



Autonomous and Mobile Robotics - group project presentation

# QUADRUPED GAIT GENERATION BASED ON IS-MPC

**Samuele Sabatucci (M1745198)**

**Leonardo Salustri (M1762556)**

**Francesco Scotti (M1758391)**

**Prof. G. Oriolo**

**Supervisor: F. M. Smaldone**

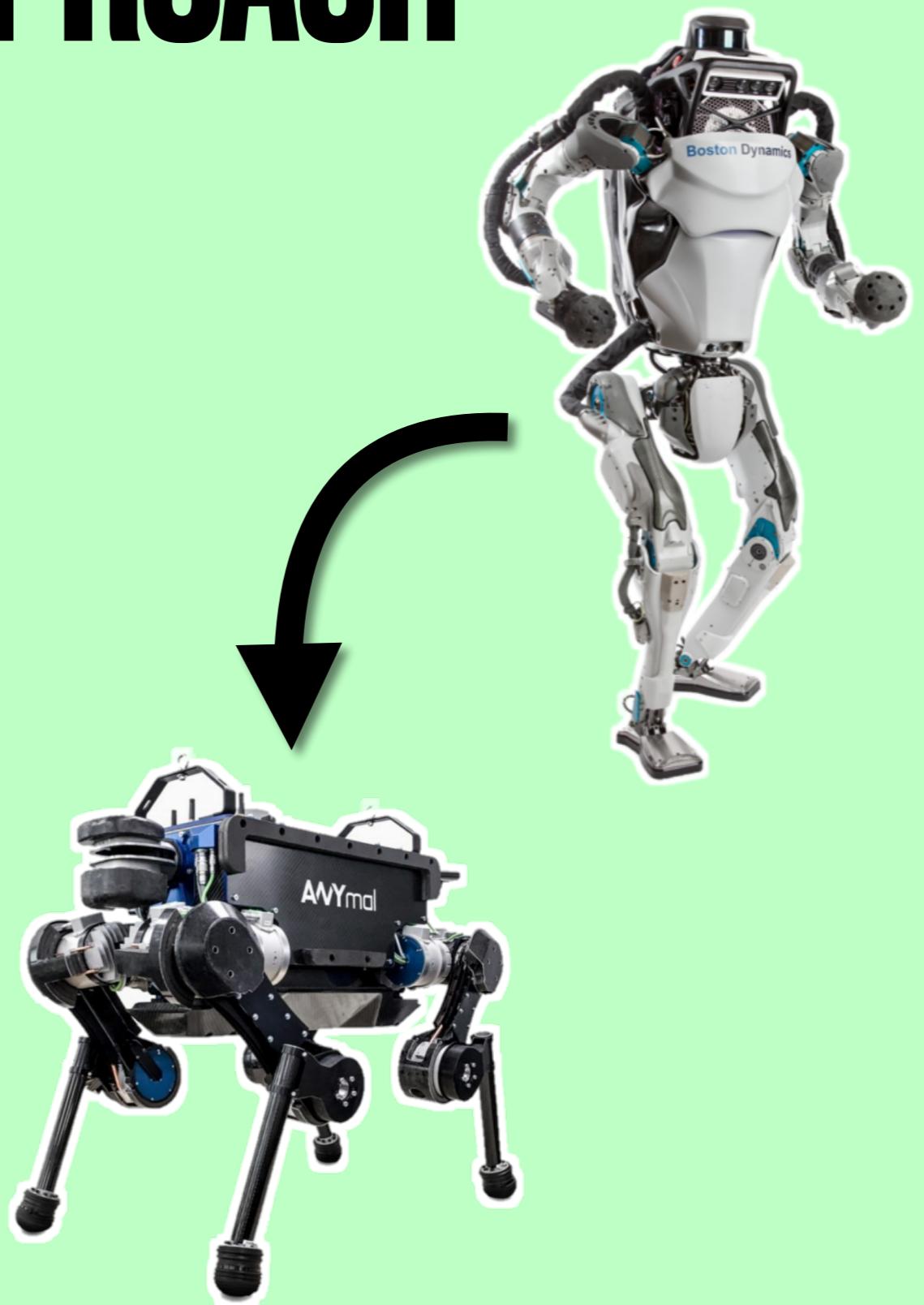
# STATE OF THE ART

- Due to non linearity of quadruped simplified model as inverted pendulum is used.
- Commonly the classic approach aims to let the ZMP lie inside the support polygon with vertex in the contact feet, this constraints are generally nonlinear in the decision variables.
- In a MPC framework this will lead to an increase of decision variables defined as the footsteps.



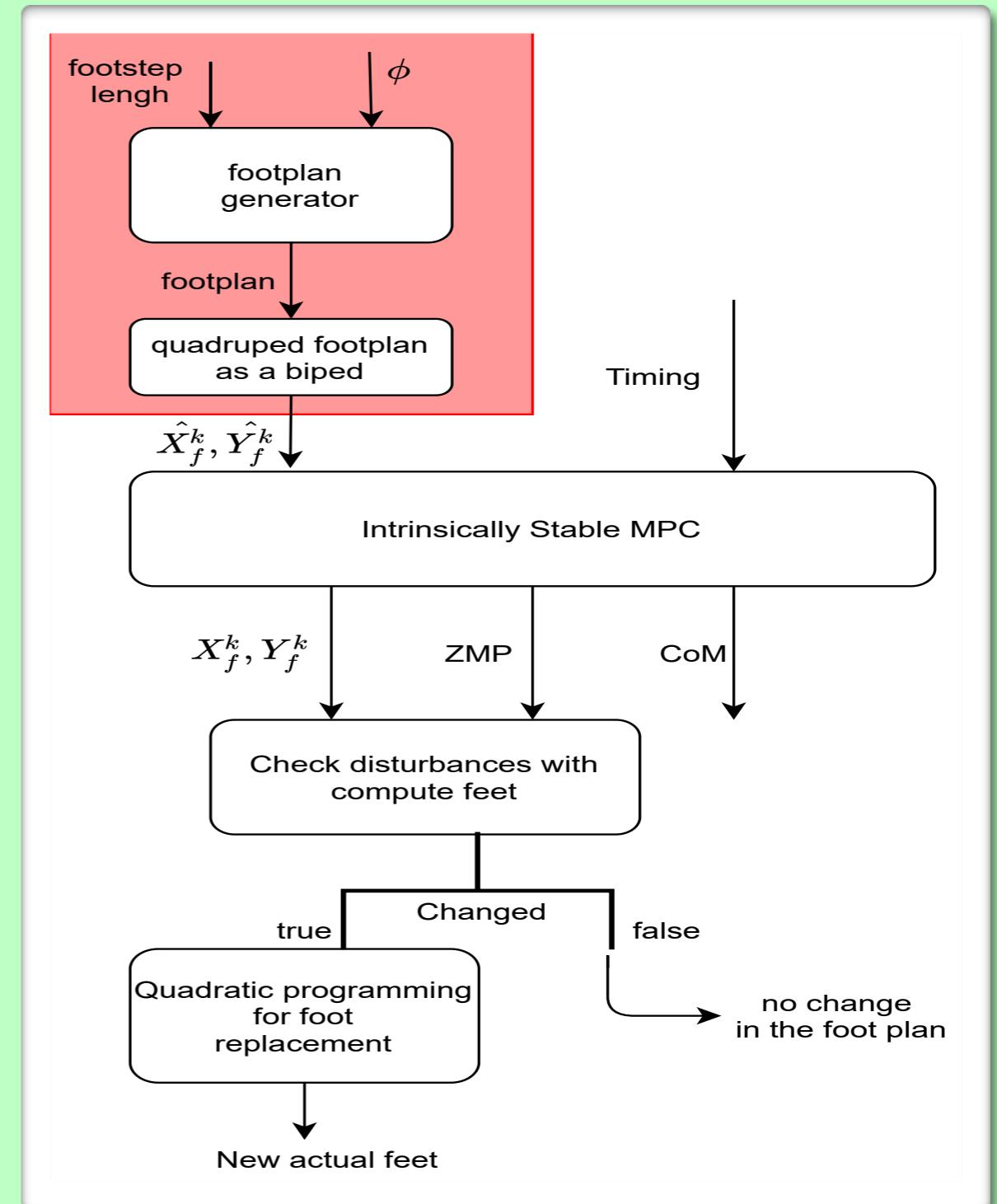
# OUR PROBLEM APPROACH

- Approach the quadruped problem, considering an ideal humanoid:
  - Computationally less intensive.
  - Linear ZMP constraints.
  - Restrictive approach case.
- Consider then a second QP for the foot replacement.
- Trotting/Walking scenarios.

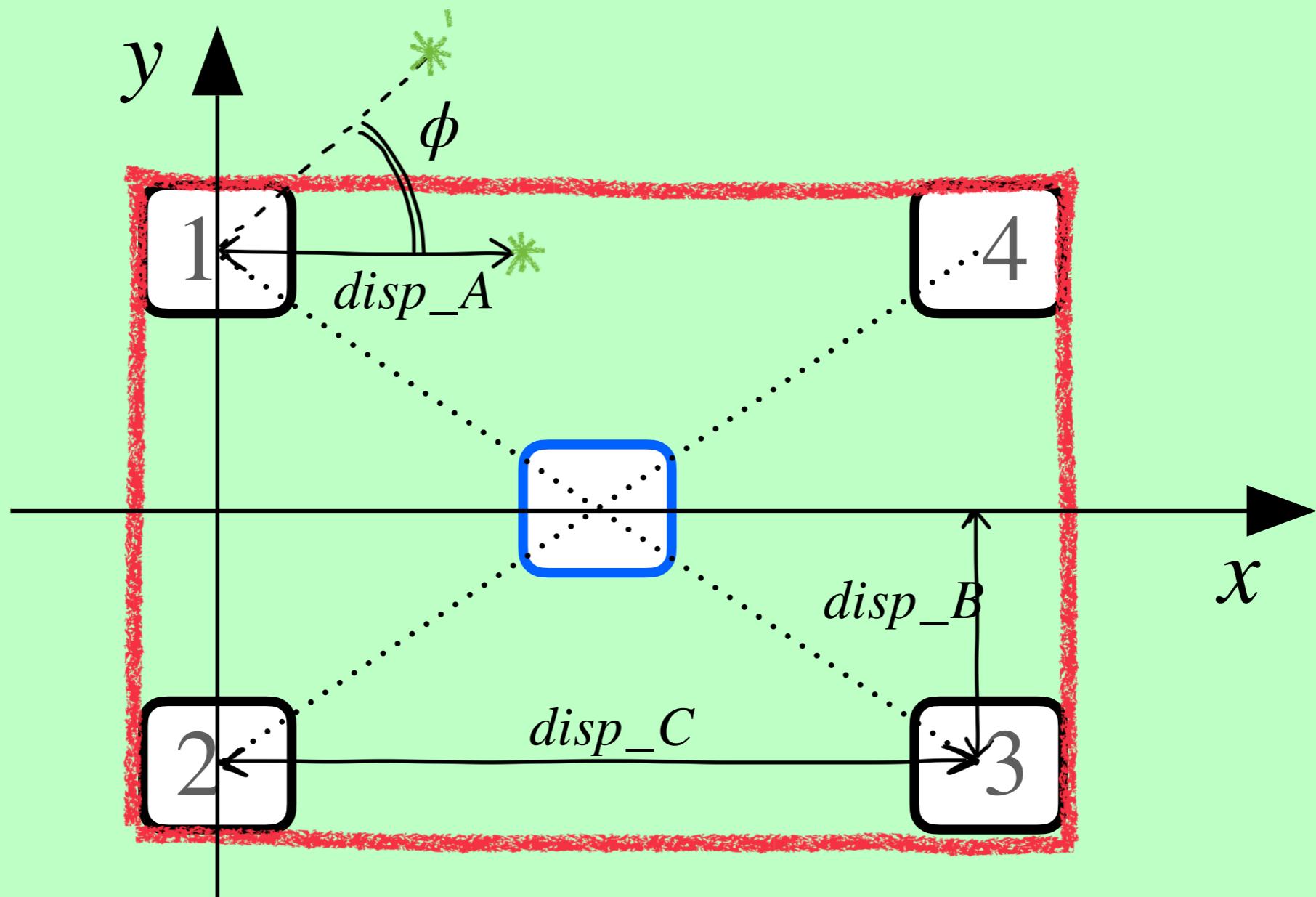


# GENERAL BLOCK DIAGRAM

- Initialization of the foot plan for the quadruped and the ideal biped.
- IS-MPC on the biped.
- Check for eventual disturbances.
- Second QP for the foot replacement.

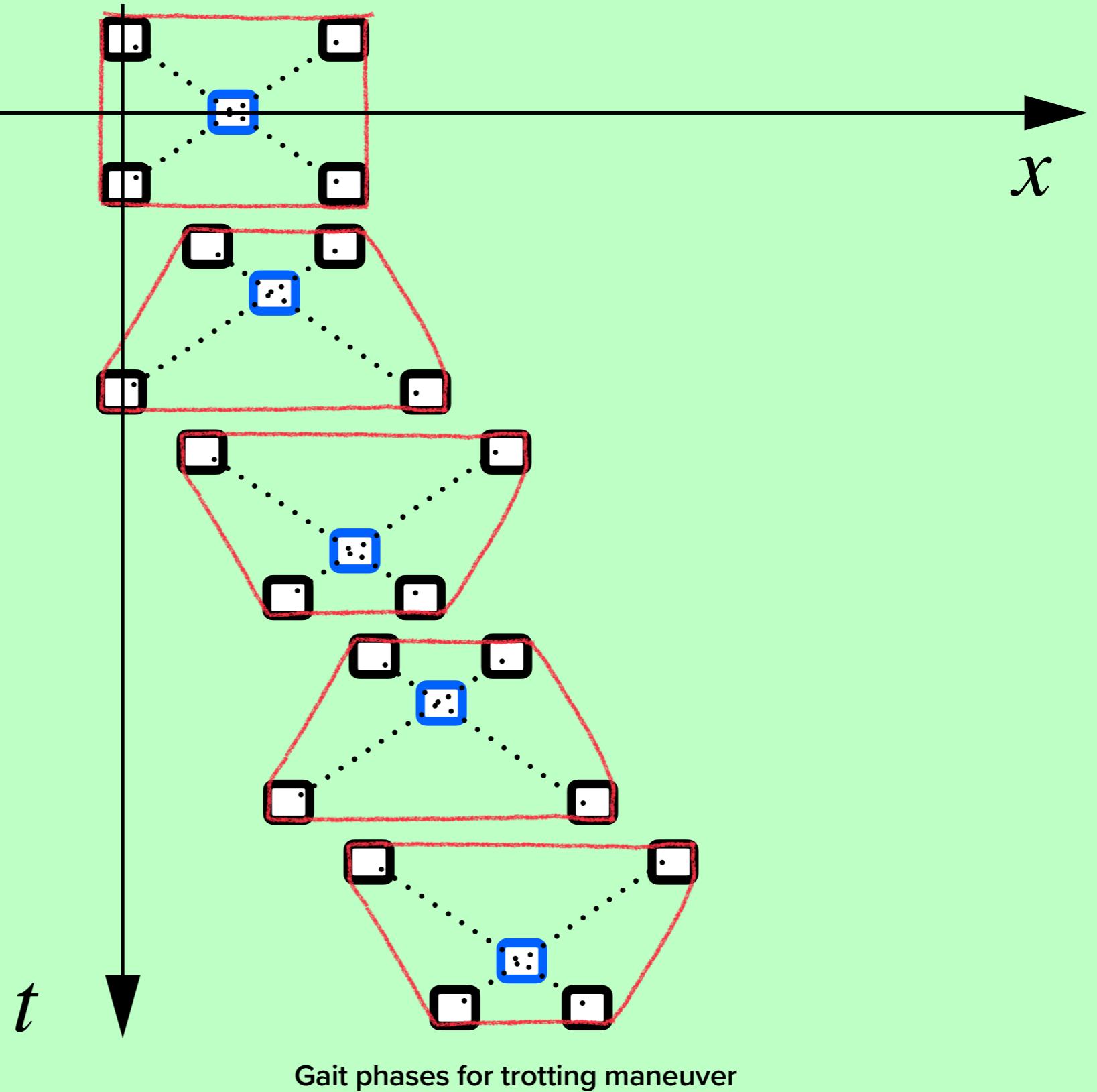


# QUADRUPED PARAMETRIZATION

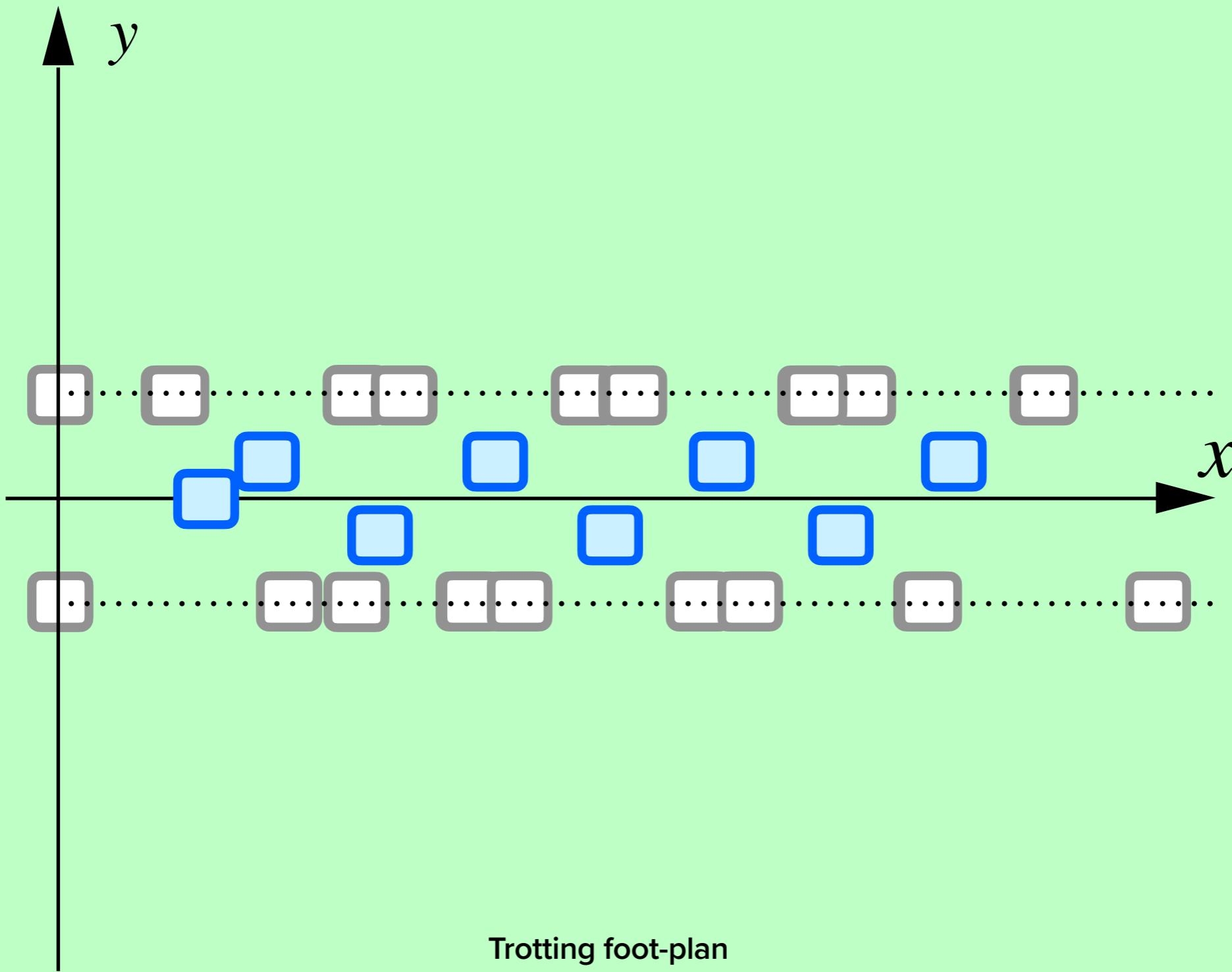


# MAIN IDEA

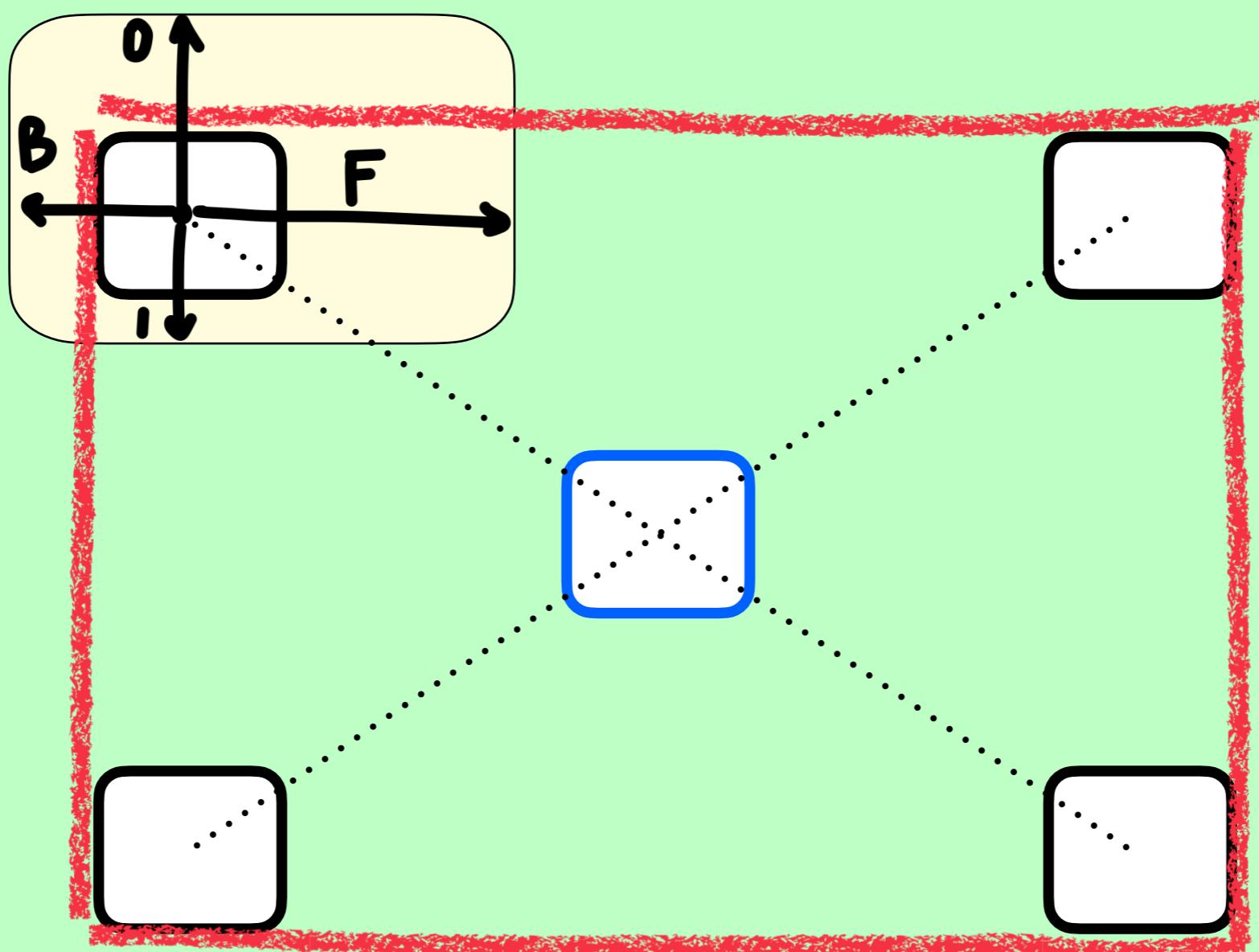
- During time and considering a trotting scenario, the blue squares are the ideal biped steps.
- We exploits these blue squares to feed the IS-MPC QP with a ZMP trajectory that interpolates all them.



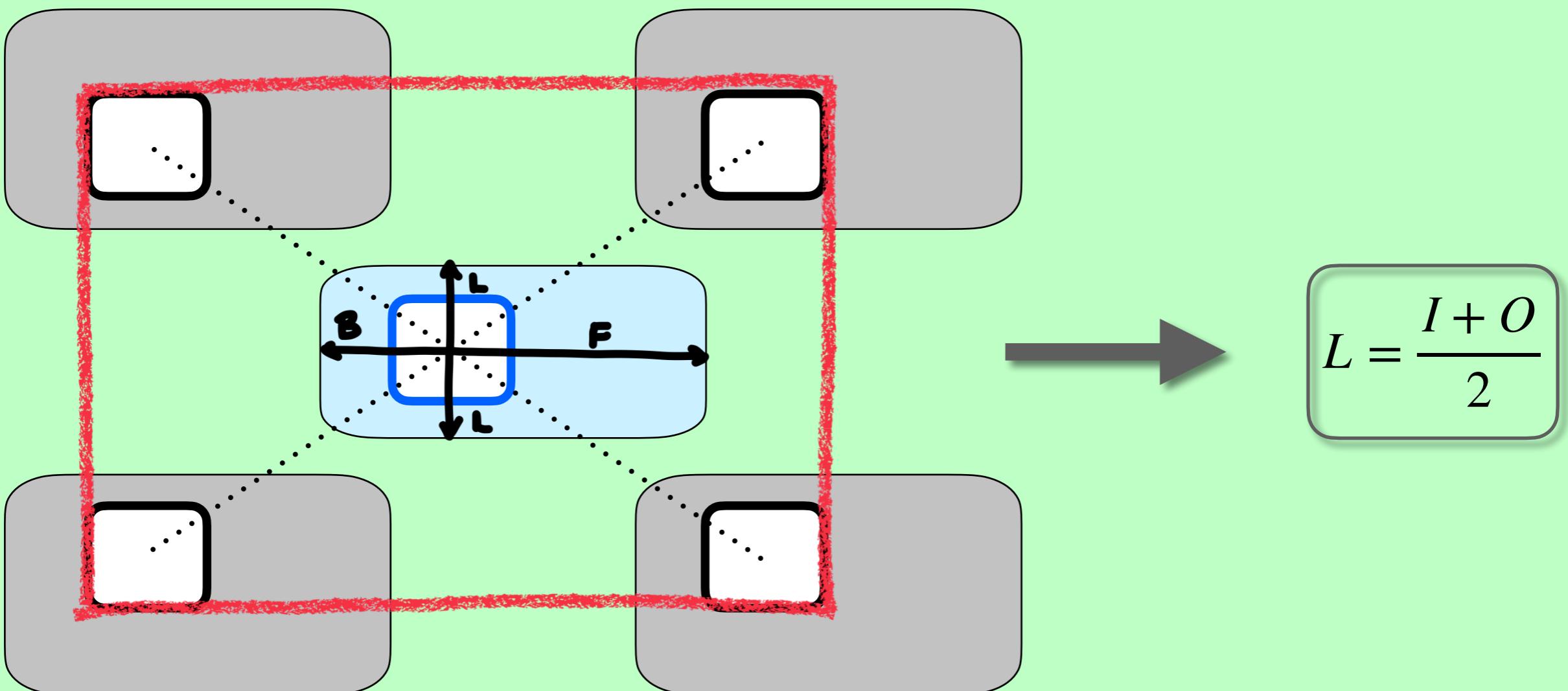
# MAIN IDEA



# FOOT KINEMATIC LIMITATION



# FICTITIOUS FOOT KINEMATIC LIMITATION



# IS-MPC FORMULATION

$$\min_{\dot{X}_z^k, \dot{Y}_z^k} \|\dot{X}_z^k\|^2 + \|\dot{Y}_z^k\|^2 + \beta(\|X_f - \hat{X}_f\|^2 + \|Y_f - \hat{Y}_f\|^2)$$
$$X_f^k, Y_f^k$$

Subject to :

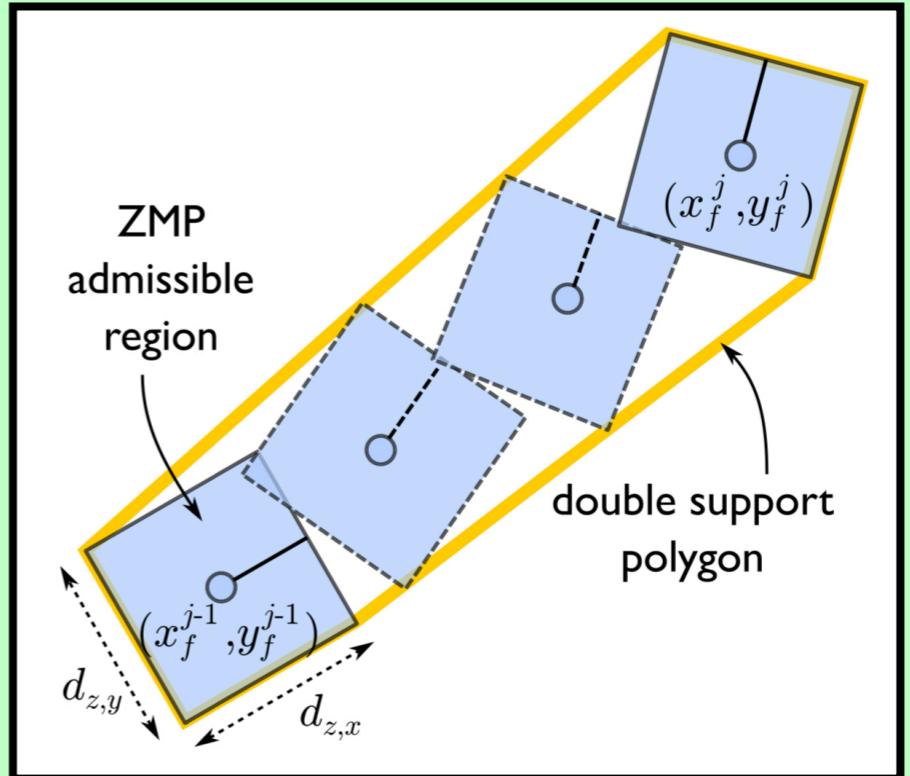
- ZMP constraint
- Kinematic constraint
- Stability constraint for x and y

All the decision variables are collected in vectors, like:

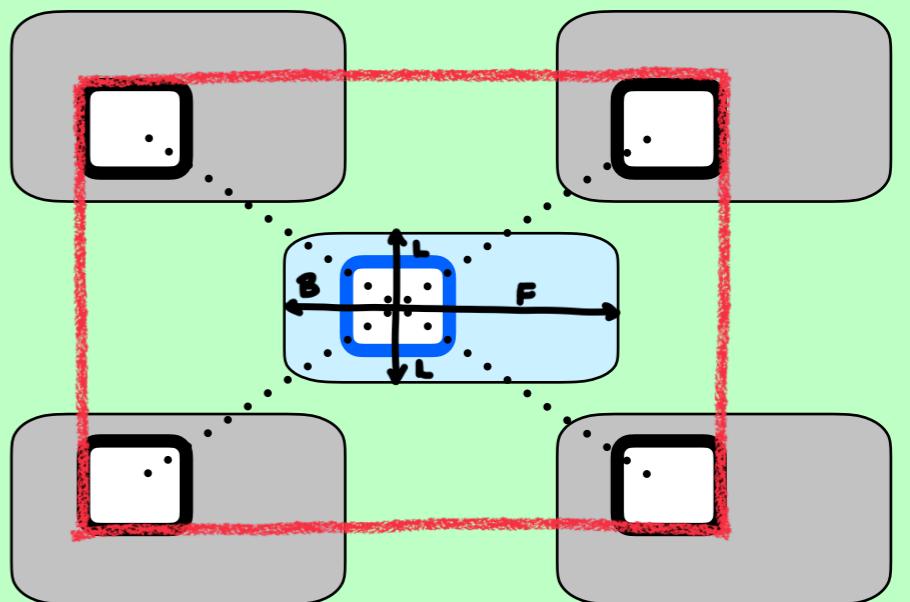
$$\left\{ \begin{array}{lcl} \dot{X}_z^k & = & (\dot{x}_z^k, \dots, \dot{x}_z^{k+C-1})^T \\ \dot{Y}_z^k & = & (\dot{y}_z^k, \dots, \dot{y}_z^{k+C-1})^T \\ X_f^k & = & (x_f^1, \dots, x_f^{F'})^T \\ Y_f^k & = & (y_f^1, \dots, y_f^{F'})^T \end{array} \right.$$

# ZMP & KINEMATIC CONSTRAINT

$$R_j^T \begin{pmatrix} \delta \sum_{l=0}^i \dot{x}_z^{k+l} - x_f^j \\ \delta \sum_{l=0}^i \dot{y}_z^{k+l} - y_f^j \end{pmatrix} \leq \frac{1}{2} \begin{pmatrix} d_{z,x} \\ d_{z,y} \end{pmatrix} - R_j^T \begin{pmatrix} x_z^k \\ y_z^k \end{pmatrix}$$



$$R_{j-1}^T \begin{pmatrix} x_f^j - x_f^{j-1} \\ y_f^j - y_f^{j-1} \end{pmatrix} \leq \pm \begin{pmatrix} 0 \\ disp\_L/2 \end{pmatrix} + \begin{pmatrix} disp\_F \\ disp\_L/2 \end{pmatrix}$$



# STABILITY CONSTRAINT

- Using a change of coordinates, the LIP can be decoupled in stable and unstable dynamics.

$$x_u = x_c + \frac{\dot{x}_c}{\eta}$$

- The decoupled dynamics are:

$$x_s = x_c - \frac{\dot{x}_c}{\eta}$$

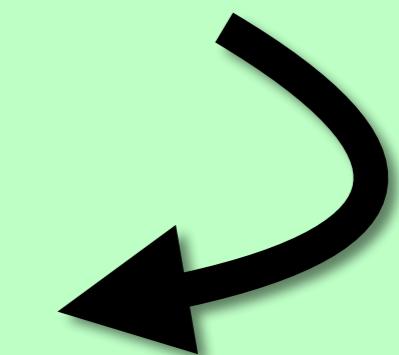
$$\dot{x}_s = \eta(-x_s + x_z) \quad \dot{x}_u = \eta(x_u - x_z)$$

- The CoM is bounded if and only if :

$$x_u^k = \eta \int_{t_k}^{\infty} e^{-\eta(\tau-t_k)} x_z(\tau) d\tau$$

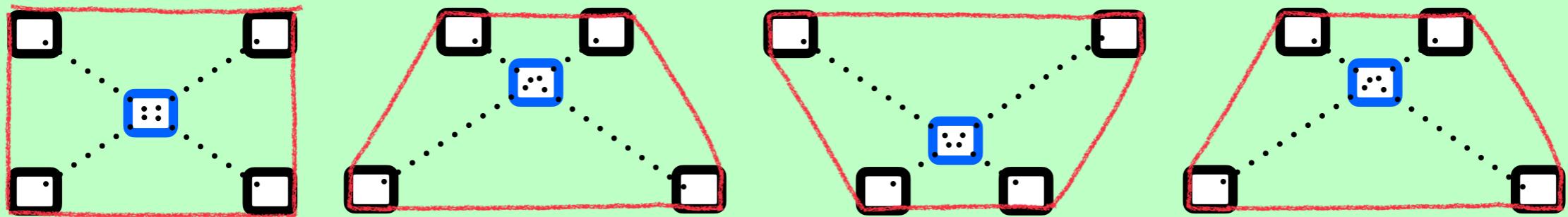
$$\sum_{i=0}^{C-1} e^{-i\eta\delta} \dot{x}_z^{k+1} = - \sum_{i=C}^{\infty} e^{-i\eta\delta} \dot{x}_z^{k+i} + \frac{\eta}{1 - e^{-\eta\delta}} (x_u^k - x_z^k)$$

$$\sum_{i=0}^{C-1} e^{-i\eta\delta} \dot{x}_z^{k+1} = - \sum_{i=C}^{P-1} e^{-i\eta\delta} \dot{x}_{z,ant}^{k+i} - \sum_{i=P}^{\infty} e^{-i\eta\delta} \dot{x}_{z,ant}^{k+i} + \frac{\eta}{1 - e^{-\eta\delta}} (x_u^k - x_z^k)$$



Anticipative tail

# TROTTING



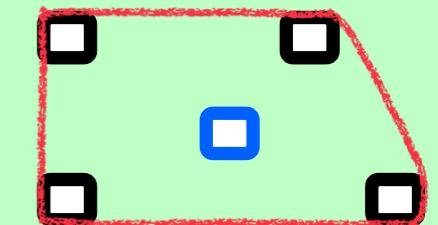
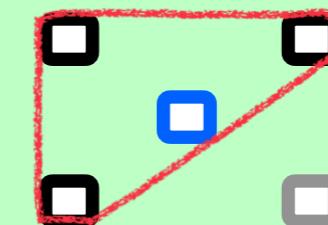
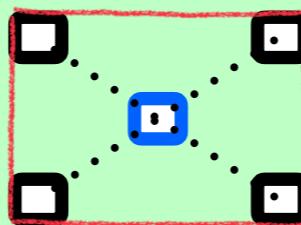
- The idea is to move two opposite leg simultaneously, e.g. **Back\_Left with Front\_Right** and **Back\_Right with Front\_Left**.

Back Left		Back Right		Front Right		Front Left	
x	y	x	y	x	y	x	y
0	disp_B	0	-disp_B	disp_C	-disp_B	disp_C	disp_B
+x_pd	+y_pd	•	•	+x_pd	+y_pd	•	•
•	•	+x_p	+y_p	•	•	+x_p	+y_p
+x_p	+y_p	•	•	+x_p	+y_p	•	•

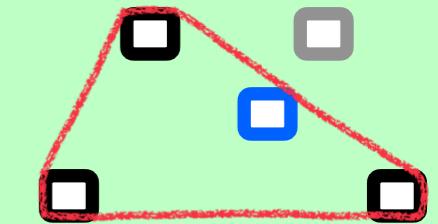
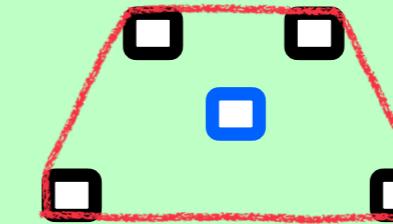
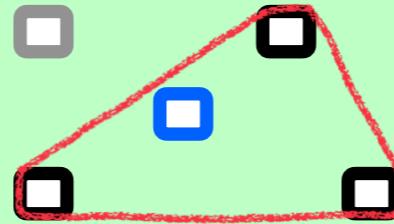
Recursive procedure to generate a trotting gait, starting from an initial feet configuration.

# WALKING

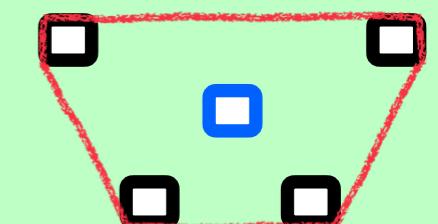
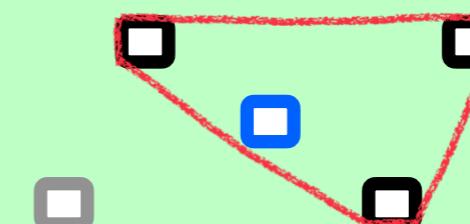
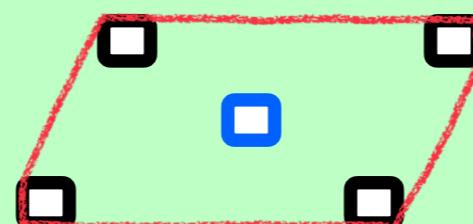
- In the walking scenario instead, the robot is performing the gait just moving one leg at each step.



- It's a static gait.



- During the triangular shape support polygon, we have constrained the ZMP to stay inside the blue square relative to the previous support polygon.

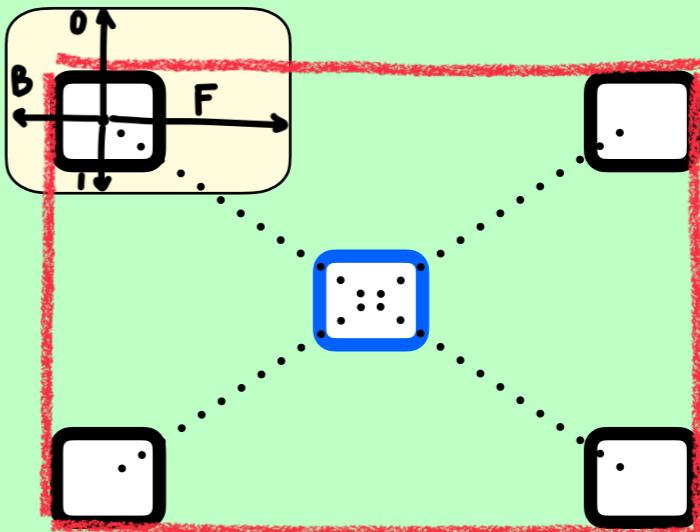


# QP FOR FOOT REPLACEMENT

$$\min_{x_{fl}, y_{fl}, x_{fr}, y_{fr}} (X_{fl} - x_{fl})^2 + (Y_{fl} - y_{fl})^2 + (X_{fr} - x_{fr})^2 + (Y_{fr} - y_{fr})^2$$

Subject to :

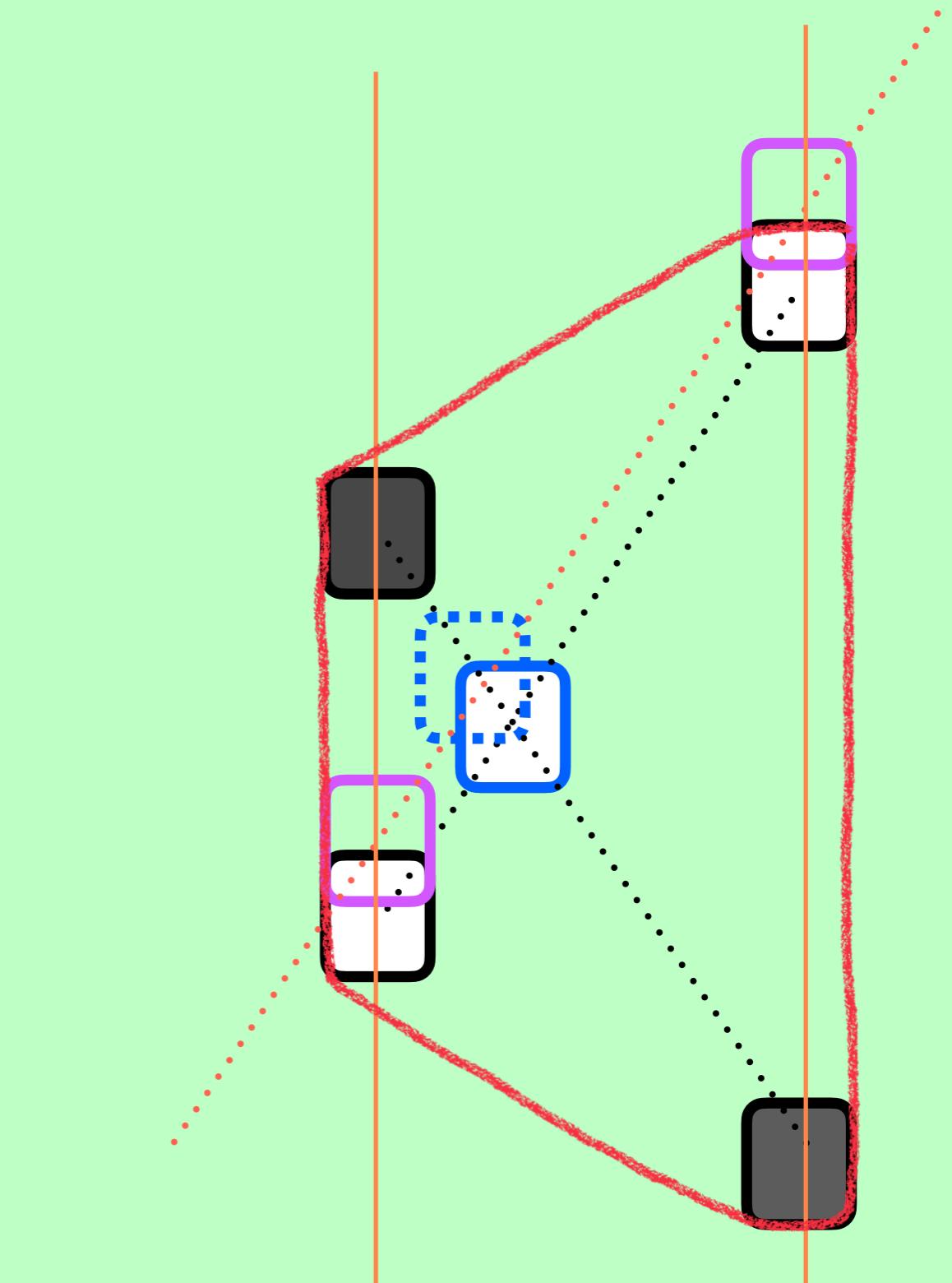
- Kinematic foot constraints



Where the decision variables are the coordinates for left and right foot

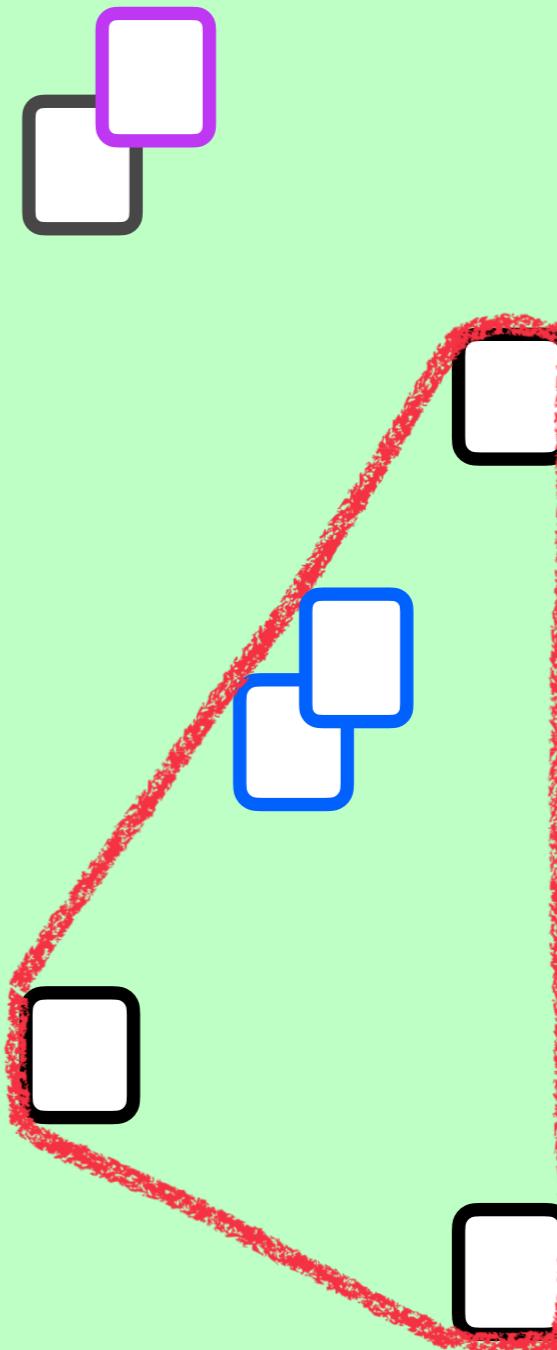
# COMPUTE FEET: TROTTING

- When a disturbance is acting on the robot we recompute the feet prioritizing the gait orientation ( $\phi$  angle).
- The aim of this procedure is to impose that the ZMP at the next step lies inside the double support polygon.



# COMPUTE FEET: WALKING

- In the walking case we try to compensate the error between the actual ZMP coordinates and the predicted ones.
- This is done by adding the aforementioned difference to the free-foot coordinate.

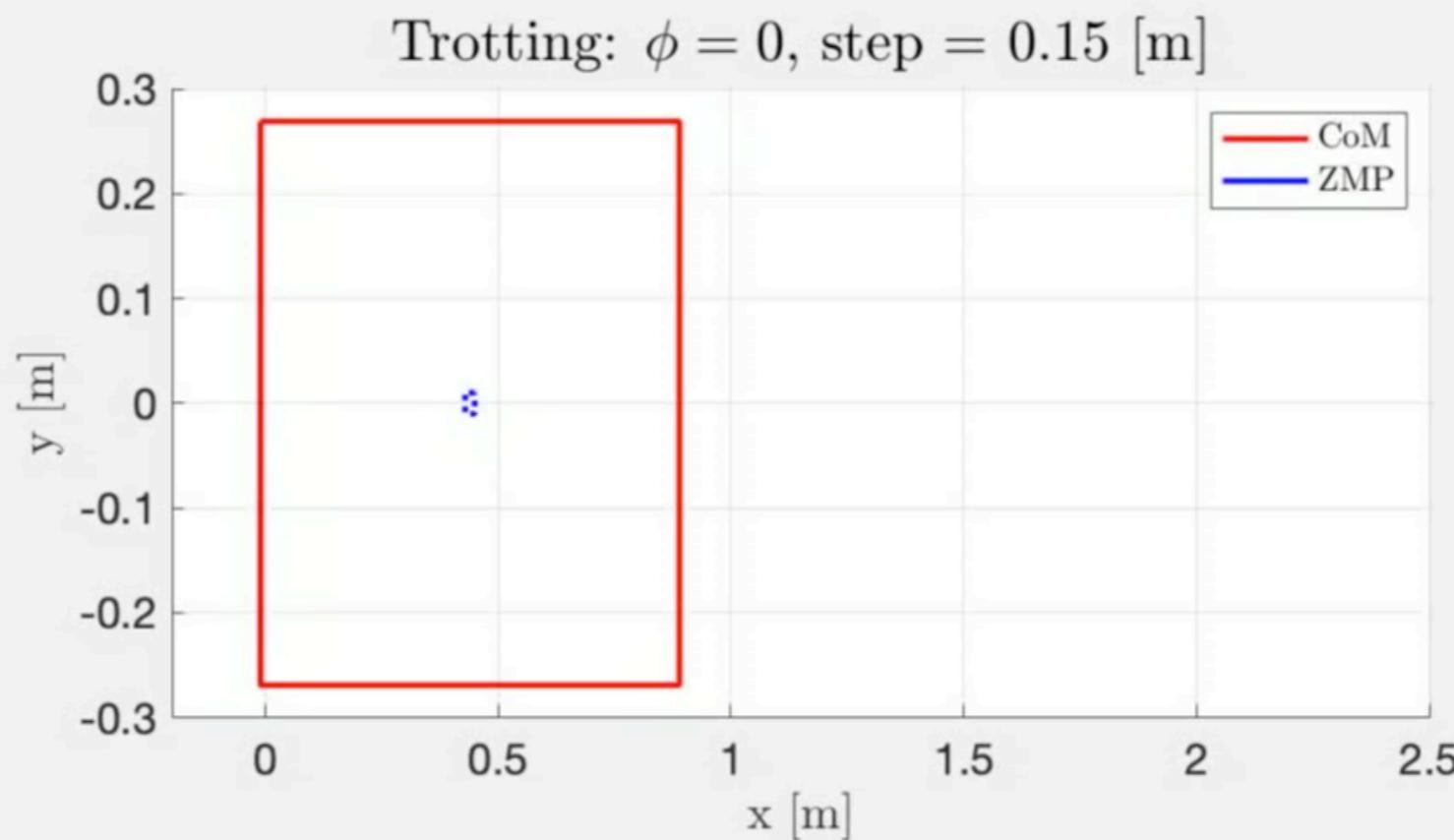


# MATLAB - SIMULATION

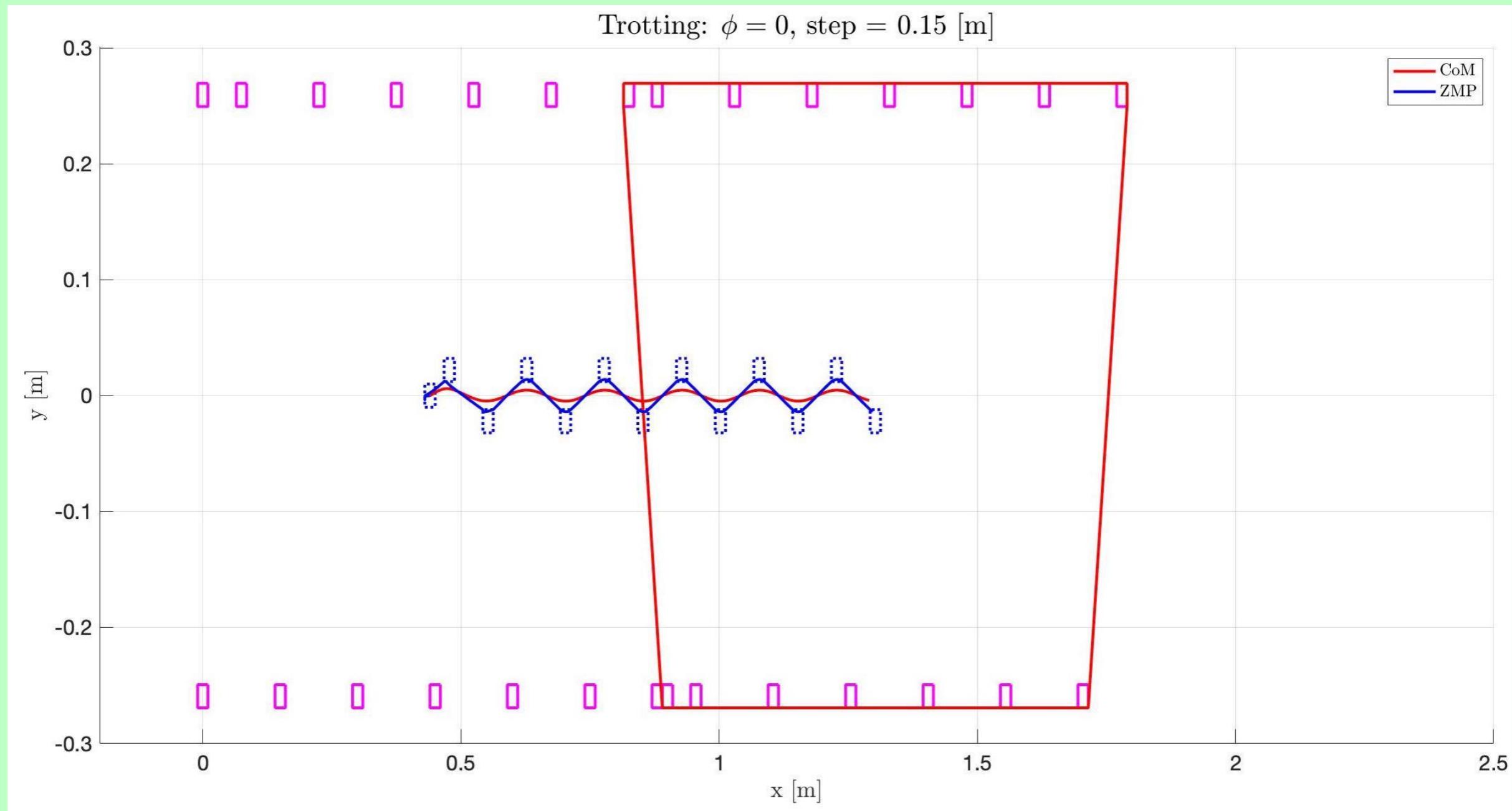
Parameter	Symbol	Value	Unit
Robot Mass	$m$	30.5	kg
Gravity Acceleration	$g$	9.81	$\text{ms}^{-2}$
Foot size	$f_s$	0.02	m
Height	$h$	0.56	m
Length	$disp_C$	0.9303	m
Half body width	$disp_B$	0.259394	m
Length of footstep	$disp_A$	0.15	m
Sampling Time	$\delta$	0.01	s
Trotting Control horizon	$C\delta$	$160\delta$	s
Trotting Prediction horizon	$P\delta$	$320\delta$	s
Walking Control horizon	$C\delta$	$100\delta$	s
Walking Prediction horizon	$P\delta$	$200\delta$	s
Footstep in the control horizon	$F'$	3	-

Table 1: Parameters used for the following simulations.

# MATLAB

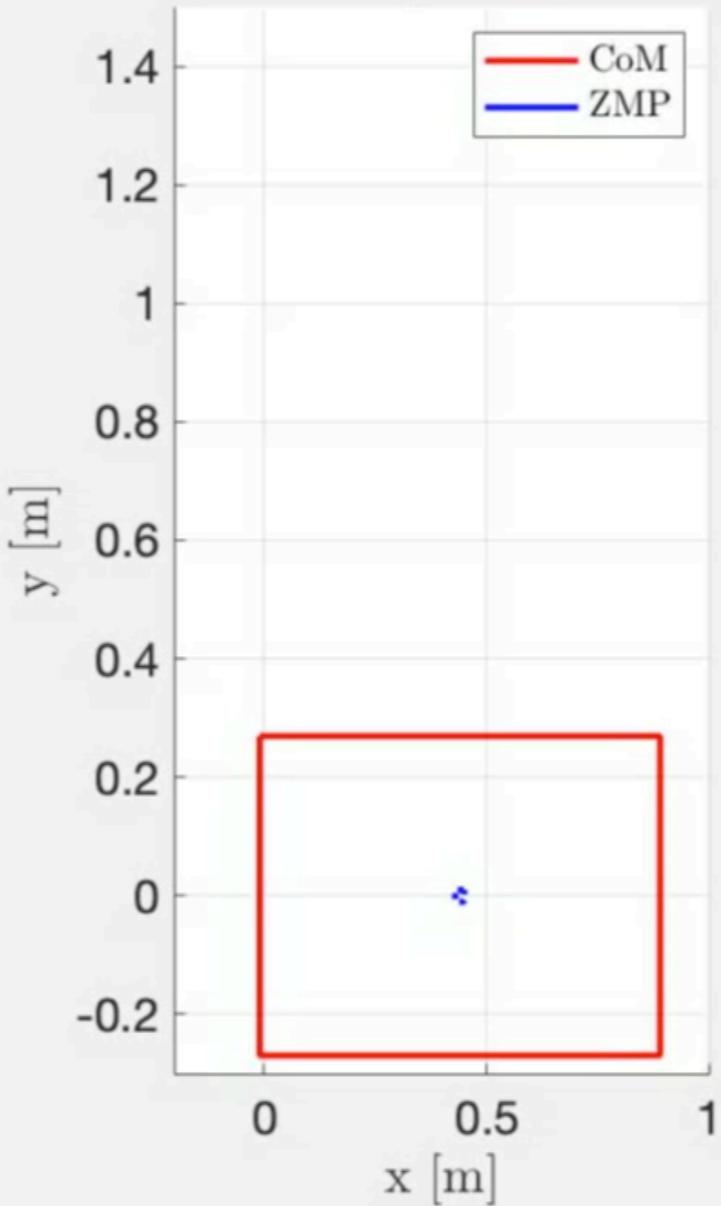


# MATLAB

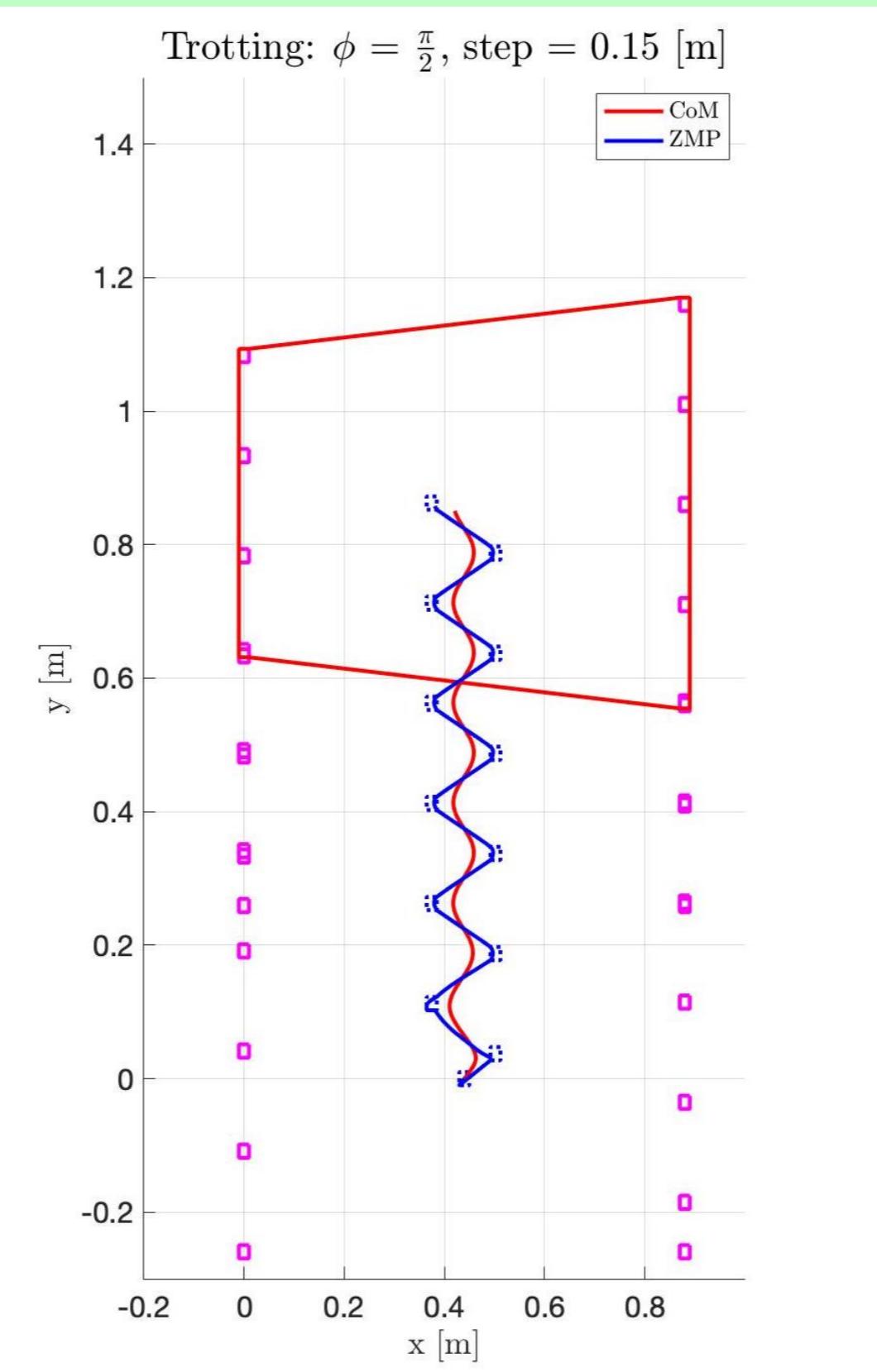


# MATLAB

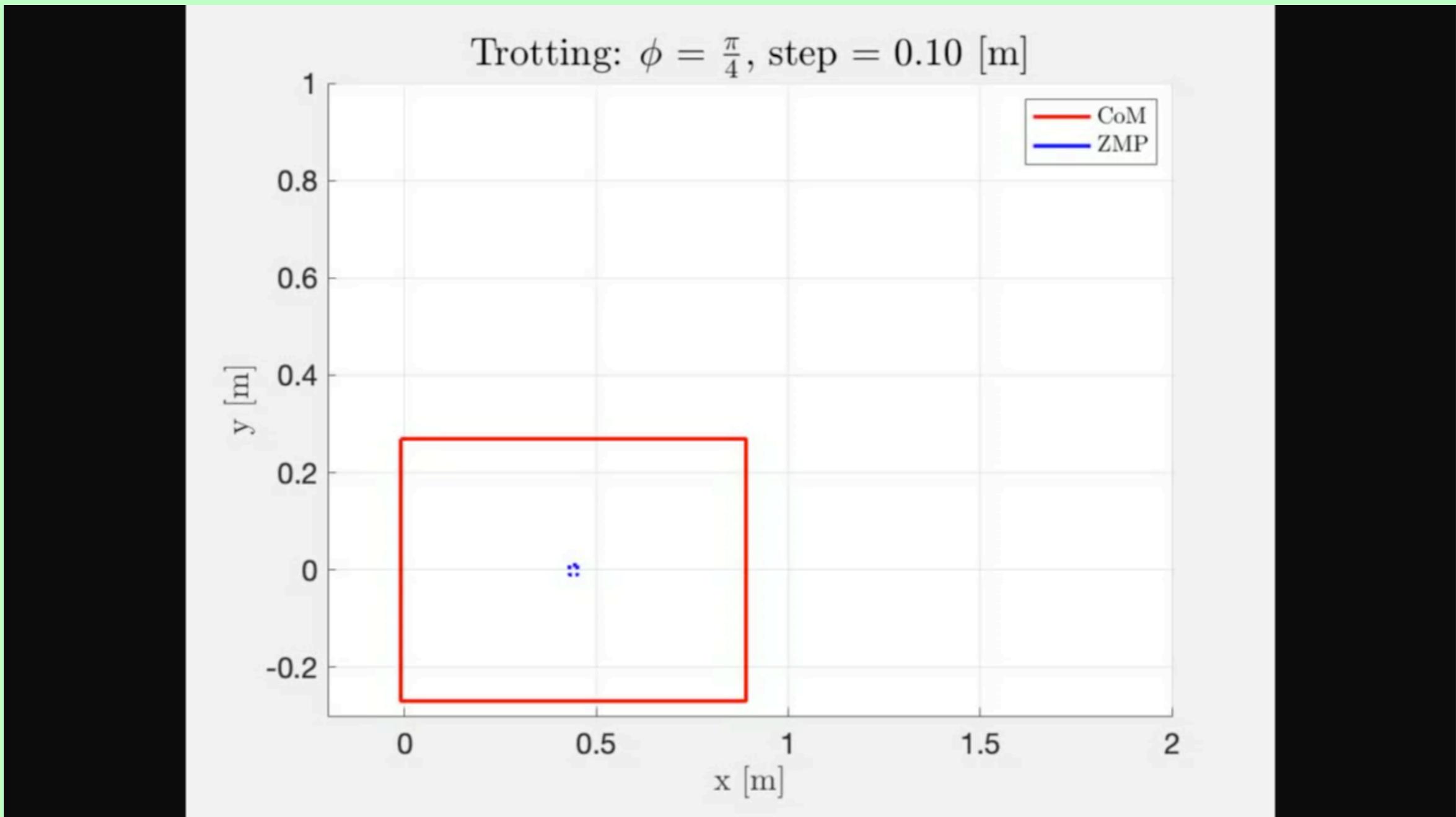
Trotting:  $\phi = \frac{\pi}{2}$ , step = 0.15 [m]



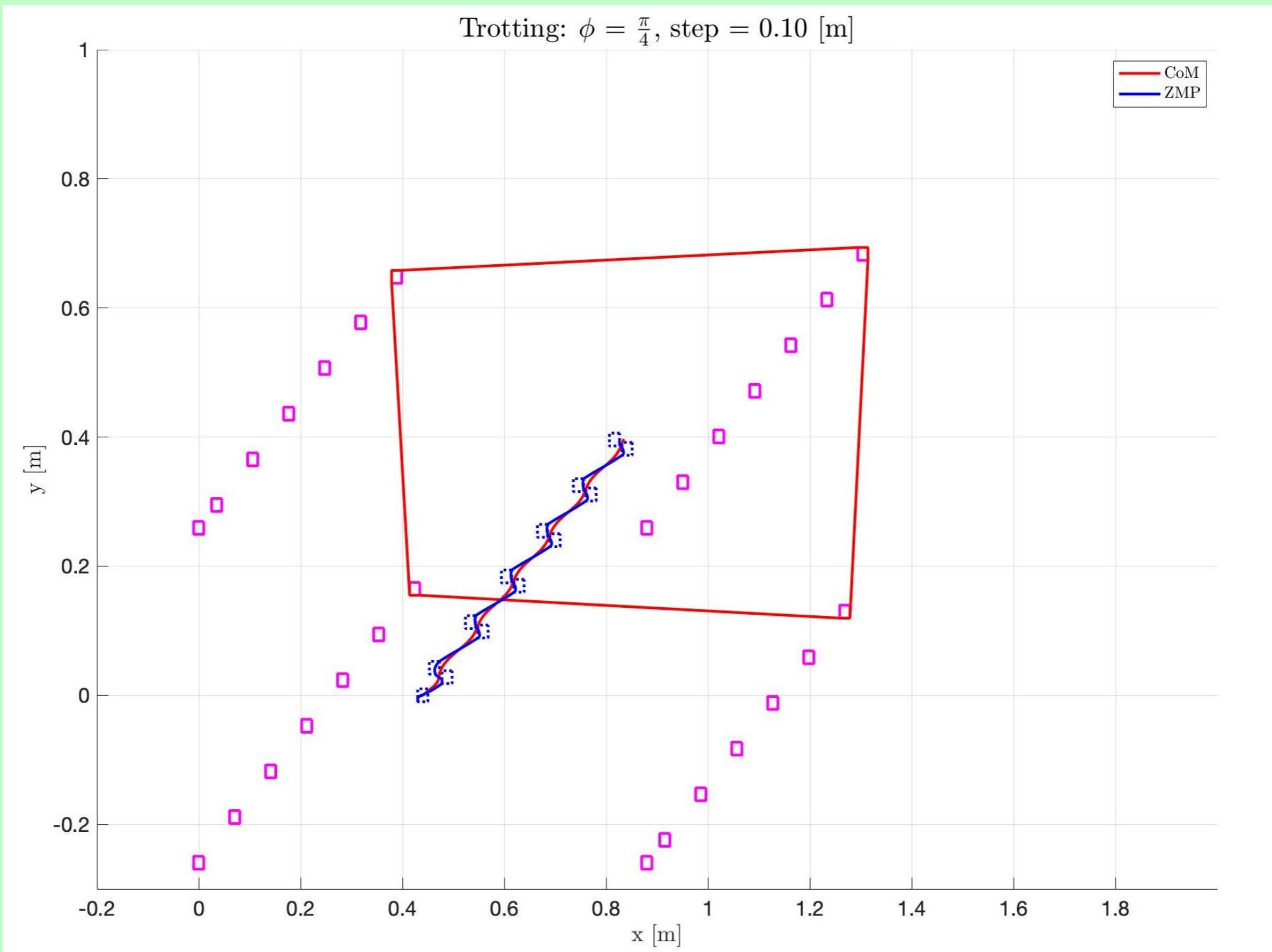
# MATLAB



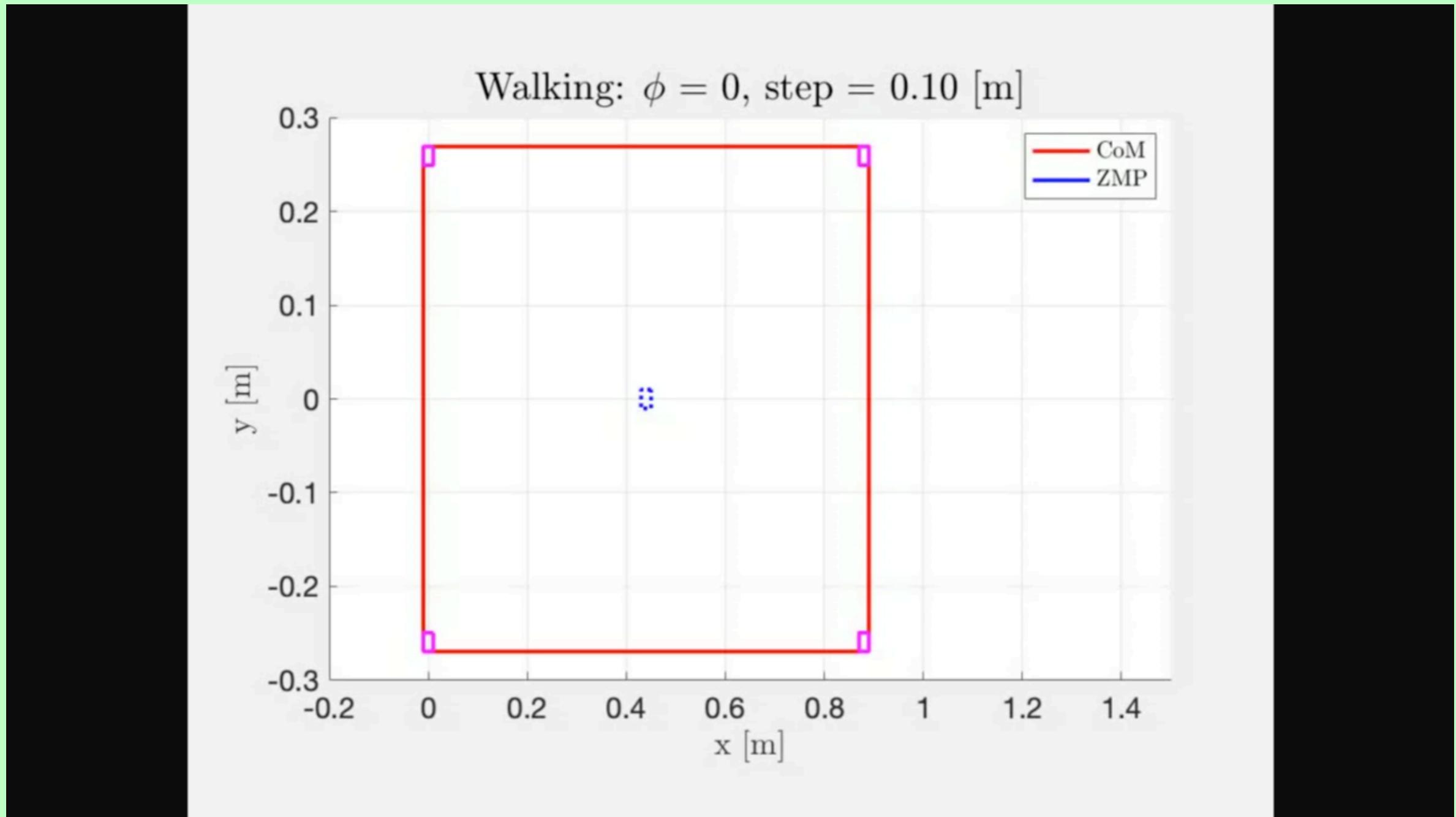
# MATLAB



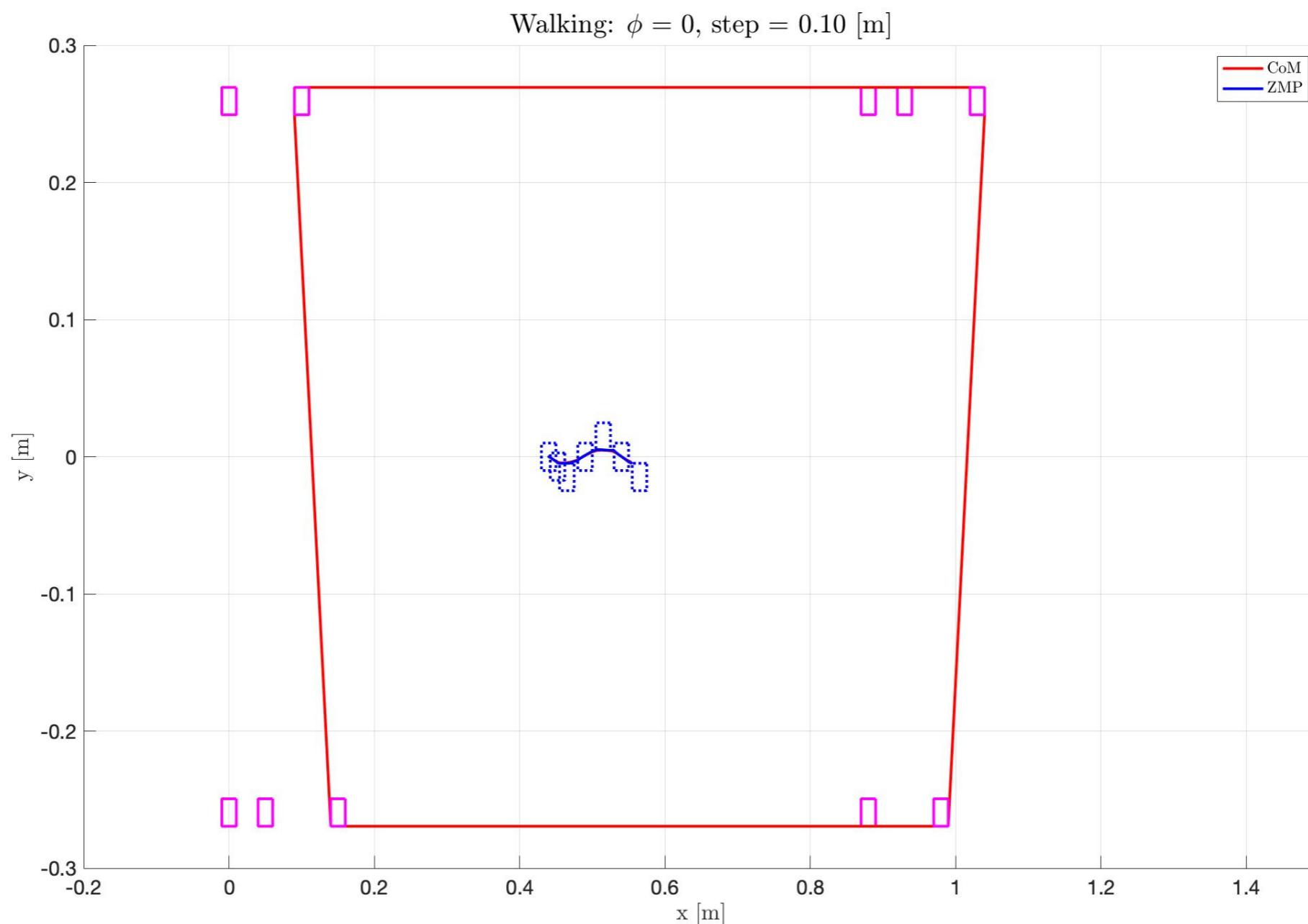
# MATLAB



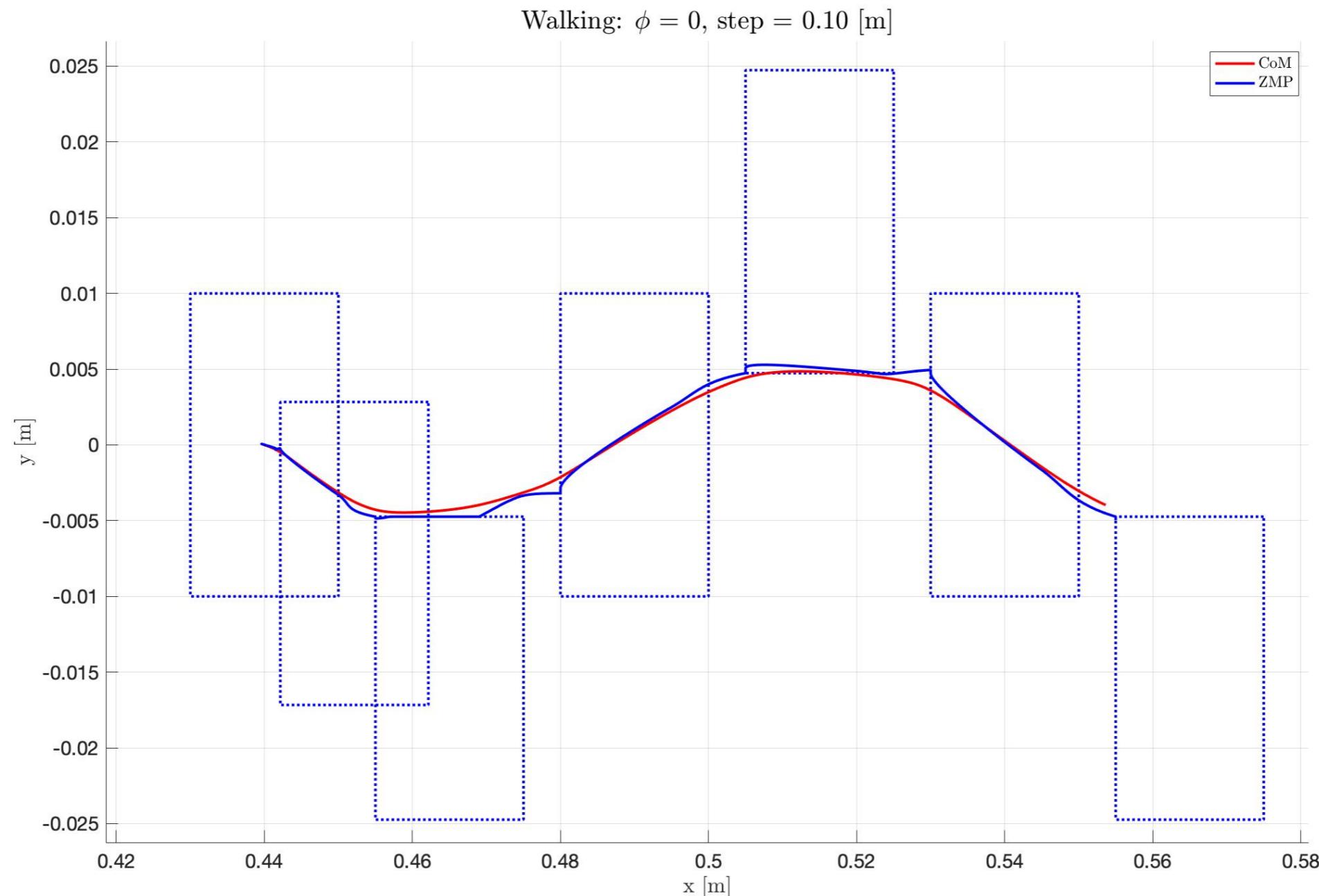
# MATLAB



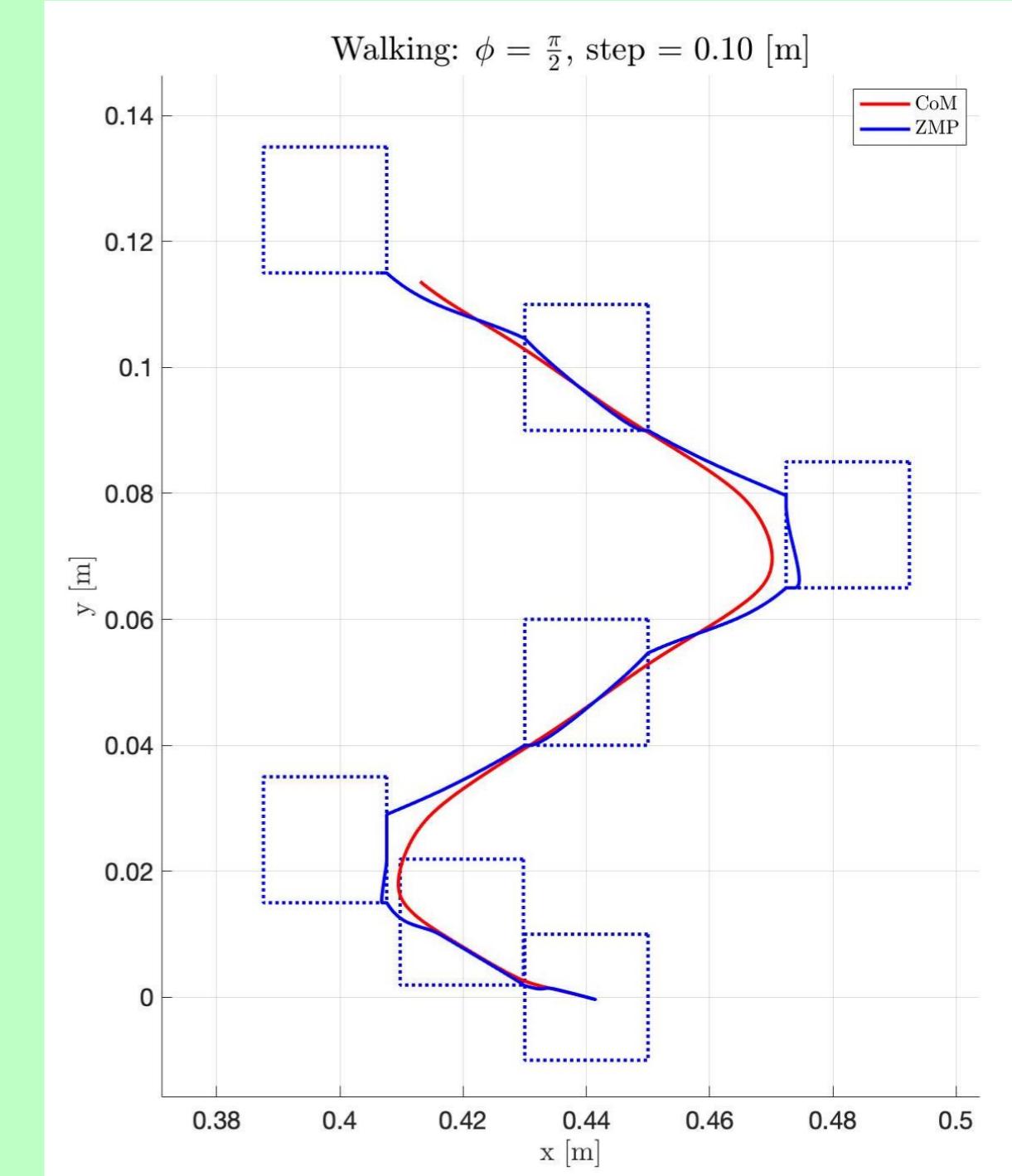
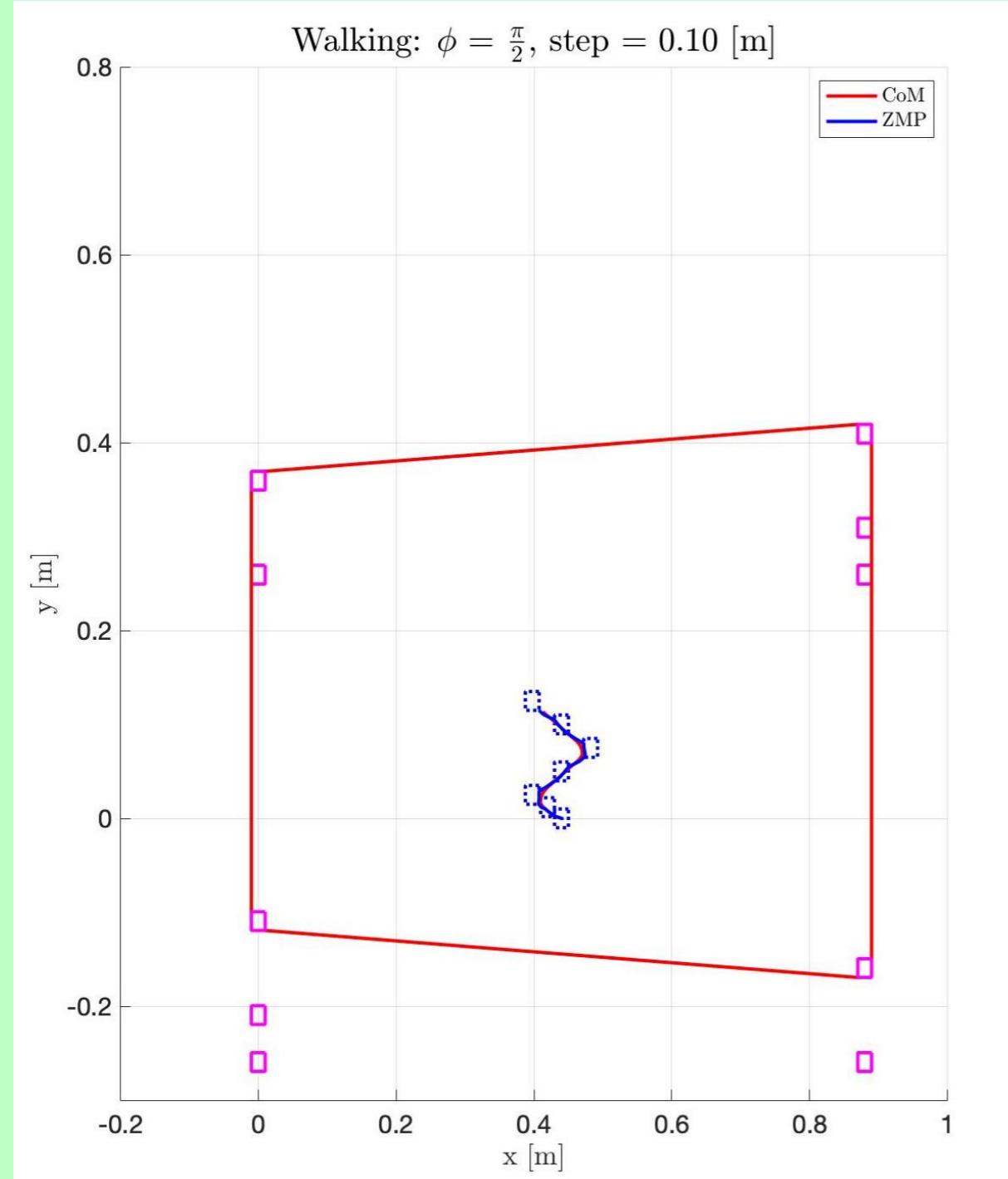
# MATLAB



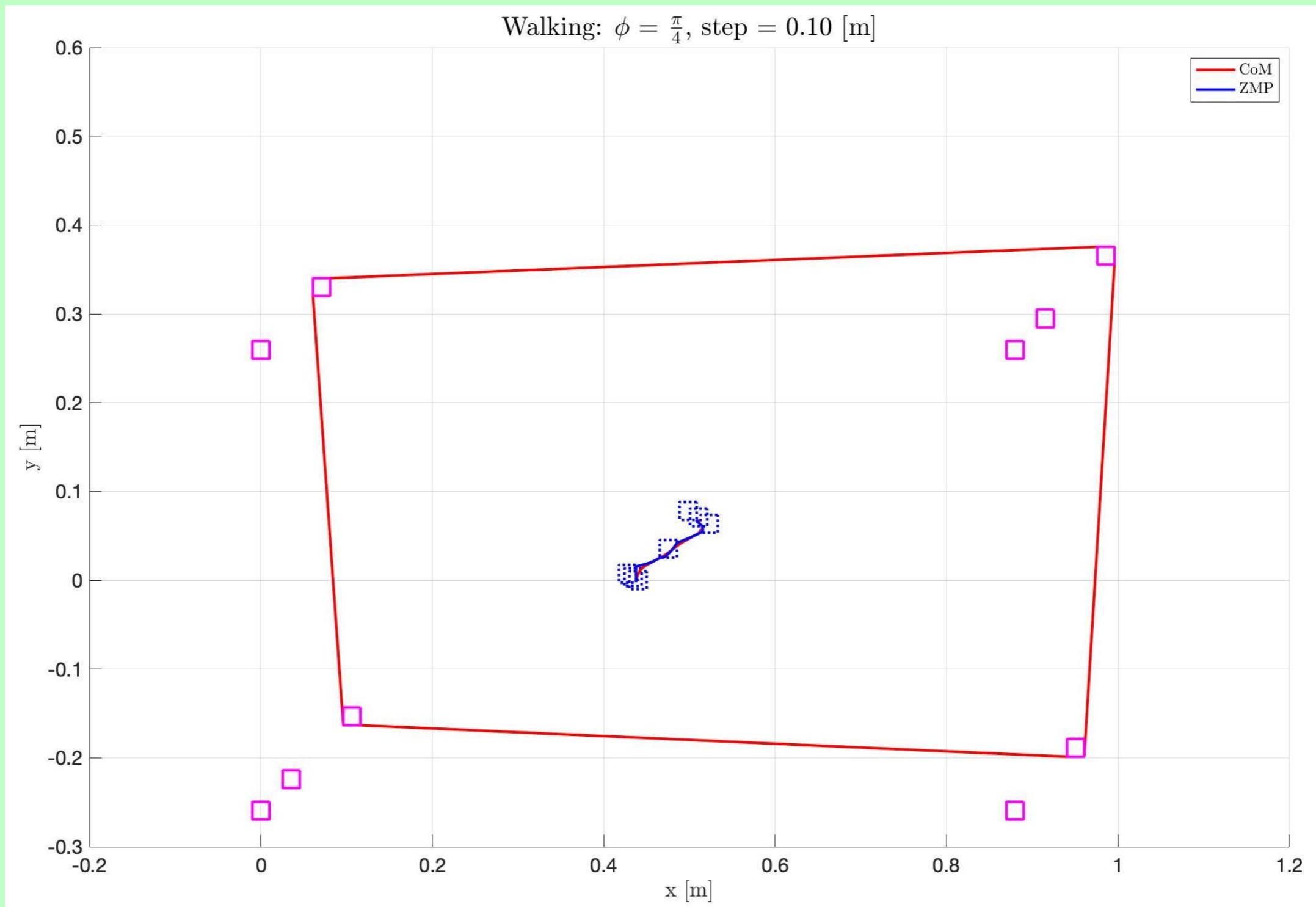
# MATLAB



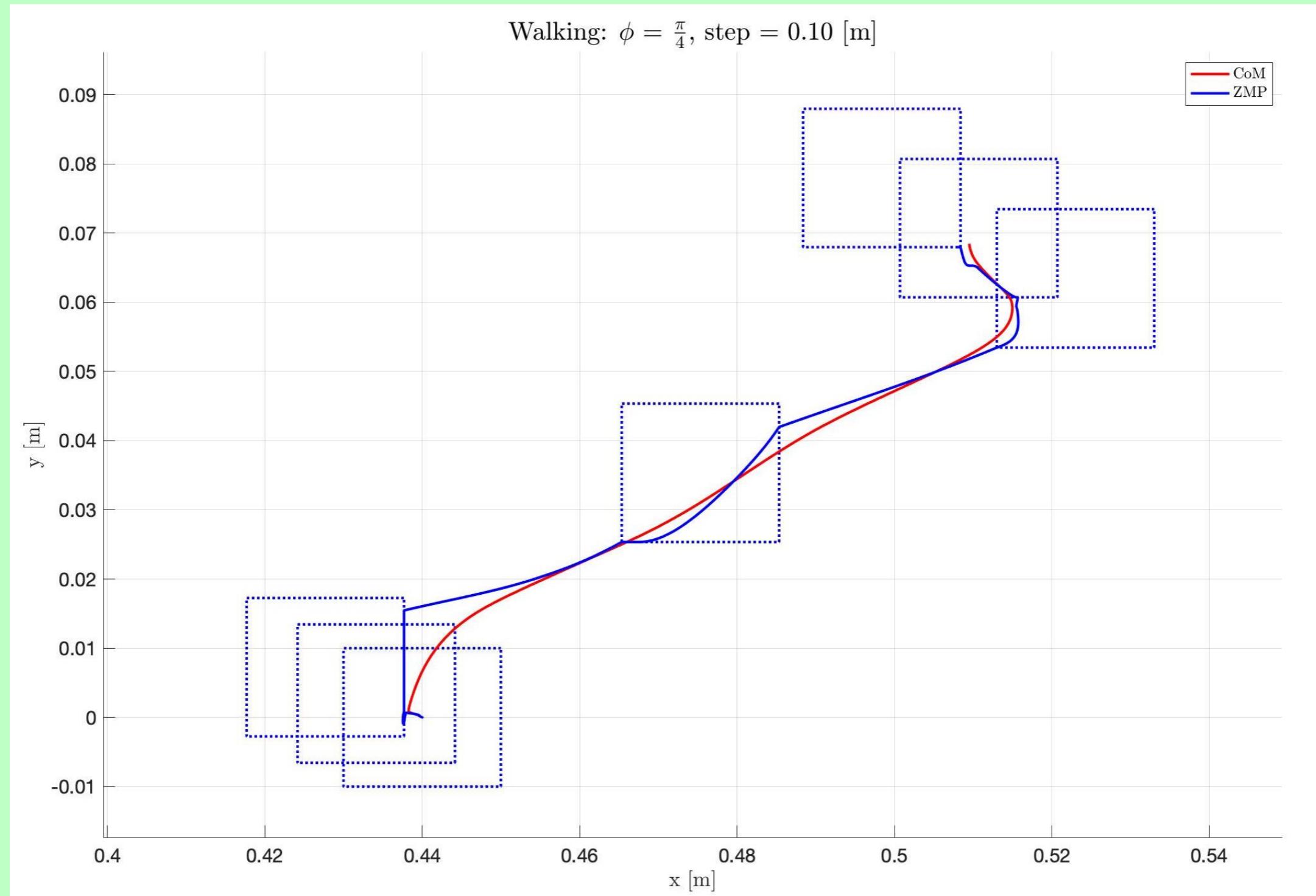
# MATLAB



# MATLAB

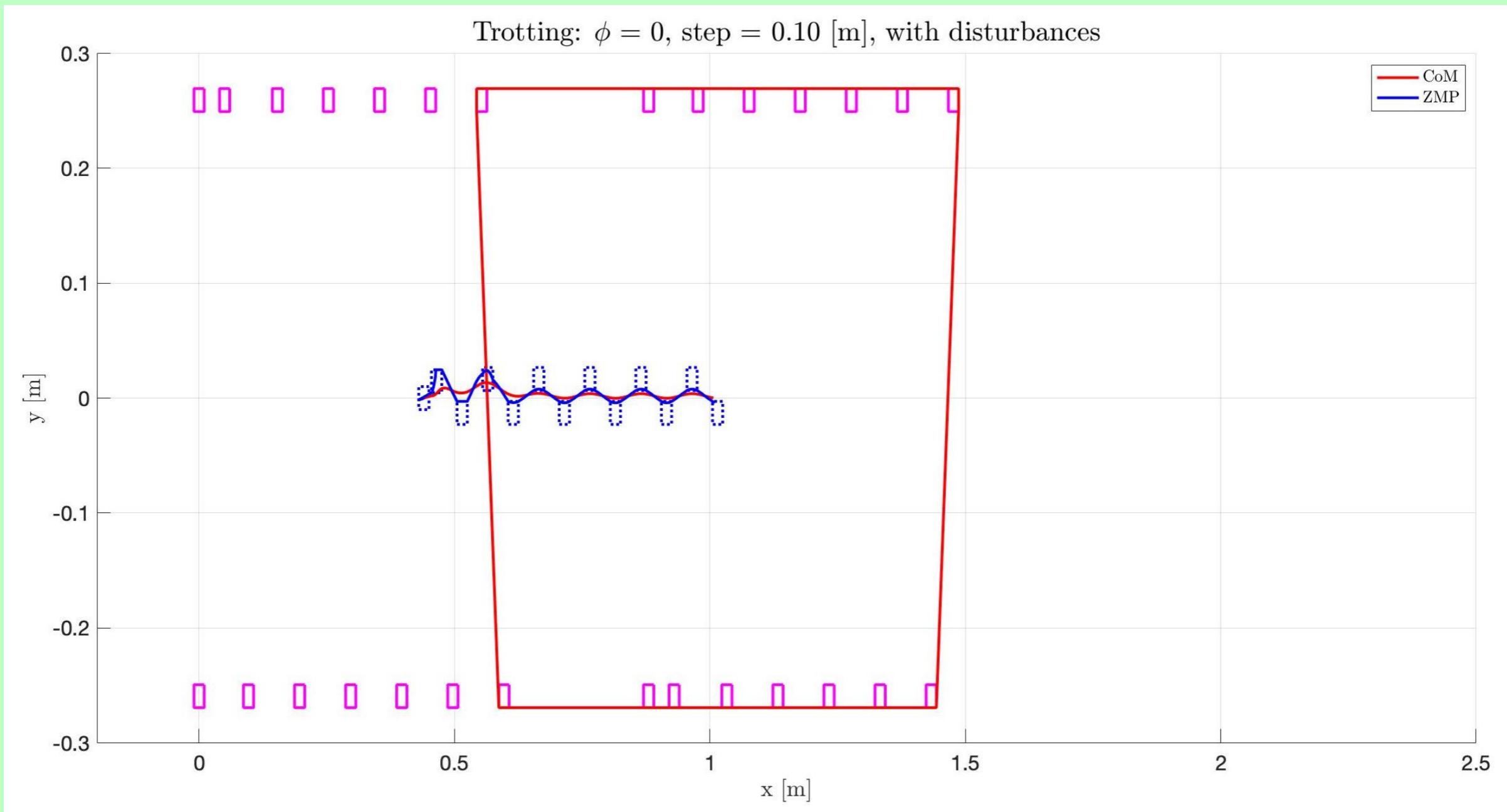


# MATLAB



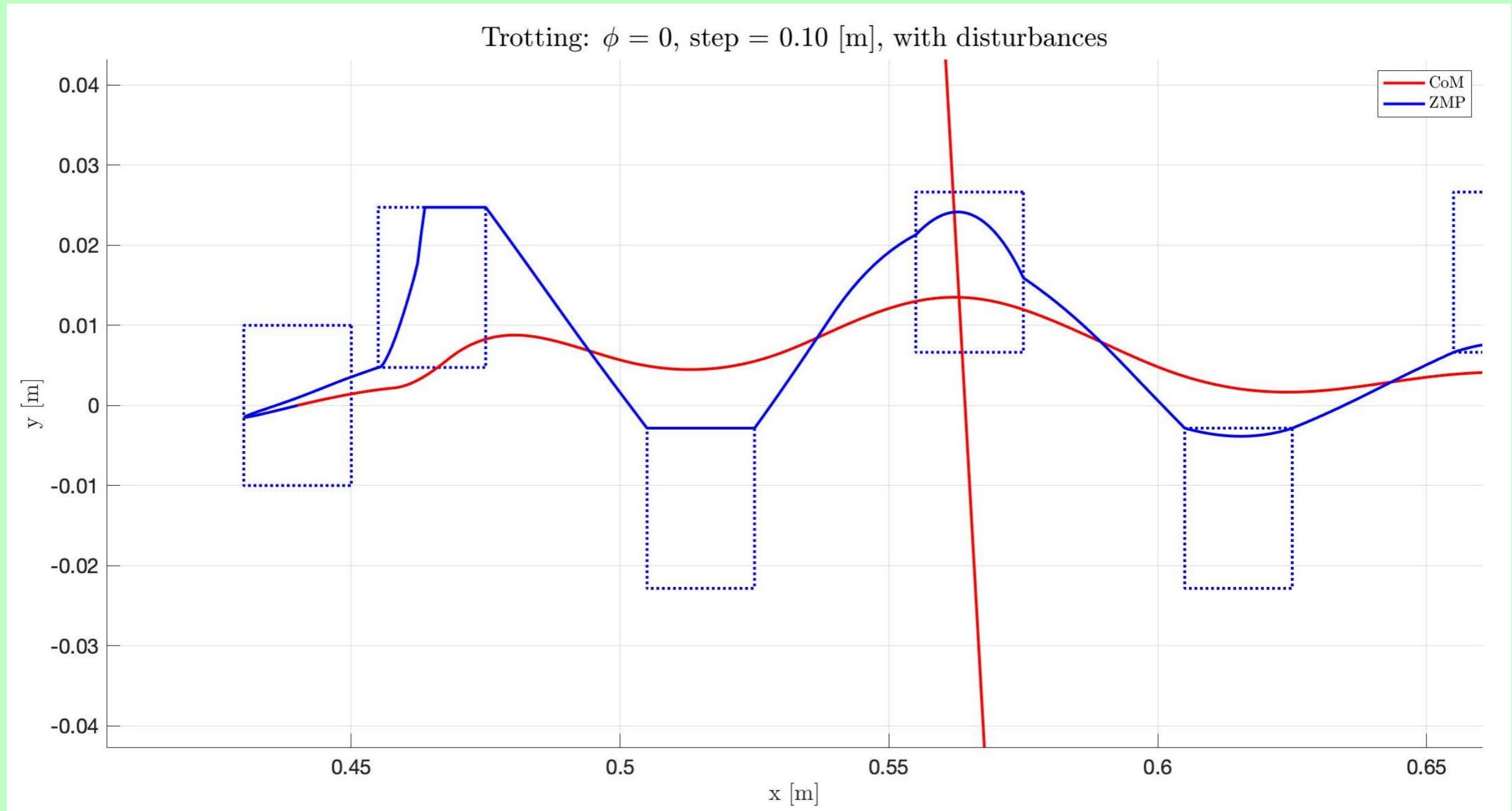
# MATLAB

Disturbance of  $0.4 \text{ m/s}^2$  along y-axis  
at the second step.



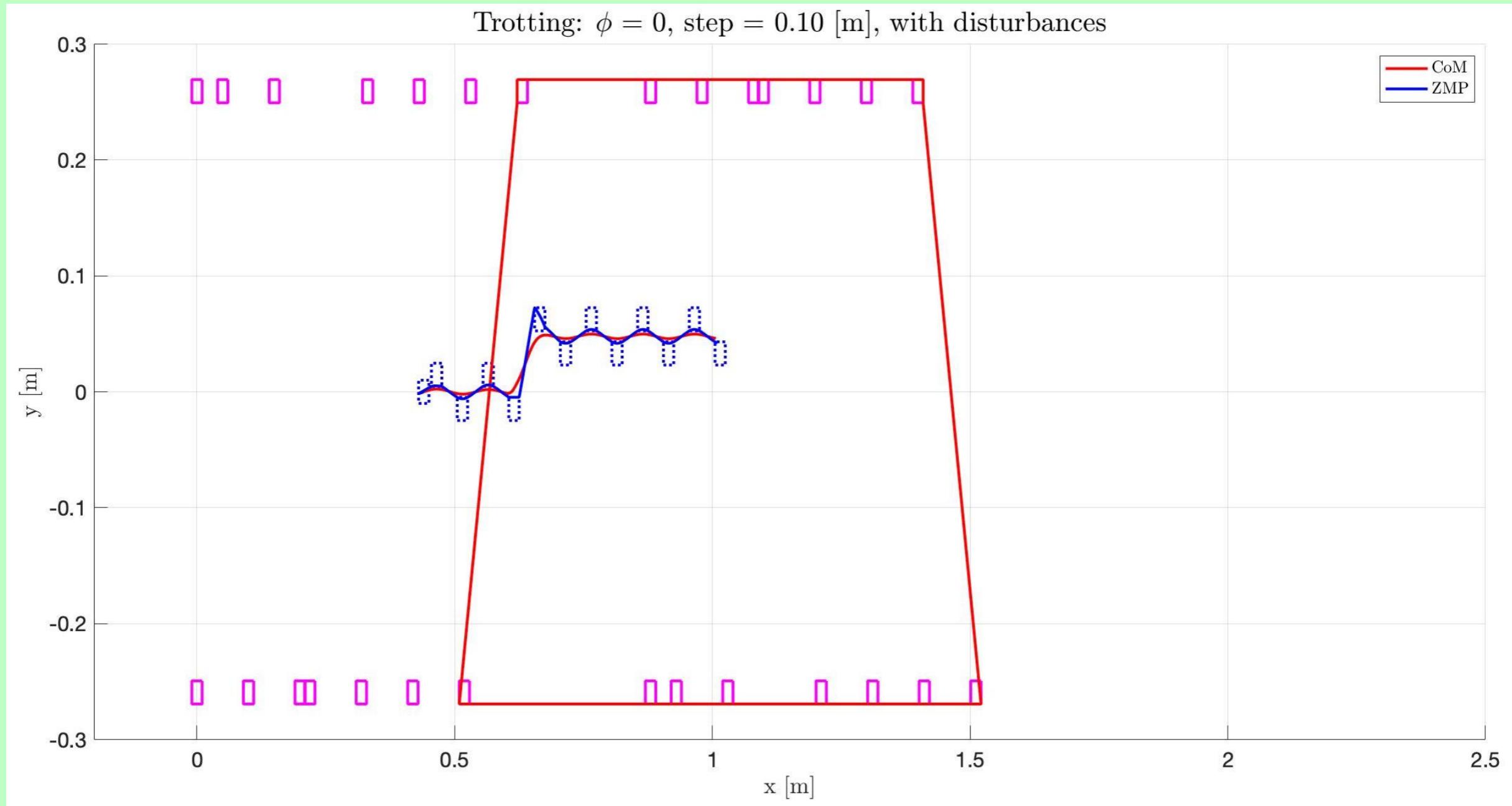
# MATLAB

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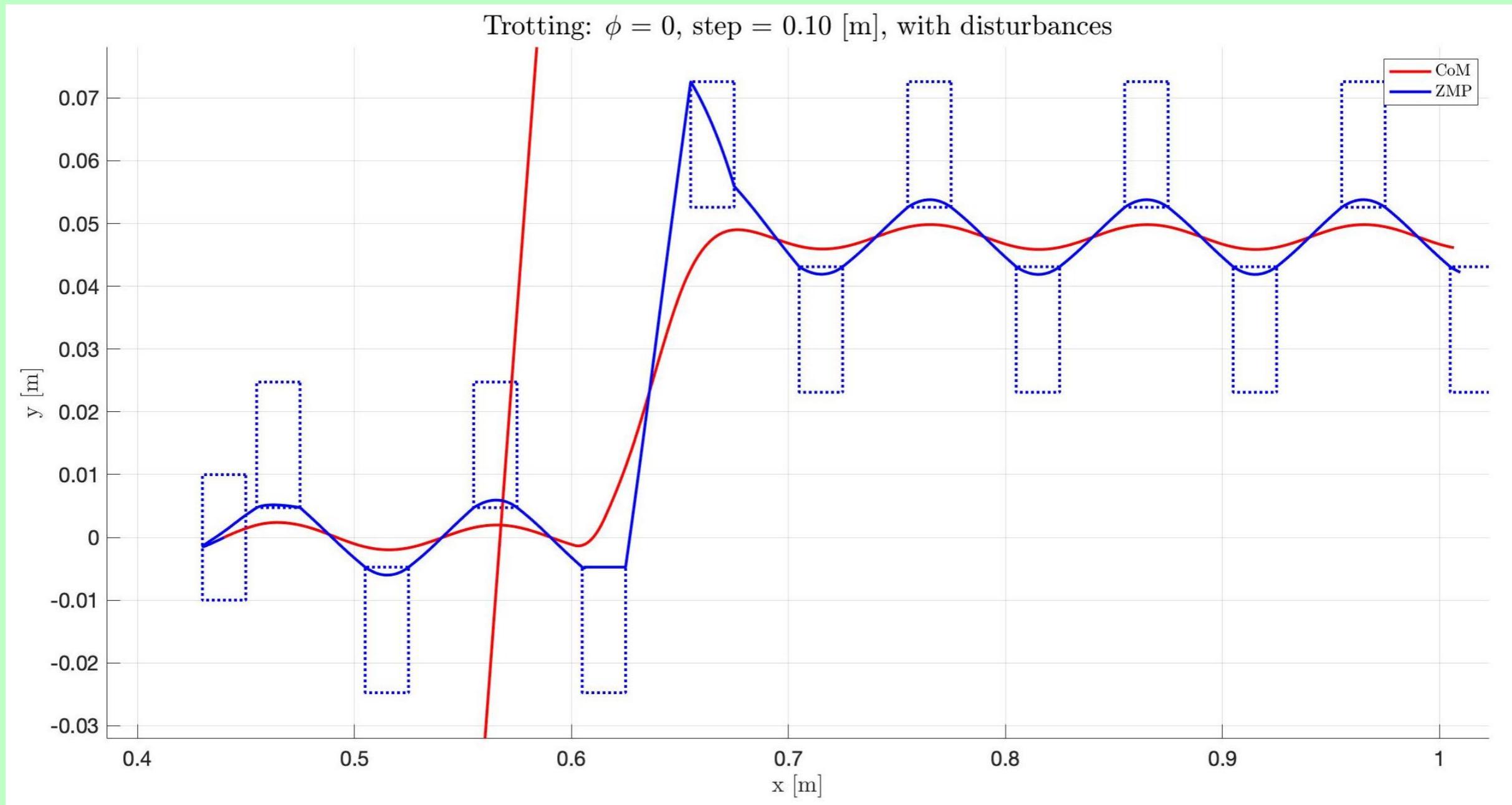
# MATLAB

Disturbance of  $0.5 \text{ m/s}^2$  along y-axis  
at the fifth step.



# MATLAB

Disturbance of  $0.5 \text{ m/s}^2$  along y-axis  
at the fifth step.

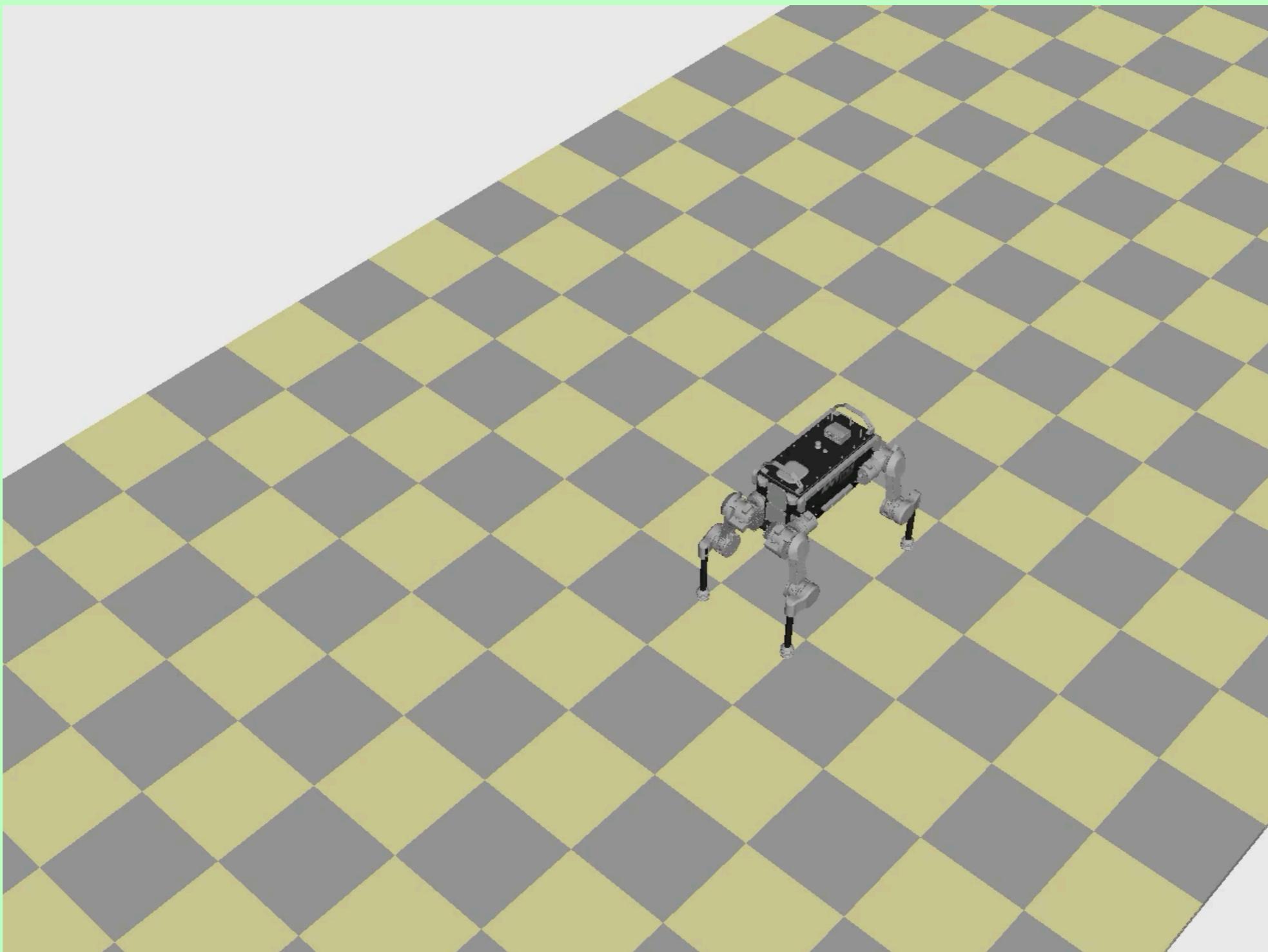


# TROTTING:

$\phi = 0$

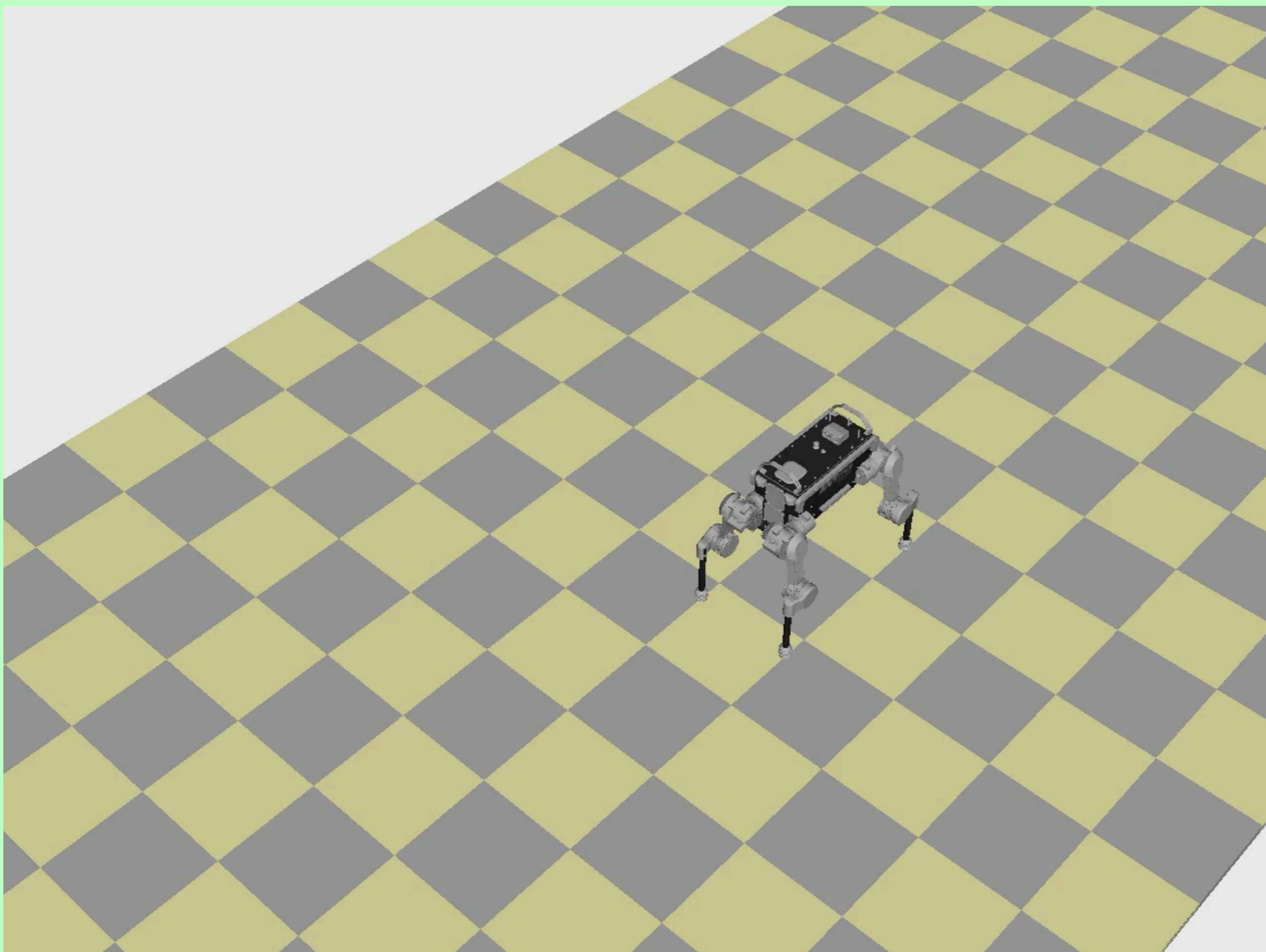
Step  
size = 0.15 [m]

Step  
timing = 0.8 [s]



# TROTTING:

$\phi = \frac{\pi}{2}$  Step  
size = 0.15 [m] Step  
timing = 0.8 [s]

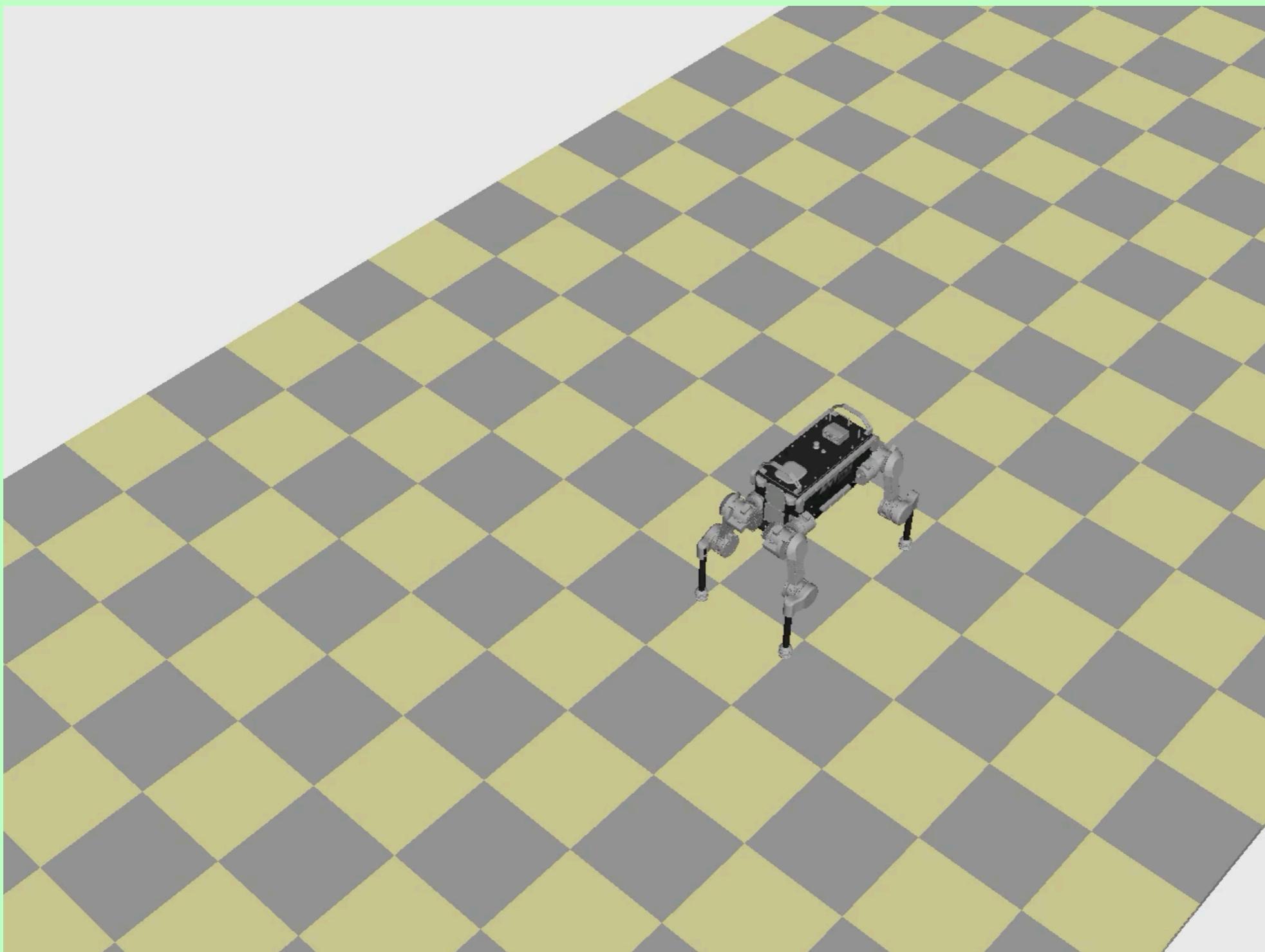


# TROTTING:

$$\phi = \frac{\pi}{4}$$

Step  
size = 0.10 [m]

Step  
timing = 0.8 [s]

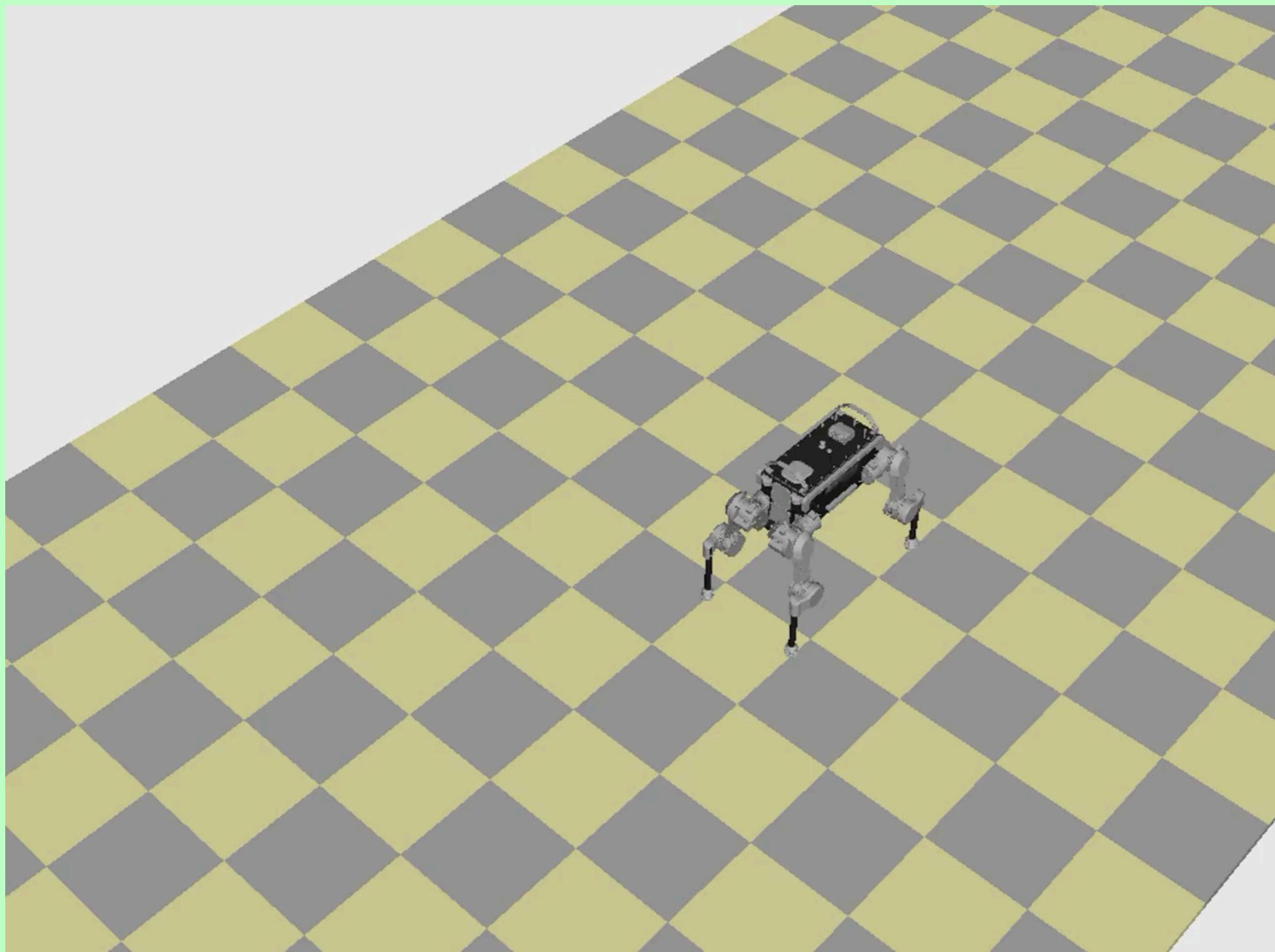


# WALKING:

$\phi = 0$

Step  
size = 0.10 [m]

Step  
timing = 0.5 [s]



# CONCLUSIONS

- The approach is very conservative due to the limitation on the ZMP region.
- The approach that was developed for the trotting gait has shown to be suitable also for walking gait.
- We have performed dynamic simulation on DART and in absence of disturbances the nominal gait is well performed in any direction.
- Different foot replacement policies can be investigated in future works.
- Further developments point to the goal of exploring gaits different from trotting and walking with a deeper exploitation of ZMP admissible region and more complex disturbance recovery.



SAPIENZA  
UNIVERSITÀ DI ROMA

# THANK YOU FOR THE ATTENTION

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