Towards Characterizing Divergence in Deep Q-Learning

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OpenAI, UCB

Joshua Achiam, Ethan Knight, Pieter Abbeel

Motivation

The **Deadly Triad** of DQN:

Once we put "bootstrapping", "off-policy learning", "function approximation" together, they will lead to divergence in DQN.

However, the conditions under which divergence occurs are not well-understood.

Main Ideas

Why dose DQN diverge under deadly triad? How about analyzing DQN with NTK?

The Result of Analysis

- The main reason why DQN diverge is **Over-generalization** and **improper(too large or too small) learning rate**.
- The network architecture seems to affect the convergence of DQN

Outline

- Motivation
- Main Ideas
- The Result of Analysis
- Analysis Setup
- NTK of DQN
- Building Intuition for Divergen with NTK
- PreQN
- Experiments

Analysis Setup

Contraction Map

Let X be a vector space with norm $k\cdot k$, and f a function from X to X. If $\forall x,y\in X$, f satisfies

$$||f(x)-f(y)|| \leq \beta ||x-y||$$

with $eta \in [0,1)$, then f is called a contraction map with modulus eta

Banach Fixed-Point Theorem

Let f be a contraction map, $\exists x_u \;\; st \;\; f(x_u) = x_u$.

Properties

- x_u is an unique fixed-point.
- Because f is a contraction map, x_u can be obtained by the repeated application of f: for any point $x_0 \in X$, if we define a sequence of points $\{x_n\}$ such that $x_n = f(x_n-1)$, $\lim_{n \to \infty} x_n = x$.

Q-Function

The optimal Q-function Q^* , which is known to satisfy the optimal Bellman equation:

$$Q^*(s,a) = E_{s\sim P}[R(s,a,s') + \gamma \max_{a'} \ Q^*(s',a')]$$

The value iteration of Q-learning is

$$Q_{k+1}(s,a) = E_{s,a\sim P}[Q_k(s,a) + lpha_k(r + \gamma \max_{a'} Q_k(s',a') - Q_k(s,a))]$$

Bellman Operator

Define an optimal Bellman operator $au^*:Q o Q$ be the operator on Q-functions

$$Q^* = au^* Q^*$$

The operator au^* is a contraction map

Thus, the value iteration of Q-learning can be represented as

$$egin{aligned} Q_{k+1}(s,a) &= E_{s,a\sim P}[Q_k(s,a) + lpha_k(\hat{ au}^*Q_k(s,a) - Q_k(s,a))] \ \hat{ au}^*Q_k(s,a) &= r + \gamma \ max_{a'}Q_k(s',a') \end{aligned}$$

The optimal policy π^* can be obtained with $\pi^*(s) = \arg\max_a Q^*(s,a)$ after the value iteration $Q_{k+1} = \tau^*Q_k$ converges

NTK of DQN

The Bellman equation of DQN with the experience distribution ρ in replay buffer

$$egin{aligned} Q_{k+1}(s,a) &= E_{s,a\sim
ho}[Q_k(s,a) + lpha_k(\hat{ au}^*Q_k(s,a) - Q_k(s,a))] \ \hat{ au}^*Q_k(s,a) &= r + \gamma \ max_{a'}Q_k(s',a') \end{aligned}$$

The TD error δ_t with minibatch sampled from replay buffer ho

$$egin{aligned} \delta_t &= E_{s,a\sim
ho}[au^*Q(s_t,a_t) - Q(s_t,a_t)] \ &= E_{s,a\sim
ho}[r_t + \gamma \; \max_{a'} \; Q(s_{t+1},a') - Q(s_t,a_t)] \end{aligned}$$

Update the weights

$$\theta' = \theta + \alpha \nabla_{\theta} \delta_{t}$$

$$= \theta + \alpha E_{s,a \sim \rho} [(\tau^{*} Q_{\theta}(s,a) - Q_{\theta}(s,a)) \nabla_{\theta} Q_{\theta}(s,a)]$$
 (5)

NTK of DQN

The **Taylor Expansion** of Q around θ at a state-action pair (\bar{s}, \bar{a}) .

$$Q_{ heta'}(ar{s},ar{a}) = Q_{ heta}(ar{s},ar{a}) +
abla_{ heta}Q_{ heta}(ar{s},ar{a})^{ op}(heta'- heta)$$

Combine with Eq. 5

$$[heta' - heta = lpha E_{s,a\sim
ho}[(au^*Q_ heta(s,a) - Q_ heta(s,a)) \
abla_ heta Q_ heta(s,a)]$$

Thus, the Q-values before and after an update are related by:

$$Q_{\theta'}(\bar{s}, \bar{a}) = Q_{\theta}(\bar{s}, \bar{a}) + \alpha E_{s, a \sim \rho}[k_{\theta}(\bar{s}, \bar{a}, s, a)(\tau^* Q_{\theta}(s, a) - Q_{\theta}(s, a))]$$
$$k_{\theta}(\bar{s}, \bar{a}, s, a) = \nabla_{\theta} Q_{\theta}(\bar{s}, \bar{a})^{\top} \nabla_{\theta} Q_{\theta}(s, a) \tag{9}$$

Where $k_{ heta}(ar{s},ar{a},s,a)$ is **NTK**

Building Intuition for Divergen with NTK

Theorem 1

The Q function is represented as a vector in $\mathbb{R}^{|S||A|}$, and the Q-values before and after an update are related by:

$$Q_{\theta'} = Q_{\theta} + \alpha K_{\theta} D_{\rho} (\tau^* Q_{\theta} - Q_{\theta}) \tag{10}$$

where $K_{\theta} \in \mathbb{R}^{|S||A| \times |S||A|}$ is the matrix of entries given by the NTK $k_{\theta}(\bar{s}, \bar{a}, s, a)$, and D_{ρ} is a matrix with entries given by $\rho(s, a)$, the distribution from the replay buffer.

Consider the operator \mathcal{U}_3 given by

$$\mathcal{U}_3 Q = Q + \alpha K D_\rho(\tau^* Q - Q) \tag{14}$$

Lemma 3

Under the same conditions as Theorem 1, the Q-values before and after an update are related by

$$Q_{\theta} = \mathcal{U}_3 Q_{\theta} \tag{15}$$

Theorem 2

Let indices i,j refer to state-action pairs. Suppose that K and ho satisfy the conditions:

$$orall i,\; lpha K_{ii}
ho_i < 1 \ orall i,\; (16) \ orall i,\; (1+\gamma) \sum_{j
eq i} |K_{ij}|
ho_j \leq (1-\gamma)K_{ii}
ho_i \ orall i$$

Then \mathcal{U}_3 is a contraction on Q in the sup norm, with fixedpoint Q^* .

Proof of Theorem 2

$$egin{aligned} [\mathcal{U}_3Q_1-\mathcal{U}_3Q_2]_i &= [(Q_1+lpha KD_
ho(au^*Q_1-Q_1))-(Q_2+lpha KD_
ho(au^*Q_2-Q_2))]_i \ &= [(Q_1-Q_2)+lpha KD_
ho((au^*Q_1-Q_1)-(au^*Q_2-Q_2))]_i \ &= \sum_j \delta_{ij}[Q_1-Q_2]_j+lpha \sum_j K_{ij}
ho_j[(au^*Q_1-Q_1)-(au^*Q_2-Q_2)]_j \ &= \sum_j (\delta_{ij}-lpha K_{ij}
ho_j)[Q_1-Q_2]_j+lpha \sum_j K_{ij}
ho_j[au^*Q_1- au^*Q_2]_j \ &\leq \sum_j (|\delta_{ij}-lpha K_{ij}
ho_j|+lpha \gamma |K_{ij}|
ho_j)||Q_1-Q_2||_\infty \end{aligned}$$

Thus we can obtain a modulus as $eta(K) = max_i \ \sum_j (|\delta_{ij} - lpha K_{ij}
ho_j| + lpha \gamma |K_{ij}|
ho_j)$

We'll break it up into on-diagonal and off-diagonal parts, and assume that $lpha K_{ii}
ho_i \leq 1$.

$$egin{aligned} eta(K) &= max_i \ \sum_j (|\delta_{ij} - lpha K_{ij}
ho_j| + lpha \gamma |K_{ij}|
ho_j) \ &= max_i \ ((|1 - lpha K_{ii}
ho_i| + lpha \gamma K_{ii}
ho_i) + (1 + \gamma) lpha \sum_{j
eq i} |K_{ij}|
ho_j) \ &= max_i \ ((1 - lpha K_{ii}
ho_i + lpha \gamma K_{ii}
ho_i) + (1 + \gamma) lpha \sum_{j
eq i} |K_{ij}|
ho_j) \ &= max_i \ (1 - (1 - \gamma) lpha K_{ii}
ho_i + (1 + \gamma) lpha \sum_{j
eq i} |K_{ij}|
ho_j) \end{aligned}$$

According to Banach Fixed-Point Theorem, if eta(K) < 1, $[\mathcal{U}_3Q_1 - \mathcal{U}_3Q_2]_i$ would converge

Thus,

$$egin{aligned} orall i, \ eta(K) < 1 \ orall i, \ max_i \ (1-(1-\gamma)lpha K_{ii}
ho_i + (1+\gamma)lpha \sum_{j
eq i} |K_{ij}|
ho_j) < 1 \ orall i, \ (1-\gamma)lpha K_{ii}
ho_i + (1+\gamma)lpha \sum_{j
eq i} |K_{ij}|
ho_j < 1 \ orall i, \ (1+\gamma)\sum_{j
eq i} |K_{ij}|
ho_j < (1-\gamma)K_{ii}
ho_i \ orall i, \ rac{(1+\gamma)}{(1-\gamma)}\sum_{j
eq i} |K_{ij}|
ho_j < K_{ii}
ho_i \end{aligned}$$

Note that this is a quite restrictive condition, since for γ high (EX: 0.99), $(1+\gamma)/(1-\gamma)$ will be quite large, and the left hand side has a sum over all off-diagonal terms in a row.

Intuitions

- The stability and convergence of Q-learning is tied to the generalization properties of DQN.
- DQNs with more aggressive generalization (larger off-diagonal terms in K_{θ}) are less likely to demonstrate stable learning.
- The architecture of network will affect to the stability and convergence of Q-learning.
- Q-values for missing (or under-represented) state-action pairs are adjusted by generalization with errors. Bootstrapping then propagates those errors through the Q-values for all other state-action pairs.

Theorem 3

Consider a sequence of updates $\{\mathcal{U}_0,\mathcal{U}_1,...\}$, with each $\mathcal{U}_i:Q\to Q$ Lipschitz continuous, with Lipschitz constant β_i , with respect to a norm $||\cdot||$. Furthermore, suppose all \mathcal{U}_i share a common fixed-point, \tilde{Q} . Then for any initial point Q_0 , the sequence of iterates produced by $Q_{i+1}=\mathcal{U}_iQ_i$ satisfies:

$$||\widetilde{Q} - Q_i|| \leq (\prod_{k=0}^{i-1} eta_k)||\widetilde{Q} - Q_0||$$

Furthermore, if there is an iterate j such that $\forall k \leq j, \beta_k \in [0, 1)$, the sequence $\{\mathcal{U}_0, \mathcal{U}_1, ...\}$ converges to \widetilde{Q} .

Roughly speaking, this theorem says that if you sequentially apply different contraction maps with the same fixed-point, you will attain that fixed-point which is also optimal point Q^* in DQL.

Preconditioned Q-Networks(PreQN)

Algorithm 1 PreQN (in style of DDPG)

- 1: Given: initial parameters θ , ϕ for Q, μ , empty replay buffer \mathcal{D}
- 2: Receive observation so from environment
- 3: **for** $t = 0, 1, 2, \dots$ **do**
- 4: Select action $a_t = \mu_{\phi}(s_t) + \mathcal{N}_t$
- 5: Step environment to get s_{t+1} , r_t and terminal signal d_t
- 6: Store $(s_t, a_t, r_t, s_{t+1}, d_t) \rightarrow \mathcal{D}$
- 7: **if** it's time to update **then**
- 8: **for** however many updates **do**
- 9: Sample minibatch $B = \{(s_i, a_i, r_i, s'_i, d_i)\}$ from \mathcal{D}
- 10: For each transition in B, compute TD errors:

$$\Delta_i = r_i + \gamma (1 - d_i) Q_{\theta}(s_i', \mu_{\phi}(s_i')) - Q_{\theta}(s_i, a_i)$$

- 11: Compute minibatch K_{θ} matrix and find least-squares solution Z to $K_{\theta}Z = \Delta$
- 12: Compute proposed update for Q with:

$$\theta' = \theta + \alpha_q \sum_{(s,a) \in B} Z(s,a) \nabla_{\theta} Q_{\theta}(s,a)$$

13: Exponentially decay θ' towards θ until

$$\cos\left(Q_{\theta'} - Q_{\theta}, \mathcal{T}^* Q_{\theta} - Q_{\theta}\right) \ge \eta,$$

then set $\theta \leftarrow \theta'$.

14: Update μ with:

$$\phi \leftarrow \phi + \alpha_{\mu} \frac{1}{|B|} \sum_{s \in B} \nabla_{\phi} Q_{\theta}(s, \mu_{\phi}(s))$$

- 15: end for
- 16: end if
- 17: **end for**

Algorithm

We form $K_{ heta}$ for the minibatch, find the least-squares solution Z to

$$K_{ heta}Z = au^*Q_{ heta} - Q_{ heta}$$

For the minibatch, compute the update

$$heta' = heta + lpha \sum_{(s,a) \in B} Z(s,a)
abla_{ heta} Q_{ heta}(s,a)$$

To make the

$$\cos(Q_{\theta'} - Q_{\theta}, \tau^* Q_{\theta} - Q_{\theta}) \leq \eta$$

Experiments

Metrics

We consider the ratio of the average off-diagonal row entry to the on-diagonal entry, R_i as 'row ratio':

$$R_i(K) = rac{1}{N} rac{\sum_{j
eq i} |K_{ij}|}{K_{ii}}$$

where N is the size of the square matrix K.

The larger off-diagonal entries, the higher row ratio.

The higher row ratio, the greater generalization, but less stability and convergence

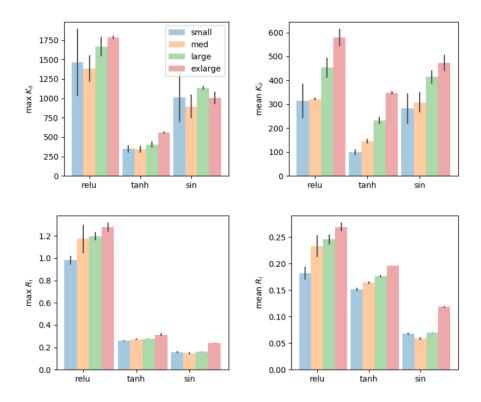


Figure 4. NTK analysis for randomly-initialized networks with various activation functions, where the NTKs were formed using 1000 steps taken by a rails-random policy in the **Ant-v2** gym environment (with the same data used across all trials). Networks are MLPs with widths of 32, 64, 128, 256 hidden units (small, med, large, exlarge respectively) and 2 hidden layers. Each bar is the average over 3 random trials (different network initializations).

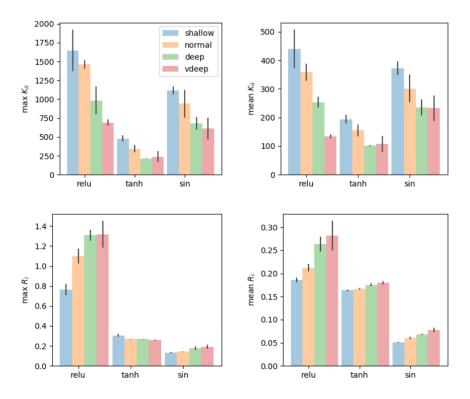


Figure 7. NTK analysis for randomly-initialized networks with various activation functions, where the NTKs were formed using 1000 steps taken by a rails-random policy in the **Ant-v2** gym environment (with the same data used across all trials). Networks are MLPs with depths of 1, 2, 3, 4 hidden layers (shallow, normal, deep, vdeep respectively) and 64 units per layer. Each bar is the average over 3 random trials (different network initializations).

- Relu nets commonly have the largest on-diagonal elements and row ratio (so they should learn quickly and generalize aggressively)
- Sin networks have low off-diagonal elements and lowest row ratio.
- Diagonal elements tend to increase with width and decrease with depth, across activation functions.
- Row ratios tend to increase with depth across activation functions, and do not clearly correlate with width.

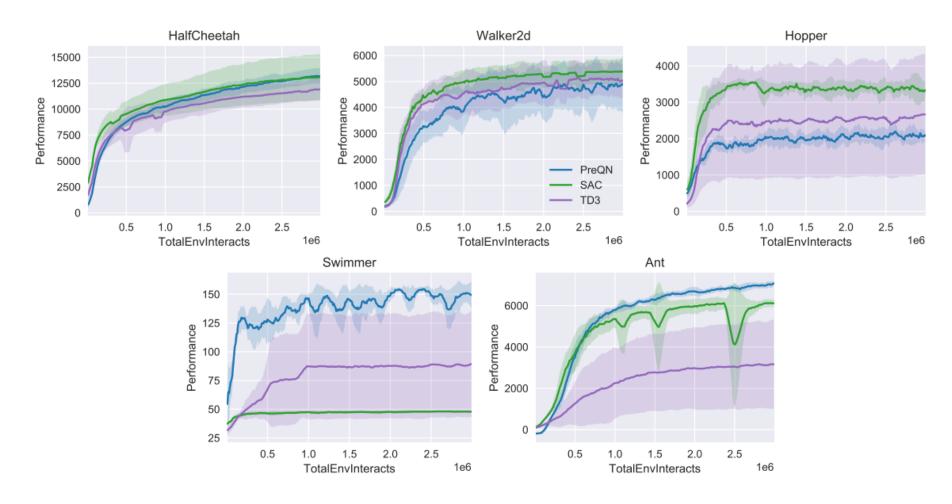


Figure 2. Benchmarking PreQN against TD3 and SAC on standard OpenAI Gym MuJoCo environments. Curves are averaged over 7 random seeds. PreQN is stable and performant, despite not using target networks. The PreQN experiments used sin activations; the TD3 and SAC experiments used relu activations.

In some of experiments, PreQN outperform than TD3 and SAC. But PreQN is more stable trivially.

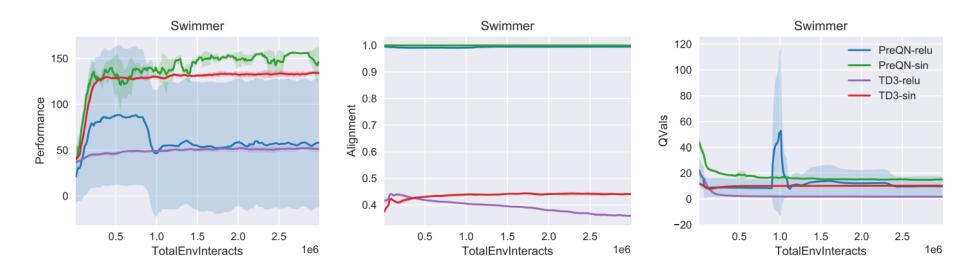


Figure 13. Comparison between PreQN and TD3 for relu and sin activation functions in the Swimmer-v2 gym environment. Results averaged over 3 random seeds.

Reference

• Washington University - Line Search Methods