

- resetFailedTries : void

TType : Enum

withdrawal = 1 lodgment = 2 changePin = 3

Transaction

- Transaction (type : TType, cardNumber : int, amount:

- Transaction (id : int, type : TType, cardNumber : int, amount: int) getType(): TType - getCardNumber() : int - getAmount() : int

+ id : int

+ type : TType + cardNumber : int + amount : int

+ box3 : CashBox + internals : Internals + box4 : CashBox + stacker : StackerBox - Constructor Constructor - powerOn : void - canPayFromBoxes (valueToPay : float) : boolean - displayScreen (status : TerminalStatus) payFromBoxes (valueToPay : float) : void getStackerValue : int emptyStacker : void TerminalStatus : Enum cashInserted(value : int) waiting = 1 enterPin = 2 optionScreen = 3 - updateCashBox(positionID : int, newQuantity : int) : void has has a Api CashBox StackerBox + connectionString + positionID : int + valueInserted : int + noteValue : int - StackerBox(currentValue Constructor() + noteQuantity : int - anyDatabaseCalls : typeRequired getInsertedValue : int - CashBox (positionID : int, - cashInserted(value : int) : noteValue : int. void noteQuantity: int) emptyStacker : void getPosition : int getValue : int getQuantity : int

- updateQuantity (newQuantity : int) : void

+ box1 : CashBox

+ box2 : CashBox

Internals

Terminal

+ currentATMCard : ATMCard

+ anv attributes needed