

1 ¹	3 ⁰	2 ⁻¹	4	5	1
1 ¹	3 ⁰	3 ⁻¹	3	0	1
1 ¹	6 ⁰	2 ⁻¹	1	4	6
2	2	2	1	6	4
4	4	0	3	4	2
5	2	9	3	6	0

6×6



1	0	-1
1	0	-1
1	0	-1

3×3
stride = 2

=

-4	

2×2