D&D BEYOND

Mithtari Waverunner

CHARACTER NAME

Warlock 16 [The Fathomless]	
CLASS & LEVEL	PLAYER NAME
Levistus Tiefling	Pirate
RACE	BACKGROUND

EXPERIENCE POINTS

STRENGTH	+0 (10)
DEXTERITY	+2 (14)
CONSTITUTION	+3 (17)
INTELLIGENCE	-1 (8)
WISDOM	+0 (10)
CHARISMA	+5 (20)

○	+0	Strength
○	+2	Dexterity
⊙	+8	Constitution
○	-1	Intelligence
⊙	+5	Wisdom
⊙	+10	Charisma

Saving Throw Modifiers

SAVING THROWS

○	+2	Acrobatics	DEX
○	+0	Animal Handling	WIS
○	-1	Arcana	INT
Ⓟ	+5	Athletics	STR
Ⓟ	+10	Deception	CHA
○	-1	History	INT
○	+0	Insight	WIS
Ⓟ	+10	Intimidation	CHA
○	-1	Investigation	INT
○	+0	Medicine	WIS
○	-1	Nature	INT
Ⓟ	+5	Perception	WIS
○	+5	Performance	CHA
○	+5	Persuasion	CHA
○	-1	Religion	INT
○	+2	Sleight of Hand	DEX
○	+2	Stealth	DEX
○	+0	Survival	WIS
○	___	_____	
○	___	_____	
○	___	_____	

SKILLS

INITIATIVE: +2

ARMOR CLASS: 17

Resistances - Fire, Cold

DEFENSES

INSPIRATION

PROFICIENCY BONUS: +5

ABILITY SAVE DC

30 ft. (Walking), 50 ft. (Flying), 30 ft. (Swimming)

SPEED

Max HP	Current HP	Temp HP
131		--

HIT POINTS

Total 16d8

HIT DICE

SUCCESSES ○○○

FAILURES ○○○

DEATH SAVES

=== ARMOR ===
Light Armor

=== WEAPONS ===
Simple Weapons

=== TOOLS ===
Navigator's Tools, Vehicles (Water)

=== LANGUAGES ===
Common, Infernal

PROFICIENCIES & LANGUAGES

=== ACTIONS ===
Standard Actions
Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

Fathomless Plunge • 1 / Short Rest
As an action, you can teleport yourself and up to 5 other willing creatures that you can see within 30 ft. of you, reappearing up to 1 mile away in a body of water you've seen (pond size or larger) or within 30 ft. of it

Ghostly Gaze • 1 / Short Rest
Once per short rest, as an action, you gain the ability to see through solid objects (with darkvision) to a range of 30 ft for 1 minute.

=== BONUS ACTIONS ===
Tentacle of the Deeps: Attack
When you create or move the tentacle, you can make a melee spell attack against one creature within 10 ft. of it. On a hit, the target takes 2d8 cold damage, and its speed is reduced by 10 ft. until the start of your next turn.

Tentacle of the Deeps: Move
As a bonus action on your turn, you can move the tentacle up to 30 feet and repeat the attack.

Tentacle of the Deeps: Summon • 5 / Long Rest
As a bonus action, you create a 10-foot-long

ACTIONS

15	PASSIVE WISDOM (PERCEPTION)
10	PASSIVE WISDOM (INSIGHT)
9	PASSIVE INTELLIGENCE (INVESTIGATION)

Darkvision 120 ft.

SENSES

NAME	HIT	DAMAGE/TYPE	NOTES
Crossbow, Light, +2	+9	1d8+4 Piercing	Simple, Ammunition, Loading, Range, Two-Handed, Range (80/320)
Dagger, +1	+8	1d4+3 Piercing	Simple, Finesse, Light, Thrown, Range (20/60)
Dagger, +1	+8	1d4+3 Piercing	Simple, Finesse, Light, Thrown, Range (20/60)
Eldritch Blast	+12	1d10+5 Force	Count: 3, V/S
Eldritch Blast	+10	1d10+5 Force	Count: 3, V/S
Ray of Frost	+10	3d8 Cold	V/S

WEAPON ATTACKS & CANTRIPS

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D&D BEYOND

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Warlock 16 [The Fathomless]	
CLASS & LEVEL	PLAYER NAME
Levistus Tiefling	Pirate
RACE	BACKGROUND / EXPERIENCE POINTS

=== WARLOCK FEATURES ===

* Additional Warlock Spells • TCoE 70

* Hit Points • PHB 106

* Proficiencies • PHB 107

* Otherworldly Patron • PHB 107
You have struck a bargain with an otherworldly being.

| The Fathomless

* Pact Magic • PHB 107
You can cast known warlock spells using CHA as your spellcasting modifier (Spell DC 18, Spell Attack +10). You can use an arcane focus as a spellcasting focus.

* Expanded Spell List • TCoE 72
The Fathomless lets you choose from an expanded list of spells when you learn a warlock spell.

* Tentacle of the Deeps • TCoE
You can magically summon a spectral tentacle that strikes at your foes.

| Tentacle of the Deeps: Summon: 5 / Long Rest • 1 Bonus Action

| Tentacle of the Deeps: Move: 1 Bonus Action

| Tentacle of the Deeps: Attack: 1 Bonus Action

* Gift of the Sea • TCoE 72
You gain a swimming speed of 40 feet, and you can breathe underwater.

* Eldritch Invocations • PHB 107
You learn fragments of forbidden knowledge that imbue you with an abiding magical ability.

| Agonizing Blast • PHB 110
When you cast eldritch blast, add +5 to the damage it deals on a hit.

| Book of Ancient Secrets • PHB 110
You can now learn and cast ritual spells from any class's spell list in your Book of Shadows.

| Devil's Sight • PHB 110
You can see normally in darkness, both magical and nonmagical, to a distance of 120 ft.

| Eldritch Spear • PHB 111
When you cast eldritch blast, its range is 300 ft.

| Ghostly Gaze • XGtE 56
Once per short rest, as an action, you gain the ability to see through solid objects (with darkvision) to a range of 30 ft for 1 minute.

| 1 / Short Rest • 1 Action

| Gift of the Depths • XGtE 57
You can breathe underwater, and you gain a swimming speed equal to your walking speed. Once per long rest, you can cast water breathing without expending a spell slot.

| Visions of Distant Realms • PHB 111
You can cast arcane eye at will, without expending a spell slot.

* Pact Boon • PHB 107
Your otherworldly patron bestows a gift upon you for your loyal service.

| Pact of the Tome • PHB
Your patron gives you a grimoire called a Book of Shadows that grants you additional cantrips that don't count against your number of cantrips known. If you lose the book, you can perform a 1-hour ceremony to receive a replacement during a short or long rest.

* Eldritch Versatility • TCoE 70
Whenever you reach a level in this class that grants the Ability Score Improvement feature, you can do one of the following, representing a change of focus in your occult studies:
- Replace one cantrip you learned from this class's Pact Magic feature with another cantrip from the warlock spell list.
- Replace the option you chose for the Pact Boon feature with one of that feature's other options.
- If you're 12th level or higher, replace one spell from your Mystic Arcanum feature with another warlock spell of the same level.
If this change makes you ineligible for any of your Eldritch Invocations, you must also replace them now, choosing invocations for which you qualify.

* Ability Score Improvement • PHB 108

* Oceanic Soul • TCoE
You gain resistance to cold damage. In addition, when you are fully submerged, any creature that is also fully submerged can understand your speech, and you can understand theirs.

* Guardian Coil • TCoE
Your Tentacle of the Deeps can defend you and others, interposing itself between them and harm. When you or a creature you can see takes damage while within 10 feet of the tentacle, you can use your reaction to choose one of those creatures and reduce the damage to that creature by 2d8.

| Tentacle of the Deeps: Guardian Coil: 1 Reaction

* Grasping Tentacles • TCoE
You learn Evard's black tentacles and can cast it once without a spell slot, and you regain the ability to do so when you finish a long rest.

FEATURES & TRAITS

CP	0
SP	0
EP	0
GP	0
PP	1
WEIGHT CARRIED	70.02 lb.
ENCUMBERED	150 lb.
PUSH/DRAG/LIFT	300 lb.

NAME	QTY	WEIGHT
Dagger, +1	1	1 lb.
Dagger, +1	1	1 lb.
Crossbow, Light, +2	1	5 lb.
Broom of Flying	1	3 lb.
Potion of Healing (Greater)	2	1 lb.
Elixir of Health	1	--
Heward's Handy Haversack	1	5 lb.
Rod of the Pact Keeper, +2	1	--
Barrier Tattoo (Rare)	1	--
Crossbow Bolts	40	3 lb.
Case, Crossbow Bolt	1	1 lb.
Case, Crossbow Bolt	1	1 lb.
Clothes, Traveler's	1	4 lb.
Crowbar	1	5 lb.
Mess Kit	1	1 lb.

NAME	QTY	WEIGHT
Navigator's Tools	1	2 lb.
Rations (1 day)	10	20 lb.
Rope, Silk (50 feet)	1	5 lb.
Tinderbox	1	1 lb.
Waterskin	1	5 lb.
Lantern, Bullseye	1	2 lb.
Oil (flask)	1	1 lb.
Pouch	1	1 lb.
Pearl	1	--
An Undead Eyeball Encased in a Gem (150 gp)	1	--
Decanter of Endless Water	1	2 lb.

ATTUNED MAGIC ITEMS	QTY	WEIGHT
Rod of the Pact Keeper, +2	1	--
Barrier Tattoo (Rare)	1	--

EQUIPMENT

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Mithtari Waverunner

CHARACTER NAME

Warlock 16 [The Fathomless]

CLASS & LEVEL

PLAYER NAME

Levistus Tiefling

RACE

Pirate

BACKGROUND

EXPERIENCE POINTS

Whenever you cast this spell, your patron's magic bolsters you, granting you 16 temporary hit points. Moreover, damage can't break your concentration on this spell.

* Mystic Arcanum (6th level) • PHB 108
Your patron bestows upon you one 6th-level warlock spell that you can cast without expending a spell slot once per long rest.

* Mystic Arcanum (7th level) • PHB 108
Your patron bestows upon you one 7th-level warlock spell that you can cast without expending a spell slot once per long rest.

* Fathomless Plunge • TCoE 73

| 1 / Short Rest • 1 Action

* Mystic Arcanum (8th level) • PHB 108
Your patron bestows upon you one 8th-level warlock spell that you can cast without expending a spell slot once per long rest.

=== LEVISTUS TIEFLING RACIAL TRAITS ===

* Darkvision • BR 43
You can see in darkness (shades of gray) up to 60 ft.

* Hellish Resistance • BR 43
You have resistance to fire damage.

* Legacy of Stygia • MToF 22
You know the ray of frost cantrip. [3rd] You can cast armor of Agathys (2nd) once per long rest. [5th] You can cast darkness once per long rest. CHA is your spellcasting ability.

=== FEATS ===

* Resilient (Constitution) • PHB
Increase your CON score by 1 and you gain proficiency in CON saving throws.

* Spell Sniper (Bard, Sorcerer, Warlock) • PHB 170
When you cast a spell that requires you to make an attack roll, the spell's range is doubled. Your ranged spell attacks ignore half cover and three-quarters cover. You learn one cantrip that requires an attack roll from your chosen class spell list (CHA is your spellcasting ability for it).

ADDITIONAL FEATURES & TRAITS

NAME	QTY	WEIGHT	NAME	QTY	WEIGHT

ADDITIONAL EQUIPMENT

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Mithtari Waverunner

CHARACTER NAME

Female	30	Medium	5' 10"	214
GENDER	AGE	SIZE	HEIGHT	WEIGHT
Chaotic Neutral	Umberlee	Blue-Green	Lavendar	Brunette
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I stretch the truth for the sake of a good story.
I never pass up a friendly wager.

PERSONALITY TRAITS

Freedom. The sea is freedom — the freedom to go anywhere and do anything. (Chaotic)

IDEALS

I was cheated out of my fair share of the profits, and I want to get my due.

BONDS

My pride will probably lead to my destruction.

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

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Warlock

SPELLCASTING CLASS

CHA	20	+12
SPELLCASTING ABILITY	SPELL SAVE DC	SPELL ATTACK BONUS

PREP	SPELL NAME	SOURCE	SAVE/ATK	TIME	RANGE	COMP	DURATION	PAGE REF	NOTES
	=== CANTRIPS ===	(At Will)							
O	Eldritch Blast	Warlock	+12	1A	600 ft.	V,S	Instantaneous	PHB 237	Count: 3, V/S
O	Prestidigitation	Warlock	--	1A	10 ft.	V,S	1 hour	PHB 267	D: 1h, V/S
O	Toll the Dead	Warlock	WIS 20	1A	60 ft.	V,S	Instantaneous	XGtE 169	V/S
O	Mage Hand	Warlock	--	1A	30 ft.	V,S	1 minute	PHB 256	D: 1m, V/S
O	Eldritch Blast	Spell Sniper (Bard, Sorcerer, Warlock)	+10	1A	600 ft.	V,S	Instantaneous	PHB 237	Count: 3, V/S
O	Ray of Frost	Legacy of Stygia	+10	1A	120 ft.	V,S	Instantaneous	PHB 271	V/S
O	Minor Illusion	Pact Boon	--	1A	30 ft./5 ft. Cube	S,M	1 minute	PHB 260	D: 1m, 5 ft. Cube, S/M
O	Shape Water	Pact Boon	--	1A	30 ft./5 ft. Cube	S	Instantaneous	EE 164	5 ft. Cube, S
O	Thaumaturgy	Pact Boon	--	1A	30 ft.	V	1 minute	PHB 282	D: 1m, V
	=== 1st LEVEL ===								
O	Hex <C>	Warlock	--	1BA	90 ft.	V,S,M	Concentration, up to 1 hour	PHB 251	D: 1h, V/S/M
O	Armor of Agathys	Warlock	--	1A	Self	V,S,M	1 hour	PHB 215	D: 1h, V/S/M
O	Create or Destroy Water	Warlock	--	1A	30 ft./30 ft. Cube	V,S,M	Instantaneous	PHB 229	30 ft. Cube, V/S/M
O	Detect Magic [R]<C>	Eldritch Invocations	--	1A + 10m	Self/30 ft. Sphere	V,S	Concentration, up to 10 minutes	PHB 231	D: 10m, 30 ft. Sphere, V/S
O	Identify [R]	Eldritch Invocations	--	11m	Touch	V,S,M	Instantaneous	PHB 252	V/S/M
	=== 2nd LEVEL ===								
O	Darkness <C>	Warlock	--	1A	60 ft./15 ft. Sphere	V,M	Concentration, up to 10 minutes	PHB 230	D: 10m, 15 ft. Sphere, V/M
O	Misty Step	Warlock	--	1BA	Self	V	Instantaneous	PHB 260	V
O	Armor of Agathys	Legacy of Stygia	--	1A	Self	V,S,M	1 hour	PHB 215	1/LR, D: 1h, V/S/M
O	Darkness <C>	Legacy of Stygia	--	1A	60 ft./15 ft. Sphere	V,M	Concentration, up to 10 minutes	PHB 230	1/LR, D: 10m, 15 ft. Sphere, V/M
	=== 3rd LEVEL ===								
O	Counterspell	Warlock	--	1R	60 ft.	S	Instantaneous	PHB 228	Special: (See Description)*, S
O	Lightning Bolt	Warlock	DEX 20	1A	Self/100 ft. Line	V,S,M	Instantaneous	PHB 255	100 ft. Line, V/S/M
O	Leomund's Tiny Hut [R]	Eldritch Invocations	--	11m	Self/10 ft. Sphere	V,S,M	8 hours	PHB 255	D: 8h, 10 ft. Sphere, V/S/M
O	Water Breathing [R]	Eldritch Invocations	--	1A	30 ft.	V,S,M	24 hours	PHB 287	1/LR, D: 24h, V/S/M
	=== 4th LEVEL ===								
O	Shadow of Moil <C>	Warlock	--	1A	Self	V,S,M	Concentration, up to 1 minute	XGtE 164	D: 1m, V/S/M
O	Control Water <C>	Warlock	STR 20	1A	300 ft.	V,S,M	Concentration, up to 10 minutes	PHB 227	D: 10m, V/S/M
O	Sickening Radiance <C>	Warlock	CON 20	1A	120 ft./30 ft. Sphere	V,S	Concentration, up to 10 minutes	XGtE 164	D: 10m, 30 ft. Sphere, V/S
P	Evard's Black Tentacles <C>	Grasping Tentacles (Always Prepared)	DEX 20	1A	90 ft./20 ft. Square	V,S,M	Concentration, up to 1 minute	PHB 238	1/LR, D: 1m, 20 ft. Square, V/S/M
O	Arcane Eye <C>	Eldritch Invocations	--	1A	30 ft.	V,S,M	Concentration, up to 1 hour	PHB 214	D: 1h, V/S/M
	=== 5th LEVEL ===	3 Pact OOO							
O	Cone of Cold	Warlock	CON 20	1A	Self/60 ft. Cone	V,S,M	Instantaneous	PHB 224	60 ft. Cone, V/S/M
O	Synaptic Static	Warlock	INT 20	1A	120 ft./20 ft. Sphere	V,S	Instantaneous	XGtE 167	20 ft. Sphere, V/S
O	Hold Monster <C>	Warlock	WIS 20	1A	90 ft.	V,S,M	Concentration, up to 1 minute	PHB 251	D: 1m, V/S/M
	=== 6th LEVEL ===								
O	Mental Prison <C>	Mystic Arcanum (6th level)	INT 20	1A	60 ft.	S	Concentration, up to 1 minute	XGtE 161	1/LR, D: 1m, S
	=== 7th LEVEL ===								
O	Forcecage	Mystic Arcanum (7th level)	CHA 20	1A	100 ft.	V,S,M	1 hour	PHB 243	1/LR, D: 1h, V/S/M
	=== 8th LEVEL ===								
O	Maddening Darkness <C>	Mystic Arcanum (8th level)	WIS 20	1A	150 ft./60 ft. Sphere	V,M	Concentration, up to 10 minutes	XGtE 160	1/LR, D: 10m, 60 ft. Sphere, V/M

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