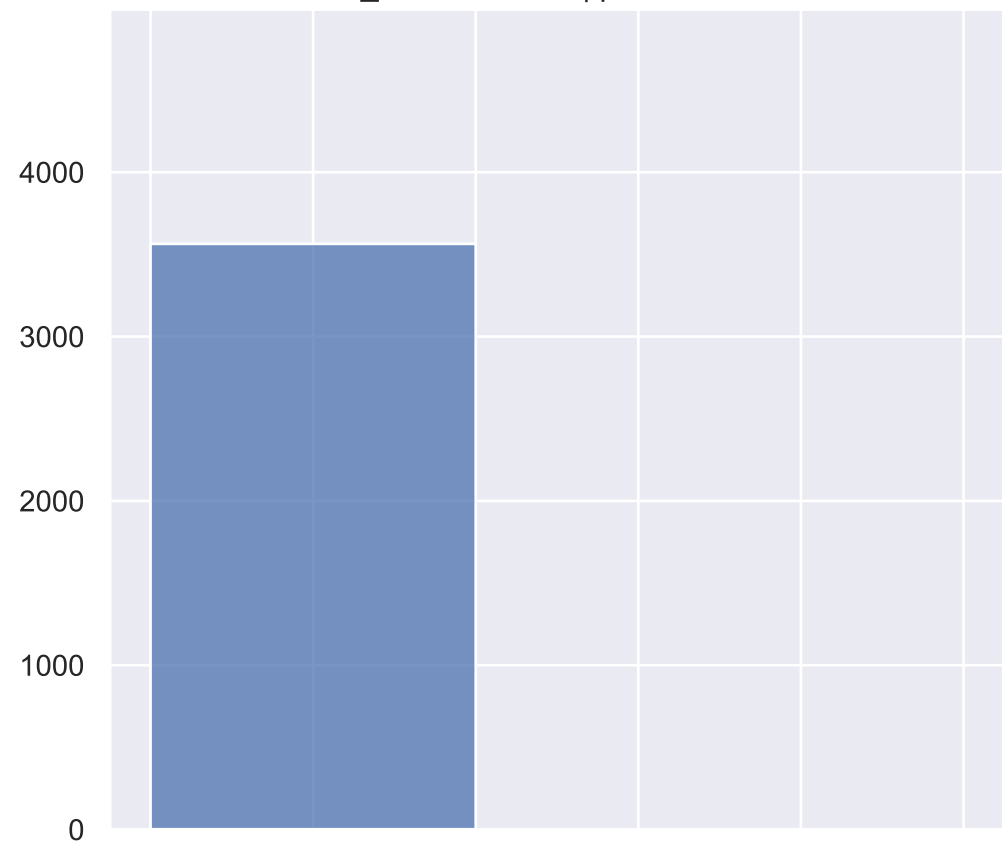
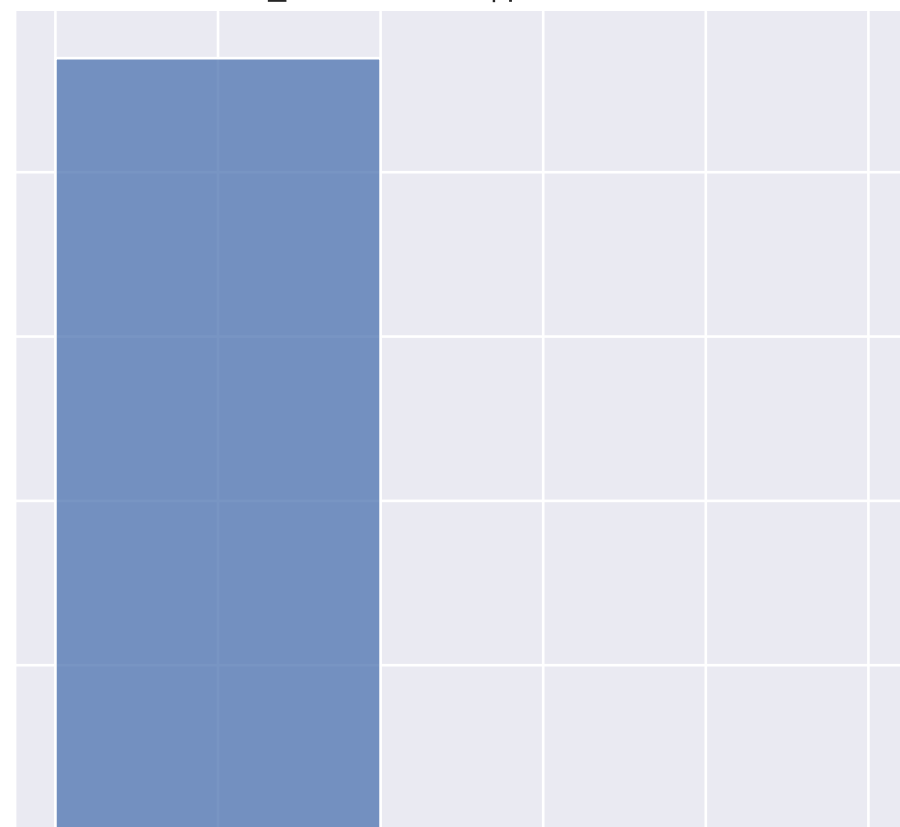


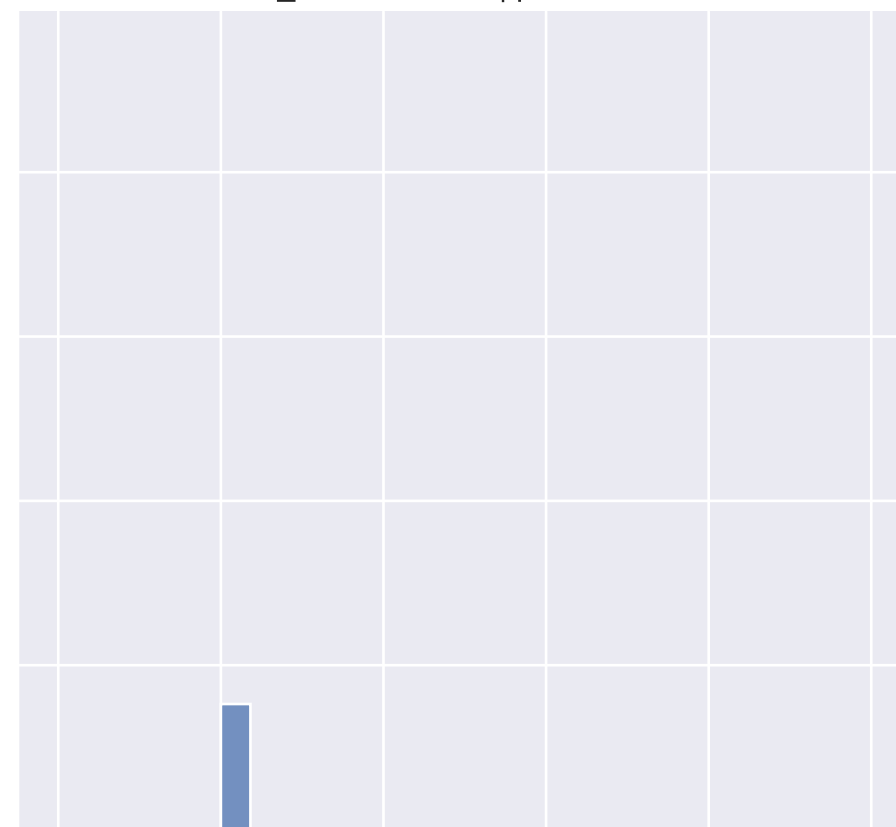
was\_home = False | position = DEF



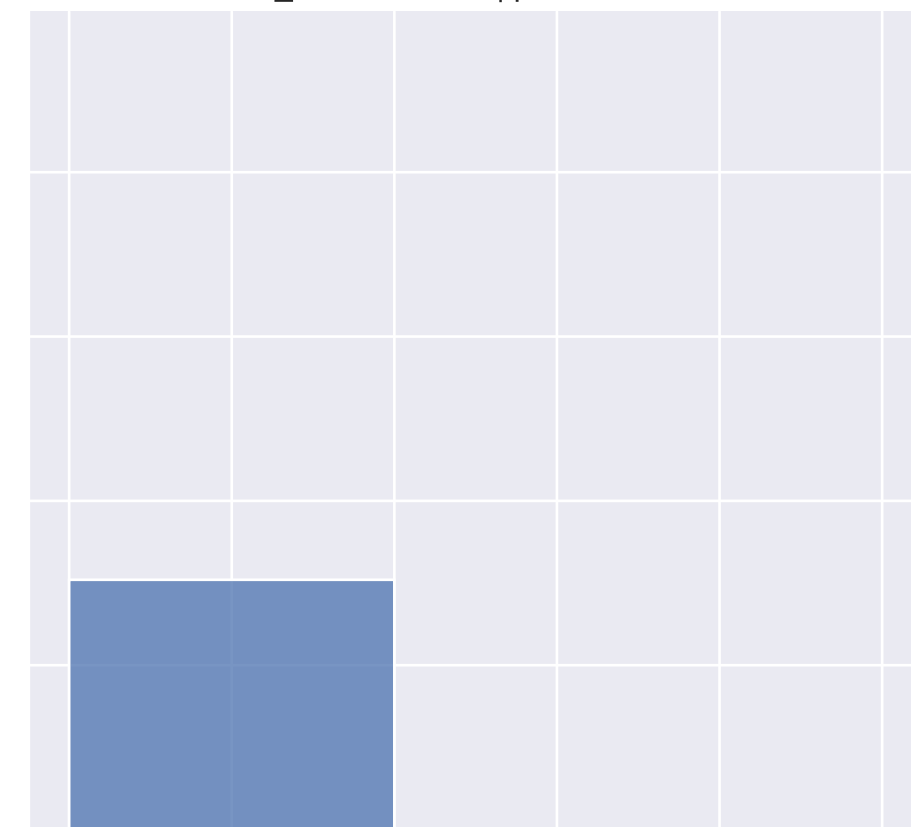
was\_home = False | position = MID



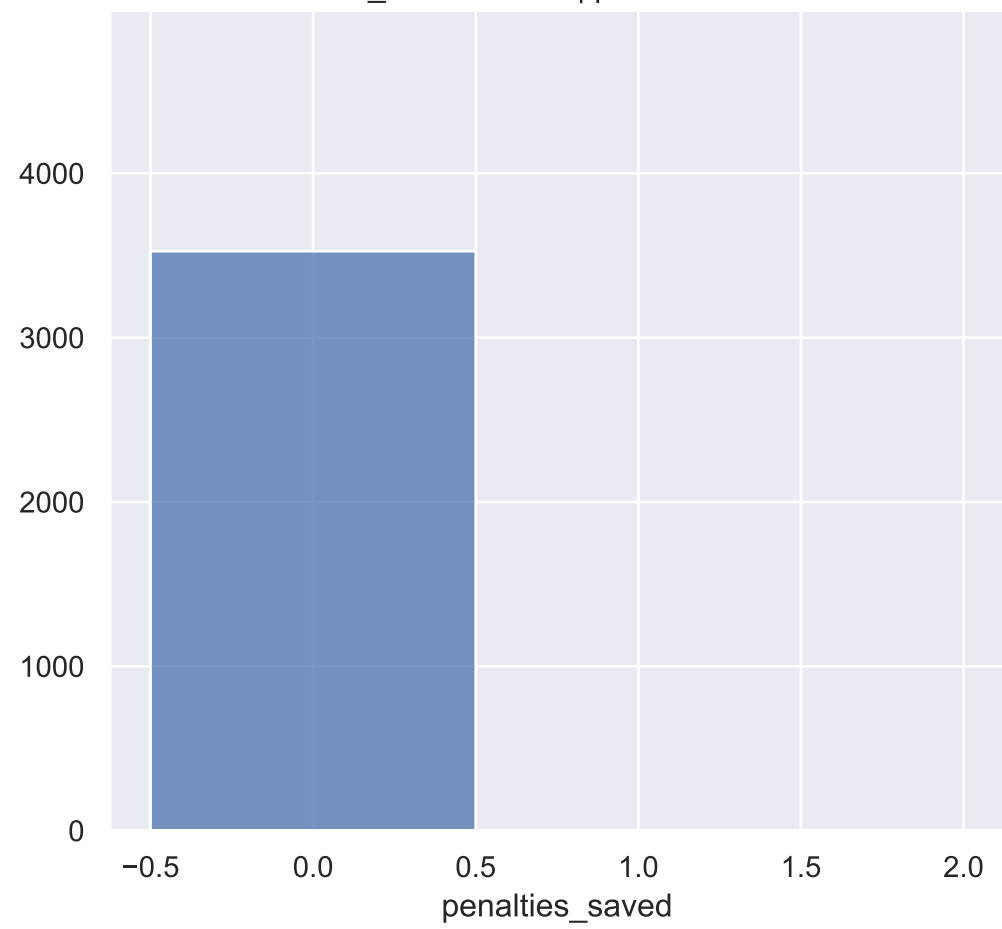
was\_home = False | position = GK



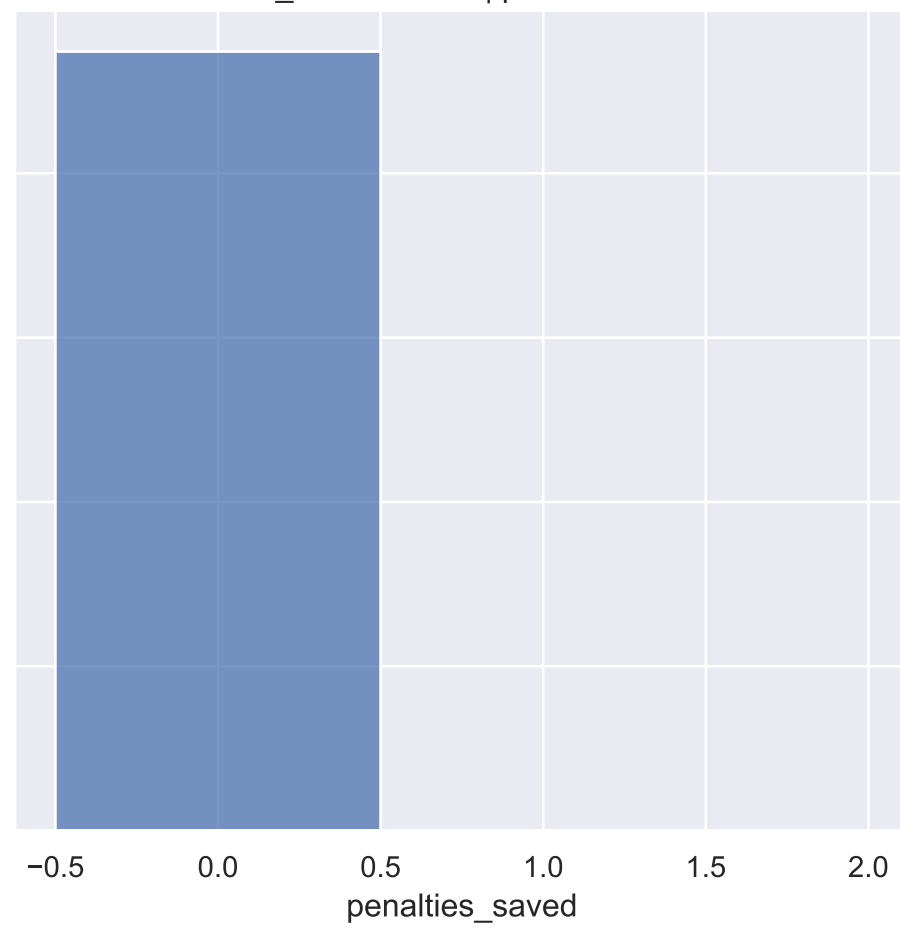
was\_home = False | position = FWD



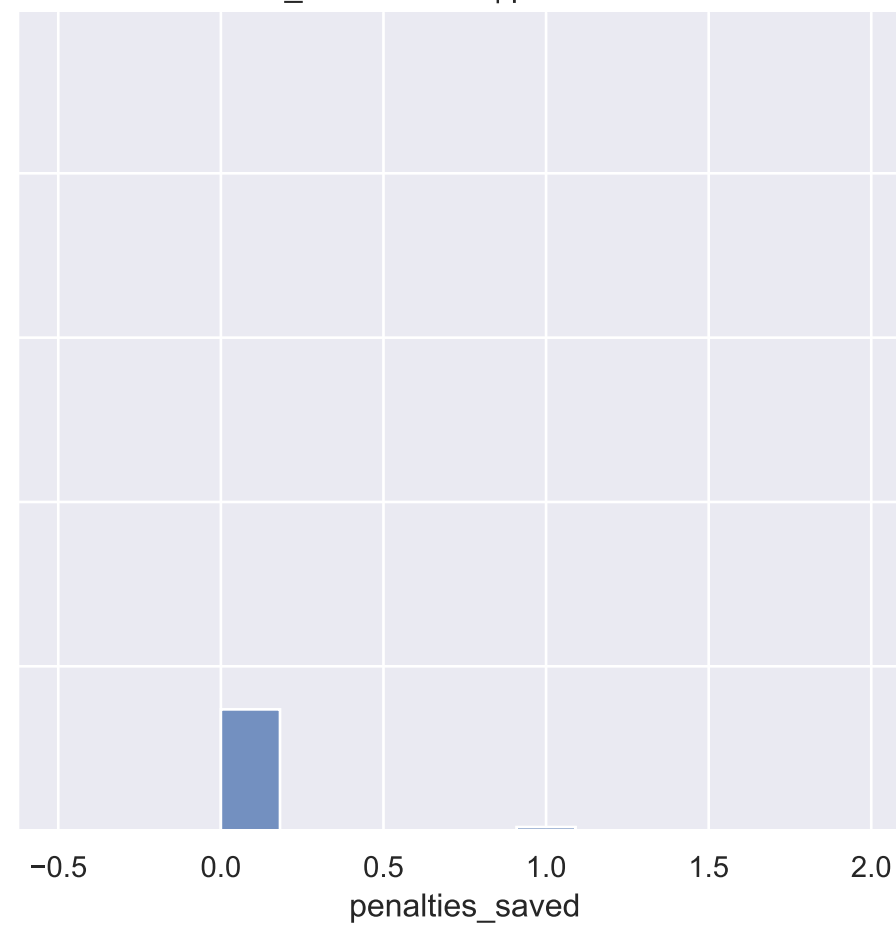
was\_home = True | position = DEF



was\_home = True | position = MID



was\_home = True | position = GK



was\_home = True | position = FWD

