

f.12

First, let assume that it is decidable

N is decider of the $L(M, w)$

then, we construct another Turing machine

A as follow:

replace write blank symbols to x
in all transitions.

when it reads x , do the same thing
as read blank in M ,

Before going to accept state, write x ,
then blank overwriting x , then go to
accept state,

Output of A will be the same as input of M
Therefore, N is decider of A_{TM} . But A_{TM} is
known as undecidable. So N does not exist
and the problem is undecidable.

5.23

Let $B = 0^*1^*$

Because it is a iff statement, there are two things needed to be proved.

1, if A is decidable, then $A \leq_m B$

2, if $A \leq_m B$ then A is decidable

Assume that A is decidable, there is a decider M for A .

Because we have a decider, we get

$f(s) \Rightarrow X$ for $s \in A$

$f(\neg s) \Rightarrow \neg X$ $X \in B$

So (1) is proved

Since $A \leq_m B$, there is a fcn mapping A to B .

We can build a M on input w

1. compute $f(w)$

2. If $f(w)$ in form $0^* 1^*$, accept
else reject

for $w \in A$

f will check whether $f(w)$ in
form $0^* 1^*$. then M accept w

M therefore decides A and

② is proven.

5.24

Lets assume that there is a $z \in \Sigma^*$

and $f(z) = 1z$. By definition of mapping reduction, $z \in \overline{A_{TM}}$ iff $1z \in J$, therefore

$\overline{A_{TM}} \leq_m J$ and by the corollary 5.29

$\overline{A_{TM}}$ is not Turing recognizable, implying

J is also not Turing recognizable.

again, assume there is a string $s \in \Sigma^*$

that $f(s) = 1s$. By definition of mapping

reduction, $s \in A_{TM}$ iff $1s \in J$. Therefore

$A_{TM} \leq_m J$, Because J and \overline{J} share the mapping property

$\overline{A_{TM}} \leq_m \overline{J}$. Again, By corollary 5.29,

$\overline{A_{TM}}$ is not Turing recognizable imply \overline{J} is also not Turing recognizable.

5.25

A_{TM} is known to be undecidable.

To prove that $A_{TM} \leq \overline{A_{TM}}$, we need to prove that there is a f that

$f(x) = y$ for $x \in A_{TM}$ and $y \in \overline{A_{TM}}$

let f be:

if M accepts w , reject

if M rejects or doesn't halt, accept.

Then $f(x) = y$ for $x \in A_{TM}$ and $y \in \overline{A_{TM}}$ is satisfied.

A_{TM} is undecidable and $A_{TM} \leq_m \overline{A_{TM}}$

7.5

To be satisfiable, the expression can be evaluated as 1 with given assignment of x, y .

First, assume $x=1, y=0$

the original formula

$$= (1 \vee 0) \wedge (1 \vee 1) \wedge (0 \vee 0) \wedge (0 \vee 0) \wedge (0 \vee 1)$$

$$= 1 \wedge 1 \wedge 0 \wedge 0 \wedge 1$$

$$= 0 \quad (\text{not satisfy})$$

Second assume $x=0, y=1$

original formula :

$$= (0 \vee 1) \wedge (0 \vee 0) \wedge (1 \vee 1) \wedge (1 \vee 1) \wedge (1 \vee 0)$$

$$= 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$$

$$= 0 \quad (\text{not satisfy})$$

Therefore, this expression is not satisfiable

1.6 P is decidable in $\bigcup_k \text{TIME}(n^k)$

Union: Assume we have $P_1, P_2 \in P$

Build a Turing machine:

$M \equiv$ "on input w :

① check $w \in P_1$

② if ① is false, check $w \in P_2$

③ if either ① or ② is true, accept
else reject.

The run time of this machine is the
combination of 2 polynomial time which is
another polynomial time. So P is closed
under union.

Concatenation:

Build a TM M :

$M = "$ on input w of length n

- ① split n on index from first to last
- ② check if $s_1 \in P_1$ and $s_2 \in P_2$
- ③ if ② is true, accept
else, go back to 1 and increase index. until it is at last index.
- ④ reject.

runtime is $n \cdot (P_1 + P_2)$. this is still polynomial time and P is closed under concatenation.

Complement.

To prove complement, we just need to switch the accept states of P to reject state and reject state to accept state. This results in \overline{P} with the same overall runtime. So P is closed under complement.

7.7

Suppose we have 2 machines $T_1, T_2 \in NP$ that both of them have had deterministic Poly run time.

Build a TM M

$M = "$ on input w :

- ① simulate T_1 on w , if T_1 accepts, accepts.
- ② simulate T_2 on w , if T_2 accepts, accepts.
- ③ reject.

The runtime of this T_{AUG} machine is runtime of T_1 plus T_2 . which is also NP
So NP is closed under union,

Concatenation:

Build a machine $T_{A \circ B}$:

$T_{A \circ B} = "$ on input w of length n

- ① split w on index, from first to last
- ② simulate T_1 on S_1 , if accepts, accept.
- ③ simulate T_2 on S_2 , if accepts, accept.
- ④ Back to ① unless, it is at last index.
- ⑤ reject.

This is running $O(T_1 + T_2)$ n times. therefore
it is still NP and NP is closed under
concatenation.

7.9 TRIANGLE = $\{ \langle G \rangle \mid G \text{ contains triangle} \}$

To show that TRIANGLE $\in P$, we build

a TM T

$T =$ " on input $G(V, E)$

- ① find all combination of x, y, z , where x, y, z are different edges in the graph.
- ② check any $[(x, y)(y, z)(z, x)]$ all in V .
- ③ accept if ② is true, accept else, reject.

Finding all combination of x, y, z cost $O(V^3)$ time and checking for ② cost $O(E)$. Together the total run time is $O(V^3 E) \in P$

Therefore TRIANGLE $\in P$.

7.13;

To show that modular expression is under running time P , we should know that $a^b \equiv c \pmod{p}$ means that $\frac{a^b - c}{p}$ has remainder as 0. Then we can build a

Tm M :

$|M| = ''$ on input $\langle a, b, c, p \rangle$

① let $x = a \pmod{p}$, $i = 0$, $y = 1$

② for b_i in $b \{b_1, b_2, \dots, b_{i-1}, b_{i+1}, \dots, b_n\}$ from b_1 to b_n

if $b_i = 1$, $x = x^2 \pmod{p}$, $y = y \cdot x \pmod{p}$, $i = i + 1$
then calculate next b_i

③ if $y - c \pmod{p}$ is 0, accept ($y = a^b - c$)

①③ is constant runtime, ② is running n times or loop for $n = \text{length of } b \text{ in binary}$. Each loop cost $O(1)$ running time. So, in total $\text{Modexp} = \underline{O(n+1)} = O(n)$