

```
int function(char*str){
    if(*str != '\0'){
        if((*str < 'a' || *str > 'z') &&
            (*str < 'A' || *str > 'Z')){
            return 1 + function(str + 1);
        }
        else{
            return function(str + 1);
        }
    }
    return 0;
}
```

'C'	'1'	'A'	'0'	'1'	'2'	'\0'
-----	-----	-----	-----	-----	-----	------

→ 3

2	0	/	1	1	\	0	6
---	---	---	---	---	---	---	---

L	U	G	A	-	0	6
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'0' → = 0

'1' → = 1

'2' → = 2

'0' = 48 INT

'9' = 57

INT FUNZIONE (CHAR* STR) {

IF (*STR != '0') {

IF (*STR >='0' && *STR <='9') {

RETURN (*STR - '0') + FUNZIONE (STR + 1);

} ELSE {

RETURN 0 + FUNZIONE (STR + 1);

}

}

} RETURN 0;

(#5(-r))

'0'

↑
48

-

'0'

↑
48

=

0

↑
0

```
void ricorsivaNumStr (char *str){  
    if(*str != '\0'){  
        if(*str >= '0' && *str <= '9'){  
            (*str) = '#';  
        }  
        ricorsivaNumStr(str + 1);  
    }  
}
```