

# MOBILE APP DEVELOPER



+44 7498 289584



ibukunoladipo2015@gmail.com



Stoke-on-trent, ST4 2EN,  
United Kingdom

## TECHNICAL SKILLS

- Flutter
- Dart
- Kotlin
- Android
- iOS
- Javascript

## TOOLS

- Git
- Github
- Android Studio
- VsCode
- Codemagic
- Gitlab

## DATABASE

- Firebase Database
- GraphQL
- SQLite
- Hive

## SOFT SKILLS

- Ability to lead.
- Good team player.
- Strong Communication Skills.
- Ability to learn and adapt quickly.
- Always conscious of being thorough when building projects.

# FRANKLIN OLADIPO

[Frankdroid7](#)

[Frankdroid77](#)

[mobiledevgenie](#)

[Frankdroid Oladipo](#)

## EXPERIENCE SUMMARY

A mobile developer having 4 years of experience building mobile apps for the Android and iOS platform using native and cross-platform technologies such as **Flutter/Dart, Kotlin, Java**. I've spent my professional experience working in various sector like fintech, e-commerce, healthcare, social-networks, etc. Having a good team spirit I have successfully led 2 teams to building production-level apps.

## PROFESSIONAL EXPERIENCE

### FLUTTER MOBILE ENGINEER

SLYDO (FEB 2022 - OCT 2022)

#### Key Achievements:

- Made API Integrations with REST API.
- Worked with push notifications to engage users.
- Translated figma designs into Flutter/Dart code.
- Published and deployed application on Google Play Store and Apple Store

**TECHNOLOGY USED :** Flutter, Dart, Git, Github, Android, iOS

### FLUTTER DEVELOPER

CAPITAL LUXURY (DEC 2020 - DEC 2021)

#### Key Achievements:

- Translated design from Figma to Flutter/Dart code.
- Wrote a modularized codebase with modern architecture.
- Integrated backend APIs into the application.
- Had constant meetings with stakeholders to review approaches and ideas on the project.

**TECHNOLOGY USED :** Flutter, Dart, Git, Github, Android, iOS, Jira.

### FLUTTER DEVELOPER

WAZIKILIFE (FEB 2020 - APRIL 2020)

#### Key Achievements:

- Translated the app design from figma to Flutter/Dart code.
- Actively added new features and UI to the flutter app.
- Connected with a backend server to serve user with live data.
- Ensured proper communication with the business team happened as at when due.

**TECHNOLOGY USED :** Flutter, Dart, Git, Github, Android, iOS

## APPS I HAVE WORKED ON

Waziki Life  
(Health App)

ANDROID

iOS

Ikonik  
(Fintech App)

ANDROID

Tremendous  
(Fintech App)

ANDROID

Guche Point  
(Fintech App)

ANDROID

CL Transit  
(Travel Booking  
App)

ANDROID

iOS

Slydo  
(Lifestyle App)

ANDROID

## FLUTTER DEVELOPER

IKONIK (AUG 2020 - AUG 2021)

### Key Achievements:

- Built multiple fintech applications with Flutter/Dart.
- Converted high-fidelity mockups to responsive mobile code.
- Added security measures to ensure the fintech application are safe to use for the end users.
- Integrated CI/CD pipeline to automate the build and release of the applications.

**TECHNOLOGY USED :** Flutter, Dart, Codemagic, Git, Github, iOS, Android.

## ANDROID DEVELOPER

HOTELS.NG | LAGOS (AUG 2018 - AUG 2019)

### Key Achievements:

- Worked with native technologies like Java, Kotlin to deliver production ready apps.
- Constantly worked with persistent databases to store data locally.
- Ensured a smooth Agile Development through the entire lifecycle of the mobile app.
- Led a highly effective team of (4) developers in the creation of the fintech application.

**TECHNOLOGY USED :** Java, Kotlin, Android Studio, Git, Github, Android, iOS, Pivotal Tracker.

## VOLUNTEERING

- ORGANIZED EVENT FOR GOOGLE WITH ANDELA LEARNING COMMUNITY.
- TAUGHT MOBILE DEVELOPMENT DURING GOOGLE TECH MEETUPS AND EVENTS.
- MENTORED A GROUP OF 4 PEOPLE AT GRAZAC ACADEMY ON MOBILE DEVELOPMENT.

## EDUCATIONAL HISTORY

### 2015 - 2020 (BSC HONOURS, COMPUTER SCIENCE)

FUNAAB

### 2011 - 2014 SCIENCE EDUCATION (SSCE)

BARACHEL MODEL COLLEGE