### Random Variable

### Definition

A random variable X on a sample space  $\Omega$  is a real-valued probability function on  $\Omega$ ; that is,  $X:\Omega\to\mathcal{R}$ . A discrete random variable is a random variable that takes on only a finite or countably infinite number of values.

## **Examples**:

- In rolling a dice, the number that comes up is a random variable.
- 2 Consider a gambling game in which a player flips two coins, if he gets head in both coins we wins \$3, else he losses \$1. The payoff of the game is a random variable.

## Independence

#### Definition

Two random variables X and Y are independent if and only if

$$Pr((X = x) \cap (Y = y)) = Pr(X = x) \cdot Pr(Y = y)$$

for all values x and y. Similarly, random variables  $X_1, X_2, ... X_k$  are mutually independent if and only if for any subset  $I \subseteq [1, k]$  and any values  $x_i, i \in I$ ,

$$\Pr\left(\bigcap_{i\in I}X_i=x_i\right) = \prod_{i\in I}\Pr(X_i=x_i).$$

# Expectation

#### Definition

The expectation of a discrete random variable X, denoted by E[X], is given by

$$\mathbf{E}[X] = \sum_{i} i \Pr(X = i),$$

where the summation is over all values in the range of X. The expectation is finite if  $\sum_{i} |i| \Pr(X = i)$  converges; otherwise, the expectation is unbounded.

The expectation (or mean or average) is a weighted sum over all possible values of the random variable.

## **Examples:**

The expected value of one dice roll is:

$$E[X] = \sum_{i=1}^{6} iPr(X=i) = \sum_{i=1}^{6} \frac{i}{6} = 3\frac{1}{2}.$$

 The expectation of the random variable X representing the sum of two dice is

$$\mathbf{E}[X] = \frac{1}{36} \cdot 2 + \frac{2}{36} \cdot 3 + \frac{3}{36} \cdot 4 + \dots + \frac{1}{36} \cdot 12 = 7.$$

• Let X take on the value  $2^i$  with probability  $1/2^i$  for i = 1, 2, ...

$$\mathbf{E}[X] = \sum_{i=1}^{\infty} \frac{1}{2^i} 2^i = \sum_{i=1}^{\infty} 1 = \infty.$$

## Median

### Definition

The **median** of a random variable X is a value m such

$$Pr(X < m) \le 1/2$$
 and  $Pr(X > m) < 1/2$ .

Consider a game in which a player chooses a number in [1, ..., 6] and then rolls 3 dice.

The player wins \$1 for each dice the matches the number, he losses \$1 if no dice matches the number.

What is the expected outcome of that game:

$$-1(\frac{5}{6})^3+1\cdot 3(\frac{1}{6})(\frac{5}{6})^2+2\cdot 3(\frac{1}{6})^2(\frac{5}{6})+3(\frac{1}{6})^3=-\frac{17}{216}.$$

# Linearity of Expectation

### Theorem

For any two random variables X and Y

$$E[X+Y] = E[X] + E[Y].$$

$$E[X + Y] =$$

$$\sum_{i \in range(X)} \sum_{j \in range(Y)} (i + j)Pr((X = i) \cap (Y = j)) =$$

$$\sum_{i} \sum_{j} iPr((X = i) \cap (Y = j)) +$$

$$\sum_{i} \sum_{j} jPr((X = i) \cap (Y = j)) =$$

 $\sum_{i} iPr(X=i) + \sum_{i} jPr(Y=j).$ 

(Since we sum over all possible choices of i(j).)

#### Lemma

For any constant c and discrete random variable X,

$$\mathbf{E}[cX] = c\mathbf{E}[X].$$

### Proof.

The lemma is obvious for c = 0. For  $c \neq 0$ ,

$$\mathbf{E}[cX] = \sum_{j} j \Pr(cX = j)$$

$$= c \sum_{j} (j/c) \Pr(X = j/c)$$

$$= c \sum_{k} k \Pr(X = k)$$

$$= c \mathbf{E}[X].$$

## **Examples**:

- The expectation of the sum of two dice is 7, even if they are not independent.
- The expectation of the outcome of one dice plus twice the outcome of a second dice is  $10\frac{1}{2}$ .
- Assume that we flip N coins, what is the expected number of heads?

Using linearity of expectation we get  $N \cdot \frac{1}{2}$ .

By direct summation we get  $\sum_{i=0}^{N} i {N \choose i} 2^{-N}$ .

Thus we prove

$$\sum_{i=0}^{N} i \binom{N}{i} 2^{-N} = \frac{N}{2}.$$

Assume that N people checked coats in a restaurants. The coats are mixed and each person gets a random coat.

How many people got their own coats?

It's hard to compute  $E[X] = \sum_{k=0}^{N} kPr(X = k)$ . Instead we define N 0-1 random variables  $X_i$ , where  $X_i = 1$  iff i got his coat.

$$E[X_i] = 1 \cdot Pr(X_i = 1) + 0 \cdot Pr(X_i = 0) =$$

$$Pr(X_i = 1) = \frac{1}{N}.$$

$$E[X] = \sum_{i=1}^{N} E[X_i] = 1.$$

### Bernoulli Random Variable

A Bernoulli or an indicator random variable:

$$Y = \begin{cases} 1 & \text{if the experiment succeeds,} \\ 0 & \text{otherwise.} \end{cases}$$

$$\mathbf{E}[Y] = p \cdot 1 + (1 - p) \cdot 0 = p = \Pr(Y = 1).$$

## Binomial Random Variable

### Definition

A binomial random variable X with parameters n and p, denoted by B(n,p), is defined by the following probability distribution on  $j=0,1,2,\ldots,n$ :

$$\Pr(X=j) = \binom{n}{j} p^{j} (1-p)^{n-j}.$$

Expectation of a Binomial Random Variable
$$\mathbf{E}[X] = \sum_{j=0}^{n} j \binom{n}{j} p^{j} (1-p)^{n-j}$$

$$= \sum_{j=0}^{n} j \frac{n!}{j!(n-j)!} p^{j} (1-p)^{n-j}$$

$$= \sum_{j=0}^{n} \frac{n!}{(j-1)!(n-j)!} p^{j} (1-p)^{n-j}$$

$$\sum_{j=0}^{n} \frac{j!(n-j)!}{(j-1)!(n-j)!} p^{j} (1-p)^{n-j} 
= np \sum_{j=1}^{n} \frac{(n-1)!}{(j-1)!((n-1)-(j-1))!} p^{j-1} (1-p)^{(n-1)-(j-1)} 
= np \sum_{j=0}^{n-1} \frac{(n-1)!}{k!((n-1)-k)!} p^{k} (1-p)^{(n-1)-k}$$

$$= np \sum_{k=0}^{\infty} \frac{1}{k!((n-1)-k)!} p^{n} (1-p)^{(n-1)}$$

$$= np \sum_{k=0}^{n-1} {n-1 \choose k} p^{k} (1-p)^{(n-1)-k} = np.$$

Using linearity of expectations

$$\mathbf{E}[X] = \mathbf{E}\left[\sum_{i=1}^{n} X_i\right] = \sum_{i=1}^{n} \mathbf{E}[X_i] = np.$$

# Quicksort

Procedure  $Q_S(S)$ ;

**Input:** A set **5**.

**Output:** The set **S** in sorted order.

- **1** Choose a random element y uniformly from S.
- 2 Compare all elements of S to y. Let

$$S_1 = \{x \in S - \{y\} \mid x \le y\}, \quad S_2 = \{x \in S - \{y\} \mid x > y\}.$$

3 Return the list:

$$Q_{-}S(S_1), y, Q_{-}S(S_2).$$

Let T = number of comparisons in a run of QuickSort.

## Theorem

$$E[T] = O(n \log n).$$

Let  $s_1, \ldots, s_n$  be the elements of S is sorted order.

For i=1,...,n, and j>i, define 0-1 random variable  $X_{i,j}$ , s.t.  $X_{i,j}=1$  iff  $s_i$  is compared to  $s_j$  in the run of the algorithm, else  $X_{i,j}=0$ .

The number of comparisons in running the algorithm is

$$T = \sum_{i=1}^{n} \sum_{j>i} X_{i,j}.$$

We are interested in E[T].

What is the probability that  $X_{i,j} = 1$ ?  $s_i$  is compared to  $s_i$  iff either  $s_i$  or  $s_i$  is

 $s_i$  is compared to  $s_j$  iff either  $s_i$  or  $s_j$  is chosen as a "split item" before any of the j-i-1 elements between  $s_i$  and  $s_j$  are chosen. Elements are chosen uniformly at random  $\rightarrow$  elements in the set  $[s_i, s_{i+1}, ..., s_i]$  are chosen uniformly at random.

$$Pr(X_{i,j} = 1) = \frac{2}{j-i+1}.$$

$$E[X_{i,j}] = \frac{2}{j-i+1}.$$

$$E[T] = E[\sum_{i=1}^{n} \sum_{j>i} X_{i,j}] = \sum_{i=1}^{n} \sum_{j>i} E[X_{i,j}] = \sum_{i=1}^{n} \sum_{j>i} \frac{2}{j-i+1} \le$$

 $n\sum^{n}\frac{2}{k}\leq 2nH_{n}=n\log n+O(n).$ 

## A Deterministic QuickSort

Procedure  $DQ_S(S)$ ;

**Input:** A set **5**.

**Output:** The set **S** in sorted order.

- 1 Let y be the first element in S.
- 2 Compare all elements of S to y. Let

$$S_1 = \{x \in S - \{y\} \mid x \le y\}, \qquad S_2 = \{x \in S - \{y\} \mid x > y\}.$$

(Elements is  $S_1$  and  $S_2$  are in th same order as in S.)

3 Return the list:

$$DQ_{-}S(S_{1}), y, DQ_{-}S(S_{2}).$$

# Probabilistic Analysis of QuickSort

#### **Theorem**

The expected run time of  $DQ\_S$  on a random input, uniformly chosen from all possible permutation of S is  $O(n \log n)$ .

#### Proof.

Set  $X_{i,j}$  as before.

If all permutations have equal probability, all permutations of  $S_i, ..., S_i$  have equal probability, thus

$$Pr(X_{i,j}) = \frac{2}{j-i+1}.$$

$$E\left[\sum_{i=1}^{n}\sum_{j>i}X_{i,j}\right]=O(n\log n).$$

### Randomized Algorithms:

- Analysis is true for any input.
- The sample space is the space of random choices made by the algorithm.
- Repeated runs are independent.

### Probabilistic Analysis;

- The sample space is the space of all possible inputs.
- If the algorithm is deterministic repeated runs give the same output.

# Algorithm classification

A **Monte Carlo Algorithm** is a randomized algorithm that may produce an incorrect solution.

For decision problems: A **one-side error** Monte Carlo algorithm errs only one one possible output, otherwise it is a **two-side error** algorithm.

A **Las Vegas** algorithm is a randomized algorithm that **always** produces the correct output.

In both types of algorithms the run-time is a random variable.

## Compund events:

- A program that has one call to a process  $\mathcal{S}$ .
- Each call to process S recursively spawns new copies of the process S, where the number of new copies is a binomial random variable with parameters n and p.
- These random variables are independent for each call to  $\mathcal{S}$ .
- What is the expected number of copies of the process S generated by the program?

# Conditional Expectation

### Definition

$$\mathbf{E}[Y \mid Z = z] = \sum_{y} y \Pr(Y = y \mid Z = z),$$

where the summation is over all y in the range of Y.

## Example

We role two dice.  $X_1$  be the number that shows on the first die,  $X_2$  be the number on the second die, and X be the sum of the numbers on the two dice.

$$\mathbf{E}[X \mid X_1 = 2] = \sum_{X} x \Pr(X = x \mid X_1 = 2) = \sum_{X=2}^{8} x \cdot \frac{1}{6} = \frac{11}{2}.$$

As another example, consider  $E[X_1 \mid X = 5]$ .

$$\mathbf{E}[X_1 \mid X = 5] = \sum_{x=1}^{4} x \Pr(X_1 = x \mid X = 5)$$

$$= \sum_{x=1}^{4} x \frac{\Pr(X_1 = x \cap X = 5)}{\Pr(X = 5)}$$

$$= \sum_{x=1}^{4} x \frac{1/36}{4/36}$$

$$= 5/2.$$

### Lemma

For any random variables X and Y,

$$\mathbf{E}[X] = \sum_{y} \Pr(Y = y) E[X \mid Y = y],$$

 $\frac{1}{y}$  where the sum is over all values in the range of Y.

#### Proof.

$$\sum_{y} \Pr(Y = y)E[X \mid Y = y]$$

$$= \sum_{y} \Pr(Y = y) \sum_{x} x \Pr(X = x \mid Y = y)$$

$$= \sum_{x} \sum_{y} x \Pr(X = x \mid Y = y) \Pr(Y = y)$$

$$= \sum_{x} \sum_{y} x \Pr(X = x \cap Y = y)$$

$$= \sum_{x} x \Pr(X = x) = E[X].$$



# Conditional Expectation as a Random variable

### Definition

The expression  $\mathbf{E}[Y \mid Z]$  is a random variable f(Z) that takes on the value  $\mathbf{E}[Y \mid Z = z]$  when Z = z.

Consider the outcome of rolling two dice  $X_1, X_2, X = X_1 + X_2$ .

$$\mathbf{E}[X \mid X_1] = \sum_{x} x \Pr(X = x \mid X_1) = \sum_{x = X_1 + 1}^{X_1 + 6} x \cdot \frac{1}{6} = X_1 + \frac{7}{2}.$$

If  $E[Y \mid Z]$  is a random variable, it has an expectation.

#### **Theorem**

$$\mathbf{E}[Y] = \mathbf{E}[\mathbf{E}[Y \mid Z]].$$

$$\mathbf{E}[X \mid X_1] = X_1 + \frac{7}{2}.$$

Thus

$$\mathbf{E}[\mathbf{E}[X \mid X_1]] = \mathbf{E}\left[X_1 + \frac{7}{2}\right] = \frac{7}{2} + \frac{7}{2} = 7.$$

### Proof.

 $\mathbf{E}[Y \mid Z] = f(Z)$ , where f(Z) takes on the value  $\mathbf{E}[Y \mid Z = z]$  when Z = z.

$$\mathbf{E}[\mathbf{E}[Y \mid Z]] = \sum_{z} \mathbf{E}[Y \mid Z = z] \Pr(Z = z)$$

$$= \sum_{z} \left( \sum_{y} y \Pr(Y = y \mid Z = z) \right) \Pr(Z = z)$$
$$= \sum_{z} \sum_{y} y \Pr(Y = y \mid Z = z) \Pr(Z = z)$$

$$= \sum_{z} \sum_{y} y \Pr(Y = y \cap Z = z)$$

$$= \sum_{z}^{z} y \sum_{y} \Pr(Y = y \cap Z = z)$$

$$= \sum y \Pr(Y = y) = \mathbf{E}[Y].$$

# Back to the Spawning Process

- The initial process S is in generation 0.
- A process S is in generation i if it was spawned by another process S in generation i-1.
- Let  $Y_i$  denote the number of S processes in generation i.
- $Y_0 = 1$ , and  $Y_1$  has a binomial distribution.

$$\mathbf{E}[Y_1] = np.$$

- $Z_k^{i-1}$  = number of copies spawned by the *k*th process spawned in the (i-1)-st generation.
- $Z_{\nu}^{i-1}$  is a binomial random variable with parameters n and p.

•

$$\mathbf{E}[Y_{i} \mid Y_{i-1} = y_{i-1}] = \mathbf{E}\left[\sum_{k=1}^{y_{i-1}} Z_{k}\right]$$

$$= \sum_{k=1}^{y_{i-1}} \mathbf{E}[Z_{k}]$$

$$= y_{i-1}np.$$

$$E[Y_i] = E[E[Y_i \mid Y_{i-1}]] = E[Y_{i-1}np] = npE[Y_{i-1}].$$

• By induction on i, and using  $Y_0 = 1$ ,

$$E[Y_i] = (np)^i.$$

$$E[\sum_{i>0} Y_i] = \sum_{i>0} E[Y_i] = \sum_{i>0} (np)^i.$$

• If  $np \ge 1$ , the expectation is unbounded, and if np < 1, the expectation is 1/(1-np).

### The Geometric Distribution

### Definition

A geometric random variable X with parameter p is given by the following probability distribution on n = 1, 2, ...

$$\Pr(X = n) = (1 - p)^{n-1}p.$$

# memoryless property

#### Lemma

For a geometric random variable with parameter p and n > 0,

$$Pr(X = n + k \mid X > k) = Pr(X = n).$$

#### Proof.

$$\Pr(X = n + k \mid X > k) = \frac{\Pr((X = n + k) \cap (X > k))}{\Pr(X > k)}$$

$$= \frac{\Pr(X = n + k)}{\Pr(X > k)} = \frac{(1 - p)^{n + k - 1} p}{\sum_{i = k}^{\infty} (1 - p)^{i} p}$$

$$= \frac{(1 - p)^{n + k - 1} p}{(1 - p)^{k}} = (1 - p)^{n - 1} p$$

$$= \Pr(X = n).$$

#### Lemma

Let X be a discrete random variable that takes on only non-negative integer values. Then

$$\mathbf{E}[X] = \sum_{i=1}^{\infty} \Pr(X \ge i).$$

### Proof.

$$\sum_{i=1}^{\infty} \Pr(X \ge i) = \sum_{i=1}^{\infty} \sum_{j=i}^{\infty} \Pr(X = j)$$

$$= \sum_{j=1}^{\infty} \sum_{i=1}^{j} \Pr(X = j)$$

$$= \sum_{i=1}^{\infty} j \Pr(X = j) = \mathbf{E}[X].$$

For a geometric random variable X with parameter p,

$$\Pr(X \ge i) = \sum_{i=0}^{\infty} (1-p)^{n-1} p = (1-p)^{i-1}.$$

$$\mathbf{E}[X] = \sum_{i=1}^{\infty} \Pr(X \ge i)$$

$$= \sum_{i=1}^{\infty} (1 - p)^{i-1}$$

$$= \frac{1}{1 - (1 - p)}$$

$$= \frac{1}{p}$$

### Alternative Proof

$$Y = 1$$
 if  $X = 1$ , else  $Y = 0$ .

$$\begin{aligned} \mathbf{E}[X] &= & \Pr(Y=0)\mathbf{E}[X \mid Y=0] + \Pr(Y=1)\mathbf{E}[X \mid Y=1] \\ &= & (1-\rho)\mathbf{E}[X \mid Y=0] + \rho\mathbf{E}[X \mid Y=1]. \end{aligned}$$

When X > 1, let Z = X - 1.

$$E[X] = (1-p)E[Z+1] + p \cdot 1 = (1-p)E[Z] + 1,$$

By the memoryless property Z is also a geometric random variable with parameter p. Hence  $\mathbf{E}[Z] = \mathbf{E}[X]$ .

$$\mathbf{E}[X] = (1 - p)\mathbf{E}[Z] + 1 = (1 - p)\mathbf{E}[X] + 1,$$
 which yields  $\mathbf{E}[X] = 1/p$ .

# Example: Coupon Collector's Problem

Suppose that each box of cereal contains a random coupon from a set of n different coupons.

How many boxes of cereal do you need to buy before you obtain at least one of every type of coupon?

Let X be the number of boxes bought until at least one of every type of coupon is obtained.

Let  $X_i$  be the number of boxes bought while you had exactly i-1 different coupon.

$$X = \sum_{i=1}^{n} X_i$$

 $X_i$  is a geometric random variable with parameter

$$p_i = 1 - \frac{i-1}{n}$$
.

$$\mathbf{E}[X_i] = \frac{1}{p_i} = \frac{n}{n-i+1}.$$

 $= \sum_{i=1}^{n} \frac{n}{n-i+1}$ 

 $= n \sum_{i=1}^{n} \frac{1}{i} = n \ln n + \Theta(n).$ 

$$\mathbf{E}[X] = E\left[\sum_{i=1}^{n} X_i\right]$$

$$\mathbf{E}[X] = E\left[\sum_{i=1}^{n} X_i\right]$$
$$= \sum_{i=1}^{n} \mathbf{E}[X_i]$$