

RETURN :

9 ← SOMMA DI SOLI  
VAL > 0 .



```

int sommaPositivi (Nodo* head) {
    int somma = 0;
    Nodo * TMP = head;
    while (TMP != NULL) {
        if (TMP -> data > 0) {
            somma += TMP -> data;
        }
        TMP = TMP -> next;
    }
    return (somma);
}

```

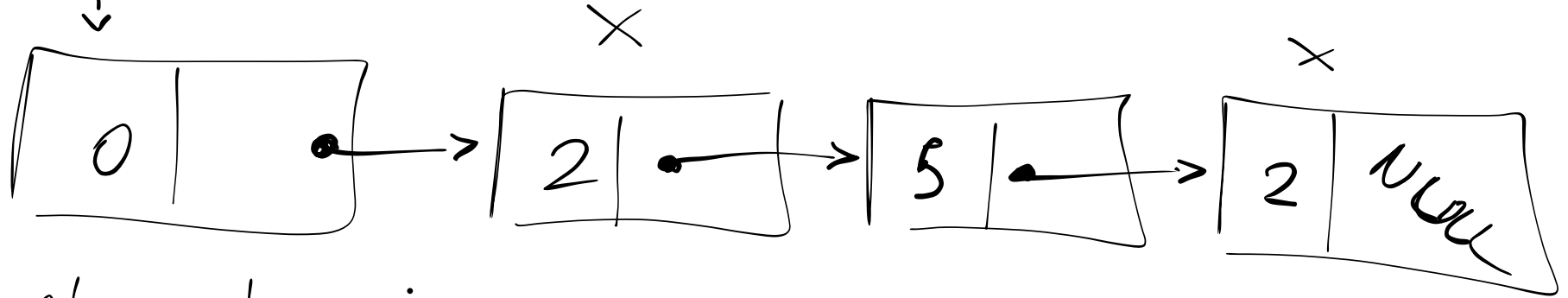
```

int sumPosiRic (Node* head){
    IF (head != NULL) {
        IF (head->data > 0) {
            RETURN head->data + sumPosiRic (head->next);
        }
        RETURN (0 + sumPosiRic (head->next));
    }
    RETURN 0; // CASE BASE (head == NULL)
}

```

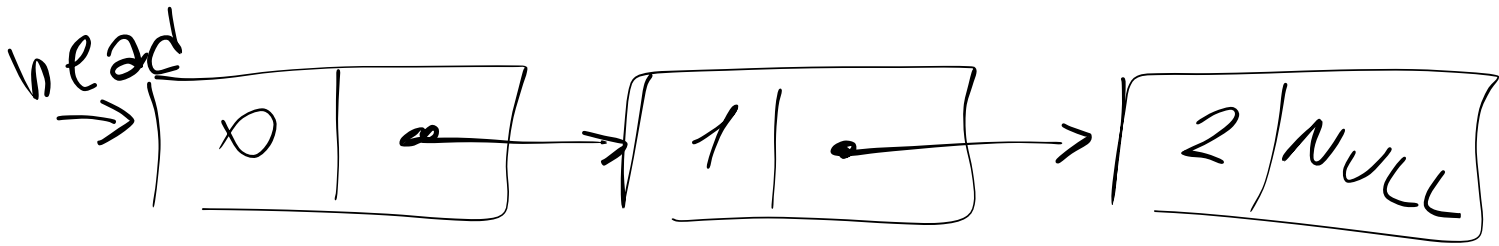
int prodVal (Node\* head, int val) {

head  
↓



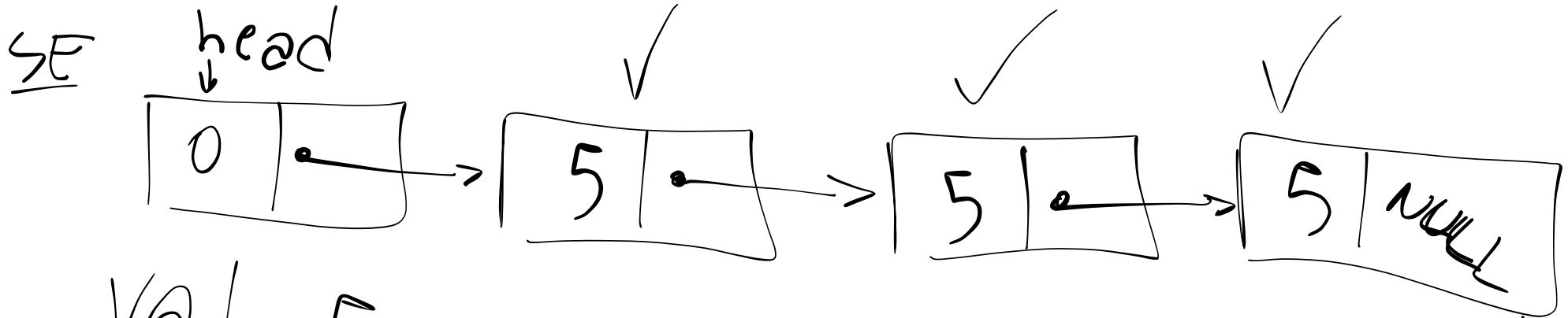
int val = 2;

$$\Rightarrow 2 \cdot 2 = 4$$



val = 2;

⇒ 2



val = 5

⇒ 5 · 5 · 5 = 125

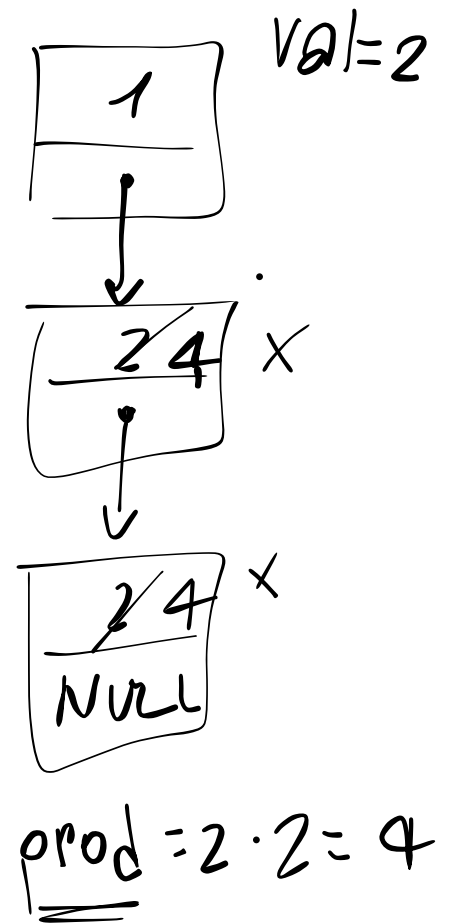
count = 3  
(val count) ∈

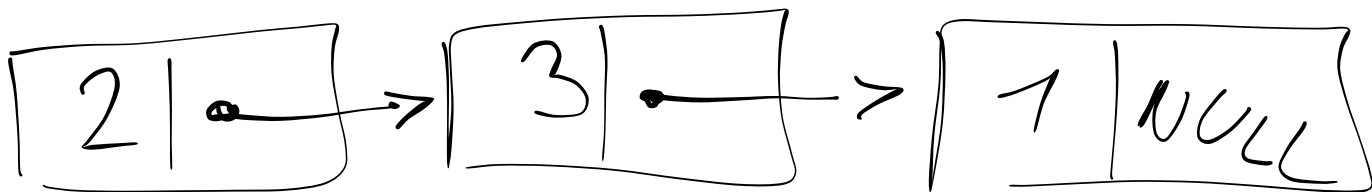
```

int prodVal (Nodo *head, int val){
    int prod = 1; ✓
    Nodo *tmp = head;
    while (tmp != NULL){
        if (tmp->data == val){
            prod = tmp->data * prod;
        }
        tmp = tmp->Next;
    }
    return (prod);
}

```

$== VAL$





VAL = 5

$\Rightarrow ?$

$\rightarrow (0 \parallel 1)$

RA

```
INT PRODOTORVAL(NODO * HEAD, INT VAL){
```

```
    INT MOLT = 0;
```

```
    INT FLAG = 0;
```

```
    WHILE(HEAD != NULL){
```

```
        IF(HEAD->DATA == VAL){
```

```
            FLAG++;
```

```
        }
```

```
        IF(HEAD->DATA == VAL && FLAG == 1){
```

```
            MOLT = MOLT + HEAD->DATA;
```

```
        ELSE IF(HEAD->DATA == VAL && FLAG > 1){
```

```
            MOLT = MOLT + HEAD->DATA;
```



HEAD = HEAD → NEXT;

}

return now;

}

```

INT POWVAL(NODO* HEAD, INT VAL){
    NODO* TMP = HEAD;
    INT CNT = 0;
    WHILE(TMP){
        IF(TMP->DATA == VAL){
            CNT++;
        }
        TMP = TMP->NEXT;
    }
    IF(CNT > 0){
        RETURN (INT) POW(V, CNT);
    } ELSE{
        RETURN 0;
    }
}

```