浙江大学2013–2014学年春夏学期

《面向对象程序设计》课程期末考试试卷

课程号： \_\_\_\_\_\_\_\_\_\_，开课学院：\_\_\_\_\_\_\_\_\_\_\_

考试试卷：A卷√、B卷（请在选定项上打√）

考试形式：闭√、开卷（请在选定项上打√），允许带\_\_\_\_\_\_\_\_\_\_\_入场

考试日期： 2014 年 06 月 26 日,考试时间： 120 分钟

诚信考试，沉着应考，杜绝违纪。

考生姓名： 学号： 所属院系： \_

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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 题序 | 一 | 二 | 三 | 四 | 五 | 六 | 七 | 八 | 总 分 |
| 得分 |  |  |  |  |  |  |  |  |  |
| 评卷人 |  |  |  |  |  |  |  |  |  |

1. Write the output of the code below（30%）

（每题3分，主要部分对的酌情扣1-2分）

1）

class A{

public:

A& opeator=(const A& r)

{

cout << "In A::operator=().";

}

};

class B{

public:0

B& opeator=(const B& r)

{

cout << "In B::operator=().";

}

};

class C{

private:

A a;

B b;

int c;

public:

};

void main()

{

C m,n;

m = n;

}

答案:

In A::operator=().

In B::operator=().

2）#include <iostream>

using namespace std;

class counter{

private:

int value;

public:

counter():value(0)

{}

counter& operator++();

int operator++(int);

void reset()

{

value = 0;

}

operator int() const

{

return value;

}

};

counter& counter::operator++()

{

if (5 == value)

value = 0;

else

value += 1;

return \*this;

}

int counter::operator++(int)

{

int t = value;

if (5 == value)

value = 0;

else

value += 1;

return t;

}

void main()

{

counter a;

while (++a)

cout << "\*\*\*\*\*\n";

cout << 0+a << endl;

while (a++)

cout << "\*\*\*\*\*\n";

cout << 0+a << endl;

}

答案:

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

\*\*\*\*\*

0

1

3）

class Obj {

char c;

public:

Obj(char cc){

c = cc;

cout << "Obj::Obj(char cc) for " << c << endl;

}

~Obj() {

cout << "Obj::~Obj() for " << c << endl;

}

};

void f() { static Obj b('b'); }

void g() { Obj c('c'); }

Obj a('a');

int main()

{

cout << "inside main()" << endl;

f();

g();

f();

g();

cout << "leaving main()" << endl;

return 0;

}

答案:

Obj::Obj(char cc) for a

inside main()

Obj::Obj(char cc) for b

Obj::Obj(char cc) for c

Obj::~Obj() for c

Obj::Obj(char cc) for c

Obj::~Obj() for c

leaving main()

Obj::~Obj() for b

Obj::~Obj() for a

4）

template <class T>

void print(const T &val){ cout << val; }

template <>

void print(const double &f\_val){ cout << (int)f\_val << endl ;}

void main()

{

print("Today's temperature: ");

print(26.3);

}

答案:

Today's temperature: 26

5）

int f(int a)

{

return ++a;

}

int g(int& a)

{

return ++a;

}

void main()

{

int m = 0, n = 0;

m += f(g(m));

n += f(f(n));

cout << "m=" << m << endl;

cout << "n=" << n << endl;

}

答案:

m=3

n=2

6）

template <typename T>

class FF{

T a1,a2,a3;

public:

FF(T b1, T b2, T b3):a1(b1),a2(b2),a3(b3)

{}

T Sum() const

{

return a1 + a2 + a3;

}

};

void main()

{

FF<int> x(2,3,4),y(-2,-3,-4);

cout << x.Sum() << "\t" << y.Sum() << endl;

}

答案:

9 -9

7）

class A{

public:

A() { cout << "A::A() called.\n"; }

virtual ~A() { cout << "A::~A() called.\n"; }

};

class B:public A

{

public:

B(int i)

{

cout << "B::B() called.\n";

buf = new char[i];

}

virtual ~B()

{

delete[] buf;

cout << "B::~B() called.\n";

}

private:

char \*buf;

};

void fun(A\* p)

{

delete p;

}

void main()

{

A \*p = new B(15);

fun(p);

}

答案:

A::A() called.

B::B() called.

B::~B() called.

A::~A() called.

8）

class A

{

public:

A() { cout << "A( )" << endl;}

~A() {cout << "~A()" << endl;}

};

class B : public A

{

public:

B() { cout << "B( )" << endl;}

~B() {cout << "~B()" << endl;}

};

void main()

{

A \*ap = new B[2];

delete ap;

}

答案:

A( )

B( )

A( )

B( )

~A()

9)

class A

{

public:

virtual ~A(){}

};

class B : public A

{

};

void main()

{

B \*bp;

B b;

A a1;

A &a2 = b;

try{

bp = dynamic\_cast<B \*>(&a1);

if (bp)

cout << "Dynamic\_cast (1) OK!"<<endl;

else

cout << "Dynamic\_cast (1) Fail!"<<endl;

bp = dynamic\_cast<B \*>(&a2);

if (bp)

cout << "Dynamic\_cast (2) OK!"<<endl;

else

cout << "Dynamic\_cast (2) Fail!"<<endl;

B &b1 = dynamic\_cast<B &>(a1);

cout << "Dynamic\_cast (3) OK!" <<endl;

}

catch(...){

cout << "Dynamic\_cast (3) Fail!"<<endl;

}

}

答案:

Dynamic\_cast (1) Fail!

Dynamic\_cast (2) OK!

Dynamic\_cast (3) Fail!

10)

class A

{

public:

A(){cout << "A()" << endl;}

A(const A&){cout << "A(const A&)"<<endl;}

~A(){cout << "~A()" << endl;}

A &operator =(const A&){

cout << "operator="<<endl;

return \*this;

}

};

void main()

{

A a1,a2;

a2 = a1;

A a3 = a1;

}

答案：

A()

A()

operator=

A(const A&)

~A()

~A()

~A()

2. Please correct the following programs（point out the errors and correct them）(15%) （每题3分）

1)

#include <iostream.h>

class A

{

int m;

static int k;

public:

A():m(1111){}

static int GetM()const{

return m;

}

static int GetK()const{

return k;

}

};

int A::k = 555;

void main()

{

A a;

cout << a.GetM()<<endl;

cout << a.GetK()<<endl;

}

答案：

class A

{

int m;

static int k;

public:

A():m(1111){}

~~static~~ int GetM()const{ //去掉static

return m;

}

static int GetK()~~const~~{ //去掉const

return k;

}

};

int A::k = 555;

void main()

{

A a;

cout << a.GetM()<<endl;

cout << a.GetK()<<endl;

}

2)

#include <typeinfo.h>

#include <iostream.h>

class A

{

int m\_x;

public:

};

class B : public A

{

int m\_y;

public:

B(int x = 0,int y = 0){ m\_x = x; m\_y = y; }

};

void main()

{

A \*ap=new B;

cout<<typeid(\*ap).name()<<endl;

}

答案：

#include <typeinfo.h>

#include <iostream.h>

class A

{

~~int m\_x;~~

protected:

int m\_x; //m\_x变量声明为protected

public:

virtual ~A(){} //增加虚析构函数

};

class B : public A

{

int m\_y;

public:

B(int x = 0,int y = 0){ m\_x = x; m\_y = y; }

};

void main()

{

A \*ap=new B;

std::cout<<typeid(\*ap).name()<<std::endl;

delete ap; //增加delete ap

}

3)

#include <iostream.h>

class Rational

{

public:

Rational(int numerator = 0,int denominator = 1){

n = numerator,d = denominator;}

private:

int n, d; // numerator and denominator

friend const Rational &operator\*(const Rational& lhs, const Rational& rhs);

friend bool operator==(const Rational& lhs, const Rational& rhs);

};

const Rational &operator\*(const Rational& lhs, const Rational& rhs)

{

static Rational result;

//multiply lhs by rhs and put the product inside result

result.n = lhs.n \* rhs.n;

result.d = lhs.d \* rhs.d;

return result;

}

bool operator==(const Rational &lhs,const Rational &rhs)

{

return lhs.n \* rhs.d == rhs.n \* lhs.d;

}

void main(){

Rational a(1,2), b(3,5), c(2,1), d(1,7);

if ((a \* b) == (c \* d)) {

cout << "Equal" << endl;

}

else {

cout << "Unequal" << endl;

}

}

答案：

#include <iostream.h>

class Rational

{

public:

Rational(int numerator = 0,int denominator = 1){

n = numerator,d = denominator;}

private:

int n, d; // numerator and denominator

friend const Rational ~~&~~operator\*(const Rational& lhs, const Rational& rhs); //去掉&

friend bool operator==(const Rational& lhs, const Rational& rhs);

};

const Rational ~~&~~operator\*(const Rational& lhs, const Rational& rhs)

{ //去掉&

~~static~~ Rational result; //去掉static

//multiply lhs by rhs and put the product inside result

result.n = lhs.n \* rhs.n;

result.d = lhs.d \* rhs.d;

return result;

}

bool operator==(const Rational &lhs,const Rational &rhs)

{

return lhs.n \* rhs.d == rhs.n \* lhs.d;

}

void main(){

Rational a(1,2), b(3,5), c(2,1), d(1,7);

if ((a \* b) == (c \* d)) {

cout << "Equal" << endl;

}

else {

cout << "Unequal" << endl;

}

}

4)

class B {

public:

virtual void f(){}

};

class D: public B {

public:

virtual void f() const{}

};

void main()

{

const B \*bp = new D;

bp->f();

}

答案：

class B {

public:

virtual void f() const{} //加上const

};

class D: public B {

public:

virtual void f() const{}

};

void main()

{

const B \*bp = new D;

bp->f();

delete bp; //增加delete bp

}

5)

class A

{

public:

static int f1() const

{

return m\_i;

}

static int f2() const

{

return m\_s;

}

static int f3() const

{

return ++m\_i;

}

private:

int m\_i;

static int m\_s;

};

int A::m\_s = 0

答案：

class A

{

public:

~~static~~ int f1() const //去掉static

{

return m\_i;

}

static int f2() ~~const~~ //去掉static

{

return m\_s;

}

~~static~~ int f3() ~~const~~ //去掉static和const

{

return ++m\_i;

}

private:

int m\_i;

static int m\_s;

};

int A::m\_s = 0

3. Fill in the blanks（20%）（每空1分）

#include <iostream>

using namespace std;

class Base{

private:

int a;

public:

Base(int a=0) \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

{}

virtual const char\* what\_am\_i() const

{

return "Base\n";

}

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ ~Base(){}

};

class Derived:public Base{

char \*p;

public:

Derived(char \*p) \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

{

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

}

Derived(const Derived& obj) \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

{

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

}

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ what\_am\_i()\_\_\_\_\_\_\_\_\_

{

return "Derived\n";

}

Derived& operator=(const Derived & rhs)

{

if (\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_)

return \*this;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

}

void stringIs() const

{

cout << p << endl;

}

~Derived()

{

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

}

};

void main()

{

Base \*p;

p = new Derived("hello");

Derived \*q;

q = \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

if (\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_)

q->stringIs();

cout << p->what\_am\_i();

cout << (\*p).what\_am\_i();

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_;

}

答案:

#include <iostream>

#include <string>

using namespace std;

class Base{

private:

int a;

public:

Base(int a=0) \_\_:a(a)\_\_\_\_\_\_\_

{}

virtual const char\* what\_am\_i() const

{

return "Base\n";

}

\_\_\_virtual\_\_\_ ~Base(){}

};

class Derived:public Base{

char \*p;

public:

Derived(char \*p) \_:Base()\_\_\_\_\_\_\_\_

{

\_this->p = new char[strlen(p)+1]\_\_;

\_strcpy(this->p, p)\_\_\_;

}

Derived(const Derived& obj) \_:Base(obj)\_\_\_\_

{

\_\_p = new char[strlen(obj.p)+1]\_\_;

\_\_strcpy(p, obj.p)\_\_\_;

}

\_virtual const char\*\_\_ what\_am\_i()\_\_const\_\_

{

return "Derived\n";

}

Derived& operator=(const Derived & rhs)

{

if (\_\_this == &rhs\_\_\_)

return \*this;

\_delete[] p\_;

\_\_Base::operator=(rhs)\_\_\_\_;

\_\_p = new char[strlen(rhs.p)+1]\_\_\_\_\_;

\_\_strcpy(p, rhs.p)\_\_\_\_\_\_\_;

\_\_return \*this\_\_\_\_\_\_\_\_\_\_\_;

}

void stringIs() const

{

cout << p << endl;

}

~Derived()

{

\_\_delete[] p\_\_\_\_;

}

};

void main()

{

Base \*p;

p = new Derived("hello");

Derived \*q;

q = \_dynamic\_cast<Derived\*>(p)\_\_\_;

if (\_\_q\_\_)

q->stringIs();

cout << p->what\_am\_i();

cout << (\*p).what\_am\_i();

\_delete p\_\_\_;

}

4. Program Design（35%）

Given declaration of class Person as:

class Person {

public:

Person(char\* name);

Person(const Person& r);

virtual ~Person() {}

char\* getName() const { return name; }

virtual void print() const;

bool operator ==(const Person&) const;

private:

char\* name;

};

Your job is to design a simulation program for a clinic, in which there are doctors and patients. To be specific, the tasks you should do are:

1. Complete the code for member functions of class Person.

2. Design a class Doctor, which is derived from Person, and represents his/her specializing field as a string, and a registration fee rate as an integer. Overide the print function to print out the information.

3. Design a class Patient, which is also derived from Person, and has his/her social security number as a string. Overide the print function to print out the information.

4. Design a class Bill, in which there is one object of Doctor and one object of Patient as members. Design a print function for Bill to print out all the information it has.

5. Write a test program to create at least two doctors, two patients and two bills. Print information of all the bills.

答案：

1. Complete the code for member functions of class Person.（10分）

Person::Person(char \*nameIn) //五个成员函数每个2分 {

name = new char[strlen(nameln)+1];

strcpy(name, nameln);

}

Person::Person(const Person &other) {

name = new char[strlen(other.name)+1];

strcpy(name, other.name);

}

void Person::print() const {

cout << name << endl;

}

bool Person::operator==(const Person &other) const {

return strcmp(this->name, other.name) == 0;

}

Person::~Person() {

delete[] name;

}

1. Design a class Doctor, which is derived from Person, and represents his/her specializing field as a string, and a registration fee rate as an integer. Overide the print function to print out the information. （7分）class Doctor : public Person { //类名、继承正确1分

public:

Doctor(char \*nameIn, char \* fieldIn, int regFreeRateIn)//构造函数1分

: Person(nameIn), regFreeRate(regFreeRateIn) {

field = new char[strlen(fieldIn) + 1];

strcpy(field, fieldln);

}

virtual void print() { //重载print函数2分

Person::print();

printf("specializing field: %s\n", field);

printf("registration free rate: %d\n", regFreeRate);

}

~Doctor() //析构函数1分

{

delete[] field;

}

private:

int regFreeRate; //reg成员变量1分

char \* field; //field成员变量1分

};

1. Design a class Patient, which is also derived from Person, and has his/her social security number as a string. Overide the print function to print out the information. （7分）

class Patient : public Person { //类名、继承正确1分

public:

Patient(char \*nameIn, char \*socialSecurityNumberIn) //构造函数1分

:Person(nameIn)

{

socialSecurityNumber =

new char[strlen(socialSecurityNumberIn) + 1];

strcpy(socialSecurityNumber, socialSecurityNumberIn);

}

virtual void print() { //重载print函数2分

Person::print();

printf("social security Number: %s\n", socialSecurityNumber);

}

~Patient() //析构函数1分

{

delete[] socialSecurityNumber;

}

private:

char \*socialSecurityNumber; //成员变量2分

};

1. Design a class Bill, in which there is one object of Doctor and one object of Patient as members. Design a print function for Bill to print out all the information it has. （8分）

class Bill { //类名2分

public:

Bill(Patient \*patientIn, Doctor \*doctorIn) //构造函数2分

: patient(patientIn),

doctor(doctorIn) {

}

void print() { //print函数2分

printf("doctor information as below:\n");

doctor->print();

printf("patient information as below:\n");

patient->print();

}

private: //成员变量2分

Patient \*patient;

Doctor \*doctor;

};

1. Write a test program to create at least two doctors, two patients and two bills. Print information of all the bills. （5分）

#include <stdio.h>

#include <string.h>

int main() {

Doctor doctor1("Bill", "field 1", 3); //create doctor 1分

Doctor doctor2("Fredman", "field 2", 4);

doctor1.print();

doctor2.print();

Patient patient1("Elvis", "0134-443"); //create patient 1分

Patient patient2("Adman", "0244-334");

patient1.print();

patient2.print();

Bill bill1(&patient1, &doctor1); //create bill 1分

Bill bill2(&patient2, &doctor2);

bill1.print(); //打印信息2分

bill2.print();

return 0;

}