

# D&D BEYOND

CHARACTER NAME

CLASS & LEVEL

PLAYER NAME

RACE

BACKGROUND

EXPERIENCE POINTS

STRENGTH

- ☐ \_\_\_ Strength
- ☐ \_\_\_ Dexterity
- ☐ \_\_\_ Constitution
- ☐ \_\_\_ Intelligence
- ☐ \_\_\_ Wisdom
- ☐ \_\_\_ Charisma

Saving Throw Modifiers

SAVING THROWS

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

- ☐ \_\_\_ Acrobatics
- ☐ \_\_\_ Animal Handling
- ☐ \_\_\_ Arcana
- ☐ \_\_\_ Athletics
- ☐ \_\_\_ Deception
- ☐ \_\_\_ History
- ☐ \_\_\_ Insight
- ☐ \_\_\_ Intimidation
- ☐ \_\_\_ Investigation
- ☐ \_\_\_ Medicine
- ☐ \_\_\_ Nature
- ☐ \_\_\_ Perception
- ☐ \_\_\_ Performance
- ☐ \_\_\_ Persuasion
- ☐ \_\_\_ Religion
- ☐ \_\_\_ Sleight of Hand
- ☐ \_\_\_ Stealth
- ☐ \_\_\_ Survival
- ☐ \_\_\_ \_\_\_\_\_
- ☐ \_\_\_ \_\_\_\_\_
- ☐ \_\_\_ \_\_\_\_\_

SKILLS

INITIATIVE

ARMOR

CLASS

DEFENSES

INSPIRATION

PROFICIENCY BONUS

ABILITY SAVE DC

SPEED

Max HP

Current HP

Temp HP

HIT POINTS

Total

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

PROFICIENCIES & LANGUAGES

ACTIONS

PASSIVE WISDOM (PERCEPTION)

PASSIVE WISDOM (INSIGHT)

PASSIVE INTELLIGENCE (INVESTIGATION)

SENSES

NAME

HIT

DAMAGE/TYPE

NOTES

WEAPON ATTACKS & CANTRIPS

[illegible]

|                | NAME | QTY | WEIGHT | NAME                | QTY | WEIGHT |
|----------------|------|-----|--------|---------------------|-----|--------|
| CF             |      |     |        |                     |     |        |
| ST             |      |     |        |                     |     |        |
| EP             |      |     |        |                     |     |        |
| GR             |      |     |        |                     |     |        |
| PF             |      |     |        |                     |     |        |
| WEIGHT CARRIED |      |     |        |                     |     |        |
| ENCUMBERED     |      |     |        | ATTUNED MAGIC ITEMS |     |        |
| PUSH/DRAW/LIFT |      |     |        |                     |     |        |
| EQUIPMENT      |      |     |        |                     |     |        |



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ADDITIONAL FEATURES & TRAITS

| NAME                 | QTY | WEIGHT | NAME | QTY | WEIGHT |
|----------------------|-----|--------|------|-----|--------|
| ADDITIONAL EQUIPMENT |     |        |      |     |        |



Thora Browncloak

CHARACTER NAME

Monk 17 [Way of Mercy]

CLASS & LEVEL

Lotusden Halfling

RACE

Far Traveler

BACKGROUND

EXPERIENCE POINTS

PLAYER NAME

When you score a critical hit that deals bludgeoning damage to a creature, attack rolls against that creature are made with advantage until the start of your next turn.

| Special

| Crusher: Critical: Special

\* Durable • PHB 166  
Increase your CON score by 1. When you roll a Hit Die to regain HP, the min HP you regain from the roll equals 8.

ADDITIONAL FEATURES & TRAITS

| NAME                 |  | QTY | WEIGHT | NAME |  | QTY | WEIGHT |
|----------------------|--|-----|--------|------|--|-----|--------|
| ADDITIONAL EQUIPMENT |  |     |        |      |  |     |        |



CHARACTER NAME

GENDER

AGE

SIZE

HEIGHT

WEIGHT

ALIGNMENT

FAITH

SKIN

EYES

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

