SHELL

Game shell è un gioco per testare la nostra capacità con i comandi shell.

LIVELLO 5 In questo livello, lo scopo era di andare nella cantina del castello (comandi: cd, ls), per uccidere tutti i ragni che c'erano in cantina con il comando rm.

```
     /\''''''''''''''''''''''''''''''''''''''''''''''''
  (0)===)>◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇◇
     \/_____

~/Forest/Hut
[mission 5] $ cd

~
[mission 5] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 5] $ cd Castle

~/Castle
[mission 5] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

~/Castle
[mission 5] $ cd Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_1 spider_2 spider_3

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

LIVELLO 10 In questo livello, dovevamo rubare gli stendardi dalla grande sala del castello, con il comando "cat " abbiamo visto quali erano gi stendardi, poi successivamente con il comando cp –v abbiamo preso gli stendardi e messi nella nostra cassa che abbiamo creato nei livelli precedenti con il comando "mkdir".

```
File  Actions  Edit  View  Help
-rw-r--r-- 1 kali kali 1.1K May 19 10:05 52457_suit_of_armour
-rw-r--r-- 1 kali kali   47 May 19 10:05 standard_1
-rw-r--r-- 1 kali kali   47 May 19 10:05 standard_2
-rw-r--r-- 1 kali kali   47 May 19 10:05 standard_3
-rw-r--r-- 1 kali kali   47 May 19 10:05 standard_4

~/Castle/Great_hall
[mission 10] $ cat standard_1
5c68a8b7d3f7d01c89a7ab52851c4d8312d2c4cc@13423

~/Castle/Great_hall
[mission 10] $ cat standard_2
6f7e56a3e5bbcddc7ab10ff640f0d65f032268ed@31121

~/Castle/Great_hall
[mission 10] $ cat standard_3
e26544bfecac240f3d322d075dab0b1c062fa3a6@55302

~/Castle/Great_hall
[mission 10] $ cat standard_4
88b416c6c51948c8fc5673469476415961a11369@45356

~/Castle/Great_hall
[mission 10] $ cp -v standard_* ~/Forest/Hut/Chest
'standard_1' → '/home/kali/gameshell.1/World/Forest/Hut/Chest/standard_1'
'standard_2' → '/home/kali/gameshell.1/World/Forest/Hut/Chest/standard_2'
'standard_3' → '/home/kali/gameshell.1/World/Forest/Hut/Chest/standard_3'
'standard_4' → '/home/kali/gameshell.1/World/Forest/Hut/Chest/standard_4'

~/Castle/Great_hall
[mission 10] $ gsh check
Congratulations, mission 10 has been successfully completed!
```

LIVELLO 17 Lo scopo di questo livello era di uccidere la regina dei ragni, che si trovava nella cantina del castello, in meno di 20 secondi con ilo comando "rm".

```
File  Actions  Edit  View  Help

-rw-r--r-- 1 kali kali   149 May 19 09:57 23150_bat_2
-rw-r--r-- 1 kali kali   239 May 19 09:59 .30790_bat_2
-rw-r--r-- 1 kali kali   192 May 19 09:57 4468_bat_3
-rw-r--r-- 1 kali kali   258 May 19 09:59 .5008_bat_3
-rw-r--r-- 1 kali kali   239 May 19 09:59 .897_bat_4
drwxr-xr-x 2 kali kali 4.0K May 19 11:52 .Lair_of_the_spider_queen iQycmrqifGBSqHdk jQIMqx

~/Castle/Cellar
[mission 17] $ cd .Lair_of_the_spider_queen\ iQycmrqifGBSqHdk jQIMqxFEXgQnRsNw/

~/Castle/Cellar/.Lair_of_the_spider_queen iQycmrqifGBSqHdk jQIMqxFEXgQnRsNw
[mission 17] $ ls
EFxIputLbKlqmORv_baby_bat_JeUOrJesWwhUImho   RHNPHBOLAMzoIrlR_spider_queen_kQipITsXCtdkHnRf

~/Castle/Cellar/.Lair_of_the_spider_queen iQycmrqifGBSqHdk jQIMqxFEXgQnRsNw
[mission 17] $ rm RHNPHBOLAMzoIrlR_spider_queen_kQipITsXCtdkHnRf

~/Castle/Cellar/.Lair_of_the_spider_queen iQycmrqifGBSqHdk jQIMqxFEXgQnRsNw
[mission 17] $ gc
Good, but you took 39 seconds. You needed to take less than 20 seconds ...

Sorry, mission 17 hasn't been completed.

You are back in the cellar.


    |                                    |
 --+------------------------------------+--
    | Use the command                   |
    | $ gsh help                        |
    | to get the list of "gsh" commands. |
 --+------------------------------------+--
    |                                    |
```