DATA ANALYTICS

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OUTLINE

- Types of Data:
 - Structured, Semi-structured, Unstructured
- Types of Analytics
 - Descriptive, Predictive, Prescriptive
 - Recall of ML models
 - Propositional vs Relational
 - Discriminative, Generative, Clustering, Associative, Forecast

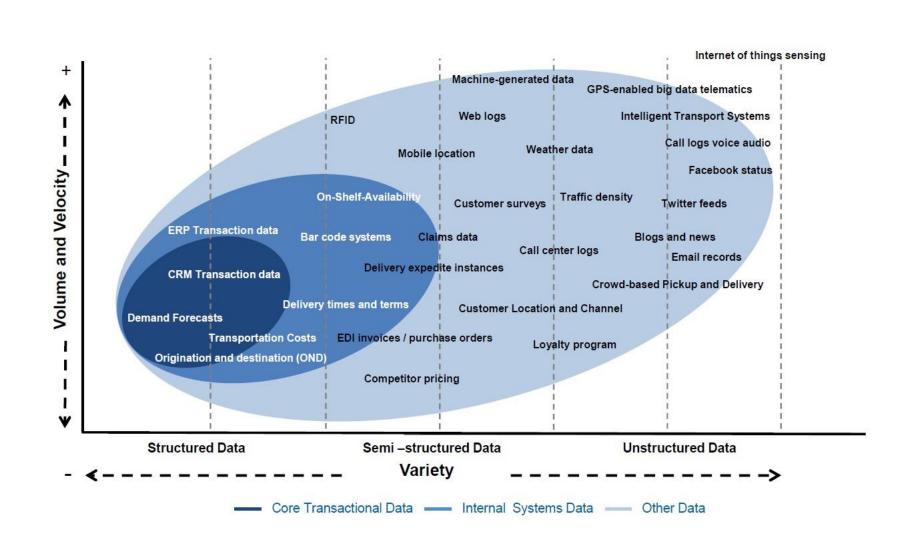
TRENDS LEADING TO DATA FLOOD

- More data is *generated*:
 - Web, text, images ...
 - Business transactions, calls, ...
 - Scientific data: astronomy, biology, etc

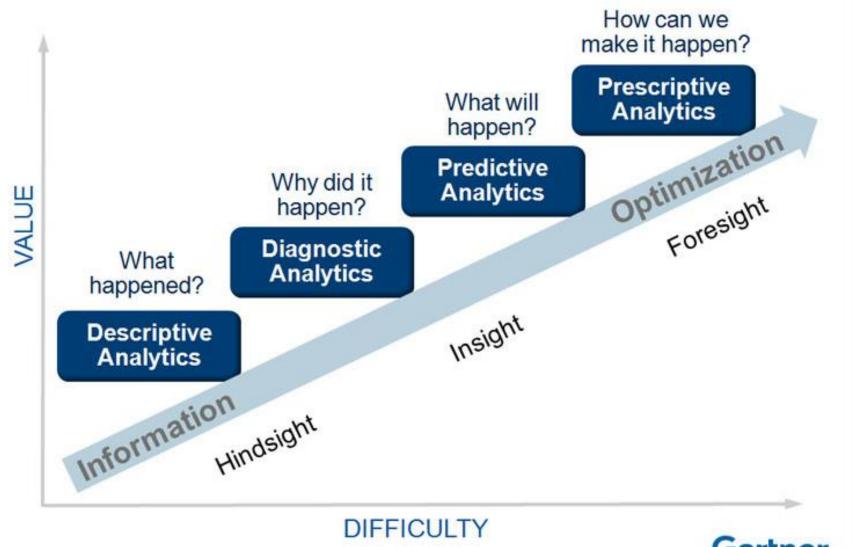
- More data is *captured*:
 - Storage technology faster and cheaper
 - DBMS can handle bigger DB



DATA GROWTH



TYPES OF ANALYTICS



Gartner

DATA PRE-PROCESSING

Missing data...feature reduction...unbalanced dataset

WHY DATA PREPROCESSING?

- Data in the real world is dirty
 - incomplete: lacking attribute values, lacking certain attributes of interest, or containing only aggregate data
 - noisy: containing errors or outliers
 - inconsistent: containing discrepancies in codes or names
- No quality data, no quality mining results!
 - Quality decisions must be based on quality data
 - Data warehouse needs consistent integration of quality data
 - Required for both OLAP and Data Analytics!

MAJOR TASKS

outliers=exceptions!

Data cleaning

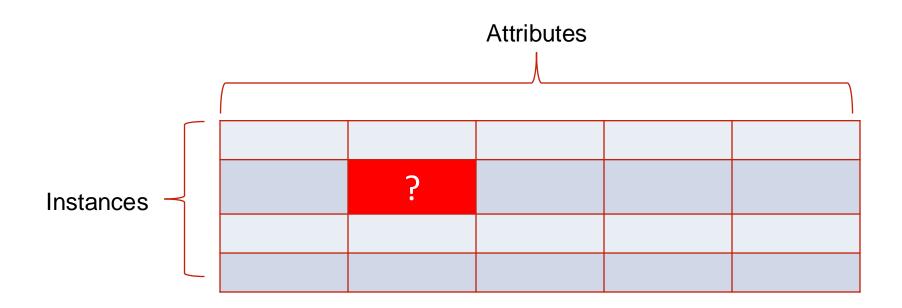
- <u>Fill in missing values</u>, <u>smooth noisy data</u>, identify or remove outliers, and resolve inconsistencies
- Data integration
 - Integration of multiple databases or files
- Data transformation
 - Normalization and aggregation
- Data reduction
 - <u>Feature selection</u>, feature extraction

DATA CLEANING

- Data cleaning tasks
 - Fill in missing values
 - Smooth out noisy data

WHAT IS A MISSING VALUES?

• A *missing value* is an empty cell in the table that represents a dataset



WHY CAN DATA BE INCOMPLETE?

- Attributes of interest are <u>not available</u> (e.g., customer information for sales transaction data)
- Data were not considered important at the time of transactions, so they were <u>not recorded!</u>
- Data not recorder because of misunderstanding or <u>malfunctions</u>
- Data may have been recorded and later <u>deleted</u>!
- Missing/unknown values for some data

WHY MISSING VALUES ARE IMPORTANT?

- Three reasons:
 - Loss of efficacy: less patterns extracted from data or conclusions statistically less strong
 - <u>Complications</u> in handling and analyzing the data. Methods are in general not prepared to handle them
 - Bias resulting from differences between missing and complete data.

WHY CAN DATA BE NOISY?

- Faulty instruments for data collection
- Human or computer <u>errors</u>
- Errors in data transmission
- <u>Technology</u> limitations (e.g., sensor data come at a faster rate than they can be processed)
- Inconsistencies in naming <u>conventions</u> or data codes (e.g., 2/5/2002 could be 2 May 2002 or 5 Feb 2002)
- <u>Duplicate</u> tuples, which were received twice should also be removed

CHARACTERIZATION OF MISSING VALUES

- Three categories of missing values
 - Missing Completely At Random (MCAR), when the distribution of an example having a missing value for an attribute does not depend on either the observed data or the missing data
 - Missing At Random (MAR), when the distribution of an example having a missing value for an attribute depends on the observed data, but does not depend on the missing data
 - Not Missing At Random (NMAR), when the distribution of an example having a missing value for an attribute depends on the missing values.
- Depending on the type of missing value, some of the handling methods will be suitable or not

STRATEGIES FOR MISSING VALUES HANDLING

- **Ignore** instances/attributes with missing values
 - Simplest approach. Allows the use of unmodified data mining methods
 - Only practical if there are few examples with missing values.
 Otherwise, it can introduce bias
- Convert the missing values into a new value
 - Use a special value for it => 'missing', '?', 'NA'
- <u>Imputation</u> methods
 - Assign a value to the missing one, based on the rest of the dataset
 - Use the unmodified data mining methods

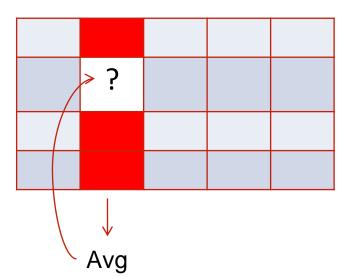
IMPUTATION METHODS

 As they extract a model from the dataset to perform the imputation, they are <u>suitable for MCAR</u> and <u>MAR</u> types of missing values

- Not suitable for NMAR type of missing data
 - It would be necessary in this case to go back to the source of the data to obtain more information

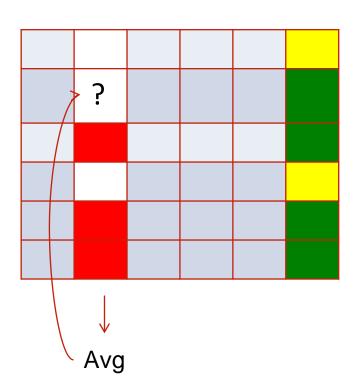
MOST COMMON (MC) VALUE

- If the missing value is **continuous**
 - Replace it with the <u>mean</u> value of the attribute for the dataset
- If the missing value is <u>discrete</u>
 - Replace it with the <u>most frequent value</u> of the attribute for the dataset
- Simple and fast to compute
- Assumes that each attribute presents a normal distribution



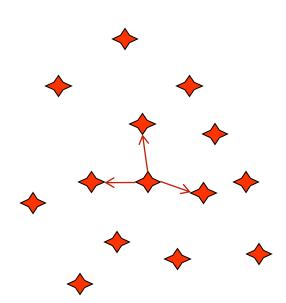
CONCEPT MOST COMMON (CMC) VALUE

- Refinement of the MC policy
- The MV is replaced with the <u>mean</u>/most frequent value computed from the instances <u>belonging</u> to the <u>same class</u>
- Assumes that the distribution for an attribute of all instances from the same class is normal



IMPUTATION WITH K-NEAREST NEIGHBOUR

- k-NN machine learning algorithm
 - Given an unlabeled new instance
 - Select the *k* instances from the training set most similar to the new instance
 - Predict the majority class from these *k* instances
- k-NN for MV imputation
 - Select the *k* nearest neighbours
 - Replace the MV with the most frequence/mean value from these k instances



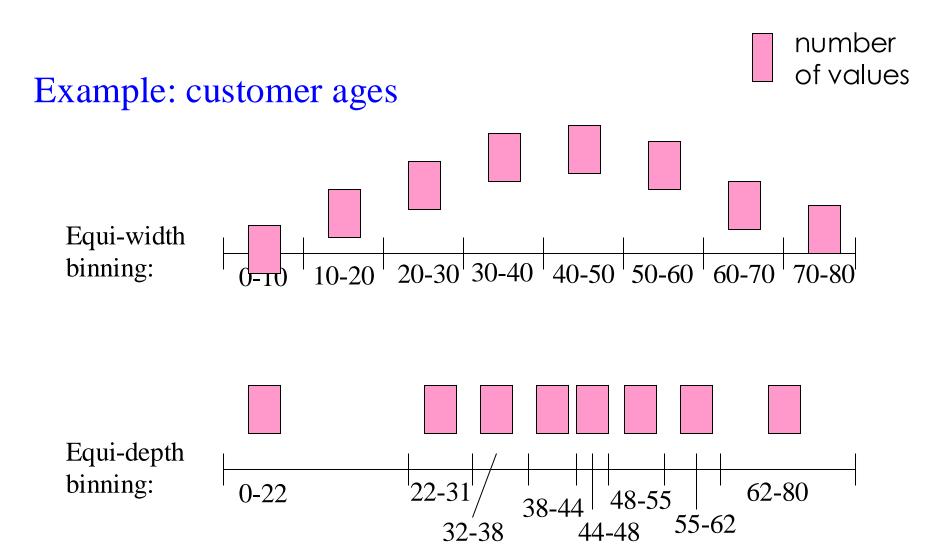
HOW TO HANDLE NOISY DATA? SMOOTHING TECHNIQUES

- Binning method:
 - first sort data and partition into bins
 - then one can smooth by bin means, smooth by bin median, smooth by bin boundaries, etc.

SIMPLE DISCRETIZATION METHODS: BINNING

- Equal-width (distance) partitioning:
 - It divides the range into N intervals of equal size: uniform grid
 - if A and B are the lowest and highest values of the attribute, the width of intervals will be: W = (B-A)/N.
 - The most straightforward
 - But outliers may dominate presentation
 - Skewed data is not handled well.
- Equal-depth (frequency) partitioning:
 - It divides the range into N intervals, each containing approximately same number of samples
 - Good data scaling good handing of skewed data

SIMPLE DISCRETIZATION METHODS: BINNING



SMOOTHING USING BINNING METHODS

• Sorted data for price (in dollars): 4, 8, 9, 15, 21, 21, 24, 25, 26, 28, 29, 34

* Partition into (equi-depth) bins:

- Bin 1: 4, 8, 9, 15

- Bin 2: 21, 21, 24, 25

- Bin 3: 26, 28, 29, 34

* Smoothing by bin means:

- Bin 1: 9, 9, 9, 9

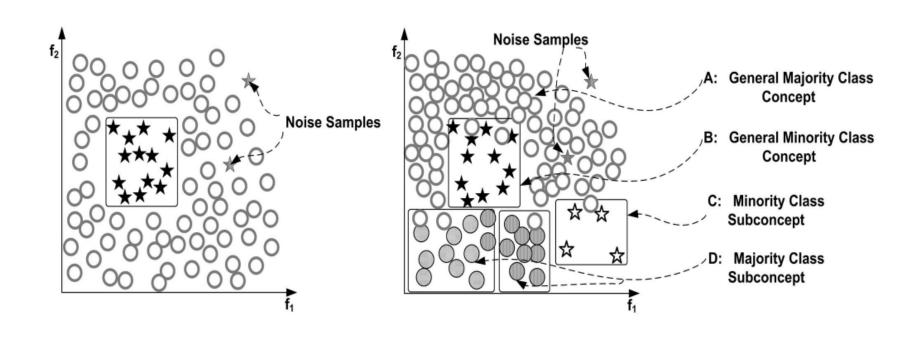
- Bin 2: 23, 23, 23, 23

- Bin 3: 29, 29, 29, 29

UNBALANCED DATA

- Sometimes, classes have very <u>unequal frequency</u>
 - Attrition prediction: 97% stay, 3% attrite (in a month)
 - medical diagnosis: 90% healthy, 10% disease
 - eCommerce: 99% don't buy, 1% buy
 - Security: >99.99% of Americans are not terrorists
- Similar situation with multiple classes
- Majority class classifier can be 97% correct, but useless

UNBALANCED DATA



HANDLING UNBALANCED DATA

If we have two classes that are very unbalanced, then how can we evaluate our classifier?

BALANCING UNBALANCED DATA

• With two classes, a good approach is to build **BALANCED** train and test sets, and train model on a balanced set

 Oversampling: select desired number of minority class instances and add equal number of randomly selected majority class

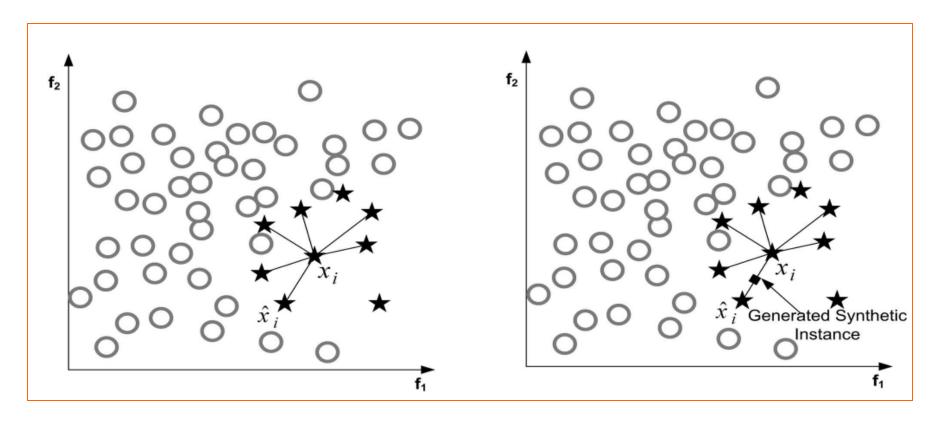
• <u>Undersampling</u>: select desired number of majority class instances and remove equal number of randomly selected minority class

BALANCING UNBALANCED DATA

- Baseline Methods
 - Random over-sampling
 - Random under-sampling
- Over-sampling Methods
 - <u>Smote</u>
- Under-sampling Methods
 - Tomek links
 - Condensed Nearest Neighbor Rule
 - One-sided selection
 - CNN + Tomek links
 - Neighborhood Cleaning Rule
- Combination of Over-sampling method with Under-sampling method
 - Smote + Tomek links
 - Smote + ENN

OVERSAMPLING

• Synthetic Minority Oversampling Technique (SMOTE)



OVERSAMPLING

Synthetic Minority Oversampling Technique (SMOTE)

```
1 Algorithm: SMOTE ( d is Dataset, N is integer, k is integer ) return (dOut is
   Dataset)
   Data: N is the proportion of over-sampling
          k is the number of neighbors considered to create new instances
   Result: dOut is the new re-sampled data set
 2 var
      numNewNeigh, numMin, i is integer
      currEx, newEx, selectedNeigh is Example
      att is Attribute
      dOut, neighbors is Dataset
 8 numMin := number of instances of the minority class in <math>dOut
 9 i := 0
10 dout := d
11 while i < numMin do
      currEx := get the ith example of the minority class
12
      neighbors := get the k nearest neighbors of the minority class closer to currEx
13
      numNewNeigh := N
14
      while numNewNeigh > 0 do
15
          selectedNeigh := randomly get a neighbor from neighbors
16
         /* create a new example of the minority class
          forall attribute att do
17
             newEx[att] := curEx[att] + (currEx[att] - selectedNeigh[att]) \cdot rand(0,1)
18
19
         numNewNeigh := numNewNeigh - 1
20
         dout := addExample(dout, newEx)
21
22
      \mathbf{end}
23
      i := i + 1
24 end
25 return dout
```

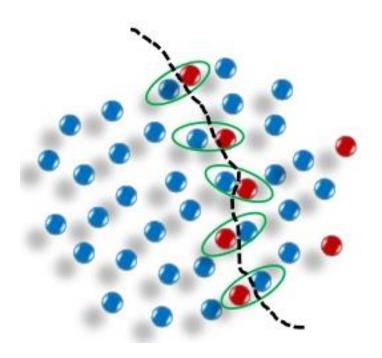
UNDERSAMPLING

Tomek Link Method

- A **Tomek Link** is a pair of instances $\langle E_i, E_j \rangle$ of different class from the dataset for which there is no other example E_k in the dataset that is closer to any of them
- The collection of Tomek Links in the dataset define the *class frontiers*
- This undersampling method removes all examples from the majority class that do not belong to Tomek Links

UNDERSAMPLING

Tomek Link Method



UNDERSAMPLING

```
1 Algorithm: TomekLinks (d is Dataset)
   Data: d is the training data set
   Result: Collection of Tomek links represented as pairs of examples
 2 var
      setTomek is PairsExamples
      exMin, exMaj, ex is TrainingExample
      dst is double
6 end
7 forall example of the majority class exMaj in d do
      forall example of the minority class exMin in d do
          dst = dist(exMin, exMaj)
         if \neg \exists ex \in d | dist(ex, exMin) < dst \lor dist(ex, exMaj) < dist then
10
             cjtTomek := addLink (cjtTomek, < exMin, exMaj >)
11
         end
12
13
      end
14 end
```

WHY FEATURE REDUCTION?

Why even think about Feature Reduction?

- The information about the target class is **inherent in the variables**!
- Naive <u>theoretical</u> view: More features
 - => More information
 - => More discrimination power.
- In <u>practice</u>: many reasons why this is not the case!



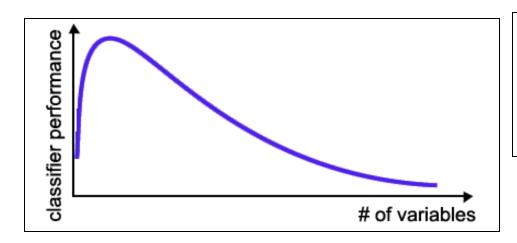


WHY FEATURE REDUCTION?

- Many explored domains have hundreds to tens of thousands of variables/features with many irrelevant and redundant ones!
- In domains with many features the underlying probability distribution can be very complex and very hard to estimate (e.g. dependencies between variables)!
- Irrelevant and redundant features can "confuse" learners!
- Limited training data!
- Limited computational resources!
- Curse of dimensionality!

CURSE OF DIMENSIONALITY

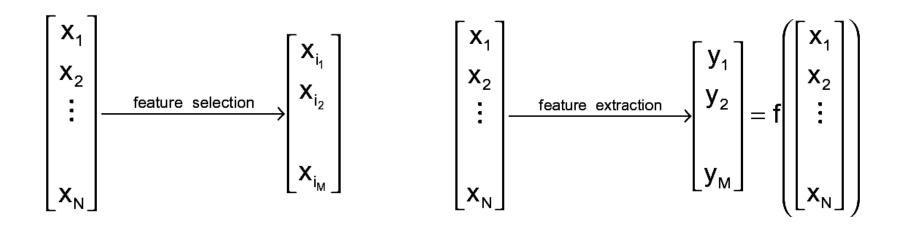
- The required number of samples (to achieve the same accuracy) grows exponentionally with the number of variables!
- In practice: number of training examples is fixed!
 - => the classifier's performance usually will degrade for a large number of features!



In many cases the information that is lost by discarding variables is made up for by a more accurate training in the lower-dimensional space!

FEATURE SELECTION VS FEATURE EXTRACTION

- Two general approaches for dimensionality reduction
 - Feature extraction: Transforming the existing features into a lower dimensional space
 - Feature selection: Selecting a subset of the existing features without a transformation



FEATURE SELECTION

- Given a feature set $x = \{x_i \mid i = 1...N\}$ find a mapping $y = f(x):R^N > R^M$ with M<N, such that the transformed feature vector y_i preserves (most of) the information or structure in R^N .
- An <u>optimal mapping</u> y = f(x) will be one that results in no increase in the minimum probability of error
 - There is no systematic way to generate non-linear transforms
 - The selection of a particular subset of transforms is problem dependent
 - Feature extraction is commonly limited to linear transforms: y=Wx
 - Other techniques: Principal Component Analysis, Kernel Methods

FEATURE SELECTION

• Given a feature set $\mathbf{x} = \{x_i \mid i=1...N\}$ find a subset $\mathbf{x}_M = \{x_{i1}, x_{i2}, ..., x_{iM}\}$, with M<N, that optimizes an objective function J(Y), e.g. P(correct classification)

Feature Selection is necessary in a number of situations

- Features may be expensive to obtain
- Want to extract meaningful rules from your classifier
- When you transform or project, measurement units (length, weight, etc.) are lost
- Features may not be numeric (e.g. strings)

Methods:

- Filters
- Wrappers

FILTERS

- Filters requires:
 - A <u>search strategy</u> to select candidate subset
 - An objective function to evaluate the candidates
- Search strategy
 - Exhaustive search combinations $\begin{picture}(20,0) \put(0,0){\line(0,0){100}} \put(0,0){\line($
 - Exhaustive evaluation of 10 out of 20 features involves 184756 feature subsets => unfeasible!
 - <u>Heuristics</u>
 - Sub-optimal feature space, but efficient!

FILTERS: VARIABLE RANKING

Given a set of features F

Variable Ranking is the process of ordering the features by the value of some scoring function (which usually measures feature-relevance)

- Resulting set:
 - a permutation of $F: F = \{f_{i_1}, ..., f_{i_j}, ..., f_{i_n}\}$ with $S: F \rightarrow f$
 - the score $S(f_i)$ is computed from the training data, estimating some measure of f_i .
- By convention **a high score** is indicative for **a relevant feature**.

$$S(f_{i_j}) \ge S(f_{i_{j+1}}); \quad j = 1,...,n-1;$$

FILTERS: RANKING CRITERIA

Information Gain:

- The number of "bits of information" gained by knowing the features
- A good feature A can contribute, indipendently on each other feature, to reduce the uncertainty of class C given the value of the feature A.

$$IG(C, A) = H(C) - H(C|A)$$

$$H(C) = \sum_{k=1}^{K} P(c_k) \log P\left(\frac{1}{c_k}\right) \qquad H(C|A) = \sum_{k=1}^{K} \sum_{t=1}^{T} P(c_k, a_t) \log \frac{P(a_t)}{P(c_k, a_t)}$$

(probabilities are estimated from frequency counts)

FILTERS: SUBSET EVALUATION

- Correlation-based Feature Selection (CFS):
 - A good feature subset S contains g features highly correlated with a specific class value, yet uncorrelated with the
 others classes

how predictive of the class the set of features S is $M_{S} = \frac{k\overline{r_{cf}}}{\sqrt{k + k(k-1)\overline{r_{ff}}}}$

redundancy among the features

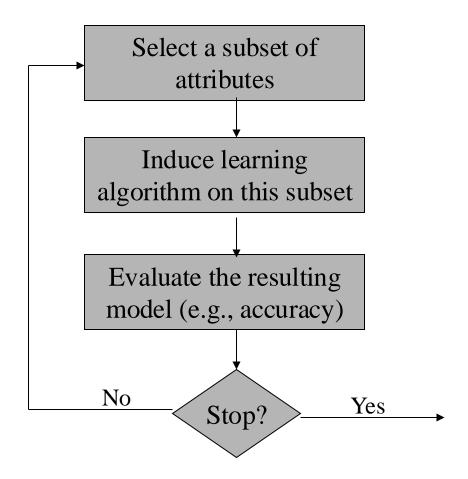
- k denotes the number of features in the subset S
- r_{cf} is the mean feature-classcorrelation
- r_{ff} is the means feature-feature intercorrelation.

WRAPPERS

- Learner is considered a black-box
- Interface of the black-box is used to score subsets of variables according to the predictive power of the learner when using the subsets.
- Results vary for different learners
- One needs to define:
 - how to search the space of all possible variable subsets?
 - how to assess the prediction performance of a learner?

WRAPPERS

- "Wrap around" the learning algorithm
- Must therefore always evaluate subsets
- Return the best subset of attributes
- Apply for each learning algorithm
- Use same search methods as before



WRAPPERS

- The problem of finding the optimal subset is NP-hard!
- A wide range of heuristic search strategies can be used.
- Two different classes:
 - Forward selection:
 - start with empty feature set and add features at each step
 - Backward elimination:
 - start with full feature set and discard features at each step
- Predictive power is usually measured on a validation set or by cross-validation
- By using the learner as a black box wrappers are universal and simple!
- Criticism: a large amount of computation is required.