

# Statements and Expressions

A C# statement contains one or more expressions ending with a **;**

An expression contains: **value operator value**

**variable operator variable**

An expression always produces a result.

Expressions in a statement are evaluated left to right based on Precedence (Order or Operations)

Order of operations (TL;DR) process left to right:

- 1. Stuff in **()**
- 2. **++** (increment)  
**--** (decrement)  
**-** (make negative)  
**+** (make positive)
- 3. **\*** (multiply)  
**/** (divide)  
**%** (modulus - remainder of integer)
- 4. **+** (add)  
**-** (subtract)
- 5. All other operators
- 6. Assignment is always last

```
int aNum = 1 + 2 - 6 + 5; // This is a statement with 3 expressions
```

What C# does:

- 1. Evaluate the expression 1 + 2 (result 3)
- 2. Evaluate the expression result-from-#1 - 6 (result -3)
- 3. Evaluate the expression result-from-#2 + 5 (result +2)
- 4. Assign the result from-from-#3 to aNum
- 5. aNum contains the value-from-#4 (+2)

```
int aNum = 1 + 2 * 6 + 5; // This is a statement with 3 expressions
```

What C# does:

- 1. Evaluate the expression 2 \* 6 (result 12)
- 2. Evaluate the expression 1 + result-from-#1 (result 13)
- 3. Evaluate the expression result-from-#2 + 5 (result 18)
- 4. Assign the result from-from-#3 to aNum
- 5. aNum contains the value-from-#4 (18)

```
int aNumber = int.Parse(Console.ReadLine());
```

- 1. Run the Console.ReadLine() - result is a string
- 2. Give the string-from-#1 to int.Parse() - result is numeric value of string
- 3. Assign result-from-#2 to aNumber

The context in which something is used helps identify what it is:

- 1 + 2 - add
- +1 - make positive
- "Tom" + "Jerry" - concatenate two strings

In English: How do you pronounce "read" - reed or red

What is offense? - Football group or ticks someone off