# Homework Due December 9th, 2016

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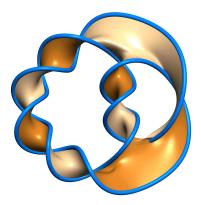
## **Exercise 1**

What is the genus, orientability and number of boundaries<sup>1</sup> of the following surfaces? (Please write some reasoning, not only the flat out answer)

- 1. The surface obtained from the polygonal scheme  $a_1a_2...a_{n-1}a_n\bar{a}_1\bar{a}_2...\bar{a}_{n-1}a_n$
- 2. The surface in this picture:



3. The surface in this picture:



4. (This is a hard one! You may skip is if you really don't see how to do it) The surface in this picture (sculpture by Bathseba Grossman):



<sup>&</sup>lt;sup>1</sup>We have not covered surfaces with boundaries in class but they are not very different from usual surfaces: take a look at the lecture notes.

#### **Exercise 2**

An **independent subset** of a graph G = (V, E) is a subset of vertices S so that no two vertices S are linked by an edge of G. The **Euler genus**  $\bar{g}$  of a surface S is equal to  $2 - \chi(S)$ , where  $\chi$  is the Euler characteristic.

- 1. Find constants  $\alpha > 1$  and  $\beta > 1$  such that, for a simple planar graph with n vertices, there are at most  $n/\alpha$  vertices of degree  $\beta$  or more.
- 2. Find constants  $\alpha' > 1$  and  $\beta' > 1$  such that every simple planar graph with n vertices has an independent subset of at least  $\frac{n}{\alpha'}$  vertices, each with degree less than  $\beta'$ . What are the best values of  $\alpha'$  and  $\beta'$  you can obtain?
- 3. Find constants  $\alpha'' > 1$ ,  $\beta'' > 1$ , and  $\gamma > 1$  such that for all non-negative integers n and  $\bar{g}$  such that  $n \ge \gamma \bar{g}$ , every n-vertex graph embedded on a surface of Euler genus  $\bar{g}$  has an independent set of size  $\frac{n}{\alpha''}$ , in which every vertex has degree at most  $\beta''$ .
- 4. Design a linear-time algorithm to find such an independent set.

#### **Exercise 3**

When *S* is a combinatorial surface and nonempty boundary, it can be "retracted" onto a graph by a series of collapses, where a collapse consists in deleting an edge contained in a single face as well as this face. By the same arguments as the ones used in the proof of Theorem 4.7 in the notes on homotopy, the fundamental group of *S* is isomorphic to the fundamental group of this graph. Propose a simple contractibility test in this case and analyze its complexity.

### **Exercise 4**

Let  $\mathscr{S}$  be an orientable surface, a **system of loops** is a graph cellularly embedded on S with one face and one vertex, and a **canonical system of loops** is a graph embedded on  $\mathscr{S}$  having as polygonal scheme the one used in the classification of surfaces, i.e.,  $a_1b_1\bar{a}_1\bar{b}_1\dots a_gb_g\bar{a}_g\bar{b}_g$ . The **dual graph** of a cellularly embedded graph G is the graph obtained by putting a vertex in each face and an edge between two vertices corresponding to faces  $f_1$  and  $f_2$  (possibly the same) for each edge e of G between the faces  $f_1$  and  $f_2$  (possibly the same).

1. Let G be a cellularly embedded graph with n vertices on the orientable surface  $\mathcal{S}$  of genus g, and  $G^*$  its dual graph. Let  $x^*$  be a vertex of  $G^*$ ,  $T^*$  be a spanning tree of  $G^*$ , and  $e^*$  be an edge of  $G^*$  not in  $T^*$ . Let  $\gamma_{e^*}^{T^*}$  denote the loop based at  $x^*$  obtained by connecting  $e^*$  to  $x^*$  using paths in  $T^*$  (as in Section 4 of the lecture notes). How many times does  $\gamma_{e^*}^{T^*}$  cross the edges of G?

- 2. Let G be a cellularly embedded graph on  $\mathscr S$  with n vertices. Show that there exists a canonical system of loops avoiding the vertices of G and meeting the edges of G at a finite number of points, such that each loop of the system has at most O(gn) intersections with the edges of G.
  - *Hint:* Apply the techniques of the proof of the classification of surfaces to the dual graph of *G* and use the previous question.
- 3. Design an algorithm running in time  $O(g^2n)$  to compute such a canonical system of loops.

**Cultural note 1**: canonical systems of loops can be used to compute parameterizations of surfaces, i.e., explicit homeomorphisms between surfaces, which is useful in various applied settings, for example for texture mapping.

**Cultural note 2**: one can improve the bounds in this exercise to design an O(gn) algorithm for this problem. For non-orientable surfaces, the techniques of this exercise work similarly, but such an improvement is an open problem.