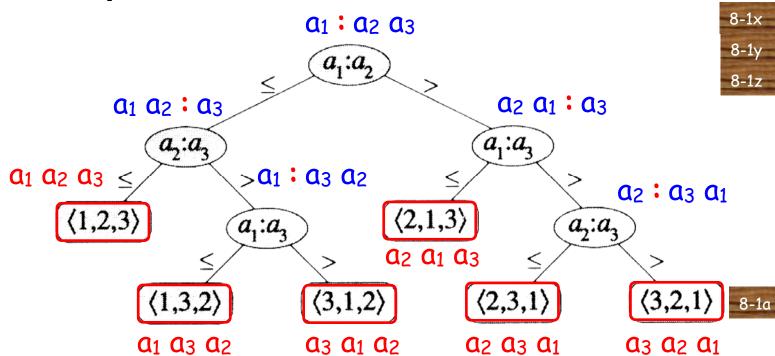
------8 ------- Sorting in Linear Time

8.1 Lower bounds for sorting

Comparison sorts: Determine the sorted order based only on comparisons between the input elements $(<, >, =, \le, \ge)$. We may not inspect the values of the elements or gain order information about them in any other way.

The decision-tree model: A decision tree is a full binary tree that represents the comparisons performed by a sorting algorithm that operates on an input of a given size. In a decision tree, each internal node is annotated by a_i : a_i , and each leaf is annotated by a permutation $\langle \pi(1), \pi(2), ..., \pi(n) \rangle$.

Example: Decision tree of insertion sort with n=3.



Lower bound for the worst case

- Each of the n! permutations on n elements must appear as a leaf.
 (n = 3, 3! = 6 leaves)
- Worst case number of comparisons is equal to the height (the longest path from root to a leaf).
- A binary tree of height h contains at most 2^h leaves. We have n! ≤ 2^h, which implies

$$h \ge \lg (n!)$$
.

Using Stirling's approximation (3.18):

$$n! = \sqrt{2\pi n} (n/e)^n (1 + \Theta(1/n)),$$
 we have
$$1 \qquad 2 \qquad 3$$

$$h \ge \lg(n/e)^n = \Theta(n \lg n)$$

$$2 \qquad 2$$

Theorem 8.1 Any decision tree that sorts n elements has height $\Omega(n \lg n)$.

Corollary 8.2 Heapsort and merge sort are asymptotically optimal comparison sorts.

8-2x

8-2a

8.2 Counting sort

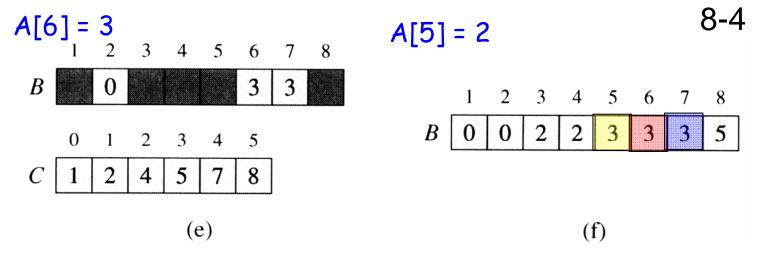
(Assume that each input is an integer in [0..k-1].)

A[1..n]: input C[0..k-1]: counter B[1..n]: output

Counting-Sort(A, B, k) for $i \leftarrow 0$ to k-1 do $C[i] \leftarrow 0^{O(k)}/*$ Reset counters */
for $i \leftarrow 1$ to n do $C[A[i]] \leftarrow C[A[i]]+1^{O(n)}/*$ counting */ for $i \leftarrow 1$ to k-1 do $C[i] \leftarrow C[i] + C[i-1] / prefix sums */$ /* output */ for $i \leftarrow n$ downto 1 do O(n) $B[C[A[i]]] \leftarrow A[i]$ * positions for "3" $C[A[i]] \leftarrow C[A[i]]-1$ are 5, 6, 7 position for the **Example:** n=8 and k=6. last "3" 3 4 5 6 3 5 5 prefix sums 3 1 (a) (b) A[8] = 33 5 7 7 8 3 3

0 1 2 3 4 5

(c) position of the next "3" (d)



- not a comparison sort.
- Time: T(n) = O(n+k) (=O(n) if k=O(n).)
- **Stable sort**: numbers of the same value appear in the output array in the same order as they do in the input array.
- Counting sort is stable. Heapsort & Quicksort are NOT!
- **8.3 Radix sort:** stable sort on each digit *i* (*i*=1 to *d*) (Every element consists of *d* digits each of which is an integer in the range [0..*k*-1].)

[k = 26 for strings] [d = string length] **Example:** *n*=7, *d*=3 and *k*=10 29 55 36 stable stable 57 d_1

8-5x

- T(n)=O(d(n+k)) (= O(n) if k=O(n) & d=O(1).)
- $\not x \bullet O(n)$ for sorting n elements in the range $[0..n^d]$, where d is a constant. $d \cdot lg \cdot n bit$

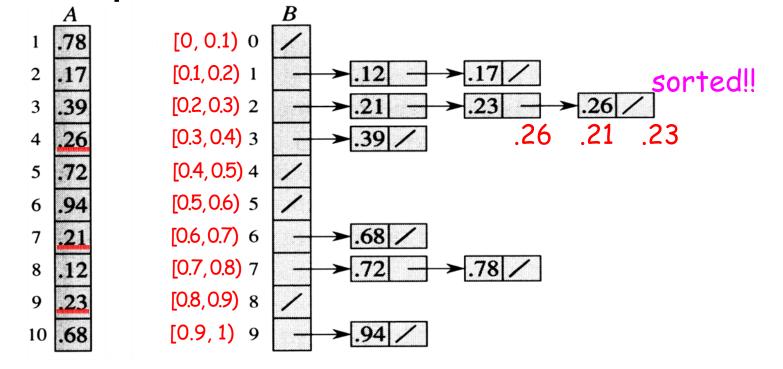


(The input distributes uniformly over the interval [0, 1).)

A[1..n]:input B[0..n-1]: buckets Why insertion take k = n sort?

Bucket-sort(A) * initialize buckets: O(k) for $i \leftarrow 1$ to n do insert A[i] into list $B[\lfloor nA[i] \rfloor]$ O(n) for $i \leftarrow 0$ to n-1 do sort list B[i] by insertion sort concatenate the lists B[0], B[1], ..., B[n-1] convert the list into an array O(k)

Example: n=10 10 buckets



• Worst case:
$$T(n) = O(n) + \sum_{0 \le i \le n-1} O(n_i^2)$$

= $O(n^2)$.

• Average case:
$$T(n) = O(n) + \sum_{0 \le i \le n-1} O(E[n_i^2])$$

= $O(n) + \sum_{0 \le i \le n-1} O(1)$
= $O(n)$

(See the textbook for $E[n_{i}^{2}] = \Theta(1)$.)

Homework: Ex. 8.2-4, <u>8.3-2</u>, 8.4-2, Prob. <u>8-3</u>) 8-6.

To make all sort stable:

(4,1)(2,2)(4,3)(4,4)