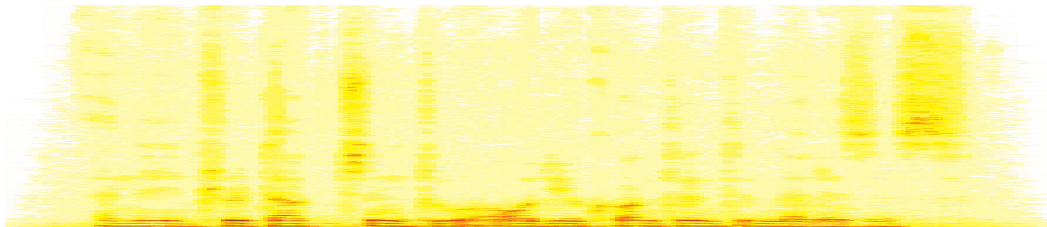


Introduction to Audio Content Analysis

Module 8.3: Mood Recognition

alexander lerch



introduction

overview

corresponding textbook section

Chapter 8: Musical Genre, Similarity, and Mood (pp. 158–161)

● lecture content

- introduction to emotion and mood
- models for mood
- linear regression

● learning objectives

- describe Russel's arousal-valence plane
- discuss commonalities and differences between mood recognition and genre classification
- implement linear regression in Matlab



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mood recognition

introduction

- **objective:** identify mood/emotion of a song
- **terminology:**
 - *Music Mood Recognition* and *Music Emotion Recognition* usually used synonymously
- **processing steps** (similar to genre and similarity tasks)
 - extract features
 - classify (possibly regression)

mood recognition

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mood recognition challenges

What is the difference between mood and emotion



mood recognition

challenges

What is the difference between mood and emotion



- *emotion*:
 - temporary, evanescent
 - (directly) related to external stimuli
- *mood*:
 - longer term, stable
 - diffuse affect state

mood recognition

challenges

- **ground truth data**

- *verbalization* of emotions/moods usually misleading
- not easily *quantifiable*/categorizable
- change over time?

- **research focus**

- are established *basic emotions* (happiness, anger, fear, ...) representative for music perception
- *aroused vs. transported* moods?

mood recognition

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mood recognition

models

● classification into label clusters¹

Cluster 1	Cluster 2	Cluster 3	Cluster 4	Cluster 5
Rowdy	Amiable/Good Natured	Literate	Witty	Volatile
Rousing	Sweet	Wistful	Humorous	Fiercely
Confident	Fun	Bittersweet	Whimsical	Visceral
Boisterous	Rollicking	Autumnal	Wry	Aggressive
Passionate	Cheerful	Brooding	Campy	Tense/Anxious
		Poignant	Quirky	Intense
			Silly	

● mood model, circumplex model²

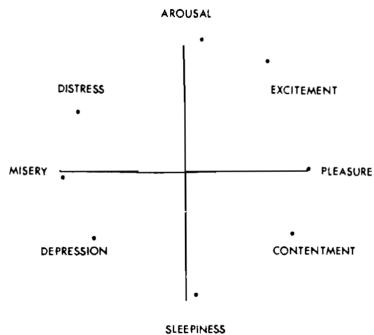
¹X. Hu and J. S. Downie, "Exploring Mood Metadata: Relationships with Genre, Artist and Usage Metadata," in *Proceedings of the International Society for Music Information Retrieval Conference (ISMIR)*, Vienna, 2007.

²J. A. Russel, "A Circumplex Model of Affect," *Journal of personality and social psychology*, vol. 39, no. 6, pp. 1161–1178, 1980, ISSN: 1939-1315(Electronic);0022-3514(Print). DOI: [10.1037/h0077714](https://doi.org/10.1037/h0077714).

mood recognition

models

- classification into **label clusters**¹
- **mood model**, circumplex model²



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mood recognition

mood model: regression modeling

- **mapping**

- (N-dimensional) observation (feature) to 2-dimensional coordinate (valence/arousal)

- **training**

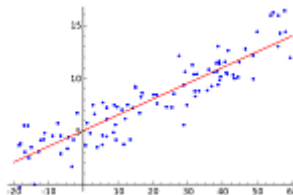
- find model to minimize error between data points and “prediction”

linear regression

introduction to regression 1/2

- fit a linear function to a series of points (x_j, y_j)

$$y_n = m \cdot x_n + b$$



linear regression

introduction to regression 2/2

- minimize error between model and data (here: least squares)

$$e_n^2 = (y_n - mx_n - b)^2$$

$$E = \sum (y_n - mx_n - b)^2$$

linear regression

introduction to regression 2/2

- minimize error between model and data (here: least squares)

$$e_n^2 = (y_n - mx_n - b)^2$$

$$E = \sum (y_n - mx_n - b)^2$$

$$\frac{\partial E}{\partial b} = \sum -2(y_n - mx_n - b) = 0$$

$$\frac{\partial E}{\partial m} = \sum -2x_n(y_n - mx_n - b) = 0$$

linear regression

introduction to regression 2/2

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$$\frac{\partial E}{\partial m} = \sum -2x_n(y_n - mx_n - b) = 0$$

$$-2 \sum x_n y_n + 2 \sum mx_n^2 + 2 \sum bx_n = 0$$

linear regression

introduction to regression 2/2

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$$\sum mx_n^2 + \sum bx_n = \sum x_n y_n$$

$$m \sum x_n^2 + b \sum x_n = \sum x_n y_n$$

linear regression

introduction to regression 2/2

- minimize error between model and data (here: least squares)

$$e_n^2 = (y_n - mx_n - b)^2$$

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$$\Rightarrow$$

$$m = \frac{\mathcal{N} \sum x_n y_n - \sum x_n \sum y_n}{\mathcal{N} \sum x_n^2 - (\sum x_n)^2}$$

$$b = \frac{\sum y_n}{\mathcal{N}} - m \frac{\sum x_n}{\mathcal{N}}$$

mood recognition

range of results

- highly dependent on data
- **5 mood clusters:**
40–60% classification rate
- **mood model:**
0.1–0.4 absolute prediction error (unit circle)

mood recognition

range of results

- highly dependent on data
- **5 mood clusters:**
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summary

lecture content

- **emotion and mood**

- emotion: temporary, related to external stimuli
- mood: long term, diffuse affective state

- **features**

- ① baseline features are identical to genre and similarity tasks

- **inference**

- ① often done as regression (as opposed to classification)

