

Name: Answer Sheet

Date: 05/26/2016

Ouiz name: Module 1 - Collections Framework Part 1

Score: 100%

List<String> myList = new ArrayList<String>(); String s = "Hello"; Integer i = new Integer(123); Character c = new Character('a'); Given the code snippet above, which of the statements below would be valid (i.e. would 1. not cause a compile error)? myList.add(s); myList.add(i); myList.add(c); None are valid I don't know 2. Which of the following statements are true? (Choose all that apply) Elements of a List can be referenced directly A Set is an ordered data structure Lists do not allow duplicates Lists are an unordered data structure I don't know 3. Choose the option below that best describes the operation of a Queue First In Last Out First In First Out Last In First Out Last Out First In I don't know Choose the option below that best describes the operation of a Stack First In First Out Last In First Out Last In Last Out Last Out First In

I don't know

```
List<String> groceryList = new ArrayList<String>();
        groceryList.add( "Milk" );
        groceryList.add( "Eggs" );
        groceryList.add( "Bread" );
        groceryList.add( "Onions" );
5.
        groceryList.add( "Olive Oil");
        groceryList.remove( 0 );
        String item = groceryList.get( 1 );
        System.out.println(item);
        What does this code snippet display?
         Milk
         Eggs
         Bread
         Onions
         Olive Oil
         I don't know
6.
        java.util.Set is a...
         class
         interface
         object
         package
         I don't know
7.
        What is the most commonly used implementation of the java.util.List interface?
         java.util.ArrayList
         java.util.LinkedList
         java.util.Vector
         java.util.Stack
         I don't know
        Set numbers = new HashSet ();
        numbers.add(4);
        numbers.add(4);
        numbers.add(1);
        numbers.add(2);
8.
        numbers.add(0);
        int size = numbers.size();
        What is the value of the "size" variable at the end of this code snippet?
```

4