

*****SPOILER ALERT*****

Game Walkthrough

- The game starts with the user in the Home room.
- In home , check the bookshelf to get the TEXT item.
- Go east to Holmhaven then go south to Depietto farm.
- Go east to the Valley and pick up some mushrooms.
- You may also interact with the boulders feature to reveal the stone item, which is needed later.
- Go back west to Depietto Farm then go south to the Black Forest.
- Talk to the merchant to trade the mushrooms for the jerky.
- Go back north to Depietto Farm then back east to the valley. Use the Jerky. The dog will run home to the farm. Interact with the boulders to get the dirty stone.
- Go back west to Depietto farm. Talk to farmer to get the oar.
- Then go back north to Holmhaven, then east to the Zemya river.
- Use the oar or interact with the boat to use it and get the sword.
- Go south to the valley then south again to the mountains. This will prompt a battle. After the battle you will be poisoned and end up in Nagorny village. Talk to the black smith and get his token. Talk to the alchemist to reveal the power stone(Must be carrying the dirty stone).
- Go back to mountains and pick up the ring from your previous battle. Put the power stone in the shrine, then go back to Holmhaven, either via the valley and river, or forest and farm.
- In Holmhaven, use the ring with the old man to get the goggles and use the token in the market to get the ale. Go north with the goggles on to go to the wastelands. Use the text on the tablet to translate the text.
- Go back to Nagorny village and talk to the black smith to get your sword fixed. Head west through the mountains and west through the forest and west again to the cave. A second battle will be prompted. After the battle, use your translated text on the wall to reveal the path to the dungeon. Take some water from the cave spring.

-In the dungeon, talk to the prisoner and give her water to reveal the secret about the tree in the forest. Hit the torture rack twice and pick up the spring. Use the spring to go to the lab due south.

-In the lab, fight the scientist and pick up the chemicals. Go back to the dungeon and use the chemicals on the foyer door to open it.

- Go east to the foyer, then east again to the dining hall. This will prompt another battle with The Butcher.

- Go north through the bed chambers and west to the terrace. Fight Argos's General and get his heart.

-Proceed back through the castle to the dungeon then back through the caves until you are back at the forest. Talk to the tree to reveal the secret pyxis. Go to the shrine in the mountains and use the pyxis and heart on the shrine to get the powered pyxis.

-You are now ready for the final battle. Proceed back to the castle back to the terrace. The tower room is now unlocked. Beat the final boss and we hope you enjoyed the game.

Tips to pass the game

- Eating mushrooms gives you health points
- Drinking water gives you health points
- Swimming in the stream will regenerate your full health.
- Resting in appropriate places will regenerate your health
- Hitting solid objects will typically result in loss of health
- Drinking the chemicals will automatically kill you.