

FRANK S SEELMANN

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github.com/Frank-Seelmann

OBJECTIVE | Pursue a career as a computer engineer.

EDUCATION | **Bachelor of Science in Computer Engineering** anticipated May 2022
State University of New York at New Paltz GPA 3.93

RELEVANT COURSES | Design and Verification of System-on-Chip, VLSI Design, Intro to Computer Architecture, Embedded Systems, Technical Communications, Software Engineering, Microcontrollers/Microprocessor System Design, Digital Systems Design

PROGRAMMING / HDLS | C, C++ Java, ARM Assembly, MIPS Assembly, Python, JavaScript, Node.js, Vue.js
Verilog, System Verilog, VHDL

SOFTWARE | PSpice, LTSpice, Electric VLSI, Quartus Prime, ModelSim, QuestaSim, Keil uVision5, Visual Studio Code, Unreal Engine 4, Microsoft Office Products (Word, PowerPoint, Visio, Excel, Project Professional), Git

EMPLOYMENT & VOLUNTEER WORK | **Dietary Aide**
Woodland Pond at New Paltz
Responsible for preparation & handling of foodstuffs, and making sure residents receive food appropriate for their dietary restrictions. Summer 2017 – present.

Documentation Manager **St. Charles Borromeo School of Religion**
Digital Recordkeeping. Fall 2015 – Spring 2019.

HONORS | **Dean's List** Fall 2018 – Fall 2021

National Honors Society May 2016 – May 2018

Spanish Honors Society May 2017 – May 2018
Treasurer

Advanced Regents Diploma May 2018

LEADERSHIP | **Team Leader for Software Engineering Course Project**
Led a team of 4 which laid the foundation for an interactive circuit simulation software for the SUNY New Paltz Computer Engineering Department – Active Spring 2020, Support Fall 2021

Co-Founded Chess Club, Coding Club, and Science Club
Wallkill Senior High School
Chess Club - April 2016. Coding Club - April 2016. Science Club - May 2018.

REFERENCES | Available upon request.