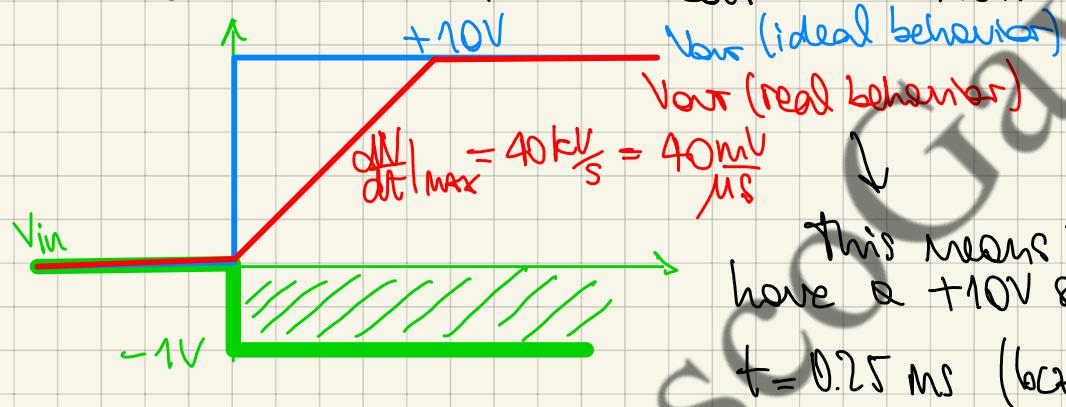
let's suppose to apply the max possible signal in input, @ The output will have:



Resistive (DC) component: $i_{out, \text{max}} = \pm \left| \frac{12V}{1k} + \frac{12V}{2.2k} \right| = \pm 18mA$ (current that the opamp is able to provide w/o C_{out})

Now if we connect C_{out}

$$i_c = C \frac{dV_{out}}{dt} \rightarrow \left. \frac{dV_{out}}{dt} \right|_{\text{max}} = \frac{i_{out, \text{max}}}{C_{out}} = \frac{18mA}{470nF} \approx \frac{40mV}{\mu s} = \frac{40V}{ms}$$



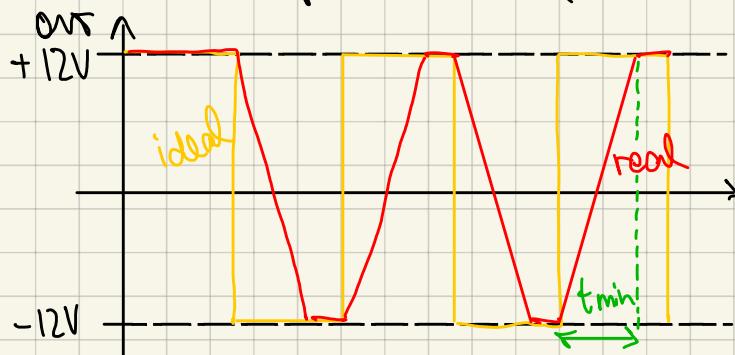
This means that if we want to have a +10V swing, it will take $t = 0.25 \text{ ms}$ (bct $\left. \frac{dV_{out}}{dt} \right|_{\text{max}} = 40V/\text{ms}$)

CONCLUSION: don't place any capacitor @ The output of The Opamps, bct if we place a capacitor we'll cause The Opamp to provide more current, so we'll run The Opamp to slow down The transition of The stage

- $i_{out, \text{max}}$ limits also the voltage swing, causing a saturation of the slope of the output swing

$$\text{ex: } i_{out, \text{max}} = \pm 20mA \rightarrow \left. \frac{dV_{out}}{dt} \right|_{\text{max}} = \frac{i_{out, \text{max}}}{C_{out}} \approx \frac{20mA}{0.47\mu F} = \frac{40mV}{\mu s}$$

Now let's suppose that we want that Vout goes up and down bct we want to transmit a digital signal (and The PS is $\pm 12V$)



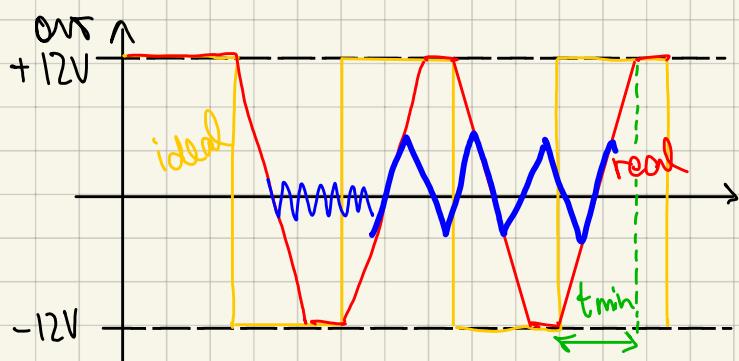
Which is the max freq. of this digital transmission?

$$\left. \frac{dV}{dt} \right|_{\text{max}} = \frac{I_{out, \text{max}}}{C_{out}} = \frac{\Delta V}{\Delta t} = \frac{24V}{t_{min}}$$

$$t_{min} = \frac{24V \cdot C_{out}}{I_{out, \text{max}}}$$

$$\rightarrow f_{\text{MAX}} = \frac{1}{2t_{\text{min}}} = \frac{I_{\text{out, MAX}}}{2 \cdot C_{\text{out}} V_{\text{out, MAX}}} = 933 \text{ Hz} \quad (\text{max freq. for digital application})$$

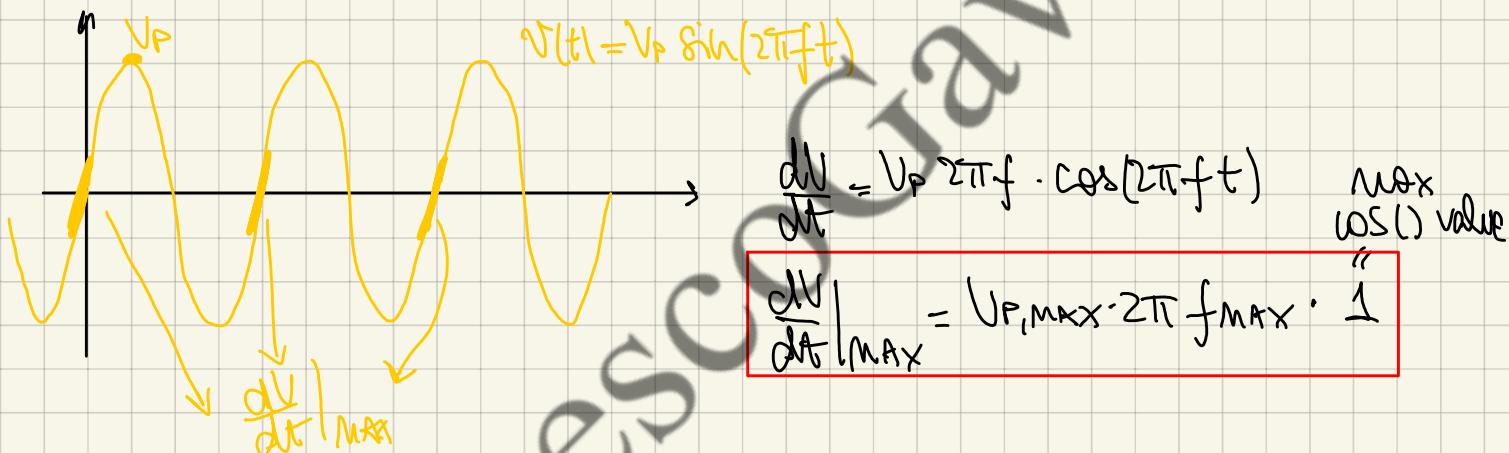
What happens if we apply higher freqs.? → higher freq = faster circuit



(BVT) The output swing will be very much reduced!!

finally, if we want to apply a sinusoid in input and that the output follows this sinusoid

we have to compute $\left| \frac{dV}{dt} \right|_{\text{MAX}}$ of the sinusoid



TRADE-OFF:

This equation tells us again that if we want to have a high value for $V_{p,\text{MAX}}$, f_{MAX} should be low, and vice versa if we want to have a high f_{MAX} , $V_{p,\text{MAX}}$ should be low.

Which is the max freq. in order to reach the max amplitude @ The output of the Opamp?

The maximum amplitude is of course the PS (+12V) and the maximum freq. That allows us to reach the PS @ The output is called FULL POWER BANDWIDTH (FPBW):

$$\left| \frac{dV_{\text{out}}}{dt} \right|_{\text{MAX}} = 2\pi f_{\text{MAX}} V_{p,\text{MAX}} = \frac{I_{\text{out, MAX}}}{C_{\text{out}}}$$

$$\rightarrow \text{FPBW} = \frac{I_{\text{out, MAX}}}{2\pi \cdot C_{\text{out}} \cdot V_{\text{out, MAX}}}$$

↓
V_{lim} (= +12V)

→ The FPBW represents the maximum freq. of a sinusoidal input that causes a sinusoidal output w/ the maximum amplitude!!

Again if our OpAmp has a $F_PBW = 1\text{kHz}$, this does not mean that it cannot operate at an higher freq., but it means that if it operates at an higher freq. the output cannot reach the PS, but it'll be reduced!

Finally, an OpAmp has not just a limitation due to $I_{out, max}$, but it also has an intrinsic limitation due to the **STEW RATE**

The STEW RATE of an OpAmp is the maximum output speed

$$SR = \left. \frac{dV_{out}}{dt} \right|_{MAX} = \frac{I_{out, MAX}}{C_{out}}$$

$$\Rightarrow f_{MAX, \text{stew-rate}} = \frac{SR}{\Delta V_{out, MAX}}$$

$$F_PBW = \frac{SR}{2\pi V_{out, MAX}}$$

CONCLUSION: Given an OpAmp The output can move w/ a maximum slope dV/dt set by either the SR or $I_{out, MAX}$.

- if There is no $C_{out} \rightarrow$ There is no limitation due to $I_{out, MAX}$
 \rightarrow The limitation is given by SR
- if There is $C_{out} \rightarrow$ The limitation is given by the most limiting factor
 - if $\frac{I_{out, MAX}}{C_{out}} < SR \rightarrow \left. \frac{dV_{out}}{dt} \right|_{MAX} = \frac{I_{out, MAX}}{C_{out}}$
 - if $SR < \frac{I_{out, MAX}}{C_{out}} \Rightarrow \left. \frac{dV_{out}}{dt} \right|_{MAX} = SR$