

Frank castle

Lido Audit

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Lido_Report

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About Frank Castle 44

Frank Castle is a profissional smart contract security researcher with a focused expertise in auditing Rust-based contracts and decentralized infrastructure across leading blockchain ecosystems, including Solana, Polkadot, and Cosmos (CosmWasm).

Frank Castle has audited Lido, GMX ,Pump.fun, LayerZero, Synthetix , Hydration ,DUB Social and several multi-million protocols.

with more than \sim 25 Rust Audit , \sim 15 Solana Audits , and +100 criticals/highs found , All the reports can be found <u>here</u>

For private audit or consulting requests please reach out to me via Telegram @castle_chain, Twitter (@0xfrank_auditor) or Discord (castle_chain).

Disclaimer

A smart contract security review can never verify the complete absence of vulnerabilities. This is a time, resource and expertise bound effort where we try to find as many vulnerabilities as possible. We can not guarantee 100% security after the review or even if the review will find any problems with your smart contracts. Subsequent security reviews, bug bounty programs and on-chain monitoring are strongly recommended.

Risk Classification

Severity	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	Critical	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

Summary of Findings

ID	Title	Severity	Status
[H-01]	Underconstraint on reference_slot Allows Arbitrary Future Slot Proofs	High	Resolved

Findings

1. High Findings

[H-01] Underconstraint on reference_slot Allows Arbitrary Future Slot Proofs

Severity

Impact: High

Likelihood: High

Description

The contract and circuit logic imposes only minimal constraints on the <code>reference_slot</code> parameter when submitting a new report via <code>submitReportData()</code>. Specifically, if <code>reference_slot</code> differs from <code>bc_slot</code>, the logic merely checks that the <code>reference_slot</code> itself does not have a block and that all slots between it and <code>bc_slot</code> do not have blocks. Beyond that, there is no upper bound or stricter limit on <code>reference_slot</code>.

1. Exploitability for Future Slots

An attacker can set <code>bc_slot</code> to the last valid <code>past</code> slot that is known to have a block. Then, for an arbitrarily large <code>future reference_slot</code>, the contract's <code>_verify_reference_and_bc_slot()</code> will loop backward, decrementing <code>reference_slot</code> until it reaches <code>bc_slot</code>. Because future slots do not exist yet (and thus the beacon roots precompile will revert internally for those timestamps),

_blockExists() will always return false for those slots. Hence, these future slots satisfy the condition "if reference slot! = bc slot, then the reference slot must not have a block."

- This attack can be performed repeatedly, letting the attacker claim "valid" data for any future
 reference_slot, as long as they keep bc_slot pointed to the same past slot that actually
 contains a block.
- The main practical constraint is how large reference_slot can be before the gas limit is reached (due to the backward iteration in verify_reference_and_bc_slot()).

2. Behavior of blockExists() With Future Slots

- The function _blockExists(slot) calls
 _getBeaconBlockHashForTimestamp(_slotToTimestamp(slot)).
- For a future slot (one that has not actually occurred yet), the beacon roots precompile provides
 no data and reverts internally. Consequently, _getBeaconBlockHashForTimestamp() returns
 (false, 0x0), so blockExists(slot) evaluates to false && (0 != 0) → false.
- This makes every future slot effectively "empty," letting _verify_reference_and_bc_slot()
 pass for any future reference slot.

3. Inability to Override Attackers' Reports

- After an attacker successfully sets a report for a particular reference_slot, the function checks report_at_slot.reference_slot == 0 before accepting any new report for that same slot.
- Consequently, once the attacker has submitted a "valid" proof referencing a large future slot, no
 one else can override or update that slot. Any subsequent attempts to submit a new report for
 the same reference_slot will fail with "Report was already accepted."

4. Impact of Projecting a Single bc_slot onto All Future Slots

- By using the same bc_slot (from a valid past block) and inflating reference_slot to any future value, an attacker can project the **same** (outdated) state onto multiple future slots.
- Because this oracle is used as a "second opinion," valid future reports from the main oracle
 might be reverted, leading to a **Denial-of-Service (DoS)** scenario for legitimate updates that
 require a second opinion. In other words, the outdated report from the attacker could cause valid
 new reports to fail verification if they conflict with the outdated report.

5. Exploitability for Previous Slots That Do Not Have Blocks

- Similarly, an attacker can target older reference_slot values that never had blocks. By using
 the same bc_slot from a past slot with a block, they can set a report for an old reference slot
 that is recorded as "empty" and thus pass the check since the loop won't execute.
- While outdated slots are not frequently used, and thus this scenario may be less critical than future-slot exploitation, it remains a potential avenue for abuse or confusion if older data is ever referenced or needed.

Recommendations

Impose an upper bound on reference_slot to ensure it cannot reference slots beyond the current onchain time (or a suitably safe margin). It is also recommended to add a check that require reference_slot greater than bc_slot.