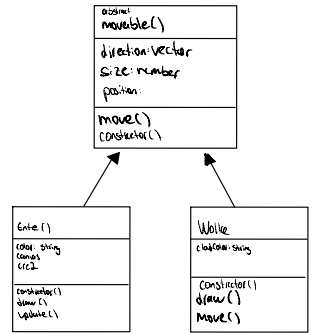
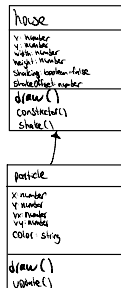
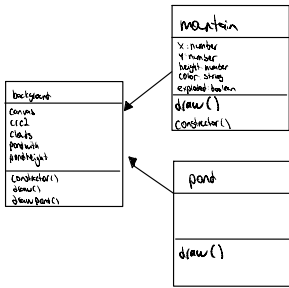


Classes



Enten -> vermehren sich
 Haus -> wackelt
 Beige -> explodieren