

Buyable Consumables

Name	Bonus	Cost in ¥	Availability
Arginade	Restores 5 SP to one ally.	100	local shop
Adhesive Bandage	Restores 20 HP to one ally.	120	local shop
Jagariko	Restores 20 HP to one ally.	160	local shop
Coolifier Pad	Cures Burn for one ally.	200	local shop
Dis-Brainwash	Cures Brainwash from one ally.	200	local shop
Happy Pop	Cures Despair for one ally.	200	local shop
Wide Eye Drops	Cures Dizzy for one ally.	200	local shop
Hand Warmalizer	Cures Freeze for one ally.	200	local shop
Non-Static Gum	Cures Shock for one ally.	200	local shop
Hot and Sour Tea	Cures Sleep for one ally.	200	local shop
Sandwich	Restores 10 HP to one ally.	200	local shop
Saturn Fries	Restores 20 HP to one ally.	200	local shop
Patra Gem	Cures Forget, Fear and Hunger status from one ally.	300	local shop

Venus Salad	Restores 30 HP to one ally.	300	local shop
Sikkenine	Restores 50 HP to one ally & lowers Accuracy/Evasion.	300	local shop
Medicine	Restores 50HP to one ally.	300	local shop, tv Shopping
Fruit Danish	Restores 30 HP to one ally.	400	local shop
Big Bang Burger	Restores 20 HP to all allies.	480	local shop
Nohar-M	Cures Burn/Freeze/Shock for one ally.	500	local shop
Phantom Wafers	Restores 50 HP and cures ailments for one ally.	500	local shop
Dis-Burn	Cures Burn from one ally.	600	local shop, common dungeons
Dis-Rage	Cures Rage from one ally.	700	local shop
Sikkenine A	Restores 100 HP to one ally & lowers Attack 20% for 3 turns	700	local shop
Earth Burger	Restores 40 HP to all allies.	780	local shop
Alert Capsule	Cures Dizzy/Forget/Sleep/Hunger for one ally.	800	local shop
Beni-Azuma	Restores 10 SP to one ally.	800	local shop
Moon Dango	Restores 200 HP to one ally.	800	local shop
Soothing Soba	Restores 200 HP to one ally.	800	local shop

MRE Ration	Restores 30% HP to one ally, lowers Attack & raises Evasion 20% for 3 turns	800	local shop
Torimeshi Ration	Restores 50 HP and cures Hunger for one ally.	800	local shop
Agodashi Oden	Restores 50 HP to all allies.	800	local shop
Recov-R: 50mg	Restores 50 HP to one ally.	800	local shop
Me Patra Gem	Cures Forget, Fear and Hunger status from all allies.	900	local shop
Relax Gel	Cures Rage/Despair/Brainwash/Fear/Confuse for one ally.	900	local shop
Sikkenine EX	Restores 200 HP to one ally & lowers Defense 20% for 3 turns	900	local shop
Spring Fruit Pack	Restores 80 HP to all allies.	1200	local shop
Revival Bead	Revives a fallen ally with half their HP.	1200	local shop, common dungeons
Drizzled Natto	Restores 80 HP to all allies.	1300	local shop
Medical Powder	Restores 100 HP to one ally.	1500	local shop, tv Shopping
Moon Burger	Restores 120 HP to all allies.	1500	local shop
Recov-R: 100mg	Restores 100 HP to one ally.	1600	local shop

Rejuvenating IV	Restores 100% HP to all allies.	1800	local shop
Legendary Yaki-Imo	Restores 50 SP to one ally.	1800	local shop
Healing IV	Restores 50% HP to all allies.	1800	local shop
Revivadrin	Revives one fallen ally with 50% HP.	1800	local shop
Takemedic-All	Restores 50 HP to all allies.	1900	local shop
Squid Splurge	Restores 20 HP to all allies.	2000	local shop
Supernova Burger	Restores 200 HP to all allies.	2000	local shop
Protein	Restores 30% HP to one ally.	2000	local shop
Mixed Nuts	Restore 40 HP to all allies.	2800	local shop
Takemedic	Restores 200 HP to one ally.	3400	local shop
Takemedic-All V	Restores 100 HP to all allies.	3600	local shop
Kajaclear-R	Removes stat buffs for one foe.	3800	local shop
Kundaclear-R	Removes stat debuffs for one ally.	3800	local shop
Magic Ointment	Forms a barrier on one ally that reflects magic except Almighty once.	4000	local shop
Physical Ointment	Forms a barrier on one ally that reflects physical attacks once.	4000	local shop

Moist Protein	Restores 30% HP to one ally.	4500	local shop
Life Ointment	Revives one fallen ally with full HP.	6400	local shop
Refresh Aroma	Cures all non-special ailments for one ally.	8000	local shop
Takemedic-All Z	Restores 200 HP to all allies.	8400	local shop
Reviv-All	Revives all fallen allies with 50% HP.	50000	local shop
Homunculus	Protects from insta-kill attacks once.	60000	local shop
Renew-All	Revives all fallen allies with full HP.	250000	local shop