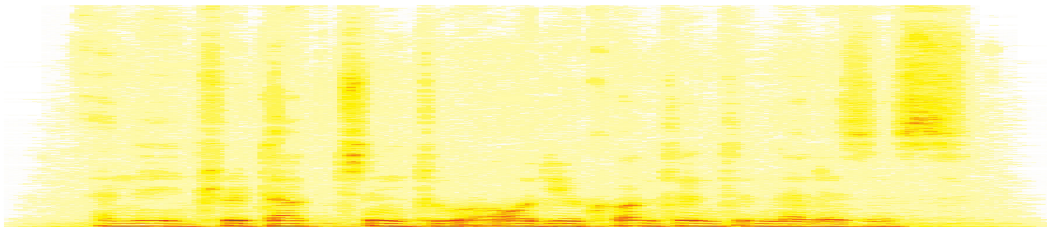


Introduction to Audio Content Analysis

Module 5.5: Non-negative Matrix Factorization for Fundamental Frequency Detection

alexander lerch



introduction

overview

corresponding textbook section

[Chapter 5 — Tonal Analysis](#): pp. 106

- **lecture content**

- introduction to NMF
- objective function and update rules

- **learning objectives**

- describe the process of NMF
- discuss the pros and cons of using NMF of polyphonic pitch detection
- apply NMF to a simple audio file and interpret the results



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non-negative matrix factorization

introduction

- **Non-negative Matrix Factorization (NMF)**

Given a $m \times n$ matrix V , find a $m \times r$ matrix W and a $r \times n$ matrix H such that

$$V \approx WH$$

- all matrices must be non-negative
- rank r is usually smaller than m and n

- advantage of non-negativity?

- additive model
- relates to probability distributions
- efficiency?

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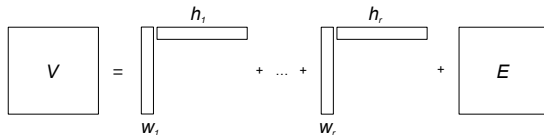
non-negative matrix factorization

overview

alternative formulation¹ to $V \approx WH$

$$V = \sum_{i=1}^r w_i \cdot h_i + E$$

- $V \in \mathbb{R}^{m \times n}$
- $W = [w_1, w_2, \dots, w_r] \in \mathbb{R}^{m \times r}$
- $H = [h_1, h_2, \dots, h_r]^T \in \mathbb{R}^{r \times n}$
- E is the error matrix



¹A Cichocki, R Zdunek, A. Phan, et al., *Nonnegative matrix and tensor factorizations: applications to exploratory multi-way data analysis and blind source separation*. John Wiley & Sons, 2009.

objective function

distance and divergence

- task: **iteratively minimize objective function** $D(V || WH)$
- typical distance measures ($B = WH$):
 - squared Euclidean distance:

$$D_{\text{EU}}(V || B) = \| V - B \|^2 = \sum_{ij} (V_{ij} - B_{ij})^2$$

- generalized K-L divergence:

$$D_{\text{KL}}(V || B) = \sum_{ij} \left(V_{ij} \log \left(\frac{V_{ij}}{B_{ij}} \right) - V_{ij} + B_{ij} \right)$$

- others²: Bregman Divergence, Alpha-Divergence, Beta-Divergence, ...

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objective function

gradient descent

- minimization of objective function
- **gradient descent**: minimum can be found as zero of derivative
 - 2D example: given a function $f(x_1, x_2)$, find the minimum $x_1 = a$ and $x_2 = b$
 - 1 initialize $x_i(0)$ with random numbers
 - 2 update points iteratively:

$$x_i(n+1) = x_i(n) - \alpha \cdot \frac{\partial f}{\partial x_i}, \quad i = [1, 2]$$

⇒ as iteration number n increases, x_1, x_2 will be closer to a, b .

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objective function

additive vs. multiplicative update rules

optimization of objective function³ $D_{\text{EU}}(V \parallel WH) = \|V - WH\|^2$

- **additive** update rules:

$$H \leftarrow H + \alpha \frac{\partial J}{\partial H} = H + \alpha[(W^T V) - (W^T WH)]$$

$$W \leftarrow W + \alpha \frac{\partial J}{\partial W} = W + \alpha[(VH^T) - (WHH^T)]$$

- **multiplicative** update rules:

$$H \leftarrow H \frac{(W^T V)}{(W^T WH)}$$

$$W \leftarrow W \frac{(VH^T)}{(WHH^T)}$$

³D Seung and L Lee, "Algorithms for non-negative matrix factorization," in *Advances in neural information processing systems*, 2001, pp. 556–562. [Online]. Available: <http://www.public.asu.edu/~jye02/CLASSES/Fall-2007/NOTES/lee01algorithms.pdf>.

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objective function

additional cost function constraints


- additional penalty terms (regularization terms) may be added to objective function
- example: sparsity in W or H

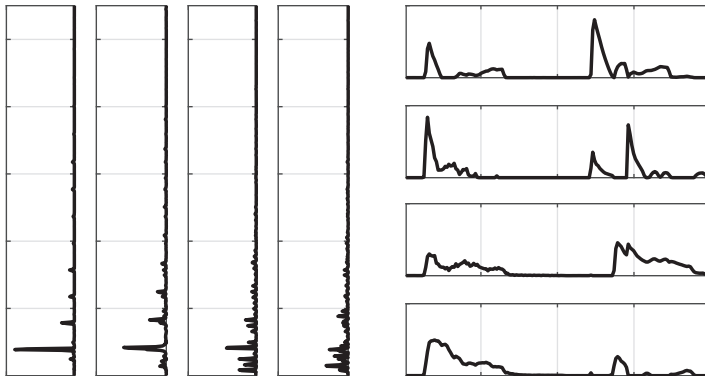
$$D = \|V - WH\|^2 + \alpha J_W(W) + \beta J_H(H)$$

- α, β : coefficients for controlling degree of sparsity
- J_W and J_H : typically L_1, L_2 norm

example

template extraction

- unsupervised extraction of templates and activations
- input audio: 



summary

lecture content

- **non-negative matrix factorization**
 - iterative process minimizing an objective function
 - split a matrix into a template matrix and an activation matrix
- **NMF for pitch tracking**
 - input usually magnitude spectrogram
 - templates: spectra of notes/sounds
 - activation: loudness/trigger of these sound

