attaching triggers with style, 442 decreasing frame rate, 461 AutoReverse property, 435, 438 defining, 26 BeginStoryboard action, 440 defining state animations, 575 BeginStoryboard.HandoffBehavior property, defining storyboard, 440 defining transform, 468 building gradient-based animations, 474 defining with declarative tags, 5 Canvas as most common layout container determining increment size when for animation, 431 performing interpolation, 429 causing animation to repeat itself endlessly, determining whether torus mesh has been hit, 926 changing 3-D scene using virtual trackball, differentiating from traditional media files, 923 changing FillBehavior property, 435, 444 discrete key frame classes, naming format, code-based animations, 429 478 ColorAnimation class, 473 discrete key frames, 478 comparing key frame animation and displaying position and progress in sequence of multiple animations, 478 animation, 450 comparing RenderTransform and DoubleAnimation class, 473 LayoutTransform, 470 DoubleAnimationUsingPath, 482 comparing Visibility and Opacity properties, downloading virtual trackball code, 924 Duration property, 434 ControllableStoryboardAction class, 445 easing key frames, 479 controlling how animation is repeated, 438 EventTrigger.SourceName property, 447 controlling playback, 445 examples of Petzold, Charles, 474 creating 3-D fly-over scene, 921 Expression Blend design tool, 472 creating additive animation by setting frame-based animation of falling circles, 484 IsAdditive property, 433 frame-based animations as not timecreating animation class for data type, 426 dependent, 487 creating animation that fires when window From, To, and Duration properties, 430 first loads, 441 fusing second animation into first creating animation that widens button, 430 animation's timeline, 443 creating document window that jumps into future of WPF animation, 498 view, 471 gradient brushes and Relative Transform creating dynamic user interfaces, 423 property, 474 creating event trigger for MouseEnter and Gradient Obsession tool, 474 MouseLeave events, 521 guidelines for choosing right property to creating fish-eye effect, 532 animate, 467 creating frame-based animation using handling Completed event of animation nothing but code, 483 object, 435 creating property trigger that triggers handling one-way animations that remain storyboard, 442 active after finishing, 435 CurrentTimeInvalidated event, 451 HandoffBehavior.Compose, 443 data types and key frame animation, 426, IAnimatable interface, 429 479 inheritance hierarchy of WPF animation DataTypeAnimation class, 479 types, 436 DecelerationRatio property, 438 IsCumulative property, 439 declarative animation, 439 key frame animation, definition of, 477

key frame animation, naming format, 426 setting RenderTransform property of Border object, 472 KevSpline property, 480 setting RenderTransformOrigin property, LayoutTransform property, 468 linear interpolation, naming format, 426 similarity of Duration property and linear key frames, 478 TimeSpan object, 434 LinearGradientBrush, 449, 474 snapshot-and-replace behavior, 443 managing simultaneous animations as one spline key frame example, 480 group, 444 spline key frames, naming format, 480 manipulating 3-D objects using transforms, stopping vs. completing animation, 446 storyboard actions and properties, 448 moving camera along route rather than straight line, 921 storyboard, definition of, 440 moving element along path, 427 storyboard events, table of, 450 moving image along path, 482 TargetName property, 440 nesting transforms inside TransformGroup, TargetProperty property, 440 Timeline class, table of properties, 437 omitting both From and To properties, 432 TimelineGroup class, 437 omitting From property, 431 TranslateTransform, 468 omitting To property, 432 TypeNameAnimationBase class, 427 path-based animation, naming format, 427 using animation class that supports PathGeometry object, 427 dependency property's data type, 426 performing linear interpolation between key using BeginAnimation() method, 429, 434 frames, 477 using brush properties to animate element's performing wipe transition, 449 surface, 468 Point3DAnimationUsingKeyFrames, 478 using By property instead of To property, 433 PointAnimation class, 473 using Canvas to animate position, 467 PointAnimationUsingKeyFrames object, 477 using discrete key frames in PointAnimationUsingPath class, 483 RadialGradientBrush example, 478 procedure for creating timer-based using event triggers animation, 424 to attach animation, 442 progressively revealing element, 468 to control storyboard, 439 property-based animation, definition of, 425 using opacity masks, 449 RadialGradientBrush, 472, 474 using PathGeometry object to set property, reference types as not usually animated, 426 rendering animation inactive by calling using RepeatBehavior property to set repeat BeginAnimation() method, 435 interval, 439 RenderTransform property, 468 using series of key frames, 478 RepeatBehavior property, 438 using transforms to animate element's resetting animated element to its original visual appearance, 468 state, 435 using Trigger.EnterActions and reversible, 435 Trigger.ExitActions, 443 RotateTransform, 468, 472 Vector3DAnimationUsingKeyFrames, 478 rotating 3-D object around specified axis, working with Bézier curves, 480 920, 932 working with overlapping animations, 443 rotating button on mouseover, 469 working with various animation classes for ScaleTransform, 468, 472 different data types, 428

WPF's standard frame rate, 429	mapping System.Windows.Annotations
animation easing, 452–457	namespace, 979
animation programming, 498	printing document that includes
description, 423	annotations, 982
easing function classes, 452, 455–457	procedure for storing annotations in XPS
EasingFunction property, 452–454	document file, 986
animation programming	reacting to annotation changes, 986
Completed event, Storyboard class, 487, 496	StickyNoteControl class, 987
main page, 488	storing annotations in MemoryStream, 978
user controls, 490–491	storing position of each note window in
AnimationTimeline class, 437	AnnotationService, 980
Annotation class	support for, in WPF document containers,
properties as read-only, 985	976
retrieving information from Anchors and	System.IO.Packaging namespace, 986
Cargos properties, 983	using different control template for StickyNoteControl, 987
table of properties, 983	XmlStreamStore class, 977
Annotation.AnnotationType property, 984	Annotations classes, WPF, 977
AnnotationDocumentPaginator class, 999	AnnotationService class, 977
AnnotationHelper class, 977, 979, 985	AnnotationStore class, 977, 982
annotations	AnnotationType property, Annotation class,
accepting hand-drawn ink content in note window, 980	983
adding comments and highlights to	AnnotionService class, 978
flow/fixed documents, 976	antialiasing, 2–3, 9
AnnotationHelper class, 977, 979	App_Startup() method, 224
AnnotationService class, 977	AppDomainUnloadedException attribute, 1067
AnnotationStore class, 977	AppendSsml() method, 887
attaching sticky notes to selected text, 976	AppendText() method, 886
CreateHighlightCommand, 981	AppendTextWithHind() method, 886
CreateInkStickyNoteCommand, 980	App.g.cs file, 218
creating, deleting, and highlighting	Application class, 798, 808
annotations, 979	accessing current application instance, 224
creating FileStream, 978	allowing interactions between windows, 225
customizing appearance of sticky notes, 987	App_Startup() method, 224
DeleteStickyNotesCommand, 980	App.g.cs file, 218
enabling Annotation Service, 977	Application events, table of, 220
examining and manipulating existing	App.xaml, 217, 527
annotations, 985	App.xaml.cs file, 220
GetAnnotations() method, 982	calling base class implementation, 222
giving every StickyNoteControl new	casting window object to right type, 225
background color, 987	creating dedicated method in target
having multiple users annotate same	window, 758
document, 980	Current property, 224
hiding and restoring sticky notes, 979	custom Application class overriding OnSessionEnding, 221
highlighting text, 976	deriving custom class from, 217
higlighting content with semitransparent	
color, 981	DispatcherExceptionUnhandled event, 221

DoUpdate() method, 759	ApplicationName.xbap, 822
examining contents of Application.Windows	ApplicationPath property, JumpTask class, 782
collection, 225	applications
function of, 215	interacting between windows, 225–227
Main() method, 216, 220	single-instance
MainWindow property, 216, 758	Application.Startup event, 228
minimizing need for window interactions,	creating, 227
758	FileRegistrationHelper class, 232
one-to-many window interaction, 759	Microsoft Word, 228
reading command-line arguments, 223	registering file extension using
ReasonSessionEnding property, 220	Microsoft.Win32 namespace, 232
Run() method, 216, 220	ShowDocument() method, 229
Shutdown() method, 219–220	SingleInstanceApplicationWrapper class,
ShutdownMode property, enumeration	229
values, 218	using systemwide mutex, 228
single window interaction, 759	Windows Communication Foundation,
Startup event, 216	228
storing references to important windows,	WpfApp class, 229
225	wrapping WPF application with
Visual Studio and, 217	WindowsFormsApplicationBase class,
Application element, 28	228
application life cycle	Application.Startup event, 228
application events, 220–222	Application.StartupUri property, 223
creating application object, 216	Application.Windows collection, 225
deriving custom application class, 217–218	ApplyPropertyValue() method, 971
overview, 215	App.xaml, 217, 220, 527, 1029
shutdown, 218–219	architecture of WPF
application menu, 856, 858	core WPF namespaces, 14
application resources, considering trade-off	DependencyObject class, 13
between complexity and reuse, 300	Direct3D, 13
Application tag, 217	dispatcher, 15
application tasks	DispatcherObject class, 13, 15
handling command-line arguments, 223–	elements and controls compared, 16
224	Media Integration Layer (MIL), 13
overview, 222	milcore.dll, 13
Application Updates dialog box, 1095	PresentationCore.dll, 13
application windows, determining size of, 8	PresentationFramework.dll, 13
ApplicationCommands class	single-thread affinity (STA), 15
list of all commands, 270	UIElement class, 13
Undo command, 286	User32, 13
ApplicationCommands.Print command, 997,	Visual class, 13
1017	WindowsBase.dll, 13
ApplicationCommands.Undo command, 555	WindowsCodecs.dll, 13
ApplicationExtension tag, 820	ArcSegment class, 384
Application.GetResourceStream() method, 169	drawing arcs, 385
ApplicationName.exe, 822	Point property, 385
Application Name eve manifest 822	• • •

setting IsLargeArc property, 386	AssemblyAssociatedContentFile attribute, 239
Size property, 385	AssemblyName, 46
SweepDirection property, 386	Asset Library, 330–331
Arrange() method, 585, 994	asynchronous printing, 1020
arrange stage, 63	AsyncOperation class, 1050
ArrangeCore() method, 583	AsyncOperationManager class, 1050
ArrangeOverride() method, 64, 583, 585–586,	attached events, 129
589	attached properties, 68
asInvoker application, 233	creating, 112
ASP.NET, similarity of tagging syntax to HTML,	defining, 112
25	function of, 112
assembly resources	GetValue(), 112
accessing AssemblyName.g.resources	setting on any dependency object, 112
resource stream, 236	SetValue(), 112
adding resources, 234	translating into method calls, 38
AssemblyAssociatedContentFile attribute,	two-part naming syntax, 38
239	using to control layout, 38
binary resources, 234	attributes
BitmapImage object, 237	Class, 30
Build Action property, 234	ContentProperty, 39–41
ContentType property, 236	Name, 31
definition of, 293	RuntimeNameProperty, 32
Embedded Resource build action, 235	setting XAML class properties through
GetResourceStream() method, 236	attributes, 27
grouping and organizing, 234	TypeConverter, 34
marking noncompiled files as content files, 239	using to attach event handlers, 44
Reflector, 235	XAML start tag, 28
resource stream, naming convention, 235	x:Key, 39
resource-aware classes, 237	xmlns, 29
Resource-Manager class, 236	xml:space="preserve", 43
Resources tab, Project Properties window,	audio
235	audio file with two synchronized
ResourceSet class, 236	animations, code example, 879
retrieving, 236	inability to retrieve spectrum data in WPF,
retrieving resources embedded in another	865
library, 238	MediaElement class, 871
Stream property, 236	playing WAV audio, 865
StreamResourceInfo object, 236	SoundPlayer class, 866
syntax in WPF, 237	SoundPlayerAction class, 867
UnmanagedMemoryStream object, 236–237	Authors property, Annotation class, 983
using build type of Resource, 235	AutoComplete feature, 686, 1021
using disassembler, 235	AutoGenerateColumns property, DataGrid, 732, 735
using strong-named assembly, 238	automation, 1071
when deploying resource files isn't practical,	AutoReverse property, 435, 437–438
239	AutoWordSelection, 199
working with resources natively, 237	rato i ordinociocioni, 100

axis lines, using as testing tool, 902	BeginInit() method, 134
	BeginInvoke() method, 1043–1044
■B	BeginningEdit event, DataGrid, 748
	BeginStoryboard action, 440
BackContent property, FlipPanel control, 570	BeginStoryboard.HandoffBehavior property,
BackEase class	443
Amplitude property, 455	BeginStyle() method, 886
easing function classes, 455	BeginTime property, TimeLine class, 437
background, 497	Behavior class
Background property, 751, 795, 939	restricting behavior to specific elements, 327
BackgroundWorker class, 1025	reusable behaviors, 327
BackgroundWorker component, 1045	behavior classes, 327–329
adding support for canceling long-running	behaviors, 309
task, 1052	design-time behavior support in Expression
adding support for tracking progress, 1051	Blend, 330
AsyncOperation class, 1050	getting support for, 325
AsyncOperationManager class, 1050	making elements draggable with, 330
calling ReportProgresss() method, 1051	reusable behaviors, 327
cancel messages, 1046	BetweenShowDelay property, ToolTipService,
CancelAsync() method, 1052	185
creating, 1047	Bevel line join, 349
declaring in XAML, 1047	Bézier curves, 480, 483
DoWork event, 1049	BezierSegment class, 384, 387
executing, 1048	Bgr32 format, 417
FindPrimes() method, 1046	Bgra32 format, 417
performing sieve of Eratosthenes algorithm	binary resources, 234
asynchronously, 1046	Binding class, 251, 257
progress events, 1046	binding expressions, defining DataGrid
ProgressChanged event, 1051	columns, 736
RunWorkerCompleted event, 1049, 1053	Binding markup extension, 251, 254
SynchronizationContext class, 1050	Binding property, 736
System.ComponentModel namespace, 1047	BindingExpression class, 260
using with single asynchronous background	BindingExpression.UpdateSource() method,
task, 1046	259–260
Window.Resources collection, 1048	BindingList collection, 614
WorkerReportsProgress property, 1051	BindingListCollectionView, 691, 701
WorkerSupportsCancellation property, 1052	BindingMode enumeration, table of values, 252
BackMaterial property, 895	BindingOperations class, 254
BackStack property, 811	Binding.RelativeSource property, 554, 681, 683
Balance property, 877	Binding.StringFormat property, 645, 647
BAML, 26, 48, 53	Binding.ValidatesOnDataErrors property, 625
Band property, 850	Binding.ValidatesOnExceptions property, 625
BandIndex property, 850	Binding.ValidationRules collection, 627
BasedOn attribute, 318	Binding.XPath property, 641
BasedOn property, 313, 719	bi-pane proportional resizing, lack of in .NET
BeginAnimation() method, 429, 434–435	1.x, 61
BeginChange() method, 200	

bitmap caching, 463–464	possible refinements, 497–498
bitmap effects	user controls, 490–491
BitmapEffect class, 411	Border class, 74, 514, 591
goal of, 411	Border element, 558
implementing only in unmanaged code, 412	BorderBrush, 74
rendering in software and not on video card,	BorderBrush property, 162, 751, 940, 947
412	BorderThickness, 74
bitmap scaling, 11	BorderThickness property, 162, 751, 940, 947
BitmapCacheBrush class, 353	Bottom property, 94
BitmapEffect class, 411	BounceEase class, 455
BitmapImage class, 652	Bounces property, BounceEase class, 455
BitmapImage object, 237	Bounciness property, BounceEase class, 455
bitmaps, 416	Box value, MarkerStyle property, 944
BitmapSource class, 416	BringIntoView() method, LogicalTreeHelper
BlackoutDates property, DatePicker class, 211	class, 503
BlackWhite format, 417	Brush class, 352, 394
BleedBox property, 997	Brush object, 160
Blender, 910	brushes
block elements	adding more than two GradientStops, 355
BlockUIContainer class, 948	adding one GradientStop for each blended
definition of, 939	color, 355
List element, 944	animating, 472
Paragraph element, 943	animating element that's filled with
Section element, 948	VisualBrush, 474
Table element, 945	animating radial gradient along ellipse, 472
table of formatting properties, 940	automatic change notification, 162
Blocks collection, 957	background and foreground, 160
BlockUIContainer class	BorderBrush property, 162
example of placing button under paragraph,	BorderThickness property, 162
949	Brush object, 160
placing noncontent elements inside flow	building gradient-based animations, 474
document, 948	ColorAnimation class, 473
placing noncontent elements inside flow documents, 974	comparing proportionally sized and fixed- sized tiles, 360
BlurEffect class, 411–412	creating gradients with more than two
animating pixel shaders, 476	colors, 355
Radius property, 412	creating radial gradient with offset center,
BlurRadius property, DropShadowEffect class,	357
413	deriving from Freezable, 352
Bold element, 949	DoubleAnimation class, 473
Bomb user control, 490–491, 494	gradient brushes and RelativeTransform
bomb-dropping game	property, 474
counting bombs dropped, 496	Gradient Obsession tool, 474
dropping bombs, 491–494	ImageBrush, 358, 371 LinearGradientBrush, 162, 354, 474
intercepting bombs, 494–496	
main page, 488	markup for button that fades from solid to transparent, 373

markup for shading rectangle diagonally,	CacheMode property, 464
354	caching, bitmap, 463
Opacity property, 352	CAL (Composite Application Library), 1056
painting border around controls, 162	CalendarClosed event, DatePicker, 213
PointAnimation class, 473	CalendarOpened event, DatePicker, 213
RadialGradientBrush, 356, 472, 474	caller inform design pattern, 603
setting button's surface color, 160	camera
SolidColorBrush, 161	3-D animation that flies around torus, 921
support for change notification, 352	animating LookDirection property of, 921
support for partial transparency, 352	animating UpDirection property of, 922
SystemBrushes class, 352	changing 3-D scene using virtual trackball,
TileBrush, 371	923
tiling image across surface of brush, 360	creating 3-D fly-over scene, 921
using color that has nonopaque alpha value,	downloading virtual trackball code, 924
370	moving along route rather than straight line
using tiled ImageBrush, 360	921
VisualBrush, 363	placing and configuring, 899
bubbling, 124, 126, 131, 628	setting Viewport3D.Camera property with
Build Action property, 234	Camera object, 899
Built-in element, 150	Camera property, 890
BulletChrome class, 509	CancelAsync() method, 1020, 1052
Button class	CanContentScroll property, 191
ContentPresenter as included in its control	CanExecute() method, 268-269, 277, 279
template, 514	CanExecute property, 279
IsCancel property, 177	CanExecuteChanged event, 268, 277, 279
IsDefault property, 177	CanExecuteRoutedEventArg class, 279
IsDefaulted property, 178	CanGoBack property, 807, 810
Button control, 171, 177	CanGoForward property, 807
Button object, 163	CanUndo property, 199
<button> element, 27</button>	CanUserReorderColumns property, DataGrid,
ButtonBase class, 177	735
ButtonChrome class, 506, 509, 593–594	CanUserResize property, DataGrid, 735
ButtonChrome decorator, 75, 163	CanUserResizeColumns property, DataGrid,
buttons	735
animating pixel shaders, 475	CanUserSort property, DataGrid, 746
blurred buttons, 412	CanUserSortColumns property, DataGrid, 746
ButtonState event, 145	Canvas
By property, 433	animation and, 431
byte arrays, 1064	Bottom property, 94
	ClipToBounds property, 95, 343, 462
	code example with four buttons, 94
C	controlling layering of overlapping elements, 95
	controlling shape placement and overlap,
lack of tools for graphic designers, 24	340
partial classes, 30	description of, 65
Windows Forms and, 24	Height property, 94
•	O 1 1 V

Left property, 94	class bindings, 282
lightweight features of, 95	classes, hierarchy of, 14–17
nesting inside user interface, 95	ClearAllBindings() method, 254
placing elements using exact coordinates, 94	ClearBinding() method, 254
placing Line in Canvas, 344	ClearHighlightsForSelection() method, 979
promoting element by increasing its ZIndex,	ClearSelection() method, 407
96	ClearValue() method, 110, 117, 254
Right property, 94	Click event, 129, 177, 844
SetZIndex(), 96	ClickCount event, 145
tag order and overlapping shapes, 340	ClickMode property, 177
Top property, 94	clickOffset field, 406
using to animate position, 467	ClickOnce
using Viewbox element to resize shapes	accessing installation from UNC path, 1087
proportionally, 341	adding subdirectories for each new
Width property, 94	application version, 1092
ZIndex property, 95	advantages and disadvantages of, 1079–1080
Cargos collection, 984	automatically downloading application
Cargos property, Annotation class, 983	updates from Web, 1080
CellEditEnding event, DataGrid, 748–749	bypassing automatic update feature, 1089
CellSpacing property, 947	choosing installation type, 1087
CellTemplate property, 712	choosing publishing location, 1085
CellTemplateSelector property, 714	choosing update options in Application
Center property, 357, 377	Updates dialog box, 1095
CenterOwner, 755	choosing when application updates are
CenterX property, 368	performed, 1096
CenterY property, 368	configuring application for web-like online-
certmgr.exe tool, 826	only mode, 1082
change notification, 110	consumer applications deployed over Web,
ChangeVisualState() method, FlipPanel	1081
control, 571, 578–579	contents of manifest and application files,
CharacterEllipse option, 961	1092
check boxes, DataGridCheckBoxColumn class,	creating application that supports offline use, 1091
735–736 Chark Assess () Dispatcher Object class 1042	creating online-only application, 1091
CheckAccess(), DispatcherObject class, 1043 CheckBox class, 179	deployment scenarios and options, 1081
CheckBox control, 171	developer control over update settings, 1082
CheckBox control, 171 CheckBox element, 660, 663	dfsvc.exe, 1094
	entering virtual directory on web server for
CheckBox.IsChecked property, 128 CheckedListBox control, 1020, 1022	publish location, 1087
	enterprise environments and, 1081
Child property, 195	inability to install shared components in
Child property, 185 Children property, 835, 890	global assembly cache (GAC), 1082
chrome classes, 509	Install Mode setting, 1094
	installation and configuration limitations,
Circle Value, MarkerStyle property, 944	1082
CircleEase class, 455	installation model, 1081
Class attribute, 30, 217, 530	

link to publish.htm website for application code and uncompiled markup (XAML), 48, 51 downloading and installation, 1081 Code DOM model, 54 location of setup.exe and other deployed code only development, 48-49 files, 1091 CodeAccessPermission class, 827 making application updates mandatory, code-based animations, 429 1096 code-behind class, 30 procedure for installing ClickOnce CoerceValueCallback, 111, 115 application, 1092–1093 coercion, 115, 117 publishing straight to web server using FTP. CollectionView, 691, 693 CollectionView.GroupDescriptions collection, publishing to CD or DVD, 1089 publishing to network file share, 1087 CollectionViewSource class, 692, 696 publishing to web server or local intranet, color picker 1088 adding basic Grid, 552 running setup.exe program, 1092 adding command bindings, 555 running WPF applications with unmanaged adding command support to controls, 555 code permission and full trust, 1080 adding standard property wrappers, 550 setting miscellaneous options, 1098 adding support for setting publish version, 1094 ApplicationCommands.Undo command, shortcut for ClickOnce applications, 1093 555 tracking separate assembly and publication adding TemplatePart attribute to control version numbers, 1095 declaration, 566 transferring application files to web server, adding user control to custom control 1088 library project, 548 unsuitability for sophisticated consumer adjusting color components with Slider applications, 1081 controls, 547 updating ClickOnce application attaching callbacks that respond to changed automatically, 1093 properties, 549 using Visual Studio publishing wizard, 1085 calling OverrideMetadata() method, 560 using Visual Studio to publish ClickOnce calling RaiseEvent() method, 552 application to web server, 1081 changing color picker into lookless control, verifying that.NET Framework 3.0 runtime is installed, 1081 checking for correct type of element, 564 ClickOnce cache, 823 code for binding SolidColorBrush, 565 client area, definition of, 751 Color property, 548, 555 clip art, exporting, 396 ColorChanged event, 555 Clip property, 391–392 complete markup, 552 clipboard, 202 connecting data binding expression using ClipGeometry class, 393 OnApplyTemplate() method, 564 Clipping property, 881 control consumer, 548 ClipToBounds property, 95, 343, 462, 890 converting ordinary markup into control Clock class, 452 template, 562 Clock property, 873 creating basic color picker, 547 Close() method, 755 creating standard .NET event wrapper, 552 Closing event, 135 creating template for, 562 CLR (common language runtime), 13, 242 DefaultStyleKeyProperty, 560 code and compiled markup (BAML), 26, 48, 53 defining and adding routed events, 551

defining static fields for properties, 548-549 ColumnHeaderStyle property, DataGrid, 742 definition of, 547 ColumnRuleBrush property, FlowDocument class, 964 designing public interface, 548 ColumnRuleWidth property, FlowDocument generic.xaml resource dictionary, 560 class, 964 handling CanExecute and Executed events, columns mapping assembly and .NET namespace to DataGrid defining, 735 XML namespace, 554 DataGrid formatting and styling, 740-742 markup structure for ColorPicker.xaml, 561 DataGridCheckBoxColumn class, 735-736 not using coercion callbacks with color DataGridColumn class, 735 properties, 551 DataGridTemplateColumn class, 735, 739 OnColorChanged() method, 552 DataGridTextColumn class, 735-736 overriding OnApplyTemplate()method, 564 freezing, DataGrid control, 745 property change callbacks for updating IsFrozen property, 745 properties, 550 resizing and rearranging DataGrid columns, providing descriptive names for element 734-735 names, 563 sorting rows based on columns, DataGrid, Red, Green, and Blue properties, 549 746 revised command handling code, 557 wrapping text in, 740 RoutedEventHandler, 552 Columns collection, DataGrid, 735 RoutedPropertyChangedEventHandler, 552 ColumnSpan property, 86, 100, 947 SetValue() method, 550 ColumnWidth property, 733, 998 static constructor code for registering ColumnWidth property, FlowDocument class, dependency properties, 549 streamlining color picker control template, CombinedGeometry class, 376 applying transform to geometry, 382 tracking previous color in member field, 555 building up distinct shapes with many triggering Undo command, 556 geometries, 381 UserControl class, 548 combining overlapping shapes, 380 using binding expressions to repurpose core creating simple "No" sign, 381–383 property, 553 GeometryCombineMode property, using data binding for color sliders, 549 enumeration values, 380 using in another window, 554 merging two shapes to create one, 380 using TargetType attribute, 561 using Geometry1 and Geometry2 properties, Color property, 413, 548, 551 380 ColorAnimation class, 426, 473, 521 ComboBox control ColorChanged event, 555 adding complex objects to, 686 ColorDialog class, 1025 AutoComplete feature, 686 ColorDialog control, 1020 ComboBoxItem object, 206 Color.FromArgb() method, 161 components of, 686 Colors class, 161-162 DisplayMemberPath property, 687 hard-coding value for Width property, 207 Column property, 81 ColumnDefinition element, 81, 100 IsEditable property, 207, 686, 688 IsReadOnly property, 686, 688 ColumnDefinition object, 83 ColumnGap property, 964, 998 IsTextSearchEnabled property, 686 ColumnHeaderContainerStyle property, 715 not placing user-interactive controls in drop-down list, 687 ColumnHeaderHeight property, DataGrid, 733

SelectionBoxItemTemplate property, 688 ComponentCommands class, 270 setting IsDropDownOpen property, 686 controls raising CanExecuteChanged event. setting TextSearch.TextPath property, 688 controls with built-in commands, 280 use of drop-down list, 207 creating all-purpose, application-wide using automatic sizing, 207 Undo() command, 288–289 using nontext content in, 686 creating command binding, 272 ComboBoxItem object, 206 custom commands, 282 Command class, InputBindings collection, 275 dealing with user-interface state, 266 Command property, 844 default input bindings and command Command, ThumbButtonInfo class, 787 objects, 271 CommandBinding class, 273 definition of, 267–268, 760 CommandBindings collection, 284, 557 disabling, 272, 277 CommandHistoryItem class, 287-288 disabling input bindings, 281 command-line arguments, 223-224 EditingCommands class, 270 CommandManager class Execute(), 268 InvalidateRequerySuggested() method, 279, features of, 265 forcing WPF to call CanExecute() on all used keeping command history, 286 commands, 279 RegisterClassCommandBinding() method, handling commands that vary between enabled and disabled state, 277 CommandParameter property, 273, 286, 844 ICommand interface, 267 commands ICommandSource interface, table of adding command bindings to top-level properties, 271 window, 273 instantiating new RoutedUICommand adding new binding for command you want object, 282 to disable, 281 localization and setting Text property, 275 adding new command bindings or input mapping events to same command, 266 bindings to disable features, 282 mapping .NET namespace to XML ApplicationCommands class, 270 namespace, 283 basic command library, 270 MediaCommands class, 270 binding custom command differently in two modifying RoutedCommand.InputGestures places, 284 collection of command, 283 calling static namespace requirement for using custom CommandManager.InvalidateRequerySu command in XAML, 283 ggested() method, 279 NavigationCommands class, 270 calling Undo() method of not adding unwanted commands to Undo CommandHistoryItem, 291 history, 290 CanExecute() method, 268 pulling text out of static command object, CanExecuteChanged event, 268 class bindings, 282 reacting to executed commands using command binding, definition of, 267 CommandManager, 289 command sources, 267-268, 271 refining Undo feature for real-world command target, definition of, 267 application, 291 CommandBinding class, 273 Requery command, 283 CommandHistoryItem class, 287-288 RequerySuggested event, 279 commands as static objects global to responding to PreviewExecuted event, 289 application, 271

and ribbons, 855-856 component tray, 1026 ComponentCommands class, 270 RoutedCommand class, 268 ComponentResourceKev, 305-306, 718 RoutedUICommand class, 268-269 setting Boolean isDirty flag, 278 composable applications, 1056 setting CommandParameter property, 273, Composite Application Library (CAL), 1056 286 composition, 590 setting text for menu access keys, 275 CompositionTarget.Rendering event, 483 storing CommandHistoryItem objects in ComVisible attribute, 838 ListBox, 290 Connect() method, 53 supplying keyboard shortcut for container controls, 41 InputGestures collection, 282 ContainerFromElement() method, 206 supporting application-wide Undo feature, containers, 61, 64 ContainerStyle property, GroupStyle class, 704 switching off control's built-in command ContainerStyleSelector property, GroupStyle support, 281 class, 704 techniques for reusing command text, 276 ContainerUIElement3D, 929 tracking and reversing commands, 286 ContainerVisual class, 400, 1002 using containment, 27 ApplicationCommands.NotACommand content controls value, 281 button controls and access keys, 177 using command parameter to pass extra ButtonBase class, 177 information, 286 CheckBox class, 179 using CommandManager class to keep CheckBox control, 178 command history, 286 Escape key, 177 using data binding expression to pull out GridViewColumnHeader class, 178 Text property, 276 headered, 159 using event handlers to call appropriate Label control, 175 application methods, 265 mnemonics, 175 using Execute() to invoke command directly, 276 overview, 159 using multiple command sources, 275 Popup control, 185 using same command in different places, RadioButton control, 178-179 284 RepeatButton class, 178 using WPF resources, 285 ToggleButton class, 178-179 when user-interface state falls outside WPF ToolTip class, 180 command model, 279 ToolTip property, 180 why WPF commands require routed events, Tooltips control, 180 content elements, 939 wiring up commands declaratively using Content property, 41, 171, 669, 812 XAML, 274 Content property, Page class, 795 WPF command model, 266-267 ContentBox property, 997 WPF's prebuilt commands, 268 ContentControl class, 16, 42 CommandTarget property, 280, 844 aligning content relative to its borders, 173 common language runtime (CLR), 13, 242 Button control, 171 CommonStates group, 541 CheckBox control, 171 Completed event, Storyboard class, 487, 496 class hierarchy of, 170 component class, 1026

combining text and images in StackPanel, ContractHandle object, 1067 Contracts subdirectory, 1064 content controls and content nesting, 175 ContractToViewAdapter() method, 1078 content controls, definition of, 169 Control class Content property, 545 automatic change notification in brushes, Content property and UIElement class, 171 ContentTemplate, 173 Background and Foreground properties, 160 ContentTemplate property, 545 BorderBrush property, 162 description of, 545 BorderThickness property, 162 differentiating content controls from layout Brush object, 160 containers, 169 brushes, 160 displaying text string on button surface, 171 Cursor property, 168 drawing vector image inside button, 174 Cursors class, 168 HasContent property, 173 description of, 545 HeaderedContentControl class, 171 font embedding, procedure for, 166 Label, 171 font family, definition of, 164 OnRender() method, 171 font inheritance, 165 placing image inside button, 171 font properties as dependency properties, RadioButton control, 171 ScrollViewer, 171, 188, 192-193 font substitution, 165 System. Windows. Shapes namespace, 174 font-related properties of, 163 ToolTip control, 171 FontStretches class, 163 ToString() method, 171, 173 FontStyles class, 163 UserControl class, 171 FontWeights class, 163 using Image class, 171 ForceCursor property, 169 Window class, 170-171, 751 functions of, 160 WPF windows and, 224 HorizontalContentAlignment property, 173 ContentControl element, FlipPanel control, 573 identifying FontFamily, 164 ContentElement class, 121, 429, 937 ImageBrush, 371 ContentEnd property, 968 IsTabStop property, 545 ContentLocator object, 982 LinearGradientBrush, 162 ContentPresenter, 506, 558-559, 662, 723 making element partly transparent, 370-372 required for all content controls, 514 mouse cursors, 168 setting RecognizesAccessKey property to MouseDoubleClick event, 145, 545 true, 515 OnApplyTemplate() method, 578 ContentProperty attribute, 39–41 OpenType, 163 ContentRendered event, 135 OverrideCursor property, 169 ContentStart property, 968 padding content of button, 173 ContentTemplate, 173, 669 Padding property, 173 ContentType property, 236 painting border around controls, 162 context, 1041 PreviewMouseDoubleClick event, 145, 545 ContextMenu class, 845-846 property value inheritance, 165 ContextMenuStrip class, 1026 scRGB standard, 161 contract, 1057 setting background and foreground colors in contract assemblies, 1063-1064 XAML, 162 ContractBase attribute, 1065 setting button's surface color, 160

	ang FontFamily to list of font options, 166 idColorBrush, 161	each control template, 522
	nplate support, 16	creating template for revamped ListBox
	tDecorations class, 164	control, 531
	tDecorations property, 164	custom controls and user interface
	eBrush, 371	standardization, 513
	pography property, 164	custom controls using different control
	ng custom cursor, 169	template, 581–582
	ticalContentAlignment property, 173	customizing template for vertical ScrollBar,
	F Color structure, 162	533–536
	F font size compared to Windows point	deciding where to apply templates, 521
	size, 163	defining, 27, 514
	l consumer, 548	defining resources in separate resource
	l templates	dictionaries, 521
	ling basic window behaviors to window	defining state animations, 575
	template, 773	defining template details as separate
	ling control template for ListBoxItem, 531	resources, 522
	ling trigger to change button's	dependencies, 530–531
	background, 519	determining required elements, 578
	ling triggers to, 517	dissecting controls, 510
	olying custom control template by setting	IsMouseOver property, 517
	Γemplate property, 514	IsPressed property, 517
app	olying templates automatically, 527	jazzing up customized controls, 541
	olying window template using simple	keeping all triggers in control template, 526
	style, 772	loading resource dictionary defined in
bas	ic markup for Button control template,	another assembly, 529
	514	making window draggable, 773
	ic structural markup for window's	MergedDictionaries collection, 522, 528
	control template, 771–772	obtaining XAML for standard control
	der class, 514	templates, 510
	wsing WPF control templates, 510	organizing template resources, 521
	lding complex, multipart templates, 530	problems in giving new template to
	ton class example, 506	common control, 538
	tonChrome class, 506	providing user-selectable skins, 528
	ome classes, 509	putting template details into associated style, 524
con	nparing template bindings to data	reasons to avoid template bindings, 517
	bindings, 516	
	nparing to custom controls, 526	Rectangle class, 514
Coı	nparing to custom controls, 526 ntentPresenter, 506	Rectangle class, 514 refactoring Button control template, 522
Cor	nparing to custom controls, 526 ntentPresenter, 506 everting live ControlTemplate object to	Rectangle class, 514 refactoring Button control template, 522 reflection, 511
Cor cor	nparing to custom controls, 526 ntentPresenter, 506 everting live ControlTemplate object to XAML markup, 512	Rectangle class, 514 refactoring Button control template, 522 reflection, 511 RepeatButton class, 534
Cor cor cre	nparing to custom controls, 526 ntentPresenter, 506 everting live ControlTemplate object to XAML markup, 512 ating, 513	Rectangle class, 514 refactoring Button control template, 522 reflection, 511 RepeatButton class, 534 replacing current resource dictionary at
cor cre	nparing to custom controls, 526 ntentPresenter, 506 averting live ControlTemplate object to XAML markup, 512 ating, 513 ating code-behind class for resource	Rectangle class, 514 refactoring Button control template, 522 reflection, 511 RepeatButton class, 534 replacing current resource dictionary at runtime, 528
cre cre	nparing to custom controls, 526 IntentPresenter, 506 Inverting live ControlTemplate object to IXAML markup, 512 Iating, 513 Iating code-behind class for resource Idictionary, 529, 773	Rectangle class, 514 refactoring Button control template, 522 reflection, 511 RepeatButton class, 534 replacing current resource dictionary at runtime, 528 ResizeGrip element, markup example, 509
cre cre cre	nparing to custom controls, 526 ntentPresenter, 506 averting live ControlTemplate object to XAML markup, 512 ating, 513 ating code-behind class for resource	Rectangle class, 514 refactoring Button control template, 522 reflection, 511 RepeatButton class, 534 replacing current resource dictionary at runtime, 528

retrieving control's template and serializing it to XAML, 510	base classes for creating custom element, 544
retrieving Padding property using template binding, 515	choosing Custom Control Library (WPF) project type, 544
ScrollBar class, 536	choosing right base class to inherit from, 544
Setter.TargetName property, 526	content controls, definition of, 169
setting key name on style, 536	control templates, 506
setting sequential order for conflicting	creating custom control, 544
trigger settings, 519	creating templates for custom controls, 582
setting TargetName property of each Setter, 518	creating undo stack that stores series of values, 557
similarity between templates and styles, 519	definition of, 16, 160
SimpleStyles project, 538	FlipPanel control, 582
starting default control template, 573–574	Label, 160
styling ScrollBar's RepeatButton objects and	logical tree, building, 500
Thumb, 537–538	lookless, 506, 543
template bindings, 515	mnemonics, 160
Track class, 534	never using custom drawing in, 595
using adorner layer to draw superimposed	past problems in control customization, 499
content, 771	placing custom controls in dedicated class
using DynamicResource reference, 529	library (DLL) assembly, 544
using focus and click triggers, 507	ribbon, 859, 862
using FrameworkElement.TemplatedParent	ToolTip, 160
property, 773 using resource dictionary, 522	visual tree, definition of, 501
using Resource Manager class, 528	writeable control properties as usually
using StaticResource reference, 514	dependency properties, 548
using staticities out to learning styles and control templates to skin	ControlTemplate, 715
any application, 527	ConvertToString() method, 139
using TargetName property, 507	Copy Local property, 1066
using template bindings to pull details out of	Copy to Output Directory, 239
control properties, 524	CopyPixels() method, 417
when to switch from custom control	CornerPadius property, 74, 571
templates to custom controls, 526	CornerRadius property, 74, 571 Count property, 692
XamlReader class, 513	CreateHighlightCommand, 981
XamlWriter class, 510	CreateHighlightsForSelection() method, 979
XamlWriter.Save() method, 512	CreateInkStickyNoteCommand, 980
ControllableStoryboardAction class	CreateInkStickyNoteForSelection() method,
action classes for controlling storyboard, 445	979
controlling animation playback, 445	CreateTextStickyNoteForSelection() method,
defining all triggers in one Triggers	979
collection, 446	CreateXpsDocumentWriter () method, 1017
storyboard actions and properties, 448	CreationTime property, Annotation class, 983
controls	csc.exe compiler, 55
arranging based on their content, 5	.csproj file, 820
background and foreground in, 160	CubicEase class, 455
	CultureInfo class, 246

Currency data type, 646	CustomDrawnDecorator, 596
Current property, 224	CustomDrawnElement, 593-594
CurrentChanged event, 693	CustomFilter property, 701
CurrentDispatcher property, 1042	CustomPopupPlacementCallback property,
CurrentGlobalSpeedInvalidated event, 451	182–183
CurrentProgress property, 452	CustomSort property, 702
CurrentStateInvalidated event, 451	
CurrentTimeInvalidated event, 451	
CurrentUICulture property, 240	■ D
Cursor property, 168	
Cursors class, 168	dashed lines, 349–351
Custom Control Library (WPF), 544, 803	data binding, 1032
custom controls	adding validation rule to
control classes to derive from, 569	Binding.ValidationRules collection, 627
creating templates for	AdornedElementPlaceholder, 630, 632
defining state animations, 575	AncestorType property, 262
FlipPanel control, 582	automatic target updating, 251
starting default control template, 573–574	Binding class, 251
exploring alternatives to, 543	binding elements closely to their data, 256
reusing user-interface functionality, 325	Binding markup extension, 251, 254
using different control template, 581–582	binding to ADO.NET data objects, 615
Custom DPI Setting dialog box, 11	binding to collection of objects, 609
custom panels	binding to LINQ expression, 617–618
adding attached LineBreakBeforeProperty to	binding to non-element objects, 260
WrapBreakPanel, 587	binding to nonexistent property, 251
Arrange() as triggering ArrangeOverride(),	binding updates, 259
585	BindingExpression class, 260
ArrangeCore() method, 583	BindingExpression.UpdateSource()
ArrangeOverride() method, 583, 585–586	method, 259–260
basing WrapBreakPanel on WrapPanel, 588	BindingMode enumeration, table of values
Canvas class, 586	252
creating Canvas-style panel, 586	BindingOperations class, 254
examples of, 583	Binding.RelativeSource property, 681, 683
extending capabilities of WrapPanel, 587	bubbling, 628
layout pass, 583	building data access components, 600
Measure() as triggering MeasureOverride(),	building data object, 603
584	building validation directly into controls, 621
measure pass, 583	
MeasureCore() method, 583	caller inform design pattern, 603
MeasureOverride() method, 583, 586	chaining bindings, 256
RegisterAttached() method, 587	change notification and dependency properties, 249
two-step layout process, 583	checking InnerException property of
uses for, 582	TargetInvocationException, 629
CustomBehaviorsLibrary assembly, 329	ClearAllBindings() method, 254
CustomCategory property, JumpPath class, 781	ClearBinding() method, 254
CustomContentState class, 811, 815	ClearValue() method, 254
, - ,	Cical value() illetiidu, 234

contents of ValidationError object, 628 INotifyCollectionChanged interface, 614 INotifyPropertyChanged interface, 608 creating and using value converter class, 647 creating Binding object with nested IsValid property, 627 RelativeSource object inside, 261 ItemsControl class, 643-644, 669 creating binding using code, 254 ItemsControl class, table of properties, 609 creating custom controls, 255 ItemsSource property, 644, 669, 672 creating DataView, 615 linking controls through, 250 creating dynamic binding, 255 LostFocus update mode, 259 creating error templates, 630 markup-based vs. programmatic binding, creating multiple binding expressions that set same property, 256 modifying data binding source creating multiple bindings, 255 programmatically, 251 creating XAML pages to run in browser, 250 NotifyOnValidationError property, 623 OnPropertyChanged(), 609 data binding collection items, displaying and editing, options for catching invalid values, 621 outputting trace information on binding collection items, inserting and removing, failures, 251 preventing field from being edited, 613 data conversion, definition of, 645 PropertyChanged event, 608 data templates and, 672 PropertyChanged update mode, 259 DataContent property, 613 raising errors in data object, 621–622 DataContext property, 261, 263, 605 reacting to validation errors, 628 DataErrorValidationRule, 624–625 reducing overhead by setting mode to one-DataTable.DefaultView property, 615 way binding, 254 defining validation at binding level, 621 RelativeSource property, 260–261 RelativeSourceMode enumeration, table of definition of, 249, 599 values, 262 displaying bound object, 604 removing binding with code, 254-255 displaying error content in ToolTip, 631 setting DataContext property of container, DisplayMemberPath property, 612, 616, 644 element-to-element binding, 249 setting ElementName property, 251 enabling database updates, 606 setting Mode property of Binding, 252 ErrorContent property, 627–628 setting NotifyOnValidationError property, ExceptionValidationRule, 623, 627 628 Explicit update mode, 260 setting Path property, 251 FindAncestor mode, 262 setting property that isn't dependency forcing values to flow bidirectionally property, 254 between source and target, 252 Source property, 260–261 FormHasErrors() method, 630 StoreDB class, 601 getting list of all outstanding errors, 629 summary of data-binding procedure, 644 guidelines for designing data access TargetInvocationException, 629 components, 600 TemplateBinding, 562–563 handling change notification, 607 two-way bindings, 258, 599 handling Error event, 628 understanding OneWayToSource HasError property, 623 BindingMode, 253 how WPF handles validation failures, 623 UpdateSourceTrigger property, 259, 627 IEnumerable interface, 610

using same validation rule for more than	functions of, 636
one binding, 627	instantiating data objects in XAML, 637
Validation class, 623	ObjectDataProvider, 637–640
validation rule for restricting decimal values,	overview, 636–637
626	System.Windows.Data.DataSourceProvider
ValidationError object, 623	class, 637
Validation.ErrorTemplate property, 624	XmlDataProvider, 637, 640
ValidationResult object, 627	data source, Visual Studio, 618
ValidationRules collection, 623	data templates
ValidationRule.Validate() method, 623	adding elements inside existing control, 508
visual indication of errors in bound controls, 624	binding Visibility property to IsSelected property, 683
writing custom validation rules, 626	building specialized class deriving from
writing data binding expressions, 26	DataTemplateSelector, 665, 676
writing data binding expressions in XAML, 251	changing item layout by setting ItemsPanelTemplate property, 684
data conversion	code examples, 669
applying conditional formatting, 653	composition of, 669
BitmapImage class, 652	Content property, 669
converting from display format back to	ContentTemplate property, 669
number, 649	creating template selector, 676
converting raw binary data into WPF BitmapImage object, 651	creating template that adjusts to bound object, 676
creating converter object in Resources	data binding and, 672
collection, 650	data triggers, 675
creating objects with value converter, 650	DataGridTemplateColumn class, 735, 739
creating value converter class, 647	defining in resources collection, 671
data triggers, 654	definition of, 669
Decimal.ToString() method, 649	functions of, 508
definition of, 645	ItemTemplate property, 669
evaluating multiple properties, 654	list-based and content-control templates,
formatting strings with data converter, 648	669
ImagePathConverter, code example, 651	modifying template of selected or deselected
IMultiValueConveter interface, 655	item, 679
mapping project namespace to XML namespace prefix, 650	placing controls directly inside template, 673
Parse() method, 649	presenting different data items in different
PriceConverter class, 650	ways, 675
SuppressExceptions property, 652	retrieving all information about selected
System.Globalization.NumberStyles value,	data item, 674
649	reusing same data template in different
TryParse() method, 649	types of controls, 671
using custom IValueConverter, 653	SelectTemplate() method, 665–666
Data property, 375	setting DataType property, 671
data providers	setting SnapsToDevicePixels property, 682
defining data object as resource of window or container, 636	setting style of inner StackPanel using trigger, 683

setting template's element property based creating single filtering class for each on data-item property, 675 window, 700 SingleCriteriaHighlightTemplateSelector creating views declaratively, 695 class, 667, 677 CurrentChanged event, 693 template selection and displaying editable defining inline filtering method, 698 data, 668 definition of, 691 template selectors, 675 filtering collections, 697 using binding expression to alter template, filtering DataTable, 701 680 filtering dynamically, 698 using IValueConverter objects in data forcing list to be refiltered, 700 binding, 672 GetDefaultView() method, 692 using with StaticResource reference, 671 grouping data objects in ranges, 705 value converters, 675 ICollectionView interface, 693 data triggers, 654, 675-676 implementing IBindingList, 691 data types implementing IEnumerable, 691 data binding format string, 646 implementing IList, 691 DataTypeAnimation class, 479 navigating data objects and records with having or not having corresponding view, 692 animation class, 426 removing filter, 700 key frame vs. interpolation animation retrieving bound DataView and modifying classes, 426 its properties directly, 701 linear and discrete key frames, 479 retrieving view object, 692 setting properties using resource, 310 setting GroupStyle.HeaderTemplate data views property, 705 adding group header, 705 sorting based on property values in each adding multiple levels of grouping, 705 data item, 702 adjusting filtering through WPF view object, storing reference to filter object as member variable, 700 ADO.NET DataView, function of, 701 using Filter property of view object, 697 applying grouping, 703 using lookup list for editing, 695 binding ObservableCollection, 691 using SortDescription to identify sort field binding same data in different ways within and sort direction, 702 window, 691 using value converter to apply range clearing existing SortDescriptions collection, grouping, 707 using view to implement sorting, 702 code for connecting IComparer to view, 703 view objects and CollectionView, 691 combining grouping with sorting, 705 writing logic for previous and next buttons, constructing CollectionViewSource 694 declaratively in XAML, 695 DataContent property, 613 Count property, 692 DataContext property, 261, 263, 605, 644 creating filtering class, 699 DataFormats class, 968-969 creating more than one DataView to wrap DataGrid control same DataTable, 702 AlternatingRowBackground property, 733 creating multiple views, 697 AutoGenerateColumns property, 732, 735 creating Predicate object, 698 BeginningEdit event, 748 creating separate GroupItem object for each CanUserReorderColumns property, 735 group, 703 CanUserResize property, 735