



FRANCISCO SIMÕES

About

I am a team-oriented and hard working programmer that throughout the years has found great interest in game development. Although i decided to be a programmer, i have also worked as a teacher and tutor which further developed my organization, leadership and teamwork skills.

Education

2018-2020	Videogame Developement Course
2 years	ETIC_Algarve - Escola de Tecnologias Inovação e Criação
	<ul style="list-style-type: none">• Ability to program fluently in C#;• Proficiency in several important Unity components (Animator, Canvas, Navmesh, etc...);• Mastery of Unity's interface;• Proficiency of Object Oriented Programming;• Understanding of Web Developement;• Understanding of 3D modelling, texturing and animation (Blender);• Knowledge of the several areas of game development;
2017-2018	Nobel International School of Algarve
1 year	12º Grade - Languages and Humanities Course
2013-2017	The Bemrose School- England
4 years	<ul style="list-style-type: none">• Developed the ability to speak english at a fluent level.

Professional Experiences

Teacher and Tutor at ETIC Algarve

- Organize and plan several lessons;
- Teaching Unity and C# with a little bit of pure programming ;
- Planning of the entire course;

Adamastor Studio

- Responsible for online implementation with Photon;
- Refactoring and improving existing code;
- Closely worked with the rest of the team;
- Synchronization of random dungeon generation;

CONTACTS



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Rua Timor Loro Sae Lote A25,
Lagoa

SKILLS

- Fluent in English & Portuguese
- Knowledge of several design patterns
- Focused on Unity C#. Also capable of working with other languages.
- Adobe(Photoshop, Illustrator, Premiere & AfterEffects)



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Internship - DreamStudios

- Lead programmer for project "ViVo";
- Responsible for the UI(Unity Canvas) ;
- Development of all systems in place (AI, Skills, etc);
- Worked closely with the design team;

Capabilities

Digital Capabilities

- Game Development - Unity | C# | Object-Oriented Programming | Blender (Modelling) | Programas Adobe (Photoshop, Illustrator, After Effects e Premiere) | Spriter | Version Control (Git);
- IT- Microsoft Office | General computer skills.

Linguistic Capabilities

- Portuguese - Native;
- English - Advanced;
- Spanish - Independent;

Other

- Great organization;
- Capable of managing several tasks and working under pressure;

PARTICIPAÇÕES E ATIVIDADES

- VR/AR Course (Current);
- VR Game Jam 2022;
- GMTK 2022;
- Lecture about Gamification for Project ERASMUS;
- Team lead for project EME 2022;
- Global Game Jam 2022;
- Global Game Jam 2019;
- Global Game Jam 2018;
- Lisbon Games Week 2019- ETIC Algarve Representative

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