

Programming Guidelines

1. Use **comments** to explain your codes
 - 1.1 **Header comments** at the beginning of a file
 - 1.2 **Global variables** and **function declarations** need to have comments
 - 1.3 **Key operations** must be clearly documented.
 - 1.4 **Spelling** must be correct.
 - 1.5 Comments should also be properly **indented** and with space char inserted.
2. **Indentation** to group statements at the same block level
 - 2.1 Use `<tab>` for indentation.
3. **Blank lines** to separate
 - 3.1 **directives** and **functions**
 - 3.2 **declarations** and **statements**
 - 3.3 All **declarations must precede statements** in a function.
4. **Space character** to separate tokens
 - 4.1 The same way as in English sentences
5. **Variable name** should be descriptive.
 - 5.1 **i, j, k** for **integral** local variables
 - 5.2 **x, y, z** for **floating point** local variables
 - 5.3 **p, q, r** for local **pointers**
 - 5.4 **All-capital** tokens for **symbolic constants**
6. Each line of source code should not have more than **80 characters**.

Example

```
// EE4070 Lab01. Checking eigenvalue and eigenvector
// ID, 姓名
// 2020/03/09

#include <stdio>
#include <stdlib.h>
#include <math.h>
#include "VEC.h"
#include "MAT.h"

int main(void)
{
    int n;                // system dimension
    int i, j;             // i, j: loop indices
    double lambda;        // eigenvalue
    double z;             //  $|A x - \lambda x|$ 

    scanf("%d", &n);      // dimension of the linear system
    MAT A(n);             // matrix A, uninitialized
    VEC X(n), V(n);       // X: eigenvector, V: residue

    for (i = 0; i < n; i++) { // read matrix A from stdin
        for (j = 0; j < n; j++) {
            scanf("%lf", &A[i][j]);
        }
    }
}
```

Example, II

```
for (i = 0; i < n; i++) {           // read vector X from stdin
    scanf("%lf", &X[i]);
}
scanf("%lf", &lambda);             // read eigenvalue lambda from stdin

V = A * X - lambda * X;            // residue equation

z = 0;
for (i = 0; i < n; i++) {          // to calculate |V|
    z += V[i] * V[i];
}
z = sqrt(z);

printf("|A x - lambda x| = %g\n", z);

return 0;
}
```