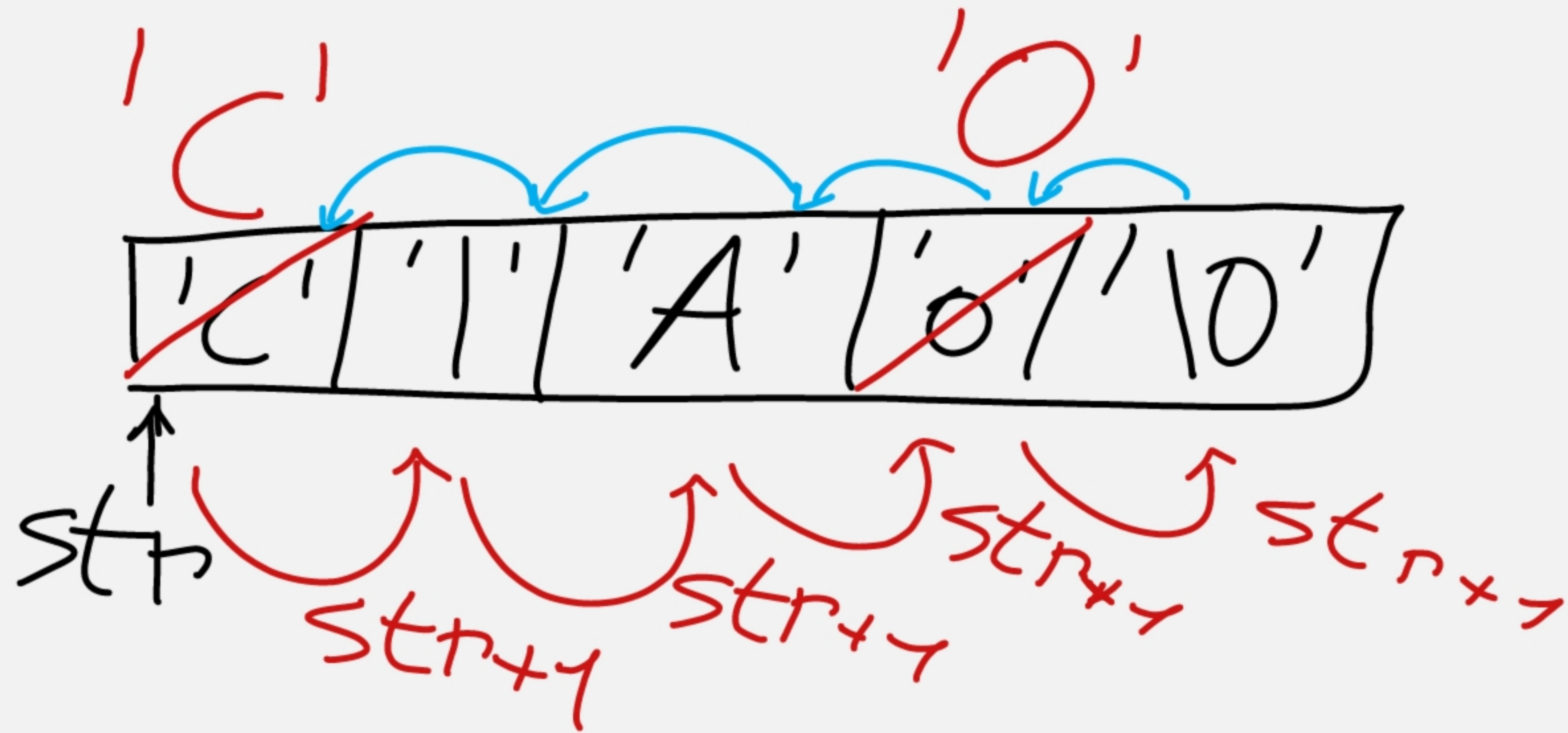


ES 1

```
1 void funzione(char *str){
2     if (*str != '\0'){
3         if (*str >= 'a' && *str <= 'z'){
4             *str = *str - 32;
5         }
6     }
7     funzione(str+1);
8 }
```

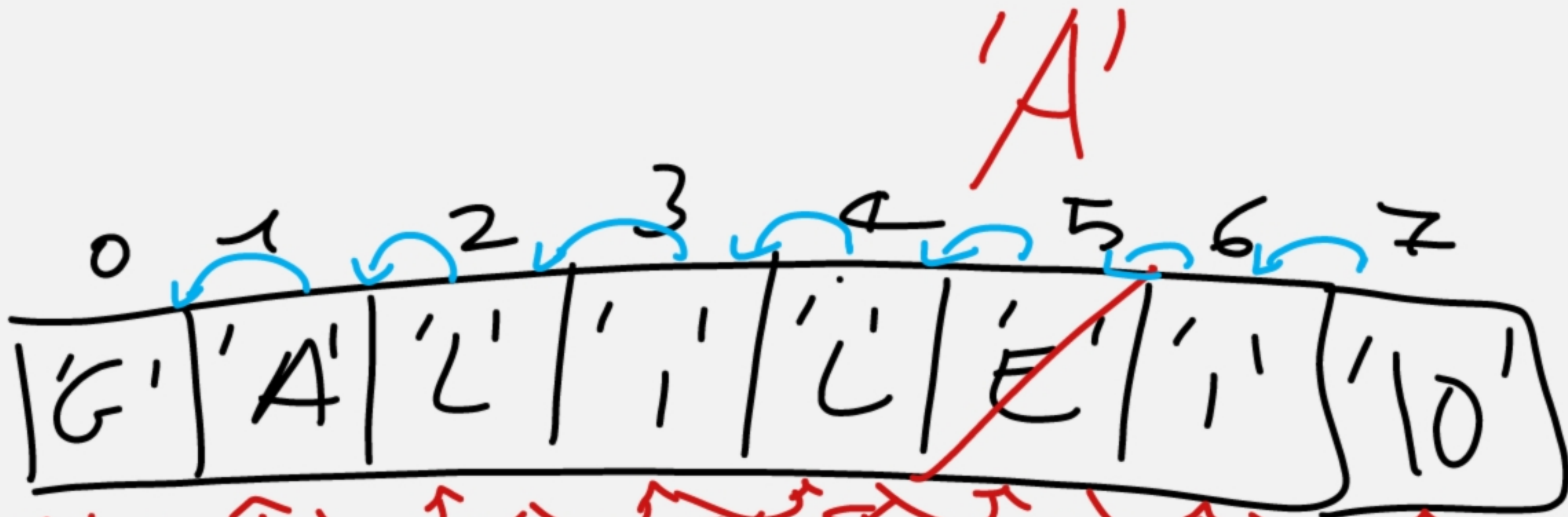


ES 1

0

5

```
void Funzione(char *str, int inizio, int fine){  
: if(*str != '\0'){  
:   if(inizio == fine){  
:     *str = 'A';  
:   }  
:   Funzione(str++, inizio++, fine);  
: }  
}
```

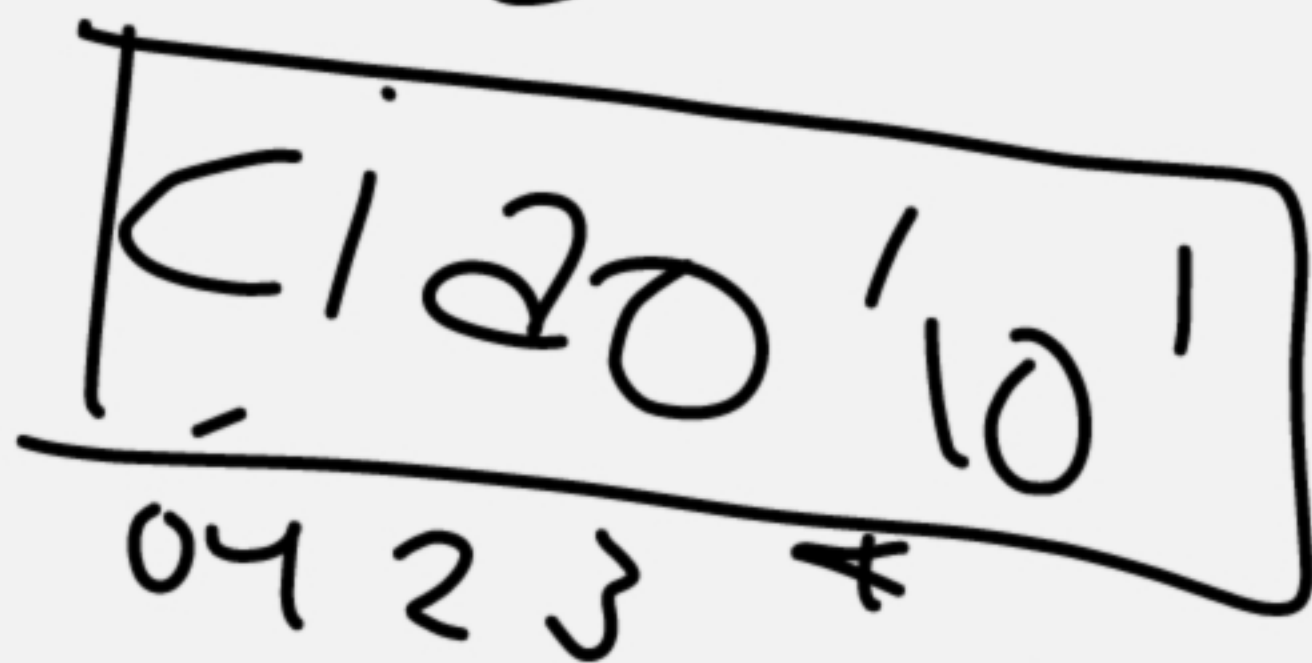



String pointers: str_n , str_{n+1} , str_{n+2} , str_{n+3} , str_{n+4} , str_{n+5} , str_{n+6} , str_{n+7}

in/zio = ~~0~~

~~1~~ ~~2~~ ~~3~~ ~~4~~ ~~5~~ ~~6~~ ~~7~~

fine = 5



ES1

```
void Funzione(char *str, int i, int j) {  
    if (*str != '\0') {  
        if (i < j) {  
            *str = 'B';  
        } else {  
            *str = 'A';  
        }  
        Funzione(str + 1, i + 1, j);  
    }  
}
```

CASE 1

0	1	2	3	4
'c'	'i'	'a'	'o'	'o'

Start

~~$i = 0$~~

B

B

A

A

$j = 2$

$(i < j)$

CASE 2

$i = 0$

$j = 0$

"case"

\Rightarrow

B

B

B

B

CASO 3

$i = 6$

$j = 2$

$(i > j)$

|'c'|'i'|'2'|'o'|'o'|



AAAAA

CASO 4

$i = 6$

$j = 5$

"ci2o" \Rightarrow ~~AAAAA~~