

HipSpec

Automating Inductive Proofs using Theory Exploration

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Rotate example

```
rotate Z      xs      = xs
rotate (S n) []      = []
rotate (S n) (x:xs) = rotate n (xs ++ [x])
```

```
rotate 1 [1,2,3,4] = [2,3,4,1]
rotate 2 [1,2,3,4] = [3,4,1,2]
rotate 3 [1,2,3,4] = [4,1,2,3]
rotate 4 [1,2,3,4] = [1,2,3,4]
```

Rotate example

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```

$\forall xs. \text{rotate } (\text{length } xs) \text{ } xs = xs$

Rotate example

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rotate Z      xs      = xs  
rotate (S n) []      = []  
rotate (S n) (x:xs) = rotate n (xs ++ [x])
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$$\forall xs. \text{rotate } (\text{length } xs) \text{ } xs = xs$$

Rotate example

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rotate (length (x:xs)) (x:xs) =
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Rotate example

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$$\forall xs. \text{rotate } (\text{length } xs) \text{ } xs = xs$$

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rotate (length (x:xs)) (x:xs) =
rotate (S (length xs)) (x:xs) =
rotate (length xs) (xs ++ [x]) =
```

Stuck!

HipSpec vs Rotate

$\forall x_s, y_s. \text{rotate } (\text{length } (x_s ++ y_s)) (x_s ++ y_s) = y_s ++ x_s$

HipSpec vs Rotate

$\forall x s, y s. \text{rotate } (\text{length } (x s ++ y s)) (x s ++ y s) = y s ++ x s$

(also requires associativity and right identity of ++)

QuickSpec: the Theory Exploration Phase

Generates a bunch of terms:

<code>[]</code>	<code>[]++[]</code>	<code>qrev [] []</code>	<code>qrev (rev xs) []</code>
<code>qrev [] (rev xs)</code>	<code>qrev (rev xs) ys</code>	<code>qrev [] xs</code>	<code>qrev xs []</code>
<code>[]++qrev xs ys</code>	<code>qrev [] (xs++ys)</code>	<code>(x:xs)++[]</code>	<code>qrev xs ys++[]</code>
<code>qrev (x:[]) xs</code>	<code>qrev [] (x:xs)</code>	<code>rev []</code>	<code>rev (qrev ys xs)</code>
<code>rev (rev xs)</code>	<code>[]++rev xs</code>	<code>rev xs</code>	<code>rev xs++ys</code>
<code>xs</code>	<code>[]++xs</code>	<code>xs++[]</code>	<code>(xs++ys)++[]</code>
<code>[]++(xs++ys)</code>	<code>xs++ys</code>	<code>(x:[])++xs</code>	<code>xs++(x:[])</code>

Partitioning into Equivalence Classes

```
xs  
xs++[]  
[]++xs  
qrev [] xs  
rev (rev xs)  
qrev (rev xs) []
```

```
[]  
rev []  
qrev [] []  
[]++[]
```

```
qrev xs ys  
rev (qrev ys xs)  
rev xs++ys  
[]++qrev xs ys  
qrev [] (qrev xs ys)  
qrev xs ys++[]  
qrev (qrev ys xs) []
```

```
xs++ys  
qrev (rev xs) ys  
[]++(xs++ys)  
qrev [] (xs++ys)  
(xs++ys)++[]
```

```
x:xs  
[]++(x:xs)  
qrev [] (x:xs)  
(x:xs)++[]  
(x:[])++xs  
qrev (x:[]) xs
```

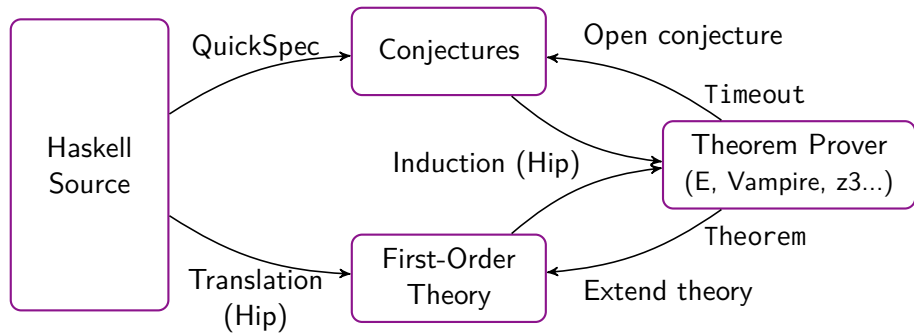
```
rev xs  
qrev xs []  
[]++rev xs  
qrev [] (rev xs)
```

Hip: The Haskell Inductive Prover

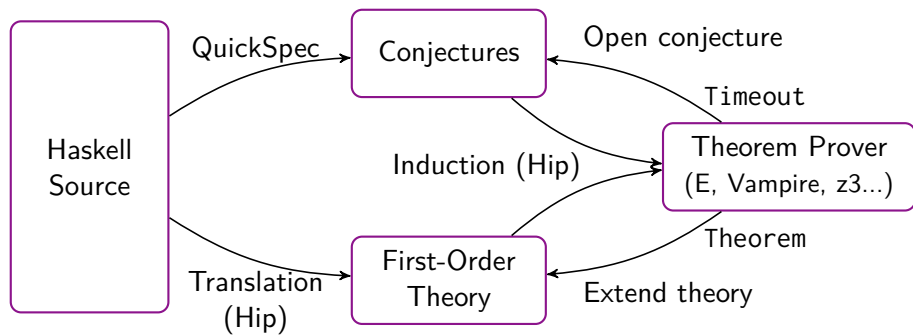
- ▶ Translate to typed first order logic
- ▶ Apply structural induction

Also supports higher-order functions and partial application

Overview of HipSpec



Overview of HipSpec



- ▶ Try to prove “smallest” unproved equation
- ▶ Terminate everything is proved (or when the current theory cannot prove any more open conjectures)

Rotate, revisited

$\forall xs. \text{rotate } (\text{length } xs) \text{ } xs = xs$

`rotate (length (x:xs)) (x:xs) =`

`rotate (S (length xs)) (x:xs) =`

`rotate (length xs) (xs ++ [x]) =`

Stuck!

HipSpec the Theory Exploration System

Saturate a theory and have it nicely presented

HipSpec the Theory Exploration System

Saturate a theory and have it nicely presented

- ▶ `data Integer = Positive Nat | Negative Nat`
- ▶ `data BinNat = Zero | ZeroAnd BinNat | OneAnd BinNat`

Conjecturing Conditionals

`isort :: [Nat] -> [Nat]`

`insert :: Nat -> [Nat] -> [Nat]`

`sorted :: [Nat] -> Bool`

$\forall xs. \text{sorted} (\text{isort } xs) = \text{True}$

Requires:

$\forall xs. \text{sorted } xs = \text{True} \Rightarrow \text{sorted} (\text{insert } x \text{ } xs) = \text{True}$

Conclusions

- ▶ Evaluate your programs!
- ▶ Completeness up to a certain depth:
If the lemma is there, HipSpec will eventually try to prove it!

`github.com/danr/hipspect`

What is HipSpec?

Haskell source

```
rev [] = []  
rev (x:xs)  
  = rev xs ++ [x]  
  
prop_rev xs  
  = rev (rev xs) == xs
```

Hip

Haskell Inductive Prover

- ▶ FOL translation
- ▶ Apply induction
- ▶ Success , or stuck!

QuickSpec

Eq-theory from testing:

```
rev (xs ++ ys)  
  = rev ys ++ rev xs  
  
xs ++ [] = []  
xs ++ (ys ++ zs) =  
  (xs ++ ys) ++ zs
```

HipSpec

*Use
these as
lemmas!!*