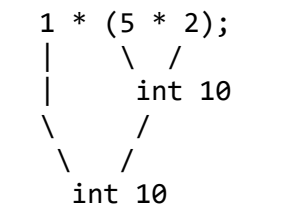
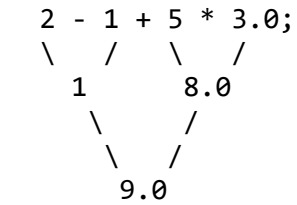
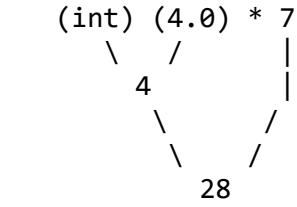
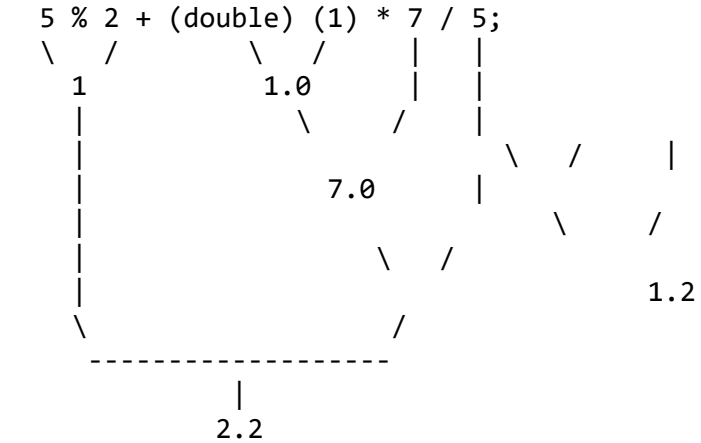
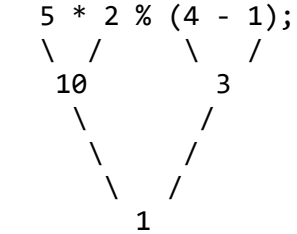
TEIL 1, Bäume:


1 * (5 * 2);
int 10
int 10


2 - 1 + 5 * 3.0;
1
8.0
9.0


(int) (4.0) * 7;
4
28


5 % 2 + (double) (1) * 7 / 5;
1
1.0
7.0
1.2
2.2


5 * 2 % (4 - 1);
10
3
1

```
"17" + 3 * 4;
  |    \   /
  |      12
  \       /
   \     /
    "1712"
```

```
"2" + 1.0;
 \    /
  "21.0"
```

```
Integer.toString(2) + Integer.toString((int) 5.0);
            \   /                  |    \   /
             "2"                   |      5
              |                    \     /
              |                                        \   /
              |                                         "5"
              \                      /
               ----------------------
                         |
                       "25"
```

TEIL 2, Abänderungen:

```
(int) (2 - 1 + 4 * 1.5);
2 - 1 + 4 * (int)1.5;
Integer.toString((int) 4.0) + Integer.toString(7);
4.0 + Integer.toString(7);
```