# Feedback — Exercise 3.1

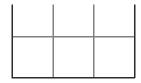Consider the game of Tic-Tac-Toe as defined in the previous lessons.

## Question 1

(3 points) Assume that a Game Manager has sent start messages to the players of a match with name m23 and with the rules from the lesson as game description; and assume that the players have just replied that they are ready to play. Which of the following is the correct message for the Manager to send to the players next?

| Your Answer | | Score | Explanation |
|---|---|---|---|
| ○ `play` | | | |
| ○ `play(m23)` | | | |
| ● `play(m23,nil)` | ✔ | 3.00 | |
| ○ `play(m23,noop)` | | | |
| ○ `play(m23,[mark(1,1),noop])` | | | |
| Total | | 3.00 / 3.00 | |

## Question 2

(3 points) Assume that the game is in the state shown below.

| X | O | |
|---|---|---|

Assume that the manager has just received the action `mark(2,2)` from the first player and the action `noop` from the second player. Which of the following messages is the correct message to send to the first player?

| Your Answer | Score | Explanation |
|---|---|---|
| ○ `play` | | |
| ○ `play(m23)` | | |
| ○ `play(m23,mark(2,2))` | | |
| ○ `play(m23,noop)` | | |
| ● `play(m23,[mark(2,2),noop])` | ✔ 3.00 | |
| Total | 3.00 / 3.00 | |

# Question 3

(3 points) Assume that the game is in the state shown below.

| X | O |   |
|---|---|---|
|   | X | O |
|   |   |   |

Assume that the manager has just received the action `mark(2,2)` from the first player and the action `noop` from the second player. Which of the following messages is a possible message for the Gam Manager to send to the first player?

| Your Answer | Score | Explanation |
|---|---|---|

- ○ play

- ○ play(m23)

- ○ play(m23,[(mark(2,2),noop))

- ○ stop(m23,[(mark(2,2),noop))

- ● stop(m23,[(mark(3,3),noop))    ✔    4.00

- ○ abort(m23)

Total                                4.00 / 4.00

- ○ play

- ○ play(m23)