CS/SE 2XB3: Final Project MEETING AGENDA

Project Name:	YouRecommend	Group Number:	2	
Date of Meeting: (DD/MM/YYYY)	26/02/2020	Time:	15:30 – 17:20	
Meeting Facilitator:	Sophia Choi	Location:	KTH - B123	

1. Meeting Objective

The objective of this meeting was to assign roles to the group members, such that we could modularize the project and start to code. We will update our project proposal and project log. We will also start to work on the software requirement specifications.

2. Attendees		
Name (last name alphabetical order)	Student Number	Role in the Project
Kabishan Suvendran	400196622	Front-End Developer
Franklin Tian	400171067	Searching Developer
Jiawei Yu	400152646	Graph Developer / Researcher
Bowen Zhang	400168985	Sorting Developer

3. What has your team done since the last meeting (documents, code, reading material, etc.)?			
Description	Owner(s)		
We started to assign roles and read about graphs.	All members		

4. Is anything slowing	your team down on in you	r way?	
Description		Route cause(s)	The TA feedback
Group members were preparing for the midterm.		We had little contribution on the implementation.	
5. What you about to it if you have met ano		er team is doing? (Complete	
Topic	Another Tear	n methods	Your reflection

This template should be used for all team meetings and should be submitted as an attachment to a project log entry. Add rows to the tables when it is necessary.

CS/SE 2XB3: Final Project MEETING MINUTES

5. Notes, Dec	isions, Is	ssues					
Торіс			Owner	Owner			
We cleaned the dataset to eliminate any duplicate entries.			Jiawei Yu		16:30		
Project proposal and project log were updated.			All members		17:20		
6. What will y	our team	do before the next m	neeting? (A	Action Items)			
Action			Owner		Due Date		
Everyone will finish their module and start to debug.			All members		07/03/2020		
Make a simple UI for our web application.			Kabishan Suvendran		07/03/2020		
5. Next Meeti	ng (if ann	licable)					
Date: 03/07/2020		•	Time:	15.30 – 17.20	Location:	KTH – B1	23
(MM/DD/YYY) Objective:	We will present the prototype of our project to the TA. We may make some changes to our code to see if it matches all of the requirements. We will also start to debug and improve the UI for the web application.						