Neural Kernel Without Tangents

Convolution Kernel

Convolution. The convolution operation c_w maps an input tensor K_{in} to an output tensor K_{out} of the same shape: $N \times D_1 \times D_2 \times N \times D_1 \times D_2$. w is an integer denoting the size of the convolution (e.g. w = 1 denotes a 3×3 convolution).

The elements of $K_{out} = c_w(K_{in})$ can be written as:

$$K_{out}[i, j, k, \ell, m, n] = \sum_{dx=-w}^{w} \sum_{dy=-w}^{w} K_{in}[i, j + dx, k + dy, \ell, m + dx, n + dy]$$

For out-of-bound location indexes, we simply zero pad the K_{in} so all out-of-bound accesses return zero.

Average Pooling Kernel

Average pooling. The average pooling operation p_w downsamples the spatial dimension, mapping an input tensor K_{in} of shape $N \times D_1 \times D_2 \times N \times D_1 \times D_2$ to an output tensor K_{out} of shape $N \times (D_1/w) \times (D_2/w) \times N \times (D_1/w) \times (D_2/w)$. We assume D_1 and D_2 are divisible by w.

The elements of $K_{out} = p_w(K_{in})$ can be written as:

$$K_{out}[i, j, k, \ell, m, n] = \frac{1}{w^4} \sum_{a=1}^{w} \sum_{b=1}^{w} \sum_{c=1}^{w} \sum_{d=1}^{w} \sum_{d=1}^{w} \left(K_{in}[i, wj + a, wk + b, \ell, wm + c, wn + d] \right)$$

ReLU Kernel

The ReLU embedding, k_{relu} , is shape preserving, mapping an input tensor \mathbf{K}_{in} of shape $N \times D_1 \times D_2 \times N \times D_1 \times D_2$ to an output tensor \mathbf{K}_{out} of shape $N \times D_1 \times D_2 \times N \times D_1 \times D_2$. To ease the notation, we define two auxiliary tensors: \mathbf{A} with shape $N \times D_1 \times D_2$ and \mathbf{B} with shape $N \times D_1 \times D_2 \times N \times D_1 \times D_2$, where the elements of each are:

$$A[i, j, k] = \sqrt{K_{in}[i, j, k, i, j, k]}$$
$$B[i, j, k, \ell, m, n] = \arccos\left(\frac{K_{in}[i, j, k, \ell, m, n]}{A[i, j, k]A[\ell, m, n]}\right)$$

ReLU Kernel

The elements of $K_{out} = k_{relu}(K_{in})$ can be written as:

$$K_{out}[i, j, k, \ell, m, n]$$

$$= \frac{1}{\pi} \left(A[i, j, k] A[\ell, m, n] \sin(B[i, j, k, \ell, m, n]) + (\pi - B[i, j, k, \ell, m, n]) \cos(B[i, j, k, \ell, m, n]) \right)$$