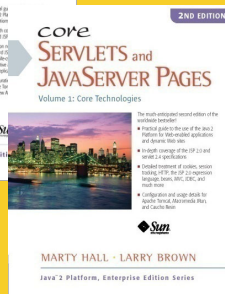
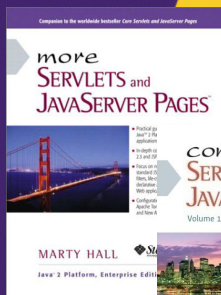




Ajax: The Basics Part I

Originals of Slides and Source Code for Examples:
<http://courses.coreservlets.com/Course-Materials/ajax.html>

Customized Java EE Training: <http://courses.coreservlets.com/>
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For live Ajax & GWT training, see training courses at <http://courses.coreservlets.com/>.



Taught by the author of *Core Servlets and JSP*, *More Servlets and JSP*, and this tutorial. Available at public venues, or customized versions can be held on-site at your organization.

- Courses developed and taught by Marty Hall
 - Java 6, servlets/JSP (intermediate and advanced), Struts, JSF 1.x, JSF 2.0, Ajax, GWT 2.0 (with GXT), custom mix of topics
 - Ajax courses can concentrate on 1 library (jQuery, Prototype/Scriptaculous, Ext-JS, Dojo, Google Closure) or survey several
- Courses developed and taught by coreservlets.com experts (edited by Marty)
 - Spring, Hibernate/JPA, EJB3, Web Services, Ruby/Rails

Contact hall@coreservlets.com for details

Topics in This Section

- Ajax motivation
- The basic Ajax process
- The need for anonymous functions
- Using dynamic content and JSP
- Using dynamic content and servlets
- Displaying HTML results

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Motivation

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Why Web Apps?

- **Downsides to browser-based apps**
 - GUI is poor
 - HTML is OK for static documents, but lousy for programs
 - Communication is inefficient
 - HTTP is poor protocol for the way we now use Web apps
- **So why does everyone want Web apps?**
 - Universal access
 - Everyone already has a browser installed
 - Any computer on the network can access content
 - Automatic “updates”
 - Content comes from server, so is never out of date



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Why Ajax?

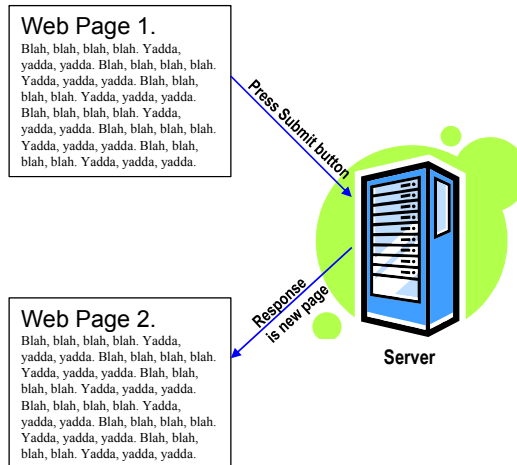
- **Solve three key problems of Web apps**
 - Coarse-grained updates
 - Synchronous: you are frozen while waiting for result
 - Extremely limited options for widgets (GUI elements)
- **Still browser based**
 - Ajax is about “what is the best you can do with what everyone *already* has in their browser?”
- **“Real” browser-based active content**
 - Failed: Java Applets
 - Not universally supported; can’t interact with the HTML
 - Serious alternative: Flash/Flex
 - Not preinstalled on all PCs; not available for iPhone/iPad
 - Newer and less proven
 - Microsoft Silverlight
 - JavaFX



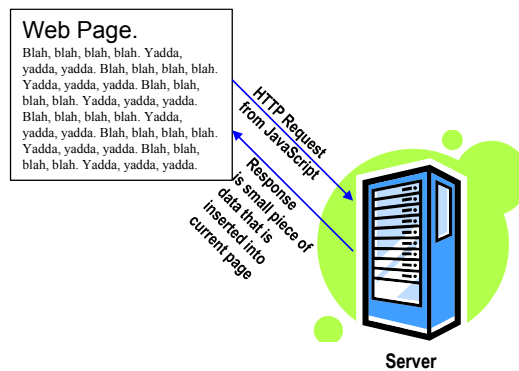
8

Traditional Web Apps vs. Ajax Apps

- Traditional Web Apps:
Infrequent Large Updates

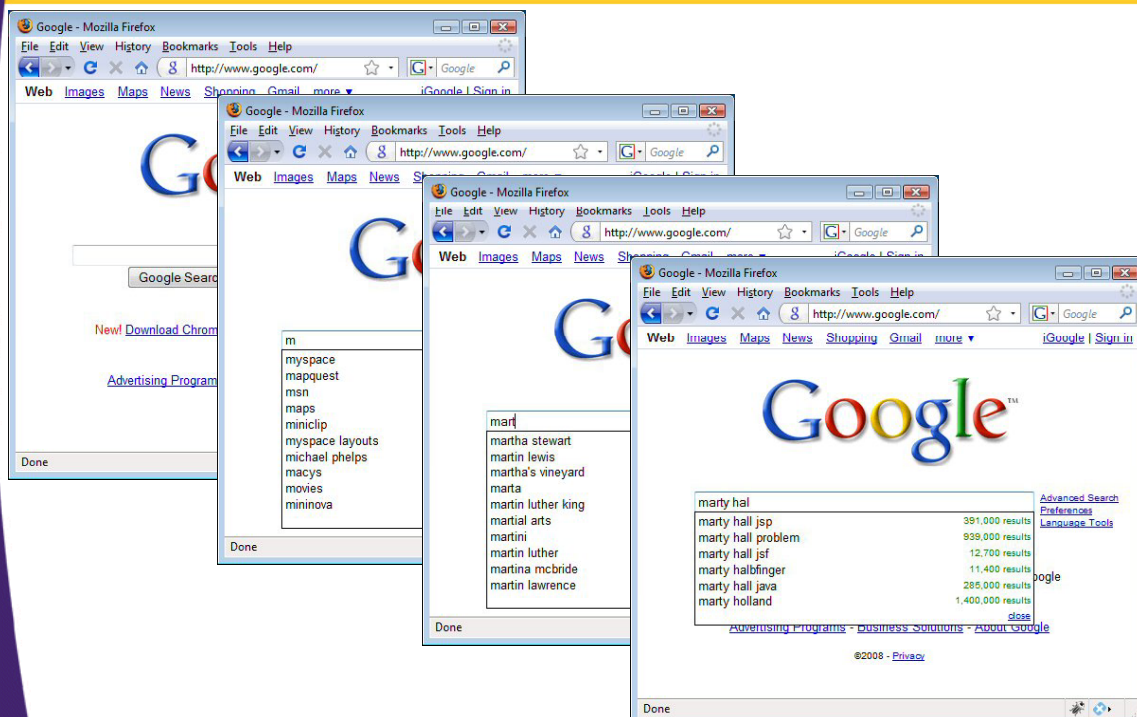


- Ajax Apps:
Frequent Small Updates



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Google Home Page (formerly Google Suggest)



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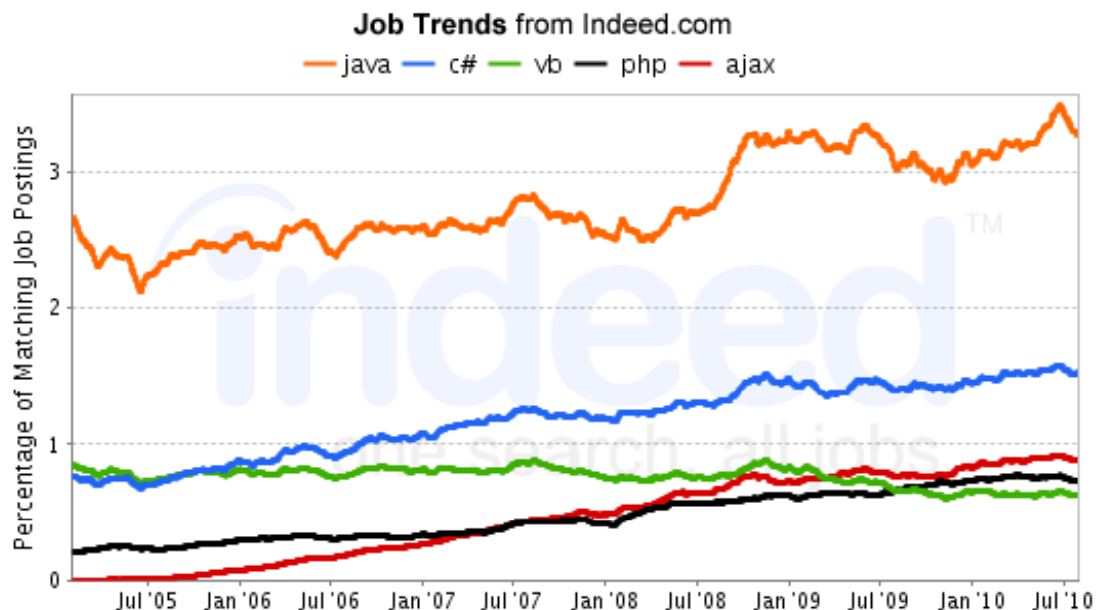
More Ajax Examples

- <http://maps.google.com/>
 - <http://blog.grimpoteuthis.org/2005/02/mapping-google.html> (analysis of Ajax approach)
- <http://demo.nextapp.com/InteractiveTest/ia>
- <http://demo.backbase.com/explorer/>
- <http://java.samples.infragistics.com/NetAdvantage/JSF/2007.2/featurebrowser/fbhome.jsp>
- <http://www.laszlosystems.com/demos/>
- http://www.smartclient.com/index.jsp#_Welcome
- http://www.simplica.com/ajax/example/ajax_example.htm?ap=ga3

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Ajax Jobs

Indeed.com compiles data from multiple jobs sites



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The Basic Process

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The Basic Ajax Process

- **JavaScript**
 - Define an object for sending HTTP requests
 - Initiate request
 - Get request object
 - Designate an anonymous response handler function
 - Supply as onreadystatechange attribute of request
 - Initiate a GET or POST request
 - Send data
 - Handle response
 - Wait for readyState of 4 and HTTP status of 200
 - Extract return text with responseText or responseXML
 - Do something with result
- **HTML**
 - Load JavaScript
 - Designate control that initiates request
 - Give ids to input elements and to output placeholder region

Define a Request Object

```
function getRequestObject() {  
    if (window.XMLHttpRequest) {  
        return(new XMLHttpRequest());  
    } else if (window.ActiveXObject) {  
        return(new ActiveXObject("Microsoft.XMLHTTP"));  
    } else {  
        return(null);  
    }  
}
```

Version for Firefox, Netscape 5+,
Opera, Safari, Mozilla, Chrome,
Internet Explorer 7, and IE 8.

Version for Internet Explorer 5.5 and 6

Fails on older and nonstandard browsers. You don't want
to do "throw new Error(...)" here because this is for very
old browsers, and Error came only in JavaScript 1.5.

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Initiate Request

```
function sendRequest() {  
    var request = getRequestObject();  
    request.onreadystatechange =  
        function() { handleResponse(request) };  
    request.open("GET", "message-data.html", true);  
    request.send(null);  
}
```

Code to call when server responds

URL of server-side resource. Must be on same
server that page was loaded from.

POST data
(always null for GET requests)

Don't wait for response
(Send request asynchronously)

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Handle Response

```
function handleResponse(request) {  
  if (request.readyState == 4) {  
    alert(request.responseText);  
  }  
}
```

4 means response from server is complete
(handler gets invoked multiple times –
ignore the first ones)

Text of server response

Pop up dialog box

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First-class Functions in JavaScript

- **JavaScript lets you pass functions around**

```
function doSomethingWithResponse() { code }  
request.onreadystatechange = doSomethingWithResponse;
```

- This is somewhat similar to function pointers in C/C++
 - Java does not permit this

- **JavaScript allows anonymous functions**

```
var request = getRequestObject();  
request.onreadystatechange =  
  function() { code-that-uses-request-variable };
```

- Java has anonymous classes, but no anonymous functions
- C and C++ have nothing like anonymous functions.
- Anonymous functions (also called closures) are widely used in Lisp, Ruby, Scheme, C# (as of 2.0), Python, Visual Basic, ML, PHP (as of 5.3), Clojure, Go, & others.

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First-Class Functions: Examples

```
function square(x) { return(x * x); }  
function triple(x) { return(x * 3); }  
function doOperation(f, x) { return(f(x)); }
```

```
doOperation(square, 5); → 25
```

```
doOperation(triple, 10); → 30
```

```
var functions = [square, triple];
```

```
functions[0](10); → 100
```

```
functions[1](20); → 60
```

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Anonymous Functions: Examples

```
function square(x) { return(x * x); }
```

```
square(10); → 100
```

```
(function(x) { return(x * x); })(10); → 100
```

```
function makeMultiplier(n) {  
    return(function(x) { return(x * n); });  
}
```

```
var factor = 5;  
var f = makeMultiplier(factor);
```

```
f(3); → 15
```

```
factor = 500;
```

```
f(3); → 15
```

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Common but Incorrect Approach (Global Request Variable)

```
var request;

function getRequestObject() { ... }

function sendRequest() {
    request = getRequestObject();
    request.onreadystatechange = handleResponse;
    request.open("GET", "...", true);
    request.send(null);
}

function handleResponse() {
    if (request.readyState == 4) {
        alert(request.responseText);
    }
}
```

- This is the approach shown in *Foundations of Ajax*, *Ajax in Practice*, *Ajax in Action*, *JavaScript the Definitive Guide*, *Pro JavaScript Techniques*, and *jQuery in Action*.

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Problem with Common Approach: Race Conditions!

- **Scenario**
 - Two xhtml buttons, the first calling function1 and the second calling function2
 - function1 takes 5 seconds to get result from server
 - function2 takes 1 second to get result from server
- **Problem**
 - Suppose user presses button1, then one second later presses button2.
 - When function1 looks for request.responseText, it gets the response text of function 2!
 - The function you supply to onreadystatechange must take zero arguments, so you cannot use a normal (named) function.
- **Solution**
 - Use an anonymous function with a *local* copy of the request object embedded inside the code.

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Corrected Approach (Local Request Variable)

```
function getRequestObject() { ... }

function sendRequest() {
    var request = getRequestObject();
    request.onreadystatechange =
        function() { handleResponse(request); };
    request.open("GET", "...", true);
    request.send(null);
}

function handleResponse(request) {
    ...
}
```

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Complete JavaScript Code (show-message.js)

```
function getRequestObject() {
    if (window.XMLHttpRequest) {
        return(new XMLHttpRequest());
    } else if (window.ActiveXObject) {
        return(new ActiveXObject("Microsoft.XMLHTTP"));
    } else {
        return(null);
    }
}

function sendRequest() {
    var request = getRequestObject();
    request.onreadystatechange =
        function() { handleResponse(request); };
    request.open("GET", "message-data.html", true);
    request.send(null);
}

function handleResponse(request) {
    if (request.readyState == 4) {
        alert(request.responseText);
    }
}
```

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HTML Code

- **Use xhtml, not HTML 4**

- In order to manipulate it with DOM

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">...</html>
```

- Due to IE bug, do not use XML header before the DOCTYPE

- **Load the JavaScript file**

```
<script src="relative-url-of-JavaScript-file"
type="text/javascript"></script>
```

- Use separate </script> end tag

- **Designate control to initiate request**

```
<input type="button" value="button label"
onclick="mainFunction()"/>
```

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Internet Explorer XHTML Bugs

- **Can't handle XML header**

- XML documents in general are supposed to start with XML header:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE html ...>
<html xmlns="http://www.w3.org/1999/xhtml">...</html>
```

Omit this! (pointing to the first line)

- XHTML specification recommends using it
- *But...* Internet Explorer will switch to quirks-mode (from standards-mode) if DOCTYPE is not first line.
 - Many recent style sheet formats will be ignored
 - **So omit XML header**

- **Needs separate end tags in some places**

- Scripts will not load if you use <script .../> instead of <script...></script>
- Don't do this.* (pointing to <script .../>)
Do this instead. (pointing to <script...></script>)

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HTML Code (show-message.html)

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head><title>Ajax: Simple Message</title>
<script src="show-message.js"
        type="text/javascript"></script>
</head>
<body>
<center>
<table border="1" bgcolor="gray">
  <tr><th><big>Ajax: Simple Message</big></th></tr>
</table>
<p>
<input type="button" value="Show Message"
        onclick="sendRequest()" />
</center></body></html>
```

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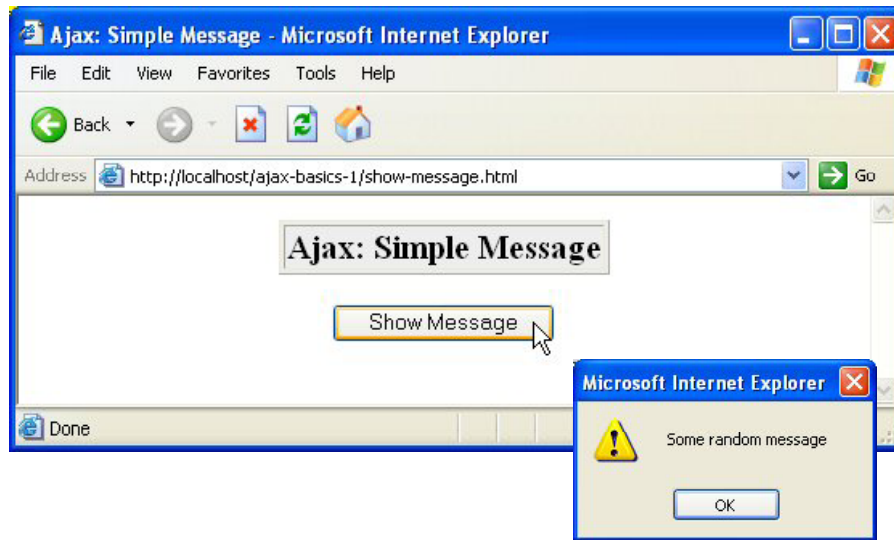
HTML Code (message-data.html)

Some random message

- **Note: executing this example**
 - Since main page uses relative URL and the HTML here has no dynamic content, you can run this example directly from the disk without using a server. But later examples require dynamic content, so all examples will be shown running on Tomcat.

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The Basic Process: Results



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Ajax Testing

- **JavaScript is notoriously inconsistent**
 - You hope that the libraries we will introduce later (Prototype, jQuery, etc.) take this into account, and hide the browser differences. Nevertheless, you should test.
- **Test on multiple browsers**
 - If you field an internal application, test on all officially sanctioned browsers on all supported operating systems.
 - If you field an external application, test on as many browsers as possible. Preferably: IE 6, IE 7, IE 8, a recent Firefox implementation, and Chrome. Safari and Opera can't hurt, but are less used.
 - Test regularly on IE and Firefox. Test on Chrome and a wider set of browsers before deploying.
 - Browser market share:
http://www.w3schools.com/browsers/browsers_stats.asp
 - Access stats on coreservlets.com (August 2010)
 - IE: 42.4%, Firefox: 41.1%, Chrome: 12.8%, Safari: 1.4%, Opera: 1.3%

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Dynamic Content from JSP

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First Example: Design Deficiencies

- **Content was the same on each request**
 - Could have just hardcoded the alert value in JavaScript
 - Instead, invoke a JSP page on the server
- **Resource address hardcoded in JavaScript**
 - Prevents functions from applying to multiple situations
 - Instead, make generic function and pass address to it
- **JavaScript file was in same folder as HTML**
 - Makes it hard to reuse the JavaScript in different pages
 - Instead, make a special directory for JavaScript
- **No style sheet was used**
 - Less for JavaScript to work with when manipulating page
 - Use CSS for normal reasons as well as for JavaScript

Steps

- **JavaScript**

- Define an object for sending HTTP requests
- Initiate request
 - Get request object
 - Designate an anonymous response handler function
 - Supply as onreadystatechange attribute of request
 - Initiate a GET or POST request to a JSP page
 - Get the address from a variable instead of hardcoding it
 - Send data
- Handle response
 - Wait for readyState of 4 and HTTP status of 200
 - Extract return text with responseText or responseXML
 - Do something with result

- **HTML**

- Load JavaScript from centralized directory. Use style sheet.
- Designate control that initiates request
- Give id to output placeholder region

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Define a Request Object

```
function getRequestObject() {  
    if (window.XMLHttpRequest) {  
        return(new XMLHttpRequest());  
    } else if (window.ActiveXObject) {  
        return(new ActiveXObject("Microsoft.XMLHTTP"));  
    } else {  
        return(null);  
    }  
}
```

[No changes from previous example.](#)
[This code stays the same for entire section.](#)

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Initiate Request

```
function ajaxAlert(address) {  
    var request = getRequestObject();  
    request.onreadystatechange =  
        function() { showResponseAlert(request); };  
    request.open("GET", address, true);  
    request.send(null);  
}
```

Relative URL of server-side resource.
(In this example, we will pass in the address of a JSP page.)

Handle Response

```
function showResponseAlert(request) {  
    if ((request.readyState == 4) &&  
        (request.status == 200)) {  
        alert(request.responseText);  
    }  
}
```

Server response came back with no errors
(HTTP status code 200).

Complete JavaScript Code (Part of ajax-utils.js)

```
function getRequestObject() {
    if (window.XMLHttpRequest) {
        return(new XMLHttpRequest());
    } else if (window.ActiveXObject) {
        return(new ActiveXObject("Microsoft.XMLHTTP"));
    } else {
        return(null);
    }
}

function ajaxAlert(address) {
    var request = getRequestObject();
    request.onreadystatechange =
        function() { showResponseAlert(request); }
    request.open("GET", address, true);
    request.send(null);
}

function showResponseAlert(request) {
    if ((request.readyState == 4) &&
        (request.status == 200)) {
        alert(request.responseText);
    }
}
```

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HTML Code

- **Load JavaScript from central location**

```
<script src="/scripts/ajax-utils.js"
    type="text/javascript"></script>
```

- **Pass JSP address to main function**

```
<input type="button" value="Show Server Time"
    onclick="ajaxAlert('show-time.jsp')"/>
```

- **Use style sheet**

```
<link rel="stylesheet"
    href="/css/styles.css"
    type="text/css"/>
```

Note single quotes (because of double quotes inside parens).

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HTML Code

```
<!DOCTYPE html PUBLIC "...">
<html xmlns="http://www.w3.org/1999/xhtml">...
<link rel="stylesheet"
      href="./css/styles.css"
      type="text/css"/>
<script src="./scripts/ajax-utils.js"
        type="text/javascript"></script>...
<body>...
<fieldset>
  <legend>Data from JSP, Result Shown in Alert Box
  </legend>
  <form action="#">
    <input type="button" value="Show Server Time"
           onclick='ajaxAlert("show-time.jsp")' />
  </form>
</fieldset>
...

```

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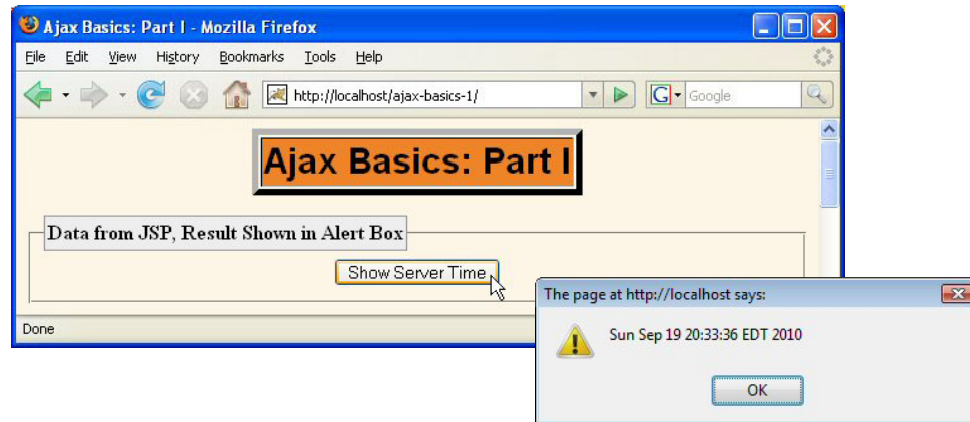
JSP Code (show-time.jsp)

```
<%= new java.util.Date() %>
```

- **Note: executing this example**
 - You must run from Tomcat, not directly from the disk
 - Otherwise JSP cannot execute
 - And also status code is -1, not 200

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Message from JSP: Results



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Dynamic Content from Servlet

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JSP Example: Design Deficiencies

- **Caching problems**
 - The URL stays the same but the output changes
 - So if browser caches page, you get the wrong time
 - Much more likely with IE than with other browsers
 - Solution: send Cache-Control and Pragma headers
- **Date was not formatted**
 - Just used the toString method of Date
 - Solution: use String.format (ala sprintf) and %t controls
- **JSP is wrong technology**
 - JSP is best for lots of HTML and little or no logic/Java
 - But now we have logic but no HTML
 - Solution: use a servlet

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Steps

- **JavaScript**
 - Define an object for sending HTTP requests
 - Initiate request
 - Get request object
 - Designate an anonymous response handler function
 - Supply as onreadystatechange attribute of request
 - Initiate a GET or POST request to a servlet
 - Send data
 - Handle response
 - Wait for readyState of 4 and HTTP status of 200
 - Extract return text with responseText or responseXML
 - Do something with result
- **HTML**
 - Load JavaScript from centralized directory. Use style sheet.
 - Designate control that initiates request
 - Give id to output placeholder region

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Define a Request Object, Initiate Request, Handle Response

```
function getRequestObject() {
    if (window.XMLHttpRequest) {
        return(new XMLHttpRequest());
    } else if (window.ActiveXObject) {
        return(new ActiveXObject("Microsoft.XMLHTTP"));
    } else {
        return(null);
    }
}
```

[No changes from previous example. Only address changes, and address comes from the HTML page.](#)

```
function ajaxAlert(address) {
    var request = getRequestObject();
    request.onreadystatechange =
        function() { showResponseAlert(request); }
    request.open("GET", address, true);
    request.send(null);
}
```

```
function showResponseAlert(request) {
    if ((request.readyState == 4) &&
        (request.status == 200)) {
        alert(request.responseText);
    }
}
```

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HTML Code

```
...
<link rel="stylesheet"
      href="./css/styles.css"
      type="text/css"/>
<script src="./scripts/ajax-utils.js"
        type="text/javascript"></script>
```

```
...
<fieldset>
    <legend>
        Data from Servlet, Result Shown in Alert Box
    </legend>
    <input type="button" value="Show Server Time"
          onclick='ajaxAlert("show-time")' />
</fieldset>
...
```

[Address of servlet from @WebServlet \(servlets 3.0\) or from url-pattern of servlet-mapping in web.xml \(servlets 2.5 and earlier\).](#)

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Servlet Code

```
package coreservlets;
import ...

public class ShowTime extends HttpServlet {
    public void doGet(HttpServletRequest request,
                      HttpServletResponse response)
        throws ServletException, IOException {
        response.setHeader("Cache-Control", "no-cache");
        response.setHeader("Pragma", "no-cache");
        PrintWriter out = response.getWriter();
        Date currentTime = new Date();
        String message =
            String.format("It is now %tr on %tD.",
                          currentTime, currentTime);
        out.print(message);
    }
}
```

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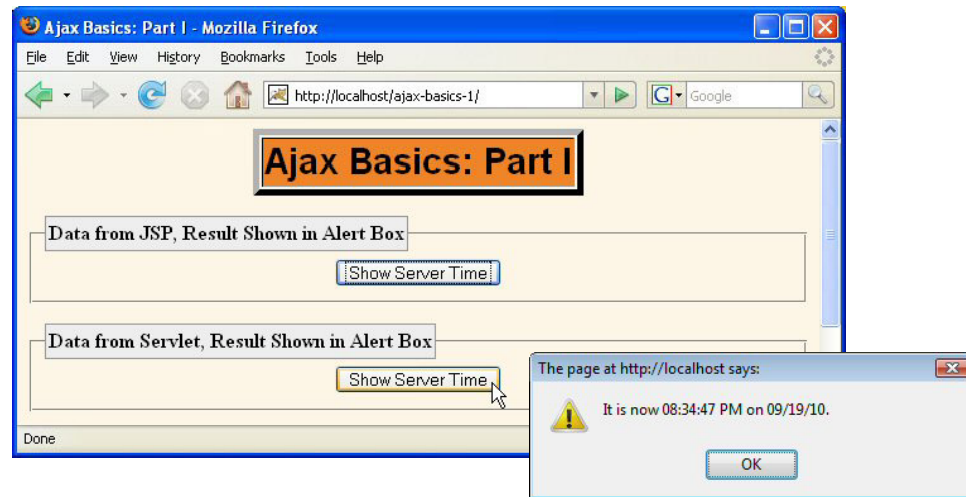
web.xml

```
...
<servlet>
    <servlet-name>ShowTime</servlet-name>
    <servlet-class>coreservlets.ShowTime</servlet-class>
</servlet>
<servlet-mapping>
    <servlet-name>ShowTime</servlet-name>
    <url-pattern>/show-time</url-pattern>
</servlet-mapping>
...
```

In Tomcat 7 or other servers that support servlets 3.0, you can use `@WebServlet("/show-time")` above the servlet class definition, and omit web.xml entirely.

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Message from Servlet: Results



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Building HTML Output

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ShowTime Servlet Example: Design Deficiencies

- **Results always shown in dialog (alert) box**
 - Alerts usually reserved for errors or warnings
 - Users prefer normal results inside page
 - Solution: use Dynamic HTML to update page with result
 - HTML plus CSS styles represented in the DOM
 - DOM stands for "Document Object Model", an XML view of page
 - » Note that Firebug has an outstanding DOM explorer. See next lecture.
 - JavaScript can insert elements into the DOM
 - Find an element with given id
 - » `someElement = document.getElementById(id);`
 - Insert HTML inside
 - » `someElement.innerHTML = "<h1>blah</h1>";`
 - JavaScript can also read the DOM
 - E.g., look up textfield values (see upcoming example)
 - » `document.getElementById(id).value`

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Dynamically Inserting Text

- **HTML**
 - `<div id="results-placeholder"></div>`
- **JavaScript**
 - `resultRegion = document.getElementById("results-placeholder");`
 - `resultRegion.innerHTML = "<h2>Wow!</h2>";`
 - For the innerHTML text, you usually use `request.responseText` or some string derived from `request.responseText`
- **Result after running code**
 - `<div id="results-placeholder"><h2>Wow!</h2></div>`
 - "View source" won't show this, but Firebug will.
- **Warning**
 - Make sure what you insert results in legal xhtml
 - You can't insert block-level elements into inline elements
 - Use correct case for the inserted text

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Summary of New Features

- **HTML**

- Define initially blank div element

```
<div id="resultText"></div>
```

- **JavaScript response handler**

- Supply an id (resultRegion), find element with that id, and insert response text into innerHTML property

```
document.getElementById(resultRegion).innerHTML =  
    request.responseText;
```

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Steps

- **JavaScript**

- Define an object for sending HTTP requests
- Initiate request
 - Get request object
 - Designate an anonymous response handler function
 - Supply as onreadystatechange attribute of request
 - Initiate a GET or POST request to a servlet
 - Send data
- Handle response
 - Wait for readyState of 4 and HTTP status of 200
 - Extract return text with responseText or responseXML
 - Use innerHTML to insert result into designated element

- **HTML**

- Load JavaScript from centralized directory. Use style sheet.
- Designate control that initiates request
- Give id to output placeholder region

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Define a Request Object

```
function getRequestObject() {  
    if (window.XMLHttpRequest) {  
        return(new XMLHttpRequest());  
    } else if (window.ActiveXObject) {  
        return(new ActiveXObject("Microsoft.XMLHTTP"));  
    } else {  
        return(null);  
    }  
}
```

[No changes from previous examples](#)

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Initiate Request

```
function ajaxResult(address, resultRegion) {  
    var request = getRequestObject();  
    request.onreadystatechange =  
        function() { showResponseText(request,  
                                         resultRegion); };  
    request.open("GET", address, true);  
    request.send(null);  
}
```

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Handle Response

```
function showResponseText(request, resultRegion) {
    if ((request.readyState == 4) &&
        (request.status == 200)) {
        htmlInsert(resultRegion, request.responseText);
    }
}

function htmlInsert(id, htmlData) {
    document.getElementById(id).innerHTML = htmlData;
}
```

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HTML Code

```
...
<link rel="stylesheet"
      href="./css/styles.css"
      type="text/css"/>
<script src="./scripts/ajax-utils.js"
        type="text/javascript"></script>
...
<fieldset>
    <legend>Data from Servlet, Result Shown in HTML</legend>
    <input type="button" value="Show Server Time"
          onclick='ajaxResult("show-time", "timeResult1")' />
    <div id="timeResult1" class="ajaxResult"></div>
</fieldset>
...
```

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Style Sheet Code (css/styles.css)

```
.ajaxResult { color: #440000;  
              font-weight: bold;  
              font-size: 18px;  
              font-family: Arial, Helvetica, sans-serif;  
            }
```

- **Note**

- Don't worry if you don't yet know much about style sheets. They will be covered in later lecture.

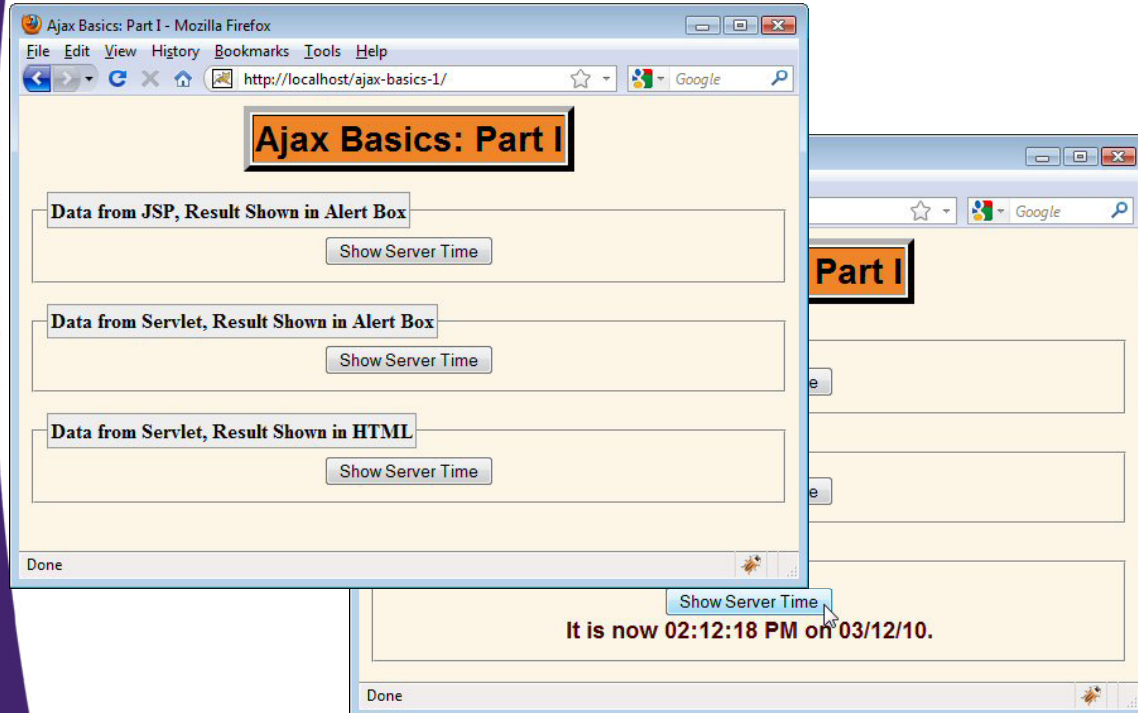
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Servlet Code

- **No changes from previous example**
 - Returns a formatted time string

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Building HTML Output: Results



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Wrap-Up

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Servlets, JSP, JSF 2.0, Struts, Ajax, GWT 2.0, Spring, Hibernate, SOAP & RESTful Web Services, Java 6.
Developed and taught by well-known author and developer. At public venues or onsite at *your* location.

Summary

- **JavaScript**
 - Define request object
 - Check for both Microsoft and non-MS objects. Identical in all apps.
 - Initiate request
 - Get request object
 - Designate an anonymous response handler function
 - Initiate a GET request
 - Handle response
 - Wait for readyState of 4 and HTTP status of 200
 - Extract return text with responseText
 - Do something with result
 - Use innerHTML to insert result into designated element
- **HTML**
 - Give id to placeholder (often a div). Initiate process.
- **Java**
 - Use JSP, servlet, or combination (MVC) as appropriate.
 - Prevent browser caching.

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Preview of Next Sections

- **Ajax Development and Testing Tools**
 - Tools for debugging Ajax
 - Tools for debugging JavaScript
 - Tools for building Ajax-based Web apps
 - Tools for developing xhtml
 - Tools for building and previewing style sheets
 - Tools for validating xhtml
- **Ajax Basics: Part II**
 - Sending GET data
 - Reading data from textfields
 - Sending POST data
 - Ajax toolkits

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Questions?

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