

Components

Elaboration

Regarding to Components. Simplify first. A simple Card Component with one Button for the first Iteration does the Job. The Track which I am aiming for is the Smart Contract Track and the Frontend will be just a sparkle on it.

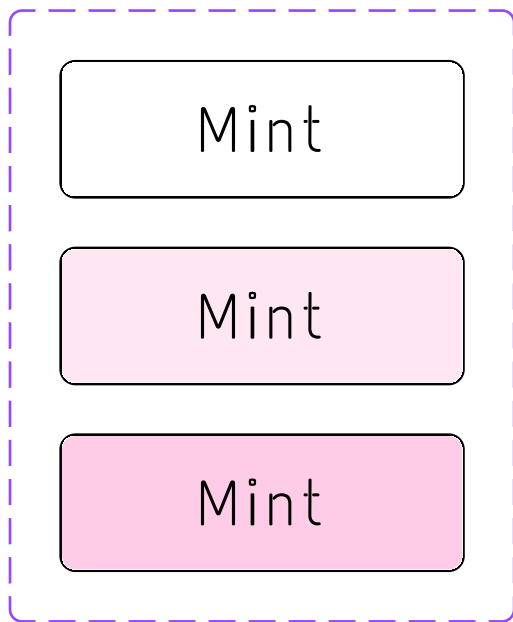
As a nice tiny stylised feature I make the card Moveable. This reduces the necessity of a Page Layout and I can throw everything just in one Window. When I include multiple cards then I need some kind of Lock and Select feature, which could lead to some unnecessary time consumptions. Nonetheless scaling it up by just adding one feature is nice.

The Moveable feature give the whole page a fresh and new User Experience, perfect for a Prototype and an UX'ish expoloration. Not certain if thats feasible for large project. Projects like Excalidraw and the Unicorn Figma, which I am using right now, already show this UX gets liked but it was never explored in a Service Page. At least as far as I consider.

Anyways these are my initials thoughts.
Lets make a Button and a Card.

Components

Button



Components

Card

