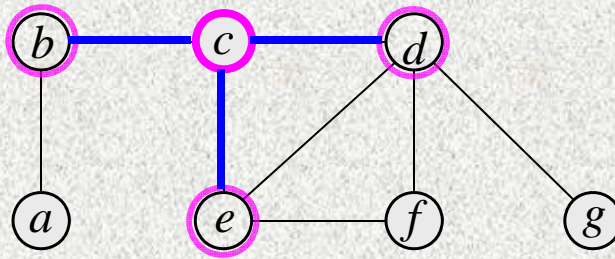


The vertex-cover problem



(see 35-2)

