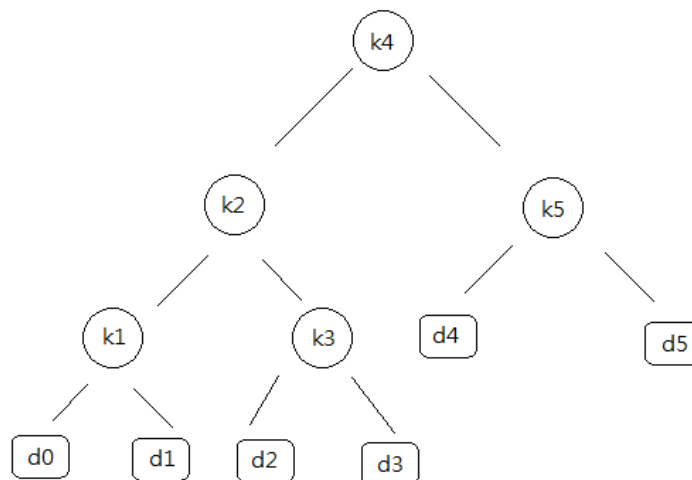
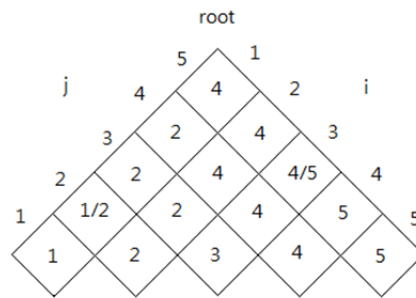
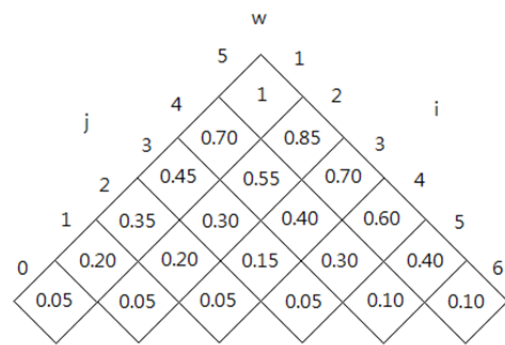
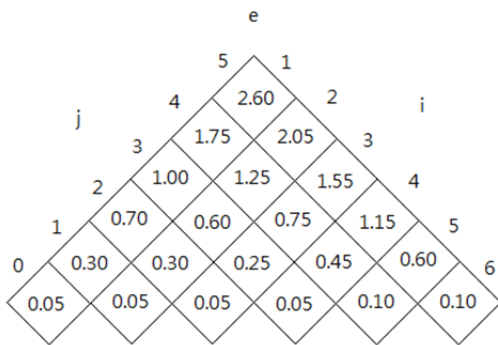


Design and Analysis of Algorithms

Midterm Exam 2 Solution

1. (15% , Cost & Structure : 6 points ; Computational steps : 6 points ;
Time complexity : 3 points)

Running Time = $\Theta(n^3)$



Greedy-choice property

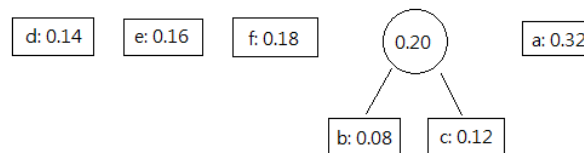
Optimal substructure

3. (15% , Result : 6 points ; Computational steps : 6 points ; Time complexity : 3 points)

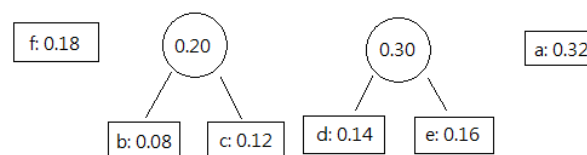
(1)



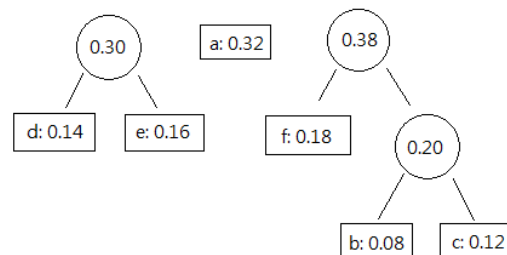
(2)



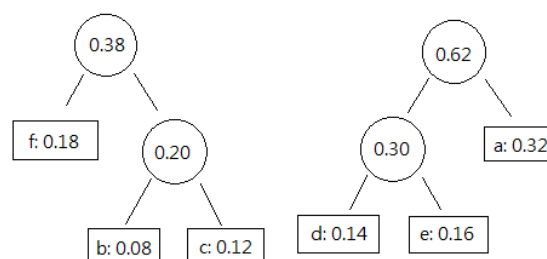
(3)



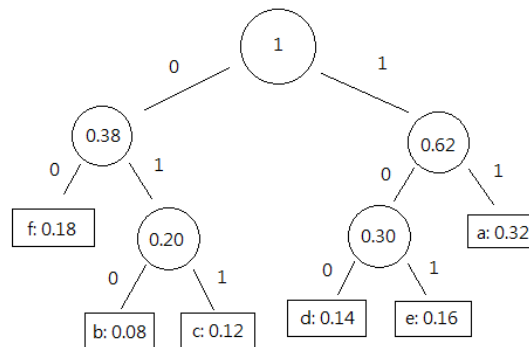
(4)



(5)



(6)



4. (10% , 有解釋 push, pop, copy 5 分 ;

分析出 amortized cost = $O(1)$ n operations 5 分)

[We assume that the only way in which COPY is invoked is automatically, after every sequence of k PUSH and POP operations.]

Charge \$2 for each PUSH and POP operation and \$0 for each COPY. When we call PUSH, we use \$1 to pay for the operation, and we store the other \$1 on the item pushed. When we call POP, we again use \$1 to pay for the operation, and we store the other \$1 in the stack itself. Because the stack size never exceeds k , the actual cost of a COPY operation is at most $\$k$, which is paid by the $\$k$ found in the items in the stack and the stack itself. Since there are k PUSH and POP operations between two consecutive COPY operations, there are $\$k$ of credit stored, either on individual items (from PUSH operations) or in the stack itself (from POP operations) by the time a COPY occurs. Since the amortized cost of each operation is $O(1)$ and the amount of credit never goes negative, the total cost of n operations is $O(n)$.

5. (10% , 部分過程有誤扣 3 分)

Use potential method

Let $\Phi(D_i)$ = number of 1 after the i th operation.

We know a counter begins at a number with b 1s $\Phi \rightarrow \Phi(D_0) = b$

By observation, in every increment at most 1 bit is set from 0 to 1, the corresponding increase in potential is at most 1.

Now, suppose the i th operation resets t_i bits from 1 to 0.

→ actual cost : $c_i = t_i + 1$

→ potential change = $(-t_i) + 1$

→ amortized cost : $\alpha_i = c_i + \text{potential change} = 2$

So, total amortized cost = total actual cost + $\Phi(D_n) - \Phi(D_0)$

→ total actual cost = total amortized cost + $\Phi(D_0) - \Phi(D_n)$

$$\leq 2 \times n + b - 0$$

$$= 2n + b \leq 2n + n = 3n = O(n)$$

→ the cost of n operation is $O(n)$

6. (20% , Insertion 和 Deletion 各 10 分 ; 每小題分析少一個扣 3 分 ; 只分析一半扣 5 分)

The function Φ has some nice properties :

- Immediately before a resize, $\Phi(T) = \text{num}(T)$
- At half-full or immediately after resize, $\Phi(T) = 0$
- Its value is always non-negative

Amortized Insertion Cost :

- If it causes an expansion:

$$\text{size}_i = 2\text{size}_{i-1} \quad \text{and} \quad \text{size}_{i-1} = \text{num}_{i-1} = \text{num}_i - 1$$

$$\alpha_i = c_i + \Phi_i - \Phi_{i-1}$$

$$= \text{num}_i + (2\text{num}_i - \text{size}_i) - (2\text{num}_{i-1} - \text{size}_{i-1})$$

$$= \text{num}_i + (2\text{num}_i - 2(\text{num}_i - 1)) - (2(\text{num}_i - 1) - (\text{num}_i - 1))$$

$$= \text{num}_i + 2 - (\text{num}_i - 1)$$

$$= 3$$

- If it does not cause expansion:

If T at least half full ($LF_i \geq \frac{1}{2}$),

$$\alpha_i = c_i + \Phi_i - \Phi_{i-1}$$

$$= 1 + (2\text{num}_i - \text{size}_i) - (2\text{num}_{i-1} - \text{size}_{i-1})$$

$$= 1 + 2\text{num}_i - 2\text{num}_{i-1}$$

$$= 3$$

If T less than half full ($LF_i < \frac{1}{2}$),

$$\alpha_i = c_i + (\text{size}_i/2 - \text{num}_i) - (\text{size}_{i-1}/2 - \text{num}_{i-1}) = 1 + (-1) = 0$$

Amortized Deletion Cost :

- If i^{th} operation = deletion
- If it does not cause a contraction:

If T at least half full, ($LF_{i-1} \geq \frac{1}{2}$)

$$\alpha_i = c_i + \Phi_i - \Phi_{i-1}$$

$$= c_i + (2\text{num}_i - \text{size}_i) - (2\text{num}_{i-1} - \text{size}_{i-1})$$

$$= 1 - 2$$

$$= -1 \text{ (This operation will not cause any problem)}$$

- If it does not cause a contraction:

If T less than half full, ($LF_{i-1} < \frac{1}{2}$)

$$\alpha_i = c_i + (\text{size}_i/2 - \text{num}_i) - (\text{size}_{i-1}/2 - \text{num}_{i-1})$$

$$= 1 + 1$$

$$= 2$$

If it causes a contraction ($LF_{i-1} < 1/4$) :

$$\alpha_i = c_i + \Phi_i - \Phi_{i-1}$$

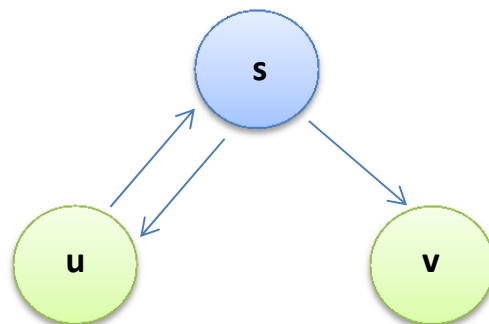
$$= c_i + (\text{size}_i/2 - \text{num}_i) - (\text{size}_{i-1}/2 - \text{num}_{i-1})$$

$$= (\text{num}_i + 1) + ((\text{num}_i + 1) - \text{num}_i) - ((2(\text{num}_i + 1)) - (\text{num}_i + 1))$$

$$= 1$$

7. (10%, 未對反例進行說明扣 3 分)

Assume the DFS starts from vertex s.



A path from u to v : **u -> s -> v**

In DFS, the visiting order : **s -> u -> s -> v** (u is visited before v.)

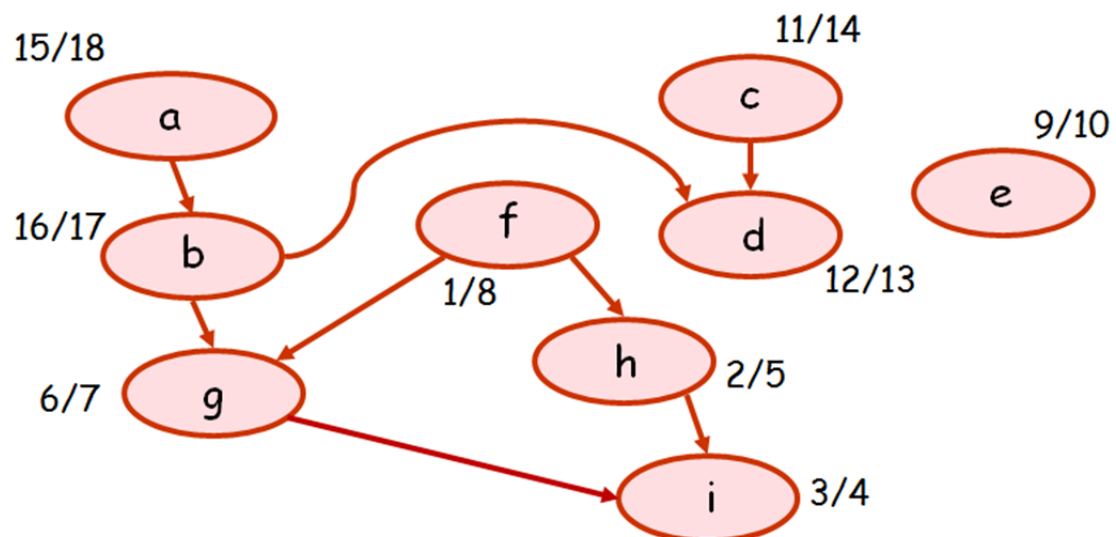
But v is NOT a descendant of u.

8. (10% , Sorting result : 3 points ; Computational steps : 5 points ;
Time complexity : 2 points)

Topological-Sort(G)

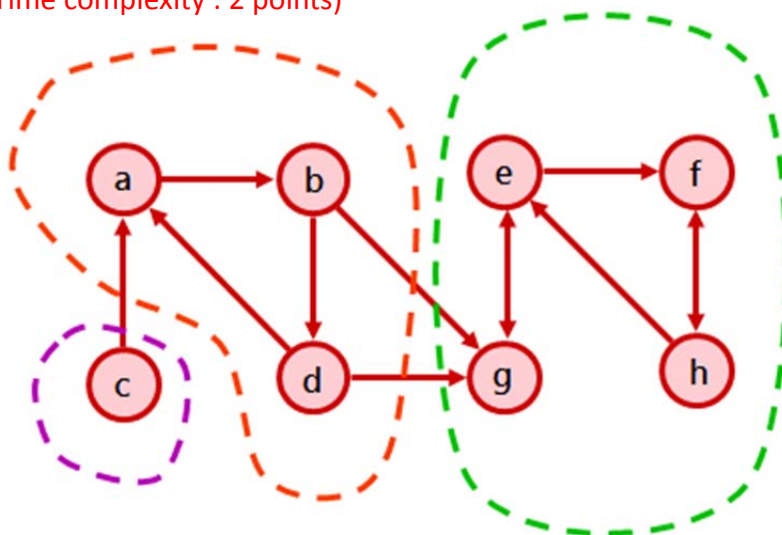
```
{
  1. Call DFS on G ;
  2. If G contains a back edge, abort it ;
  3. Else, output vertices in decreasing order of their finishing times ;
}
```

→ Time-complexity : $O(|V| + |E|)$



⇒ One Result of Topological-Sort : a -> b -> c -> d -> e -> f -> g -> h -> i

9. (10% , Finding out SCCs : 3 points ; Computational steps : 5 points ;
Time complexity : 2 points)



Finding-all-SCC(G)

```
{  
  1. Perform DFS on G ;  
  2. Construct  $G^T$  ;  
  3. while (some node in  $G^T$  is undiscovered)  
    { u = undiscovered node with latest finishing time refer to  
      Step 1's DFS ;  
      Perform DFS on  $G^T$  from u ;  
    } // nodes in the DFS tree from u forms an SCC  
}
```

➔ Time-complexity : $O(|V| + |E|)$