D&D BEYOND

# Phetari Bloodcrest

CHARACTER NAME

Warlock 13 [The Fiend]
CLASS & LEVEL

PLAYER NAME

Baalzebul Tiefling
RACE

Faction Agent
BACKGROUND

EXPERIENCE POINTS

| | |
|---|---|
| STRENGTH | -1 (8) |
| DEXTERITY | +2 (14) |
| CONSTITUTION | +3 (16) |
| INTELLIGENCE | +0 (11) |
| WISDOM | +0 (10) |
| CHARISMA | +5 (20) |

| | | |
|---|---|---|
| ○ | -1 | Strength |
| ○ | +2 | Dexterity |
| ⊙ | +8 | Constitution |
| ○ | +0 | Intelligence |
| ⊙ | +5 | Wisdom |
| ⊙ | +10 | Charisma |

Saving Throw Modifiers

SAVING THROWS

| | | | |
|---|---|---|---|
| ○ | +2 | Acrobatics | DEX |
| ○ | +0 | Animal Handling | WIS |
| ○ | +0 | Arcana | INT |
| ○ | -1 | Athletics | STR |
| Ⓟ | +10 | Deception | CHA |
| ○ | +0 | History | INT |
| Ⓟ | +5 | Insight | WIS |
| Ⓟ | +10 | Intimidation | CHA |
| ○ | +0 | Investigation | INT |
| ○ | +0 | Medicine | WIS |
| ○ | +0 | Nature | INT |
| ○ | +0 | Perception | WIS |
| ○ | +5 | Performance | CHA |
| Ⓟ | +10 | Persuasion | CHA |
| ○ | +0 | Religion | INT |
| ○ | +2 | Sleight of Hand | DEX |
| ○ | +2 | Stealth | DEX |
| ○ | +0 | Survival | WIS |
| ○ | ___ | _____ | |
| ○ | ___ | _____ | |
| ○ | ___ | _____ | |

SKILLS

+2
INITIATIVE

ARMOR
17
CLASS

Resistances - Fire
DEFENSES

INSPIRATION

+5
PROFICIENCY BONUS

ABILITY SAVE DC

30 ft. (Walking), 50 ft. (Flying), 60 ft. (Swimming)
SPEED

| Max HP | Current HP | Temp HP |
|---|---|---|
| 107 | | -- |

HIT POINTS

Total 13d8
HIT DICE

SUCCESSES ○○○
FAILURES ○○○
DEATH SAVES

=== ARMOR ===
Light Armor

=== WEAPONS ===
Simple Weapons

=== LANGUAGES ===
Abyssal, Common, Draconic, Infernal

PROFICIENCIES & LANGUAGES

=== ACTIONS ===
Standard Actions
Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improvise, Two-Weapon Fighting, Interact with an Object

Ghostly Gaze • 1 / Short Rest
Once per short rest, as an action, you gain the ability to see through solid objects (with darkvision) to a range of 30 ft for 1 minute.

=== SPECIAL ===
Dark One's Blessing
When you reduce a hostile creature to 0 HP, you gain 18 temp HP.

Dark One's Own Luck • 1 / Short Rest
Once per short rest, when you make an ability check or a saving throw, you can use this feature to add a d10 to your roll. You can do so after seeing the roll but before the effects occur.

Eldritch Invocations: Gift of the Protectors • 1 / Long Rest
With your permission, a creature can use its action to write its name on that page, which can contain up to 5 names.
When any creature whose name is on the page is reduced to 0 hit points but not killed outright, the creature magically drops to 1 hit point instead. Once this magic is triggered, no creature can benefit from it

ACTIONS

| | |
|---|---|
| 10 | PASSIVE WISDOM (PERCEPTION) |
| 15 | PASSIVE WISDOM (INSIGHT) |
| 10 | PASSIVE INTELLIGENCE (INVESTIGATION) |

Darkvision 120 ft.

SENSES

| NAME | HIT | DAMAGE/TYPE | NOTES |
|---|---|---|---|
| Crossbow, Light, +2 | +9 | 1d8+4 Piercing | Simple, Ammunition, Loading, Range, Two-Handed, Range (80/320) |
| Dagger, +1 | +8 | 1d4+3 Piercing | Simple, Finesse, Light, Thrown, Range (20/60) |
| Dagger, +1 | +8 | 1d4+3 Piercing | Simple, Finesse, Light, Thrown, Range (20/60) |
| Chill Touch | +12 | 3d8 Necrotic | D: 1Rnd, V/S |
| Eldritch Blast | +12 | 1d10+5 Force | Count: 3, V/S |
| Unarmed Strike | +4 | 0 Bludgeoning | |

WEAPON ATTACKS & CANTRIPS

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D&D BEYOND

# Phetari Bloodcrest

CHARACTER NAME

| | | |
|---|---|---|
| Warlock 13 [The Fiend] | | |
| CLASS & LEVEL | | PLAYER NAME |
| Baalzebul Tiefling | Faction Agent | |
| RACE | BACKGROUND | EXPERIENCE POINTS |

=== WARLOCK FEATURES ===

* Additional Warlock Spells • TCoE 70

* Hit Points • PHB 106

* Proficiencies • PHB 107

* Otherworldly Patron • PHB 107
You have struck a bargain with an otherworldly being.

| The Fiend

* Pact Magic • PHB 107
You can cast known warlock spells using CHA as your spellcasting modifier (Spell DC 18, Spell Attack +10).
You can use an arcane focus as a spellcasting focus.

* Expanded Spell List • PHB 109
Additional spells are added to the warlock spell list for you.

* Dark One's Blessing • PHB 109
When you reduce a hostile creature to 0 HP, you gain 18 temp HP.

| Special

* Eldritch Invocations • PHB 107
You learn fragments of forbidden knowledge that imbue you with an abiding magical ability.

| Agonizing Blast • PHB 110
When you cast eldritch blast, add +5 to the damage it deals on a hit.

| Book of Ancient Secrets • PHB 110
You can now learn and cast ritual spells from any class's spell list in your Book of Shadows.

| Devil's Sight • PHB 110
You can see normally in darkness, both magical and nonmagical, to a distance of 120 ft.

| Eldritch Spear • PHB 111
When you cast eldritch blast, its range is 300 ft.

| Ghostly Gaze • XGtE 56
Once per short rest, as an action, you gain the ability to see through solid objects (with darkvision) to a range of 30 ft for 1 minute.

| 1 / Short Rest • 1 Action

| Gift of the Protectors • TCoE 71
With your permission, a creature can use its action to write its name on that page, which can contain up to 5 names.
When any creature whose name is on the page is reduced to 0 hit points but not killed outright, the creature magically drops to 1 hit point instead. Once this magic is triggered, no creature can benefit from it until you finish a long rest.
As an action, you can magically erase a name on the page by touching it.

| Eldritch Invocations: Gift of the Protectors: 1 / Long Rest • Special

* Pact Boon • PHB 107
Your otherworldly patron bestows a gift upon you for your loyal service.

| Pact of the Tome • PHB
Your patron gives you a grimoire called a Book of Shadows that grants you additional cantrips that don't count against your number of cantrips known. If you lose the book, you can perform a 1-hour ceremony to receive a replacement during a short or long rest.

* Eldritch Versatility • TCoE 70
Whenever you reach a level in this class that grants the Ability Score Improvement feature, you can do one of the following, representing a change of focus in your occult studies:
- Replace one cantrip you learned from this class's Pact Magic feature with another cantrip from the warlock spell list.
- Replace the option you chose for the Pact Boon feature with one of that feature's other options.
- If you're 12th level or higher, replace one spell from your Mystic Arcanum feature with another warlock spell of the same level.
If this change makes you ineligible for any of your Eldritch Invocations, you must also replace them now, choosing invocations for which you qualify.

* Ability Score Improvement • PHB 108

* Dark One's Own Luck • PHB 109
Once per short rest, when you make an ability check or a saving throw, you can use this feature to add a d10 to your roll. You can do so after seeing the roll but before the effects occur.

| 1 / Short Rest • Special

* Fiendish Resilience • PHB 109
You can choose one damage type to gain resistance to when you finish a short or long rest. Damage from magical weapons or silver weapons ignores this resistance.

| Special

* Mystic Arcanum (6th level) • PHB 108
Your patron bestows upon you one 6th-level warlock spell that you can cast without expending a spell slot once per long rest.

* Mystic Arcanum (7th level) • PHB 108
Your patron bestows upon you one 7th-level warlock spell that you can cast without expending a spell slot

**FEATURES & TRAITS**

| | |
|---|---|
| CP | 0 |
| SP | 0 |
| EP | 0 |
| GP | 0 |
| PP | 6 |

| | |
|---|---|
| WEIGHT CARRIED | 68.12 lb. |
| ENCUMBERED | 120 lb. |
| PUSH/DRAG/LIFT | 240 lb. |

| NAME | QTY | WEIGHT |
|---|---|---|
| Dagger, +1 | 1 | 1 lb. |
| Dagger, +1 | 1 | 1 lb. |
| Crossbow, Light, +2 | 1 | 5 lb. |
| Boots of Elvenkind | 1 | -- |
| Broom of Flying | 1 | 3 lb. |
| Decanter of Endless Water | 1 | 2 lb. |
| Potion of Healing (Greater) | 2 | 1 lb. |
| Cloak of the Manta Ray | 1 | -- |
| Heward's Handy Haversack | 1 | 5 lb. |
| Rod of the Pact Keeper, +2 | 1 | -- |
| Barrier Tattoo (Rare) | 1 | -- |
| Crossbow Bolts | 40 | 3 lb. |
| Case, Crossbow Bolt | 1 | 1 lb. |
| Case, Crossbow Bolt | 1 | 1 lb. |
| Pouch | 1 | 1 lb. |

| NAME | QTY | WEIGHT |
|---|---|---|
| Clothes, Traveler's | 1 | 4 lb. |
| Crowbar | 1 | 5 lb. |
| Mess Kit | 1 | 1 lb. |
| Rations (1 day) | 10 | 20 lb. |
| Rope, Silk (50 feet) | 1 | 5 lb. |
| Tinderbox | 1 | 1 lb. |
| Waterskin | 1 | 5 lb. |
| Lantern, Bullseye | 1 | 2 lb. |
| Oil (flask) | 1 | 1 lb. |
| Pearl | 1 | -- |

| ATTUNED MAGIC ITEMS | QTY | WEIGHT |
|---|---|---|
| Rod of the Pact Keeper, +2 | 1 | -- |
| Barrier Tattoo (Rare) | 1 | -- |

**EQUIPMENT**

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Phetari Bloodcrest

CHARACTER NAME

Warlock 13 [The Fiend]

CLASS & LEVEL

PLAYER NAME

Baalzebul Tiefling

RACE

Faction Agent

BACKGROUND

EXPERIENCE POINTS

once per long rest.

=== BAALZEBUL TIEFLING RACIAL TRAITS ===

* Darkvision • BR 43
You can see in darkness (shades of gray) up to 60 ft.

* Hellish Resistance • BR 43
You have resistance to fire damage.

* Legacy of Maladomini • MToF 21
You know the thaumaturgy cantrip. [3rd] You can cast ray of sickness (2nd) once per long rest. [5th] You can cast crown of madness once per long rest. CHA is your spellcasting ability.

=== FEATS ===

* Resilient (Constitution) • PHB
Increase your CON score by 1 and you gain proficiency in CON saving throws.

ADDITIONAL FEATURES & TRAITS

| NAME | QTY | WEIGHT | NAME | QTY | WEIGHT |
|---|---|---|---|---|---|

ADDITIONAL EQUIPMENT

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D&D BEYOND

# Phetari Bloodcrest

CHARACTER NAME

| | | | | |
|---|---|---|---|---|
| Female | 27 | Medium | 5' 5" | 174 |
| GENDER | AGE | SIZE | HEIGHT | WEIGHT |
| Lawful Neutral | Asmodeus | Black | White | White |
| ALIGNMENT | FAITH | SKIN | EYES | HAIR |

**CHARACTER APPEARANCE**

**ALLIES & ORGANIZATIONS**

I see omens in every event and action. The gods try to speak to us, we just need to listen.
I am tolerant (or intolerant) of other

PERSONALITY TRAITS

Tradition. The ancient traditions of worship and sacrifice must be preserved and upheld. (Lawful)

IDEALS

I seek to preserve a sacred text that my enemies consider heretical and seek to destroy.

BONDS

I am suspicious of strangers and expect the worst of them.

FLAWS

**CHARACTER BACKSTORY**

**ADDITIONAL NOTES**

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| Warlock | CHA | 20 | +12 |
|---|---|---|---|
| SPELLCASTING CLASS | SPELLCASTING ABILITY | SPELL SAVE DC | SPELL ATTACK BONUS |

| PREP | SPELL NAME | SOURCE | SAVE/ATK | TIME | RANGE | COMP | DURATION | PAGE REF | NOTES |
|---|---|---|---|---|---|---|---|---|---|
| | === CANTRIPS === | (At Will) | | | | | | | |
| O | Eldritch Blast | Warlock | +12 | 1A | 300 ft. | V,S | Instantaneous | PHB 237 | Count: 3, V/S |
| O | Prestidigitation | Warlock | -- | 1A | 10 ft. | V,S | 1 hour | PHB 267 | D: 1h, V/S |
| O | Toll the Dead | Warlock | WIS 20 | 1A | 60 ft. | V,S | Instantaneous | XGtE 169 | V/S |
| O | Chill Touch | Warlock | +12 | 1A | 120 ft. | V,S | 1 round | PHB 221 | D: 1Rnd, V/S |
| O | Thaumaturgy | Legacy of Maladomini | -- | 1A | 30 ft. | V | 1 minute | PHB 282 | D: 1m, V |
| O | Mage Hand | Pact Boon | -- | 1A | 30 ft. | V,S | 1 minute | PHB 256 | D: 1m, V/S |
| O | Mind Sliver | Pact Boon | INT 18 | 1A | 60 ft. | V | Instantaneous | TCoE 108 | V |
| O | Minor Illusion | Pact Boon | -- | 1A | 30 ft./5 ft. Cube | S,M | 1 minute | PHB 260 | D: 1m, 5 ft. Cube, S/M |
| | === 1st LEVEL === | | | | | | | | |
| O | Hex <C> | Warlock | -- | 1BA | 90 ft. | V,S,M | Concentration, up to 1 hour | PHB 251 | D: 1h, V/S/M |
| O | Armor of Agathys | Warlock | -- | 1A | Self | V,S,M | 1 hour | PHB 215 | D: 1h, V/S/M |
| O | Burning Hands | Warlock | DEX 20 | 1A | Self/15 ft. Cone | V,S | Instantaneous | PHB 220 | 15 ft. Cone, V/S |
| O | Detect Magic [R]<C> | Eldritch Invocations | -- | 1A + 10m | Self/30 ft. Sphere | V,S | Concentration, up to 10 minutes | PHB 231 | D: 10m, 30 ft. Sphere, V/S |
| O | Identify [R] | Eldritch Invocations | -- | 11m | Touch | V,S,M | Instantaneous | PHB 252 | V/S/M |
| | === 2nd LEVEL === | | | | | | | | |
| O | Darkness <C> | Warlock | -- | 1A | 60 ft./15 ft. Sphere | V,M | Concentration, up to 10 minutes | PHB 230 | D: 10m, 15 ft. Sphere, V/M |
| O | Misty Step | Warlock | -- | 1BA | Self | V | Instantaneous | PHB 260 | V |
| O | Ray of Sickness | Legacy of Maladomini | CON 18 / +10 | 1A | 60 ft. | V,S | Instantaneous | PHB 271 | 1/LR, V/S |
| O | Crown of Madness <C> | Legacy of Maladomini | WIS 18 | 1A | 120 ft. | V,S | Concentration, up to 1 minute | PHB 229 | 1/LR, D: 1m, V/S |
| | === 3rd LEVEL === | | | | | | | | |
| O | Counterspell | Warlock | -- | 1R | 60 ft. | S | Instantaneous | PHB 228 | Special: (See Description)*, S |
| O | Fireball | Warlock | DEX 20 | 1A | 150 ft./20 ft. Sphere | V,S,M | Instantaneous | PHB 241 | 20 ft. Sphere, V/S/M |
| O | Leomund's Tiny Hut [R] | Eldritch Invocations | -- | 11m | Self/10 ft. Sphere | V,S,M | 8 hours | PHB 255 | D: 8h, 10 ft. Sphere, V/S/M |
| | === 4th LEVEL === | | | | | | | | |
| O | Banishment <C> | Warlock | CHA 20 | 1A | 60 ft. | V,S,M | Concentration, up to 1 minute | PHB 217 | D: 1m, V/S/M |
| O | Wall of Fire <C> | Warlock | DEX 20 | 1A | 120 ft. | V,S,M | Concentration, up to 1 minute | PHB 285 | D: 1m, V/S/M |
| | === 5th LEVEL === | 3 Pact OOO | | | | | | | |
| O | Hold Monster <C> | Warlock | WIS 20 | 1A | 90 ft. | V,S,M | Concentration, up to 1 minute | PHB 251 | D: 1m, V/S/M |
| O | Synaptic Static | Warlock | INT 20 | 1A | 120 ft./20 ft. Sphere | V,S | Instantaneous | XGtE 167 | 20 ft. Sphere, V/S |
| O | Enervation <C> | Warlock | DEX 20 | 1A | 60 ft. | V,S | Concentration, up to 1 minute | XGtE 155 | D: 1m, V/S |
| | === 6th LEVEL === | | | | | | | | |
| O | Eyebite <C> | Mystic Arcanum (6th level) | WIS 20 | 1A | Self | V,S | Concentration, up to 1 minute | PHB 238 | 1/LR, D: 1m, V/S |
| | === 7th LEVEL === | | | | | | | | |
| O | Forcecage | Mystic Arcanum (7th level) | CHA 20 | 1A | 100 ft. | V,S,M | 1 hour | PHB 243 | 1/LR, D: 1h, V/S/M |



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