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AND ENGINEERING

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## Requirements Analysis and Specification Document

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# 1 | Introduction

## 1.1 Purpose

Section [G.0] treats all the goals related to the registration to the application:

- G.0.1 The unregistered user can sign up to the *Travlendar+* services.
- G.0.2 The registered user can sign in to *Travlendar+*.
- G.0.3 The registered user can sign out from *Travlendar+*.
- G.0.4 The registered user can delete his/her account from the *Travlendar+* services.

Section [G.1] treats all the goals related to the creation and personalization of an event:

- G.1.1 The *Travlender* can schedule a new event adding name, time slot, location, type of event and (eventually) a description.
- G.1.2 The *Travlender* can modify the name of the event.
- G.1.3 The *Travlender* can modify the location of the event.
- G.1.4 The *Travlender* can modify the description of the event.
- G.1.5 The *Travlender* can modify the starting time of the event.
- G.1.6 The *Travlender* can modify the ending time of the event.
- G.1.7 The *Travlender* can modify his/her event from a work event to a personal event or viceversa.
- G.1.8 The *Travlender* can insert the description at any later time and modify it at any moment.
- G.1.9 The *Travlender* can choose how many minutes earlier arrive to his/her destination.
- G.1.10 The *Travlender* can delete an existing event.
- G.1.11 The *Travlender* can see all the events he/she has already scheduled.

Section [G.2] treats all the goals related to the customization of the *Travlender* preferences:

- G.2.1 The *Travlender* can decide to choose the quickest way as default.
- G.2.2 The *Travlender* can decide to choose the cheapest way as default.
- G.2.3 The *Travlender* can decide to choose the most ecological way as default.
- G.2.4 The *Travlender* can decide to reach the location choosing means that keep him/her out of adverse weather conditions.
- G.2.5 The *Travlender* can add constraints on the transports range of time, restricting their use only in a chosen time slot.

G.2.6 The *Travlender* can restrict the use of transports, setting a maximum distance per travel.

G.2.7 The *Travlender* can set a maximum amount of money to spend in public, shared or non-shared transports per travel.

G.2.8 The *Travlender* can select the means he/she wants to use and deselect those he/she doesn't want to.

Section [G.3] treats all the goals related to the customization of the *Travlender*'s settings:

G.3.1 The *Travlender* can add his/her public transports tickets or passes.

G.3.2 The *Travlender* can select all his/her owned means.

G.3.3 The *Travlender* can decide to allow transports accessible by people with disabilities as the only way to travel.

Section [G.4] treats all goals related to the purchase of *non-shared transports*:

G.4.1 The *Travlender* can book in-app a taxi.

G.4.2 The *Travlender* can book in-app a limousine.

Section [G.5] treats all the goals related to the purchase of *public transports*:

G.5.1 The *Travlender* can buy in-app a ticket for the metro.

G.5.2 The *Travlender* can buy in-app a ticket for the bus.

G.5.3 The *Travlender* can buy in-app a ticket for the trolleybus.

G.5.4 The *Travlender* can buy in-app a ticket for the tram.

G.5.5 The *Travlender* can buy in-app a ticket for the train.

Section [G.6] treats all the goals related to the purchase of *shared transports*:

G.6.1 The *Travlender* can take a bike from a bike sharing service.

G.6.2 The *Travlender* can take a car from a car sharing service.

Section [G.7] treats all the goals related to the special event categories:

G.7.1 The *Travlender* can create an event with a flexible time occupation.

G.7.2 The *Travlender* can create a non-reserved time event.

G.7.3 The *Travlender* can select a location outside Milan for his event.

Section [G.8] treats all the goals related to the travel:

G.8.1 The *Travlender* can modify his/her preferences for a single travel.

G.8.2 The *Travlender* can get the route for his/her event location all over Milan.

## 1.2 Scope

*Travlendar+* is a calendar-based application designed to schelude any kind of event, supporting the user in reaching the location of the events all across Milan, combining different sort of means in relation to the user preferences.

The application is designed to match the user needs to personalize each event in every respect. So the user can easly customize each event assigning it a category and distinguishing it between work or personal reasons, deciding means and constraints to reach it and buying tickets or booking means in-app, if necessary.

The main application goal is to lead the user to handle each kind of event with *Travlendar+*: from a lunch with friends to a job interview, from an interesting expo to an out of town meeting.

## 1.3 Definitions, acronyms, abbreviations

### 1.3.1 Definitions

**Cheap** = with this preference the application chooses the cheapest way to reach the location.

**Eco** = with this preference the application chooses the most ecological way to reach the location.

**Flexible event** = kind of event that provides calendar, reminder and street direction supports and can be overlapped with activities as long as exists a minimum amount of time fixed by the user.

**Lasting event** = kind of event that provides calendar, reminder and street direction supports and can be overlapped with activities.

**Non-shared transports** = limousine, taxi.

**Not wet** = with this preferences the application chooses only means that keeps the user out of adverse weather conditions to reach the location.

**Personal event** = the user specifies that the event has personal purposes.

**Public transports** = bus, metro, train, tram, trolleybus.

**Quick** = with this preference the application chooses the quickest way to reach the location.

**Shared transports** = bike sharing, car sharing.

**Standard event** = kind of event that provides calendar, reminder and street direction supports and cannot be overlapped with other activities.

**Transfer event** = kind of event that provides calendar and reminder supports and cannot be overlapped with other activities. It is used for events that take place outside Milan.

**Travlendar+** = the name of the application.

**Travlender** = a registered and logged user of Travlendar+.

**Work event** = the user specifies that the event has work purposes.

### 1.3.2 Acronyms

**API** = Application Programming Interface.

**GPS** = Global Positioning System.

**MMS** = Mapping Managing System.

**RASD** = Requirements Analysis and Specification Document.

**TMS** = Transporting Managing System.

### 1.3.3 Abbreviations

**A.n** = Application assumption number  $n$ .

**G.n.m** = Goal number  $m$  in section  $n$ .

**D.n** = Domain assumption number  $n$ .

**R.n.m** = Requirement number  $m$  in section  $n$ .

**T.n** = Text assumption number  $n$ .

## 1.4 Revision history

### 29<sup>th</sup> October 2017

Version 1.0 - Document delivery.

### 7<sup>th</sup> November 2017

Version 1.1 - Improved the Alloy code and view following the *alloy-style.sty* package installation, added one more scenario, fixed some typing errors.

## 1.5 Reference documents

<https://standards.ieee.org/findstds/standard>

IEEE standard for requirements documents.

<https://developers.google.com/maps>

Reference point for the third-party *MMS* considered in this project.

<https://citymapper.com/milano>

Reference point for the third-party *TMS* considered in this project.

**RASD Sample from A.Y. 2015-2016.pdf**

First RASD document example from Software Engineering 2 directory, on BEEP.

**RASD Sample from A.Y. 2016-2017.pdf**

Second RASD document example from Software Engineering 2 directory, on BEEP.

## 1.6 Document structure

In the following parts we will introduce the application that allows the user to reach the 1.1 section goals, in order to satisfy in 1.2 section problem. The document is subdivided in other five parts, besides the introduction:

### Overall description

A general description of *Travlendar+*, that includes a list of the external system interfaces, an explanation of the major system functions, a description of user characteristics in detail and all our assumptions and constraints during the app creation.

### Specific requirements

A detailed description of all the *Travlendar+* requirements according to the IEEE standard: from the external interface to the functional requirements, from performance requirements to the design constraints, from the software system attributes to any other requirement.

### Formal analysis using alloy

The complete description of all the goals, domains and requirements using the Alloy model.

### Effort spent

A complete table of all the hours spent by each team member during the project.

### References

All the reference documents we lean on during the document draft.



## 2 | Overall description

### 2.1 Product perspective

The *Travlender* interacts with the system using an application on his/her smartphone. The user interface is designed for Android 7.1.1 (Nougat) or above. The application leans on a third-party *Transport Managing System* to handle all the payments related with public vehicles tickets and shared or non-shared vehicles books. It also leans on a third-party *Mapping Managing System* to handle the map, the path calculation algorithms and all the traffic or meteorological information.

### 2.2 Product functions

The application handles four typologies of event:

1. *Standard*: which provides calendar, reminder and street direction supports and cannot be overlapped with other activities.
2. *Lasting*: which provides calendar, reminder and street direction supports and can be overlapped with activities.
3. *Flexible*: which provides calendar, reminder and street direction supports and can be overlapped with activities as long as exists a minimum amount of time fixed by the user.
4. *Transfer*: which provides calendar and reminder supports and cannot be overlapped with other activities. It is used for events that take place outside Milan.

*Travlendar+* also provides in-app purchase for public transports tickets (metro, bus, trolleybus, tram, train) in Milan and bookings for shared (bike sharing, car sharing) and non-shared transports (taxi, limousine) services.

*Travlendar+* takes account of different user preferences, like the opportunity to travel by owned means (*car*, *bike* or *foot*), the possibility to choose different algorithms to set the course (*quick*, *cheap* or *eco*) and offers the opportunity to reach the location choosing means that keeps the *Travlender* out of adverse weather conditions.

### 2.3 User characteristics

#### User

A generic unregistered user, or a registered but unlogged user. At the application startup he/she can only tap on *Become a Travlender* or fullfill the login fields (in this case, he/she can alternatively tap on *Login with Facebook* or *Login with Google+*).

#### Travlender

A registered and logged user. He/She has access to all the application functions.

## 2.4 Assumptions

### 2.4.1 Application assumptions

A.1 For the minimization of carbon footprint, all the public transports are considered like being zero-emission, since the user presence would not influence the vehicle emissions during its travel.

A.2 The cost of public transports depends only on the tickets price and it is considered free if the user has already a pass.

A.3 The cost of a car travel is supposed to be the same for all cars and depends only on the distance.

A.4 For the same vehicle, the fastest way is even the most ecologic.

A.5 All the vehicles belonging to the same class have the same features (speed, pollution level, fuel cost, etc.).

### 2.4.2 Domain assumptions

D.1 The payment details are verified by a reliable third-party service.

D.2 The third-party payment service is always available.

D.3 The traffic and meteorological information comes from a third-party service always reliable.

D.4 The GPS position is always accurate as much as possible.

D.5 It is possible to keep track of the position of user means through a third-party service.

D.6 The cost for each car travel is given by the estimate of the kilometers per liter and euros per liter.

D.7 All the trams, busses, trolleybusses and metros are available for people with disabilities.

D.8 There are no unpredictable events that can cause any delay to the user (accidents, strikes, etc.).

D.9 Taxis and limousines follow the fastest, cheapest or most ecologic way, depending on the customer request.

D.10 Public transports are never full.

D.11 The owned bikes are considered to be handy and always available for the user.

### 2.4.3 Text assumptions

T.1 We consider a city as application's range of functionality, in particular the full support is given for the whole city of Milan.

T.2 The constraints about the time limitation of public means are chosen from the users and depends on their preferences, the availability of the travel means is considered separately.

## 3 | Specific requirements

### 3.1 External interface requirements

#### 3.1.1 User interfaces

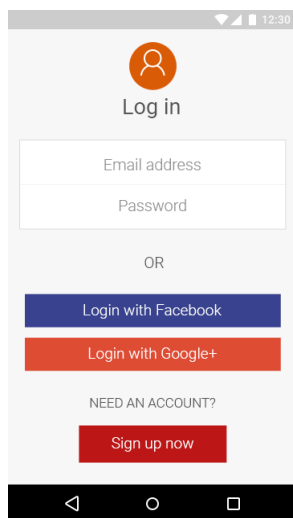


Figure 3.1: Login

The unregistered or unlogged user can log in to his/her account (if he/she has already got one) or create a new one. The application allows to log in with his/her own Facebook or Google+ account.

The first time the *Travlendar* starts the application a pop-up appears, in which *Travlendar+* asks for permission to use the user's location. The user can tap on *allow* to give it, or *cancel* to refuse. In the second case, many application functions won't be accessible.

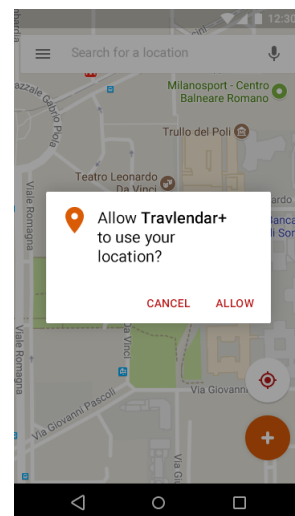


Figure 3.2: Alert

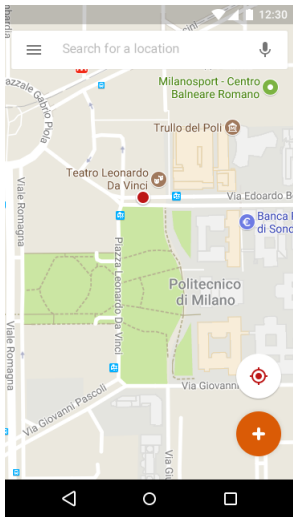


Figure 3.3: Map

If the *Travlender* decides to use the calendar view instead, he can see only one button on the right that allows him/her to schedule a new event. The *Travlender* can go to the previous or next month swiping on the left or on the right, respectively.

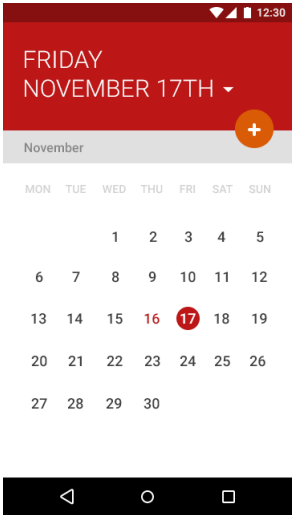


Figure 3.4: Calendar

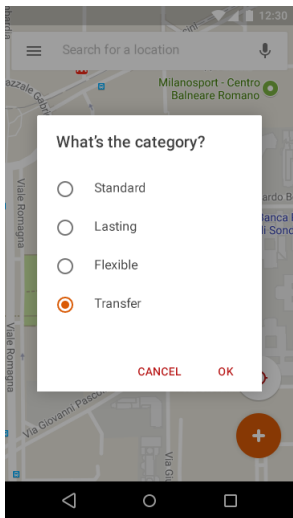


Figure 3.5: Choice of event category

If the *Travlender* decides to use the map view, he can see two buttons on the right. The first one centers the map on his/her position, the second one allows him/her to schedule a new event.

When the *Travlender* decides to create a new event a pop-up appears, in which *Travlendar+* asks for the event category.

Now a new screen appears, in which the user can insert the location of the event, its name, a description, the starting and ending date and time and can modify the default settings, tapping on the four buttons on the bottom. The first one permits to change the travel preference from *quick* to *cheap*, or *eco*. The second one permits to change the event type from *work* to *personal*. The last but one enables (or disables) the *not wet* travel. The last one enables (or disables) *notifications*.

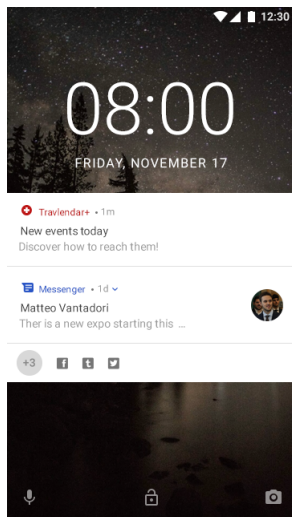


Figure 3.7: Lock screen

The summary permits to modify the event information with the top-right button. The button on the right permits to change the location. Also, the *Travlerdare* can modify the default settings, tapping on the four buttons on the bottom. The first one is the *quick/cheap/eco* button. The second one is the *work/personal* button. The last but one is the *not wet* travel button. The last one is the *notifications* button.

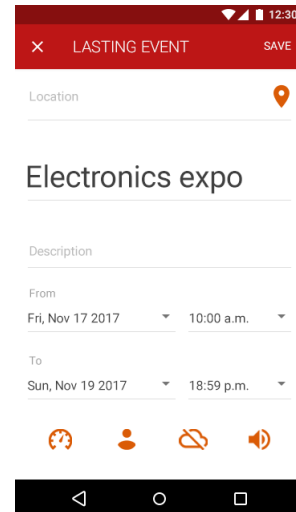


Figure 3.6: Creation of a new event

If there is at least a lasting event, a low-priority notification appears on the lock screen once a day.

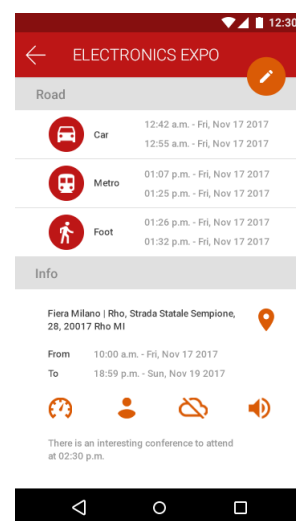


Figure 3.8: Summary of the event

### 3.1.2 Hardware interfaces

*Travlendar+* doesn't need any hardware interface.

### 3.1.3 Software interfaces

#### Android 7.1.1 (or above)

Required operative system of user smartphone.

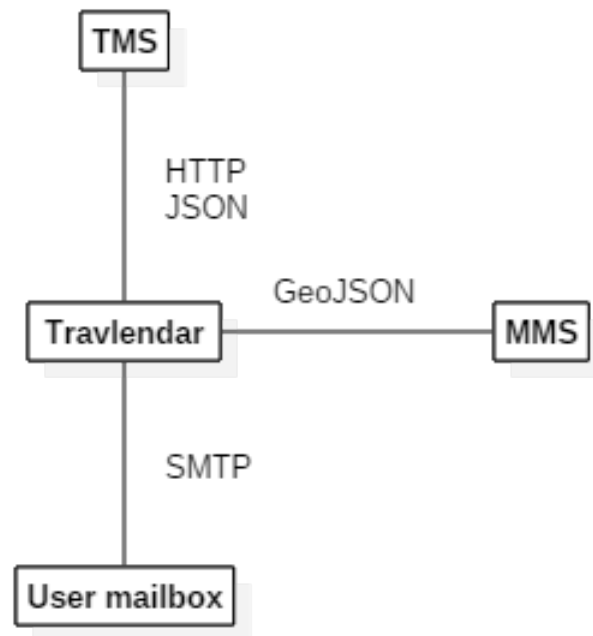
#### TMS

Third-party system which handles all the public, shared and non-shared vehicles purchase.

#### MMS

Third-party system which handles all the traffic and meteorological information and all the travel algorithms.

### 3.1.4 Communication interfaces



#### TMS

JSON The system sends to the TMS the payment details in a JSON request body, the TMS sends back a JSON response body with the details.

HTTP Required for the *201 Created* status code.

#### MMS

GeoJSON The system sends to the MMS the user coordinates with the GeoJSON encoding format.

#### User mailbox

SMTP After the user registration, the system sends an email confirmation to the user mailbox.

## 3.2 Functional requirements

### 3.2.1 Functional requirements list

Section [R.0] treats all the requirements related to the registration to the application:

R.0.1 The system must provide a registration form to the user.

R.0.2 The system must verify whether the user filled all the required data.

R.0.3 The system must check whether the user results already registered

Section [R.1] treats all the requirements related to the login:

R.1.1 The system must check the input data and control if they correspond to an existing account.

R.1.2 The system must guarantee the user login if and only if the inserted credentials result verified.

Section [R.2] treats all the requirements related to the creation or modification of events:

R.2.1 The system must verify that the user is available for the duration of the event.

R.2.2 The system must verify that the free time preceding the event is enough to travel to the new location.

R.2.3 The system must control whether it is possible for the user to leave from the previous event location to arrive on time.

R.2.4 The system must control whether it is possible for the user to leave the event in order to arrive on time at the following event location.

R.2.5 The system must control whether, since the current position is given, the user is able to arrive at the event location on time.

R.2.6 The system must inform the user when it is not possible to schedule his/her event in the allotted time.

R.2.7 The system must suggest possible solutions to arrange conflicting events, either postponing the starting time of the next event or anticipating the ending time of the previous one.

Section [R.3] treats all the requirements related to the public, shared and non-shared transports:

R.3.1 The system must be able to locate the nearest bike sharing system in the city.

R.3.2 The system must be able to locate the nearest car sharing system in the city.

R.3.3 The system must be able to locate the public transports areas in the city.

Section [R.4] treats all the requirements related to the travel:

R.4.1 The system must control if the (eventually) required tickets are already owned by the user.

R.4.2 The system must notify the user in occurrence of events scheduled on days of adverse weather conditions.

R.4.3 The system must establish the best route plan for the user.

R.4.4 The system must not suggest the user to use owned car or bike in his travels from locations where those are not placed.

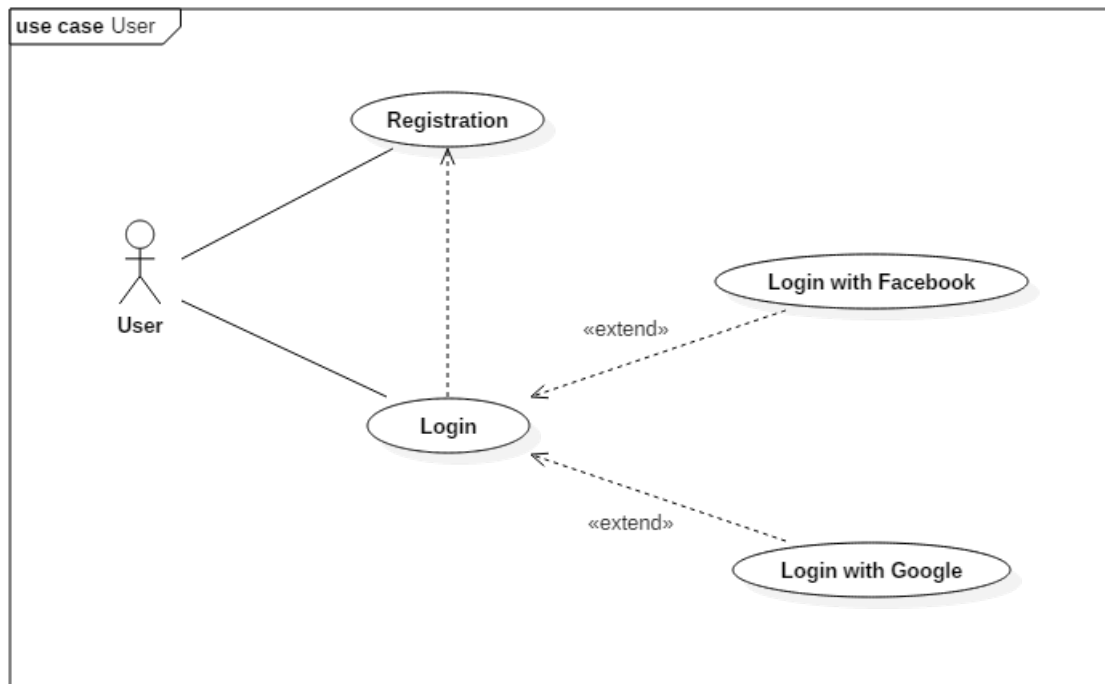
Section [R.5] treats all the requimerements related to the special events:

R.5.1 When the user requires to start to travel to a *lasting event* the system must control whether it is possible for him/her to arrive at the event location and reach the next one on time.

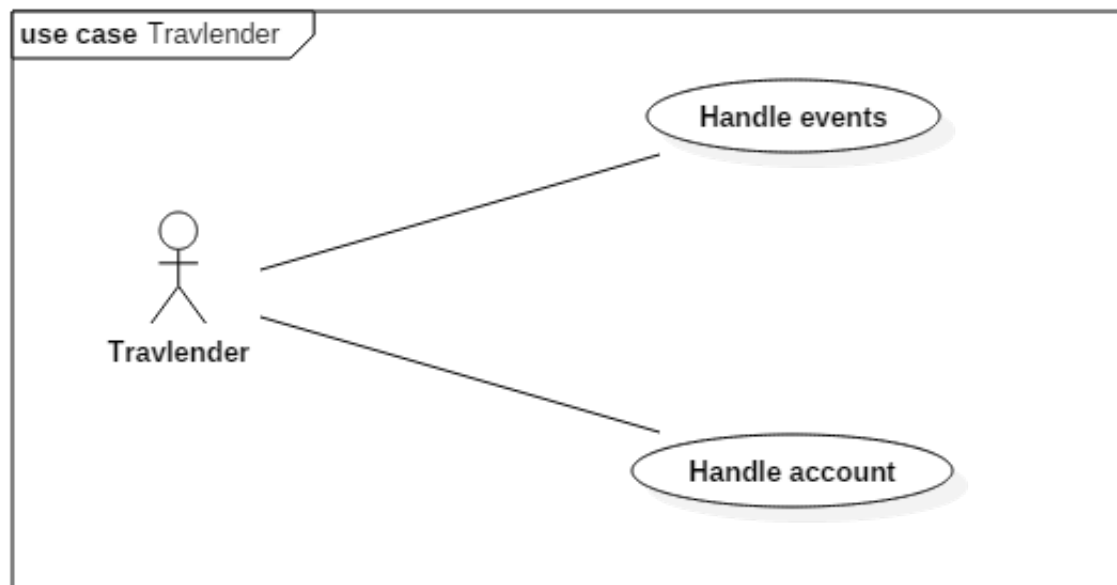


### 3.2.2 Use case diagrams

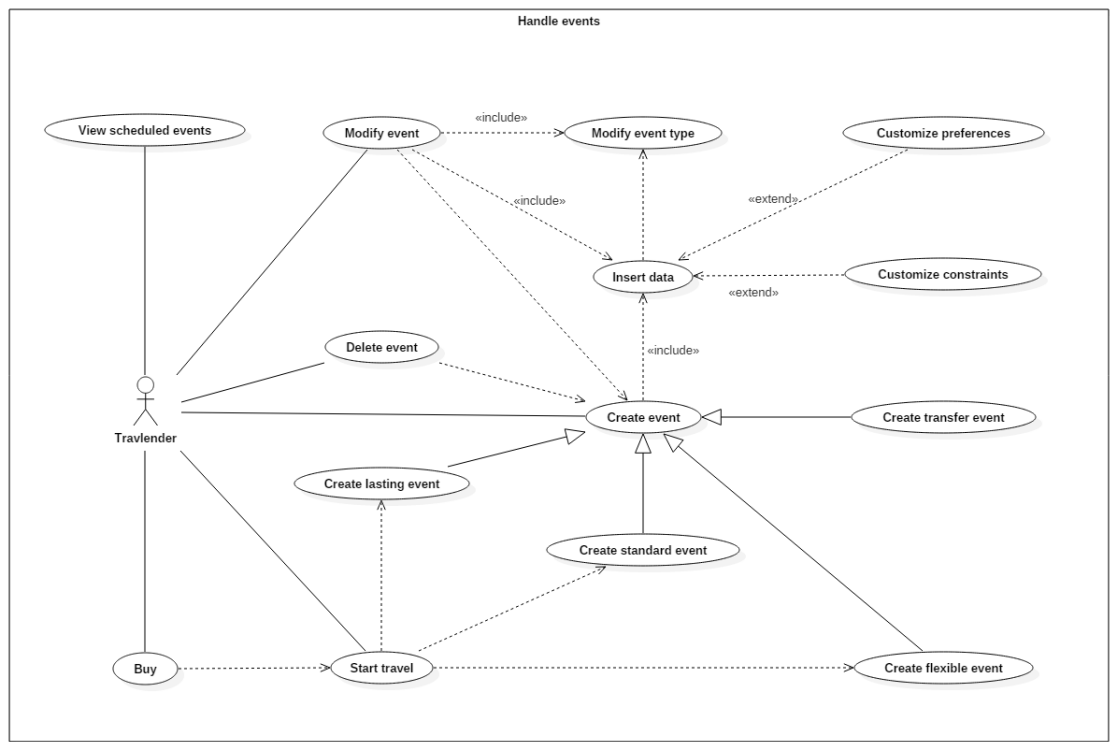
User



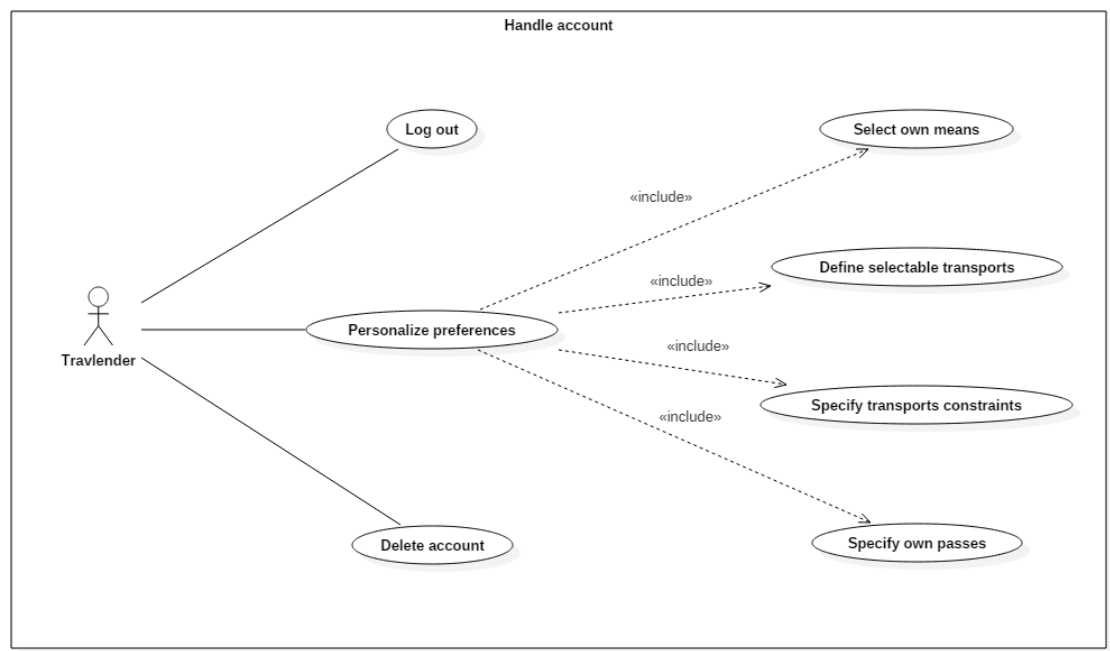
Travlender



Handle events



Handle account



### 3.2.3 Use case tables

#### User registration

<b>Name</b>	Registration
<b>Actors</b>	User
<b>Goals</b>	G.0.1
<b>Input conditions</b>	The user must have downloaded the application and opened it on the login screen
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The user taps <i>Become a Travlender</i></li> <li>2. The user fullfills the registration form and taps <i>Send</i></li> <li>3. The system verifies the data</li> <li>4. The system shows a confirm message on the screen</li> </ol>
<b>Output conditions</b>	The user is registered
<b>Exceptions</b>	<p>The user makes a mistake in the registration form:</p> <ol style="list-style-type: none"> <li>4.a. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 2</p>

#### User login

<b>Name</b>	Login
<b>Actors</b>	User
<b>Goals</b>	G.0.2
<b>Input conditions</b>	The user must be registered and have opened the appliation on the login screen
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The user fills out <i>Email address</i> and <i>Password</i> fields and taps <i>Enter</i></li> <li>2. The system verifies the account</li> <li>3. The system shows a confirm message on the screen</li> </ol>
<b>Output conditions</b>	The user is logged
<b>Exceptions</b>	<p>The user inserts an invalid email address or password:</p> <ol style="list-style-type: none"> <li>3.a. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 1</p>

#### User login with Facebook

<b>Name</b>	Login with Facebook
<b>Actors</b>	User
<b>Goals</b>	G.0.3
<b>Input conditions</b>	The user must be registered and have opened the appliation on the login screen
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The user taps <i>Login with Facebook</i></li> <li>2. The system verifies the account</li> <li>3. The system shows a confirm message on the screen</li> </ol>
<b>Output conditions</b>	The user is logged
<b>Exceptions</b>	<p>The user hasn't go an associated Facebook account:</p> <ol style="list-style-type: none"> <li>3.a. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 1</p>

## User login with Google+

<b>Name</b>	Login with Google+
<b>Actors</b>	User
<b>Goals</b>	G.0.4
<b>Input conditions</b>	The user must be registered and have opened the application on the login screen
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The user taps <i>Login with Google+</i></li> <li>2. The system verifies the account</li> <li>3. The system shows a confirm message on the screen</li> </ol>
<b>Output conditions</b>	The user is logged
<b>Exceptions</b>	<p>The user hasn't got an associated Google+ account:</p> <ol style="list-style-type: none"> <li>3.a. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 1</p>

## View scheduled events

<b>Name</b>	View scheduled events
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.11
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The Travlender swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps Scheduled events</li> </ol>
<b>Output conditions</b>	The <i>Travlender</i> can view the scheduled events
<b>Exceptions</b>	There are no exception cases

## Create a new standard event

<b>Name</b>	Create standard event
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.1 G.1.9
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> taps the <i>+</i> button</li> <li>2. The <i>Travlender</i> taps the <i>Standard event</i> category</li> <li>3. The <i>Travlender</i> inserts the name</li> <li>4. The <i>Travlender</i> inserts starting time and ending time</li> <li>5. The <i>Travlender</i> inserts a description (optional)</li> <li>6. The <i>Travlender</i> modifies the constraints (optional)</li> <li>7. The <i>Travlender</i> adds a location</li> <li>8. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	A new standard event is created
<b>Exceptions</b>	<p>The <i>Travlender</i> inserts a time slot overlapped with another standard event:</p> <ol style="list-style-type: none"> <li>5.a. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 4</p>
	<p>The <i>Travlender</i> inserts a non-existent location:</p> <ol style="list-style-type: none"> <li>8.b. The system shows an error message on the screen</li> </ol> <p>Then the flow restarts from point 7</p>

**Create a new lasting event**

<b>Name</b>	Create lasting event
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.1 G.1.9 G.7.2
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> taps the <i>+</i> button</li> <li>2. The <i>Travlender</i> taps the <i>Lasting event</i> category</li> <li>3. The <i>Travlender</i> inserts the name</li> <li>4. The <i>Travlender</i> inserts starting time and ending time</li> <li>5. The <i>Travlender</i> inserts a description (optional)</li> <li>6. The <i>Travlender</i> modifies the constraints (optional)</li> <li>7. The <i>Travlender</i> adds a location</li> <li>8. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	A new lasting event is created
<b>Exceptions</b>	<p>The <i>Travlender</i> inserts a non-existent location:</p> <p>8.a The system shows an error message on the screen</p> <p>Then the flow restarts from point 7</p>

**Create a new flexible event**

<b>Name</b>	Create flexible event
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.1 G.1.9 G.7.1
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> taps the <i>+</i> button</li> <li>2. The <i>Travlender</i> taps the <i>Flexible event</i> category</li> <li>3. The <i>Travlender</i> inserts the name</li> <li>4. The <i>Travlender</i> inserts starting time and ending time</li> <li>5. The <i>Travlender</i> inserts a minimum time slot</li> <li>6. The <i>Travlender</i> inserts a description (optional)</li> <li>7. The <i>Travlender</i> modifies the constraints (optional)</li> <li>8. The <i>Travlender</i> adds a location</li> <li>9. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	A new flexible event is created
<b>Exceptions</b>	<p>The <i>Travlender</i> inserts a time slot bigger than the event duration:</p> <p>6.a The system shows an error message on the screen</p> <p>Then the flow restarts from point 5</p>
	<p>The <i>Travlender</i> inserts a non-existent location:</p> <p>9.b The system shows an error message on the screen</p> <p>Then the flow restarts from point 8</p>

**Create a new transfer event**

<b>Name</b>	Create transfer event
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.1 G.7.3
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> taps the <i>+</i> button</li> <li>2. The <i>Travlender</i> taps the <i>Transfer event</i> category</li> <li>3. The <i>Travlender</i> inserts the name</li> <li>4. The <i>Travlender</i> inserts starting time and ending time</li> <li>5. The <i>Travlender</i> inserts a description (optional)</li> <li>6. The <i>Travlender</i> adds a location</li> <li>7. The <i>Travlender</i> taps Save</li> </ol>
<b>Output conditions</b>	A new transfer event is created
<b>Exceptions</b>	The <i>Travlender</i> inserts a non-existent location: 7.a The system shows an error message on the screen Then the flow restarts from point 6

**Delete an existent event**

<b>Name</b>	Delete event
<b>Actors</b>	Travlender
<b>Goals</b>	G.1.10
<b>Input conditions</b>	The user must be logged and must exist at least an event
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps <i>Scheduled events</i></li> <li>3. The <i>Travlender</i> taps the event he wants to delete</li> <li>4. The <i>Travlender</i> taps <i>Delete</i></li> </ol>
<b>Output conditions</b>	A new transfer event is created
<b>Exceptions</b>	There are no exception cases

**Modify an existent event**

<b>Name</b>	Modify event
<b>Actors</b>	Travlender
<b>Goals</b>	[G.1.2 G.1.3 G.1.4 G.1.5 G.1.6 G.1.7 G.1.8
<b>Input conditions</b>	The user must be logged and at least an event must exist
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps <i>Scheduled events</i></li> <li>3. The <i>Travlender</i> taps the event he wants to modify</li> <li>4. The <i>Travlender</i> modifies the desired fields</li> <li>5. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	A new transfer event is created
<b>Exceptions</b>	The <i>Travlender</i> inserts a non-valid field: 5.a The system shows an error message on the screen Then the flow restarts from point 4

**Start travel of an existing event**

<b>Name</b>	Start travel
<b>Actors</b>	Travlender
<b>Goals</b>	G.8.1 G.8.2
<b>Input conditions</b>	The user must be logged and at least an event must exist
<b>Events flow</b>	1. The system warns the <i>Travlender</i> that an event is about to start 2. The <i>Travlender</i> taps <i>Go</i>
<b>Output conditions</b>	The event starts
<b>Exceptions</b>	The <i>Travlender</i> taps <i>Go</i> when he can no longer reach the event before the start, but he can still reach it before the end: 2.a. The system warns the <i>Travlender</i> he/she is late Then the flow restarts from point 2
	The <i>Travlender</i> taps <i>Go</i> when he can no longer reach the event before the end: 2.b The system warns the <i>Travlender</i> he/she can no longer reach the event before the end Then the flow ends

**Buy a ticket or book a mean**

<b>Name</b>	Buy
<b>Actors</b>	Travlender
<b>Goals</b>	G.4.1 G.4.2 G.5.1 G.5.2 G.5.3 G.5.4 G.5.5 G.6.1 G.6.2
<b>Input conditions</b>	The user must be logged and the event must be started
<b>Events flow</b>	1. The <i>Travlender</i> swipes the screen on the left and a menu appears 2. The <i>Travlender</i> taps <i>Scheduled events</i> 3. The <i>Travlender</i> taps the ongoing event 4. The <i>Travlender</i> taps the public mean he/she wants to buy a ticket or the mean he/she wants to book 5. The <i>Travlender</i> taps <i>Buy/Book</i>
<b>Output conditions</b>	The <i>Travlender</i> buys the ticket or books the mean
<b>Exceptions</b>	There are no exception cases

**Select own means**

<b>Name</b>	Select own means
<b>Actors</b>	Travlender
<b>Goals</b>	G.3.2
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	1. The <i>Travlender</i> swipes the screen on the left and a menu appears 2. The <i>Travlender</i> taps <i>Personalize</i> 3. The <i>Travlender</i> taps <i>Own means</i> 4. The <i>Travlender</i> selects his/her own means from a list 5. The <i>Travlender</i> taps <i>Save</i>
<b>Output conditions</b>	<i>Travlar+</i> knows the user own means
<b>Exceptions</b>	There are no exception cases

**Define selectable transports**

<b>Name</b>	Define selectable transports
<b>Actors</b>	Travlender
<b>Goals</b>	G.2.8
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps <i>Personalize</i></li> <li>3. The <i>Travlender</i> taps <i>Selectables</i></li> <li>4. The <i>Travlender</i> selects the means the app has to consider in his/her travels</li> <li>5. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	<i>Travlar+ knows the means to consider in travels</i>
<b>Exceptions</b>	There are no exception cases

**Specify transports constraints**

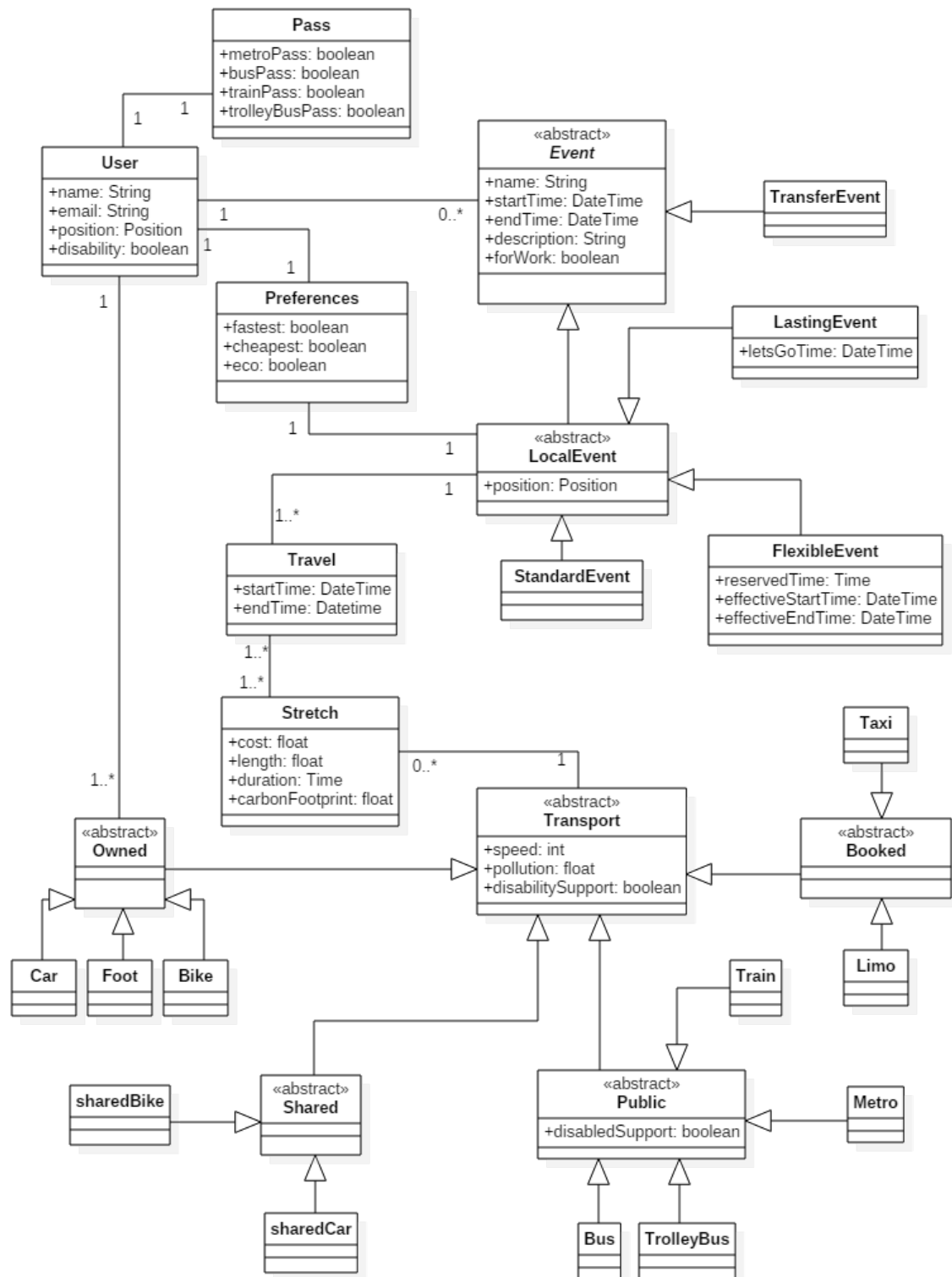
<b>Name</b>	Specify transports constraints
<b>Actors</b>	Travlender
<b>Goals</b>	G.2.1 G.2.2 G.2.3 G.2.4 G.2.5 G.2.6 G.2.7 G.3.3
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps <i>Personalize</i></li> <li>3. The <i>Travlender</i> taps <i>Constraints</i></li> <li>4. The <i>Travlender</i> taps the vehicle desired from a list</li> <li>5. The <i>Travlender</i> inserts the constraints in the field</li> <li>6. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	<i>Travlar+ knows the means constraints to consider in travels</i>
<b>Exceptions</b>	There are no exception cases

**Specify own public vehicle passes**

<b>Name</b>	Specify own passes
<b>Actors</b>	Travlender
<b>Goals</b>	G.3.1
<b>Input conditions</b>	The user must be logged
<b>Events flow</b>	<ol style="list-style-type: none"> <li>1. The <i>Travlender</i> swipes the screen on the left and a menu appears</li> <li>2. The <i>Travlender</i> taps <i>Personalize</i></li> <li>3. The <i>Travlender</i> taps <i>Passes</i></li> <li>4. The <i>Travlender</i> select the passess he has from a list</li> <li>5. The <i>Travlender</i> taps <i>Save</i></li> </ol>
<b>Output conditions</b>	<i>Travlar+ knows which passes the user has</i>
<b>Exceptions</b>	There are no exception cases

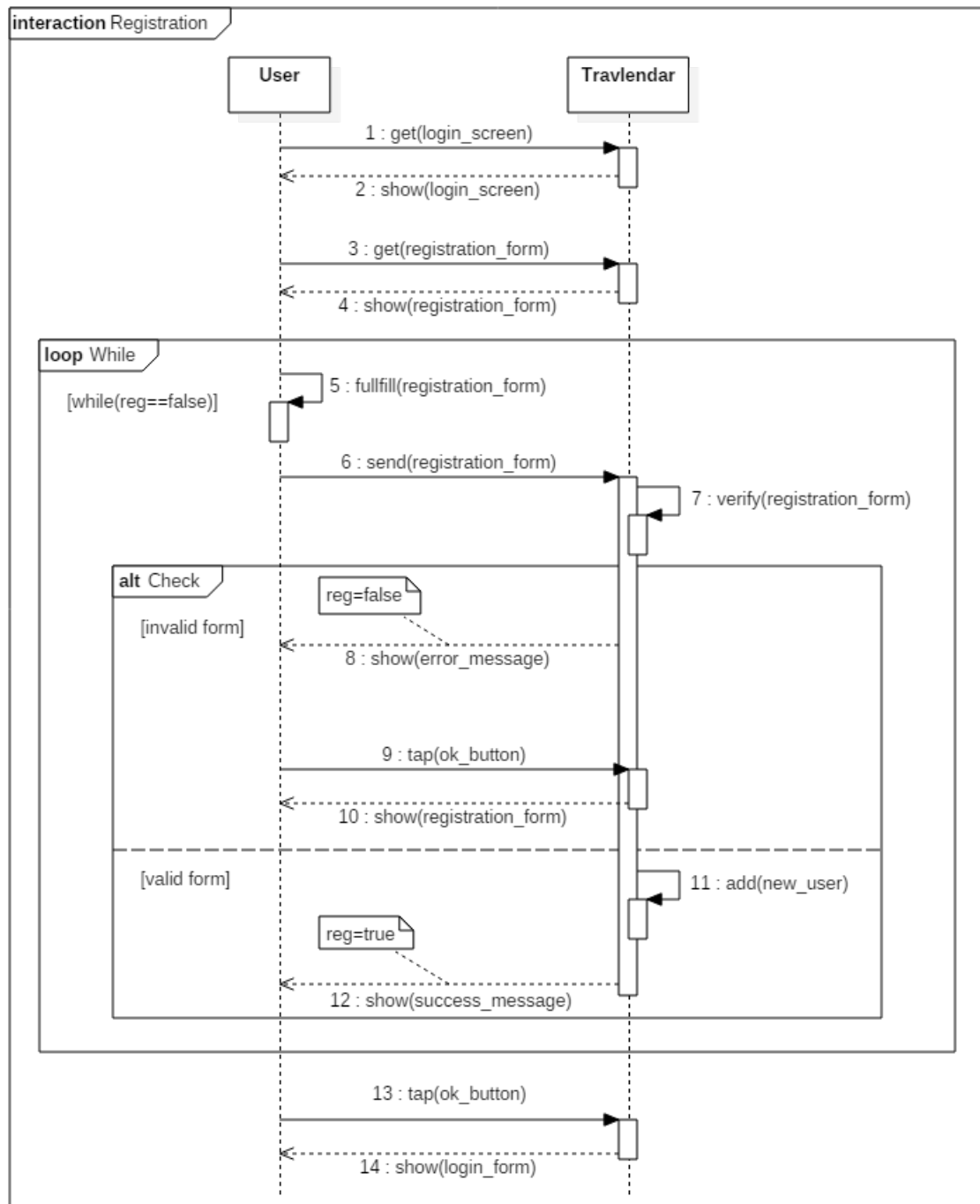


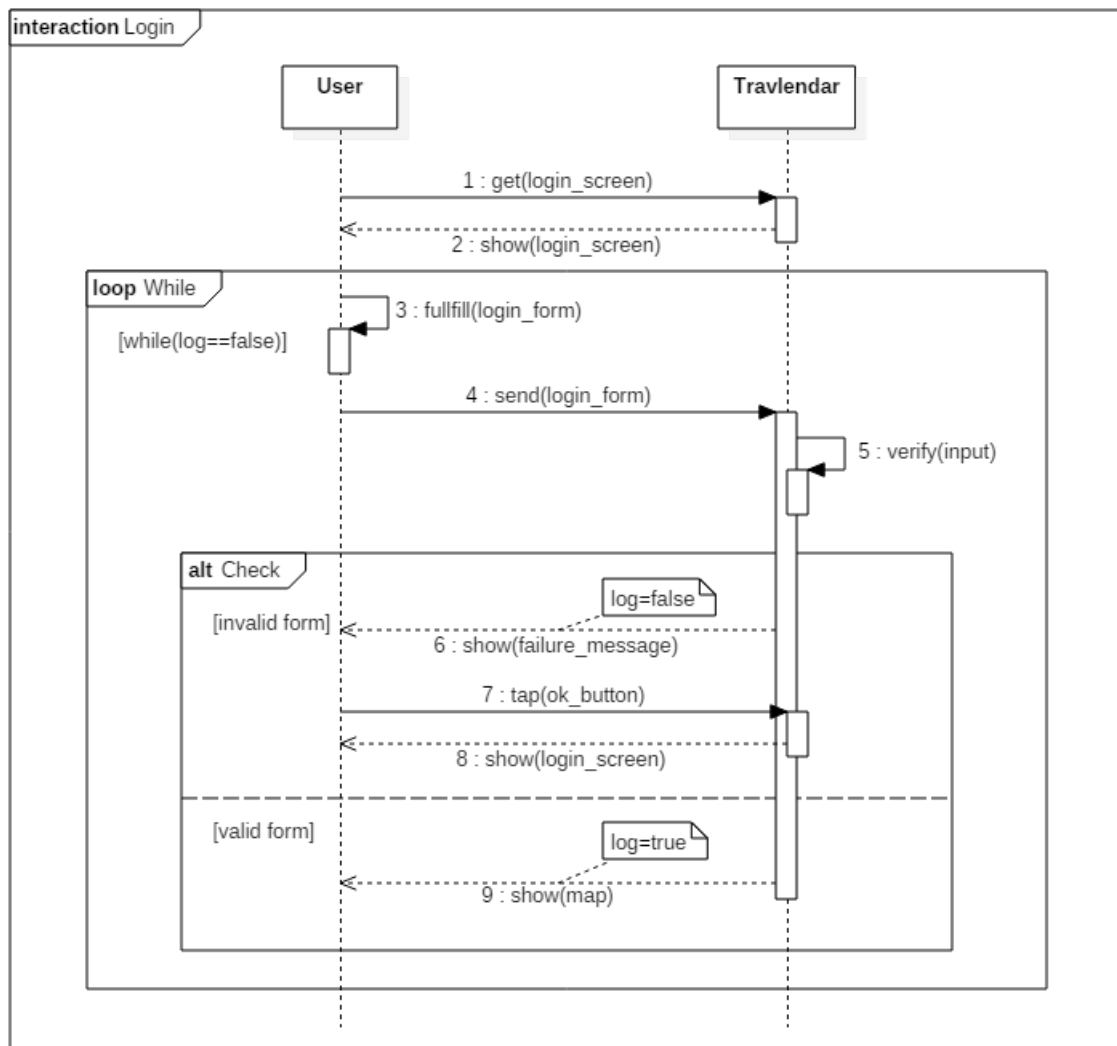
## 3.2.4 Class diagram



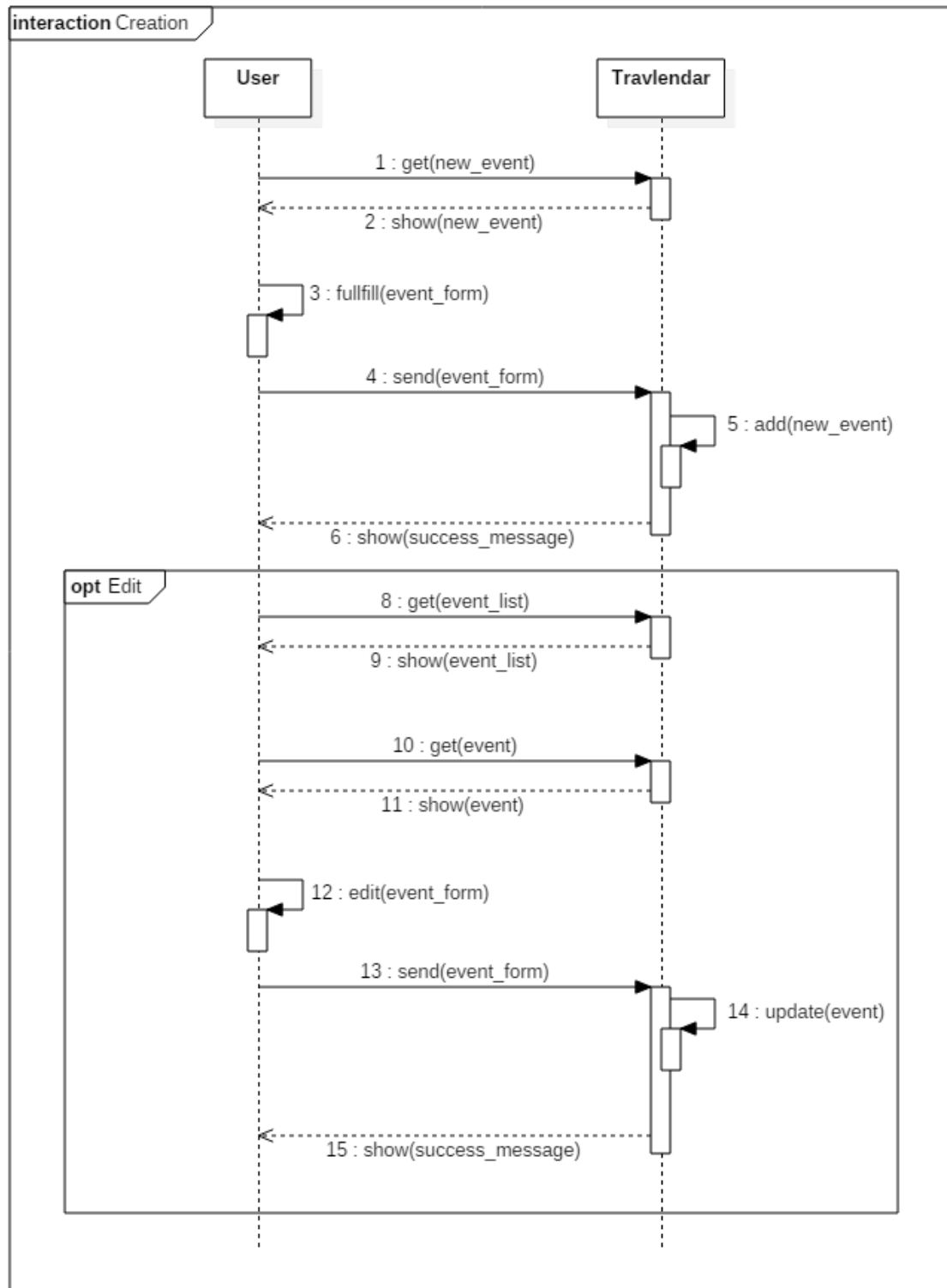
### 3.2.5 Sequence diagrams

#### User registration

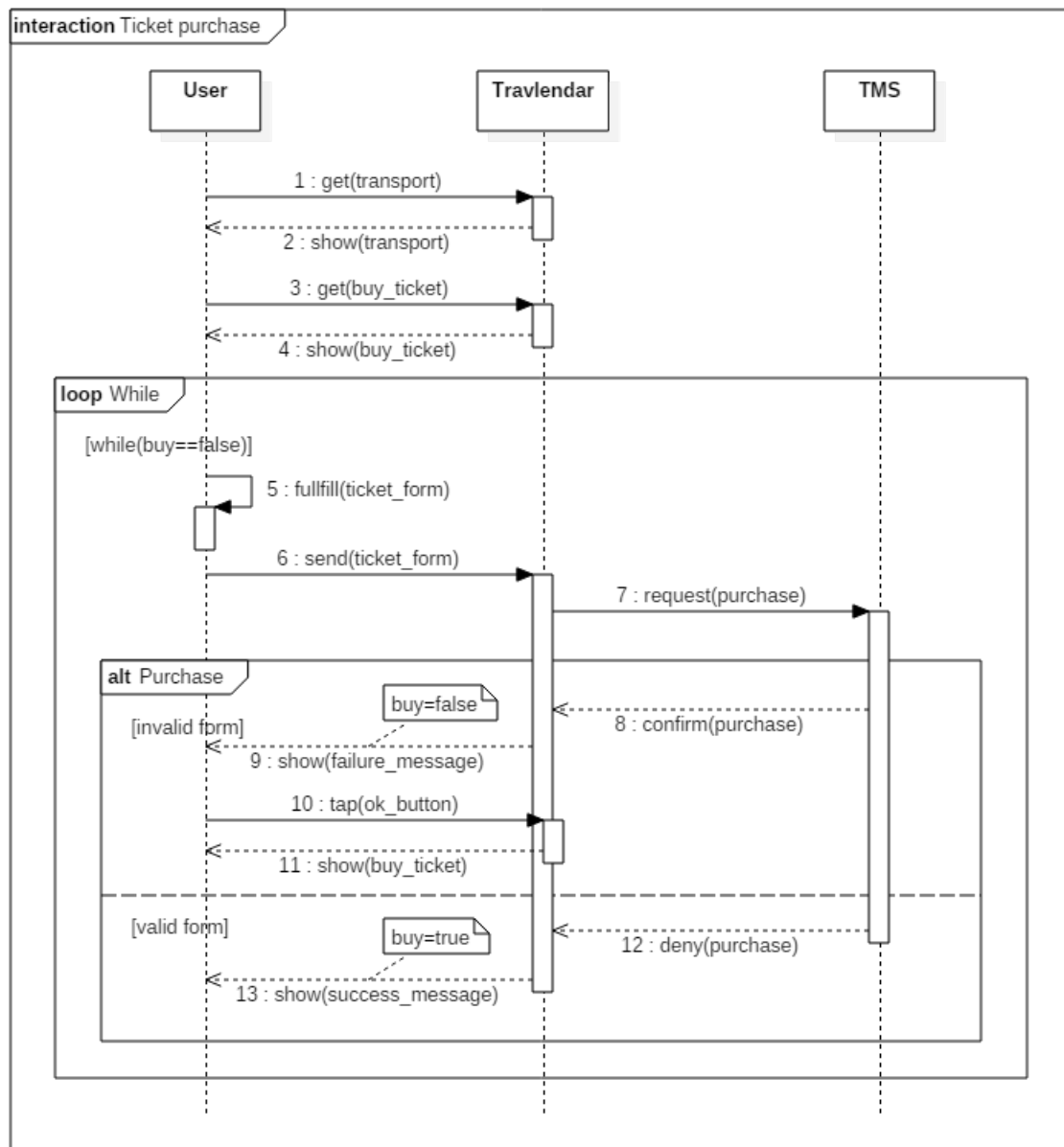


**User login**

## Event creation and edit



## Ticket purchase



## 3.3 Design constraints

### 3.3.1 Hardware limitations

1. Android 7.1.1 (or above) is recommended.
2. GPS has to be always available.
3. The system requires at least a 3G wireless technology.
4. A minimum space for the application download is required.

## 3.4 Software system attributes

### 3.4.1 Reliability

The MMS has to offer a precise GPS service.

### 3.4.2 Availability

*Travlendar+* is designed to be a 24/7 service.

### 3.4.3 Security

The TMS has to guarantee a secure service.

### 3.4.4 Maintainability

Short maintenance periods are allowed.

## 4 | Scenarios

### 4.1 Scenario 1

#### Registration and calendar function

Tom is a student who recently moved to Milan for his studies. He is a messy boy and always had his events scattered on post-its all over the house. This condition often made him miss appointments. Carlo, his roommate, tired of the disorder, presented to him *Travlendar+*, a new born application suitable for situations as Tom's.

Tom downloaded the application and after a quick registration via Facebook he transferred all the events he had hanging around in his *Travlendar+* app. He was alerted when events were set in an overlapping moment and always notified in time for his events.

In few days he gladly noticed how having all his events always under control brought an improvement in his daily routine organization. Even Carlo was happy, he could finally throw away all the post-it notes.

### 4.2 Scenario 2

#### Flexible event

Lucy is a mother who enjoys cooking but she lately spent much time complaining about her old pots. Since her birthday was about to come, her son Mark decided to buy her a new set of pots. He recently started working, and with his other daily commitments he knew that he does not have much free time. He realized that his only chance might be on Wednesday, when there is the open market in the next street.

Therefore he opened *Travlendar+* and tried to fit the new commitment in his day schedule. As he knew that the market started at 8.00 a.m. and lasted at 5.00 p.m. he scheduled a new flexible event in the mentioned hours and set an occupation time of thirty minutes, time he needed to find the best pots for his mom. On Wednesday the idea of the present was already out of his mind when, after a busy morning, *Travlendar+* notified him that he had the free time to spend at the market. Mark went to buy the pots and after giving them to his mother Lucy, she was so happy that she decided to inaugurate them with a cake.

### 4.3 Scenario 3

#### Transfer event, preferences edit for single travel

George had been invited by his friend Lucas to have lunch together in a restaurant in Monza. He opened *Travlendar+* and exploring the map he found the restaurant and added his commitment from the map screen. The new event was automatically scheduled as a transfer event because *Travlendar+* recognized the location as outside the city of Milan. George was therefore warned that, since it is a transfer, *Travlendar+* would not give full support for the travel: it wouldn't be able to suggest any route for the destination and during all the time spent outside the city it wouldn't manage to compute any travel time for future appointments.

George was a bit worried, since he was using the application on which he has always relied on, but fortunately he is a long-standing client of *Travlendar+* so he knew all the various features of the application, so before leaving he checked his next appointment: a dinner, that same day at

his grandma's house in Milan. He estimated that by car the travel from the restaurant to the grandma's house would take an hour long. Then he just opened the event set at grandma's and modified the event's preferences, setting an one hour reminder.

So he could leave the city without worries, aware that the evening *Travlendar+* would notify him in time.

## 4.4 Scenario 4

### Lasting event, *Go* button, event editing

Every year in Milan there is an electronics fair where you can find all kind of electronics products and services. Mike is passionate about electronics so he would happily attend some stands if he finds the occasion and this year may be the right one since the exposition has the special duration of one week.

Mike scheduled the occasion as a lasting event indicating the usual information where he specified the days of beginning and ending of the fair. The starting day of the fair, a notification popped up on Mike's phone to remind him of the event.

Mike was excited because he discovered that it was supposed to be a presentation about virtual reality he wanted to attend, so as soon as he finished his work, he decided to move to the fair. He opened the event and tapped *Go*. Unfortunately the application warned him that it was not possible to start the trip because the time needed to get there wouldn't allow him to arrive on time to the next event.

Indeed Mike was forgetting that the same night he would have an appointment at the theatre with his friend Carl. After a moment, he decided to give the priority to the fair so he calls his friend in order to set a new appointment. They confirmed the location of theatre but had to change the previously decided place, because the former one didn't have interesting shows during the day of the new appointment.

Mike modified the theatre event, changed time and place of the meeting and added a description as a reminder not to miss the appointment. After the confirmation of the edit, Mike could start his journey to the electronic fair.

On the next day, in the morning Mike saw a low-priority notification that informed him there were ongoing events: it was still the electronic fair. That time he just ignored it because he couldn't disappoint his friend.

## 4.5 Scenario 5

### Multi-transport function, preferences customization, ticket purchase, travelling constraints

Carl is an environmental lawyer, and had to take part to an important conference about the sustainable development. During his speech he had an excursus about how the *Travlendar+* application helped him get to the conference location that same night. He talked about how he valued the possibility that the application gave him that morning in letting him choose the most ecological route.

He took a one hour long travel, as suggested by *Travlendar+*. As he confirmed to follow the suggested route Carl was notified that a metro ticket was needed for the travel. He was unlucky because if the transport was a train, tickets wouldn't have been a problem since he added in his *Travlendar+* preferences a train subscription, valid for the whole year.

There weren't big deals because *Travlendar+* offers the opportunity to buy the tickets in-app and so he did it in just a few seconds thanks to some valid payment services used by the application. So he received an e-mail which notified him that the operation has been successfully done.

He then started the journey on his bike, and after having pedaled for ten minutes he got to the nearest tram stop. He got to the terminus of the tram after thirty minutes, and while returning on his bike for the last stretch, as the app suggested it him, he saw another tram, leaving that same stop with the conference venue displayed as destination. Despite that he was not upset, because he does not like to take trams at that time of the night because of some bad experiences he had. Only later he remembered that it was him who added the time constrain on transport.



## 4.6 Scenario 6

### **Disability, non-shared transports booking**

Louis is a biker who, due to an accident, was forced to use wheelchair for a couple of months. During this period he found hard being independent since he could not move on his own.

Fortunately he knew about Travlendar+ and it's offered him services, so he set the disability option, in order that the application automatically considered for his travels only the transports that could offer supports for his condition. One day he had an appointment with his new girlfriend and asked for Travlendar+'s help for the trip.

Travlendar+ not only suggested him a limousine who had disability support but also offered him the chance to book it via app. Louis accepted, sure to impress his girlfriend.

## 5 | Formal analysis using alloy

### 5.1 Source code

```
open util/ordering[Int]

/*****SIGNATURES*****/
one sig User{
    event: set Event
}{
    //    all e:Event/ e in event / event.first != e
}

abstract sig Event {
    startTime, endTime: one Int
}{
    startTime > 0
    endTime > 0
    startTime < endTime
}

sig TransferEvent extends Event{
}

abstract sig LocalEvent extends Event{
    travel: one Travel,
    position: Position
}{
    //every travel terminates in its event's location
    position = travel.endStretch.endPosition
}

sig StandardEvent extends LocalEvent{
}

sig FlexibleEvent extends LocalEvent{
}

sig LastingEvent extends LocalEvent{
}

sig Travel{
    startStretch: one Stretch,
    endStretch: one Stretch,
    intermediateStretch: set Stretch,
    totalCost: Int
}{
    totalCost = add[add[startStretch.cost,endStretch.cost] , computeCost[
        ↪ intermediateStretch.cost]]
    no x: intermediateStretch | startStretch=x or endStretch=x
    lone x: intermediateStretch | startStretch.endPosition=x.startPosition
    lone x: intermediateStretch | endStretch.startPosition=x.endPosition
    no x: intermediateStretch | startStretch.startPosition=x.endPosition
    all x: intermediateStretch | x.endPosition = endStretch.startPosition or one x1
    ↪ : intermediateStretch | x.endPosition = x1.startPosition
    all x: intermediateStretch | x.startPosition = startStretch.endPosition or one
    ↪ x1: intermediateStretch | x.startPosition = x1.endPosition
```

```

#intermediateStretch = 0 implies (startStretch = endStretch or startStretch.
  ↪ endPosition=endStretch.startPosition)
no disj x1 ,x2: Stretch | x1.startPosition = x2.startPosition and x1.
  ↪ endPosition = x2.endPosition
}
sig Stretch{
  cost, length, duration, CFP: Int,
  startPosition, endPosition: Position,
  transport: one Transport
}{
  duration > 0
  cost > 0
  CFP ≥ 0
  length > 0
  startPosition≠endPosition
  CFP=computeCFP[transport.pollution,length]
}

abstract sig Transport{
  pollution: Int
}{
  pollution>0
}

abstract sig Booked extends Transport{}
sig Taxi extends Booked{}
sig Limo extends Booked{}

abstract sig Shared extends Transport{}{}
sig SharedBike extends Shared{}
sig SharedCar extends Shared{}

abstract sig Owned extends Transport {}
sig Bike extends Owned{}
sig Car extends Owned{}
sig Foot extends Owned{}

abstract sig Public extends Transport {}
sig Metro extends Public{}
sig Bus extends Public{}
sig Train extends Public{}
sig TrolleyBus extends Public{}

sig Position{}

/*****FACT*****/
//Each event belongs to one of the categories
fact {
  Event = LocalEvent + TransferEvent
}

//Each local event belongs to one of the categories
fact {
  LocalEvent = StandardEvent + FlexibleEvent + LastingEvent
}

//Each transport belongs to one of the categories
fact {
  Transport = Booked + Shared + Owned + Public
}

fact{
  Booked= Taxi+Limo
}

fact{
  Owned= Foot+Bike+Car
}

fact{
  Public= Bus+Train+Metro+TrolleyBus
}

```

```

}

fact{
    Shared= SharedCar+SharedBike
}

//each stretch must belong to a travel
fact{
    all s:Stretch | s in Travel.startStretch or s in Travel.endStretch or s
    ↪ in Travel.intermediateStretch
}

//each travel must belong to an event
fact{
    all t:Travel| t in LocalEvent.travel
}

//each event must belong to a user
fact {
    all e: Event | e in User.event
}

/*****FUNCTION*****/

//return the total cost of a travel
fun computeCost(cost: set Int): Int{
    sum(cost)
}

//This function returns the carbon footprint of a stretch considering the vehicle
    ↪ pollution and the distance

fun computeCFP ( pollution : Int , distance : Int ) : Int {
mul [ pollution , distance ]
}

/*****PRED*****/
pred show {
    #User = 1
    #Event>0
}

run show for 4 but 5 int

```

## 5.2 Output

### Executing "Check DisabilityNoWalking"

Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20  
 35118 vars. 1175 primary vars. 84044 clauses. 344ms.  
 No counterexample found. Assertion may be valid. 140ms.

### Executing "Check FreeBusWithPass"

Solver=sat4j Bitwidth=4 MaxSeq=4 SkolemDepth=1 Symmetry=20  
 35124 vars. 1172 primary vars. 84041 clauses. 281ms.  
 No counterexample found. Assertion may be valid. 63ms.

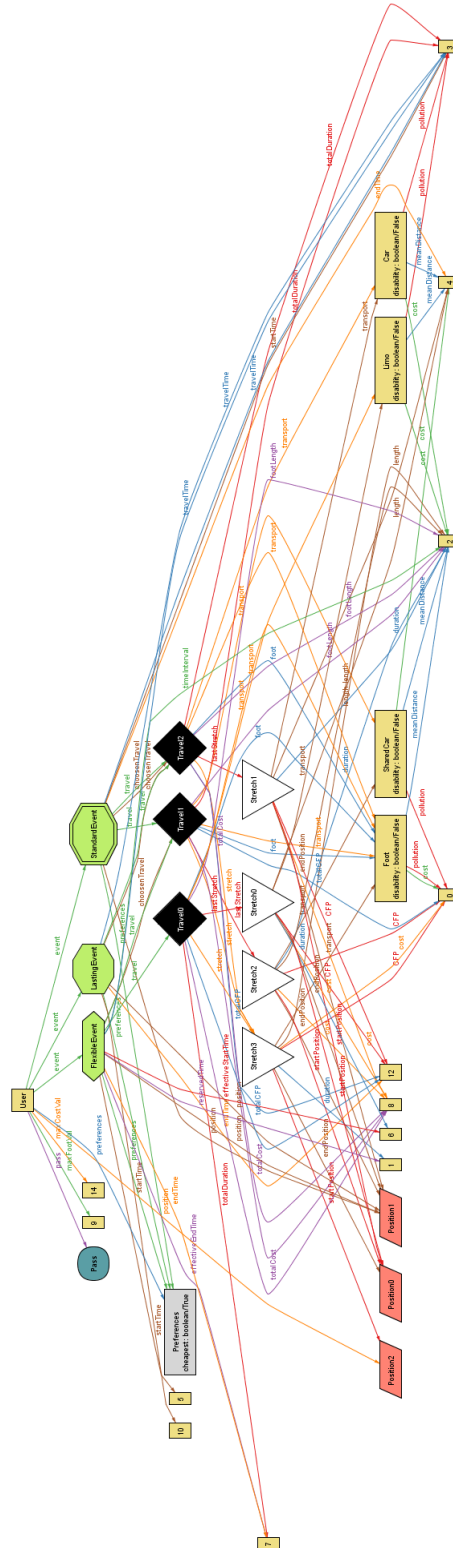
### Executing "Run show for 4 but 5 int"

Solver=sat4j Bitwidth=5 MaxSeq=4 SkolemDepth=1 Symmetry=20  
 104251 vars. 2838 primary vars. 276256 clauses. 1250ms.  
**Instance found.** Predicate is consistent. 6166ms.

### 3 commands were executed. The results are:

#1: No counterexample found. DisabilityNoWalking may be valid.  
 #2: No counterexample found. FreeBusWithPass may be valid.  
 #3: **Instance found.** show is consistent.

## 5.3 Generated world





## 6 | Effort spent

14-oct	15:00-21:00 00:00-02:00	8 hours
15-oct	16:00-18:00 00:00-01:00	3 hours
16-oct	10:00-12:00 22:00-01:00	5 hours
17-oct	16:00-18:00 22:00-02:00	6 hours
18-oct	15:00-18:00 00:00-02:00	5 hours
19-oct	22:00-01:00	3 hours
20-oct	22:00-02:00	4 hours
21-oct	16:00-19:00 22:00-02:00	7 hours
22-oct	22:00-02:00	4 hours
23-oct	22:00-03:00	5 hours
24-oct	17:00-19:00 00:00-02:00	4 hours
25-oct	16:00-18:00 00:00-03:00	5 hours
26-oct	16:00-19:00 22:00-04:00	9 hours
27-oct	16:00-19:00 00:00-03:00	6 hours
28-oct	16:00-19:00 20:00-00:00	7 hours
29-oct	10:00-13:00 15:00-23:00	11 hours