# Distributed System 1

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February 17, 2020

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#### Defining features

- 1. concurrency
- 2. absence of a global clock
- 3. absence of a shared memory
- 4. independent (and partial) failures

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failure probability: n dependent hosts, p probability of failure \rightarrow availability (1-p)^n failure probability: n independent hosts, p probability of failure \rightarrow availability 1-p^n
```

### 1 Security

## 2 Scalability

- 1. increase number of users, hosts, or resources
- 2. tradeoff between scale and performance

### 3 Transparency

#### 4 Distributed Consensus

synchronization replication and consistency fault tolerance middleware