Formal Methods - 02_Modeling_Transistion_Systems

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material:

 $\label{thm:def:hambout:hambo$

1 Transistion Systems as Kripke Models

Kripke models are used to describe reactive systems:

- 1. nonterminating systems with **infinite** behaviours (ex. communication protocols, hw circuits);
- 2. represent the **dynamic evolution** of modeled systems;
- 3. a state includes values to state variables, program counters, content of communication channeles.
- 4. can be animated and validated before their actual implementation

Kripke model: formal definition

- 1. S = a finite set of states
- 2. I = set of initial states
- 3. $R = \text{set of transisitions rules } R = S\dot{S}$
- 4. AP = set of boolean variables
- 5. L =labeling of the set and variable $L: S = \rightarrow 2^{AP}$

The set of transitions R is Total, every state has an outgoing link.

In Kripke structures the value of every variable is always assigned in each state.

- 2 Languages for Transition Systems
- 3 Properties of Transition Systems