

Problem 1: (10%, Growth of Function)

- ✓ (1) (4%) What's the definition of Θ ?
- ✗ (2) (6%) Let $f(n)$ and $g(n)$ be asymptotically nonnegative functions. Using the definition of Θ -notation, prove that $\max(f(n), g(n)) = \Theta(f(n) + g(n))$. $< f(n) + g(n)$

Problem 2: (20%, 5% each, Recurrences)

- ✓ (1) Find an upper bound on the recurrence $T(n) = T(\lfloor 2n/3 \rfloor) + 1$ by using the substitution method. (You may assume that $T(1) = 1$.)
- ✗ (2) Find an upper bound on the recurrence $T(n) = 2T(\lfloor n/2 \rfloor) + n$ by appealing to a recursive tree. (You may assume that $T(1) = 1$.)
- ✓ (3) Describe the *Master Theorem*.
- ✓ (4) Give an example to which the Master Theorem can not apply. Justify your answer.

✓ **Problem 3:** (10%, Binary Heap) Let $A = (4, 1, 3, 2, 16, 9, 10, 14, 8, 7)$. If we call *Build-Heap*(A) to make A a min heap, how many *exchange-operations*, each of which exchanges the contents of two elements, will be performed. Explanation is necessary.

✓ **Problem 4:** (10%, Sorting) Insertion sort is efficient for sorting a small size of data items. We can modify mergesort as follows. When mergesort is called on a subarray with fewer than k elements, where k is an integer $\leq n$, we stop recursive call and run insertion sort on the subarray.

- ✓ (1) (7%) What's the worst-case time complexity of the above sorting algorithm, in terms of n and k ? Justify your answer. $(n-k)(k^2)$
- ✗ (2) (3%) For what values of k will the above algorithm runs in $O(n \log n)$ time.

Problem 5: (10%, Selection in linear time)

- ✓ (1) (7%) Let $A[1..n]$ be an array of n real numbers. Give an efficient algorithm to determine whether there is a number in A that appears more than $\lfloor n/4 \rfloor$ times. (Note that it is possible to have an $O(n \log n)$ time algorithm and you can use the $O(n)$ time selection algorithm as a procedure.)
- (2) (3%) What's the time complexity of your algorithm? Justify your answer.

Problem 6: (10%, Greedy algorithms)

- (1) (5%) Give an efficient algorithm for the fractional knapsack problem? What's the time complexity of your algorithm? Justify your answer.

6.7 $T(n) = O(n \log n)$

(2) (5%) Prove that your algorithm is correct.

Problem 7: (20%, Dynamic Programming) The *resource allocation problem* is defined as follows. We are given m resources and n projects. A profit $P(i, j)$ will be obtained if j , $0 \leq j \leq m$, resources are allocated to project i . The problem is to find an allocation of resources to maximize the total profit. For example, letting $n=4$, $m=3$ and $P(i, j)$ as below, allocating 2, 1, 0, 0 resources, respectively, to project 1, 2, 3, 4 will obtain the maximum profit 13.

	$j=0$	$j=1$	$j=2$	$j=3$
$i=1$	0	2	8	9
$i=2$	0	5	6	7
$i=3$	0	4	5	4
$i=4$	0	2	5	5

$P[i, j]$

Handwritten notes:
 $X(1, 3) = 9$
 $X(2, 2) = 6$
 $X(3, 1) = 4$
 $X(4, 0) = 0$
 For $k=0$ to j
 $X(i, j) = \max_{k=0 \dots j} \{X(i-1, j-k) + P(i, k)\}$
 if $i=1$ then $X(1, j) = P(1, j)$

- (a) (5%) Define $X[i, l]$ as the maximum profit obtained by allocating l resources to the first i projects, where $0 \leq i \leq n$ and $0 \leq l \leq m$. Give a recurrence of $X[i, j]$, including all boundary conditions.
- (b) (5%) Give an algorithm that, given m , n , and $P[i, j]$, compute the maximum profit that can be obtained.
- (c) (5%) What's the time complexity of your algorithm in (b)? Justify your answer.
- (d) (5%) Modify your algorithm in (2) such that an allocation maximizing the profit can be output.

Problem 8: (10%, Design of Algorithms)

Given a k -bit non-negative binary integer $B = b_{k-1}b_{k-2} \dots b_1b_0$, its 1's complement is defined as the k -bit binary integer obtained by changing bits 1 and 0, respectively, in B into 0 and 1. For example, letting $B = 10110$, the 1's complement of B is 01001. Let $A[1..n]$ be an array of $(4 \log n)$ -bit non-negative binary integers.

- (1) (6%) Given an efficient algorithm to determine for every $A[i]$ whether its 1's complement is also in A . You may assume that computing the 1's complement of an integer and comparing two integers can be done in $O(1)$ time.
 (Note that an $O(n \log n)$ time algorithm is possible.)
- (2) (4%) What's the time complexity of your algorithm? Justify your answer.

Bonus: (5%, Open address) What are the three techniques commonly used to compute the probe sequence required for open addressing? No explanation is required.

Handwritten notes:
 $5, 7, 8 \Rightarrow \text{array}$
 $1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 95, 96, 97, 98, 99, 100$

Handwritten notes:
 linear
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