

Zhiyang (Frank) Dou

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Bio. I am a Ph.D. candidate in Computer Graphics Group at *The University of Hong Kong*, supervised by *Prof. Wenping Wang* and *Prof. Taku Komura*. I received my B. Eng. degree with honors at *Shandong University*. My undergraduate research advisor is *Prof. Shiqing Xin*. I am currently a visiting scholar in the Department of Computer and Information Science at the *University of Pennsylvania* working with *Prof. Lingjie Liu*.

Research Interests : Character Animation, Geometric Modeling and Processing, Computer Graphics, Human Behavior Analysis.

Education

Oct 2023 – Present	Visiting Ph.D. in Graphics, Computer and Information Science, <i>University of Pennsylvania</i> .
Aug 2020 – Present	Ph.D. in Vision & Graphics, Computer Science, <i>The University of Hong Kong</i> .
Sep 2016 – June 2020	B.Eng in Computer Science Honours, Computer Science (Elite Program), <i>Shandong University</i> .

Research Work (Selected Publications)

*Equal Contribution, # Corresponding Authors.

Recent Preprints :

20. **DICE : End-to-end Deformation Capture of Hand-Face Interactions from a Single Image**

Qingxuan Wu, **Zhiyang Dou**#, Sirui Xu, Soshi Shimada, Chen Wang, Zhengming Yu, Yuan Liu, Cheng Lin, Zeyu Cao, Taku Komura, Vladislav Golyanik, Christian Theobalt, Wenping Wang, Lingjie Liu#.
In Submission.

Accepted Papers :

19. **FCIL : Fish Crowd Imitation Learning from Real Videos**

Yifan Wu*, **Zhiyang Dou***, Yuko Ishiwaka, Shun Ogawa, Yuke Lou, Wenping Wang, Lingjie Liu, Taku Komura.
Conditionally Accepted.

 ACM Transactions on Graphics. SIGGRAPH ASIA 2024.

18. **Surf-D : High-Quality Surface Generation for Arbitrary Topologies using Diffusion Models**


Zhengming Yu*, **Zhiyang Dou***, Xiaoxiao Long, Cheng Lin, Zekun Li, Yuan Liu, Norman Müller, Taku Komura, Marc Habermann, Christian Theobalt, Xin Li, Wenping Wang.

 ECCV 2024.

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

17. **EMDM : Efficient Motion Diffusion Model for Fast, High-Quality Human Motion Generation**

Wenyang Zhou, **Zhiyang Dou**†, Zeyu Cao, Zhouyingcheng Liao, Jingbo Wang, Wenjia Wang, Yuan Liu, Taku Komura, Wenping Wang, Lingjie Liu.

 ECCV 2024. († Project Lead)

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

16. **TLControl : Trajectory and Language Control for Human Motion Synthesis**

Weilin Wan, **Zhiyang Dou**, Taku Komura, Wenping Wang, Dinesh Jayaraman, Lingjie Liu.

 ECCV 2024.

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

15. **Disentangled Clothed Avatar Generation from Text Descriptions**

Jionghao Wang, Yuan Liu, **Zhiyang Dou**, Zhengming Yu, Yongqing Liang, Xin Li, Wenping Wang, Rong Xie, Li Song.

 ECCV 2024.

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

14. **Coverage Axis++ : Efficient Inner Point Selection for 3D Shape Skeletonization**

Zimeng Wang*, **Zhiyang Dou***, Rui Xu, Cheng Lin, Yuan Liu, Xiaoxiao Long, Shiqing Xin, Taku Komura, Xiaoming Yuan, Wenping Wang.

A follow-up of [Coverage Axis](#).

 Computer Graphics Forum. Eurographics/ACM SIGGRAPH SGP 2024.

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

13. **Part123 : Part-aware 3D Reconstruction from a Single-view Image**

Anran Liu*, Cheng Lin*, Yuan Liu, Xiaoxiao Long, **Zhiyang Dou**, Hao-Xiang Guo, Ping Luo, Wenping Wang.






 SIGGRAPH 2024.

12. **Wonder3D : Single Image to 3D using Cross-Domain Diffusion**

Xiaoxiao Long*, Yuanchen Guo*, Cheng Lin, Yuan Liu, **Zhiyang Dou**, Lingjie Liu, Yuexin Ma, Song-Hai Zhang, Marc Habermann, Christian Theobalt, Wenping Wang.

 CVPR 2024.

[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)

11. **C-ASE : Learning Conditional Adversarial Skill Embeddings for Physics-based Characters**
 Zhiyang Dou, Xuelin Chen, Qingnan Fan, Taku Komura, Wenping Wang.
 SIGGRAPH Asia 2023.
[\[Project Page\]](#)[\[Paper\]](#)[\[Video\]](#)
10. **TORÉ : Token Reduction for Efficient Human Mesh Recovery with Transformer**
 Zhiyang Dou*, Qingxuan Wu*, Cheng Lin, Zeyu Cao, Qiangqiang Wu, Weilin Wan, Taku Komura, Wenping Wang.
 ICCV 2023.
[\[Project Page\]](#)[\[Paper\]](#)[\[Code\]](#)
9. **Globally Consistent Normal Orientation for Point Clouds by Regularizing the Winding-Number Field**
 Rui Xu, Zhiyang Dou, Ningna Wang, Shiqing Xin, Xiaohu Guo, Wenping Wang.
 ACM Transactions on Graphics. SIGGRAPH 2023.
 SIGGRAPH 2023 Best Paper Award.
[\[Project Page\]](#)[\[Code\]](#)
8. **RFEPS : Reconstructing a Feature-line Equipped Polygonal Surface from Unoriented Point Cloud**
 Rui Xu, Zixiong Wang, Zhiyang Dou, Chen Zong, Shiqing Xin, Mingyan Jiang, Changhe Tu.
 ACM Transactions on Graphics. SIGGRAPH Asia 2022.
[\[Project Page\]](#)[\[Code\]](#)
7. **Coverage Axis : Inner Point Selection for 3D Shape Skeletonization**
 Zhiyang Dou, Cheng Lin, Rui Xu, Lei Yang, Shiqing Xin, Taku Komura, Wenping Wang.
 Computer Graphics Forum. EUROGRAPHICS 2022.
 Top Cited Article in CGF 2022-2023. Fast-Forward Attendees Award, 2nd Place.
[\[Project Page\]](#)[\[Code\]](#)
6. **Analysis of SARS-CoV-2 Transmission in a University Classroom based on Real Human Close Contact Behaviors**
 Nan Zhang, Xueze Yang, Boni Su, Zhiyang Dou#..
 Science of the Total Environment (STOTEN), 2024.
5. **Popularization of High-Speed Railway Reduces the Infection Risk via Close Contact Route during Journey**
 Nan Zhang, Xiyue Liu, Shuyi Gao, Boni Su, Zhiyang Dou#..
 Sustainable Cities and Society (SCS), 2023. #Corresponding Author.
4. **Student close contact behavior and COVID-19 transmission in China's classrooms**
 Yong Guo*, Zhiyang Dou*, Nan Zhang, Xiyue Liu, Boni Su, Yuguo Li, Yinping Zhang.
 PNAS Nexus, 2023.
 Featured in a press release by EurekAlert.
[\[Project Page\]](#)[\[Paper\]](#)[\[Press Release\]](#)
3. **Close Contact Behaviors of University and School Students in 10 Typical Indoor Environments**
 Nan Zhang, Li Liu, Zhiyang Dou, Xiyue Liu, Xueze Yang, Yong Guo, Silan Gu, Yuguo Li, Hua Qian, Jianjian Wei.
 Journal of Hazardous Materials (JHM), 2023.
2. **Real Close Contact Behavior-based COVID-19 Transmission and Interventions in Subway**
 Xiyue Liu*, Zhiyang Dou*, Lei Wang, Boni Su, Tianyi Jin, Yong Guo, Jianjian Wei, Nan Zhang.
 Journal of Hazardous Materials (JHM), 2022.
1. **Top-Down Shape Abstraction Based on Greedy Pole Selection**
 Zhiyang Dou, Shiqing Xin, Rui Xu, Jian Xu, Yuanfeng Zhou, Shuangmin Chen, Wenping Wang, Xiuyang Zhao, Changhe Tu.
 IEEE Transactions on Visualization and Computer Graphics (TVCG), 2021.

Research Experience

- > Nov. 2023 - Nov. 2024 Visiting Scholar, University of Pennsylvania.
- > Jul. 2023 - Nov. 2023 Research Intern, Tencent Games.
- > Jun. 2023 - Jul. 2023 Visiting Scholar, Beijing University of Technology (BJUT).
- > Apr. 2022 - Jun. 2023 Research Intern, Tencent AI Lab.
- > Jul. 2019 - Oct. 2019 Research Assistant, The University of Hong Kong.
- > Mar. 2018 - Jun. 2019 Research Assistant (part-time), Interdisciplinary Research Center (IRC).

Awards, Scholarships and Honors

- > Jul 2024 Top Cited Article in CGF 2022-2023.
- > Oct 2023 The Best Paper Award, SIGGRAPH 2023.
- > Oct 2020 Postgraduate Scholarship.
- > Oct 2019 National Scholarship (0.2%).

- › Dec 2018 **Presidential Scholarship** (top 30 at the University).
- › Oct 2018 **National Scholarship** (0.2%).

Patents & Competitions

- › **[Patent]** Method, Device and Process for Physics-based Motion Generation, 2023, Under Review.
- › **[Patent]** Method, Device and Process for Hand-to-Surface Contact Detection, 2023, Under Review.
- › **[Patent]** Method, Device and Process for Social Distancing, 2020, [Patent CN202110334126](#).
- › **Meritorious Winner**, [International Mathematical Modeling Contest](#) : MCM, 2019.
- › **Meritorious Winner**, [International Mathematical Modeling Contest](#) : ICM, 2018.
- › **National First Prize (1%)**, [National Collegiate Mathematical Modeling Contest](#), 2019.
- › **National First Prize, Best Paper (8/38573)**, [National Collegiate Mathematical Modeling Contest](#), 2018.

Services

- › **Reviewer Services** : SIGGRAPH; SIGGRAPH ASIA; TVCG; TIP; ICCV; CVPR; ECCV; EG; PG; GM, CAD (CADJ); GMP; CGI; ICONIP; FSDM; MLIS; CVPRW, ECCVW.
- › **2023 - 2024** Teaching Assistant of COMP3271 Computer Graphics.
- › **2022 - 2023** Teaching Assistant of COMP3362 Hands-on AI : Experimentation and Applications.
- › **2021 - 2022** Teaching Assistant of COMP3362 Hands-on AI : Experimentation and Applications.
- › **2020 - 2021** Teaching Assistant of COMP2120 Computer organization.
- › **2021 - 2022** Junior Resident Tutor at [Graduate House](#).
- › **2018 - 2019** Co-founder of Open Interest Lab (IPLab) at SDU (By 2022, we have more than 120 members).

Student Mentorship Experience

(Sorted alphabetically by last name.)

- › Jamie Zeyu Cao, University of Cambridge (B.A), University of Cambridge (M.Sc).
- › Victor Yuming Feng, Imperial College London (B.Sc).
- › Haodong Li, Zhejiang University (B.Eng), HKUST(GZ) (M.Eng).
- › Xiyue Liu, Beijing University of Technology (B.Eng), Beijing University of Technology (M.Eng).
- › Sooa Park, The University of Hong Kong (M.Eng).
- › Nithasree Somanathan, Ramaiah Institute Of Technology (B.Eng), University of Pennsylvania (MSE).
- › Peter Qingxuan Wu, University of Oxford (B.A), University of Pennsylvania (M.Sc).
- › Yifan Wu, Yangzhou University (B.Sc), Boston University (M.Sc).
- › Rui Xu, Shandong University (B.Eng), Shandong University (M.Eng), The University of Hong Kong (Ph.D).
- › Xueze Yang, Beijing University of Technology (B.Eng), Beijing University of Technology (M.Eng).
- › Zhengming Yu, South China University of Technology (B.Eng), Texas A&M University (Ph.D).
- › Libo Zhang, Tsinghua University (B.Eng & B.Sc).
- › Tingyang Zhang, Peking University (B.Sc).
- › Andy Wenyang Zhou, University of Cambridge (B.A).