

第二讲: LINE SEARCH METHODS (线搜索方法)

GENERAL DESCRIPTION

- 一般迭代格式为 $x_{k+1} = x_k + \alpha_k p_k$ 关键是构造搜索方向 p_k 和步长因子 α_k .
- 设 $\varphi(\alpha) = f(x_k + \alpha p_k)$, 沿着 p_k , 确定步长因子 α_k 使得 $\varphi(\alpha_k) < \varphi(0)$.
 - $\alpha_k = \arg \min_{\alpha > 0} \varphi(\alpha)$ 称为最优线搜索或 **精确线搜索**, 或最优一维搜索.
 - 如果 α_k , 使目标函数 f 得到可接受的下降量, 即使得下降量 $f(x_k) - f(x_k + \alpha_k p_k) > 0$ 是可以接受的, 则称这样的一维搜索为近似一维搜索, 或 **不精确一维搜索**.
- 一维搜索主要结构:
 - 首先确定包含问题最优解得搜索区间,
 - 采用某种分割技术或插值方法缩小这个区间, 进行搜索.
- 设 α^* 是满足 $\varphi(\alpha^*) = \min_{\alpha \geq 0} \varphi(\alpha)$. 如果存在 $[a, b] \subset [0, \infty)$, 使得 $\alpha^* \in [a, b]$, 则称 $[a, b]$ 是一维极小化 $\min_{\alpha \geq 0} \varphi(\alpha)$ 的搜索区间.
- 确定搜索区间的一种简单方法: 进退法。基本思想是从一点出发, 按一定步长, 试图确定出函数值呈现“高-低-高”三点. 一个方向不成功, 就退回来, 再沿相反方向寻找.

GENERAL DESCRIPTION

进退法搜索

- ① 选取初始数据. 给定 α_0 , $h_0 > 0$, 加倍系数 $t > 1$, 计算 $\varphi(\alpha_0)$, 设 $k = 0$;
- ② 比较目标函数值. 令 $\alpha_{k+1} = \alpha_k + h_k$, 计算 $\varphi_{k+1} = \varphi(\alpha_{k+1})$,
如果 $\varphi_{k+1} < \varphi_k$, 转步3, 否则转步4
- ③ 加大搜索步长. 令 $h_{k+1} = th_k$, $\alpha = \alpha_k$, $\alpha_k = \alpha_{k+1}$, $\varphi_k = \varphi_{k+1}$, $k = k + 1$,
转步2.
- ④ 反向探索. 若 $k = 0$, 转换探索方向, 令 $h_k := -h_k$, $\alpha_k = \alpha_{k+1}$, 转步2;
否则, 停止迭代, 令

$$a = \min\{\alpha, \alpha_{k+1}\}, \quad b = \max\{\alpha, \alpha_{k+1}\}.$$

定义单峰/谷函数(unimodal function)

设 $\varphi: R \rightarrow R$, $[a, b] \subset R$, 若存在 $\alpha^* \in [a, b]$, 使得 $\varphi(\alpha)$ 在 $[a, \alpha^*]$ 上严格递减, 在 $[\alpha^*, b]$ 上严格递增, 则称 $[a, b]$ 是函数 φ 的单峰区间(或单谷区间).

精确一维搜索

算法2.1

给定 $x_0 \in R^n$, $0 \leq \varepsilon \ll 1$;

for $k = 0, 1, \dots$

 计算搜索方向 p_k ;

 计算步长 α_k , 使得 $f(x_k + \alpha_k p_k) = \min_{\alpha \geq 0} f(x_k + \alpha p_k)$;

$x_{k+1} = x_k + \alpha_k p_k$;

if $\|\nabla f(x_k)\| \leq \varepsilon$

stop;

end (if)

end (for)

定义向量之间的夹角

设 $\theta_k = \langle p_k, \nabla f(x_k) \rangle$ 表示向量 p_k 和向量 $\nabla f(x_k)$ 之间的夹角, 则有

$$\cos \theta_k = \cos \langle p_k, \nabla f(x_k) \rangle = \frac{p_k^T \nabla f(x_k)}{\|p_k\| \|\nabla f(x_k)\|}.$$

0.618法、FIBONACCI法和二分法

- **基本思想**: 通过取试探点进行函数值比较, 使得包含极小值点的搜索区间不断缩短, 当区间长度缩短到一定程度时, 区间上各点均接近极小值. 仅需计算函数值, 不需要计算导数值, 适用于非光滑及导数表达式复杂的或写不出的情形。
- 设 $\varphi(\alpha) = f(x_k + \alpha p_k)$, 是搜索区间 $[a_1, b_1]$ 上的单峰函数.
- 假设在 k 次迭代时搜索区间为 $[a_k, b_k]$. 取两个试探点 $\lambda_k, \mu_k \in [a_k, b_k]$, 且 $\lambda_k < \mu_k$, 要求满足下列条件:
 - ① λ_k 和 μ_k 到搜索区间 $[a_k, b_k]$ 两端点等距, 即 $b_k - \lambda_k = \mu_k - a_k$.
 - ② 每次迭代, 搜索区间长度缩短率相同, 即 $b_{k+1} - a_{k+1} = \tau(b_k - a_k)$.
- 如果 $\varphi(\lambda_k) \leq \varphi(\mu_k)$, 则令 $a_{k+1} = a_k, b_{k+1} = \mu_k$.
如果 $\varphi(\lambda_k) > \varphi(\mu_k)$, 则令 $a_{k+1} = \lambda_k, b_{k+1} = b_k$.
- $\tau = \frac{\sqrt{5}-1}{2} \approx 0.618$. (黄金分割法)
 $\lambda_k = a_k + 0.382(b_k - a_k), \quad \mu_k = a_k + 0.618(b_k - a_k)$.

0.618法、FIBONACCI法和二分法

- Fibonacci法中 τ 不是常数而是 $\tau_k = \frac{F_{n-k}}{F_{n-k+1}}$, 其中
- Fibonacci数列 $F_0 = F_1 = 1$, $F_{k+1} = F_k + F_{k-1}$, $k = 1, 2, \dots$,
- $\lambda_k = a_k + (1 - \tau_k)(b_k - a_k) = a_k + \frac{F_{n-k-1}}{F_{n-k+1}}(b_k - a_k)$
 $\mu_k = a_k + \tau_k(b_k - a_k) = a_k + \frac{F_{n-k}}{F_{n-k+1}}(b_k - a_k)$
- 假设 $F_k \approx r^k$, 有 $r^{k+1} = r^k + r^{k-1}$ 可以推出 $r = \frac{\sqrt{5}-1}{2}$. 即 Fibonacci法渐进行为就是黄金分割法.
- 事实上, 可以证明Fibonacci法是分割方法求解一维极小化问题的最优策略, 而黄金分割法是近似最优法.
- 二分法 $\lambda_k = \mu_k = \frac{a_k+b_k}{2}$.
- 分割法都是线性收敛的方法。

插值法

- 基本思想: 在搜索区间中不断使用低次多项式来近似目标函数, 并逐步用插值多项式的极小点来逼近一维搜索问题 $\min_{\alpha} \varphi(\alpha)$ 的极小点.
- 当函数解析性质比较好时, 插值法比分割法效果更好.
- 二次插值法 (单点, 二点, 三点), 局部二阶收敛、超线性收敛
- 三次插值法 (二点), 局部二阶收敛

单点插值法(牛顿法)

- 考虑利用某一点处的函数值、一阶导数值、二阶导数值构造二次函数
- 设 $q(\alpha) = a\alpha^2 + b\alpha + c$
满足 $q(\alpha_1) = \varphi(\alpha_1)$, $q'(\alpha_1) = \varphi'(\alpha_1)$, $q''(\alpha_1) = \varphi''(\alpha_1)$.
- 直接求解 $q(\alpha)$ 的最小值可得: $\bar{\alpha} = -\frac{b}{2a} = \alpha_1 - \frac{\varphi'(\alpha_1)}{\varphi''(\alpha_1)}$.
- 本质上是牛顿法。(具有局部的二次收敛性)

不精确一维搜索法

- 一维搜索是最优化方法的基本组成部分
- 精确的一维搜索花费巨大
- 很多最优化方法, 例如牛顿法/拟牛顿法, 收敛速度不依赖于精确一维搜索过程

不精确一维搜索法

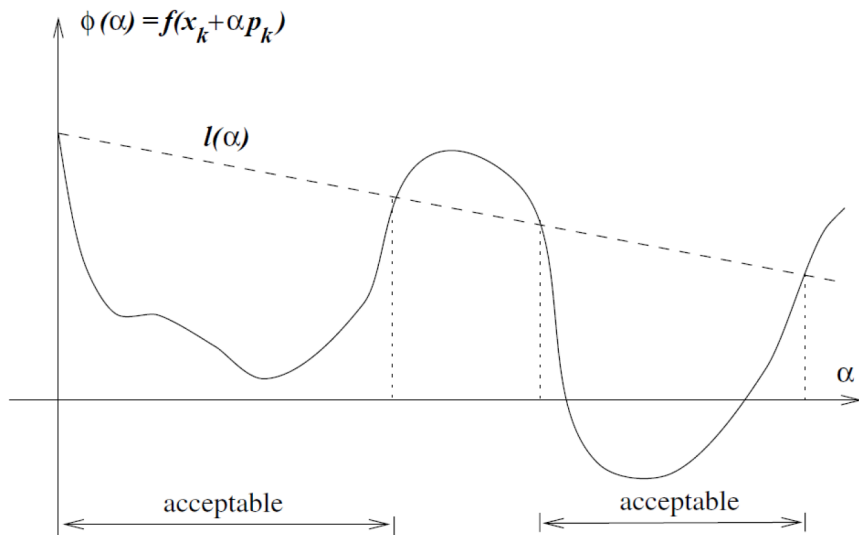
Armijo condition: 首先保证 α_k 能够使目标函数 f 产生足够下降 **sufficient decrease**

$$f(x_k + \alpha p_k) \leq f(x_k) + c_1 \alpha \nabla f^T(x_k) p_k \quad (2.1)$$

for some constant $c_1 \in (0, 1)$. In practice, c_1 is chosen to be quite small, say $c_1 = 10^{-4}$.

(2.1) means that the reduction in f should be **proportional** to both the step length α_k and the directional derivative $\nabla f^T(x_k) p_k$.

DEMO: SUFFICIENT DECREASE CONDITION



THE WOLFE CONDITION

- The sufficient decrease condition is not enough by itself to ensure that the algorithm makes reasonable progress because it is satisfied for all **sufficiently small** α .
- To rule out unacceptably short steps we introduce a second requirement, called the **curvature condition**, which requires α_k to satisfy

$$(\nabla f(x_k + \alpha_k p_k))^T p_k \geq c_2 (\nabla f(x_k))^T p_k \quad (2.2)$$

for some constant $c_2 \in (c_1, 1)$, where c_1 (通常很小) is the constant from (2.1), i.e.,

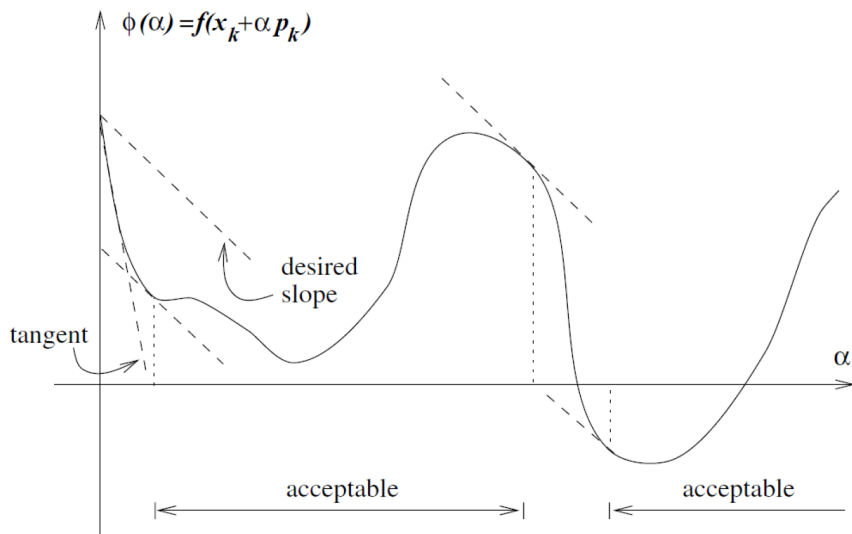
$$f(x_k + \alpha p_k) \leq f(x_k) + c_1 \alpha \nabla^T(x_k) p_k$$

- Typical values of $c_2 \approx 0.9$ when the search direction p_k is chosen by a **Newton or quasi-Newton method**, or $c_2 \approx 0.1$ when p_k is obtained from a nonlinear **conjugate gradient** method.

THE WOLFE CONDITION

- Note that the left-hand-side is simply the derivative $\phi'(\alpha_k)$, so the curvature condition ensures that the slope of ϕ at α_k is greater than c_2 times the initial step slope $\phi'(0)$, i.e., $\phi'(\alpha_k) \geq c_2\phi'(0)$.
- This make sense because if the slope $\phi'(\alpha)$ is **strongly negatives**, we have indication that we can **reduce f significantly** by moving further along the chosen direction.
- On the other hand, if $\phi'(\alpha_k)$ is only **slightly negative or even positive**, it is a sign that we cannot expect much more decrease in f in this direction, so it makes sense to **terminate the line search**.

THE WOLFE CONDITION



THE WOLFE CONDITION

The **sufficient decrease** and the **curvature conditions** are known collectively as the **Wolfe conditions**. We restate them here for future reference:

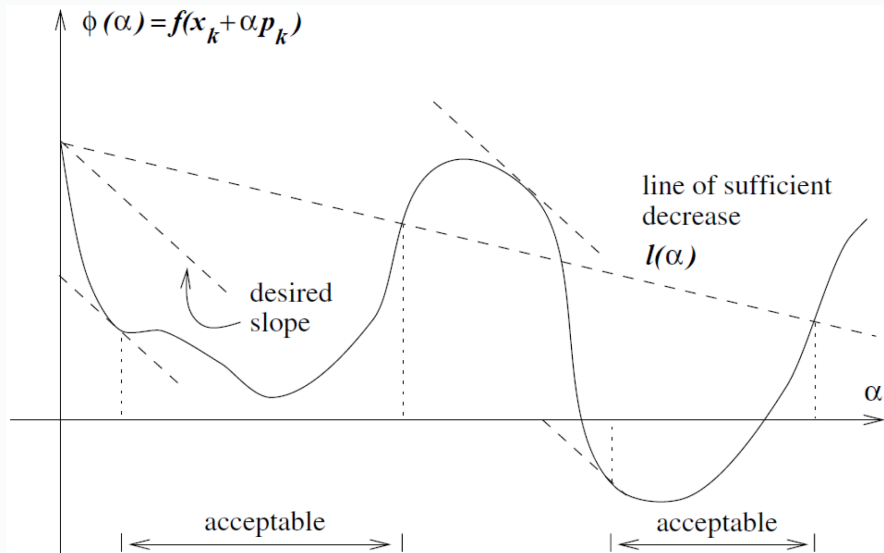
$$f(x_k + \alpha_k p_k) \leq f(x_k) + c_1 \alpha_k (\nabla f(x_k))^T p_k \quad (2.3a)$$

$$(\nabla f(x_k + \alpha_k p_k))^T p_k \geq c_2 (\nabla f(x_k))^T p_k \quad (2.3b)$$

The Wolfe conditions are scale-invariant in a broad sense:

- Multiplying the objective function by a constant or making an affine change of variables does not alter them.
- They can be used in most line search methods, and are particularly important in the implementation of quasi-Newton methods.

THE WOLFE CONDITION



STRONG WOLFE CONDITION

- A step length may satisfy the Wolfe conditions without being particularly close to a minimizer of ϕ .
- We can, however, modify the curvature condition to force α_k to lie in at least a broad neighborhood of a local minimizer or stationary point of ϕ .
- The **strong Wolfe conditions** require α_k to satisfy

$$f(x_k + \alpha_k p_k) \leq f(x_k) + c_1 \alpha_k (\nabla f(x_k))^T p_k \quad (2.4a)$$

$$|(\nabla f(x_k + \alpha_k p_k))^T p_k| \leq c_2 |(\nabla f(x_k))^T p_k| \quad (2.4b)$$

with $0 < c_1 < c_2 < 1$.

- The only difference with the Wolfe condition is that we no longer allow the derivative $\phi'(\alpha_k)$ to be too positive. Hence, we exclude points that are far from stationary points of ϕ .

THE GOLDSTEIN CONDITION

The Goldstein conditions ensure that the step length α achieves sufficient decrease but is not too short:

$$f(x_k) + (1 - c)\alpha_k(\nabla f(x_k))^T p_k \leq f(x_k + \alpha_k p_k) \leq f(x_k) + c\alpha_k(\nabla f(x_k))^T p_k, \quad (2.5)$$

with $0 < c < \frac{1}{2}$.

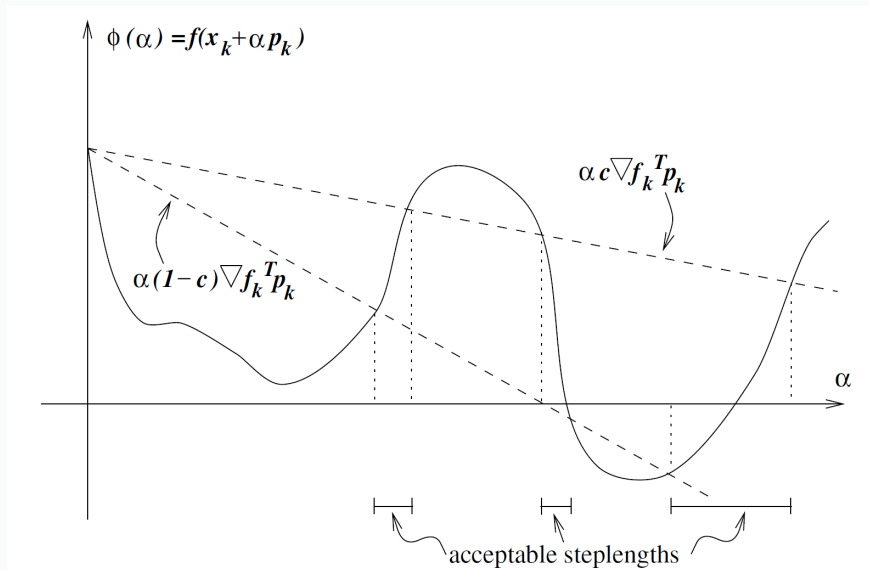
- The second equality is the sufficient decrease condition (2.1)
- The first inequality is introduced to control the step length from below.

THE GOLDSTEIN CONDITION

排除

- A **disadvantage** of the Goldstein conditions vs the Wolfe conditions is that the first inequality in (2.5) may exclude all minimizer of ϕ .
- However, the Goldstein and Wolfe conditions have much in common and their convergence theories are quite similar.
- The Goldstein conditions are often used in Newton-type methods but are not well suited for quasi-Newton methods, which maintain a positive definite Hessian approximation.

THE GOLDSTEIN CONDITION



STEP-LENGTH SELECTION ALGORITHMS

- If f is a convex quadratic function $f(x) = \frac{1}{2}x^T Qx - b^T x$, its one-dimensional minimizer along the ray $x_k + \alpha p_k$ can be computed analytically and is given by

$$\alpha_k = \frac{-(\nabla f(x_k))^T p_k}{p_k^T Q p_k}$$

- For general nonlinear functions, it is necessary to use an iterative procedure.

INITIAL STEP LENGTH

- For Newton and quasi-Newton methods the step $\alpha_0 = 1$ should always be used as the initial trial step length.
- This choice ensures that unit step lengths are taken whenever they satisfy the termination conditions and allows the rapid rate-of-convergence properties of these methods to take effect.
- For methods that do not produce well-scaled search directions, such as the steepest descent and conjugate gradient methods, it is **important to use current information** about the problem and the algorithm to make the initial guess.

INITIAL STEP LENGTH

- A popular strategy is to assume that the first-order change in the function at iterate x_k will be the same as that obtained at the previous step.

In other words, we choose the initial guess α_0 , so that

$\alpha_0 \nabla f(x_k)^T p_k = \alpha_{k-1} \nabla f(x_{k-1})^T p_{k-1}$, that is,

$$\alpha_0 = \alpha_{k-1} \frac{\nabla f(x_{k-1})^T p_{k-1}}{\nabla f(x_k)^T p_k} \quad (2.9)$$

INITIAL STEP LENGTH

- **Another useful strategy:** interpolate a quadratic to the data $f(x_{k-1}), f(x_k)$, and $\phi'(0) = \nabla f(x_{k-1})^T p_{k-1}$ and define α_0 to be its minimizer.
- This strategy yields

$$\alpha_0 = \frac{2(f(x_k) - f(x_{k-1}))}{\phi'(0)} \quad (2.10)$$

- It can be shown that if $x_k \rightarrow x^*$ superlinearly, then the ratio in this expression converges to 1. If we adjust the choice (2.10) by setting

$$\alpha_0 \leftarrow \min(1, 1.01\alpha_0)$$

we find that the unit step length $\alpha_0 = 1$ will eventually always be tried and accepted, and the superlinear convergence properties of Newton and quasi-Newton methods will be observed.

CONVERGENCE OF LINE SEARCH METHODS

- We discuss requirements on the search direction in this section.
- Focusing on one key property: the angle between p_k and the steepest descent direction $-\nabla f(x_k)$, defined by θ_k

$$\cos \theta_k = \frac{-\nabla f(x_k)^T p_k}{\|\nabla f(x_k)\| \|p_k\|} \quad (2.11)$$

CONVERGENCE OF LINE SEARCH METHODS

Theorem (Zoutendijk)

- Consider any iteration of the form (2.19), where p_k is a descent direction and α_k satisfies the Wolfe conditions (2.3).
- Suppose that $f(x)$ is bounded below in \mathcal{R}^n and that $f(x)$ is continuously differentiable in an open set \mathcal{N} containing the level set $\mathcal{N} \equiv \{x \mid f(x) \leq f(x_0)\}$, where x_0 is the starting point of the iteration.
- Assume also that the gradient ∇f is Lipschitz continuous on \mathcal{N} , that is, there exists a constant $L > 0$ such that

$$\|\nabla f(x) - \nabla f(y)\| \leq L\|x - y\|, \quad \forall x, y \in \mathcal{N}. \quad (2.12)$$

- Then**

$$\sum_{k \geq 0} \cos^2(\theta_k) \|\nabla f(x_k)\|^2 < \infty \quad (2.13)$$

which is called **Zoutendijk condition**.

CONVERGENCE OF LINE SEARCH METHODS

REMARK

- Similar results to this theorem hold when the Goldstein condition or strong Wolfe conditions are used in place of the Wolfe conditions.
- The Zoutendijk condition (2.13) implies that

$$\cos^2(\theta_k) \|\nabla f(x_k)\|^2 \rightarrow 0. \quad (2.14)$$

- This limit can be used in turn to derive global convergence results for line search algorithms.

CONVERGENCE OF LINE SEARCH METHODS

REMARK

- If the search direction p_k is chosen that the angle θ_k is bounded away from 90° , there is a positive constant δ such that

$$\cos \theta_k \geq \delta > 0, \forall k \quad (2.15)$$

It follows immediately from (2.14) that

$$\lim_{k \rightarrow \infty} \|\nabla f(x_k)\| = 0. \quad (2.16)$$

- In other words, we can be sure that the gradient norms $\|\nabla f(x_k)\|$ converge to zero, provided that the search direction are never too close to orthogonality with the gradient.