D&D BEYOND

Phetari Bloodcrest

CHARACTER NAME

Warlock 1 [The Fiend]
CLASS & LEVEL

PLAYER NAME

Baalzebul Tiefling
RACE

Faction Agent
BACKGROUND

EXPERIENCE POINTS

STRENGTH	-1 (8)
DEXTERITY	+2 (14)
CONSTITUTION	+2 (15)
INTELLIGENCE	+0 (11)
WISDOM	+0 (10)
CHARISMA	+3 (16)

○	-1	Strength
○	+2	Dexterity
○	+2	Constitution
○	+0	Intelligence
⊙	+2	Wisdom
⊙	+5	Charisma

Saving Throw Modifiers

SAVING THROWS

○	+2	Acrobatics	DEX
○	+0	Animal Handling	WIS
○	+0	Arcana	INT
○	-1	Athletics	STR
Ⓟ	+5	Deception	CHA
○	+0	History	INT
Ⓟ	+2	Insight	WIS
Ⓟ	+5	Intimidation	CHA
○	+0	Investigation	INT
○	+0	Medicine	WIS
○	+0	Nature	INT
○	+0	Perception	WIS
○	+3	Performance	CHA
Ⓟ	+5	Persuasion	CHA
○	+0	Religion	INT
○	+2	Sleight of Hand	DEX
○	+2	Stealth	DEX
○	+0	Survival	WIS
○	___	_____	
○	___	_____	
○	___	_____	

SKILLS

+2
INITIATIVE

ARMOR
14
CLASS

Resistances - Fire
DEFENSES

INSPIRATION

+2
PROFICIENCY BONUS

ABILITY SAVE DC

30 ft. (Walking)
SPEED

Max HP	Current HP	Temp HP
10		--

HIT POINTS

Total 1d8
HIT DICE

SUCCESSES ○○○
FAILURES ○○○
DEATH SAVES

=== ARMOR ===
Light Armor

=== WEAPONS ===
Simple Weapons

=== LANGUAGES ===
Abyssal, Common, Draconic, Infernal

PROFICIENCIES & LANGUAGES

=== ACTIONS ===
Standard Actions
Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

=== SPECIAL ===
Dark One's Blessing
When you reduce a hostile creature to 0 HP, you gain 4 temp HP.

ACTIONS

10	PASSIVE WISDOM (PERCEPTION)
12	PASSIVE WISDOM (INSIGHT)
10	PASSIVE INTELLIGENCE (INVESTIGATION)

Darkvision 60 ft.

SENSES

NAME	HIT	DAMAGE/TYPE	NOTES
Crossbow, Light	+4	1d8+2 Piercing	Simple, Ammunition, Loading, Range, Two-Handed, Range (80/320)
Dagger	+4	1d4+2 Piercing	Simple, Finesse, Light, Thrown, Range (20/60)
Dagger	+4	1d4+2 Piercing	Simple, Finesse, Light, Thrown, Range (20/60)
Eldritch Blast	+5	1d10 Force	V/S
Unarmed Strike	+1	0 Bludgeoning	

WEAPON ATTACKS & CANTRIPS

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Baalzebul Tiefling	Faction Agent	
RACE	BACKGROUND	EXPERIENCE POINTS

=== WARLOCK FEATURES ===

* Additional Warlock Spells • TCoE 70

* Hit Points • PHB 106

* Proficiencies • PHB 107

* Otherworldly Patron • PHB 107
You have struck a bargain with an otherworldly being.

| The Fiend

* Pact Magic • PHB 107
You can cast known warlock spells using CHA as your spellcasting modifier (Spell DC 13, Spell Attack +5). You can use an arcane focus as a spellcasting focus.

* Expanded Spell List • PHB 109
Additional spells are added to the warlock spell list for you.

* Dark One's Blessing • PHB 109
When you reduce a hostile creature to 0 HP, you gain 4 temp HP.

| Special

=== BAALZEBUL TIEFLING RACIAL TRAITS ===

* Darkvision • BR 43
You can see in darkness (shades of gray) up to 60 ft.

* Hellish Resistance • BR 43
You have resistance to fire damage.

* Legacy of Maladomini • MToF 21
You know the thaumaturgy cantrip. [3rd] You can cast ray of sickness (2nd) once per long rest. [5th] You can cast crown of madness once per long rest. CHA is your spellcasting ability.

FEATURES & TRAITS

CP	0
SP	0
EP	0
GP	0
PP	0

WEIGHT CARRIED	83.5 lb.
ENCUMBERED	120 lb.
PUSH/DRAG/LIFT	240 lb.

NAME	QTY	WEIGHT	NAME	QTY	WEIGHT
Studded Leather	1	13 lb.	Rope, Silk (50 feet)	1	5 lb.
Dagger	1	1 lb.	Soap	1	--
Dagger	1	1 lb.	Tinderbox	1	1 lb.
Crossbow, Light	1	5 lb.	Torch	5	5 lb.
Crossbow Bolts	20	1.5 lb.	Waterskin	1	5 lb.
Backpack	1	5 lb.	Whetstone	1	1 lb.
Case, Crossbow Bolt	1	1 lb.	Rod	1	2 lb.
Clothes, Traveler's	1	4 lb.			
Crowbar	1	5 lb.			
Flask or Tankard	1	1 lb.			
Hammer	1	3 lb.			
Mess Kit	1	1 lb.	ATTUNED MAGIC ITEMS	QTY	WEIGHT
Piton	10	2.5 lb.			
Potion of Healing	1	0.5 lb.			
Rations (1 day)	10	20 lb.			

EQUIPMENT

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CHARACTER NAME

Female	27	Medium	5' 5"	174
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Lawful Neutral	Asmodeus	Black	White	White
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I see omens in every event and action. The gods try to speak to us, we just need to listen.
I am tolerant (or intolerant) of other

PERSONALITY TRAITS

Tradition. The ancient traditions of worship and sacrifice must be preserved and upheld. (Lawful)

IDEALS

I seek to preserve a sacred text that my enemies consider heretical and seek to destroy.

BONDS

I am suspicious of strangers and expect the worst of them.

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

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Warlock

SPELLCASTING CLASS

CHA	13	+5
SPELLCASTING ABILITY	SPELL SAVE DC	SPELL ATTACK BONUS

PREP	SPELL NAME	SOURCE	SAVE/ATK	TIME	RANGE	COMP	DURATION	PAGE REF	NOTES
	=== CANTRIPS ===	(At Will)							
O	Eldritch Blast	Warlock	+5	1A	120 ft.	V,S	Instantaneous	PHB 237	V/S
O	Prestidigitation	Warlock	--	1A	10 ft.	V,S	1 hour	PHB 267	D: 1h, V/S
O	Thaumaturgy	Legacy of Maladomini	--	1A	30 ft.	V	1 minute	PHB 282	D: 1m, V
	=== 1st LEVEL ===	1 Pact O							
O	Hex <C>	Warlock	--	1BA	90 ft.	V,S,M	Concentration, up to 1 hour	PHB 251	D: 1h, V/S/M
O	Armor of Agathys	Warlock	--	1A	Self	V,S,M	1 hour	PHB 215	D: 1h, V/S/M

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