# **DataFormats**

### Points of Interest. (GPI extension)

The specifications used for reading and writing the GPI file format can be found here.

https://www.memotech.franken.de/FileFormats/Garmin GPI Format.pdf

Herby Franken has more file formats documented.

https://www.memotech.franken.de/FileFormats/

Note: For all people that can read Pascal, have a look at unit 'UnitGPI.pas', that implements this format.

#### **Subclass field**

The subclass field can be found in a GPX file created from Basecamp, or Mapsource. But also in the trip files in field **mUdbDataHndl**.

Data that can found in the subclass field.

- MapSegment
- RoadId
- Begin/Shaping point/Via point
- Lat/Lon values

See: Subclass for RoutePoints in Garmin GPX.pdf

### **Trip File format**

#### Notes:

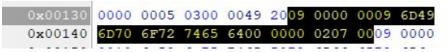
- For all people that can read Pascal, have a look at unit 'UnitTripObjects.pas', that implements this format.
- '0x' is used for Hexadecimal notation. E.G. 0x0A = 10

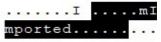
#### The file starts with a header

| Field        | Size (in   | Sample Value | mple Value Description                                  |  |  |
|--------------|--|--------------|---|--|--|
|              | Bytes)   |              |   |  |  |
| ID           | 4  | 'TRPL'       | Identifier of the format. Always 'TRPL'                 |  |  |
| SubLength    | 4  | 0x0007 9A03  | Size of the sub elements. Filesize minus 8.             |  |  |
|              |  | 498179       | (ID + SubLength?)                                       |  |  |
| HeaderLength | 1  | 0x0A         | Previously, when 0x09 was considered a terminator, this |  |  |
|              |  | 10           | field was considered to be the size of the header.      |  |  |
|              |  |              | But that no longer seems likely.                        |  |  |
|              |  |              | It could also be Datatype 0x0a.                         |  |  |
|              |  |              | Always 10.  |  |  |
| TotalItems   | 4  | 0x0000 0014  | Nr of items in this trip file                           |  |  |
|              |  | 20           |   |  |  |
| 0x0000       | 0x00000 5452 504C 0007 9A03 0A00 0000 1409 0000 TRPL |              |   |  |  |

#### Structure of an item

| Field     | Size (in<br>Bytes) | Sample Value | Description   |
|-----------|--------------------|--------------|---|
| Initiator | 1                  | 0x09         | Marks the start of an item.                                 |
|           |                    |              | Note: Previously this field was considered to be a          |
|           |                    |              | terminator of the preceding field. But programming          |
|           |                    |              | proved it was more likely an initiator.                     |
| NameLen   | 4                  | 0x0000 0009  | Length of the name field, immediately following.            |
| Name      | Varies             | 'mImported'  | Name of this item. Contains only ANSI characters (1 byte    |
|           |                    |              | per character). E.G. no international characters, as can be |
|           |                    |              | found in string types, that take up 4 bytes for every       |
|           |                    |              | character.  |
| ValueLen  | 4                  | 0x0000 0002  | Length of the value, including the datatype                 |
| Datatype  | 1                  | 0x07         | See the list of datatypes. (0x07 is a Boolean)              |
| Value     | Varies             | 0x00         | The size varies according to the datatype. For a Boolean    |
|           |                    |              | field it is always 1 byte.                                  |



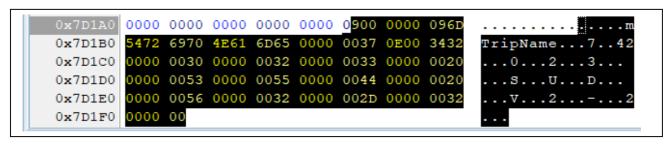


## **Known datatypes:**

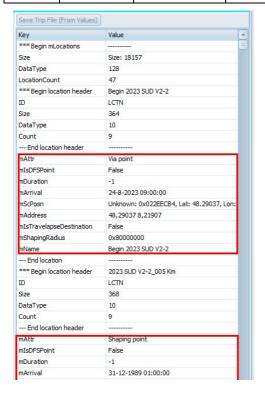
Note: This list might not be complete. Not all datatypes have been decoded completely.

| ID Type Size in |          |        | Description  |  |  |
|-----------------|----------|--------|--|--|--|
|                 |          |        |  |  |  |
|                 |          | bytes  |  |  |  |
| 0x01 Byte 1     |          | 1      | Data type for integer values 0-255. Mostly used for enums. Fields containing     |  |  |
|                 |          |        | only some discrete values. Examples:   |  |  |
|                 |          |        | mDayNumber   |  |  |
|                 |          |        | mRoutePreference   |  |  |
|                 |          |        | mTransportationMode  |  |  |
| 0x03            | Cardinal | 4      | A cardinal is, in Pascal terms, a 4 byte unsigned integer.                       |  |  |
|                 |          |        | Range: 0-4294967295  |  |  |
|                 |          |        | Examples:  |  |  |
|                 |          |        | mTotalTripTime   |  |  |
|                 |          |        | mDuration  |  |  |
|                 |          |        | mShapingRadius   |  |  |
|                 |          |        | mAttr (Only values seen are 0 and 1, so this could also have been a Byte         |  |  |
|                 |          |        | Field!)  |  |  |
|                 |          |        | A special use case of the type is a Date/Time Field. It defines the nr. of       |  |  |
|                 |          |        | seconds starting from: 1989,12,31,00,00,00,00. It looks like a Unix date/time    |  |  |
|                 |          |        | with a different base date/time.   |  |  |
|                 |          |        | mTripDate  |  |  |
|                 |          |        | mArrival   |  |  |
| 0x04            | Single   | 4      | A float field. (Can hold decimal values) It supports approximately 7 digits of   |  |  |
|                 |          |        | precision in a range from $1.18 \times 10^{-38}$ to $3.4 \times 10^{38}$ .       |  |  |
|                 |          |        | Examples mTotalTripDistance  |  |  |
| 0x07            | Boolean  | 1      | True or False. Examples:   |  |  |
|                 |          |        | mPreserveTrackToRoute  |  |  |
|                 |          |        | mlsDisplayable   |  |  |
|                 |          |        | mAvoidancesChanged   |  |  |
|                 |          |        | mImported  |  |  |
|                 |          |        | etc.   |  |  |
| 80x0            | Version  | 8      | Defines the version. Consist of 2 cardinals                                      |  |  |
|                 |          |        | Values seen:   |  |  |
|                 |          |        | <b>Major</b> : 0x0000 0004   |  |  |
|                 |          |        | Minor: 0x0700 0000 for XT and 0x1000 0000 for XT2                                |  |  |
| 80x0            | ScPosn   | 16     | Defines the position, in GPS coordinates of a location (Via, or Shaping)         |  |  |
|                 |          |        | Consists of 4 cardinals:   |  |  |
|                 |          |        | <b>Length</b> : Always 0x0000 000C = 12  |  |  |
|                 |          |        | <b>Unknown</b> : values seen: 0x022EECB4, 0x02F0FF04. When creating a trip file  |  |  |
|                 |          |        | this field can be set to zeroes. Recalculation on the XT(2) will set the correct |  |  |
|                 |          |        | value.   |  |  |
|                 |          |        | Lat:   |  |  |
|                 |          |        | Lon: See below how to read these numbers.  |  |  |
| 0x0a            | Prefix   | Varies | The lists mLocations and mAllroutes have a 'prefix' block. For more info see     |  |  |
|                 |          |        | mLocations and mAllroutes.   |  |  |

| 0x0b | UdbHandle | Varies | Block describing UdbDirs. See mAllroutes.                                  |  |
|------|-----------|--------|--|--|
| 0x0e | String    | Varies | Type used for strings. Strings are stored as UCS4 chars. 4 bytes for every |  |
|      |           |        | character.   |  |
|      |           |        | From sample below:   |  |
|      |           |        | 0x09: inititiator  |  |
|      |           |        | 0x 0000 0009: Length of 'mTripName'  |  |
|      |           |        | 'mTripName'  |  |
|      |           |        | 0x0000 0037: Length of Value + Datatype.                                   |  |
|      |           |        | 0x0e: Datatype   |  |
|      |           |        | 0x0034: Nr of bytes for this string.(Divide by 4 to get #chars)            |  |
|      |           |        | 0x3200 0000 = '2'  |  |
|      |           |        | 0x3000 0000 = '0'  |  |
|      |           |        | Etc.   |  |
|      |           |        |  |  |
|      |           |        | More info:   |  |
|      |           |        | https://docwiki.embarcadero.com/Libraries/Athens/en/System.UCS4Char        |  |



| ID   | Туре | Size     | Description  |  |
|------|------|----------|--|--|
|      |      | in bytes |  |  |
| 0x80 | List | Varies   | A list is a type that can contain sub items. A good example is |  |
|      |      |          | 'mLocations'.  |  |



The locations are preceded by a block describing the total block. (\*\*\* Begin mLocations)

Then for every location a block describing 1 location (\*\*\* Begin location header)

The marked portions are all basic data type items.

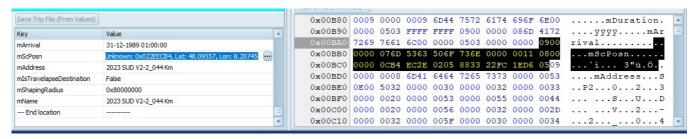
mAttr = Cardinal mIsDFSPoint = Boolean

mName = String

### How to read the Lat/Lon values.

The Lat Lon values can be found in mScPosn and UdbDir (Sub item of mUdbDataHndl) fields.

#### Sample:



#### In this sample:

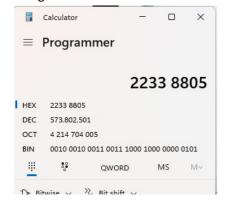
0x0588 3322 corresponds to Lat: 48.09557. Read the Hex value from Right to Left. (Little-Endian)

- 1) Convert the Hexadecimal value to Decimal = 573802501 (Using Windows calculator in Programmer mode)
- 2) Divide by 4294967296 (2^32) = 0.13359880563803
- 3) Multiply by 360 = 48.0955700296909
- 4) Round to 6 digits = 48.09557

0xFC1E D605 corresponds to Lon: 8.20745

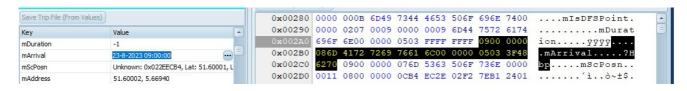
- 1) Convert the Hexadecimal value to Decimal = 97918716
- 2) Divide by 4294967296 (2^32) = 0,0227984776720405
- 3) Multiply by 360 = 8.20745196193457
- 4) Round to 6 digits = 8.20745

Using Windows calculator. Remember the hex values have to be read from Right to Left!



#### How to read the DateTime values.

The date time format as used in mArrival can be decoded like this.



The Hex value 0x3F48 6270 corresponds to August 23, 2023 09:00:00 Basically this value defines the nr. of seconds since 1989/12/31 00:00:00

1) Convert hex to integer.

1061708400

2) Add the constant

631065600

3) Resulting in

1692774000

Again use Windows Calculator.

1061708400

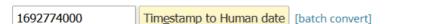
This is the nr. of seconds on 1989/12/31 00:00:00 since 1970/01/01 00:00:00

Nr of seconds since 1970/01/01 00:00:00

August 23, 2023 09:00:00 = Unix Date Time

For converting seconds to date time you can use the website: <a href="https://www.epochconverter.com/">https://www.epochconverter.com/</a>

### Convert epoch to human-readable date and vice versa



Supports Unix timestamps in seconds, milliseconds, microseconds and nanoseconds.

Assuming that this timestamp is in **seconds**: **GMT**: Wednesday 23 August 2023 07:00:00

Your time zone: woensdag 23 augustus 2023 09:00:00 GMT+02:00 DST

Relative: A year ago

Note: You may notice a difference (usually an hour) that is likely caused by daylight savings. On the XT you may see 08:00, while in Basecamp/Tripmanager it is 09:00

# Items seen in trip files on the XT

| Name   | DataType               | Description   |  |  |
|--|------------------------|---|--|--|
| mPreserveTrackToRoute  | 0x07                   | Set to true for trips created from a track.                                       |  |  |
| mParentTripId  | 0x03                   | See mParentTripName   |  |  |
| mDayNumber   | 0x01                   | ?? Always 0xFF 255. May be used for sorting?                                      |  |  |
| mTripDate  | 0x03                   | ?? Always OxFFFF FFFF   |  |  |
| mIsDisplayable   | 0x07                   | If set to False deletes the trip from the device at next start.                   |  |  |
| mAvoidancesChanged   | 0x07                   | ?? Always False. May be changes after modifying avoidances?                       |  |  |
| mlsRoundTrip   | 0x07                   | ?? Always False   |  |  |
| mParentTripName  | 0x0E                   | Can be used together with mParentTripId to group the trips.                       |  |  |
| mOptimized   | 0x07                   | ?? Always False   |  |  |
| mTotalTripTime   | 0x03                   | Contains Time in seconds of trip. After recalculation by XT                       |  |  |
| mImported  | 0x07                   | Set to False to fix the RUT behaviour.  |  |  |
| mRoutePreference   | 0x01                   | 0x00 = Faster Time  |  |  |
|  |                        | 0x01 = Shorter Distance   |  |  |
|  |                        | 0x04 = Direct   |  |  |
|  |                        | 0x07 = Curvy Roads  |  |  |
| mTransportationMode  | 0x01 0x01 = Automotive |   |  |  |
|  |                        | 0x09 = MotorCycling   |  |  |
|  |                        | 0x0A = Off Road   |  |  |
| mTotalTripDistance   | 0x04                   | Contains Distance in meters of trip. After recalculation by XT.                   |  |  |
| mFileName  | 0x0E                   | File name on device. 0:/.System/Trips/<1234567890>.trip                           |  |  |
|  |                        | If a file is saved by importing. It is the timestamp of saving.                   |  |  |
|  |                        | See 'How to read the DateTime values'.  |  |  |
| mLocations   | 0x80                   | A list of Begin, Via / Shaping points and End point.                              |  |  |
|  |                        | See 'mLocations'  |  |  |
| mPartOfSplitRoute  | 0x07                   | ?? Always False   |  |  |
| mVersionNumber 0x08 Apparently the version nbr. Only value seen for XT is: |                        | Apparently the version nbr. Only value seen for XT is:                            |  |  |
|  |                        | 0x04000000 / 0x00000007   |  |  |
| mAllRoutes   | 0x80                   | Is the result of the calculation. It contains a list of mUdbDataHndle and UdbDir. |  |  |
|  |                        | See 'mAllRoutes'  |  |  |
| mTripName  | 0x0E                   | TripName. This is the name of the route in BaseCamp.                              |  |  |

# Items seen in trip files on the XT2

| Name   | DataType          | Default value              | Description   |
|--|-------------------|----------------------------|---|
| mGreatRidesInfoMap   | 0x0C              | 0x0000 0000                | Note 2  |
| mAvoidances Changed Time At Save   | 0x03              | Create date time           | If set to 0 a message appears 'Avoidances changed'  |
| mTrackToRouteInfoMap   | 0x0C              | 0x0000 0000                | Note 2  |
| misDisplayable   | 0x07              |                            | If set to False deletes the trip from the device at next  |
|  | 007               | F-10-                      | start.  |
| mlsDeviceRoute   | 0x07              | <u>False</u>               | 22 Alvere Over 255 Advisor and for contine 2  |
| mDayNumber   | 0x01              |                            | ?? Always 0xFF 255. May be used for sorting?  |
| mTripDate<br>mOptimized  | 0x03<br>0x07      |                            | ?? Always OxFFFF FFFF ?? Always False   |
| mTotalTripTime   | 0x07<br>0x03      |                            | Contains Time in seconds of trip. After recalculation b   |
| motamprime   | UXUS              |                            | XT  |
| mTripName  | 0x0E              |                            | TripName. This is the name of the route in BaseCamp   |
| mVehicleProfileGuid  | 0x0E              | dbcac367-42c5-             | Only value seen   |
|  | <u> </u>          | 4d01-17aa-<br>ecfe025f2d1c | Sin, Medica.  |
| mParentTripId  | 0x03              |                            | See mParentTripName   |
| mlsRoundTrip   | 0x07              |                            | ?? Always False   |
| mVehicleProfileName  | <mark>0x0E</mark> | 'zūmo Motorcycle'          |   |
| mAvoidancesChanged   | 0x07              |                            | ?? Always False. May be changes after modifying avoidances?   |
| mParentTripName  | 0x0E              |                            | Can be used together with mParentTripId to group th trips.  |
| mVehicleProfileTruckType   | 0x01              | 0x07                       | - PT-   |
| mVehicleProfileHash  | 0x03              | 135656608                  |   |
| mRoutePreferences  | 0x80              | Loc cnt * 0001             | Note 3  |
| mImported  | 0x07              |                            | Set to False to fix the RUT behaviour.  |
| mFileName  | 0x0E              |                            | File name on device.  |
|  |                   |                            | 0:/.System/Trips/<1234567890>.trip  If a file is saved by importing. It is the timestamp of saving.  See 'How to read the DateTime values'. |
| mExploreUuid   | 0x0E              | New Guid                   | For every trip created a new GUID must be created, o the trip will not be listed.   |
| mVersionNumber   | 0x08              |                            | Apparently the version nbr. Only value seen for XT2 is 0x04000000 / 0x00000010  |
| mRoutePreferencesAdventurousHillsAndCurv<br>es   | 0x80              | Loc cnt * 0x0001           | Note 3  |
| mTotalTripDistance   | 0x04              |                            | Contains Distance in meters of trip. After recalculation by XT.   |
| mVehicleId   | 0x03              | 0x01                       |   |
| mRoutePreferencesAdventurousScenicRoads  | 0x80              | Loc cnt * 0001             | Note 3  |
| mAllRoutes   | 0x80              |                            | Is the result of the calculation. It contains a list of mUdbDataHndle and UdbDir.   |
| an Decision Decision and the second of the s | 000               | 1 + + 0004                 | See 'mAllRoutes'  |
| mRoutePreferencesAdventurousPopularPaths   | 0x80              | Loc cnt * 0001             | Note 3  |
| mPartOfSplitRoute  | 0x07              | 1                          | ?? Always False   |
| mRoutePreference   | 0x01              |                            | 0x00 = Faster Time<br>0x01 = Shorter Distance   |
|  |                   |                            | 0x01 = Shorter Distance<br>0x04 = Direct  |
|  |                   |                            | 0x04 = Direct<br>0x07 = Curvy Roads   |
| mShowLastStopAsShapingPoint  | 0x07              | False                      | one, curry nodus  |
| mRoutePreferencesAdventurousMode   | 0x80              | Loc cnt * 0001             | Note 3  |
| mTransportationMode  | 0x00              | 200 0110 0001              | 0x01 = Automotive   |
| asportationificae  | 5,01              |                            | 0x09 = MotorCycling   |
|  |                   |                            | 0x0A = Off Road   |
| mLocations   | 0x80              |                            | A list of Begin, Via / Shaping points and End point.  |

#### Notes on the XT2 items

- 1. mPreserveTrackToRoute does not appear on the XT2
- 2. **mGreatRidesInfoMap** and **mTrackToRouteInfoMap** introduce 0x0c as datatype. The only value seen is 0x0000 0000.
  - This value could also have been represented by datatype 0x03 (Cardinal) So I suspect that these items can have more data. Maybe only activated when using Tread?
- 3. mRoutePreferences, mRoutePreferencesAdventurousHillsAndCurves, mRoutePreferencesAdventurousScenicRoads, mRoutePreferencesAdventurousPopularPaths and mRoutePreferencesAdventurousMode have datatype 0x80, suggesting that they are lists. The first 4 bytes define the nr of items, followed by 2 bytes per route section. It appears to be related to the nr of mUdbHandles. So if you have 4 mUdbHandles, the list is like this: 0x0000 0004 0001 0001 0001 0001

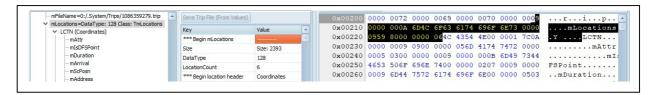
0001 = Faster time, 0002 = Shorter distance etc.?

It appears these items are used when trips are created/modified with the Tread app. See the XLSX file: **Route Preferences.xlsx** for an overview of the values found for the various route preferences set up.

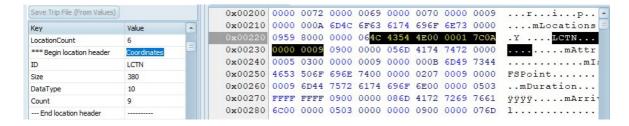
The default values used when creating trip files are accepted by the XT2.

#### **mLocations**

mLocations itself only contains a Size and the location count.



Sample values: Size: 0x0959 = 2393, DataType 0x80, LocationCount: 0x06 Every Location starts with a Location Header



Sample values: ID: 'LCTN', Size: 0x0000 017C = 380 DataType: 0x0A, Count: 0x0000 0009

Next a list of 'Count = 9' items: (For XT2 the count is usually 10)

| Item                     | DataType          | Description   |  |
|--------------------------|-------------------|---|--|
| mShapingCenter           | <mark>0x08</mark> | XT2 specific. Only value seen:                                |  |
|                          |                   | 0x0000 0008 0000 0080 0000 0080                               |  |
| mAttr                    | 0x03              | 0x0000 0000 = Via Point (Also used for Begin and End point)   |  |
|                          |                   | 0x0000 0001 = Shaping Point                                   |  |
|                          |                   | 0x0000 0002 = Shaping Point XT(2) (Shape route/Tread app)     |  |
| mIsDFSPoint              | 0x07              | ?? Always False   |  |
| mDuration                | 0x03              | ?? Always 0xFFFF FFFF   |  |
| mArrival                 | 0x03              | Used as 'Departure Date/Time'.                                |  |
|                          |                   | The first Location determines the sort order within the Trip  |  |
|                          |                   | Planner   |  |
|                          |                   | See: 'How to read Date Time values'                           |  |
| mScPosn                  | 0x08              | Specifies the LAT/LON values.                                 |  |
|                          |                   | See 'Known datatypes 0x08'                                    |  |
| mAddress                 | 0x0E              | A description of the point that the XT uses for displaying.   |  |
|                          |                   | A known issue is that Via/Shaping sometimes get renamed on    |  |
|                          |                   | the XT. Possible fixes:                                       |  |
|                          |                   | <ul> <li>Setting the subclass in the GPX to 0x00ff</li> </ul> |  |
|                          |                   | <ul> <li>Setting a value for this item.</li> </ul>            |  |
| mlsTravelapseDestination | 0x07              | ?? Always False   |  |
| mName                    | 0x0E              | The name of the Location                                      |  |

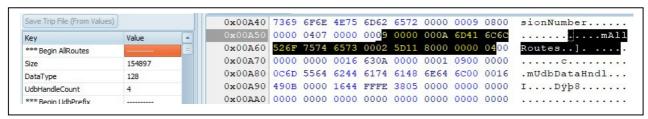
#### **mAllroutes**

This list contains the result of the calculation. This data has only partly been decoded, but it is likely that it also contains references to Map data. Even if it would be possible to decode it completely then it still would not be very useful, because the logic needed to calculate the routes is not available.

- If a calculated route from Basecamp is sent to the XT(2) then this list contains the unmodified route. Provided a few conditions are met, like the same map, same transportation mode etc.
- If a route is sent without all the Ghost Points, Subclasses etc. the XT(2) will recalculate the route upon importing, and this list will contain the result of the calculation. For example routes created by MRA.
- If, for some reason, the XT(2) recalculates the route, the result will likely not be the same as initially created in BaseCamp/MRA.

It is therefore desirable to be able to compare the mAllroutes with the original route. What has been decoded is sufficient to achieve that.

#### Start of mAllRoutes:



**Size**: 0x0002 5D11 = 154897

**DataType**: 0x80 = 128

**UdbHandleCount**: 0x0000 0004 = 4

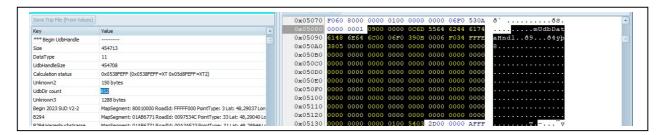
Note: For every trip section an UdbHandle is needed. So if you only have a Begin and End, there is only 1 UdbHandle. If you add 1 via point, there are 2 UdbHandles, for 2 via points there are 3 Udbhandles. Etc.

#### Each UdbHandle starts with a prefix:



Sample values: **Unknown**: 0x0000 0000, **PrefixSize**: 0x0016 630A = 5731, **DataType**: 0x0A, **Handleld**: 0x0000 0001 (Only value seen)

The beginning of the UdbHandle is fixed.



Sample values: Size: 0x0006 F039=454713, Datatype: 0x0b, UdbHandleSize: 0x0006 F034=454708

#### **Calculation status:**

If calculated by the XT it contains 0x0538FEFF and the size of Unknown3 = 1288 bytes. If calculated by the XT2 it contains 0x05D8FEFF and the size of Unknown3 = 1448 bytes. When creating a trip file, this field can remain zero, but the correct size for Unknown3 must be allocated.

#### Notes:

- It might be possible that more variations exist.

It could be that this field defines a length. 0x05D8 – 0x538=0xA0/160 , 1448-1288=160/0xA0

Unkown2: 150 bytes.
UdbDir count: 0x0354=852
Unknown3: 1288 bytes

Next there are 'UdbDir count = 852' UdbDir's.
An UdbDir is of fixed size, and contains 532 bytes.

| Field    | Size    | Description  |  |  |
|----------|---------|--|--|--|
| SubClass | 16      | The subclass as can be found in the GPX. The first 2 bytes (RoadClass) are             |  |  |
|          |         | omitted. See 'Subclass for RoutePoints in Garmin GPX.pdf'                              |  |  |
| Lat      | 4       | See 'How to read the Lat/Lon values'   |  |  |
| Lon      | 4       | See 'How to read the Lat/Lon values'   |  |  |
| Unknown1 | 6 x 4   | The 1 <sup>st</sup> field always contains: 0x51590469                                  |  |  |
|          |         | The 2 <sup>nd</sup> field contains 0xFFFF for SubClass.PointType = 0x03 (=Route point) |  |  |
| Name     | 121 x 4 | String type. Name of the UdbDir. Contains road names.                                  |  |  |
|          |         | A special value indicates a turn: 0x474E0000   |  |  |

Mapsegment, RoadId and PointType are taken from the SubClass.

