## **DEFAULT Ranged**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Replica AR	60	60	12	-	-	default
Replica SMG	62	56	12	-	-	default
Practice Bow	62	61	4	-	-	default
Slingshot	62	63	5	-	1200	default, local shop
Replica Revolver	64	60	6	-	-	default
Replica Pistol	66	61	8	-	1400	default, local shop
AIGIS Gun Glove	68	64	8	-	-	default
Shotgun	70	60	4	-	1400	default, local shop
Airsoft G. Launcher	100	58	1	-	-	default

## **Buyable Revolvers**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Peacemaker	134	65	6	-	14600	local shop, dungeon lvl 25

P Revolver	140	63	6	-	15200	local shop, dungeon lvl 25
PM Sheriff	156	60	6	-	19000	local shop, dungeon lvl 35
Ling Xing	170	63	6	-	20600	local shop, dungeon lvl 35
Justness	200	63	6	-	26200	local shop, dungeon lvl 45
Wildborn	208	65	6	-	30200	local shop, dungeon lvl 45
Evil Roulette	226	65	6	Random Ailment 10%	32200	local shop, dungeon lvl 55
Baptism	244	65	6	-	36200	local shop, dungeon lvl 55
Artillery	252	61	6	-	36600	local shop, dungeon lvl 65
Orochi	280	67	6	-	42400	local shop, dungeon lvl 65
Calvary	282	58	6	-	46200	local shop
Twilight	324	67	6	-	48400	local shop

# **Buyable Slings**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Slingbow	74	68	5	-	2600	local shop
Shrike	114	65	5	-	8600	local shop, dungeon lvl 15

Mount Liang	122	68	5	-	10600	local shop, dungeon lvl 15
Upsilon	128	63	3	-	11600	local shop, dungeon lvl 25
Comet 3	142	65	5	-	13400	local shop, dungeon lvl 25
Spirit Sling	172	65	5	-	18200	local shop, dungeon lvl 35
Northern Light	178	68	5	-	21400	local shop, dungeon lvl 35
Stronger	194	68	5	-	23200	local shop, dungeon lvl 45
Shooting Star	210	68	5	-	26600	local shop, dungeon lvl 45
Intercept	216	63	5	-	27200	local shop, dungeon lvl 55
Star Slayer	246	68	5	-	32000	local shop, dungeon lvl 55
Pirate Killer	254	64	5	-	32400	local shop, dungeon lvl 65
Dreamstone	274	67	5	-	32800	local shop, dungeon lvl 65
Sling Cannon	298	67	5	-	33800	local shop
Utopia	326	70	5	Forget 20%	42800	local shop

# **Buyable Rifles**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Black Assault	110	63	12	-	10200	local shop, dungeon lvl 15
AR-M4	114	60	12	-	11400	local shop, dungeon lvl 15
Heavy Assault	128	57	12	-	15600	local shop, dungeon lvl 25
G1 Type	136	63	12	-	17200	local shop, dungeon lvl 25
Hero AR	172	60	12	-	24400	local shop, dungeon lvl 35
Rebel Rifle	178	63	12	-	28600	local shop, dungeon lvl 35
Blaze Assault	194	63	12	-	31000	local shop, dungeon lvl 45
Annihilator	202	60	12	-	30800	local shop, dungeon lvl 45
Tempest	216	57	12	-	36200	local shop, dungeon lvl 55
AR-X	230	65	12	-	38000	local shop, dungeon lvl 55
Cruel Carbine	254	58	12	-	43200	local shop, dungeon lvl 65
Hizutsu	282	64	12	-	49800	local shop, dungeon lvl 65
Sharpshooter	312	58	12	-	50200	local shop
Ryuraihou	320	61	12	-	57200	local shop

#### **Buyable Grenade Launchers**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
GL Replica	132	60	1	-	24200	local shop, dungeon lvl 45
Scorcher	170	57	1	-	30800	local shop, dungeon lvl 45
Multiple GL	196	60	1	-	38000	local shop, dungeon lvl 55
Town Burner	214	60	1	-	42600	local shop, dungeon lvl 55
Eraser	222	56	1	-	43200	local shop, dungeon lvl 65
Flame Ocean	242	58	1	Burn 10%	43800	local shop, dungeon lvl 65
Magma Bucket	284	58	1	Burn 10%	50200	local shop
Pandemonium	294	61	1	-	57000	local shop

#### **Buyable Bows**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Short Bow	70	61	4	-	12000	local shop, dungeon level 1

Siren's Song	83	61	4	Forget 10%	18200	local shop, dungeon level 15
Shigetou-yumi	95	61	4	-	25200	local shop, dungeon level 25
Uta	111	61	4	-	26000	local shop, dungeon level 35
Kamatha	135	61	4	-	26800	local shop, dungeon level 45
Higo-yumi	167	61	4	-	28800	local shop, dungeon level 45
Composite Bow	190	61	4	-	30200	local shop, dungeon level 55
Great Bow	245	61	4	-	33600	local shop, dungeon level 55
Hero's Bow	269	61	4	-	36800	local shop, dungeon level 75
Lightning Bow	352	61	4	-	44400	local shop, dungeon level 85
Yoichi's Bow	400	61	4	-	53600	local shop, dungeon level 85

# **Buyable Pistols**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Governance	76	67	8	-	3000	local shop
Makaronov	112	64	8	-	10200	local shop, dungeon lvl 15
Riot Police	120	67	8	-	12800	local shop, dungeon lvl 15
Compact	140	64	8	-	16000	local shop, dungeon lvl 25
Sand Hawk	148	67	8	-	19200	local shop, dungeon lvl 25
Eliminator	154	61	8	-	20200	local shop, dungeon lvl 35
Karura	176	67	8	-	25600	local shop, dungeon lvl 35
Assassin	184	61	8	-	26400	local shop, dungeon lvl 45
Crimson Gun	208	67	8	-	32000	local shop, dungeon lvl 45
Sleeper	214	61	8	-	32600	local shop, dungeon lvl 55
Raging Bull	220	61	6	-	38000	local shop
From Heaven	236	64	8	-	33600	local shop, dungeon lvl 55
Crimson Dirge	240	65	6	-	42000	local shop
.44 Anaconda	246	65	6	-	43200	local shop

Gravity Gun	272	65	8	Despair 20%	39400	local shop, dungeon lvl 65
Chrome Heart	275	66	6	Forget 20%	46800	local shop
Cocytus	280	68	8	-	44800	local shop, dungeon lvl 65
Medusan	286	63	8	-	45000	local shop
Jovian Thunder	290	68	6	-	49200	local shop
Unlimited	301	66	6	LU +3	50000	local shop
Camel Red	310	68	6	-	52800	local shop
Machine Pistol	312	65	6	EN +10	55000	local shop
R.I.Pistol	314	65	8	Sleep 20%	54200	local shop
From Zero	325	67	6	Critical Rate up 10%	56000	local shop
Athena Kiss R	342	66	6	Confuse 20%	58800	local shop
Judge of Hell	360	67	6	-	62800	local shop

# **Buyable Shotguns**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Granelli M3	88	63	2	-	4400	local shop

Heavy Shotgun	116	63	4	-	10200	local shop, dungeon lvl 15
Bianchi SBAS	124	65	2	-	12800	local shop, dungeon lvl 15
Mad Maximum	130	60	4	-	14000	local shop, dungeon Ivl 25
Fireworks	138	65	4	-	15600	local shop, dungeon lvl 25
Nock Valley	152	65	4	-	19200	local shop, dungeon lvl 25
Storm Shot	174	63	4	-	21800	local shop, dungeon lvl 35
Hellfire	180	65	4	-	25600	local shop, dungeon lvl 35
Big Sleep	196	65	4	-	28000	local shop, dungeon lvl 45
Masterkey	204	63	4	-	27800	local shop, dungeon lvl 45
Orso Nero	218	60	4	-	32600	local shop, dungeon lvl 55
Fury	248	65	4	Rage 10%	38400	local shop, dungeon lvl 55
Calamity Gun	276	64	4	-	39400	local shop, dungeon lvl 65
Volley Cannon	284	67	4	-	44800	local shop, dungeon lvl 65
Smithereens	318	64	4	-	45200	local shop
Kiraihou	322	64	4	Shock 10%	51200	local shop

# **Buyable Sub Machine Guns**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Sterlidge	70	60	12	-	3000	local shop
Tommy Gun	82	57	12	-	4200	local shop
Trooper	106	60	12	-	8800	local shop, dungeon lvl 15
MP2 Prototype	110	57	12	-	9600	local shop, dungeon lvl 15
Flare SMG	124	54	12	-	13200	local shop, dungeon lvl 25
Blitz MG	132	60	12	-	14600	local shop, dungeon lvl 25
Civilian MP	168	57	12	-	20600	local shop, dungeon lvl 35
Tarantula	174	60	12	-	24200	local shop, dungeon lvl 35
Hyakka Ryouran	182	54	12	-	25000	local shop, dungeon lvl 45
No Mercy	190	60	12	-	26400	local shop, dungeon lvl 45
Western SMG	212	54	12	-	30800	local shop, dungeon lvl 55
MP Victoria	250	56	12	-	36600	local shop, dungeon lvl 65
Antares	260	61	12	-	38000	local shop, dungeon lvl 65
Hien Renhappou	270	58	12	-	37200	local shop, dungeon lvl 65

Honoikazuchi	312	58	12	-	42600	local shop
Phantom Killer	322	61	6	Sleep 10%	48400	local shop

## **Buyable Aigis Weapons**

Name	Damage	Hit chance	Ammo	Bonus	Cost in ¥	Availability
Grenade Launcher	141	64	3	-	15500	local shop, dungeon level 35
Orgone Rifle	174	64	3	-	19000	local shop, dungeon level 35
Medusa	204	64	5	-	20200	local shop, dungeon level 45
Railgun	246	64	1	-	22400	local shop, dungeon level 45
Kiss of Athena	260	64	6	-	24600	local shop, dungeon level 55
Maxima Sniper	309	64	1	-	30200	local shop, dungeon level 55
Brighid's Flame	315	65	3	All stats +3	30800	local shop, dungeon level 65
Pandemonium	331	64	6	-	39800	local shop, dungeon level 65

Antimatter Cannon	400	69	1	-	52600	local shop, dungeon level 75