

## DECIDING CONSTRUCTOR EQUIVALENCE

ABSTRACT. In the previous section we described definitional equality for constructors. The presentation given the most natural definition of the operator  $\equiv$ , but is not so amenable to translation to code, which will complicate the implementation of type-checking. Here we will describe a couple of algorithms to decide whether  $\Gamma \vdash c_1 \equiv c_2 : k$ . The first, **normalize-and-compare** is conceptually appealing but doesn't scale to some richer calculi we will cover. So we will develop a second approach, called **algorithmic constructor equivalence**, which is an inductively defined judgement  $\Gamma \vdash c_1 \iff c_2 : k$  that better lends itself to implementation in code.

### 1. NORMALIZE-AND-COMPARE

Recall the syntactic specification of (souped-up)  $F^\omega$ .

$$\begin{aligned} k &::= \mathbf{type} \mid k \rightarrow k \mid k * k \\ c &::= \alpha \mid c \rightarrow c \mid \forall \alpha : k. c \mid \lambda \alpha : k. c \mid c \ c \mid \langle c, c \rangle \mid \pi_1 \ c \mid \pi_2 \ c \\ e &::= x \mid \lambda x : c. e \mid e \ e \mid \Lambda \alpha : k. e \mid e[c] \\ \Gamma &::= \cdot \mid \Gamma, x : c \mid \Gamma, \alpha : k \end{aligned}$$

The idea of normalize-and-compare is simple. We would give a pair of inductively defined judgements,  $\Gamma \vdash c$  **normal** and  $\Gamma \vdash c \rightsquigarrow c'$ , which would be defined such that if  $\vdash c : k$  (that is,  $c$  is well-formed) then  $c$  would eventually step  $\rightsquigarrow$  to some  $c'$  with  $c'$  **normal** - the idea being that normalized constructors are easy to check for equality. Examples of the rules defining these judgements include

$$\begin{array}{c} \text{1A} \\ \hline \Gamma, \alpha : \mathbf{type} \vdash \alpha \text{ normal} \end{array} \qquad \begin{array}{c} \text{1B} \\ \hline \Gamma \vdash c_1 \text{ normal} \quad \Gamma \vdash c_2 \text{ normal} \\ \hline \langle c_1, c_2 \rangle \text{ normal} \end{array}$$

$$\begin{array}{c} \text{1C} \\ \hline \Gamma, \alpha : k \vdash c \text{ normal} \\ \hline \Gamma \vdash (\forall \alpha : k. c) \text{ normal} \end{array} \qquad \begin{array}{c} \text{1D} \\ \hline \Gamma \vdash c \rightsquigarrow c' \\ \hline \Gamma \vdash \pi_1 \ c \rightsquigarrow \pi_1 \ c' \end{array} \qquad \begin{array}{c} \text{1E} \\ \hline \Gamma \vdash c_2 \text{ normal} \quad \Gamma \vdash c_2 : k \\ \hline \Gamma \vdash (\lambda \alpha : k. c_1) \ c_2 \rightsquigarrow [c_2/\alpha]c_1 \end{array}$$

And so forth. Additionally, we specify a judgement for the transitive closure of  $\rightsquigarrow$ :

$$\begin{array}{c} \text{1F} \\ \hline c \rightsquigarrow c' \quad c' \rightsquigarrow^* c'' \\ \hline c \rightsquigarrow^* c'' \end{array} \qquad \begin{array}{c} \text{1G} \\ \hline c \text{ normal} \\ \hline c \rightsquigarrow^* c \end{array}$$

at last we would develop a judgement  $\Gamma \vdash c_1 \equiv_n c_2 : k$ , which would be a simple structural equivalence comparison on normalized constructors. Then the algorithm to check  $\Gamma \vdash c_1 \equiv c_2 : k$  is as follows.

- (1) Determine whether  $\vdash c_1 : k_1$  and  $\vdash c_2 : k_2$  - that is, that  $c_1$  and  $c_2$  are well-formed constructors of some kinds  $k_1$  and  $k_2$  respectively.
- (2) If so, check whether  $k_1$  is  $k_2$ ; this is a simple comparison because we don't have a complicated kind structure.
- (3) If so, compute  $c'_1$  and  $c'_2$  such that  $c_1 \rightsquigarrow^* c'_1$  and  $c_2 \rightsquigarrow^* c'_2$ .

(4) Determine whether  $\Gamma \vdash c'_1 \equiv_n c'_2 : k$ .

The reader may supply the remaining rules. We are going to choose to focus on a different algorithm however, because eventually we will cover the “singleton-kind calculus,” which doesn’t play nice with normalize-and-compare.

## 2. ALGORITHMIC CONSTRUCTOR EQUIVALENCE

The goal now is define algorithmic constructor equivalence, which is specified by the judgement  $\Gamma \vdash c_1 \iff c_2 : k$ . In order to define it we will use a number of auxiliary judgements, which are summarized in the table below. I annotated the judgements with polarities  $+$  and  $-$ , which indicate whether the corresponding variable should be an input or an output, respectively, when the judgement is implemented in code. Implementation of judgements which have no  $-$  variables simply determine whether the judgement is derivable.

Judgement	Description
$\Gamma^+ \vdash c_1^+ \iff c_2^+ : k^+$	Algorithmic constructor equivalence
$\Gamma^+ \vdash c_1^+ \longleftrightarrow c_2^+ : k^-$	Algorithmic path equivalence
$c^+ \Downarrow n^-$	Weak-head normalization
$c^+ \rightsquigarrow c'^-$	Weak-head reduction
$\Gamma^+ \vdash e^+ \Rightarrow k^-$	Kind synthesis
$\Gamma^+ \vdash e^+ \Leftarrow k^+$	Kind checking
$\Gamma^+ \vdash e^+ \Rightarrow \tau^-$	Type synthesis
$\Gamma^+ \vdash e^+ \Leftarrow \tau^+$	Type checking