



Introduction to Algorithms

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sort



1、Insertion sort

• **Input:** sequence $\langle a_1, a_2, \dots, a_n \rangle$ of n natural numbers

• **Output:** permutation $\langle a'_1, a'_2, \dots, a'_n \rangle$ such that
 $a'_1 \leq a'_2 \leq \dots \leq a'_n$

• Example

– Input: $\langle 5, 2, 4, 6, 1, 3 \rangle$

– Output: $\langle 1, 2, 3, 4, 5, 6 \rangle$



Insertion sort

```

• INSERTION-SORT(A)
• 1 for j < 2 to length(A)
• 2   do key ← A[j]
• 3     // insert A[j] into the sorted sequence A[1..j-1]
• 4     i ← j - 1
• 5       while i > 0 and A[i] > key
• 6         do A[i+1] ← A[i]
• 7         i ← i - 1
• 8     A[i+1] ← key
          // move item back
          // find the insertion position
    
```

Pseudocode



Example of insertion sort

8 2 4 9 3 6



Example of insertion sort

8 2 4 9 3 6



Example of insertion sort

8 2 4 9 3 6
2 8 4 9 3 6





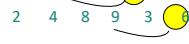
Example of insertion sort

8	2	4	9	3	6
2	8	4	9	3	6



Example of insertion sort

8	2	4	9	3	6
2	8	4	9	3	6



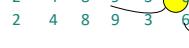
Example of insertion sort

8	2	4	9	3	6
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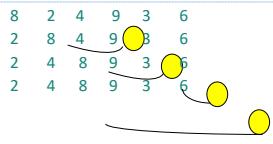
Example of insertion sort

8	2	4	9	3	6
2	8	4	9	3	6

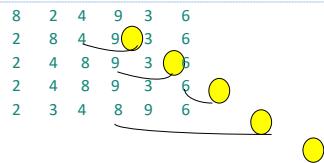




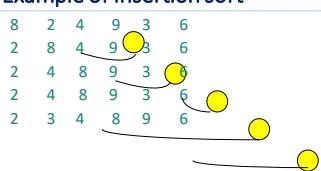
Example of insertion sort



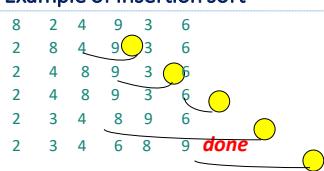
Example of insertion sort



Example of insertion sort



Example of insertion sort





2、Correctness

loop invariant

- **Initialization:** It is true prior to the first iteration of the loop.
- **Maintenance:** If it is true before an iteration of the loop, it remains true before the next iteration.
- **Termination:** When the loop terminates, the invariant, usually along with the reason that the loop terminated, gives us a useful property that helps show that the algorithm is correct.



For insertion sort:

- **Initialization:** Just before the first iteration, $j = 2$.



For insertion sort:

- **Maintenance:**



For insertion sort:

- **Termination:** The outer **for loop** ends when $j > n$; this occurs when $j = n + 1$.



3、Analyzing algorithms

- predict the resources that the algorithm requires.
- running time.
- computational model

Random-access machine (RAM) model



How do we analyze an algorithm's running time?

- depends on the input:
an already sorted sequence is easier to sort.
- depends on the size of the input:
short sequences are easier to sort than long ones.
- want upper bounds on the running time.
--- guarantee to user.



Kinds of analyses

Worst-case: (usually)

- $T(n)$ = maximum time of algorithm on any input of size n .

Average-case: (sometimes)

- $T(n)$ = expected time of algorithm over all inputs of size n .
- Need assumption of statistical distribution of inputs.

Best-case: (bogus)

- Cheat with a slow algorithm that works fast on *some* input.



Worst-case analysis

worst-case running time: the longest running time for any input of size n .

➤ Why not analyze the average case?

- Upper bound on the running time for any input
- For some algorithms, worst-case occur fairly often.
- Average case often as bad as worst case (but not always!)



Asymptotic analysis

Order of Growth

We will only consider order of growth of running time:

- We can ignore the **lower-order terms**, since they are relatively insignificant for very large n .
- We can also ignore **leading term's constant coefficients**, since they are not as important for the rate of growth in computational efficiency for very large n .
- We just said that best case was linear in n and worst/average case quadratic in n .



Running time

➤ On a particular input, it is the number of primitive operations (steps) executed.

The running time of the algorithm is

$$\sum_{\text{all statements}} (\text{cost of statement})$$



INSERTION-SORT(A)

	<i>cost</i>	<i>times</i>
1 for $j \leftarrow 2$ to n	c_1	n
2 do $key \leftarrow A[j]$	c_2	$n - 1$
3 Insert $A[j]$ into the sorted sequence $A[1 \dots j - 1]$.	0	$n - 1$
4 $i \leftarrow j - 1$	c_4	$n - 1$
5 while $i > 0$ and $A[i] > key$	c_5	$\sum t_j$
6 do $A[i + 1] \leftarrow A[i]$	c_6	$\sum (t_j - 1)$
7 $i \leftarrow i - 1$	c_7	$\sum (t_j - 1)$
8 $A[i + 1] \leftarrow key$	c_8	$n - 1$



t_j : the number of times the while loop test in line 5 is executed for that value of j



• Let $T(n)$ = running time of INSERTION-SORT.

$$\begin{aligned} T(n) &= c_1n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) \\ &\quad + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1). \end{aligned}$$

Best case: The array is already sorted.

$$T(n) = c_1n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1)$$

$$= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8)$$

$$T(n) = an + b$$

➤ $T(n)$ is a linear function of n .



Worst case: The array is in reverse sorted order.

$$\begin{aligned} T(n) &= c_1n + c_2(n-1) + c_4(n-1) + c_5((n+1)/2 - 1) + \\ &\quad c_6(n(n-1)/2) + c_7(n(n-1)/2) + c_8(n-1) \\ &= (c_5/2 + c_6/2 + c_7/2)n^2 + (c_1 + c_2 + c_4 + c_5/2 - c_6/2 - c_7/2 \\ &\quad + c_8)n - (c_2 + c_4 + c_5 + c_8). \end{aligned}$$

$$T(n) = an^2 + bn + c$$

➤ $T(n)$ is a quadratic function of n .

Asymptotic analysis

算法复杂性在渐近意义下的阶：

渐近意义下的记号：**O**、**Ω**、**Θ**、**o**、**ω**。
设 $f(n)$ 和 $g(n)$ 是定义在正数集上的正函数。



算法复杂性分析

算法复杂性在渐近意义下的阶：

渐近意义下的记号： O 、 Ω 、 θ 、 \circ
设 $f(N)$ 和 $g(N)$ 是定义在正数集上的正函数。

0的定义：如果存在正的常数 C 和自然数 N_0 ，使得当 $N \geq N_0$ 时有 $f(N) \leq Cg(N)$ ，则称函数 $f(N)$ 当 N 充分大时上有界，且 $g(N)$ 是它的一个上界，记为 $f(N) = O(g(N))$ 。即 $f(N)$ 的阶不高于 $g(N)$ 的阶。

根据 O 的定义，容易证明它有如下运算规则：

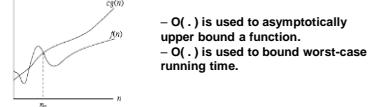
- (1) $O(f) + O(g) = O(\max\{f, g\})$;
- (2) $O(f) + O(g) = O(f+g)$;
- (3) $O(f)O(g) = O(fg)$;
- (4) 如果 $g(N) = O(f(N))$ ，则 $O(f) + O(g) = O(f)$;
- (5) $O(Cf(N)) = O(f(N))$ ，其中 C 是一个正的常数;
- (6) $f = O(f)$ 。

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O -notation

- $O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}$.



- $O(\cdot)$ is used to asymptotically upper bound a function.
- $\Omega(\cdot)$ is used to bound worst-case running time.

• $g(n)$ is an **asymptotic upper bound** for $f(n)$.

• If $f(n) \in O(g(n))$, we write $f(n) = O(g(n))$



算法复杂性分析

Ω 的定义：如果存在正的常数 C 和自然数 N_0 ，使得当 $N \geq N_0$ 时有 $f(N) \geq Cg(N)$ ，则称函数 $f(N)$ 当 N 充分大时下有界，且 $g(N)$ 是它的一个下界，记为 $f(N) = \Omega(g(N))$ 。即 $f(N)$ 的阶不低于 $g(N)$ 的阶。

Θ 的定义：定义 $f(N) = \Theta(g(N))$ 当且仅当 $f(N) = O(g(N))$ 且 $f(N) = \Omega(g(N))$ 。此时称 $f(N)$ 与 $g(N)$ 同阶。

\circ 的定义：对于任意给定的 $\epsilon > 0$ ，都存在正整数 N_0 ，使得当 $N \geq N_0$ 时有 $f(N)/Cg(N) \leq \epsilon$ ，则称函数 $f(N)$ 当 N 充分大时的阶比 $g(N)$ 低，记为 $f(N) = o(g(N))$ 。

例如， $4N \log N + 7 = o(3N^2 + 4N \log N + 7)$ 。

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Example

- 1 $2n^2 = O(n^3)$
with $c = 1$ and $n_0 = 2$.

- 2 $1/3n^2 - 3n \in O(n^2)$
because $1/3n^2 - 3n \leq cn^2$ if $c = 1/3$ and $n > 1$.

- 3 $an^2 + bn + d \in O(n^2)$
because $an^2 + bn + d \leq (a + |b| + |d|)n^2$ and for
 $c > a + |b| + |d|$ and $n \geq 1$, $an^2 + bn + d \leq cn^2$.



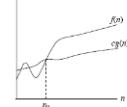
Note:

- When we say "the running time is $O(n^2)$ " we mean that the worst-case running time is $O(n^2)$ – the best case might be better.
- Use of O-notation often makes it much easier to analyze algorithms; we can easily prove the $O(n^2)$ insertion-sort time bound.
- We often abuse the notation a little:
 - We often use $O(n)$ in equations:
 - e.g. $2n^2 + 3n + 1 = 2n^2 + O(n)$
 - We use $O(1)$ to denote constant time.



Ω -notation

- $\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}$.



* $g(n)$ is an **asymptotic lower bound** for $f(n)$.



Example

- 1 $1/3n^2 - 3n = \Omega(n^2)$
because $1/3n^2 - 3n \geq cn^2$ if $c = 1/6$ and $n > 18$.
- 2 $an^2 + bn + k = \Omega(n^2)$
- 3 $an^2 + bn + k = \Omega(n)$ (lower bound)



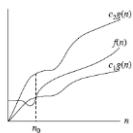
Note:

- When we say "the running time is $\Omega(n^2)$ " we mean that the best-case running time is $\Omega(n^2)$ – the worst case might be worse.
- Insertion-sort:
 - Best case: $\Omega(n)$ – when the input array is already sorted.
 - Worst case: $\Omega(n^2)$ – when the input array is reverse sorted.
 - We can also say that the worst case running time is $\Omega(n^2)$.



Θ -notation

- $\Theta(g(n)) = \{f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \text{ for all } n \geq n_0\}$.



- $g(n)$ is an **asymptotically tight bound** for $f(n)$.



Example

$$n^2 / 2 - 2n = \Theta(n^2)$$

$c_1 = 1/4 \quad c_2 = 1/2 \quad n_0 = 8$

$$2 \quad 1/3n^2 - 3n \in \Theta(n^2)$$

$c_1 = 1/6 \quad c_2 = 1/3 \quad \text{and } n_0 > 18.$



o -notation

- $o(g(n)) = \{f(n) : \text{for all constants } c > 0, \text{ there exists a constant } n_0 > 0 \text{ such that } 0 \leq f(n) < cg(n) \text{ for all } n \geq n_0\}$.
- $bn + k = o(n^2)$
- $N \rightarrow \text{enough bigger} \quad \lim bn/o(n^2) = 0$



ω -notation

- $\omega(g(n)) = \{f(n) : \text{for all constants } c > 0, \text{ there exists a constant } n_0 > 0 \text{ such that } 0 \leq cg(n) < f(n) \text{ for all } n \geq n_0\}$
- 非渐近紧确的下界
- $b n^2 + k = \omega(n)$
- $\lim bn^2 / \omega(n) = \text{无关大}$