# Francesco Santagati

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"Different isn't always better, but better is always different."

## **Skills**

**Programming** Java, Kotlin, PHP, Javascript, SQL, C# (Unity3D) **Frameworks** Android, Gradle, Laravel, AngularJS, Vue.js, JQuery **IDE & Tools** Android Studio, IntelliJ IDEA, GIT, Jenkins, Unix shell, AWS

CG / Game Dev Blender, Unity3D Languages Italian, English

## **Experience**

Synesthesia srl Turin, Italy

ANDROID DEVELOPER Jan. 2016 - ACTUAL

• Development of native Android applications (RxJava, Coroutines, Dagger)

• Maintainer of a skeleton project used as a scaffolding tool for new apps.

Ennova srl Turin, Italy

PHP DEVELOPER Jun. 2014 - Dec. 2015

- · Lead developer of Vodafone Logistics B2C platform project that interconnects Vodafone SAP with Poste Italiane carriers to delivery materials to
- Development of a CRM platform in PHP based on Yii framework. The project consists in a N-tier architecture developed by a team of 15 members including functional analysts and developers.

Ennova srl Turin, Italy

JUNIOR ANDROID AND WEB DEVELOPER

Jun. 2013 - Jun. 2014

• Cross-platform mobile apps developed in Javascript using Phonegap Cordova framework.

#### **Presentation**

**Droidcon Italy 2017** 

Turin, Italy

SPEAKER: <ANDROID: ADAPTABLE ARCHITECTURE FOR AGENCIES

Apr. 2017

· We shared our experience in the designing and development of an architecture that can be suitable for a wide range of apps with different purpose and complexity, both from a technical and strategic point of view.

### Education

#### **University of Turin**

Turin, Italy

**B.D. IN COMPUTER SCIENCE** 

Sep. 2012 - Apr. 2019

- Course: Sistemi per il Trattamento dell'Informazione
- · Vote: 94/110

# Extracurricular Activity \_\_\_\_\_

**Global Game Jam** 

Catania, Italy

DESIGNER & 3D MODELER

29-30 Jan. 2011

• Modeling game objects with Blender.

· Partecipated in design, development and art of a simple infinity run game.

MARCH 7, 2022