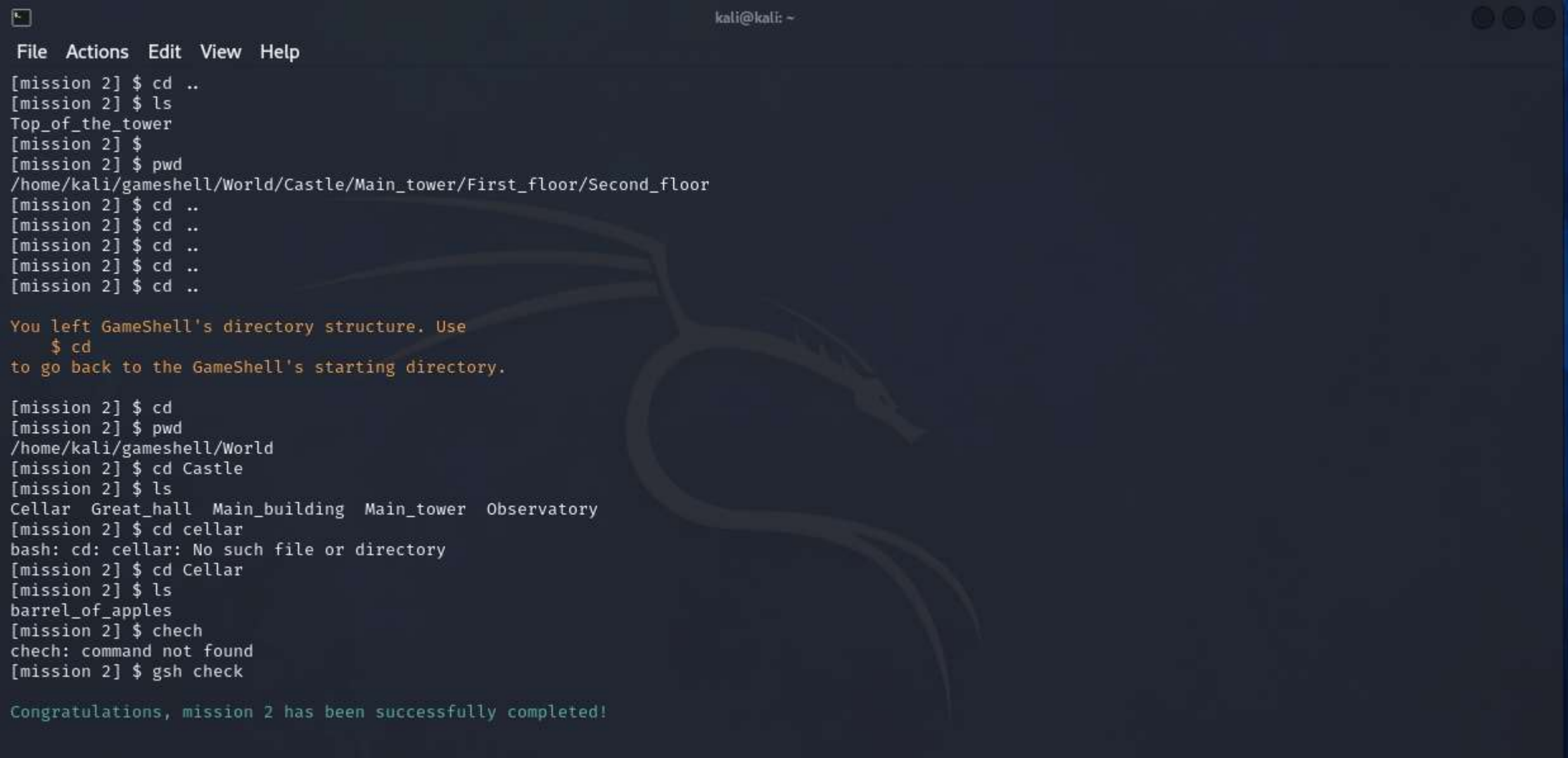
A terminal window with a dark background. The Kali Linux dragon logo is faintly visible in the background. The terminal shows a series of commands and their outputs for a mission. The window has a title bar with 'File', 'Actions', 'Edit', 'View', and 'Help' menus. The command prompt is '[mission 1] \$'.
File Actions Edit View Help

```
[mission 1] $ ls
Castle Forest Garden Mountain Stall
[mission 1] $ cd castle
bash: cd: castle: No such file or directory
[mission 1] $ castle
castle: command not found
[mission 1] $ cd garden
bash: cd: garden: No such file or directory
[mission 1] $ cd Castle
[mission 1] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
First_floor
[mission 1] $ cd First_floor
[mission 1] $ ls
Second_floor
[mission 1] $ cd Second_floor
[mission 1] $ ls
Top_of_the_tower
[mission 1] $ cd Top_of_the_tower
[mission 1] $ ls
[mission 1] $ gsh check
```

Congratulations, mission 1 has been successfully completed!

A terminal window with a dark background. At the top, there's a menu bar with 'File', 'Actions', 'Edit', 'View', and 'Help'. The terminal shows a series of commands and their outputs. A large, faint, light-gray dragon logo is visible in the background, centered horizontally and vertically. The dragon is a stylized, multi-headed creature with long, flowing wings and a long tail. The text is white, except for some orange-colored messages.

File Actions Edit View Help

```
[mission 2] $ cd ..  
[mission 2] $ ls  
Top_of_the_tower  
[mission 2] $  
[mission 2] $ pwd  
/home/kali/gameshell/World/Castle/Main_tower/First_floor/Second_floor  
[mission 2] $ cd ..  
[mission 2] $ cd ..  
[mission 2] $ cd ..  
[mission 2] $ cd ..  
[mission 2] $ cd ..
```

You left GameShell's directory structure. Use
\$ cd
to go back to the GameShell's starting directory.

```
[mission 2] $ cd  
[mission 2] $ pwd  
/home/kali/gameshell/World  
[mission 2] $ cd Castle  
[mission 2] $ ls  
Cellar Great_hall Main_building Main_tower Observatory  
[mission 2] $ cd cellar  
bash: cd: cellar: No such file or directory  
[mission 2] $ cd Cellar  
[mission 2] $ ls  
barrel_of_apples  
[mission 2] $ chech  
chech: command not found  
[mission 2] $ gsh check
```

Congratulations, mission 2 has been successfully completed!

File Actions Edit View Help

```
[mission 3] $ cd  
[mission 3] $ cd Castle/Main_building/Throne_room  
[mission 3] $ gsh check
```

Congratulations, mission 3 has been successfully completed!

Well done!!!

From now on, the current location will be shown just before the command prompt.



```
~/Forest  
[mission 4] $ gsh check
```

Congratulations, mission 4 has been successfully completed!

```
|  
--+-----+--  
| Use the command  
| $ gsh help  
| to get the list of "gsh" commands.  
--+-----+--  
|
```

```
~  
[mission 5] $ cd Castle/Cellar
```

```
~/Castle/Cellar
```

```
[mission 5] $ ls
```

```
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3
```

```
~/Castle/Cellar
```

```
[mission 5] $ rm spider_1  spider_2  spider_3
```

```
~/Castle/Cellar
```

```
[mission 5] $ gsh check
```

```
Congratulations, mission 5 has been successfully completed!
```



Command 'gh' not found, but can be installed with:

```
sudo apt install gh
```

```
Do you want to install it? (N/y)n
```

```
~/Garden
```

```
[mission 6] $ gsh check
```

Congratulations, mission 6 has been successfully completed!

```
|
--+-----+--
| Use the command
| $ gsh help
| to get the list of "gsh" commands.
--+-----+--
```

File Actions Edit View Help

`_`

~/Castle/Cellar

[mission 10] \$ cd

~
[mission 10] \$ ls

Castle/ Forest/ Garden/ Mountain/ Stall/

~
[mission 10] \$ cd Castle

~/Castle

[mission 10] \$ ls

Cellar/ Great_hall/ Main_building/ Main_tower/ Observatory/

~/Castle

[mission 10] \$ cd Great_hall

~/Castle/Great_hall

[mission 10] \$ ls

19390_decorative_shield 28737_stag_head 41149_suit_of_armour standard_1 standard_2 standard_3 standard_4

~/Castle/Great_hall

[mission 10] \$ cp standard_1 standard_2 standard_3 standard_4 ~/Forest/Hut/Chest

~/Castle/Great_hall

[mission 10] \$ gsh check

Congratulations, mission 10 has been successfully completed!

Use the command

\$ gsh help

to get the list of "gsh" commands.

~/Castle/Great_hall

[mission 11] \$