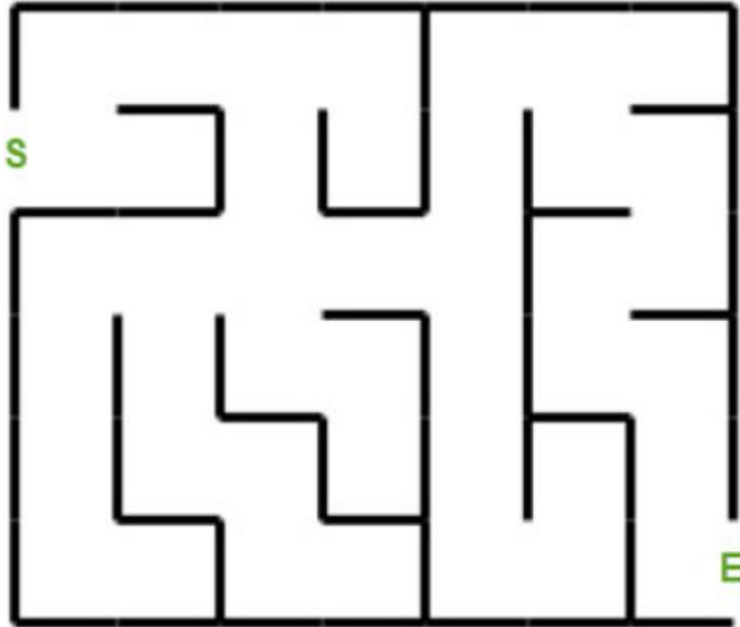
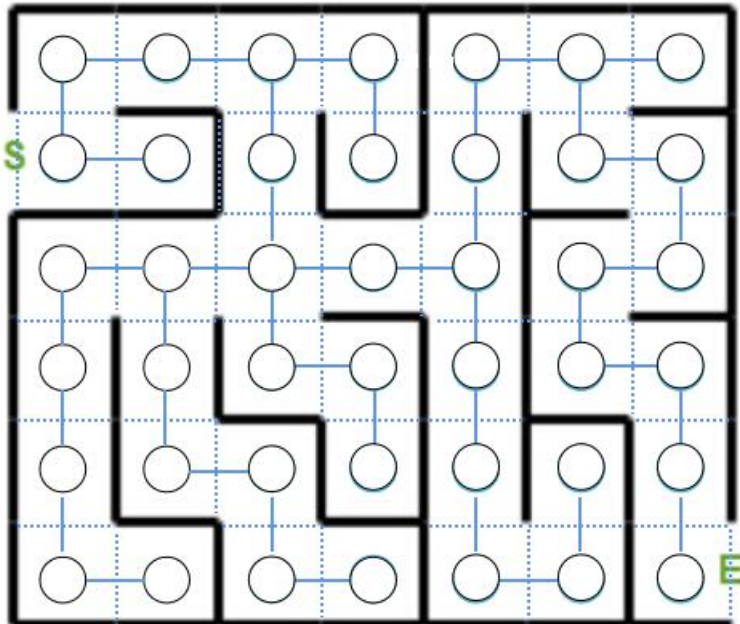


Q7 ==> Use Bellman Ford Algorithm to find the shortest path of the the following maze

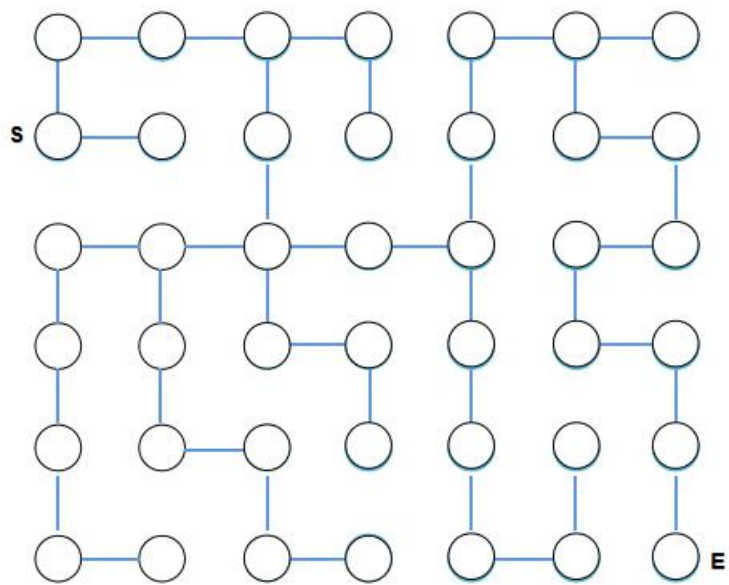
Step 1:



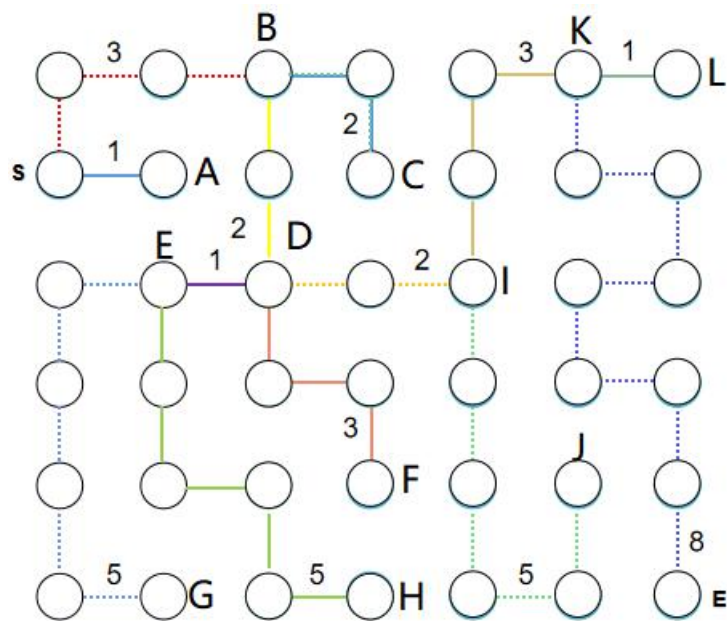
Step 2:



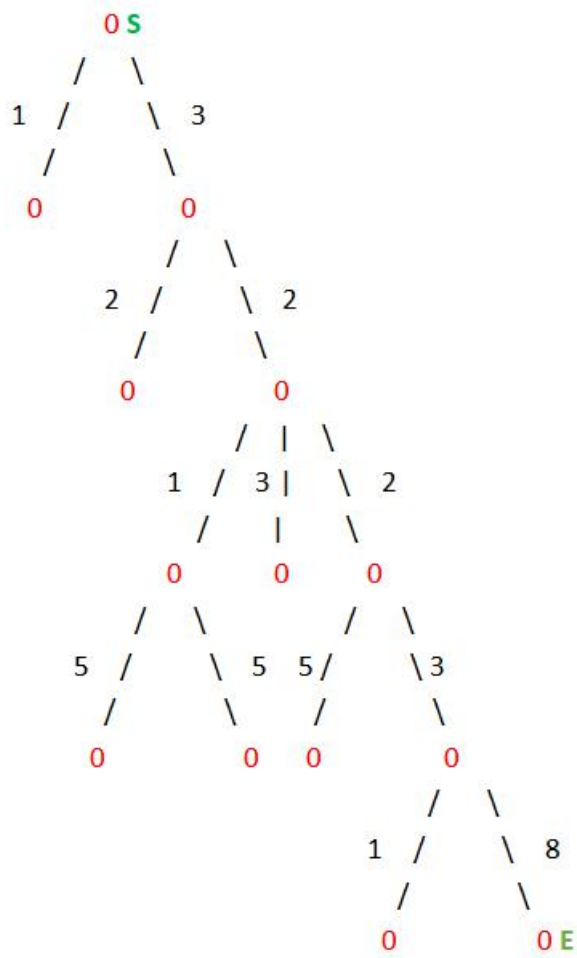
Step 3:



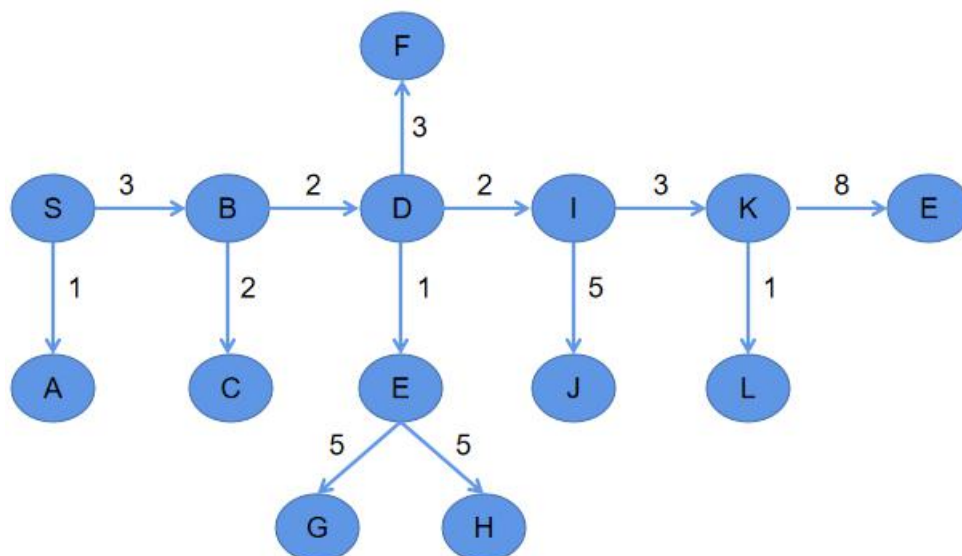
Step 4:



Step 5:



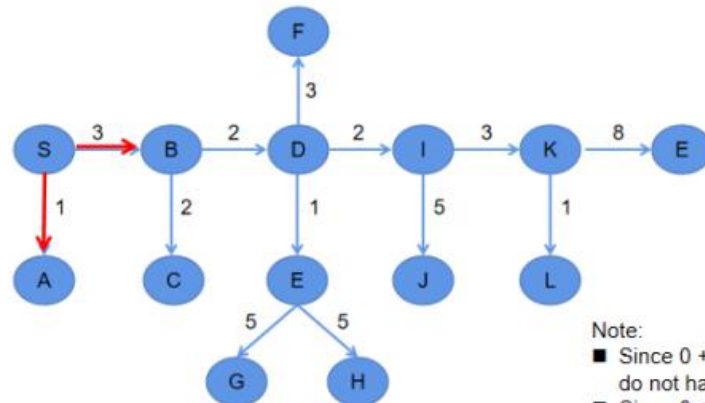
Step 6:



Step 7:

Cycle 1

● S

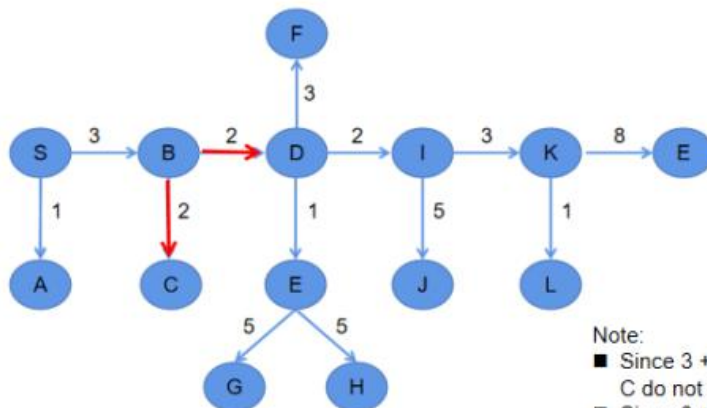


Note:

- Since  $0 + 1 = 1 < \infty$ , A's value changed to 1, but A do not have path to E, pass A
- Since  $0 + 3 = 3 < \infty$ , B's value is changed to 3

0	1	3	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$
S	A	B	C	D	E	F	G	H	I	J	K	L	E	

● B

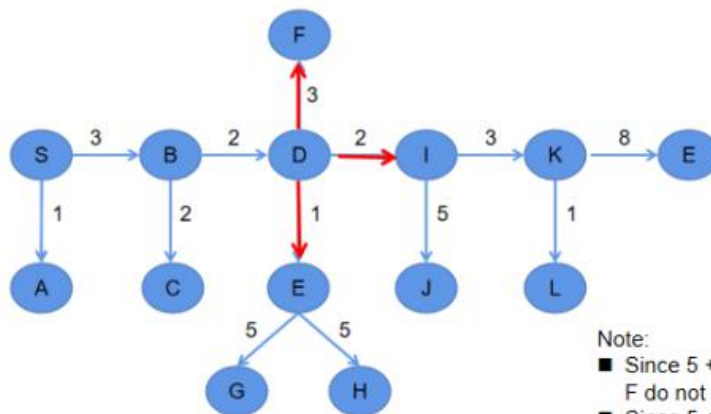


Note:

- Since  $3 + 2 = 5 < \infty$ , C's value changed to 5, but C do not have path to E, pass C
- Since  $3 + 2 = 5 < \infty$ , D's value is changed to 5

0	1	3	5	5	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$	$\infty$
S	A	B	C	D	E	F	G	H	I	J	K	L	E	

● D

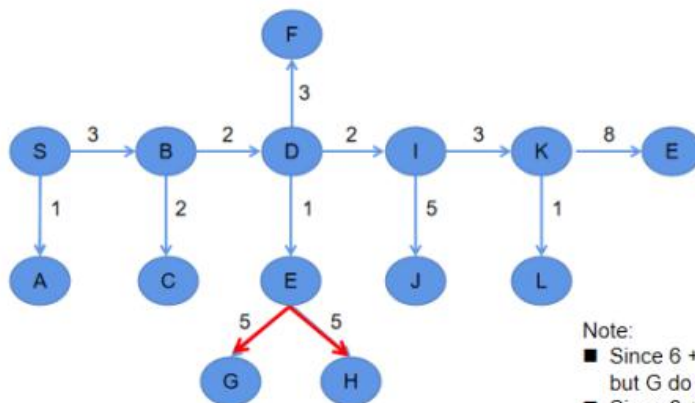


Note:

- Since  $5 + 3 = 8 < \infty$ , F's value changed to 8, but F do not have path to E, pass F
- Since  $5 + 1 = 6 < \infty$ , E's value is changed to 6
- Since  $5 + 2 = 7 < \infty$ , I's value is changed to 7

0	1	3	5	5	6	8	$\infty$	$\infty$	7	$\infty$	$\infty$	$\infty$	$\infty$
S	A	B	C	D	E	F	G	H	I	J	K	L	E

● E

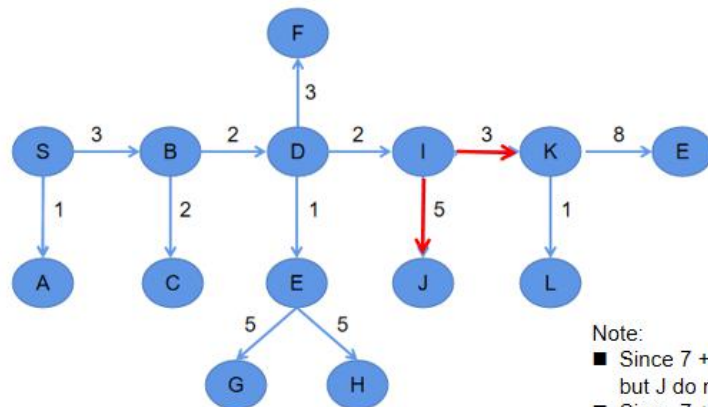


Note:

- Since  $6 + 5 = 11 < \infty$ , G's value changed to 11, but G do not have path to E, pass G
- Since  $6 + 5 = 11 < \infty$ , H's value is changed to 11, but H do not have path to E, pass H

0	1	3	5	5	6	8	11	11	7	$\infty$	$\infty$	$\infty$	$\infty$
S	A	B	C	D	E	F	G	H	I	J	K	L	E

● I

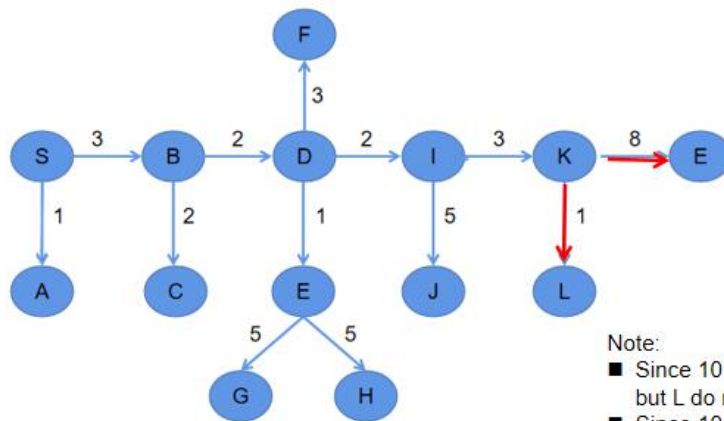


Note:

- Since  $7 + 5 = 12 < \infty$ , J's value changed to 12, but J do not have path to E, pass J
- Since  $7 + 3 = 10 < \infty$ , K's value is changed to 10

0	1	3	5	5	6	8	11	11	7	12	10	$\infty$	$\infty$
S	A	B	C	D	E	F	G	H	I	J	K	L	E

● K



Note:

- Since  $10 + 1 = 11 < \infty$ , L's value changed to 11, but L do not have path to E, pass L
- Since  $10 + 8 = 18 < \infty$ , E's value is changed to 18

0	1	3	5	5	6	8	11	11	7	12	10	11	18
S	A	B	C	D	E	F	G	H	I	J	K	L	E

● End

The process ends at Cycle 1 because none of the vertices is changed.